

Parameterized Systems

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(Joint work with Noomene Ben Henda, Giorgio Delzanno, and Ahmed Rezine.)

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Model Checking

Model Checking

$Model \models (Safety) Property$

Classical Approach

Finite-State Systems

Challenge: Infinite-State Systems

- Unbounded data structure
 - clocks, stacks, queues, counters, etc.
- Parametrization
 - mutual exclusion protocols, cache coherence protocols, multi-threaded programs, etc.

Model Checking

Model Checking

$Model \models (Safety) Property$

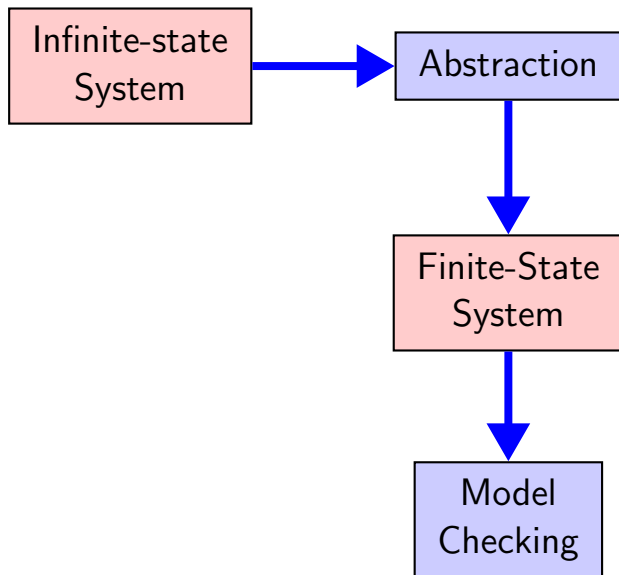
Classical Approach

Finite-State Systems

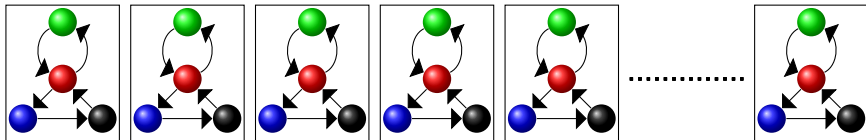
Challenge: Infinite-State Systems

- Unbounded data structure
 - clocks, stacks, queues, counters, etc.
- Parametrization ← subject of this talk
 - mutual exclusion protocols, cache coherence protocols, multi-threaded programs, etc.

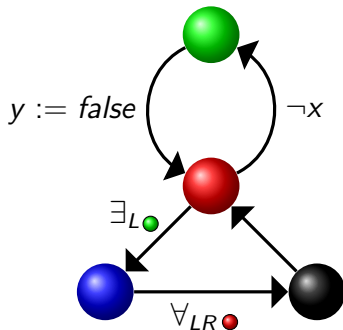
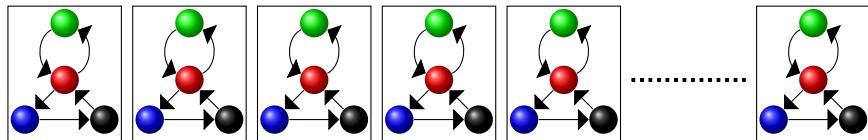
Model Checking+Abstraction



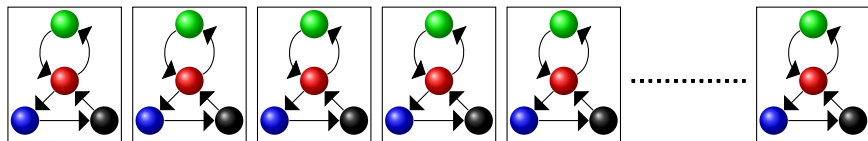
Parameterized Systems (of finite-state processes)



Parameterized Systems (of finite-state processes)



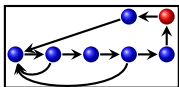
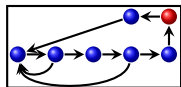
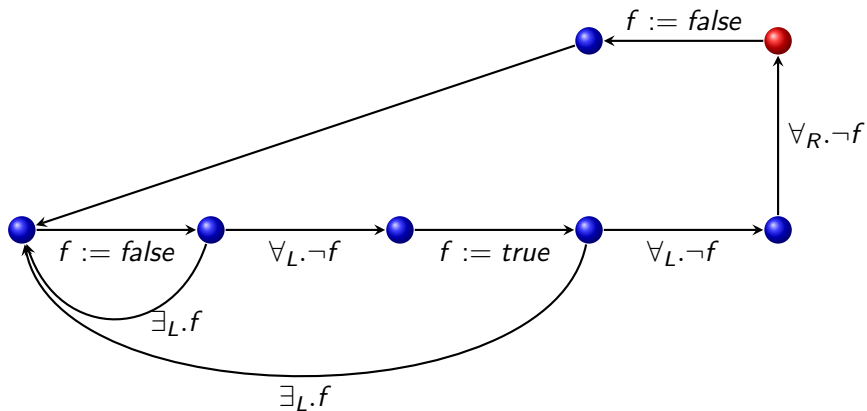
Parameterized Systems (of finite-state processes)



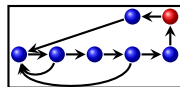
Remarks

- Infinite-state system:
 - unbounded number of processes.
 - **Parameterized Verification**: verify correctness regardless of the number of processes.
- Problem undecidable in general.
 - **Challenge**: find abstractions which work often.

Parameterized Burns' Protocol



.....



German Protocol

Instance

$Q : q_{inv}, q_{sh}, q_{exc}; q_{all}$ is any state in Q .

$X : curClt, sLst, iLst \in \mathcal{B}, ch_1 \in \{\epsilon, reqSh, reqExc\},$
 $ch_2 \in \{\epsilon, grantSh, grantExc, inval\}, ch_3 \in \{\epsilon, invAck\}$

$S : excGran \in \mathcal{B}, curCm \in \{\epsilon, reqSh, reqExc\}$

$T :$

$$h_0 : \left[\begin{array}{c} q_{all} \\ curCm = reqSh, \neg excGran, ch_2 = \epsilon, curClt \\ \rightarrow curCm = \epsilon, sLst, ch_2 = grantSh \\ q_{all} \end{array} \right]$$

$$h_1 : \left[\begin{array}{c} q_{all} \\ curCm = reqExc, ch_2 = \epsilon, \forall_{LR} \neg sLst, \neg sLst \\ \rightarrow curCm = \epsilon, sLst, excGran, ch_2 = grantExc \\ q_{all} \end{array} \right]$$

$$h_2 : \left[\begin{array}{c} q_{all} \\ curCm = \epsilon, ch_1 \neq \epsilon \\ \rightarrow curCm = ch_1, ch_1 = \epsilon, iLst = sLst, curClt \\ q_{all} \end{array} \right] \left[\begin{array}{c} q_{all} \\ \mathbf{tt} \\ \rightarrow iLst = sLst, \neg curClt \\ q_{all} \end{array} \right]^*$$

$$h_3 : \left[\begin{array}{c} q_{all} \\ curCm = reqSh, excGran, iLst, ch_2 = \epsilon \\ \rightarrow \neg iLst, ch_2 = inval \\ q_{all} \end{array} \right]$$

$$h_4 : \left[\begin{array}{c} q_{all} \\ curCm = reqExc, iLst, ch_2 = \epsilon \\ \rightarrow \neg iLst, ch_2 = inval \\ q_{all} \end{array} \right] \quad h_5 : \left[\begin{array}{c} q_{all} \\ curCm \neq \epsilon, ch_3 = invAck \\ \rightarrow \neg sLst, \neg excGran, ch_3 = \epsilon \\ q_{all} \end{array} \right]$$

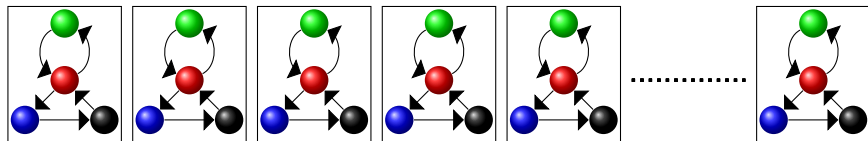
$$\begin{array}{l}
 p_1 : \left[\begin{array}{c} q_{inv} \\ ch_1 = \epsilon \\ \rightarrow ch_1 = reqSh \\ q_{inv} \end{array} \right] \quad
 p_2 : \left[\begin{array}{c} q_{inv} \\ ch_1 = \epsilon \\ \rightarrow ch_1 = reqExc \\ q_{inv} \end{array} \right] \quad
 p_3 : \left[\begin{array}{c} q_{sh} \\ ch_1 = \epsilon \\ \rightarrow ch_1 = reqExc \\ q_{sh} \end{array} \right] \\
 p_4 : \left[\begin{array}{c} q_{all} \\ ch_2 = inval, ch_3 = \epsilon \\ \rightarrow ch_2 = \epsilon, ch_3 = invAck \\ q_{inv} \end{array} \right] \quad
 p_5 : \left[\begin{array}{c} q_{all} \\ ch_2 = grantSh \\ \rightarrow ch_2 = \epsilon \\ q_{sh} \end{array} \right] \quad
 p_6 : \left[\begin{array}{c} q_{all} \\ ch_2 = grantExc \\ \rightarrow ch_2 = \epsilon \\ q_{exc} \end{array} \right]
 \end{array}$$

