

Maya Neytcheva, TDB, February-March 2021

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Projectors and properties

Definitions:

Consider C^n and a mapping $P : C^n \rightarrow C^n$.

P is called a *projector* if $P^2 = P$ (i.e. P is idempotent).

If P is a projector, then $I - P$ is also such:

$$(I - P)^2 = I - 2P + P^2 = I - P.$$

$\mathcal{N}(P) = \{\mathbf{x} \in C^n : P\mathbf{x} = 0\}$ (null space (kernel) of P)

$\mathcal{R}(P) = \{P\mathbf{x} : \mathbf{x} \in C^n\}$ (range of P).

A subspace S is called *invariant under a square matrix A* whenever $AS \in S$.

Properties: I

P1: $\mathcal{N}(P) \cap \mathcal{R}(P) = \{0\}$. Indeed,

$$\begin{aligned} \text{if } \mathbf{x} \in \mathcal{R}(P) &\Rightarrow \exists \mathbf{y} : \mathbf{x} = P\mathbf{y} \Rightarrow P\mathbf{x} = P^2\mathbf{y} = P\mathbf{y} \\ &\Rightarrow \mathbf{y} = \mathbf{x} \Rightarrow \mathbf{x} = P\mathbf{x}. \end{aligned}$$

$$\text{If } \mathbf{x} \in \mathcal{N}(P) \Rightarrow P\mathbf{x} = 0 \Rightarrow \mathbf{x} = P\mathbf{x} \Rightarrow \mathbf{x} = 0.$$

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Properties: II

P2: $\mathcal{N}(P) = \mathcal{R}(I - P)$

$\mathbf{x} \in \mathcal{N}(P) \Rightarrow P\mathbf{x} = 0$. Then $\mathbf{x} = I\mathbf{x} - P\mathbf{x} = (I - P)\mathbf{x}$.

$\mathbf{x} \in \mathcal{R}(I - P) \Rightarrow \mathbf{x} = (I - P)\mathbf{z} \Rightarrow P\mathbf{x} = P\mathbf{z} - P^2\mathbf{z} = 0 \Rightarrow P\mathbf{x} = 0$.

P3: $C^n = \mathcal{R}(P) \oplus \mathcal{N}(P)$.

Properties: III

P4: Given two subspaces K and L of same dimension m , the following two conditions are mathematically equivalent:

- (i) No nonzero vector in K is orthogonal to L
- (ii) $\forall \mathbf{x} \in C^n \exists$ unique vector $\mathbf{y} : \mathbf{y} \in K, \mathbf{x} - \mathbf{y} \in L^\perp$.

Proof.

(i) \Rightarrow (ii): $K \cap L^\perp = \{\emptyset\} \Rightarrow C^n = K \oplus L^\perp \Rightarrow \forall \mathbf{x} \in C^n : \mathbf{x} = \mathbf{y} + \mathbf{z}$, where $\mathbf{y} \in K$ and $\mathbf{z} \in L^\perp$. Thus, $\mathbf{z} = \mathbf{x} - \mathbf{y} \Rightarrow$ (ii). □

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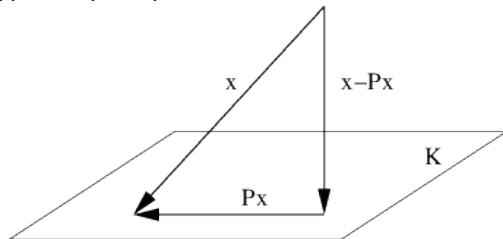
Properties: IV

P5: *Orthogonal and oblique projectors*

P is *orthogonal* if $\mathcal{N}(P) = \mathcal{R}(P)^\perp$. Otherwise P is *oblique*.

Thus, if P is orthogonal onto K , then $P\mathbf{x} \in K$ and $(I - P)\mathbf{x} \perp K$.

Equivalently, $((I - P)\mathbf{x}, \mathbf{y}) = 0, \forall \mathbf{y} \in K$.



Properties: V

P6: If P is orthogonal, then $\|P\| = 1$.

