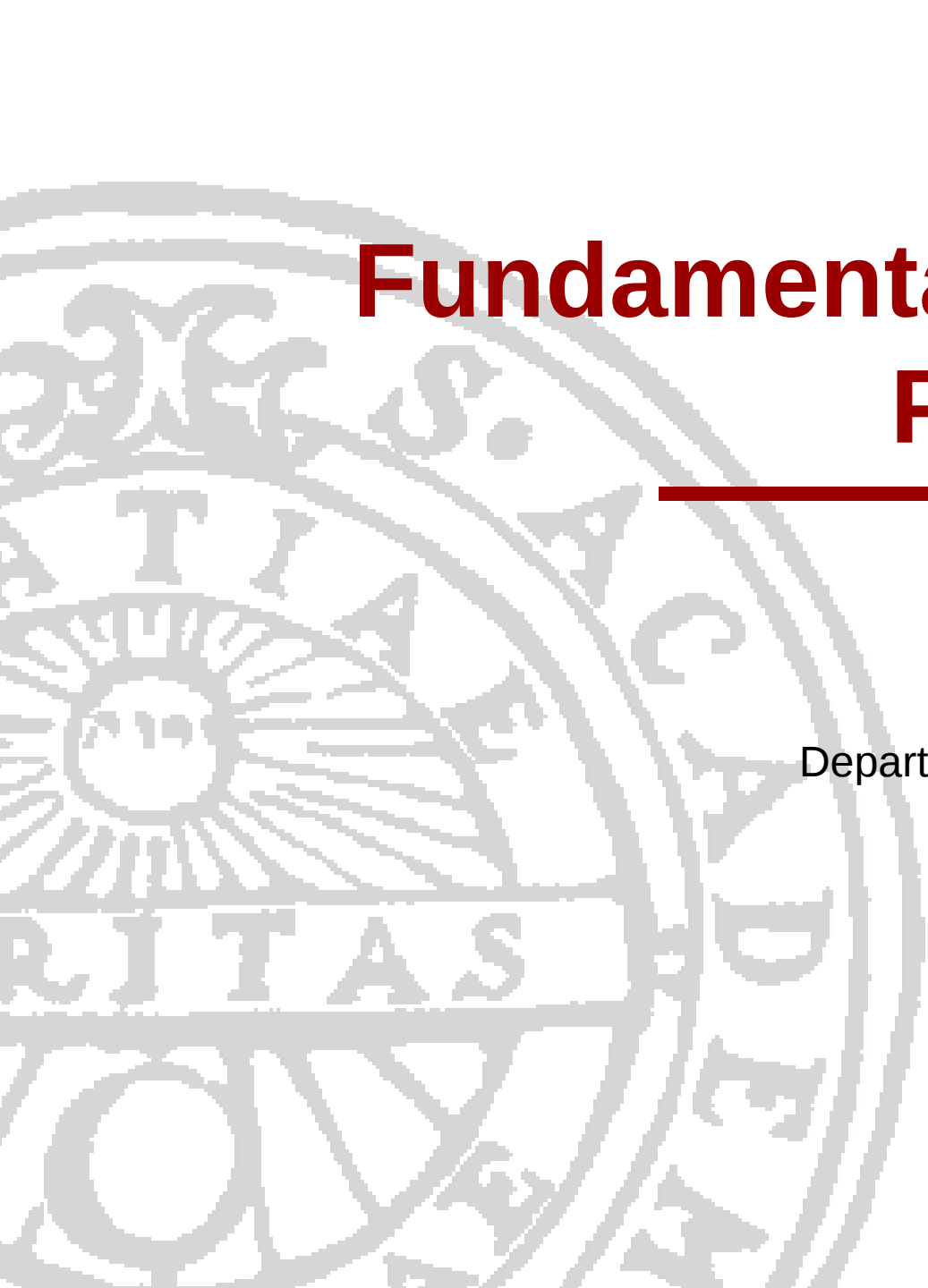




Fundamentals of Integer Programming

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Outline

- Definition of integer programming
- Formulating some classical problems with integer programming
- Linear programming
- Solution methods for integer programming
- Solvers and their interface
- Impact of modeling on problem solving



Optimization and Programming

- Mathematical programming: to find the best solution from a set of alternatives
- Mathematical models for optimization problems
 - ✱ Optimization variables encoding problem solution
 - ✱ Constraints defined using **mathematical functions** and **equation/inequality**
 - ✱ Objective function (a mathematical function of the variables)

$$\begin{array}{ll} \frac{\max}{\min} & f(\mathbf{x}) \\ \text{s. t.} & g_i(\mathbf{x}) \sim b_i, i = 1, \dots, m \end{array}$$

$\mathbf{x}$ is the vector of variables, and $\sim$ can be any of $\leq$, $=$, and $\geq$



Types of Optimization Models

$$\begin{array}{ll} \frac{\max}{\min} & f(\mathbf{x}) \\ \text{s. t.} & g_i(\mathbf{x}) \sim b_i, i = 1, \dots, m \end{array}$$

$$\begin{array}{ll} \frac{\max}{\min} & \sum_{j=1}^n c_j x_j \\ \text{s. t.} & \sum_{j=1}^n a_{ij} x_j \sim b_i, i = 1, \dots, m \\ & x_j \text{ integer}, j = 1, \dots, k \text{ (where } k \leq n) \end{array}$$

- Linear functions + continuous variables: linear programming
- Linear functions + integer variables: integer (linear) programming
 - ✱ Mixed integer programming: Both integer and continuous variables
 - ✱ Special case: Binary variables
- (Nonlinear programming and integer nonlinear programming)

Note: All combinatorial optimization problems can be formulated as (mixed) integer programming models



More on Mathematical Programming Models

- A mathematical programming model always uses mathematical functions to define constraints
- Examples of statements that do not qualify
 - ✱ $x \neq y$
 - ✱ If $x > 0$ then $y = 1$ (assuming y is binary; either 0 or 1)
 - ✱ Either x or y must be zero
 - ✱ $\max(x, y) \geq 1$
- For combinatorial optimization, in many/most cases we can translate such conditions using functions and equality/inequality
 - ✱ $x \leq M y$, where M is a big enough number, will ensure $y = 1$ if $x > 0$
 - ✱ $x y = 0$ implies at least one of the two must be zero (even though $x y$ is a nonlinear function and hence not easy to deal with)



Binary Knapsack

- Given:
 - A set of n items, each with a value c_i and weight a_i
 - A knapsack with a weight limit b
- Select items to maximize the total value of the knapsack, without exceeding the weight limit

