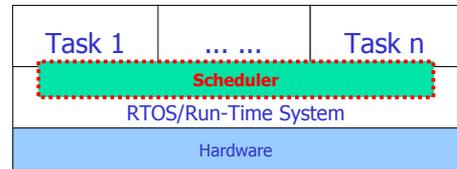


- Programming Languages to implement the Tasks
- Run-Time/Operating Systems to run the Tasks

Question

How to schedule the Tasks such that given timing constraints are satisfied?



Today's topic:

REAL TIME SCHEDULING (BASICS)

Task models

- Non periodic/Aperiodic (three parameters)
 - A: arriving time
 - C: computing time
 - D: deadline (relative deadline)

Constraints on task sets

- Timing constraints: **deadline for each task**,
 - Relative to arriving time or absolute deadline
- Other constraints
 - Precedence constraints
 - Precedence graphs imposed e.g. by input/output relation
 - Resource constraints: mutual exclusion
 - Resource access protocols

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Scheduling Problems

Given a set of tasks (ready queue)

1. **Check** if the set is schedulable
2. If yes, **construct a schedule** to meet all deadlines
3. If yes, construct an **optimal schedule** e.g. minimizing response times

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Tasks with the same arrival time

Assume a list of tasks

$(A, C_1, D_1)(A, C_2, D_2) \dots (A, C_n, D_n)$
that arrive at the same time i.e. A

- How to find a feasible schedule?
- (OBS: there may be many feasible schedules)

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Earliest Due Date first (EDD) [Jackson 1955]

- **EDD**: order tasks with nondecreasing deadlines.
 - Simple form of EDF (earliest deadline first)
- **Example**: $(1,10)(2,3)(3,5)$
 - Schedule: $(2,3)(3,5)(1,10)$
- **FACT**: EDD is optimal
 - If EDF can't find a feasible schedule for a task set, then no other algorithm can, i.e. The task set is non schedulable.

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EDD: Schedulability test

- If $C_1 + C_2 + \dots + C_k \leq D_k$ for all $k \leq n$ for the schedule with nondecreasing ordering of deadlines, then the task set is schedulable
- Response time for task i , $R_i = C_1 + \dots + C_i$
- Prove that EDD is optimal ?

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EDD: Examples

- $(2, 4)(1,5)(6,10)$ is schedulable:
 - Feasible schedule: $(2,4)(1,5)(6,10)$
 - Note that $(1,5)(2,4)(6,10)$ is also feasible
- $(1,10)(3,3)(2,5)$ is schedulable
 - The feasible schedule: $(3,3)(2,5)(1,10)$
 - Why not shortest task first?
- $(4,6)(1,10)(3,5)$ is not schedulable
 - $(3,5)(4,6)(1,10)$ is not feasible: $3+4 > 6!$

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EDD: optimality

- Assume that R_i is the finishing time (relative to the release time) of task i . Note that R means response time. Let $L_i = R_i - D_i$ (the lateness for task i)
- FACT:** EDD is optimal with respect to minimizing the maximum lateness $L_{max} = \text{MAX}_i(L_i)$ (the general form of optimality of EDD)
- Note that even a task set is non schedulable, EDD may minimize the maximal lateness (minimizes loss for soft tasks?)

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EDD: Exercises

- Prove: EDD is optimal in finding a feasible schedule
- Program the schedulability test for EDD

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Tasks with different arrival times

- Assume a list of tasks
 - $S = (A_1, C_1, D_1)(A_2, C_2, D_2) \dots (A_n, C_n, D_n)$
- Preemptive EDF [Horn 1974]:
 - Whenever new tasks arrive, sort the ready queue according to earliest deadlines first at the moment
 - Run the first task of the queue if it is non empty
- FACT:** Preemptive EDF is optimal [Dertouzos 1974] in finding feasible schedules.

