



# Chapter 5: Probabilistic Analysis and Randomised Algorithms

(Version of 7th January 2025)

---

Pierre Flener

Department of Information Technology  
Computing Science Division  
Uppsala University  
Sweden

Course 1DL481:  
Algorithms and Data Structures 3 (AD3)



# Hiring Problem

---

Suppose your company needs to hire a new employee:

- An employment agency provides a list of  $n$  applicants.
- You interview one applicant per day.
- After each interview, you must immediately decide if you hire the interviewed applicant or not.
- You can rehire if a better applicant is interviewed later, but you must pay a fee to the fired employee.

How to hire the best applicant at minimal financial cost?  
(Not at minimal runtime, as you interview all  $n$  applicants.)



# Hiring Problem: Deterministic Algorithm

---

**Step 1.** Always hire after a better applicant was interviewed.

**Example:** For  $n = 8$  applicants with post-interview scores  $[2, 3, 1, 4, 6, 5, 8, 7]$ , you **hire** 5 times (and pay the firing fee  $5 - 1 = 4$  times).

Given  $n$  applicants, how many times do you hire?

- Worst case:  $n$  hirings.

**Example:** For  $n = 8$  applicants with post-interview scores  $[1, 2, 3, 4, 5, 6, 7, 9]$ , you **hire**  $n = 8$  times.

- Average case: ?

We need to perform a **probabilistic analysis**: we use **knowledge** of the distribution of the inputs, or we make **assumptions** about it.

For any particular input, the output and its cost are the same at each run.



# Hiring Problem: Probabilistic Analysis

---

Define indicator random variables (independent ones here):

$$X_i = \begin{cases} 1 & \text{if applicant } i \text{ is hired} \\ 0 & \text{otherwise} \end{cases}$$

Let  $E[X_i]$  denote the expected value of  $X_i$ , that is the probability that applicant  $i$  is hired, that is the probability that applicant  $i$  is better than 1 to  $i - 1$ , that is  $1/i$  upon **assuming** that the applicants are randomly ordered. Average number of hirings, much lower than the worst-case number:

$$\begin{aligned} E \left[ \sum_{i=1}^n X_i \right] &= \sum_{i=1}^n E[X_i] && \text{by linearity of expectation} \\ &= \sum_{i=1}^n 1/i && \text{assuming a random order} \\ &= \ln n + O(1) && \text{the } n\text{th harmonic number } H(n) \end{aligned}$$



## Hiring Problem: Trust Issue

---

- We **assumed** that the agency's list is randomly ordered!
- But what if we cannot trust the employment agency?

**Example:** What if we must also pay the employment agency a fee each time we fire and rehire?



# Hiring Problem: Randomised Algorithm

---

The probabilistic analysis guides us to a new algorithm:

**Step 0.** Shuffle the applicants randomly before interviewing.

**Step 1.** Always hire after a better applicant was interviewed.

A **randomised algorithm** **imposes** a particular distribution, namely a random order, independently of the input order.

- **Expected case:** In  $n + O(1)$  hirings,  
like the average case of the deterministic algorithm  
upon **assuming** a random order.
- **Worst case:**  
**no** particular input triggers  $n$  hirings at every run!

For any particular input, the output and its cost can differ between runs.



# Hiring Problem: Questions

---

- How to shuffle (permute) an array  $A[1 \dots n]$  randomly?

Swap  $A[i]$  with  $A[\text{RANDOM}(i, n)]$ , for  $i = 1$  to  $n$ ,  
where  $\text{RANDOM}(\ell, u)$  returns in  $\Theta(1)$  time a random integer between  
integers  $\ell$  and  $u$ , inclusive.

This takes  $\Theta(n)$  time overall.

- On-line Hiring Problem: You can only hire one applicant (and you then stop interviewing the remaining ones).

How do you hire a candidate close to the best?

Reject the first  $n/e$  applicants and hire the first one thereafter that scores  
higher than all preceding ones, or hire the last one (in case the best one  
was among the first  $n/e$  ones). See Section 5.4.4 of CLRS4 for details.