Initial State of Shared Vars: $excGran \mapsto ff, curCm \mapsto \epsilon$

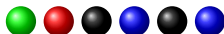
Initial Process State: $u_{init} : q_{inv}, (ch_1, ch_2, ch_3, curClt, sLst, iLst) \mapsto (\epsilon, \epsilon, \epsilon, ff, ff, ff)$

Final Constraints: $\Phi_F : q_{exc}q_{exc}, q_{sh}q_{exc}, q_{exc}q_{sh}$

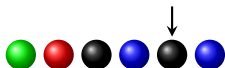
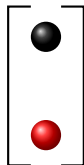
Configurations



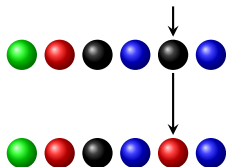
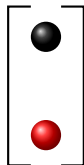
configuration



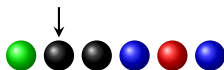
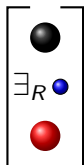
Local Transitions



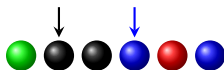
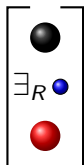
Local Transitions



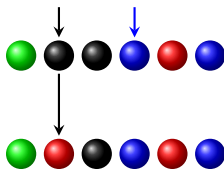
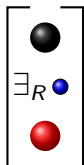
Existential Global Transitions



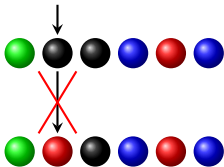
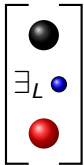
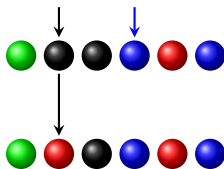
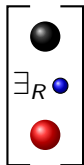
Existential Global Transitions



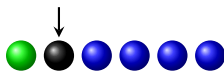
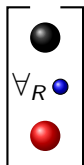
Existential Global Transitions



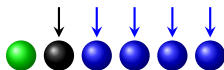
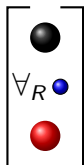
Existential Global Transitions



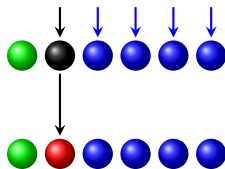
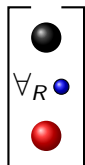
Universal Global Transitions



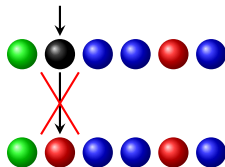
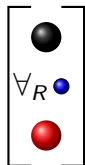
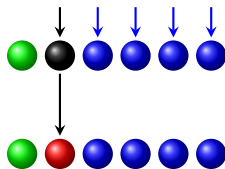
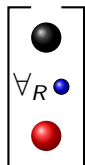
Universal Global Transitions



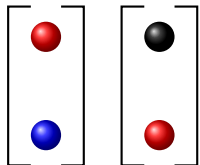
Universal Global Transitions



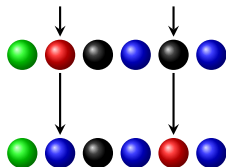
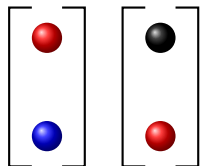
Universal Global Transitions



Binary Transitions



Binary Transitions



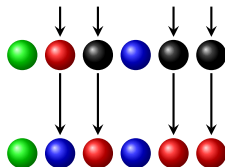
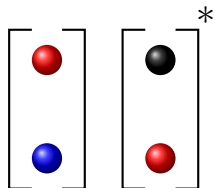
Broadcast Transitions



Broadcast Transitions

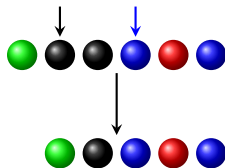
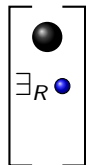


Broadcast Transitions

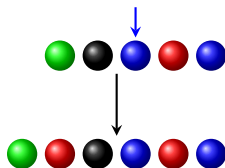
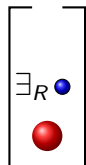


Dynamic Process Deletion and Creation

Process Deletion



Process Creation



German Protocol

Instance

$Q : q_{inv}, q_{sh}, q_{exc}; q_{all}$ is any state in Q .

$X : curClt, sLst, iLst \in \mathcal{B}, ch_1 \in \{\epsilon, reqSh, reqExc\},$
 $ch_2 \in \{\epsilon, grantSh, grantExc, inval\}, ch_3 \in \{\epsilon, invAck\}$

$S : excGran \in \mathcal{B}, curCm \in \{\epsilon, reqSh, reqExc\}$

$T :$

$$h_0 : \left[\begin{array}{c} q_{all} \\ curCm = reqSh, \neg excGran, ch_2 = \epsilon, curClt \\ \rightarrow curCm = \epsilon, sLst, ch_2 = grantSh \\ q_{all} \end{array} \right]$$

$$h_1 : \left[\begin{array}{c} q_{all} \\ curCm = reqExc, ch_2 = \epsilon, \forall lR \neg sLst, \neg sLst \\ \rightarrow curCm = \epsilon, sLst, excGran, ch_2 = grantExc \\ q_{all} \end{array} \right]$$

$$h_2 : \left[\begin{array}{c} q_{all} \\ curCm = \epsilon, ch_1 \neq \epsilon \\ \rightarrow curCm = ch_1, ch_1 = \epsilon, iLst = sLst, curClt \\ q_{all} \end{array} \right] \left[\begin{array}{c} q_{all} \\ tt \\ \rightarrow iLst = sLst, \neg curClt \\ q_{all} \end{array} \right]^*$$

$$h_3 : \left[\begin{array}{c} q_{all} \\ curCm = reqSh, excGran, iLst, ch_2 = \epsilon \\ \rightarrow \neg iLst, ch_2 = inval \\ q_{all} \end{array} \right]$$

$$h_4 : \left[\begin{array}{c} q_{all} \\ curCm = reqExc, iLst, ch_2 = \epsilon \\ \rightarrow \neg iLst, ch_2 = inval \\ q_{all} \end{array} \right] h_5 : \left[\begin{array}{c} q_{all} \\ curCm \neq \epsilon, ch_3 = invAck \\ \rightarrow \neg sLst, \neg excGran, ch_3 = \epsilon \\ q_{all} \end{array} \right]$$

← Universal

← Broadcast

$$\begin{array}{l}
 p_1 : \left[\begin{array}{l} q_{inv} \\ ch_1 = \epsilon \\ \rightarrow ch_1 = reqSh \\ q_{inv} \end{array} \right] \quad
 p_2 : \left[\begin{array}{l} q_{inv} \\ ch_1 = \epsilon \\ \rightarrow ch_1 = reqExc \\ q_{inv} \end{array} \right] \quad
 p_3 : \left[\begin{array}{l} q_{sh} \\ ch_1 = \epsilon \\ \rightarrow ch_1 = reqExc \\ q_{sh} \end{array} \right] \\
 \\
 p_4 : \left[\begin{array}{l} q_{all} \\ ch_2 = inval, ch_3 = \epsilon \\ \rightarrow ch_2 = \epsilon, ch_3 = invAck \\ q_{inv} \end{array} \right] \quad
 p_5 : \left[\begin{array}{l} q_{all} \\ ch_2 = grantSh \\ \rightarrow ch_2 = \epsilon \\ q_{sh} \end{array} \right] \quad
 p_6 : \left[\begin{array}{l} q_{all} \\ ch_2 = grantExc \\ \rightarrow ch_2 = \epsilon \\ q_{exc} \end{array} \right]
 \end{array}$$

Initial State of Shared Vars: $excGran \mapsto ff, curCm \mapsto \epsilon$

Initial Process State: $u_{init} : q_{inv}, (ch_1, ch_2, ch_3, curClt, sLst, iLst) \mapsto (\epsilon, \epsilon, \epsilon, ff, ff, ff)$

Final Constraints: $\Phi_F : q_{exc} q_{exc}, q_{sh} q_{exc}, q_{exc} q_{sh}$

Futurebus+ Protocol

Instance

 $Q : q_{pendR}, q_{shU}, q_{pendSU}, q_{pendE}, q_{exclU}, q_{exclM}, q_{pendEW}, q_{pendW}, q_{inv}$
 $T :$

$$t_1 : \left[\begin{array}{c} q_{inv} \\ \forall_{LR} \neg q_{pendW} \rightarrow \{\} \\ q_{pendR} \end{array} \right] \left[\begin{array}{c} q_{exclM} \\ \mathbf{tt} \rightarrow \{\} \\ q_{pendE} \end{array} \right]^* \left[\begin{array}{c} q_{shU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{pendSU} \end{array} \right]^* \left[\begin{array}{c} q_{exclU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{pendSU} \end{array} \right]^*$$

$$t_2 : \left[\begin{array}{c} q_{pendE} \\ \mathbf{tt} \rightarrow \{\} \\ q_{shU} \end{array} \right] \left[\begin{array}{c} q_{pendR} \\ \mathbf{tt} \rightarrow \{\} \\ q_{shU} \end{array} \right]^* \quad t_3 : \left[\begin{array}{c} q_{pendSU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{shU} \end{array} \right] \left[\begin{array}{c} q_{pendR} \\ \mathbf{tt} \rightarrow \{\} \\ q_{shU} \end{array} \right]^* \left[\begin{array}{c} q_{pendSU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{shU} \end{array} \right]^*$$

$$t_4 : \left[\begin{array}{c} q_{pendR} \\ (\forall_{LR} \neg (q_{pendSU} \vee q_{pendE}) \wedge (\exists_{LR} q_{pendR}) \rightarrow \{\}) \\ q_{shU} \end{array} \right] \left[\begin{array}{c} q_{pendR} \\ \rightarrow \{\} \\ q_{shU} \end{array} \right]^* \quad \leftarrow \text{Universal + Broadcast}$$