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Preemptive EDF: Schedulability test

- At time A_i , if the list ordered according to EDF $(A'_1, C'_1, D'_1)(A'_2, C'_2, D'_2) \dots (A'_i, C'_i, D'_i)$ satisfies $C'_1 + \dots + C'_k \leq D'_k$ for all $k=1, 2, \dots, i$, then S is schedulable at time A_i
- If S is schedulable at all A_i 's, S is schedulable

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Preemptive EDF: Example

- Consider $(1, 5, 11)(2, 1, 3)(3, 4, 8)$
- Deadlines are relative to arrival times
 - At 1, $(5, 11)$
 - At 2, $(1, 3)(4, 10)$
 - At 3, $(4, 8)(4, 9)$

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Preemptive EDF: Response time calculation

- Complicated
- But possible

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Preemptive EDF: Exercises

- Write a program to calculate the response times for (non)preemptive EDF

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Preemptive EDF: Optimality

- Assume that R_i is the finishing time (relative to the release time) of task i . Note that R means response time. Let $L_i = R_i - D_i$ (the lateness for task i)
- FACT:** preemptive EDF is optimal with respect to minimizing the maximum lateness $L_{max} = \text{MAX}_i(L_i)$ (the general form of optimality of preemptive EDF)

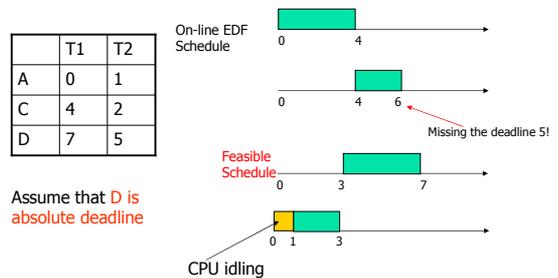
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Non preemptive EDF (on-line version)

- Alternative 1:** Run a task until it's finished and then sort the queue according to EDF
 - The algorithm may be run on-line, easy to implement, less overhead (no more context switch than necessary)
 - However it is not optimal, it may not find the feasible schedule even it exists e.g. $(0,5,20)(1,1,3)(6,7,30)$: the second task misses its deadline. Note that the feasible schedule: $(1,1,3)(0,5,20)(6,7,30)$

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On-line non preemptive EDF: example



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On-line non preemptive EDF: Optimal?

- If we only consider non-idle algorithms (CPU waiting only no task to run), is EDF is optimal?
- Unfortunately no!
- Example
 - $T1 = (0, 10, 100)$
 - $T2 = (0, 1, 101)$
 - $T3 = (1, 4, 4)$
 - Run $T1, T3, T2$: the 3rd task will miss its deadline
 - Run $T2, T3, T1$: it is a feasible schedule

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Off-line Non preemptive EDF (complete search)

- Alternative 2:** the decision should be made according to all the parameters in the whole list of tasks
- Consider the example: $(0,5,20)(1,1,3)(6,7,30)$

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Off-line Non preemptive EDF (NP-hard)

- Unfortunately, to find a feasible non-preemptive schedule for task set with different arrival times is **not easy**
- The worst case is to test all possible combinations of n tasks (NP-hard, difficult for large n)

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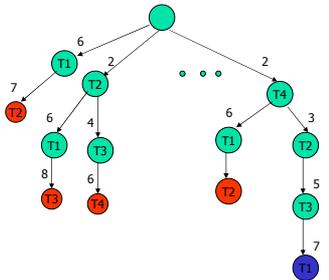
Practical methods: Bratley's algorithm

- Search until a non-schedulable situation occur, then backtrack [Bratley's algorithm]
 - simple and easy to implement but may not find a schedule if n is too big (worst case)

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Example (Bratley's alg.)

	T1	T2	T3	T4
A	4	1	1	0
C	2	1	2	2
D	7	5	6	4



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Heuristic methods: Spring algorithm

- Similar to Bratley's alg. But
 - Use heuristic function H to guide the search until a feasible schedule is found, otherwise backtrack: add a new node in the search tree if the node has **smallest value** according to H e.g $H(\text{task } i) = C_i, A_i, D_i$ etc [Spring alg.]
 - However it may be difficult to find the right H

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Example Heuristics

- $H(T_i) = A_i$ FIFO
- $H(T_i) = C_i$ SJF
- $H(T_i) = D_i$ EDF
- $H(T_i) = D_i + w * C_i$ EDF+SJF
- ...

