

# Carrying Probabilities to the Infinite World

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(Joint work with Noomene Ben Henda, Richard Mayr, and Sven Sandberg)



Outline

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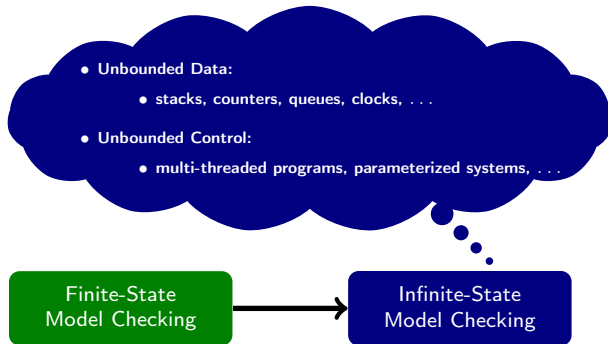
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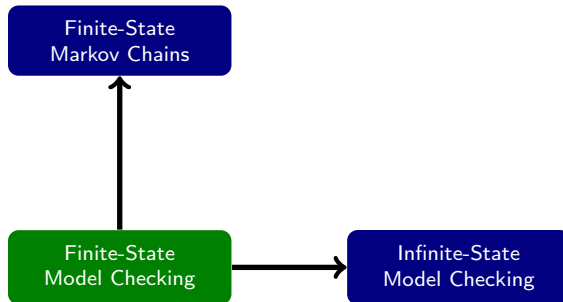
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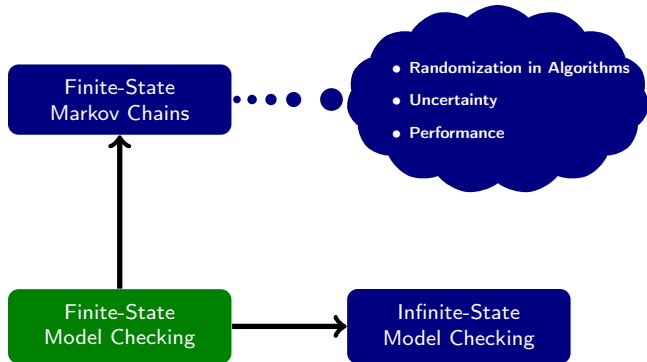
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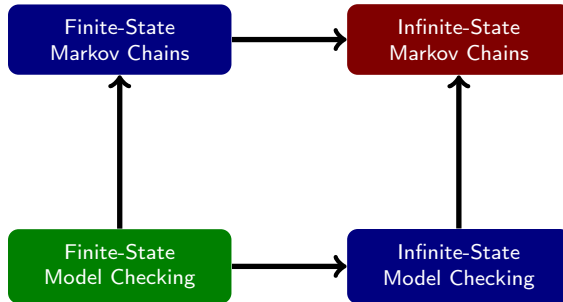
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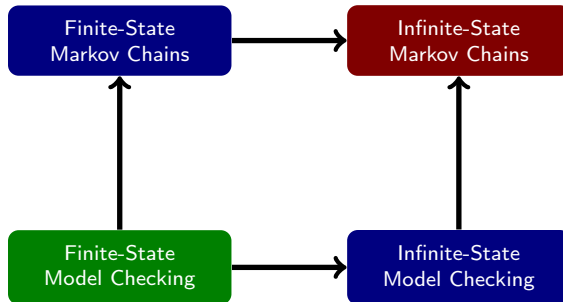
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Existing Work:

- Probabilistic Pushdown Systems
- Probabilistic Timed Automata





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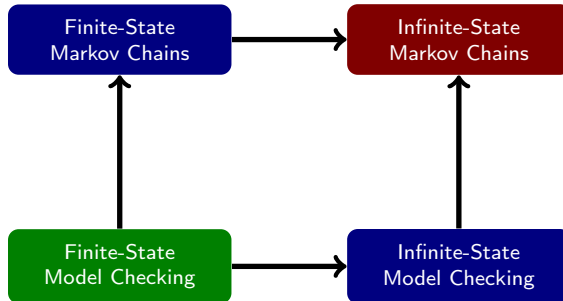
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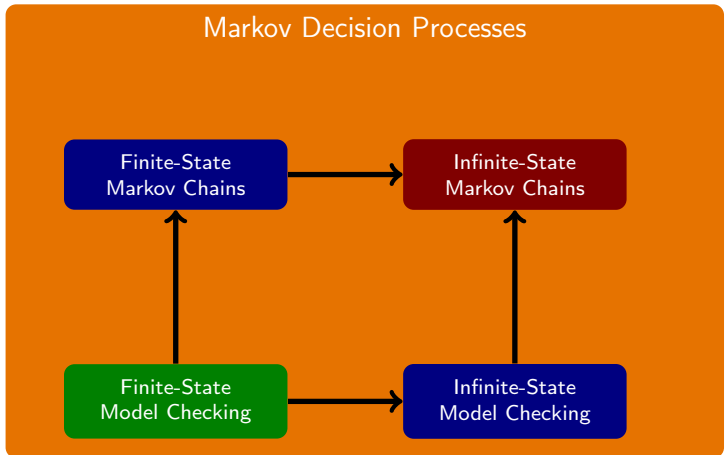
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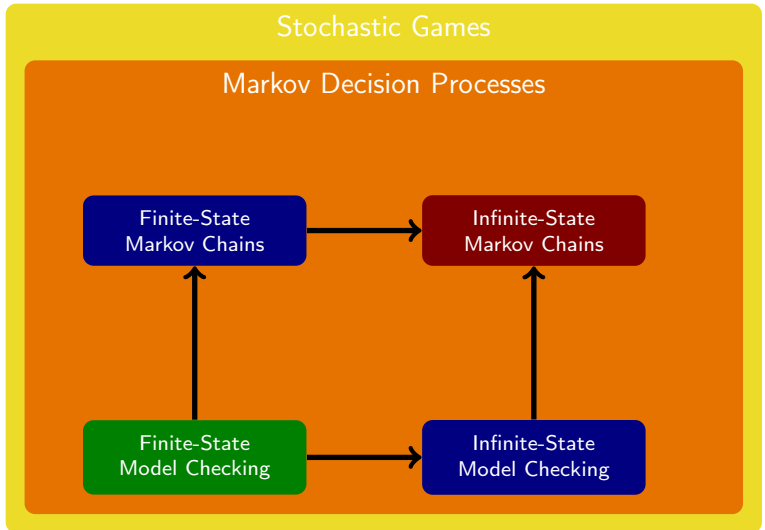
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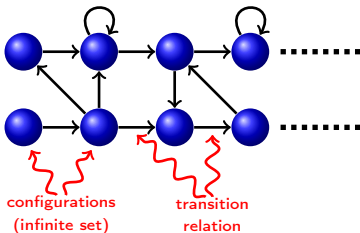
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# Infinite-State Transition Systems



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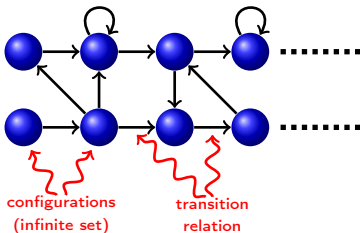
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# Infinite-State Transition Systems



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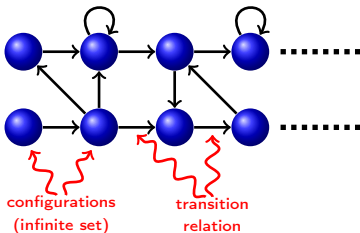
## Reachability



$$Init \models \diamond F ?$$



# Infinite-State Transition Systems



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## Reachability



$$Init \models \diamond F ?$$

## Repeated Reachability



$$Init \models \square \diamond F ?$$



# Petri Nets

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## Overview

- Syntax and Semantics
- Ordering
- Reachability Properties
- Coverability Algorithm
- VASS