$$t_5 : \left[\begin{array}{c} q_{pendR} \\ \forall_{LR} \neg (q_{pendSU} \vee q_{pendE} \vee q_{pendR}) \rightarrow \{\} \\ q_{exclU} \end{array} \right]$$

$$t_6 : \left[\begin{array}{c} q_{inv} \\ \forall_{LR} \neg q_{pendW} \rightarrow \{\} \\ q_{pendW} \end{array} \right] \left[\begin{array}{c} q_{pendE} \\ \mathbf{tt} \rightarrow \{\} \\ q_{inv} \end{array} \right]^* \left[\begin{array}{c} q_{shU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{inv} \end{array} \right]^* \left[\begin{array}{c} q_{exclU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{inv} \end{array} \right]^* \\ \left[\begin{array}{c} q_{pendSU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{inv} \end{array} \right]^* \left[\begin{array}{c} q_{pendR} \\ \mathbf{tt} \rightarrow \{\} \\ q_{inv} \end{array} \right]^* \left[\begin{array}{c} q_{pendEW} \\ \mathbf{tt} \rightarrow \{\} \\ q_{inv} \end{array} \right]^* \left[\begin{array}{c} q_{exclM} \\ \mathbf{tt} \rightarrow \{\} \\ q_{pendEW} \end{array} \right]^*$$

$$t_7 : \left[\begin{array}{c} q_{pendEW} \\ \mathbf{tt} \rightarrow \{\} \\ q_{inv} \end{array} \right] \left[\begin{array}{c} q_{pendW} \\ \mathbf{tt} \rightarrow \{\} \\ q_{exclM} \end{array} \right]^* \quad t_8 : \left[\begin{array}{c} q_{pendW} \\ \forall_{LR} \neg q_{pendEW} \rightarrow \{\} \\ q_{exclM} \end{array} \right] \left[\begin{array}{c} q_{pendW} \\ \mathbf{tt} \rightarrow \{\} \\ q_{exclM} \end{array} \right]^*$$

$$t_9 : \begin{bmatrix} q_{exclU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{exclM} \end{bmatrix} \quad t_{10} : \begin{bmatrix} q_{exclM} \\ \mathbf{tt} \rightarrow \{\} \\ q_{exclM} \end{bmatrix} \quad t_{11} : \begin{bmatrix} q_{shU} \\ \mathbf{tt} \rightarrow \{\} \\ q_{exclM} \end{bmatrix} \begin{bmatrix} q_{shU} \\ \rightarrow \{\} \\ q_{inv} \end{bmatrix}^*$$

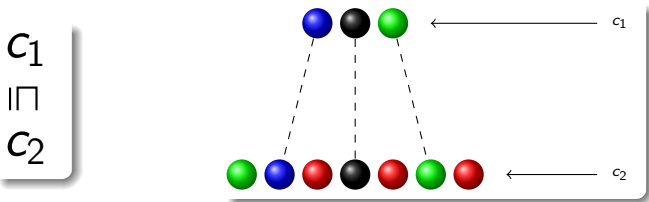
Initial Process State: $u_{init} : q_{inv}$

$$q_{shU}(q_{exclM} \vee q_{exclU}), (q_{exclM} \vee q_{exclU})q_{shU},$$

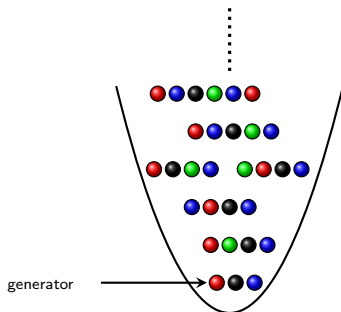
Final Constraints: $\Phi_F : q_{exclU}(q_{exclU} \vee q_{exclM}), q_{exclM}q_{exclU},$

$$q_{pendW}(q_{pendW} \vee q_{pendR}), q_{pendR}q_{pendW}$$

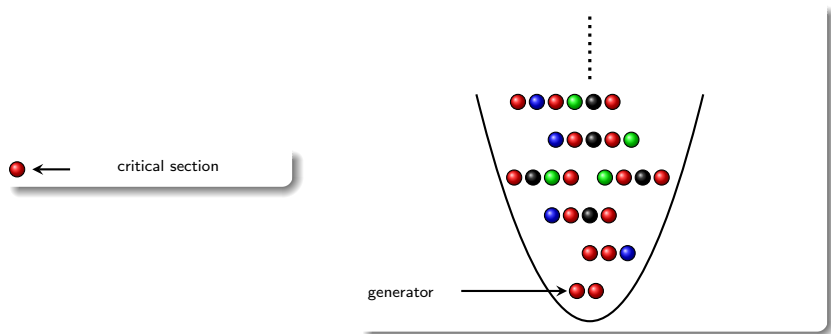
Ordering on Configurations



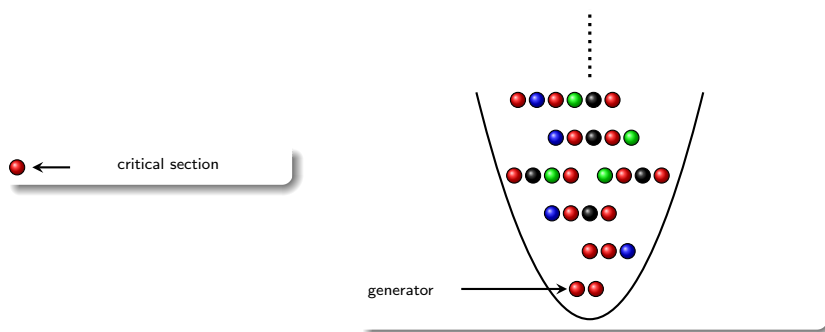
Upward-Closed Sets (UC)



Upward-Closed Sets (UC)



Upward-Closed Sets (UC)



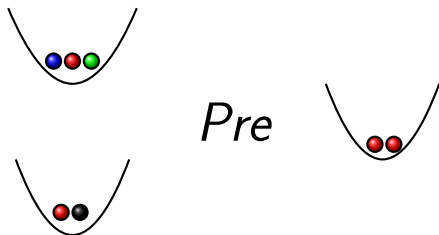
Why UC?

- Bad sets of states are UC
 - safety properties = reachability of UC
- Uniquely characterized by generator
 - simple representation = finite word

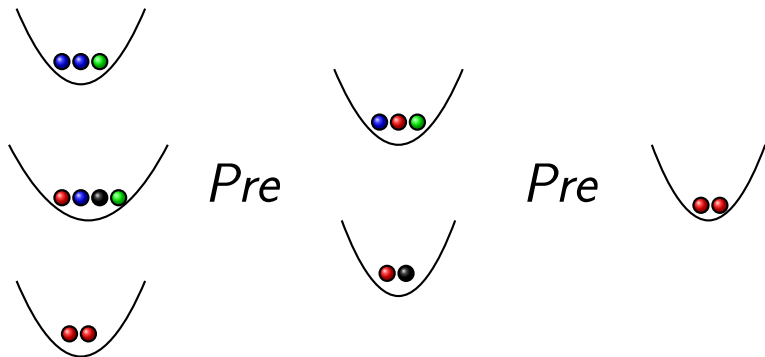
Backward Reachability Analysis (on UC)



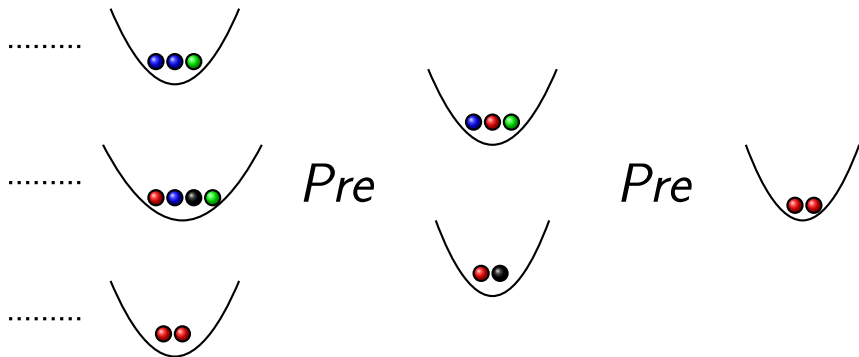
Backward Reachability Analysis (on UC)



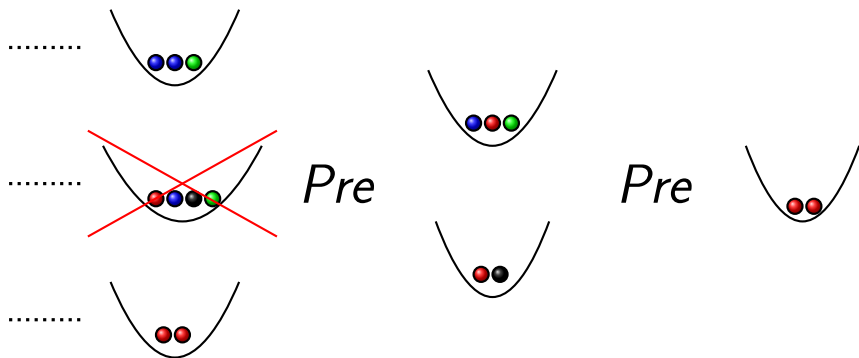
Backward Reachability Analysis (on UC)