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EDF: + and -

- Simple (+)
- Preemptive EDF, Optimal (+)
- No need for computing times (+)
- On-line and off-line (+)
- Preemptive schedule easy to find (+)
- But preemptive EDF is "difficult" to implement efficiently (-)
 - Must use a list of "timers", one per task
- Nonpreemptive (feasible) schedule difficult to find (-)
 - But minimal context switch (+)
 - And the only way to schedule non preemptive tasks

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Other scheduling algorithms

- Classical ones
 - HPF (priorities = degrees of importance of tasks)
 - Weighted Round Robin
- LRT (Latest Release Time or reverse EDF)
- LST (Least Slack Time first)

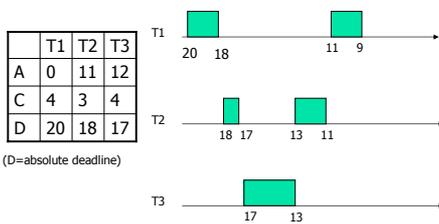
31

Latest Release Time (reversed EDF)

- Release time = arrival time
- Idea: no advantage to completing any hard task sooner than necessary. We may want to postpone the execution of hard tasks e.g to improve response times for soft tasks.
- LRT: Schedule tasks from the latest deadline to earliest deadline. Treat deadlines as 'release times' and arrival times as 'Deadlines'. The latest 'Deadline' first
- FACT: LRT is optimal in finding feasible schedule (for preemptive tasks)

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LRT: Example



Reverse time: we get the schedule:
 T1(9,11)T2(11,13)T3(13,17)T2(17,18)T1(18,20)
 OBS: from 0 to 9, soft tasks may be running!

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LRT: + and -

- It needs Arrival times (-)
- It got to be an off-line algorithm (-)
- Only for preemptive tasks (-)
- It could optimize Response times for soft tasks (+)

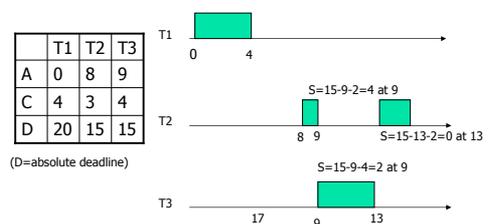
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Least slack time first (LST)

- Let $S_i = D_i - C_i$ (the Slack time for task i)
 - S_i is the maximal (tolerable) time that task i can be delayed
- Idea: there is no point to complete a task earlier than its deadline. Other (soft) tasks may be executed first
 - Slack stealing
- LST: order the queue with nondecreasing slack times
- FACT: preemptive LST is optimal in finding feasible schedules

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LST: Example



Comment: a task should run until a Slack reaches 0 (to avoid context switch)
 And if more than one 0-slack: nonschedulable

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LST: + and -

- It needs Computing times (-)
- Only for preemptive tasks (-)
- Not easy to implement! (-)**
- But it can run on-line (+)
- and it may improve response times?

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Independent tasks

- OBS! we have assumed that tasks are **independent!**
 - meaning that we can compute them in arbitrary orderings only if the orderings (schedules) are feasible
- All algorithms we have studied so far are applicable only to independent tasks

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Summary: scheduling independent tasks

Task types	Same arrival times	Preemptive Different arrival times	Non preemptive Different arrival times
Algorithms For Independent tasks	EDD, Jackson55 $O(n \log n)$, optimal	EDF, Horn 74 $O(n^2)$, Optimal LST, LRT optimal	Tree search Bratley71 $O(n!)$, optimal Spring, Stankovic et al 87 $O(n^2)$, Heuristic

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Dependent tasks

- In practice, tasks are **dependent**. We often have conditions or constraints e.g.
 - A must be computed before B
 - B must be computed before C and D
- Such conditions are called **precedence constraints** which can be represented as *Directed Acyclic Graphs* (DAG) known as **Precedence graphs**
- Such graphs are also known as **"Task Graph"**

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Dependent tasks: Examples

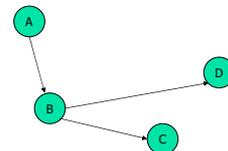
- Input/output relation**
 - Some task is waiting for output of the others, data flow diagrams
- Synchronization**
 - Some task must be finished before the others e.g. It is holding a shared resource
- Other dependence relations (e.g priority-orderings?)



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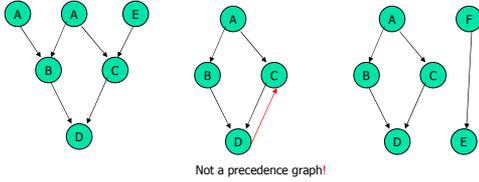
Precedence graph: Example

- A must be computed before B
- B must be computed before C and D



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Precedence graph: Examples



Not a precedence graph!

Conjunct and Disjunct join: We will only consider conjunct join!