Proof.

$$\mathbf{x} = P\mathbf{x} + (I - P)\mathbf{x} = \mathbf{y} - \mathbf{z}.$$

Then $(\mathbf{y}, \mathbf{z}) = 0 : (P\mathbf{x}, (I - P)\mathbf{x}) = (P\mathbf{x}, \mathbf{x}) - (P\mathbf{x}, P\mathbf{x}) = (P\mathbf{x}, \mathbf{x}) - (P\mathbf{x}, \mathbf{x}) = 0$.

$$\Rightarrow \|\mathbf{x}\|_2^2 = \|P\mathbf{x}\|_2^2 + \|(I - P)\mathbf{x}\|_2^2$$

$$\Rightarrow \|\mathbf{x}\|_2^2 \geq \|P\mathbf{x}\|_2^2 \Rightarrow \frac{\|P\mathbf{x}\|_2^2}{\|\mathbf{x}\|_2^2} \leq 1, \forall \mathbf{x} \in C^n.$$

However, for $\tilde{\mathbf{x}} \in \mathcal{R}(P)$ there holds $\frac{\|P\tilde{\mathbf{x}}\|_2^2}{\|\tilde{\mathbf{x}}\|_2^2} = 1$. Thus, $\|P\| = 1$. □

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Properties: VI

P7: Any orthogonal projector has only two eigenvalues 0 and 1. Any vector from $\mathcal{R}(P)$ is an eigenvector to $\lambda = 1$. Any vector from $\mathcal{N}(P)$ is an eigenvector to $\lambda = 0$.

Theorem

Let P be orthogonal onto K . Then for any vector $\mathbf{x} \in C^n$ there holds

$$\min_{\mathbf{y} \in K} \|\mathbf{x} - \mathbf{y}\|_2 = \|\mathbf{x} - P\mathbf{x}\|_2. \quad (1)$$

Properties: VII

Proof.

For any $\mathbf{y} \in K$, $P\mathbf{x} - \mathbf{y} \in K$, $P\mathbf{x} \in K$, $(I - P)\mathbf{x} \perp K$

$$\|\mathbf{x} - \mathbf{y}\|_2^2 = \|(\mathbf{x} - P\mathbf{x}) + (P\mathbf{x} - \mathbf{y})\|_2^2 =$$

$$\|\mathbf{x} - P\mathbf{x}\|_2^2 + \|P\mathbf{x} - \mathbf{y}\|_2^2 + 2(\mathbf{x} - P\mathbf{x}, P\mathbf{x} - \mathbf{y}) = \|\mathbf{x} - P\mathbf{x}\|_2^2 + \|P\mathbf{x} - \mathbf{y}\|_2^2.$$

Therefore, $\|\mathbf{x} - \mathbf{y}\|_2^2 \geq \|\mathbf{x} - P\mathbf{x}\|_2^2 \forall \mathbf{y} \in K$ and the minimum is reached for $\mathbf{y} = P\mathbf{x}$. \square

Corollary

Let $K \subset C^n$ and $\mathbf{x} \in C^n$ be given. Then

$\min_{\mathbf{y}} \|\mathbf{x} - \mathbf{y}\|_2 = \|\mathbf{x} - \mathbf{y}^*\|_2$ is equivalent to $\mathbf{y}^* \in K$ and $\mathbf{x} - \mathbf{y}^* \perp K$.

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Iterative solution methods

- ⇒ Steepest descent
- ⇒ Conjugate gradient method (CG)
- ⇒ Generalized conjugate gradient method (GCG)
- ⇒ ORTHOMIN
- ⇒ Minimal residual method (MINRES)
- ⇒ Generalized minimal residual method (GMRES)
- ⇒ Lanczos method
- ⇒ Arnoldi method
- ⇒ Orthogonal residual method (ORTHORES)

Iterative solution methods

- ⇒ Full orthogonalization method (FOM)
- ⇒ Incomplete orthogonalization method (IOM)
- ⇒ SYMMLQ - variant of CG for symmetric indefinite systems
- ⇒ Biconjugate gradient method (BiCG)
- ⇒ BiCGStab
- ⇒ Conjugate gradients squared (CGS)
- ⇒ Minimal residual method (MR)
- ⇒ Quasiminimal residual method (QMR)
- ⇒ ...