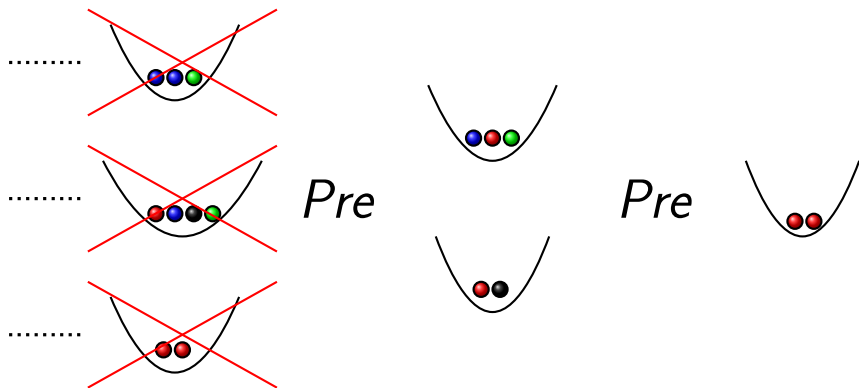
Backward Reachability Analysis (on UC)



Backward Reachability Analysis (on UC)

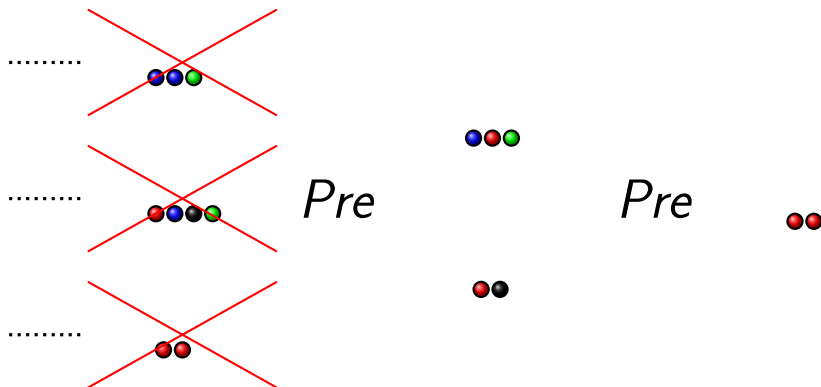


Backward Reachability Analysis (on UC)



Backward Reachability Analysis (on UC)

symbolic representation = finite words.



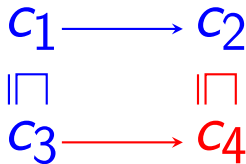
Required:

UC closed under Pre !!

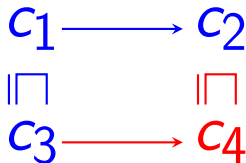
Monotonicity

$$C_1 \longrightarrow C_2$$
$$\sqsubseteq$$
$$C_3$$

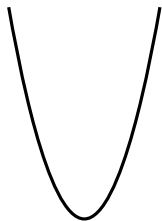
Monotonicity



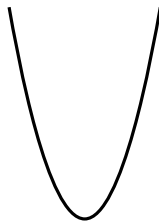
Monotonicity



Monotonicity implies UC is closed under *Pre*

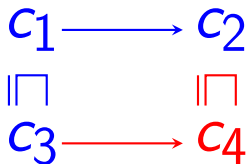


$Pre(U)$: Upward Closed?

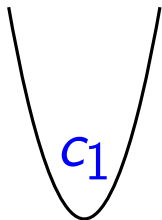


U : Upward Closed

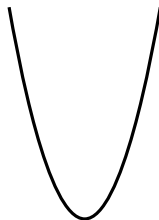
Monotonicity



Monotonicity implies UC is closed under *Pre*

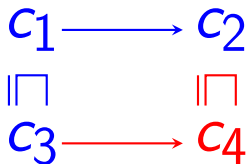


$Pre(U)$: Upward Closed?

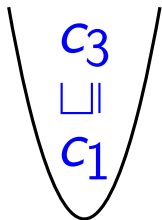


U : Upward Closed

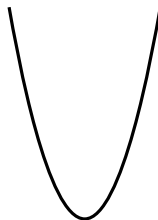
Monotonicity



Monotonicity implies UC is closed under *Pre*

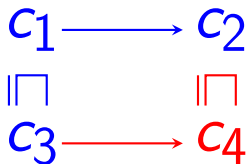


Pre(U): Upward Closed?

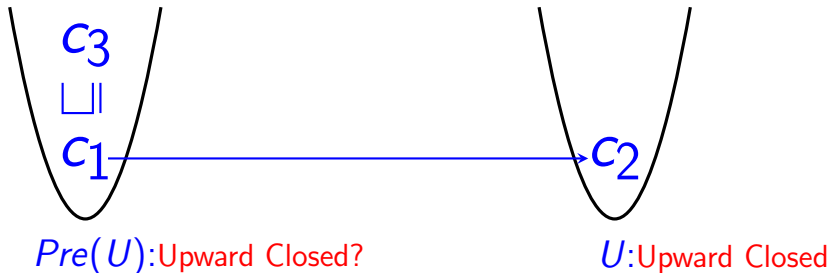


U: Upward Closed

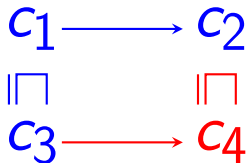
Monotonicity



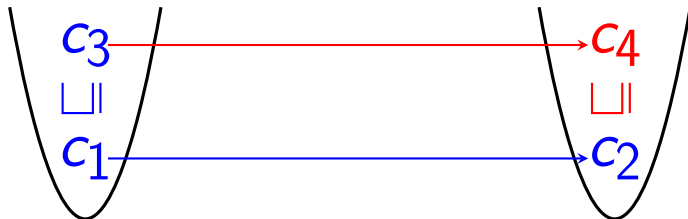
Monotonicity implies UC is closed under *Pre*



Monotonicity



Monotonicity implies UC is closed under *Pre*

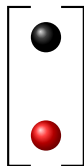


$Pre(U)$: Upward Closed? Yes

U : Upward Closed

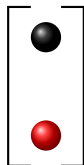
Which transitions are monotonic?

Local Transitions



Which transitions are monotonic?

Local Transitions

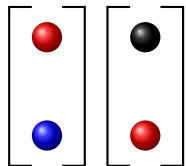


Yes



Which transitions are monotonic?

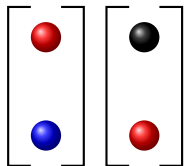
Binary Transitions



Which transitions are monotonic?

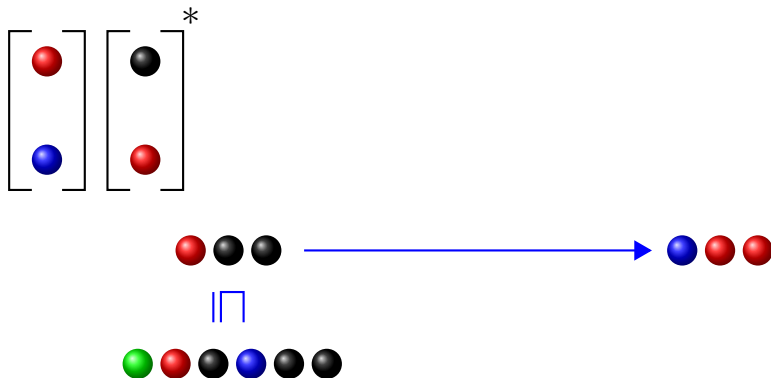
Binary Transitions

Yes



Which transitions are monotonic?

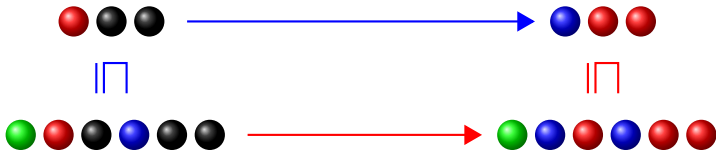
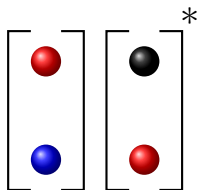
Broadcast Transitions



Which transitions are monotonic?

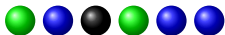
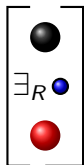
Broadcast Transitions

Yes



Which transitions are monotonic?

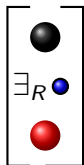
Existential Global Transitions



Which transitions are monotonic?

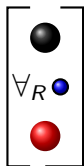
Existential Global Transitions

Yes



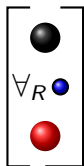
Which transitions are monotonic?

Universal Global Transitions

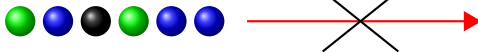


Which transitions are monotonic?