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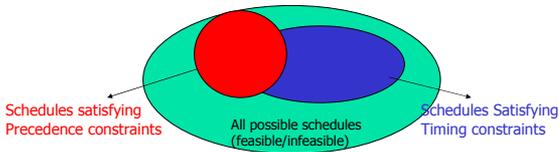
AND/OR-precedence graphs

- AND-node, all incoming edges must be finished first
- OR-node: some of the incoming edges must be finished

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Scheduling under Timing and Precedence constraints

- Feasible schedules should meet
 - Timing constraints: deadlines and also
 - Precedence constraints: Precedence graphs
- Overlapping area of blue and red is what we need
- Precedence constraints restrict the search area (Guiding!)



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Dependent tasks with the same arrival times

- Assume a list of tasks: $(A, C_1, D_1)(A, C_2, D_2) \dots (A, C_n, D_n)$
- In addition to the deadlines $D_1 \dots D_n$, the tasks are also constrained by a DAG
- Solution: Latest Deadline First (LDF), Lawler 1973
- FACT: LDF is optimal (in finding feasible schedules)

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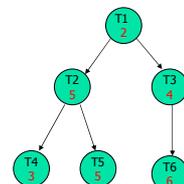
Latest Deadline First (LDF)

- It constructs a schedule from tail to head using a queue:
 - Pick up a task from the current DAG, that
 - Has the latest deadline and
 - Does not precede any other tasks (a leaf!)
 - Remove the selected task from the DAG and put it to the queue
- Repeat the two steps until the DAG contains no more tasks. Then the queue is a potentially feasible schedule. The last task selected should be run first.
- Note that this is similar to LRT

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LDF: Example

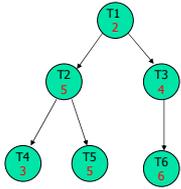
	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



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LDF: Example

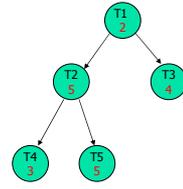
	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



LDF: T6

LDF: Example

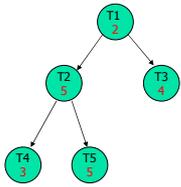
	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



LDF: T6

LDF: Example

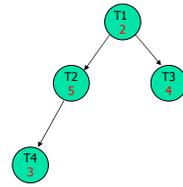
	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



LDF: T6,T5

LDF: Example

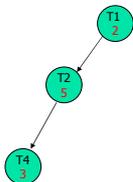
	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



LDF: T6,T5

LDF: Example

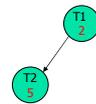
	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



LDF: T6,T5,T3

LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



LDF: T6,T5,T3,T4

LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



LDF: T6,T5,T3,T4,T2

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LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6

LDF: T6,T5,T3,T4,T2,T1

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LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6

LDF: T6,T5,T3,T4,T5,T1

Feasible Schedule

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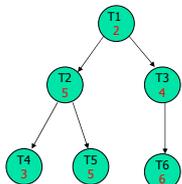
Earliest Deadline First (EDF)

- It is a variant of LDF, but start with the root of the DAG:
 - Pick up a task with earliest deadline among all nodes that have no fathers (the roots)
 - Remove the selected task from the DAG and put it to the queue
- Repeat the two steps until the DAG contains no more tasks. Then the queue is a feasible schedule.
- Unfortunately, EDF is not optimal (see the following example)

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LDF: Example

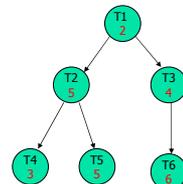
	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



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LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6

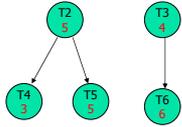


EDF: T1

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EDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6

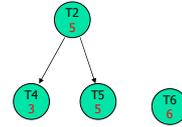


EDF: T1

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LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



EDF: T1,T3

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LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6



EDF: T1,T3,T2

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LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6

EDF: T1,T3,T2,T4,T5,T6

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LDF: Example

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6

T4 will miss its
Deadline: 3

LDF: T6,T5,T3,T4,T2,T1
Feasible

EDF: T1,T3,T2,T4,T5,T6
Infeasible

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Dependent tasks with different arrival times

- Assume a list of tasks:
 $S = (A_1, C_1, D_1)(A_2, C_2, D_2) \dots (A_3, C_n, D_n)$
- In addition to the deadlines $D_1 \dots D_n$, the tasks are also constrained by a DAG
- Solution: The Complete Search guided by the DAG
 - The Bratley's algorithm
 - The Spring algorithm

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Better algorithms?