# Petri Nets

## Syntax and Semantics

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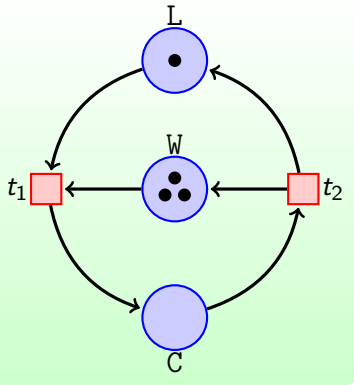
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# Petri Nets

## Syntax and Semantics

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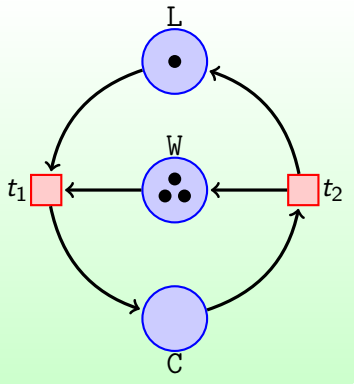
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Marking:  $[L, W^3]$



# Petri Nets

## Syntax and Semantics

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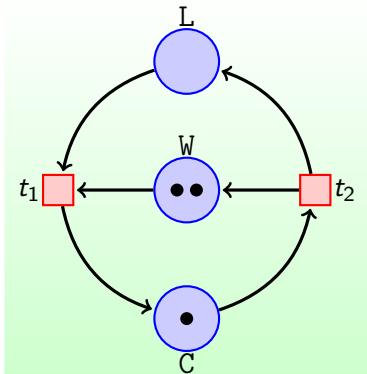
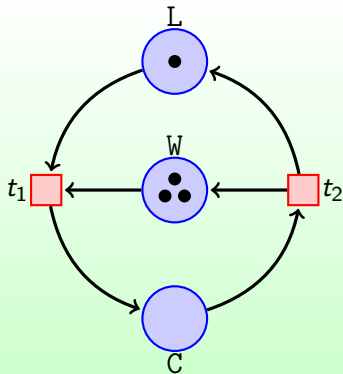
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Firing  $t_1$ :  $[L, W^3] \longrightarrow [W^2, C]$



# Petri Nets

## Ordering

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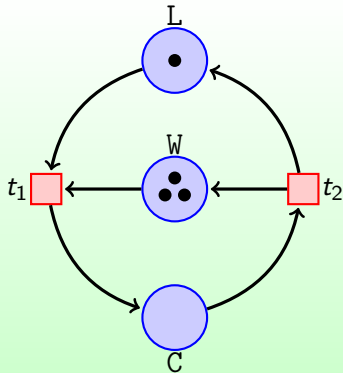
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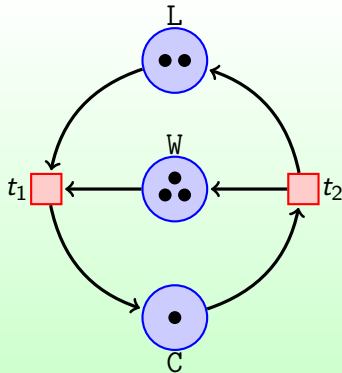
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$\leq$



$$[L, W^3] \leq [L^2, W^3, C]$$



### Upward Closed Sets

$$(m \in U) \wedge (m \leq m') \implies (m' \in U)$$

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# Petri Nets

## Ordering

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### Upward Closed Sets

$$(m \in U) \wedge (m \leq m') \implies (m' \in U)$$

### Upward Closure

- $m \uparrow := \{m' \mid m \leq m'\}$
- $[L, W^3] \uparrow = \{[L^2, W^3, C^2], [L^2, W^4, C], \dots\}$



# Petri Nets

## Ordering

---

### Upward Closed Sets

$$(m \in U) \wedge (m \leq m') \implies (m' \in U)$$

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- $m \uparrow := \{m' \mid m \leq m'\}$
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### Minimal Elements

- $\min(U) :=$  minimal elements of  $U$  wrt.  $\leq$ .



# Petri Nets

## Ordering

---

### Upward Closed Sets

$$(m \in U) \wedge (m \leq m') \implies (m' \in U)$$

### Upward Closure

- $m \uparrow := \{m' \mid m \leq m'\}$
- $[L, W^3] \uparrow = \{[L^2, W^3, C^2], [L^2, W^4, C], \dots\}$

### Minimal Elements

- $\min(U) :=$  minimal elements of  $U$  wrt.  $\leq$ .
- Properties:
  - $\min(U)$  is finite
  - $\min(U) \uparrow = U$ .





# Petri Nets

## Reachability

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### $K$ -Reachability

- $m_1 \xrightarrow{K} m_2$ :  $m_1$  can reach  $m_2$  within  $K$  steps

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# Petri Nets

## Reachability

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### $K$ -Reachability

- $m_1 \xrightarrow{K} m_2$ :  $m_1$  can reach  $m_2$  within  $K$  steps

### Reachability

- $m_1 \xrightarrow{*} m_2$ :  $m_1$  can reach  $m_2$

### Finite Span (wrt. $F$ )

- $\exists K. \forall m. m \xrightarrow{*} F$  implies  $m \xrightarrow{K} F$



# Petri Nets

## Reachability

---

### $K$ -Reachability

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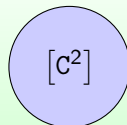
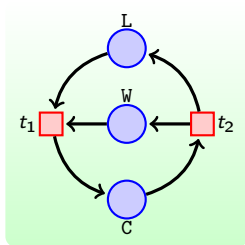
### The Coverability Problem

- Instance:  $m_1, m_2$ : markings
- Question:  $m_1 \xrightarrow{*} m_2 \uparrow$ ?