$x_i = 1$ if item i is chosen

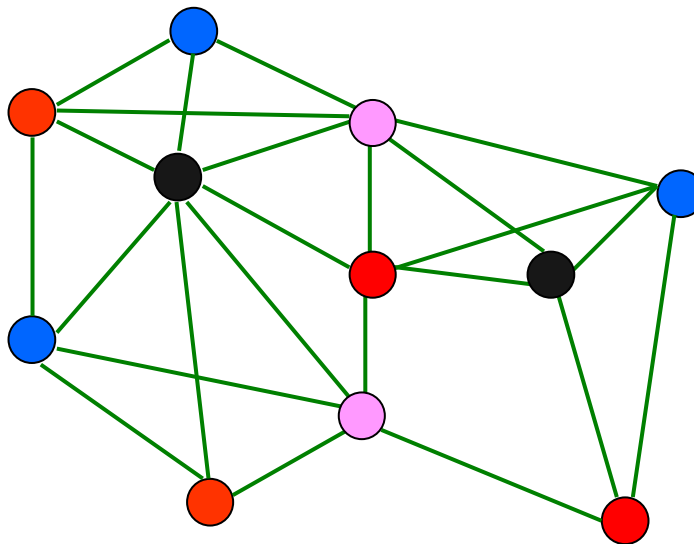
$$\begin{aligned} \max \quad & \sum_{i=1}^n c_i x_i \\ \text{s. t.} \quad & \sum_{i=1}^n a_i x_i \leq b \\ & x \in \{0, 1\} \end{aligned}$$





Coloring

- Given: a graph with nodes and edges
- Assign a color to each vertex (node); two adjacent vertexes must use different colors
- Minimize the total number of colors used

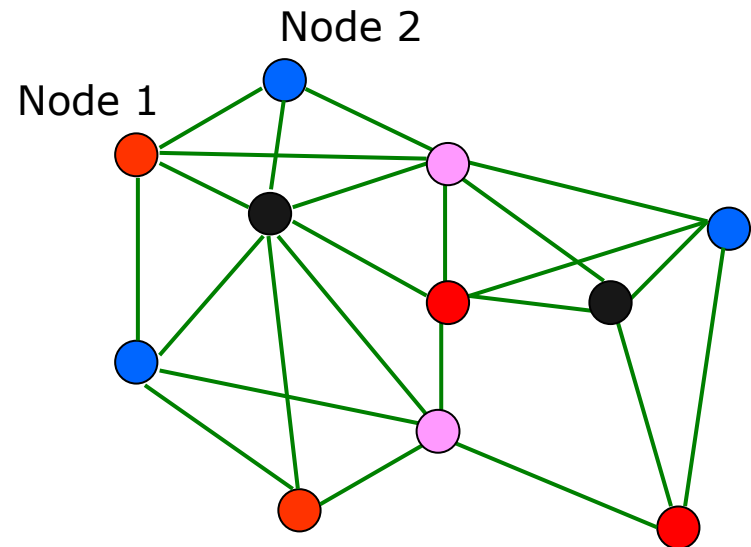




Coloring (cont'd)

$z_i = \text{color (an integer value) of node } i$

$$\begin{aligned} \min \quad & \max_i z_i \\ \text{s. t.} \quad & z_1 \neq z_2 \\ & \dots \\ & z \text{ integer} \end{aligned}$$



However, as was mentioned, an integer programming model cannot deal with a constraint like $z_1 \neq z_2$, or the case of an “or” condition: $z_1 \geq z_2 + 1$ or $z_1 \leq z_2 - 1$



Coloring (cont'd)

Define color set C

- $x_{ic} = 1$ if node i has color c
- $y_c = 1$ if color c is used (by some node)

$$\min \quad y_{red} + y_{blue} + \dots$$

$$\text{s. t. } x_{1,red} + x_{1,blue} + \dots = 1$$

$$x_{2,red} + x_{2,blue} + \dots = 1$$

...

$$x_{1,red} \leq y_{red}$$

$$x_{1,blue} \leq y_{blue}$$

...

Formulates

$$x_{1,red} = 1 \rightarrow y_{red} = 1$$

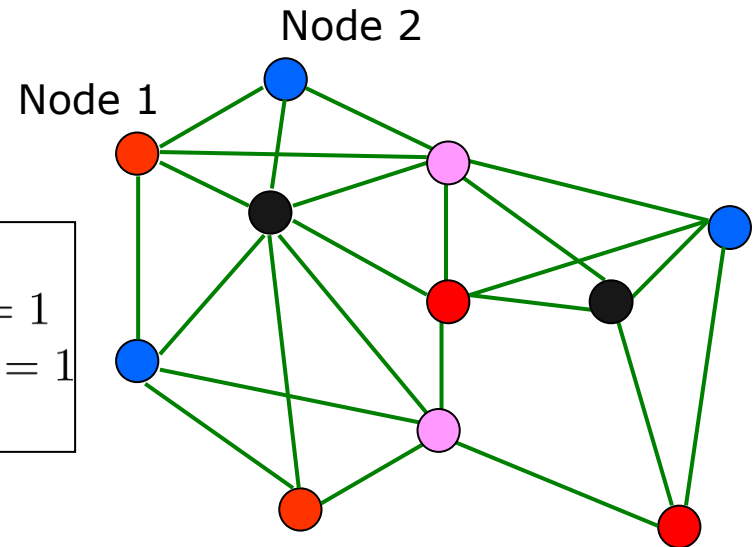
$$x_{1,blue} = 1 \rightarrow y_{blue} = 1$$

$$x_{1,red} + x_{2,red} \leq 1$$

$$x_{1,blue} + x_{2,blue} \leq 1$$

...

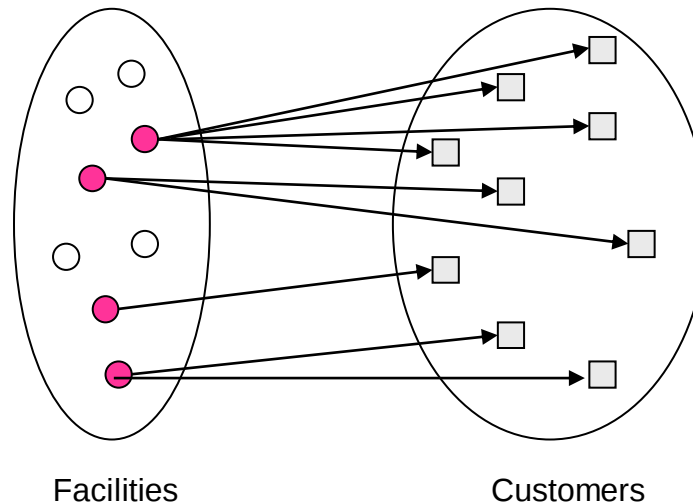
$$\mathbf{x} \in \{0, 1\}, \mathbf{y} \in \{0, 1\}$$





Uncapacitated Facility Location

- Given:
 - A set of candidate facility (e.g., warehouse) locations
 - A set of customers
 - Opening a facility has a fixed charge
 - Transportation cost between facility locations and customers
- Determine which facilities to deploy and the customers served by each deployed facility, minimizing the total cost