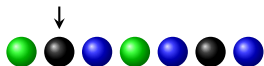
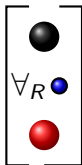
Universal Global Transitions



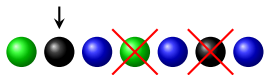
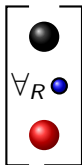
No



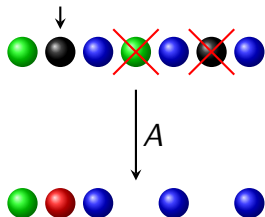
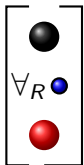
Abstraction (Over-Approximation)



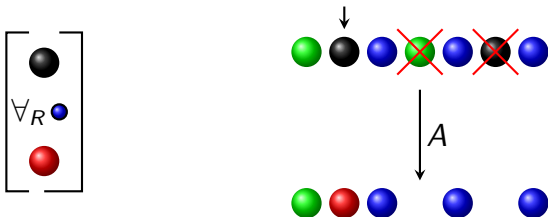
Abstraction (Over-Approximation)



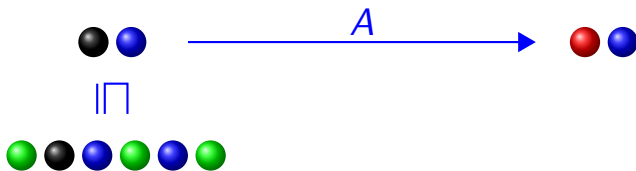
Abstraction (Over-Approximation)



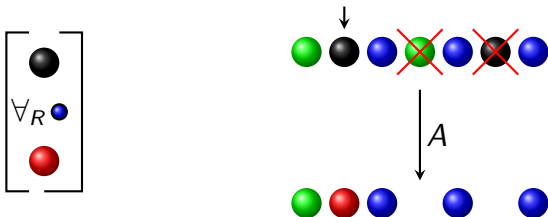
Abstraction (Over-Approximation)



Monotonic?

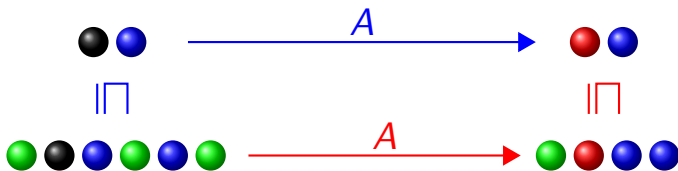


Abstraction (Over-Approximation)

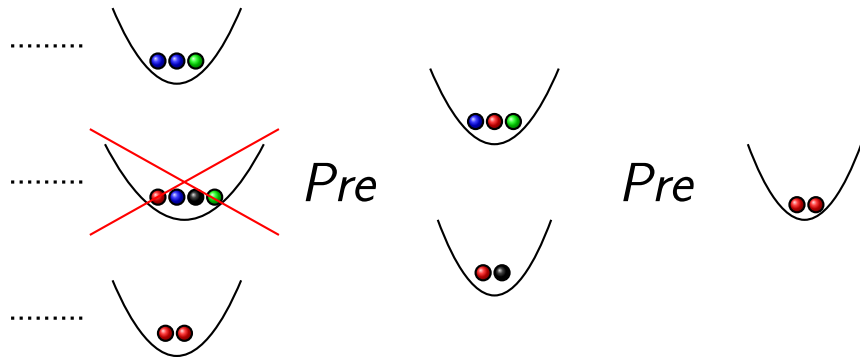


Monotonic?

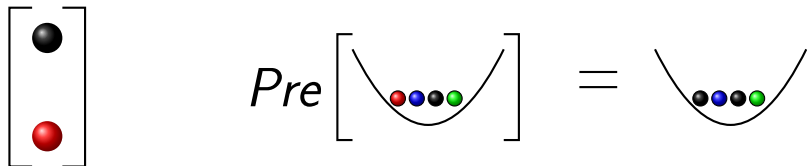
Yes



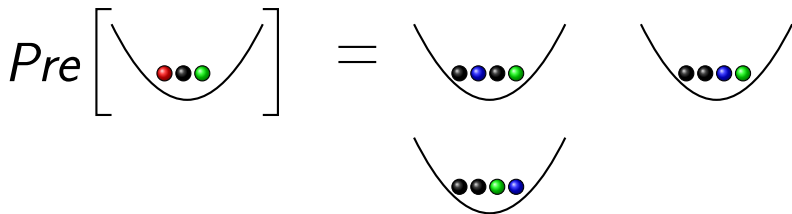
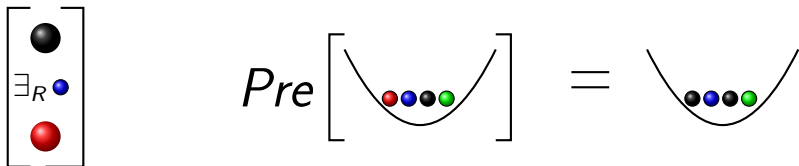
Backward Reachability Analysis on Abstract System



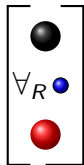
Pre - Local Transitions



Pre - Existential Global Transitions



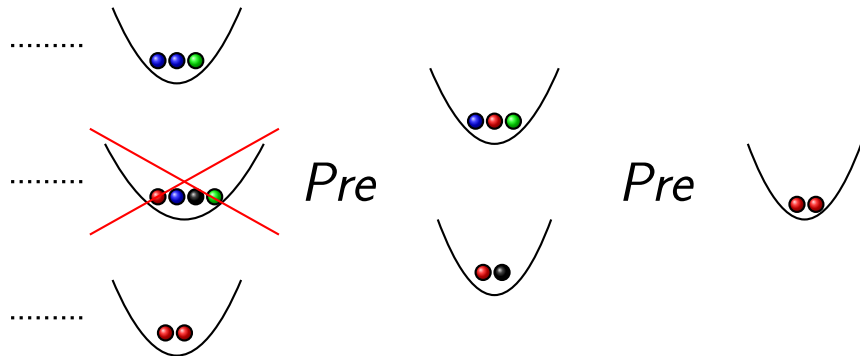
Pre - Universal Global Transitions



$$Pre \left[\begin{array}{c} \text{parabola} \\ \text{green} \quad \text{red} \quad \text{blue} \end{array} \right] = \begin{array}{c} \text{parabola} \\ \text{green} \quad \text{black} \quad \text{blue} \end{array}$$

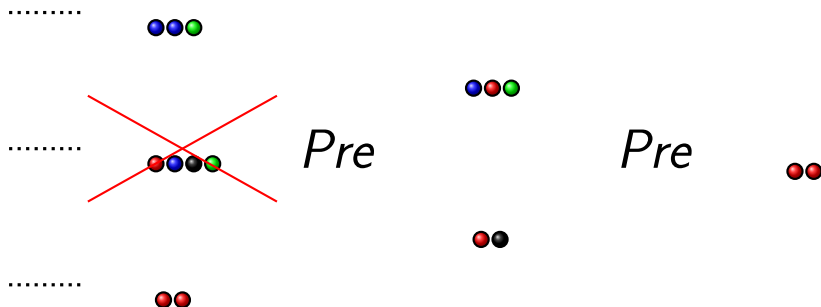
$$Pre \left[\begin{array}{c} \text{parabola} \\ \text{green} \quad \text{red} \quad \text{black} \quad \text{blue} \end{array} \right] = \emptyset$$

Backward Reachability Analysis on Abstract System



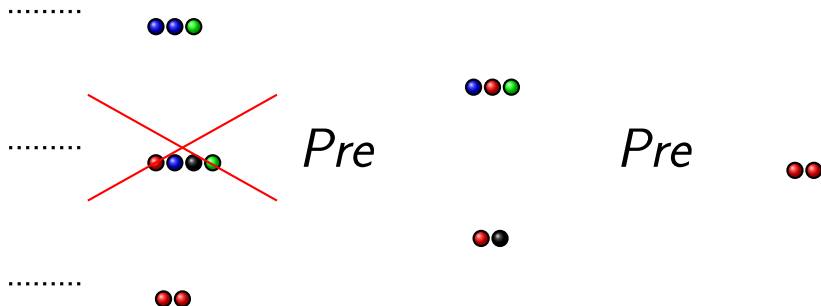
Backward Reachability Analysis on Abstract System

symbolic representation = finite words



Backward Reachability Analysis on Abstract System

symbolic representation = finite words



Termination

- Subword relation is a well quasi-ordering.
- Reachability algorithm guaranteed to terminate.

Experimental Results

Mutual Exclusion Protocols

	# iter	# constr	t(ms)
Bakery	2	2	4
Bakery*	2	2	4
Burns	14	71	230
Burns*	9	21	32
Java M-lock	5	24	30
Java M-lock*	5	17	30
Dijkstra	13	150	1700
Dijkstra*	8	57	168
Szymanski	17	334	3880
Szymanski*	17	334	4080

Experimental Results

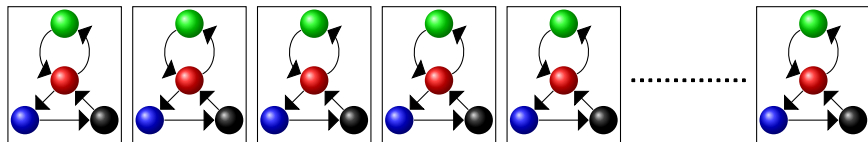
Cache Coherence Protocols

	# iter	# constr	t(ms)
Synapse	3	3	4
Berkeley	2	6	8
Mesi	3	8	8
Moesi	1	12	12
Dec Firefly	3	11	16
Xerox P.D	3	20	52
Illinois	5	33	80
Futurebus	7	153	300
German	44	14475	3h45mn

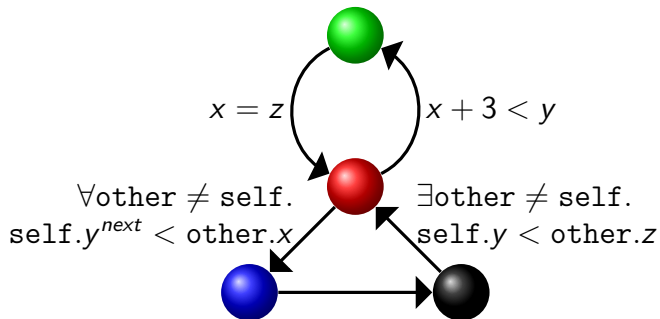
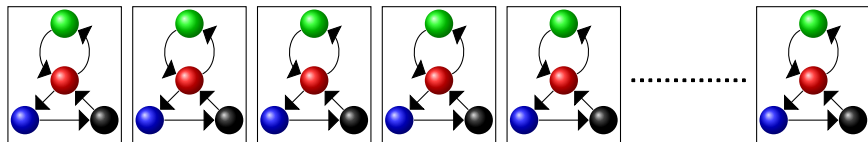
Summary- Parameterized systems of finite-state processes

- Monotonicity allows working with upward closed sets
- Symbolic representation = **words**:
 - More powerful than **finite-state abstraction**
 - More powerful than **counter abstraction**
 - Less heavy than general regular expressions (**transducer-based methods, e.g., regular model checking**)
- Simple abstraction gives monotonicity
- Works on difficult examples !!