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Projection-based iterative methods

Want to solve $\mathbf{b} - \mathbf{A}\mathbf{x} = \mathbf{0}$, $\mathbf{b}, \mathbf{x} \in \mathbb{R}^n$, $\mathbf{A} \in \mathbb{R}^{n \times n}$.

Instead, choose two subspaces $L \subset \mathbb{R}^n$ and $K \subset \mathbb{R}^n$ and

* find $\tilde{\mathbf{x}} \in \mathbf{x}^{(0)} + \delta$, $\delta \in K$, such that $\mathbf{b} - \mathbf{A}\tilde{\mathbf{x}} \perp L$

K - search space

L - subspace of constraints

* - basic projection step

The framework is known as Petrov-Galerkin conditions.

There are two major classes of projection methods:

- ▶ orthogonal - if $K \equiv L$,
- ▶ oblique - if $K \neq L$.

Notations:

$\tilde{\mathbf{x}} = \mathbf{x}^0 + \delta$ - (δ - correction)

$\mathbf{r}^0 = \mathbf{b} - \mathbf{A}\mathbf{x}^0$ (\mathbf{r}^0 - residual)

* find $\delta \in K$, such that $\mathbf{r}^0 - \mathbf{A}\delta \perp L$

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Matrix formulation

Choose a basis in K and L : $V = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m\}$ and

$W = \{\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_m\}$.

Then, $\tilde{\mathbf{x}} = \mathbf{x}^0 + \delta = \mathbf{x}^0 + V\mathbf{y}$ for some $\mathbf{y} \in \mathbb{R}^m$.

The orthogonality condition can be written as

$$(**) \quad W^T(\mathbf{r}^0 - \mathbf{A}V\mathbf{y}) = \mathbf{0}$$

which is exactly the Petrov-Galerkin condition.

From (**) we get

$$\begin{aligned} W^T \mathbf{r}^0 &= W^T \mathbf{A}V\mathbf{y} \\ \mathbf{y} &= (W^T \mathbf{A}V)^{-1} W^T \mathbf{r}^0 \\ \tilde{\mathbf{x}} &= \mathbf{x}^0 + V(W^T \mathbf{A}V)^{-1} W^T \mathbf{r}^0 \end{aligned}$$

In practice, $m < n$, even $m \ll n$, for instance, $m = 1$.

$$\tilde{\mathbf{x}} = \mathbf{x}^0 + V(W^T AV)^{-1} W^T \mathbf{r}^0$$

The matrix $W^T AV$ will be small and, hopefully, with a nice structure.

!!! $W^T AV$ should be invertible.

Plan:

- (1) Consider two important cases: $L = K$ and $L = AK$
- (2) Make a special choice of K .

Given $\mathbf{x}^{(0)}$; $\mathbf{x} = \mathbf{x}^{(0)}$
 Until convergence do:
 Choose K and L
 Choose basis V in K and W in L
 Compute $\mathbf{r} = \mathbf{b} - A\mathbf{x}$
 $\mathbf{y} = (W^T AV)^{-1} W^T \mathbf{r}$
 $\mathbf{x} = \mathbf{x} + V\mathbf{y}$

Degrees of freedom: m, K, L, V, W .
 Clearly, if $K \equiv L$, then $V = W$.

Property 1:

Theorem

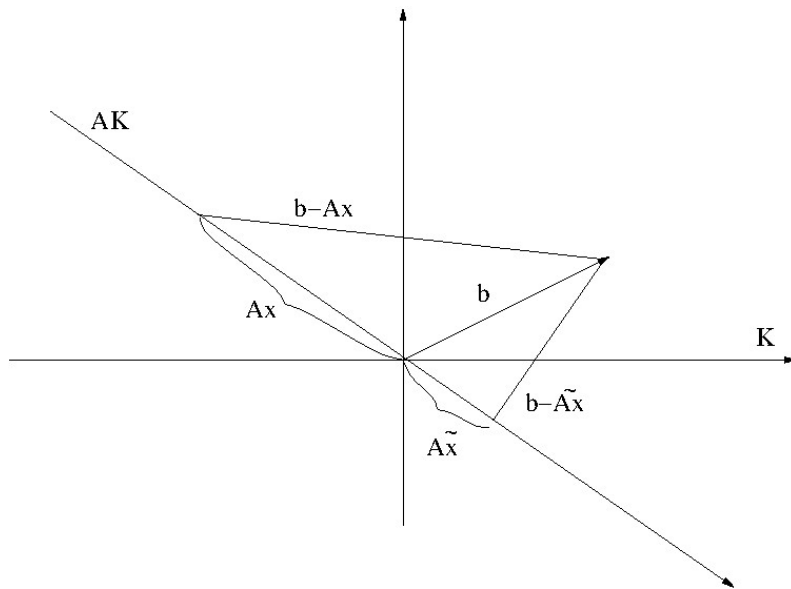
Let A be square, $L = AK$. Then a vector $\tilde{\mathbf{x}}$ is an oblique projection on K orthogonally to AK with a starting vector \mathbf{x}^0 if and only if $\tilde{\mathbf{x}}$ minimizes the 2-norm of the residual over $\mathbf{x}^0 + K$, i.e.,

$$\|\mathbf{b} - A\tilde{\mathbf{x}}\|_2 = \min_{\mathbf{x} \in \mathbf{x}^0 + K} \|\mathbf{b} - A\mathbf{x}\|_2. \quad (2)$$

Thus, the residual decreases monotonically.

Referred to as *minimal residual methods*
 CR, GCG, GMRES, ORTHOMIN

Property 1:



Property 2:

Theorem

Let A be symmetric positive definite, i.e., it defines a scalar product $(A \cdot, \cdot)$ and a norm $\|\cdot\|_A$. Let $L = K$, i.e., $\mathbf{r}^0 - A\tilde{\mathbf{x}} \perp K$. Then a vector $\tilde{\mathbf{x}}$ is an orthogonal projection onto K with a starting vector \mathbf{x}^0 if and only if it minimizes the A -norm of the error $\mathbf{e} = \mathbf{x}^* - \mathbf{x}$ over $\mathbf{x}^0 + K$, i.e.,

$$\|\mathbf{x}^* - \tilde{\mathbf{x}}\|_A = \min_{\mathbf{x} \in \mathbf{x}^0 + K} \|\mathbf{x}^* - \mathbf{x}\|_A. \quad (3)$$

The error decreases monotonically in the A -norm.
Error-projection methods.

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Example: $m = 1$

Consider two vectors: \mathbf{d} and \mathbf{e} . Let $K = \text{span}\{\mathbf{d}\}$ and $L = \text{span}\{\mathbf{e}\}$. Then $\tilde{\mathbf{x}} = \mathbf{x}^0 + \alpha\mathbf{d}$ ($\delta = \alpha\mathbf{d}$) and the orthogonality condition reads as:

$$\mathbf{r}^0 - A\delta \perp \mathbf{e} \Rightarrow (\mathbf{r}^0 - A\delta, \mathbf{e}) = 0 \Rightarrow \alpha(\mathbf{A}\mathbf{d}, \mathbf{e}) = (\mathbf{r}^0, \mathbf{e}) \Rightarrow \alpha = \frac{(\mathbf{r}^0, \mathbf{e})}{(\mathbf{A}\mathbf{d}, \mathbf{e})}.$$

If $\mathbf{d} = \mathbf{e}$ - the Steepest Descent method (minimization on a line).
If we minimize over a plane - ORTHOMIN.

Choice of K :

$$K = \mathcal{K}^m(A, \mathbf{v}) = \{\mathbf{v}, A\mathbf{v}, A^2\mathbf{v}, \dots, A^{m-1}\mathbf{v}\}$$

Krylov subspace methods

- ▶ $L = K = \mathcal{K}^m(A, \mathbf{r}^0)$ and A spd \Rightarrow CG
- ▶ $L = AK = A\mathcal{K}^m(A, \mathbf{r}^0) \Rightarrow$ GMRES

A question to answer:

Why are Krylov subspaces of interest?