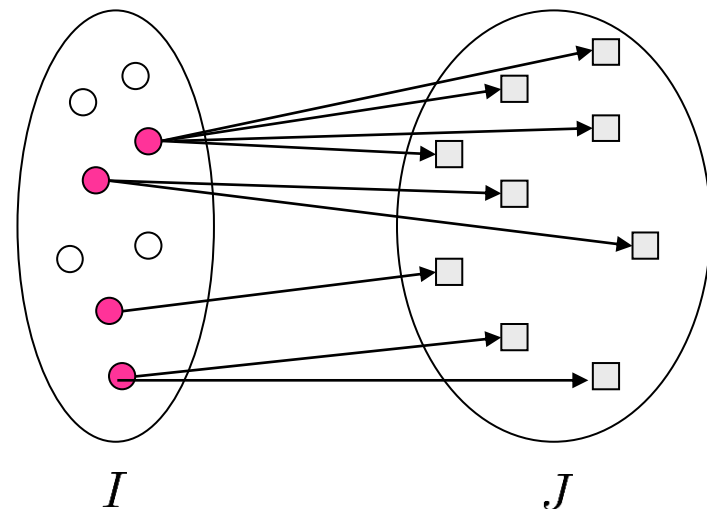




Uncapacitated Facility Location (cont'd)

- I : Candidate set of facility locations
- J : Set of customers
- f_i : Fixed charge, $i \in I$
- c_{ij} : Transportation cost, $i \in I, j \in J$
- $x_{ij} = 1$ if facility $i \in I$ serves customer j
- $y_i = 1$ if facility $i \in I$ is deployed

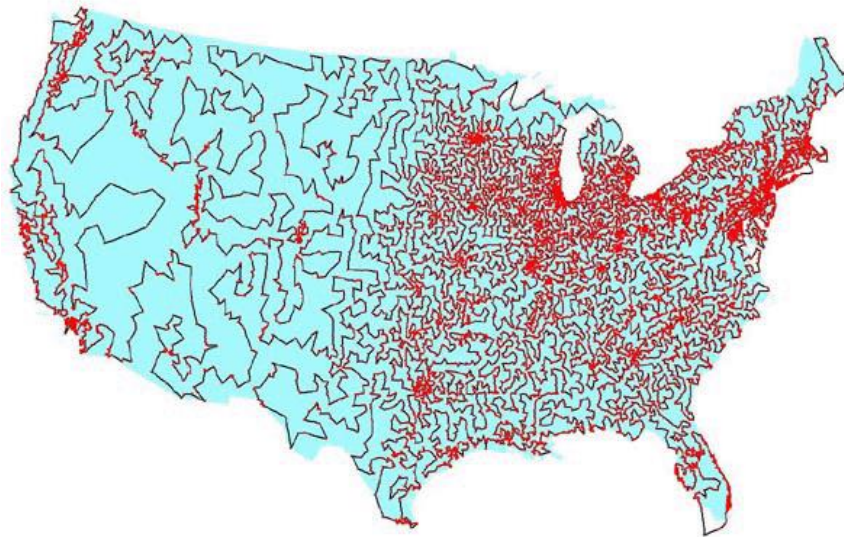
$$\begin{aligned} \min \quad & \sum_{i \in I} f_i y_i + \sum_{i \in I} \sum_{j \in J} c_{ij} x_{ij} \\ \text{s. t.} \quad & \sum_{i \in I} x_{ij} = 1, \forall j \in J \\ & x_{ij} \leq y_i, \forall i \in I, \forall j \in J \\ & \mathbf{x}, \mathbf{y} \in \{0, 1\} \end{aligned}$$





Traveling Salesman Problem

- Given: a graph with edge costs
- Find a tour visiting each node in a graph exactly once with minimum length

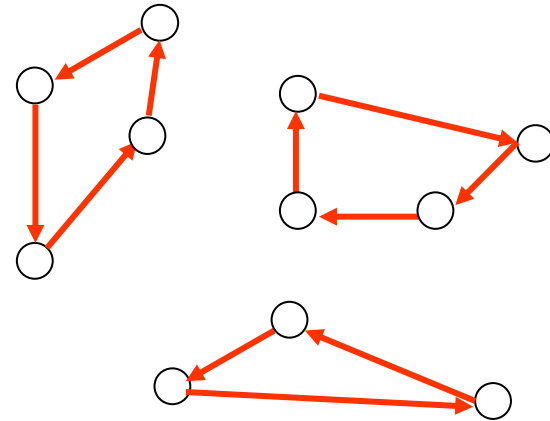




Traveling Salesman Problem (cont'd)

- N : Set of nodes
- c_{ij} : Cost of edge (i, j)
- How to formulate this problem by integer programming?
- $x_{ij} = 1$ if city j is visited immediately after city i ($i \neq j$)

$$\begin{aligned} \min \quad & \sum_{i \in N} \sum_{j \in N: j \neq i} c_{ij} x_{ij} \\ \text{s. t.} \quad & \sum_{j \in N: j \neq i} x_{ij} = 1, \forall i \in N \\ & \sum_{j \in N: j \neq i} x_{ji} = 1, \forall i \in N \\ & x \in \{0, 1\} \end{aligned}$$



Have we overlooked anything?

$$\sum_{i \in S} \sum_{j \in N \setminus S} x_{ij} \geq 1, \forall S \subset N$$

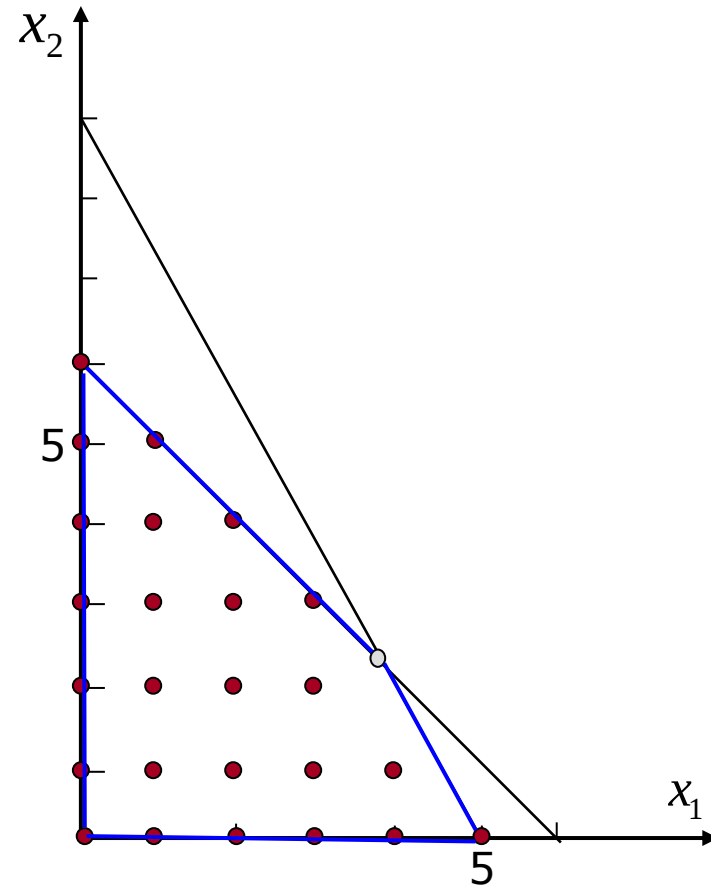
Potential drawback of the formulation?