Parameterized Systems



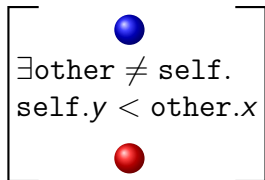
Parameterized Systems







Configurations





				
x	2	7	5	0
y	3	2	6	1

Transitions

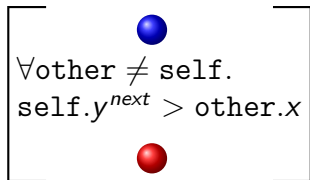


				
x	2	7	5	0
y	3	2	6	1







				
x	2	7	5	0
y	3	2	6	1

Transitions



				
x	2	7	5	0
y	3	2	6	1



				
x	2	7	5	0
y	3	9	6	1

Ricart-Agrawala's Algorithm

Instance

 $Q_P : q_{idle}, q_{wait}, q_{use}$ $Q_C : q_{empty}, q_{req}, q_{ack}, q_{ok}$ $X_P : \{id, clock, last \in \mathcal{N}\}$ $X_C : \{s_id, r_id, ts \in \mathcal{N}\}$

Transitions (Part I): Request, Entry, and Exit

$$t_1 : \left[q_{idle} \rightarrow q_{wait} \triangleright \left(\begin{array}{l} clock' > clock \\ \wedge \\ \forall \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{empty} \wedge \text{other} \cdot s_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{req} \wedge \text{other} \cdot ts' = \text{self} \cdot clock' \end{array} \right) \end{array} \right) \right]$$

$$t_2 : \left[q_{wait} \rightarrow q_{wait} \triangleright \left(\begin{array}{l} clock' > clock \\ \wedge \\ \exists \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{ack} \wedge \text{other} \cdot s_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{ok} \wedge \text{self} \cdot clock' > \text{other} \cdot ts \\ \wedge \text{other} \cdot ts' = \text{self} \cdot clock' \end{array} \right) \end{array} \right) \right]$$

$$t_3 : \left[q_{wait} \rightarrow q_{use} \triangleright \left(\begin{array}{l} \forall \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot s_id = \text{self} \cdot id \supset \text{other} \cdot \text{state} = \text{ok} \end{array} \right) \right]$$

$$t_4 : \left[q_{use} \rightarrow q_{idle} \triangleright \left(\begin{array}{l} \text{clock}' > \text{clock} \\ \wedge \\ \forall \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{ok} \wedge \text{other} \cdot s_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{empty} \end{array} \right) \\ \wedge \\ \forall \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{req} \wedge \text{other} \cdot r_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{ack} \wedge \text{self} \cdot \text{clock}' > \text{other} \cdot \text{ts} \\ \wedge \text{other} \cdot \text{ts}' = \text{self} \cdot \text{clock}' \end{array} \right) \end{array} \right) \right]$$

Ricart-Agrawala's Algorithm, Part II: Reply

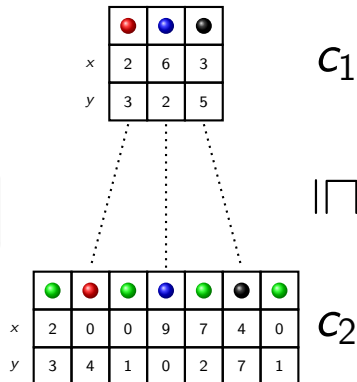
$$t_5 : \left[q_{idle} \rightarrow q_{idle} \triangleright \left(\begin{array}{l} \text{clock}' > \text{clock} \\ \wedge \\ \exists \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{req} \wedge \text{other} \cdot r_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{ack} \wedge \text{self} \cdot \text{clock}' > \text{other} \cdot \text{ts} \\ \wedge \text{other} \cdot \text{ts}' = \text{self} \cdot \text{clock}' \end{array} \right) \end{array} \right) \right]$$

$$t_6 : \left[q_{wait} \rightarrow q_{wait} \triangleright \left(\begin{array}{l} \text{clock}' > \text{clock} \\ \wedge \\ \exists \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{req} \wedge \text{other} \cdot r_id = \text{self} \cdot id \\ \wedge \text{other} \cdot \text{ts} < \text{self} \cdot \text{last} \\ \supset \\ \text{other} \cdot \text{state}' = \text{ack} \wedge \text{self} \cdot \text{clock}' > \text{other} \cdot \text{ts} \\ \wedge \text{other} \cdot \text{ts}' = \text{self} \cdot \text{clock}' \end{array} \right) \end{array} \right) \right]$$

$$t_7 : \left[q_{wait} \rightarrow q_{wait} \triangleright \left(\begin{array}{l} \text{clock}' > \text{clock} \\ \wedge \\ \exists \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{req} \wedge \text{other} \cdot r_id = \text{self} \cdot id \\ \wedge \text{other} \cdot \text{ts} = \text{self} \cdot \text{last} \wedge \\ \wedge \text{other} \cdot s_id < \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{ack} \wedge \text{self} \cdot \text{clock}' > \text{other} \cdot \text{ts} \\ \wedge \text{other} \cdot \text{ts}' = \text{self} \cdot \text{clock}' \end{array} \right) \end{array} \right) \right]$$

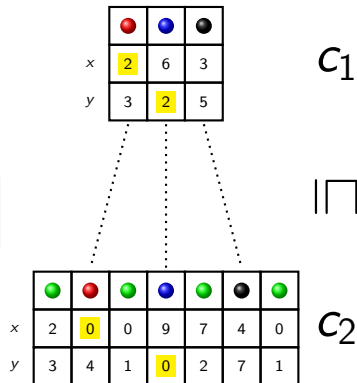
Ordering on Configurations (gap-order)

- Identical control states
- Preserves equality
- Gaps in $c_1 \leq$ Gaps in c_2



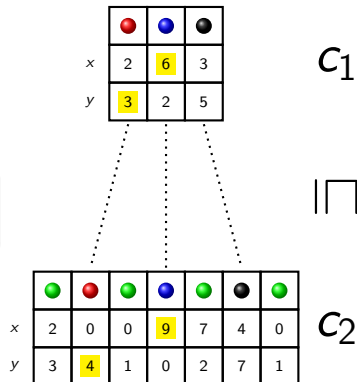
Ordering on Configurations (gap-order)

- Identical control states.
- Preserves equality
- Gaps in $c_1 \leq$ Gaps in c_2






Ordering on Configurations (gap-order)

- Identical control states.
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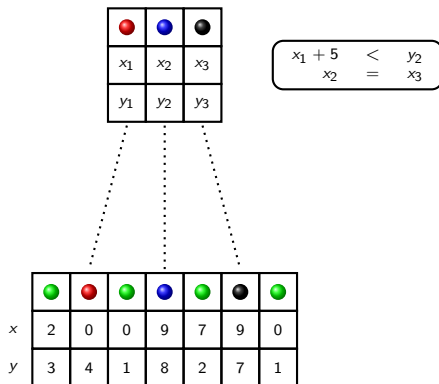


Gap-Order Constraints

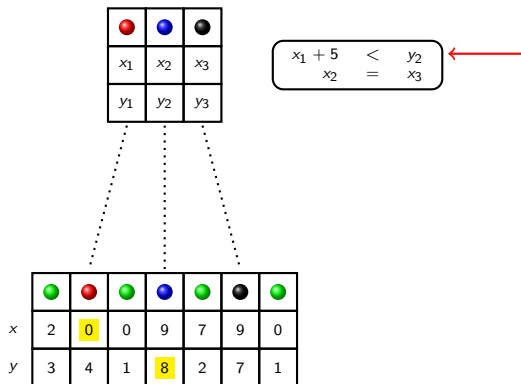
		
x_1	x_2	x_3
y_1	y_2	y_3

$$\begin{array}{rcl} x_1 + 5 & < & y_2 \\ x_2 & = & x_3 \end{array}$$

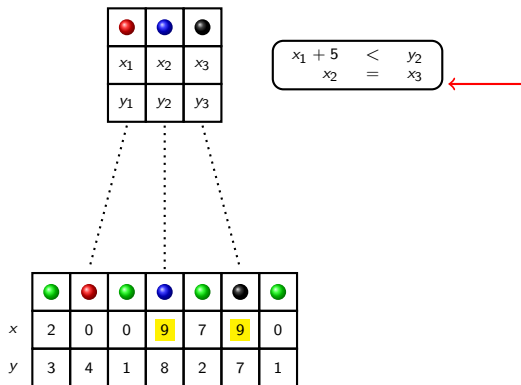
Gap-Order Constraints






Gap-Order Constraints



Gap-Order Constraints



Gap-Order Constraints

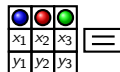
		
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y_1	y_2	y_3

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upward closed set of configurations

