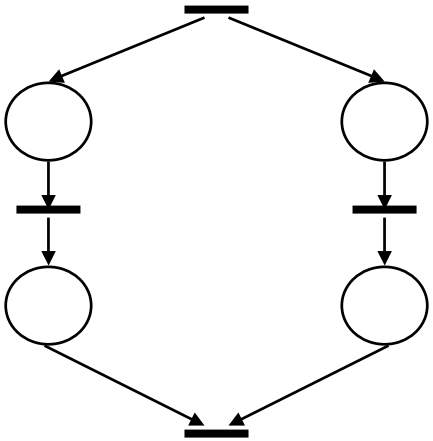
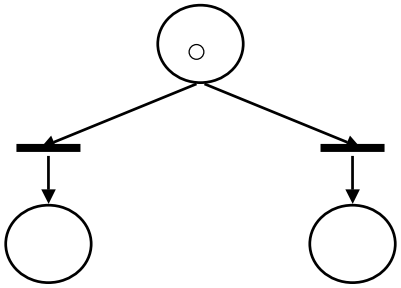
Fork/Join Concurrency



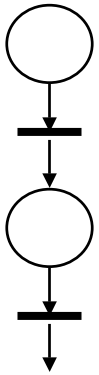
Lecture 6

Useful PN structures.

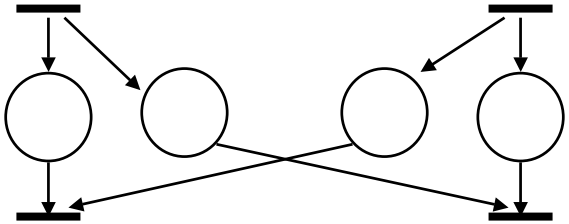
Choice



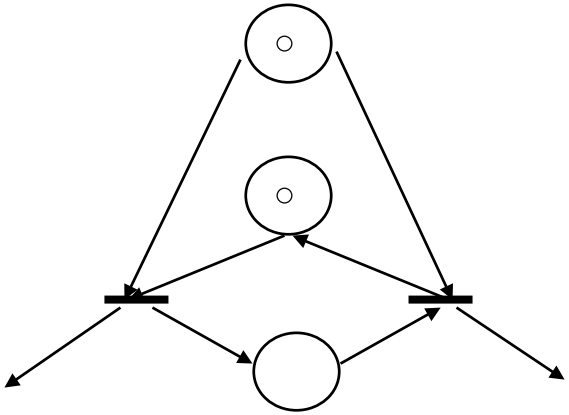
Sequence



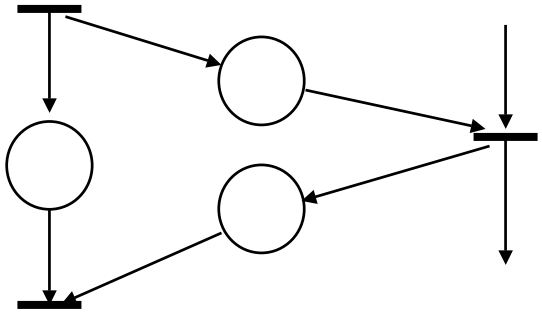
Symetric Rendezvous



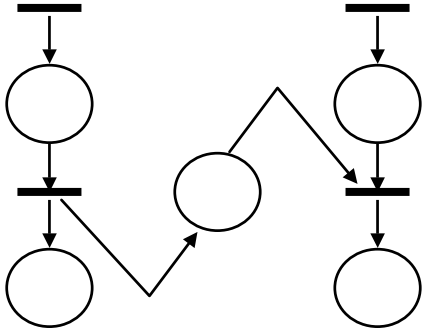
Alternation



Asymetric Rendezvous

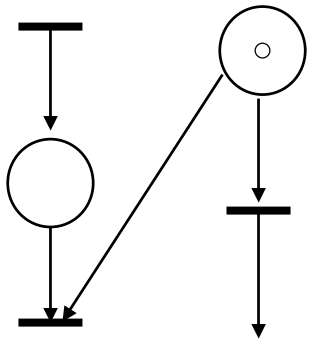
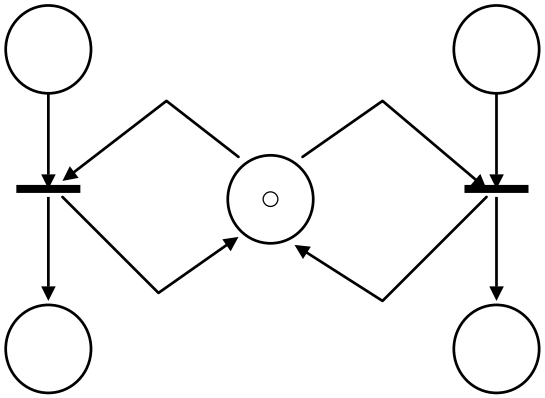


Producer/Consumer



How do we do Loops?

Non-determinism



Mutual Exclusion