A Small Example

$$\begin{aligned} \max \quad & 8x_1 + 5x_2 \\ \text{s. t.} \quad & x_1 + x_2 \leq 6 \\ & 9x_1 + 5x_2 \leq 45 \\ & x_1 \geq 0, x_2 \geq 0, \text{ integer} \end{aligned}$$

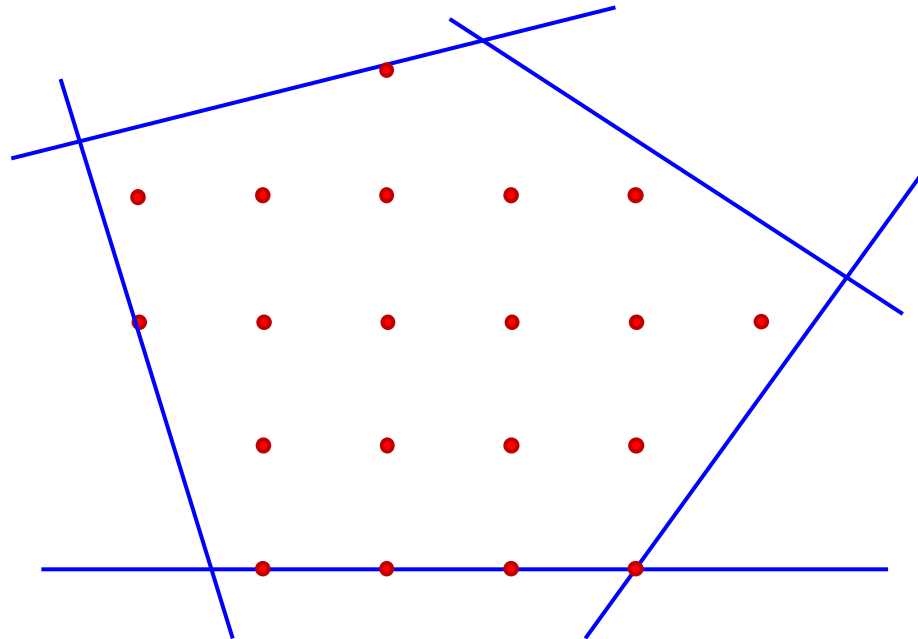
$$\begin{aligned} \max \quad & 8x_1 + 5x_2 \\ \text{s. t.} \quad & x_1 + x_2 \leq 6 \\ & 9x_1 + 5x_2 \leq 45 \\ & x_1 \geq 0, x_2 \geq 0 \end{aligned}$$





Linear Programming Relaxation

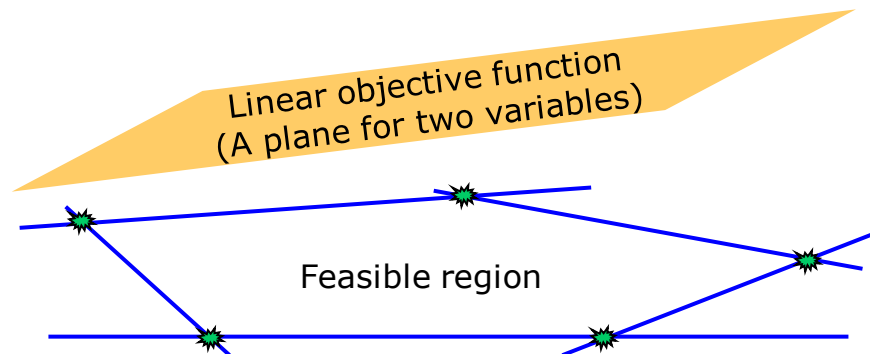
- Relaxation: “removal” of some constraints/restrictions
- In general, the linear programming relaxation is an approximation of the integer model; the solution of the former may be fractional
- Which one is easier to solve?
- LP is in P





Solving a Linear Programming Model

- Fundamental property: Optimum is located at one of the extreme/corner points of the feasible region (why?)

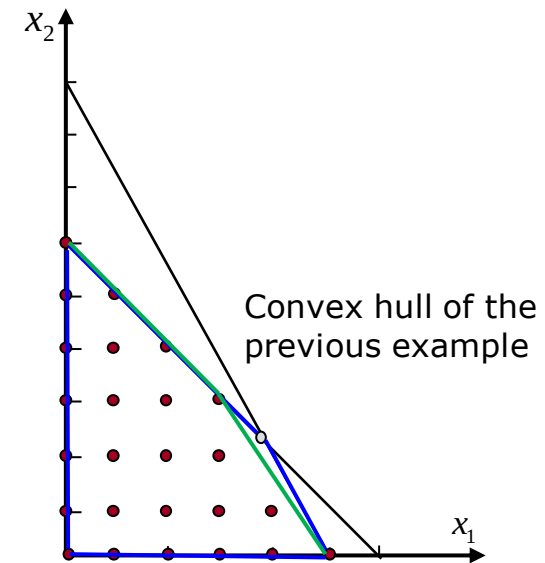
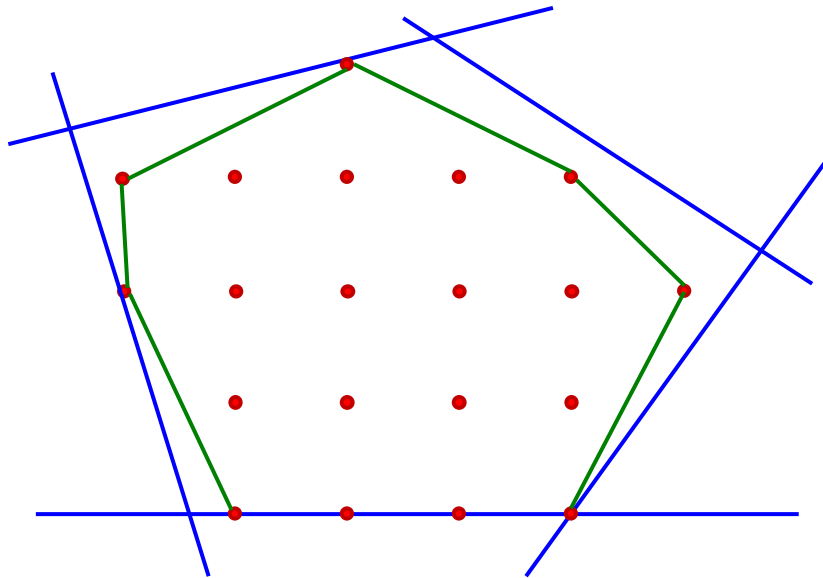