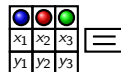
Backward Reachability Analysis



Backward Reachability Analysis



Pre

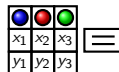


Backward Reachability Analysis

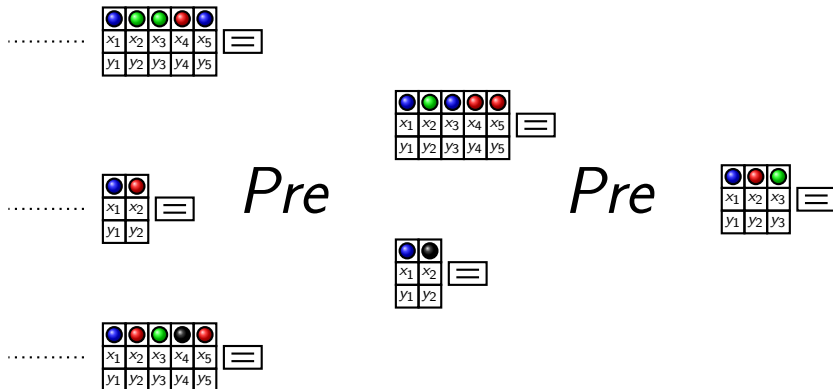


Pre

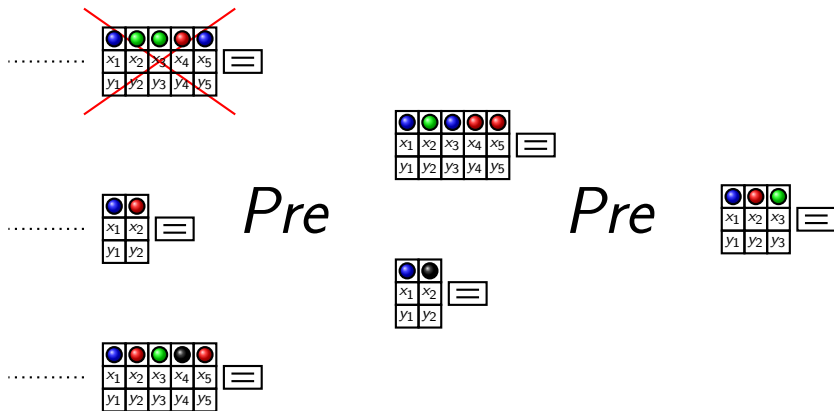
Pre



Backward Reachability Analysis

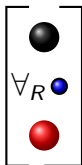


Backward Reachability Analysis



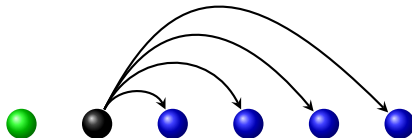
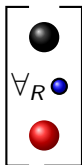
Non-Atomic Global Conditions

- Replace global condition with protocol:
 - Send request
 - Acks sent successively
 - Perform transition when all acks received



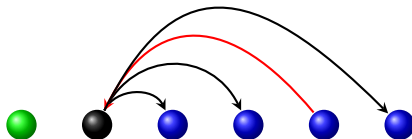
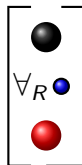
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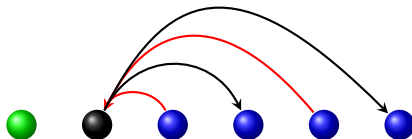
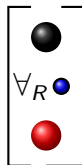
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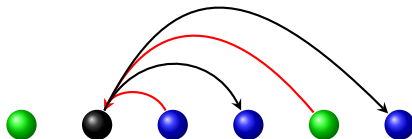
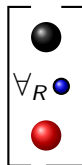
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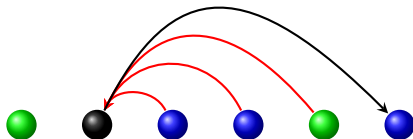
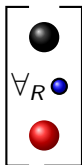
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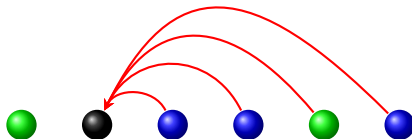
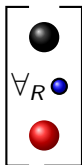
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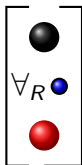
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Non-Atomic Global Conditions

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Lamport's Distributed Mut-Ex

 $Q_P : q_{idle}, q_{wait}, q_{use}$
 $Q_C : q_{empty}, q_{req_1}, q_{ack_1}, q_{ok_1}, q_{req_2}, q_{ack_2}, q_{ok_2}$
 $X_P : \{id, num, aux \in \mathcal{N}\}$
 $X_C : \{s_id, r_id, v \in \mathcal{N}\}$

Part I: Distributed Computation of Number

$$t_1 : \left[q_{idle} \rightarrow q_{choose} \triangleright \left(\begin{array}{l} aux' = num \wedge \\ \forall other \neq self. \\ \left(\begin{array}{l} other.state = empty \wedge other.s_id = self.id \\ \supset \\ other.state' = req_1 \wedge other.v' = self.num \end{array} \right) \end{array} \right) \right]$$

$$t_2 : \left[q_{choose} \rightarrow q_{choose} \triangleright \left(\begin{array}{l} \exists other \neq self. \\ \left(\begin{array}{l} other.state = ack_1 \wedge other.s_id = self.id \\ \wedge other.v > self.aux \end{array} \right) \\ \supset \\ other.state' = ok_1 \wedge self.aux' = other.v \end{array} \right) \right]$$

$$t_3 : \left[q_{choose} \rightarrow q_{choose} \triangleright \left(\begin{array}{l} \exists other \neq self. \\ \left(\begin{array}{l} other.state = ack_1 \wedge other.s_id = self.id \\ \wedge other.v \leq self.aux \end{array} \right) \\ \supset \\ other.state' = ok_1 \end{array} \right) \right]$$

$$t_4 : \left[q_{choose} \rightarrow q_{wait} \triangleright \left(\begin{array}{l} num' > aux \\ \wedge \\ \forall other \neq self. \\ other.s_id = self.id \supset other.state = ok_1 \end{array} \right) \right]$$

Lamport's Distributed Mut-Ex, Part II: Reply

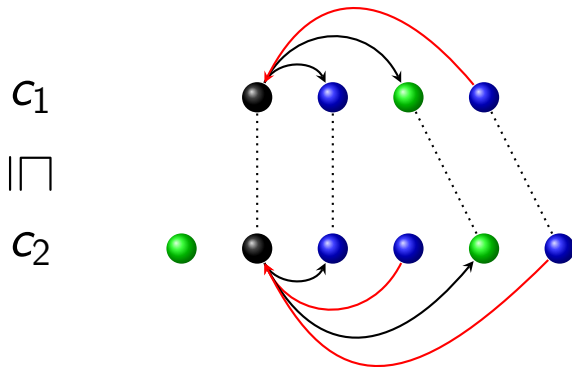
$$t_5 : \left[\begin{array}{l} q_s \rightarrow q_s \triangleright \left(\begin{array}{l} \exists \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot \text{state} = \text{req}_1 \wedge \text{other} \cdot r_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{ack}_1 \wedge \text{other} \cdot v' = \text{self} \cdot num \end{array} \right) \\ \text{for any } s \in \{\text{idle}, \text{choose}, \text{wait}, \text{use}\} \end{array} \right]$$

$$t_6 : \left[\begin{array}{l} q_s \rightarrow q_s \triangleright \left(\begin{array}{l} \exists \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot \text{state} = \text{req}_2 \wedge \text{other} \cdot r_id = \text{self} \cdot id \\ \supset \\ \text{other} \cdot \text{state}' = \text{ack}_2 \wedge \text{other} \cdot v' = \text{self} \cdot num \end{array} \right) \\ \text{for any } s \in \{\text{idle}, \text{wait}, \text{use}\} \end{array} \right]$$

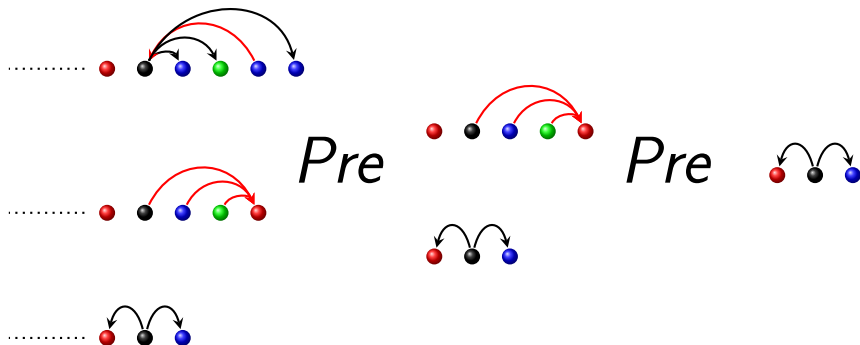
Lamport's Distributed Mut-Ex, Part III: Entry and Exit