# Petri Nets

Compute  $Pre^* ([C^2] \uparrow)$  - Backward Reachability Analysis



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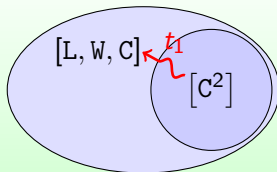
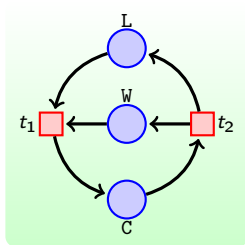
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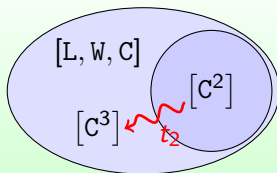
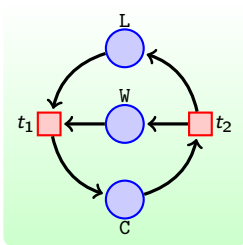
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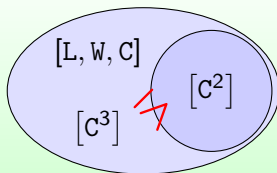
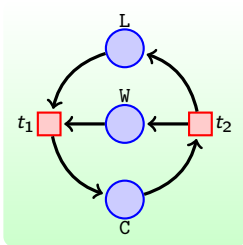
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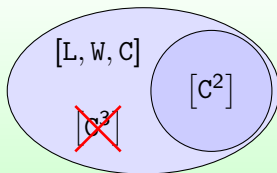
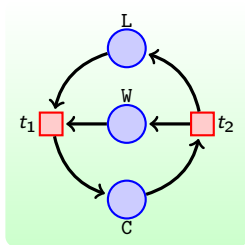
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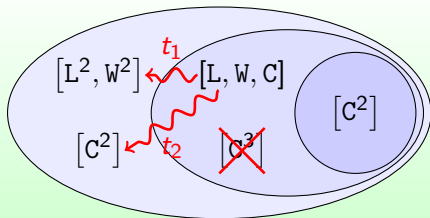
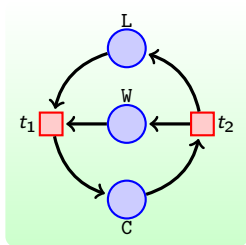
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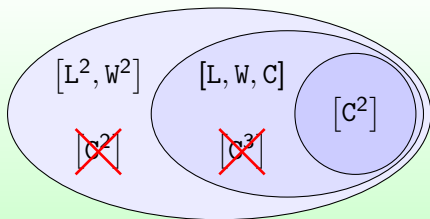
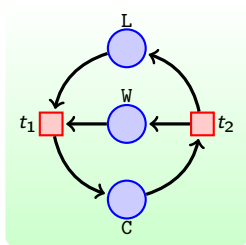
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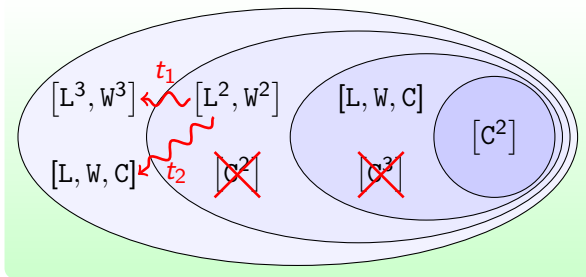
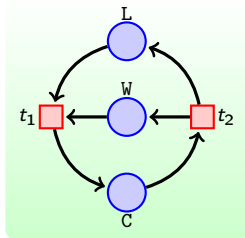
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# Petri Nets

Compute  $Pre^* ([C^2] \uparrow)$  - Backward Reachability Analysis



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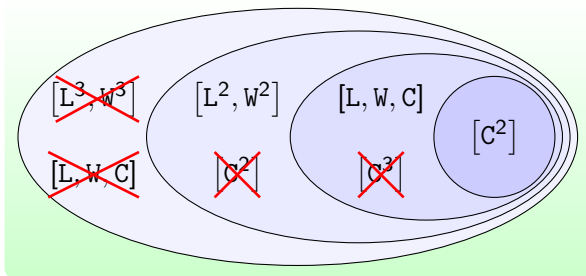
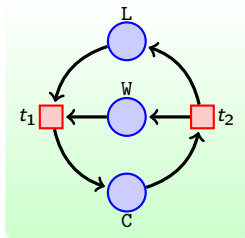
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# Petri Nets

Compute  $Pre^*([C^2] \uparrow)$  - Backward Reachability Analysis



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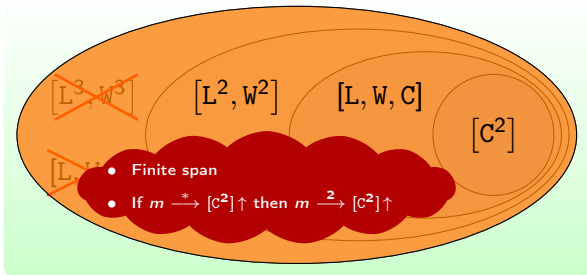
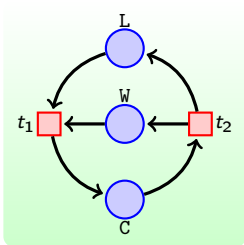
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# Vector Addition Systems with States (VASS)

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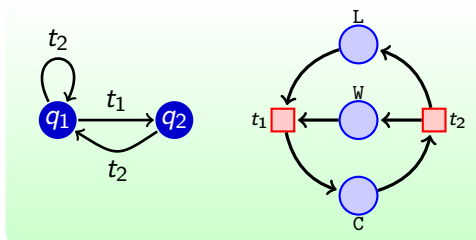
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## Configurations and Transition Relation

$$(q_1, [L, W^3]) \longrightarrow (q_2, [W^2, C])$$

## The Control State Reachability Problem

- Instance:  $(q_1, m_1)$ : configuration,  $q_2$ : control state
- Question:  $\exists m_2. (q_1, m_1) \xrightarrow{*} (q_2, m_2)$ ?



# Infinite-State Markov Chains

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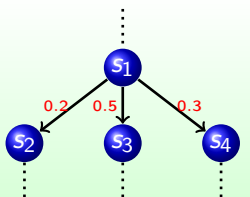
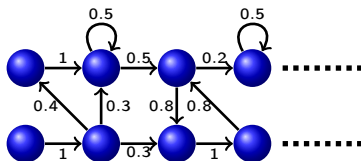
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$$P(s_1, s_3) = 0.5$$



# Infinite-State Markov Chains

Outline

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Decisive  
Markov  
Chains

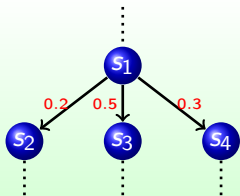
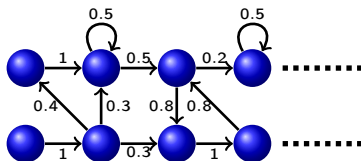
Qualitative  
Reachability  
Analysis

Qualitative  
Repeated  
Reachability  
Analysis

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Conclusions



$$P(s_1, s_3) = 0.5$$

$Prob_s(\phi)$ : Probability that a computation from  $s$  satisfies  $\phi$





# Infinite-State Markov Chains

Outline

Background

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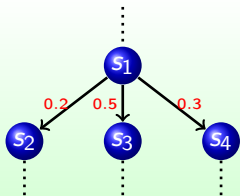
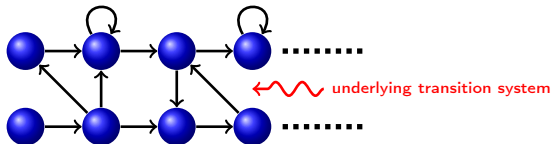
Qualitative  
Reachability  
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Qualitative  
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$$P(s_1, s_3) = 0.5$$

$Prob_s(\phi)$ : Probability that a computation from  $s$  satisfies  $\phi$



# Qualitative Analysis

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## Qualitative Reachability Analysis



$$Prob_{Init}(\diamond F) = 1 ?$$

## Qualitative Repeated Reachability Analysis



$$Prob_{Init}(\square \diamond F) = 1 ?$$



# Decisive Markov Chains

---

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## Decisive Markov Chains

- Characterized by a simple property
- Covers a large class of systems:
  - Probabilistic Petri nets
  - Probabilistic lossy channel systems
  - Noisy Turing Machines
- Allows qualitative and quantitative analysis



# Decisive Markov Chains

Outline

Background

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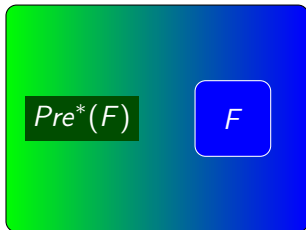
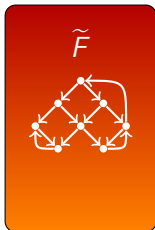
Qualitative  
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$\tilde{F}$

- states from which  $F$  is not reachable

- $\tilde{F} := \neg\exists\Diamond F$



# Decisive Markov Chains

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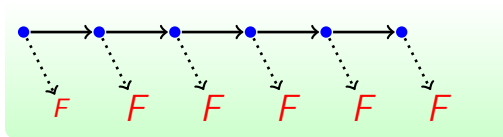
Qualitative  
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# Decisive Markov Chains

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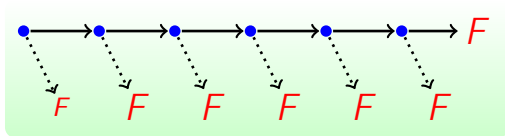
Qualitative  
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# Decisive Markov Chains

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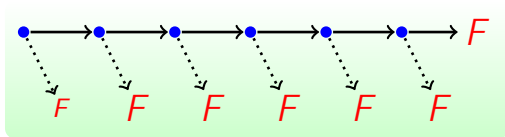
Qualitative  
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## Decisiveness wrt. $F$

- $F$  always reachable implies  $F$  almost certainly reached
- $\forall s. \text{Prob}_s(\diamond F \mid \square \exists \diamond F) = 1$
- $\forall s. \text{Prob}_s(\diamond F \vee \diamond \tilde{F}) = 1$



# Decisive Markov Chains

---

- All finite-state Markov chains are decisive.
- Are all (infinite-state) Markov chains decisive?