- This is used by the Simplex Method for solving linear programs (visiting a sequence of objective-improving extreme points)
- There are other efficient, interior-point methods



The Convex Hull

- Convex hull: The minimum convex set containing the solution space

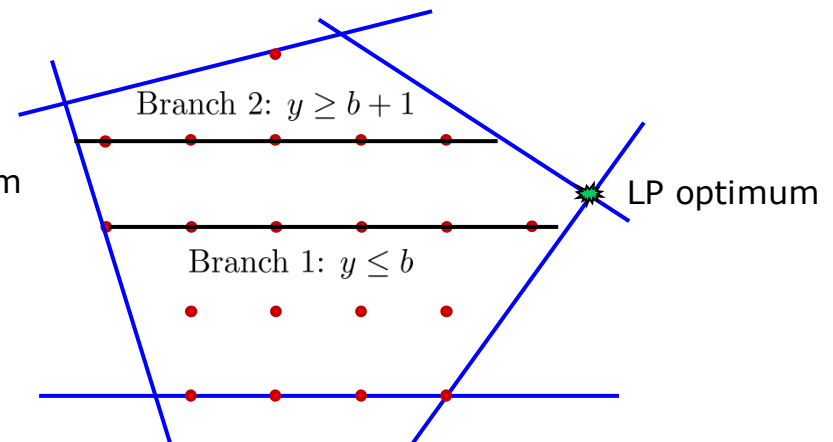
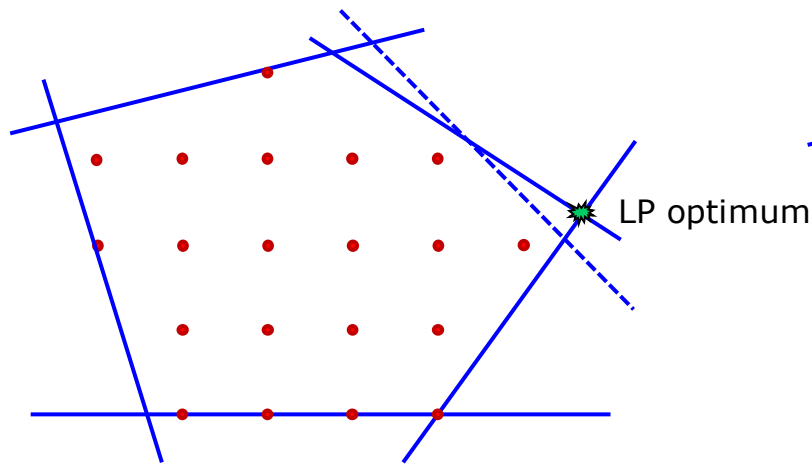


- Integer programming = linear programming on the convex hull of the integer points
- Convex hull exists, but its description is hard to derive in general



Computing the Global Optimum

- General-purpose method: Linear programming relaxation +
 - ✱ Iterative improvement in approximating the convex hull, a.k.a. **cutting planes** (cf. inference)
 - ✱ Divide-and-conquer, a.k.a. **branch-and-bound** (relaxation + search)



- **Optimality gap:** The (relative) difference between the objective value of the best known integer solution and that of the best (“optimistic”) LP bound so far



Cutting Planes: An Example

Knapsack problem instance:

$$\begin{aligned} \max \quad & 6x_1 + 4x_2 + 6x_3 + 7x_4 + 5x_5 + 9x_6 + 8x_7 \\ \text{s. t.} \quad & 5x_1 + 6x_2 + 8x_3 + 6x_4 + 4x_5 + 6x_6 + 5x_7 \leq 21 \\ & x \in \{0, 1\} \end{aligned}$$



LP optimum: $x_1 = x_5 = x_6 = x_7 = 1$, $x_4 = 0.167$, $x_2 = x_3 = 0$

Can we pack items 1, 4, 6, and 7 all in the knapsack? ($5+6+6+5=22$)

$$\Rightarrow x_1 + x_4 + x_6 + x_7 \leq 3$$

The above inequality (referred to as a “cover cut”) is valid for integer solutions, but violated by the LP relaxation optimum



Cutting Planes: An Example (cont'd)

Adding the cut to the linear programming relaxation:

$$\begin{aligned} \max \quad & 6x_1 + 4x_2 + 6x_3 + 7x_4 + 5x_5 + 9x_6 + 8x_7 \\ \text{s. t.} \quad & 5x_1 + 6x_2 + 8x_3 + 6x_4 + 4x_5 + 6x_6 + 5x_7 \leq 21 \\ & x_1 + x_4 + x_6 + x_7 \leq 3 \\ & 0 \leq x \leq 1 \end{aligned}$$



LP optimum: $x_4 = x_5 = x_6 = x_7 = 1$, $x_1 = x_2 = x_3 = 0$

Challenge for the solver: To time-efficiently find valid and useful cuts



Branch-and-Bound: An Example

Same knapsack problem instance:

$$\begin{aligned} \max \quad & 6x_1 + 4x_2 + 6x_3 + 7x_4 + 5x_5 + 9x_6 + 8x_7 \\ \text{s. t.} \quad & 5x_1 + 6x_2 + 8x_3 + 6x_4 + 4x_5 + 6x_6 + 5x_7 \leq 21 \\ & \mathbf{x} \in \{0, 1\} \end{aligned}$$