- Assume a list of tasks:
 $S = (A1, C1, D1)(A2, C2, D2)...(An, Cn, Dn)$
- In addition to the deadlines $D1...Dn$, the tasks are also constrained by a DAG
- Idea:**
 - Transform the task set S (constrained by the DAG) to an Independent task set S^* such that
 S is schedulable under DAG iff S^* is schedulable

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Idea: how to transform S to S^* ?

- Idea:**
 - If $T_i \rightarrow T_j$ is in the DAG i.e. T_i must be executed before T_j , we replace the arrival time for T_j and deadline for T_i with
 - $A_j^* = \max(A_j, A_i + C_i)$
 - T_j can not be computed before the completion of T_i
 - $D_i^* = \min(D_i, D_j - C_j)$
 - T_i should be finished early enough to meet the deadline for T_j

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Algorithm (EDF*): transform S to S^*

- Let arrival times and deadlines be 'absolute times'
- Step 1:** Transform the arrival times from roots to leafs
 - For all initial (root) nodes T_i , let $A_i^* = A_i$
 - REPEAT:
 - Pick up a node T_j whose fathers arrival times have been modified. If no such node, stop. Otherwise:
 - Let $A_j^* = \max(A_j, \max\{A_i^* + C_i: T_i \rightarrow T_j\})$
- Step 2:** Transform the deadlines from leafs to roots
 - For all terminal (leafs) nodes T_j , let $D_j^* = D_j$
 - REPEAT:
 - Pick up a node T_i all whose sons deadlines have been modified. If no such node, stop. Otherwise:
 - Let $D_i^* = \min(D_i, \min\{D_j^* - C_j: T_i \rightarrow T_j\})$
- Step 3:** use EDF to schedule $S^* = (A1^*, C1, D1^*)... (An^*, Cn, Dn^*)$

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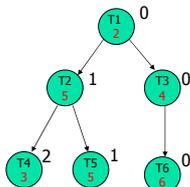
EDF*: optimality

- FACT:**
 - S is schedulable under a DAG iff S^* is schedulable
 - EDF* is optimal in finding a feasible schedule

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Example

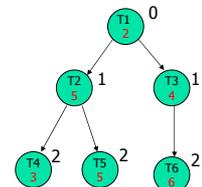
	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6
A	0	1	0	2	1	0



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EDF*: Example(1)

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6
A	0	1	0	2	1	0

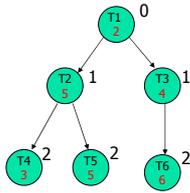


Step 1: Modifying the arrival times (top-down)

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EDF*: Example(1)

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6
A*	0	1	1	2	2	2

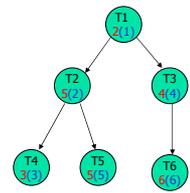


Step 1: Modifying the arrival times (top-down)

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EDF*: Example(2)

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D	2	5	4	3	5	6
A*	0	1	1	2	2	2



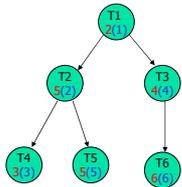
Step 2: Modifying the deadlines (bottom-up)

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EDF*: Example(2)

S*

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D*	1	2	4	3	5	6
A*	0	1	1	2	2	2



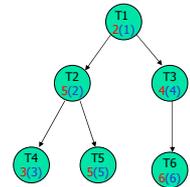
Step 2: Modifying the deadlines (bottom-up)

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EDF*: Example(3)

S*

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D*	1	2	4	3	5	6
A*	0	1	1	2	2	2



Step 3: now we don't need the DAG any more!

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EDF*: Example(3)

S*

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D*	1	2	4	3	5	6
A*	0	1	1	2	2	2

Step 3: schedule S* using EDF

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EDF*: Example(3)

S*

	T1	T2	T3	T4	T5	T6
C	1	1	1	1	1	1
D*	1	2	4	3	5	6
A*	0	1	1	2	2	2

Finally we have a schedule: T1, T2, T4, T3, T5, T6

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Summary: scheduling aperiodic tasks

Task types	Same arrival times	Preemptive	Non preemptive
		Different arrival times	Different arrival times
Algorithms for Independent tasks	EDD, Jackson 55 $O(n \log n)$, optimal	EDF, Horn 74 $O(n^2)$, Optimal LST , optimal LRT , optimal	Tree search Bratley 71 $O(n!)$, optimal Spring, Stankovic et al 87 $O(n^2)$ Heuristic
Algorithms for Dependent tasks	LDF, Lawler 73 $O(n^2)$ Optimal	EDF* Chetto et al 90 $O(n^2)$ optimal	Spring As above