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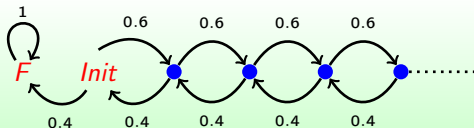
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# Decisive Markov Chains

- All finite-state Markov chains are decisive.
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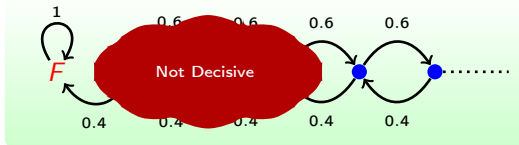


- $\tilde{F} = \emptyset$
- $Prob_{Init}(\diamond F) = \frac{2}{3}$
- $Prob_{Init}(\diamond F \vee \diamond \tilde{F}) = \frac{2}{3} < 1$



# Decisive Markov Chains

- All finite-state Markov chains are decisive.
- Are all (infinite-state) Markov chains decisive?
  - Not in general.

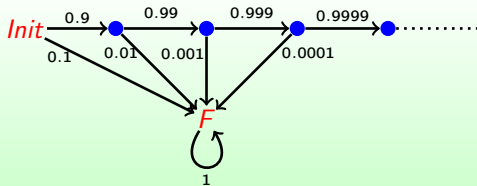


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# Decisive Markov Chains

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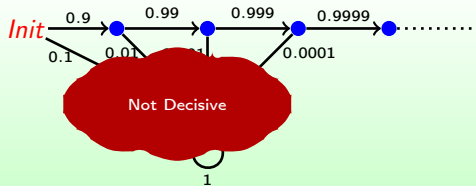


- $\tilde{F} = \emptyset$
- $Prob_{Init}(\diamond F) < 0.2$
- $Prob_{Init}(\diamond F \vee \diamond \tilde{F}) < 0.2$



# Decisive Markov Chains

- All finite-state Markov chains are decisive.
- Are all (infinite-state) Markov chains decisive?
  - Not in general.



- $\tilde{F} = \emptyset$
- $Prob_{Init}(\diamond F) < 0.2$
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# Decisive Markov Chains

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## Decisiveness – Sufficient Condition I

- coarseness + finite span:
  - Probabilistic Petri nets
  - Noisy Turing machines

## Decisiveness – Sufficient Condition II

- existence of finite attractor:
  - Probabilistic lossy channel systems



# Decisive Markov Chains

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## Decisiveness – Sufficient Condition I

- coarseness + finite span:
  - Probabilistic Petri nets
  - Noisy Turing machines



# Decisiveness: Sufficient Condition I

## Coarseness and Finite Span

---

$\alpha$ -coarseness (for  $\alpha > 0$ )

$P(s_1, s_2) > 0$  implies  $P(s_1, s_2) \geq \alpha$

K-span (wrt.  $F$ )

$s \xrightarrow{*} F$  implies  $s \xrightarrow{K} F$

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# Decisiveness: Sufficient Condition I

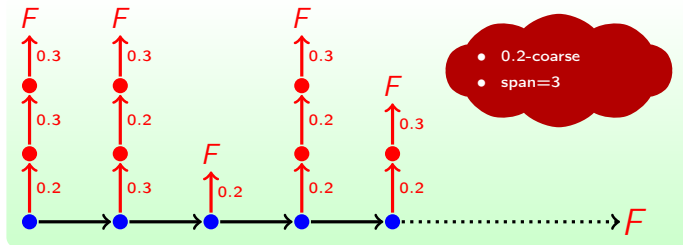
## Coarseness and Finite Span

$\alpha$ -coarseness (for  $\alpha > 0$ )

$P(s_1, s_2) > 0$  implies  $P(s_1, s_2) \geq \alpha$

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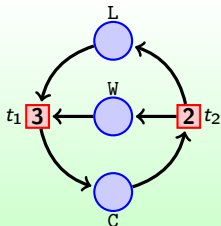
$s \xrightarrow{*} F$  implies  $s \xrightarrow{K} F$







# Probabilistic Petri Nets (PPNs)



## Weights

- Each transition has a **weight**
- $P(c_1, c_2)$  decided by:
  - relative weights of enabled transitions

## Example

$$P([L, C^2], [L^2, W, C]) = 1$$

$$P([L, W, C^2], [L^2, W^2, C]) = \frac{2}{5}$$

finite set of weights



coarse

PPN



- coarse
- finite span



decisive



# Decisiveness: Sufficient Condition II

## Existence of Finite Attractor

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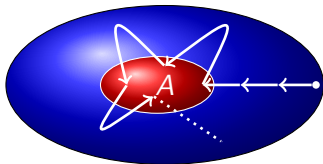
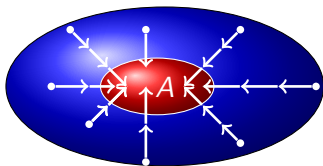
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$$\forall s. Prob_s(\diamond A) = 1$$

implies

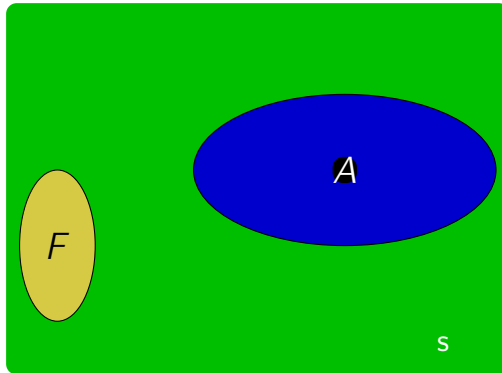
$$\forall s. Prob_s(\square \diamond A) = 1$$



# Decisiveness: Sufficient Condition II

## Existence of Finite Attractor

---



Finite Attractor



implies



Decisiveness

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# Decisiveness: Sufficient Condition II