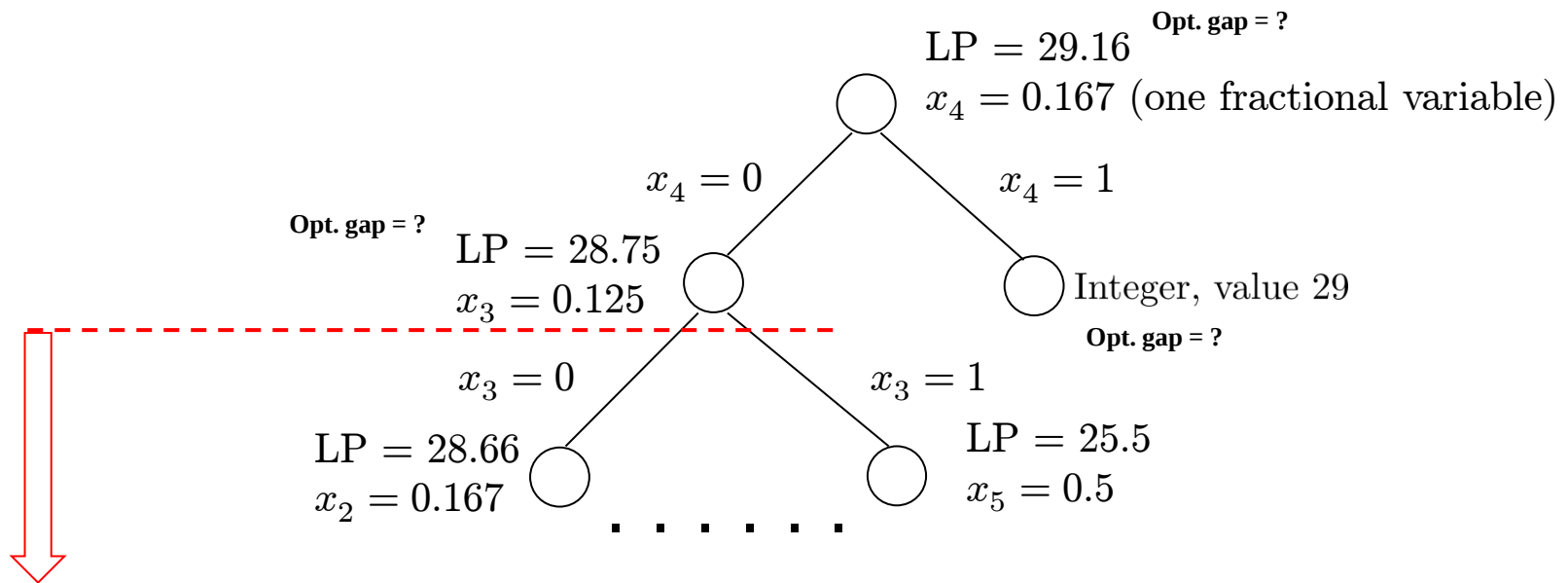
LP optimum: $x_1 = x_5 = x_6 = x_7 = 1$, $x_4 = 0.167$, $x_2 = x_3 = 0$

Rounding down x_4 to zero gives an integer solution of value $6 + 5 + 9 + 8 = 28$
 $\Rightarrow$ Integer optimum is at least 28



Branch-and-Bound: An Example (cont'd)

Branching generates a search tree



We can stop branching here if the integer solution of value 29 is known (why?)

Can we stop branching here because of an integer solution of value 28?



Optimization Solver

- Solver: software implementing methods for solving optimization models (here: integer programming models)
- Interface + optimization engine
- Many solvers: Gurobi, CPLEX, FICO Express, SCIP, MINTO, ...
- Using Python to interact with solvers has become quite popular

Solver interface

- C/C++, Python (Gurobipy), Java, R, ...
- Command line
- AMPL, GAMS...



Gurobi optimization engine

- C/C++/C#, Python, Java, ...
- Command line
- CPLEX OPL, AMPL, GAMS...



CPLEX optimization engine



Sample of Solver Log

	Node	Nodes Left	Objective	IInf	Best Integer	Cuts/ Best Bound	ItCnt	Gap
	0	0	227006.7258	3		227006.7258	2417	
*	0+	0			232258.1349	227006.7258		2.26%
*	0+	0			228124.0562	227006.7258		0.49%
	0	0	227020.2075	2	228124.0562	Cuts: 34	2475	0.48%
	0	0	227020.4963	1	228124.0562	Cuts: 31	2500	0.48%
	0	0	227020.5204	1	228124.0562	Cuts: 11	2505	0.48%
	0	2	227020.5204	1	228124.0562	227020.5204	2505	0.48%
Elapsed time = 2.02 sec. (969.11 ticks, tree = 0.01 MB)								
*	12+	5			227702.7631	227025.7507		0.30%
	17	7	227161.7492	2	227702.7631	227025.7507	2710	0.30%
	78	50	cutoff		227702.7631	227034.4173	6190	0.29%
	148	83	227244.3466	1	227702.7631	227034.4173	9186	0.29%
	206	100	cutoff		227702.7631	227094.1950	11789	0.27%
	281	135	227586.9086	1	227702.7631	227179.3228	14822	0.23%
	349	166	227409.3745	1	227702.7631	227199.4808	17941	0.22%
	411	184	227634.5232	1	227702.7631	227255.7513	19929	0.20%
	467	195	227560.6384	2	227702.7631	227259.8459	21664	0.19%
	534	223	227494.7655	1	227702.7631	227269.0224	24768	0.19%
	789	260	cutoff		227702.7631	227336.1536	36761	0.16%
Elapsed time = 6.20 sec. (4102.59 ticks, tree = 2.69 MB)								
	1028	250	227652.5107	1	227702.7631	227408.6859	42317	0.13%
	1349	121	227605.9339	1	227702.7631	227548.6905	53578	0.07%

Cover cuts applied: 14
 Implied bound cuts applied: 291
 Flow cuts applied: 4
 Mixed integer rounding cuts applied: 17
 Lift and project cuts applied: 1

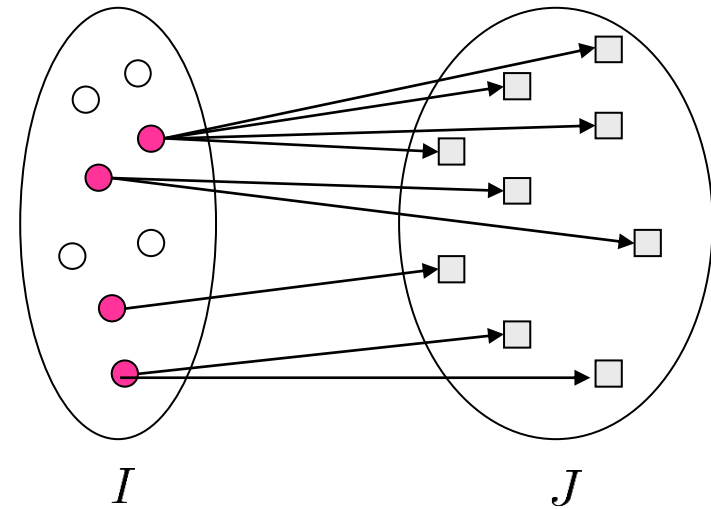


Uncapacitated Facility Location

Can we reduce the model size?

$$\begin{aligned}
 \min \quad & \sum_{i \in I} f_i y_i + \sum_{i \in I} \sum_{j \in J} c_{ij} x_{ij} \\
 \text{s. t.} \quad & \sum_{i \in I} x_{ij} = 1, \forall j \in J \\
 & x_{ij} \leq y_i, \forall i \in I, \forall j \in J \\
 & \mathbf{x}, \mathbf{y} \in \{0, 1\}
 \end{aligned}$$

$$\begin{aligned}
 \min \quad & \sum_{i \in I} f_i y_i + \sum_{i \in I} \sum_{j \in J} c_{ij} x_{ij} \\
 \text{s. t.} \quad & \sum_{i \in I} x_{ij} = 1, \forall j \in J \\
 & \sum_{j \in J} x_{ij} \leq |J| y_i, \forall i \in I \\
 & \mathbf{x}, \mathbf{y} \in \{0, 1\}
 \end{aligned}$$