$$\begin{array}{l}
 t_7 : \left[q_{wait} \rightarrow q_{wait} \triangleright \left(\begin{array}{l} \forall \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot \text{state} = \text{ok}_1 \wedge \text{other} \cdot \text{s_id} = \text{self} \cdot \text{id} \\ \supset \\ \text{other} \cdot \text{state}' = \text{req}_2 \end{array} \right) \right] \\
 \\
 t_8 : \left[q_{wait} \rightarrow q_{wait} \triangleright \left(\begin{array}{l} \exists \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{ack}_2 \wedge \\ \text{other} \cdot \text{s_id} = \text{self} \cdot \text{id} \wedge \text{other} \cdot \text{v} > 0 \wedge \\ \left(\begin{array}{l} \text{self} \cdot \text{num} > \text{other} \cdot \text{v} \vee \\ \left(\text{other} \cdot \text{v} = \text{self} \cdot \text{num} \wedge \text{self} \cdot \text{id} > \text{r_id} \right) \end{array} \right) \end{array} \right) \\ \supset \\ \text{other} \cdot \text{state}' = \text{req}_2 \end{array} \right) \right] \\
 \\
 t_9 : \left[q_{wait} \rightarrow q_{wait} \triangleright \left(\begin{array}{l} \exists \text{ other} \neq \text{self} \cdot \\ \left(\begin{array}{l} \text{other} \cdot \text{state} = \text{ack}_2 \wedge \\ \text{other} \cdot \text{s_id} = \text{self} \cdot \text{id} \wedge \\ \left(\begin{array}{l} \text{other} \cdot \text{v} = 0 \vee \\ \text{self} \cdot \text{num} < \text{other} \cdot \text{v} \vee \\ \left(\text{other} \cdot \text{v} = \text{self} \cdot \text{num} \wedge \text{self} \cdot \text{id} < \text{r_id} \right) \end{array} \right) \end{array} \right) \\ \supset \\ \text{other} \cdot \text{state}' = \text{ok}_2 \end{array} \right) \right] \\
 \\
 t_{10} : \left[q_{wait} \rightarrow q_{use} \triangleright \left(\begin{array}{l} \forall \text{ other} \neq \text{self} \cdot \\ \text{s_id} = \text{self} \cdot \text{id} \supset \text{other} \cdot \text{state} = \text{ok}_2 \end{array} \right) \right] \\
 \\
 t_{11} : \left[q_{use} \rightarrow q_{idle} \triangleright \left(\begin{array}{l} \text{num}' = 0 \\ \wedge \\ \forall \text{ other} \neq \text{self} \cdot \\ \text{other} \cdot \text{state} = \text{ok}_2 \wedge \text{other} \cdot \text{s_id} = \text{self} \cdot \text{id} \\ \supset \\ \text{other} \cdot \text{state}' = \text{empty} \end{array} \right) \right]
 \end{array}$$

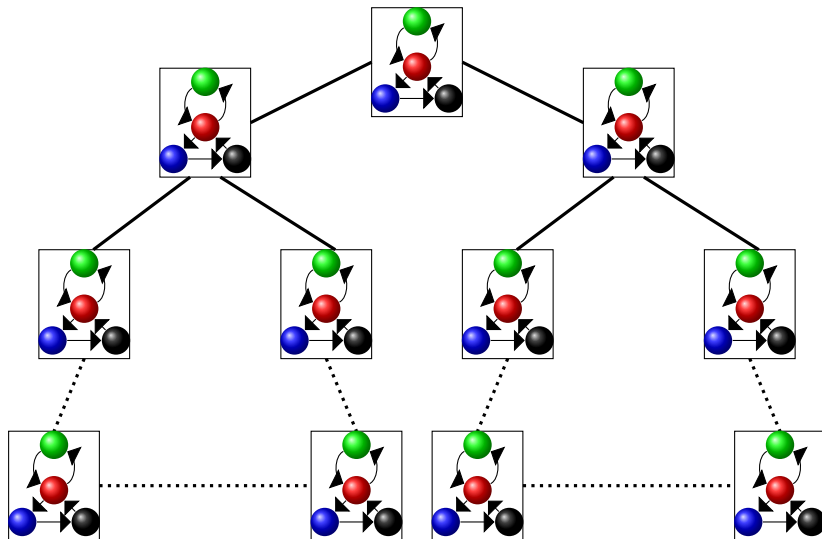
Ordering on Configurations



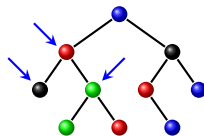
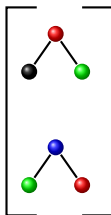
Ordering on Configurations



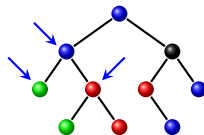
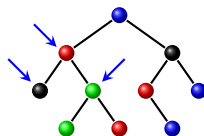
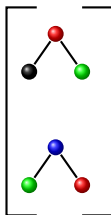
Tree Topologies



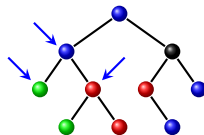
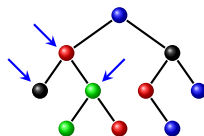
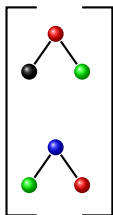
Transitions



Transitions

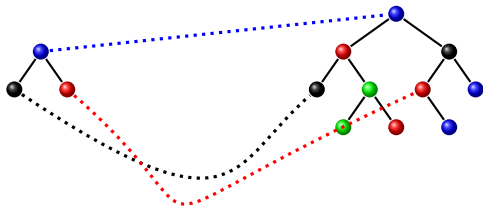


Transitions

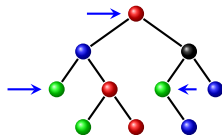
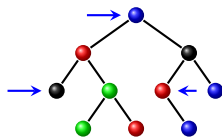
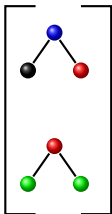


- Tree Arbiter Protocols
- The Arbiter Protocol
- Leader Election Protocols
- Distributed Protocols

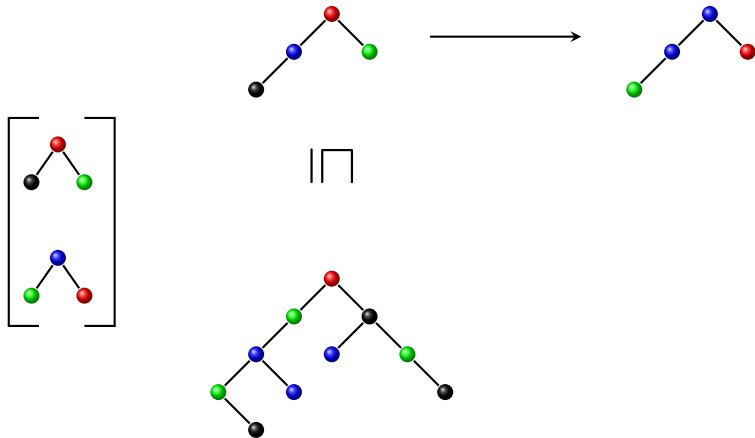
Ordering on Configurations



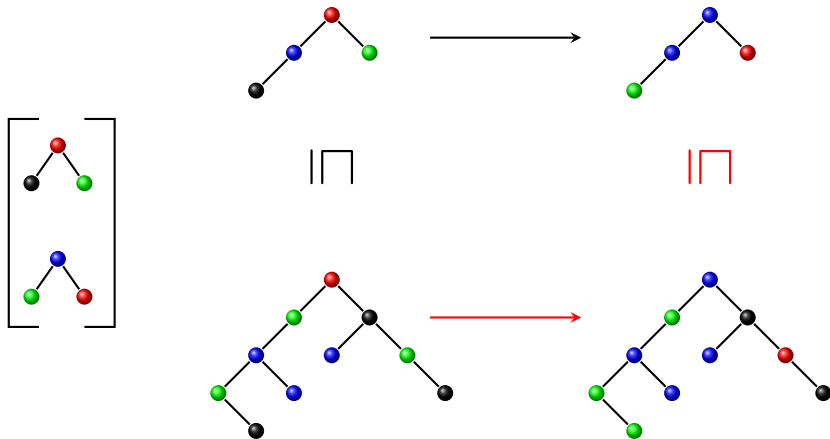
Abstraction (Over-approximation)



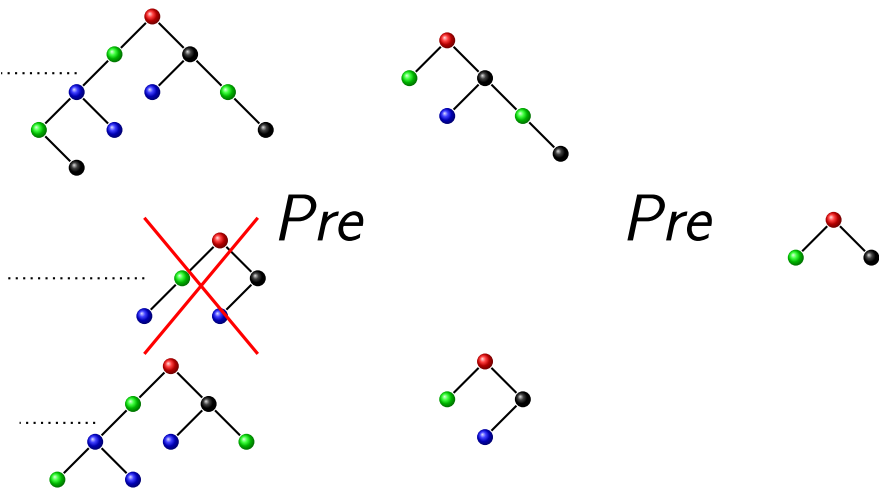
Monotonicity



Monotonicity



Backward Reachability on Trees



Conclusions

- Safety properties, ordering, and monotonicity
- Abstraction=over-approximation of universal quantifiers
- Automatic Verification of complicated protocols

Future Work

- Shape Analysis
- Parameterized Timed Systems
- Multi-threaded programs
- More advanced abstraction scheme: CEGAR