## Existence of Finite Attractor

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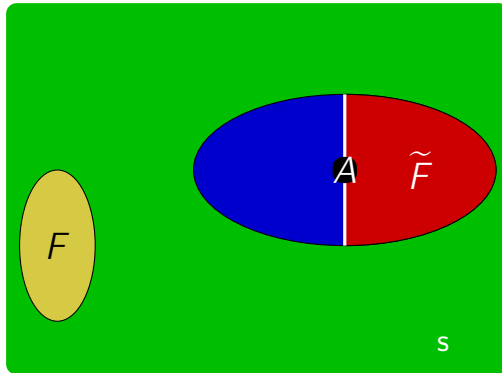
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Finite Attractor



implies



Decisiveness



# Decisiveness: Sufficient Condition II

## Existence of Finite Attractor

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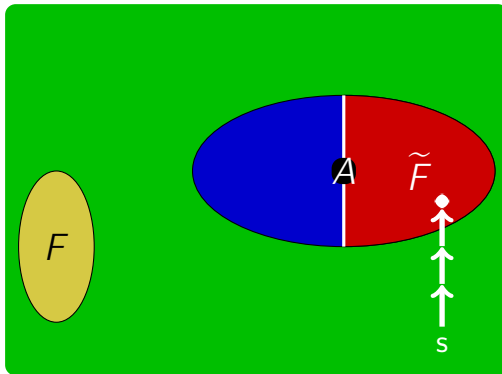
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Finite Attractor



implies



Decisiveness



# Decisiveness: Sufficient Condition II

## Existence of Finite Attractor

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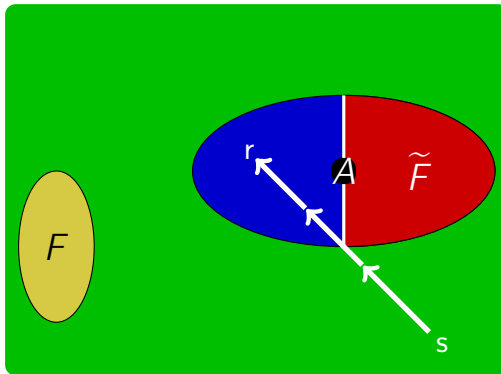
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Finite Attractor



implies



Decisiveness



# Decisiveness: Sufficient Condition II

## Existence of Finite Attractor

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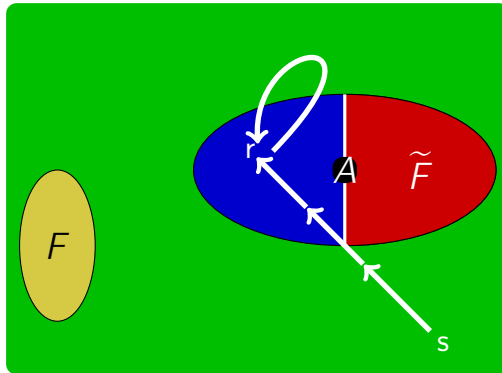
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Finite Attractor



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Decisiveness



# Decisiveness: Sufficient Condition II

## Existence of Finite Attractor

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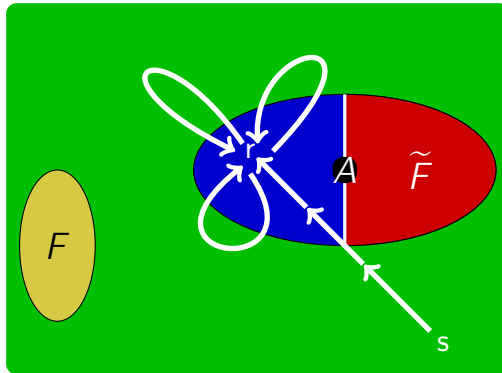
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Finite Attractor



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Decisiveness





# Decisiveness: Sufficient Condition II

## Existence of Finite Attractor

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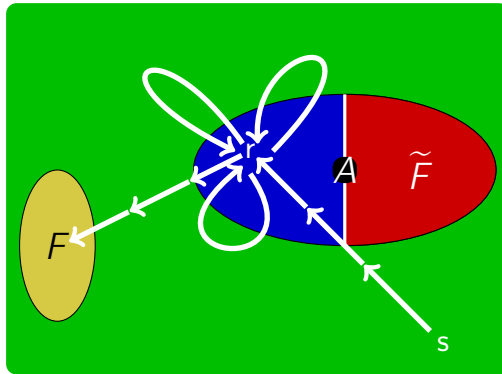
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implies



Decisiveness



# Probabilistic Lossy Channel Systems (PLCS)

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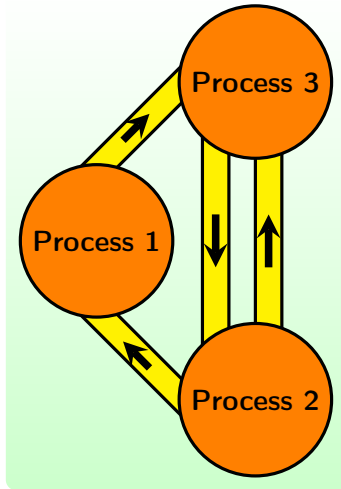
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Analysis

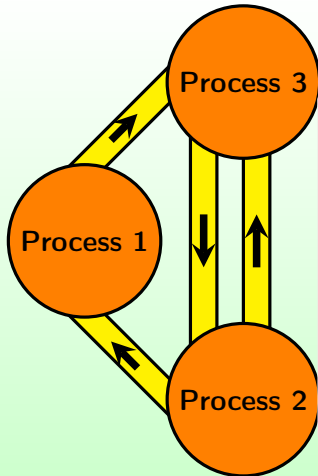
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# Probabilistic Lossy Channel Systems (PLCS)



- Finite-state processes
- Unbounded lossy channels
- Send and receive transitions
- Each transition:
  - each message lost with a fixed probability  $\lambda > 0$
- Finite attractors:
  - set of configurations with **empty** channels

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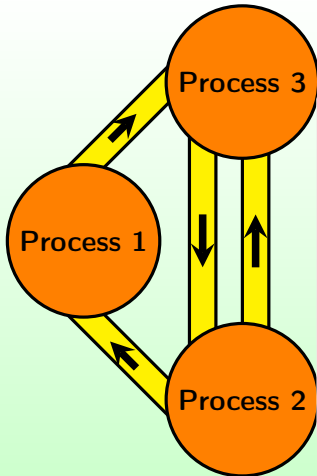
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# Probabilistic Lossy Channel Systems (PLCS)



- Finite-state processes
- Unbounded lossy channels
- Send and receive transitions
- Each transition:
  - each message lost with a fixed probability  $\lambda > 0$
- Finite attractors:
  - set of configurations with **empty** channels

PLCS



Finite Attractor



Decisive

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# Qualitative Reachability Analysis

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$$Prob_{init}(\diamond F) = 1$$



# Qualitative Reachability Analysis

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$$Prob_{init}(\diamond F) = 1$$

- analyze underlying transition system
- structural properties: reachability of  $F$  and  $\tilde{F}$



# Qualitative Reachability Analysis

---

$$Prob_{init}(\diamond F) = 1$$

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# Qualitative Reachability Analysis

$$\text{Prob}_{\text{Init}}(\diamond F) = 1$$

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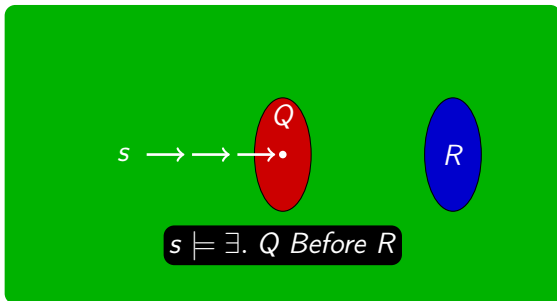
Qualitative  
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# Qualitative Reachability Analysis

$$\text{Prob}_{\text{Init}}(\diamond F) = 1$$



$$\text{Init} \not\models \exists. \tilde{F} \text{ Before } F$$

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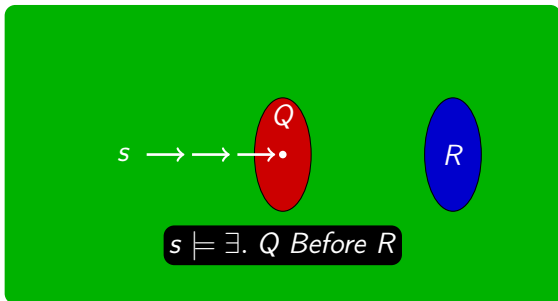
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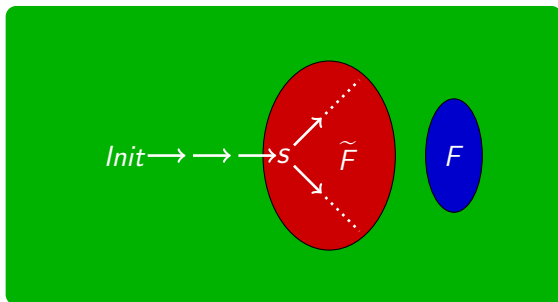