Uncapacitated Facility Location (cont'd)

Facilities	Customers	Aggregated Model (seconds)	Disaggregate Model (seconds)
20	200	1.19	0.39
30	300	5.55	1.6
50	500	69.67	19.42
70	700	2362.67	764.30

AMPL Version 20060626 (Linux 2.6.9-5.EL)

```

. . .
Node log . . .
Best integer = 1.433808e+05 Node = 0 Best node =
1.687869e+04
Best integer = 2.293498e+04 Node = 0 Best node =
1.687869e+04
Heuristic still looking.
Heuristic still looking.
Heuristic complete.
Best integer = 2.276127e+04 Node = 828 Best node =
1.831542e+04
Best integer = 2.267411e+04 Node = 1000 Best node =
1.838685e+04
Implied bound cuts applied: 2292
Flow cuts applied: 18

```

```

. . .
Times (seconds):
Solve = 2362.67
CPLEX 10.1.0: optimal integer solution within mipgap or
absmipgap; objective 22674.11
1048766 MIP simplex iterations
16865 branch-and-bound nodes

```

AMPL Version 20060626 (Linux 2.6.9-5.EL)

```

. . .
Node log . . .
Best integer = 4.704366e+04 Node = 0 Best node =
2.203318e+04
Best integer = 2.295632e+04 Node = 0 Best node =
2.203318e+04
Heuristic still looking.
Best integer = 2.267411e+04 Node = 0 Best node =
2.203529e+04
Heuristic complete.

```

```

Gomory fractional cuts applied: 3
Using dexex.
Times (seconds):
Solve = 764.304
CPLEX 10.1.0: optimal integer solution; objective 22674.11
157501 MIP simplex iterations
36 branch-and-bound nodes

```

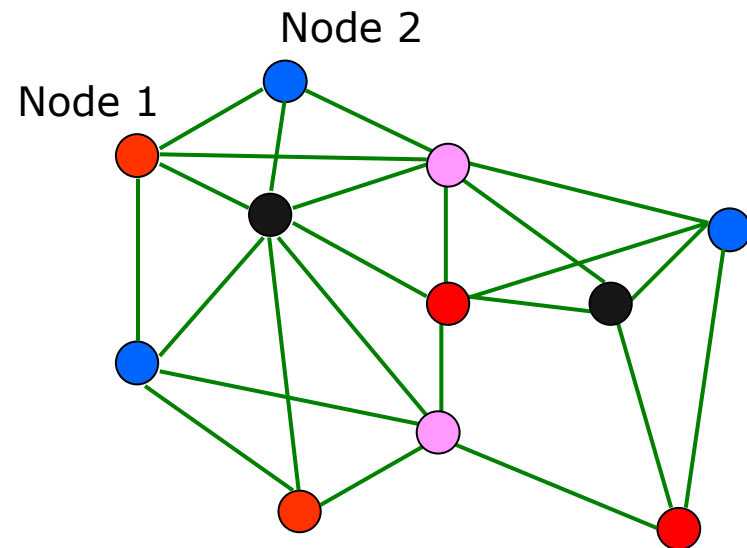


Coloring

Define color set C

$$\begin{aligned}
 \min \quad & y_{red} + y_{blue} + \dots \\
 \text{s. t.} \quad & x_{1,red} + x_{1,blue} + \dots = 1 \\
 & x_{2,red} + x_{2,blue} + \dots = 1 \\
 & \dots \\
 & x_{1,red} \leq y_{red} \\
 & x_{1,blue} \leq y_{blue} \\
 & \dots \\
 & x_{1,red} + x_{2,red} \leq 1 \\
 & x_{1,blue} + x_{2,blue} \leq 1 \\
 & \dots \\
 & \mathbf{x} \in \{0, 1\}, \mathbf{y} \in \{0, 1\}
 \end{aligned}$$

- $x_{ic} = 1$ if node i has color c
- $y_c = 1$ if color c is used (by some node)



- Symmetry: Solution search becomes inefficient
- Alternative model of set-covering type

Is this a good formulation? Other formulations?



Coloring (cont'd)

Sample results for an extension of graph coloring:

Nodes	Model I (previous slide)		Model II (not shown)	
	Best Solution	Time	Best Solution	Time
10	10	0.1s	10	0.1s
20	16	1s	16	3s
30	21	$\geq 10h$	21	7s
40	15	$\geq 10h$	15	32s
50	28	$\geq 10h$	23	1m19s
60	31	$\geq 10h$	26	4m31s

It may matter (a lot) which mathematical model you use



Final Remarks

- Integer linear programming (ILP) provides one tool (and a powerful one in many cases) for combinatorial optimization
- An ILP model: Linear functions of integer/binary
- How to solve it: linear programming relaxation, cutting planes, and branch-and-bound, implemented in modern solvers
- Modeling (how to express your problem as ILP) may be very crucial for solution efficiency
- Recent trends include interaction of ILP and machine learning (ML)
 - ✿ ML for ILP: How to branch? What cutting planes to use?
 - ✿ ILP for ML: Robustness check— can we find some noise pattern (within bounds), such that a trained neural network gives a wrong answer?



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Appendix: Introduction to Modeling with AMPL



Modeling Language: Separation between Model and Data

knapsack.mod

```
# Number of items
param NumItem >0;

# Set of items
set ITEMS := 1..NumItem; # Creates set {1, ..., NumItem}

# Other parameters
param Limit >0;
param Value {ITEMS} >=0;
param Weight {ITEMS} >=0;

# Variable definition
var x {ITEMS} binary;

# Objective function
maximize TotalValue: sum {j in ITEMS} Value[j] * x[j];

# Weight limit constraint
subject to WeightLimit:
sum {j in ITEMS} Weight[j] * x[j] <= Limit;
```

knapsack6.dat

```
param NumItem := 6;

param Limit := 14;

param: Value Weight :=
1      12      2
2      10      1
3      25      5
4      11      2.5
5      30      4
6      24      3;
```