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How to construct a basis for \mathcal{K} ?

Consider $\mathcal{K}^m(A, \mathbf{v}) = \{\mathbf{v}, A\mathbf{v}, A^2\mathbf{v}, \dots, A^{m-1}\mathbf{v}\}$, generated by some matrix A and vector \mathbf{v} .

1. Choose a vector \mathbf{v}_1 such that $\|\mathbf{v}_1\| = 1$
2. For $j = 1, 2, \dots, m$
3. For $i = 1, 2, \dots, j$
4. $h_{ij} = (A\mathbf{v}_j, \mathbf{v}_i)$
5. End
6. $\mathbf{w}_j = A\mathbf{v}_j - \sum_{i=1}^j h_{ij}\mathbf{v}_i$
7. $h_{j+1,j} = \|\mathbf{w}_j\|$
8. If $h_{j+1,j} = 0$, stop
9. $\mathbf{v}_{j+1} = \mathbf{w}_j/h_{j+1,j}$
10. End

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The result of Arnoldi's process

- ▶ $V^m = \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m\}$ is an orthonormal basis in $\mathcal{K}^m(A, \mathbf{v})$
- ▶ $AV^m = V^m H^m + \mathbf{w}_{m+1} \mathbf{e}_m^T$

$$\begin{array}{c} \boxed{A} \\ (n,n) \end{array} * \begin{array}{c} \boxed{V^m} \\ (n,m) \end{array} = \begin{array}{c} \boxed{V^m} \\ (n,m) \end{array} * \begin{array}{c} \boxed{H^m} \\ (m,m) \end{array} + \begin{array}{c} \boxed{\mathbf{w}^{m+1}} \\ (n,1) \end{array} * \begin{array}{c} \boxed{\mathbf{e}_m^T} \\ (1,m) \end{array}$$

Arnoldi's process - example

$$H^3 = \begin{bmatrix} (A\mathbf{v}_1, \mathbf{v}_1) & (A\mathbf{v}_2, \mathbf{v}_1) & (A\mathbf{v}_3, \mathbf{v}_1) \\ \|\mathbf{w}_1\| & (A\mathbf{v}_2, \mathbf{v}_2) & (A\mathbf{v}_3, \mathbf{v}_2) \\ 0 & \|\mathbf{w}_2\| & (A\mathbf{v}_3, \mathbf{v}_3) \end{bmatrix}$$

Since $V^{m+1} \perp \{\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_m\}$ then it follows that $(V^m)^T AV^m = H^m$.

H^m is an upper-Hessenberg matrix.

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Arnoldi's method for symmetric matrices

Let now A be real symmetric matrix. Then the Arnoldi method reduces to the Lanczos method.

Recall: $H^m = (V^m)^T A V^m$

If A is symmetric, then H^m must be symmetric too, i.e., H^m is three-diagonal

$$H^m = \begin{bmatrix} \gamma_1 & \beta_2 & & & \\ \beta_2 & \gamma_2 & \beta_3 & & \\ & & \ddots & \ddots & \\ & & & \beta_m & \gamma_m \end{bmatrix}$$

Thus, the vectors \mathbf{v}^j satisfy a three-term recursion:

$$\beta_{i+1} \mathbf{v}^{i+1} = A \mathbf{v}^i - \gamma_i \mathbf{v}^i - \beta_i \mathbf{v}^{i-1}$$

Arnoldi

1. $\mathbf{w}^{(0)}, \beta = \|\mathbf{w}^{(0)}\|, \mathbf{v}^{(1)} = \mathbf{w}^{(0)}/\beta$
2. For $k = 1, 2, \dots, m$
3. For $i = 1, 2, \dots, k$
4. $h_{ik} = (A \mathbf{v}^{(k)}, \mathbf{v}^{(i)})$
5. End
6. $\mathbf{w}^{(k)} = A \mathbf{v}^{(k)} - \sum_{i=1}^{(k)} h_{ik} \mathbf{v}^{(i)}$
7. $h_{k+1,k} = \|\mathbf{w}^{(k)}\|$
8. If $h_{k+1,k} = 0$, stop
9. $\mathbf{v}^{(k+1)} = \mathbf{w}^{(k)}/h_{k+1,k}$
10. End