# Qualitative Reachability Analysis

$$\text{Prob}_{\text{Init}}(\diamond F) < 1$$



$$\text{Init} \models \exists. \tilde{F} \text{ Before } F$$



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# Qualitative Reachability Analysis

---

$Prob_{Init}(\diamond F) = 1$

$\stackrel{?}{\iff}$

$Init \not\models \exists. \tilde{F} \text{ Before } F$

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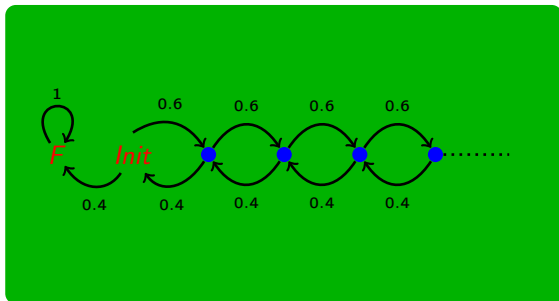


# Qualitative Reachability Analysis

$$\text{Prob}_{\text{Init}}(\diamond F) = 1$$



$$\text{Init} \not\models \exists. \tilde{F} \text{ Before } F$$



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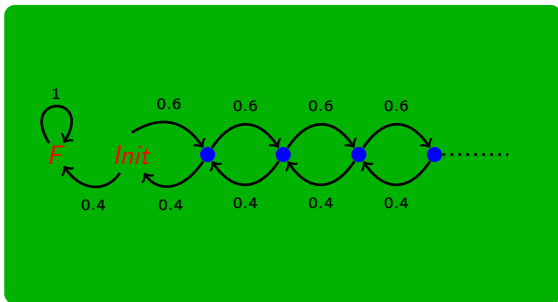
# Qualitative Reachability Analysis

$$\text{Prob}_{\text{Init}}(\diamond F) = 1$$

?

**Not in general**

$$\text{Init} \not\models \exists. \tilde{F} \text{ Before } F$$

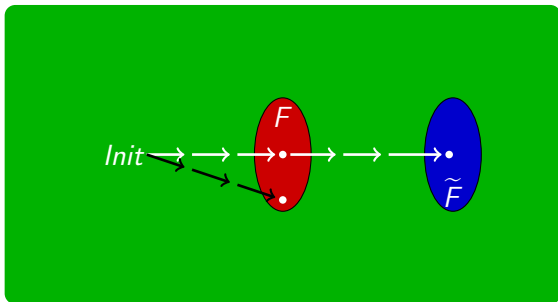




# Qualitative Reachability Analysis

$$Prob_{Init}(\diamond F) = 1 \quad \stackrel{?}{\iff} \quad Init \not\models \exists. \tilde{F} \text{ Before } F$$

**Yes, if decisive wrt.  $\tilde{F}$**





# Qualitative Reachability Analysis

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$$\text{Prob}_{\text{Init}}(\diamond F) = 1$$



$$\text{Init} \not\models \exists. \tilde{F} \text{ Before } F$$

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# Qualitative Reachability Analysis

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$$Prob_{Init}(\diamond F) = 1$$



$$Init \not\models \exists. \tilde{F} \text{ Before } F$$

Yes, if decisive

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# Qualitative Reachability Analysis

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$$\text{Prob}_{Init}(\diamond F) = 1$$



$$Init \not\models \exists. \tilde{F} \text{ Before } F$$

Yes, if decisive

Yes, if coarse and  
finitely spanning

Yes, if finite  
attractor exists



# Qualitative Reachability Analysis

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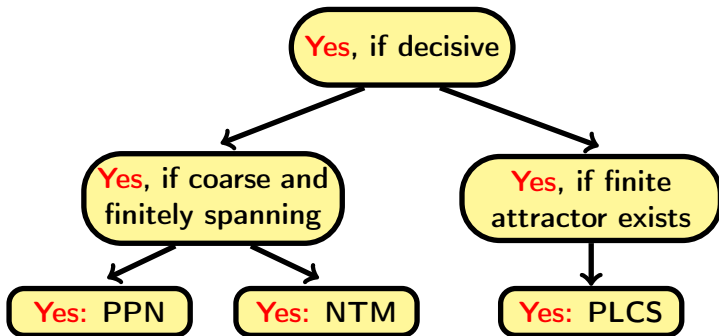
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$$\text{Prob}_{Init}(\diamond F) = 1$$



$$Init \not\models \exists. \tilde{F} \text{ Before } F$$





# Qualitative Reachability Analysis

---

Can we check  $Init \models \exists. \tilde{F} \textit{ Before } F ?$

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# Qualitative Reachability Analysis

---

Can we check  $Init \models \exists. \tilde{F} \textit{ Before } F$  ?

**Yes:** PPN –  $F$  set of control states

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# Qualitative Reachability Analysis

Can we check  $Init \models \exists. \tilde{F} \text{ Before } F$  ?

**Yes:** PPN –  $F$  set of control states

**No:** PPN –  $F$  upward set ← *wavy red arrow* undecidable

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# Qualitative Reachability Analysis

---

Can we check  $Init \models \exists. \tilde{F} \text{ Before } F$  ?

**Yes:** PPN –  $F$  set of control states

**No:** PPN –  $F$  upward set ← *wavy red arrow* undecidable

**Yes:** : NTM

**Yes:** : PLCS



# Qualitative Repeated Reachability Analysis

---

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$$Prob_{Init}(\Box\Diamond F) = 1$$



# Qualitative Repeated Reachability Analysis

---

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$$Prob_{init}(\Box\Diamond F) = 1$$

- analyze underlying transition system
- structural properties: reachability of  $F$  and  $\tilde{F}$





# Qualitative Repeated Reachability Analysis

---

$$Prob_{Init}(\Box\Diamond F) = 1$$

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# Qualitative Repeated Reachability Analysis

---

$$Prob_{Init}(\Box\Diamond F) = 1$$



$$Init \models \forall\Box\exists\Diamond F$$

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# Qualitative Repeated Reachability Analysis

---

$Prob_{Init}(\Box\Diamond F) < 1$

$\iff$

$Init \not\models \forall\Box\exists\Diamond F$

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# Qualitative Repeated Reachability Analysis

---

$Prob_{Init}(\Box\Diamond F) < 1$

$\Leftarrow$

$Init \models \exists\Diamond\tilde{F}$

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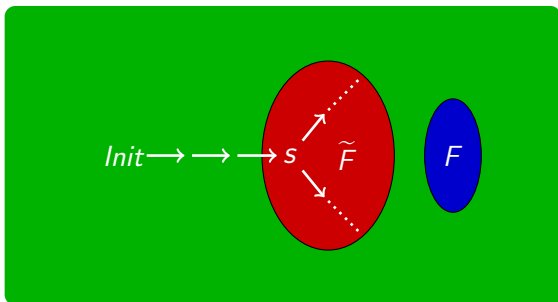


