



Final Exam (Part 1) in Program Design and Data Structures (1DL201)

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Instructions

Read and follow these instructions carefully to increase your chance of getting good marks.

- This is a closed book exam. You may use a standard English dictionary. Otherwise, **no notes, calculators, mobile phones, or other electronic devices are allowed**. Cheating will not be tolerated.
- This is a multiple-choice exam. Each question has exactly **one** correct answer.
- You may keep these question sheets. **Only hand in the answer sheet**. Also read the instructions on the answer sheet before you start.
- Tjark Weber will come to the exam hall around 10:00 to answer questions.

Good luck!

Master Theorem

Given a recurrence of the form

$$T(n) = aT(n/b) + f(n)$$

Case 1: If $f(n) = O(n^c)$ where $c < \log_b a$
then $T(n) = \Theta(n^{\log_b a})$.

Case 2: If $f(n) = \Theta(n^c(\log n)^k)$ where $c = \log_b a$ and $k \geq 0$
then $T(n) = \Theta(n^c(\log n)^{k+1})$.

Case 3: If $f(n) = \Omega(n^c)$ where $c > \log_b a$ and the regularity condition holds
then $T(n) = \Theta(f(n))$.
The regularity condition is that for some constant $r < 1$, $a \cdot f(n/b) \leq r \cdot f(n)$
for all sufficiently large n .



Common Material

Some of the exam questions refer to the following function:

```
{- split ls
  PRE: ?PRE?
  POST: ?POST?
-}
split :: ?TYPE?
-- VARIANT: ?VARIANT?
split (x:y:ls) = let (xs,ys) = split ls in (x:xs, y:ys)
split ls       = (ls, [])
```

Questions

Please choose a single answer for each question. Read the questions carefully, and watch out for negations (*not*, *except*, etc.).

Question 1: What is the value of `split [1,2,3,4]` ?

- ☐ A [(1,2),(3,4)] ☐ C ([1,3],[2,4]) ☐ E [1,3]
☐ B ([1,2],[3,4]) ☐ D 10

Question 2: What is the type (?TYPE?) of `split`?

- ☐ A [a] -> [(a,b)] ☐ C [a] -> ([a],[b]) ☐ E [a] -> (a,[b])
☐ B [a] -> (a,b) ☐ D [a] -> ([a],[a])

Question 3: What is the most appropriate precondition (?PRE?) for `split ls`?

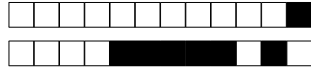
- ☐ A True ☐ C $\text{length } ls \geq 2$ ☐ E False
☐ B `ls` is a list ☐ D `ls` is non-empty

Question 4: What is the most appropriate postcondition (?POST?) for `split ls`?

- ☐ A a pair (xs,ys) such that `xs++ys` is a permutation of `ls`
☐ B a list of all pairs in `ls`
☐ C True
☐ D (`ls`, [])
☐ E (`x:xs`, `y:ys`)

Question 5: Which of the following is a variant (?VARIANT?) for the function `split`?

- ☐ A $\text{length } ls \geq 2$ ☐ C 0 ☐ E $x + y + \text{length } ls$
☐ B $\frac{1}{2} \cdot (\text{length } ls)$ ☐ D $\text{length } ls$



Question 6: Which of the following statements is **false**?

- ☐ **A** `split` is a polymorphic function.
- ☐ **B** `split` is a higher-order function.
- ☐ **C** `split` is a recursive function.
- ☐ **D** `split` terminates for all valid arguments.
- ☐ **E** The definition of `split` is type-correct.

Question 7: Consider this alternative definition of `split`, where the order of the two equations has been swapped:

```
split ls      = (ls, [])
split (x:y:ls) = let (xs,ys) = split ls in (x:xs, y:ys)
```

Which of the following statements is correct for this definition of `split`?

- ☐ **A** If `split ls` returns the pair `(xs,ys)`, then `xs++ys` is equal to `ls`.
- ☐ **B** Evaluating `split ls` does not terminate.
- ☐ **C** This definition is not type-correct.
- ☐ **D** This definition of `split` is equivalent to the definition given earlier (i.e., the two functions behave exactly the same).
- ☐ **E** If `split ls` returns the pair `(xs,ys)`, then `xs` and `ys` have the same length.

Question 8: Consider the function

```
f x = div 0 x + div x 0
```

Evaluating `f 42` will result in ...

- ☐ **A** Infinity
- ☐ **B** a syntax error.
- ☐ **C** a type error.
- ☐ **D** none of these.
- ☐ **E** a run-time error.

Question 9: Which of the following values does **not** match the pattern `(_, [2,x])` ?

- ☐ **A** `(1, [2])`
- ☐ **B** `(1, [2,2])`
- ☐ **C** `([1,2], [2,3])`
- ☐ **D** `((1,2), [2,3])`
- ☐ **E** `(1, [2,3])`

Question 10: Consider the function

```
f x = let f x = x+1 in f (f x)
```

What is the value of `let x=0 in f x` ?