Command Script: An Example

```
# Reset AMPL
reset;

# Load AMPL model and data
model knapsack.mod;
data knapsack500.dat;

# Set solver parameters
option relax_integrality 0;
option cplex_options 'mipdisplay=2 integrality=1e-9 optimality=1e-9 timelimit=3600';

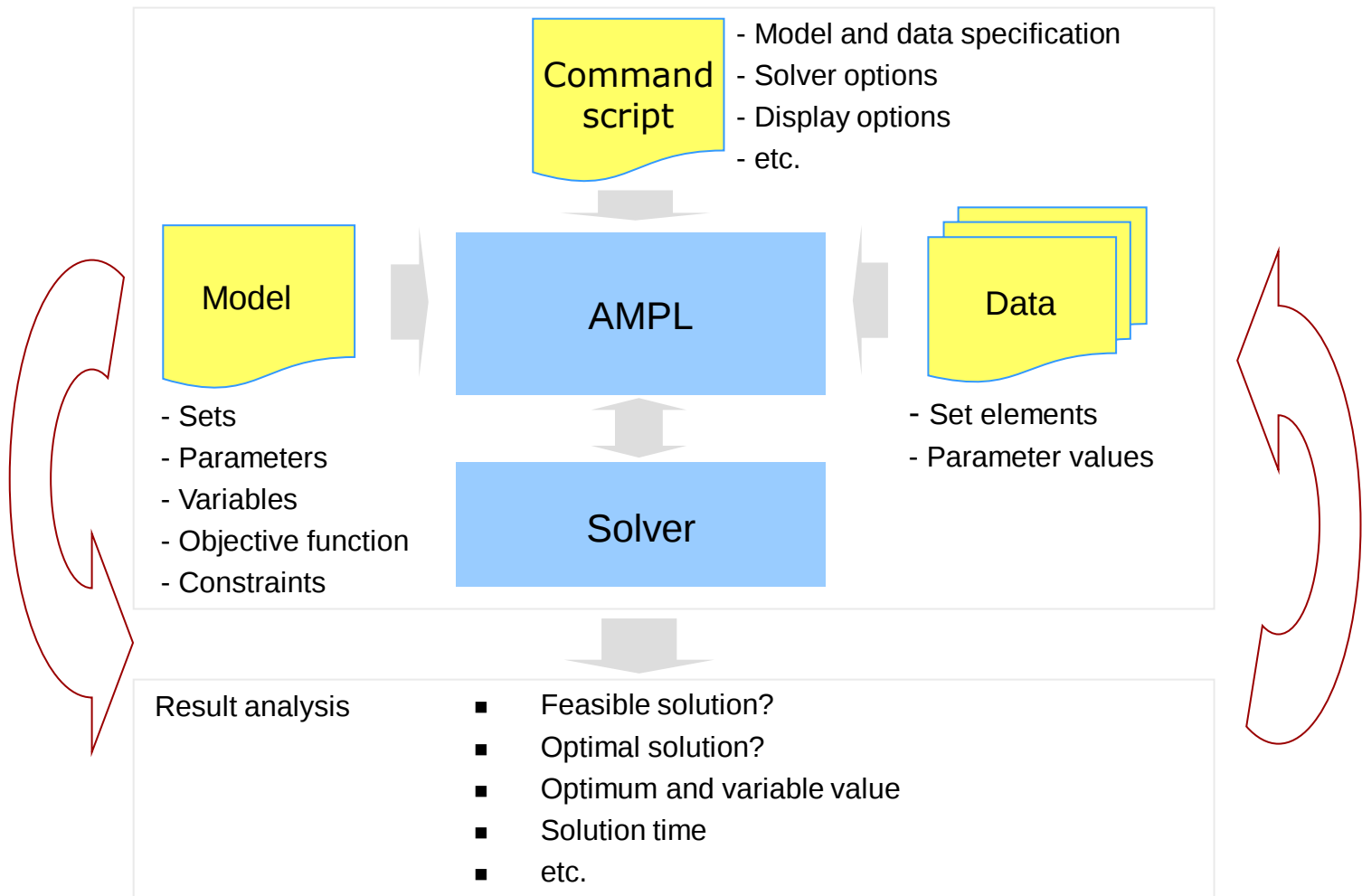
# Solve the problem
solve;

# Display optimum and solution
display TotalValue;
display {j in ITEMS: x[j]=1} x[j];

quit;
```



AMPL+ Solver





AMPL Sets

■ Simple sets (numbers or symbols)

```
set ITEMS := 1,2,3,4,5,6;
```

```
set ITEMS := 1..6;
```

```
set DAYS := Mon, Tues, Wed, Thurs, Fri, Sat, Sun;
```

■ Indexed collection of sets

```
# Declaration of base stations, test points, and coverage relation
set BASESTATIONS;
set TESTPOINTS;
set COVERAGE {TESTPOINTS} within BASESTATIONS;
```

```
# Numerical values in a data file
set BASESTATIONS := 1..100;
set TESTPOINTS := 1..10000;
set COVERAGE[1] := 1 3 10 15;
set COVERAGE[2] := 2 3 7 8 11 19 25;
. . .
```



AMPL Basics: Parameters

- Scalar parameter and parameters for set elements

```
param Limit;
```

```
param Capacity {Links};
```

- Bounds and default value

```
param Limit >0;
```

```
param MaxCapacity;
```

```
param Capacity {LINKS} >=0, <=MaxCapacity;
```

```
param Cost {BASESTATIONS} >=0 default 1000;
```

```
param Traffic {TESTPOINTS} >=0 default 0;
```

- Symbolic parameters

```
set DAYS;
```

```
param FirstDay symbolic in DAYS;
```

```
param LastDay symbolic in DAYS;
```

```
# Values in a data file
```

```
set DAYS := Mon, Tues, Wed, Thurs, Fri, Sat, Sun;
```

```
param FirstDay := Mon;
```

```
param LastDay := Sun;
```



AMPL Basics: Variables

- Similar to declaration of numerical parameters
- May have value and/or type restrictions

```
var x {ITEMS} binary;
```

```
var production {DAYS} >=0, integer;
```

```
var flow {(i,j) in LINKS} >=0, <=Capacity[i,j];
```

```
var location {BASESTATIONS} binary;
```

```
var serve {TESTPOINTS, BASESTATIONS} binary;
```

```
# A more efficient declaration using set COVERAGE
```

```
var serve {j in TESTPOINTS, i in COVERAGE[j]} binary;
```



AMPL Basics: Objective Function and Constraints

- Integer linear programming: The objective is a linear expression of the variables

```
maximize TotalValue: sum {j in ITEMS} Value[j] * x[j];
```

```
minimize TotalCost: sum {i in BASESTATIONS} Cost[i] * location[i];
```

- Single constraint

```
subject to WeightLimit:  
sum {j in ITEMS} Weight[j] * x[j] <= Limit;
```

- Indexed collections of constraints (with condition)

```
subject to ServiceCoverage {j in TESTPOINTS: traffic[j]>0}:  
sum {i in COVERAGE[j]} serve[j,i] >= 1;
```



AMPL Basics: A Complete Model for Set Covering

$$\begin{aligned}
 & \min \quad \sum_{i \in I} c_i x_i \\
 & \text{s. t.} \quad \sum_{i \in I_j} x_i \geq 1, \forall j \in J \\
 & \quad \quad x \in \{0, 1\}
 \end{aligned}$$

```

set CENTERS;

set POINTS;

set COVERAGE {POINTS} within CENTERS;

param Cost {CENTERS} >= 0;

var x {CENTERS} binary;

minimize TotalCost: sum {i in CENTERS} Cost[i] * x[i];

subject to Covering {j in POINTS}:
- sum {i in COVERAGE[j]} x[i] >= 1;
  
```