Lanczos

- $\mathbf{w}^{(0)}, \beta = \|\mathbf{w}^{(0)}\|, \mathbf{v}^{(1)} = \mathbf{w}^{(0)}/\beta$
- Set $\beta_1 = 0, \mathbf{v}^{(0)} = \mathbf{0}$
- For $k = 1, 2, \dots, m$
- $\mathbf{w}^{(k)} = A \mathbf{v}^{(k)} - \beta_k \mathbf{v}^{(k-1)}$
- $\gamma_k = (\mathbf{w}^{(k)}, \mathbf{v}^{(k)})$
- $\mathbf{w}^{(k)} = \mathbf{w}^{(k)} - \gamma_k \mathbf{v}^{(k)}$
- $\beta_{k+1} = \|\mathbf{w}^{(k)}\|$
- if $\beta_{k+1} = 0$, stop
- $\mathbf{v}^{(k+1)} = \mathbf{w}^{(k)}/\beta_{k+1}$
- End
- Set $T_m = \text{tridiag}\{\beta_k, \gamma_k, \beta_{k+1}\}$

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Lanczos algorithm to solve symmetric linear systems

- Given: $\mathbf{x}^{(0)}$
 Compute $\mathbf{r}^{(0)} = \mathbf{b} - A \mathbf{x}^{(0)}, \beta = \|\mathbf{r}^{(0)}\|, \mathbf{v}^1 = \mathbf{r}^{(0)}/\beta$
 Set $\beta_1 = 0$ and $\mathbf{v}^0 = \mathbf{0}$
 For $j = 1 : m$
 $\mathbf{w}^j = A \mathbf{v}^j - \beta_j \mathbf{v}^{j-1}$
 $\gamma_j = (\mathbf{w}^j, \mathbf{v}^j)$
 $\mathbf{w}^j = \mathbf{w}^j - \gamma_j \mathbf{v}^j$
 $\beta_{j+1} = \|\mathbf{w}^j\|_2$, if $\beta_{j+1} = 0$, go out of the loop
 $\mathbf{v}^{j+1} = \mathbf{w}^j/\beta_{j+1}$
 End
 Set $T_m = \text{tridiag}\{\beta_i, \gamma_i, \beta_{i+1}\}$
 Compute $\mathbf{y}^m = T_m^{-1}(\beta \mathbf{e}_1)$
 $\mathbf{x}^m = \mathbf{x}^0 + V^m \mathbf{y}^m$

Leads to three-term CG.

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Direct Lanczos: the factorization of T_m

The coefficients on the direct Lanczos algorithm correspond to the following factorization of T_m :

$$T_m = \begin{bmatrix} \gamma_1 & \beta_2 & & & \\ \beta_2 & \gamma_2 & \beta_3 & & \\ & & \ddots & \ddots & \\ & & & \beta_m & \gamma_m \end{bmatrix} = \begin{bmatrix} 1 & & & & \\ \lambda_2 & 1 & & & \\ & & \ddots & & \\ & & & \lambda_m & 1 \end{bmatrix} \begin{bmatrix} \eta_1 & \beta_2 & & & \\ & \eta_2 & \beta_3 & & \\ & & \ddots & \ddots & \\ & & & & \eta_m \end{bmatrix}$$

where

$$\begin{array}{ccc} i & \lambda_i & \eta_i \\ \hline i = 1 & & \eta_1 = \gamma_1 \\ i = 2, \dots, m & \lambda_i = \beta_i/\eta_{i-1} & \eta_i = \gamma_i - \lambda_i \beta_{i-1} \end{array}$$

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Direct Lanczos

Instead of factorizing at the end, Gauss factorization without pivoting can be performed while constructing T .