- ☐ **A** 0
- ☐ **B** 2
- ☐ **C** 4
- ☐ **D** 1
- ☐ **E** None of these.



Question 11: Which of the following statements is **false**?

Both Quicksort *and* Mergesort ...

- ☐ A are divide-and-conquer algorithms.
- ☐ B can sort lists of arbitrary length.
- ☐ C split the problem into two subproblems of similar size.
- ☐ D can sort lists containing positive as well as negative integers.
- ☐ E are recursive algorithms.

Question 12: Which of the following expressions is **not** equivalent to the other four?

- ☐ A $(/)\ 2$
- ☐ B $(2/)$
- ☐ C $\backslash x \rightarrow 2 / x$
- ☐ D $(/2)$
- ☐ E $\backslash x \rightarrow (/)\ 2\ x$

Question 13: Let $f(n) = 3n^2 + 4n + 5$. Which of the following does **not** hold?

- ☐ A $f(n) = \Omega(n^3)$
- ☐ B $f(n) = \Omega(n^2)$
- ☐ C $f(n) = O(n^3)$
- ☐ D $f(n) = O(n^2)$
- ☐ E $f(n) = \Theta(n^2)$

Question 14: What is the closed form of the following recurrence?

$$\begin{aligned} T(0) &= 4 \\ T(n) &= T(n-1) + 2n + 3 \quad \text{if } n > 0 \end{aligned}$$

- ☐ A $T(n) = (n+3)^2$
- ☐ B $T(n) = n^2$
- ☐ C $T(n) = (n+2)^2$
- ☐ D $T(n) = (n+1)^2$
- ☐ E $T(n) = n \log n^2$

Question 15: Which of the following statements is **false**?

- ☐ A If $f(x) = \Theta(g(x))$ then $f(x) = O(g(x))$
- ☐ B $f(x) = \Theta(f(x))$, for all f
- ☐ C If $f(x) = \Theta(g(x))$ then $g(x) = \Theta(f(x))$
- ☐ D If $f(x) = O(g(x))$ then $f(x) = \Theta(g(x))$
- ☐ E If $f(x) = O(g(x))$ then $g(x) = \Omega(f(x))$

Question 16: Use the Master Theorem to find a closed form for the following recurrence:

$$T(n) = 4T\left(\frac{n}{2}\right) + n^2$$

The closed form is:

- ☐ A $T(n) = \Theta\left(\frac{n^4}{2} + n^2\right)$
- ☐ B $T(n) = \Theta(n^2 \log n)$
- ☐ C $T(n) = \Theta(n^2)$
- ☐ D $T(n) = \Theta(n \log \log n)$
- ☐ E The Master Theorem does not apply.



Question 17: Which answer is the recurrence best describing the run-time cost of the following Haskell function?

```
foo :: [a] -> Integer
foo [] = 0
foo [x] = 1
foo (x:y:xs) = length (x:xs) + foo xs
```

Assume n is the length of the argument list.

- ☐ A $T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ T(n) = T(n/2) + \Theta(n+1) & \text{if } n > 1 \end{cases}$
- ☐ B $T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ T(n) = 2T(n-2) + 2\Theta(n) & \text{if } n > 1 \end{cases}$
- ☐ C $T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ T(n) = 2T(n-1) + \Theta(n) & \text{if } n > 1 \end{cases}$
- ☐ D $T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ T(n) = T(n-1) + \Theta(n-2) & \text{if } n > 1 \end{cases}$
- ☐ E $T(n) = \begin{cases} \Theta(1) & \text{if } n \leq 1 \\ T(n) = T(n-2) + \Theta(n) & \text{if } n > 1 \end{cases}$

Question 18: To implement a complex program, one can use one of three techniques: top-down design, bottom-up design or dodging. Which of the following is **not** true for top-down design?

- ☐ A Does not break the flow of programming the algorithm.
- ☐ B Uses existing functions to build new functionality and solve a larger project.
- ☐ C Relies on building new, simple functions with clearly defined purposes.
- ☐ D Divides the problem into simpler sub-problems.
- ☐ E Starts with an overall view of the entire algorithm.

Question 19: In the 8 Step Design Process, how does data description contribute to the overall design of the project?

- ☐ A Data representation guides the process of dividing the large problem into smaller sub-problems that are easier to solve.
- ☐ B Data description is very important for large projects, but the programmer can implement small programs without reasoning about data representation.
- ☐ C Reasoning about data representation helps the programmer to outline the implementation based on inputs and expected outputs.
- ☐ D Data representation should provide concrete examples of input data, borderline cases, valid and invalid inputs.
- ☐ E Data representation adds a level of abstraction, helping to separate general ideas from specific implementation decisions.



Question 20: Why are tracing and debugging not enabled by default in every program execution?

- ☐ A Because it slows down execution.
- ☐ B Because the programmer can track the errors by reasoning only.
- ☐ C Because either tracing or debugging is required, but not both.
- ☐ D Because tracing and debugging cannot be enabled simultaneously.
- ☐ E Because it would disturb programmers that will maintain the code in the future.