# Qualitative Repeated Reachability Analysis

$$Prob_{Init}(\Box\Diamond F) < 1$$



$$Init \models \exists\Diamond\tilde{F}$$



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# Qualitative Repeated Reachability Analysis

---

$$\text{Prob}_{\text{Init}}(\Box\Diamond F) = 1$$

?

$$\iff$$

$$\text{Init} \models \forall\Box\exists\Diamond F$$

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# Qualitative Repeated Reachability Analysis

---

$$Prob_{Init}(\Box\Diamond F) = 1$$

?

$$Init \not\models \exists\Diamond\tilde{F}$$

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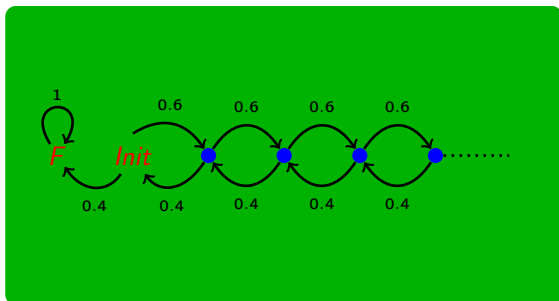
# Qualitative Repeated Reachability Analysis

$$Prob_{Init}(\Box\Diamond F) = 1$$

?

$$Init \not\models \exists\Diamond\tilde{F}$$

**Not in general**



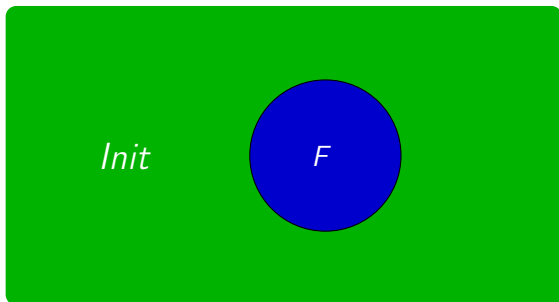




# Qualitative Repeated Reachability Analysis

$$Prob_{Init}(\Box\Diamond F) = 1 \quad \stackrel{?}{\leftarrow} \quad Init \not\models \exists\Diamond\tilde{F}$$

**Yes, if decisive wrt.  $F$**



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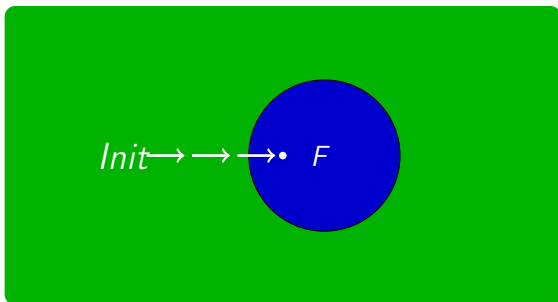
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# Qualitative Repeated Reachability Analysis

$$Prob_{Init}(\Box\Diamond F) = 1 \quad \stackrel{?}{\iff} \quad Init \not\models \exists\Diamond\tilde{F}$$

**Yes, if decisive wrt.  $F$**



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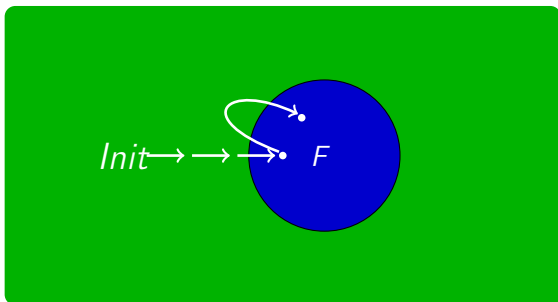
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# Qualitative Repeated Reachability Analysis

$$Prob_{Init}(\Box\Diamond F) = 1 \quad \stackrel{?}{\iff} \quad Init \not\models \exists\Diamond\tilde{F}$$

**Yes, if decisive wrt.  $F$**





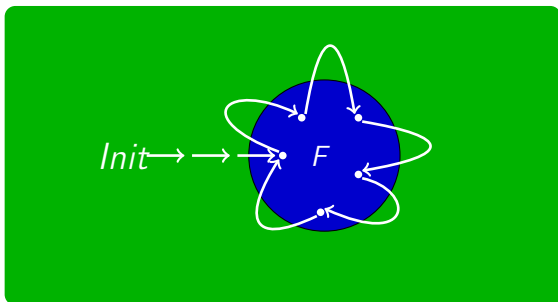
# Qualitative Repeated Reachability Analysis

$$Prob_{Init}(\Box\Diamond F) = 1$$

?

$$Init \not\models \exists\Diamond\tilde{F}$$

Yes, if decisive wrt.  $F$





# Qualitative Repeated Reachability Analysis

---

$$Prob_{Init}(\Box\Diamond F) = 1$$



$$Init \models \forall\Box\exists\Diamond F$$

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# Qualitative Repeated Reachability Analysis

---

$$Prob_{Init}(\Box\Diamond F) = 1$$



$$Init \models \forall\Box\exists\Diamond F$$

Yes, if decisive

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# Qualitative Repeated Reachability Analysis

$$Prob_{Init}(\Box\Diamond F) = 1$$



$$Init \models \forall\Box\exists\Diamond F$$

Yes, if decisive

Yes, if coarse and  
finitely spanning

Yes, if finite  
attractor exists



# Qualitative Repeated Reachability Analysis

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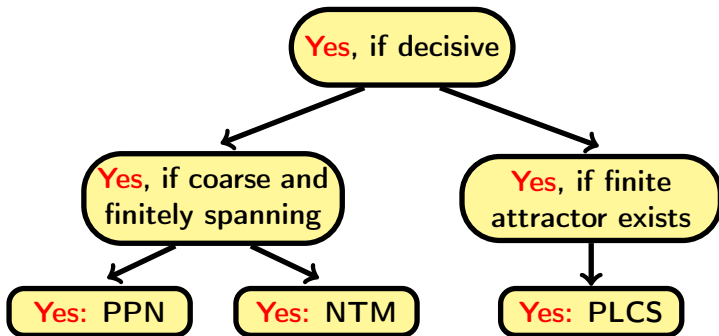
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$$Prob_{Init}(\Box\Diamond F) = 1$$



$$Init \models \forall\Box\exists\Diamond F$$







# Qualitative Repeated Reachability Analysis

---

Can we check  $Init \models \forall \square \exists \diamond F$  ?

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# Qualitative Repeated Reachability Analysis

---

Can we check  $Init \models \forall \square \exists \diamond F$  ?

**Yes:** PPN –  $F$  set of control states

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# Qualitative Repeated Reachability Analysis

---

Can we check  $Init \models \forall \square \exists \diamond F$  ?

Yes: PPN –  $F$  set of control states

Yes: PPN –  $F$  upward set ← wavy red arrow → decidable

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# Qualitative Repeated Reachability Analysis

---

Can we check  $Init \models \forall \square \exists \diamond F$  ?