Recall $\mathbf{x}^m = \mathbf{x}^0 + V^m L^{-T} L^{-1} \beta \mathbf{e}_1$ and let $G = V^m L^{-T}$ and $\mathbf{z} = L^{-1} \beta \mathbf{e}_1$

Compute $\mathbf{r}^{(0)} = \mathbf{b} - A\mathbf{x}^{(0)}$, $\xi_1 = \beta = \|\mathbf{r}^{(0)}\|$, $\mathbf{v}^1 = 1/\beta \mathbf{r}^{(0)}$

Set $\lambda_1 = 1, \beta_1 = 1, \mathbf{g}^0 = \mathbf{0}, \beta_1 = 0$ and $\mathbf{v}^0 = \mathbf{0}$

For $j = 1, 2, \dots$ until convergence

$$\mathbf{w} = A\mathbf{v}^j - \beta_j \mathbf{v}^{j-1}$$

$$\gamma_j = (\mathbf{w}, \mathbf{v}^j)$$

if $j > 1$, $\lambda_j = \beta_j / \eta_{j-1}$, $\xi_j = -\lambda_j \xi_{j-1}$

$$\eta_j = \gamma_j - \lambda_j \beta_j$$

$$\mathbf{g}^j = (\eta_j)^{-1} (\mathbf{v}^j - \beta_j \mathbf{g}^{j-1})$$

$\mathbf{x}^j = \mathbf{x}^{j-1} + \xi_j \mathbf{g}^j$, stop if convergence is reached

$$\mathbf{w} = \mathbf{w} - \gamma_j \mathbf{v}^j$$

$$\beta_{j+1} = \|\mathbf{w}\|;$$

$$\mathbf{v}^{j+1} = \mathbf{w} / \beta_{j+1}$$

End

Lanczos algorithm to solve symmetric linear systems

Given: $\mathbf{x}^{(0)}$

Compute $\mathbf{r}^{(0)} = \mathbf{b} - A\mathbf{x}^{(0)}$, $\beta = \|\mathbf{r}^{(0)}\|$, $\mathbf{v}^{(1)} = \mathbf{r}^{(0)} / \beta$

Set $\beta_1 = 0$ and $\mathbf{v}^{(0)} = \mathbf{0}$

For $k = 1 : m$

$$\mathbf{w}^{(k)} = A\mathbf{v}^{(k)} - \beta_k \mathbf{v}^{(k-1)}$$

$$\gamma_k = (\mathbf{w}^{(k)}, \mathbf{v}^{(k)})$$

$$\mathbf{w}^{(k)} = \mathbf{w}^{(k)} - \gamma_k \mathbf{v}^{(k)}$$

$\beta_{k+1} = \|\mathbf{w}^{(k)}\|$, if $\beta_{k+1} = 0$, go out of the loop

$$\mathbf{v}^{(k+1)} = \mathbf{w}^{(k)} / \beta_{k+1}$$

End

Set $T_m = \text{tridiag}\{\beta_k, \gamma_k, \beta_{k+1}\}$

Compute $\mathbf{y}_m = T_m^{-1}(\beta \mathbf{e}^{(1)}) \leftarrow \leftarrow \leftarrow$ Why is that?

$$\mathbf{x}_m = \mathbf{x}_0 + V_m \mathbf{y}_m$$

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Lanczos algorithm to solve symmetric linear systems

Compute $\mathbf{y}_m = T_m^{-1}(\beta \mathbf{e}^{(1)}) \leftarrow \leftarrow \leftarrow$ Why is that?

$$\mathbf{x}_m = \mathbf{x}_0 + V_m \mathbf{y}_m$$

Recall: $\mathbf{y} = (W^T A V)^{-1} W^T \mathbf{r}^{(0)}$.

Here $W = V$, $AV^m = V^m H_m$ and $H_m \equiv T_m$.

Thus, $W^T A V = T_m$ and

$$W^T \mathbf{r}^{(0)} = V^T \mathbf{r}^{(0)} = \|\mathbf{r}^{(0)}\| V^T \mathbf{v}^{(1)} = \beta V^T \mathbf{v}^{(1)} = \beta \mathbf{e}^{(1)},$$

due to the orthogonality of the columns of V .

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