Yes: PPN –  $F$  set of control states

Yes: PPN –  $F$  upward set ← wavy red arrow → decidable

Yes: : NTM

Yes: : PLCS

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# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$

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# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$

*Init*



Yes

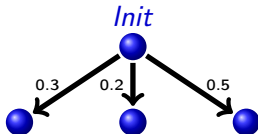
No



# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$



Yes

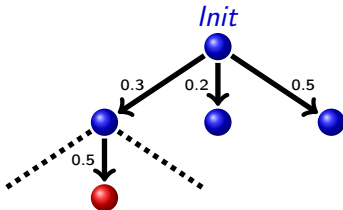
No



# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$



Yes

No

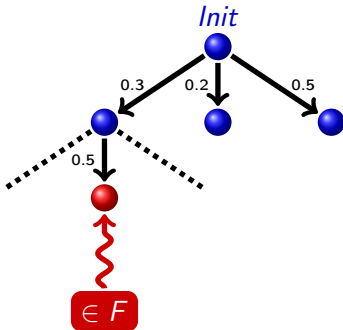




# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$



Yes := Yes + 0.15

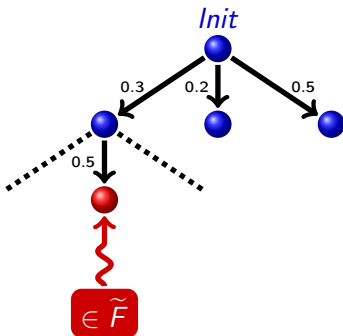
No



# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$



Yes

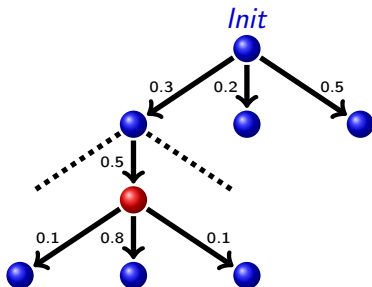
No := No + 0.15



# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$



Yes

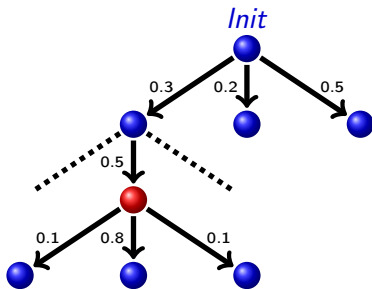
No



# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$



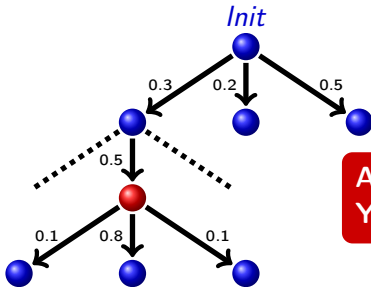
Until Yes + No  $> 1 - \epsilon$



# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$



After termination:

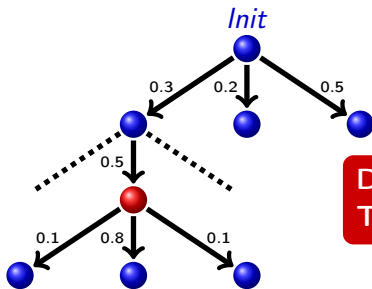
$$Yes \leq Prob_{Init}(\diamond F) \leq Yes + \epsilon$$



# Quantitative Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\diamond F) \leq \rho + \epsilon$



**Decisiveness:**  
Termination guaranteed



# Quantitative Repeated Reachability Analysis

---

## Problem

- Compute  $Prob_{Init}(\Box\Diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  
 $\rho \leq Prob_{Init}(\Box\Diamond F) \leq \rho + \epsilon$

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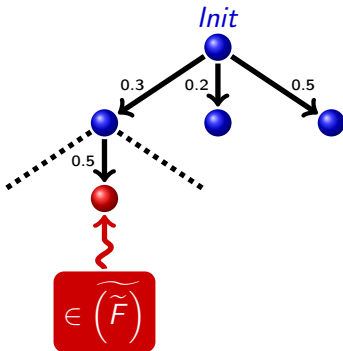
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# Quantitative Repeated Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\Box\Diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  $\rho \leq Prob_{Init}(\Box\Diamond F) \leq \rho + \epsilon$



Yes := Yes + 0.15

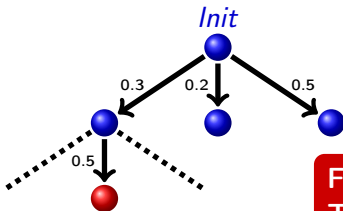




# Quantitative Repeated Reachability Analysis

## Problem

- Compute  $Prob_{Init}(\Box\Diamond F)$
- Approximation (with arbitrary precision  $\epsilon$ ): compute  $\rho$  s.t.  $\rho \leq Prob_{Init}(\Box\Diamond F) \leq \rho + \epsilon$



Finite attractor:  
Termination guaranteed



# Extensions

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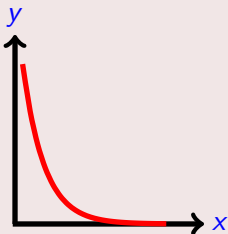
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## Eager Markov Chains (wrt. $F$ )



$x$ : number of steps of computation

$y$ : probability of reaching  $F$   
in  $x$  or more steps



# Extensions

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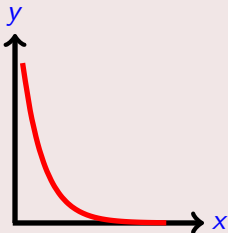
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## Eager Markov Chains (wrt. $F$ )



$x$ : number of steps of computation

$y$ : probability of reaching  $F$   
in  $x$  or more steps

## Examples

- Probabilistic Petri Nets
- Probabilistic Lossy Channel Systems
- Noisy Turing Machines

## Property

- Expected Cost of runs



# Extensions

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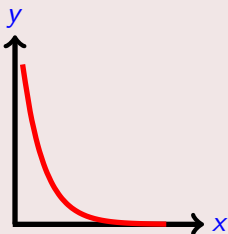
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## Eager Attractors



$x$ : number of steps of computation  
 $y$ : probability of avoiding attractor



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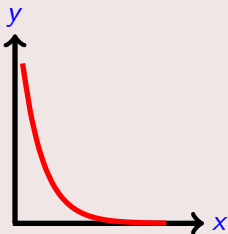
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## Eager Attractors



$x$ : number of steps of computation  
 $y$ : probability of avoiding attractor

## Examples

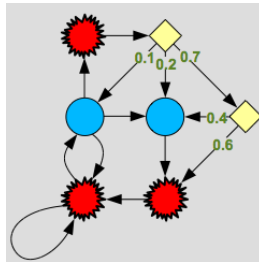
- Probabilistic Lossy Channel Systems

## Properties

- Steady-state distribution
- Expected residence time.
- Limiting average expected cost.



# Stochastic Games



## $2\frac{1}{2}$ -Games

- Three types of states
- Models: lossy channel systems, Petri nets, etc
- Infinite-state
- Winning conditions: Büchi, Co-Büchi, Parity, . . .

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# Conclusions and Current Challenges

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## Decisive Markov Chains

- Simple characterization.
- Examples: Petri nets, lossy channel systems, noisy Turing machines, ...
- Analysis: qualitative, quantitative analysis, expected reward, limiting behaviors, stochastic games, ...
- Unexpected behaviors:
  - Decidability of repeated reachability **vs.** undecidability of simple reachability (for PPN).
  - Decidability of simple reachability for control states **vs.** undecidability for upward closed sets (for PPN).
  - Decidability of repeated reachability for probabilistic lossy channel systems **vs.** undecidability in the non-probabilistic case.

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# Conclusions and Current Challenges

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Chains

Qualitative  
Reachability  
Analysis

Qualitative  
Repeated  
Reachability  
Analysis

Quantitative  
Reachability  
Analysis

Extensions

Conclusions

## Challenges:

- Open problems:
  - Approximated quantitative repeated reachability analysis for PPNs.
  - Exact quantitative analysis.
  - Qualitative analysis for PPNs wrt. reachability problems.
- Relation to recently studied models: e.g., energy games.
- Implementation effort:
  - Probabilistic parameterized systems: mutex protocols, distributed algorithms, ...
  - Communication protocols