

# Sensor fusion in dynamical systems - applications and research challenges

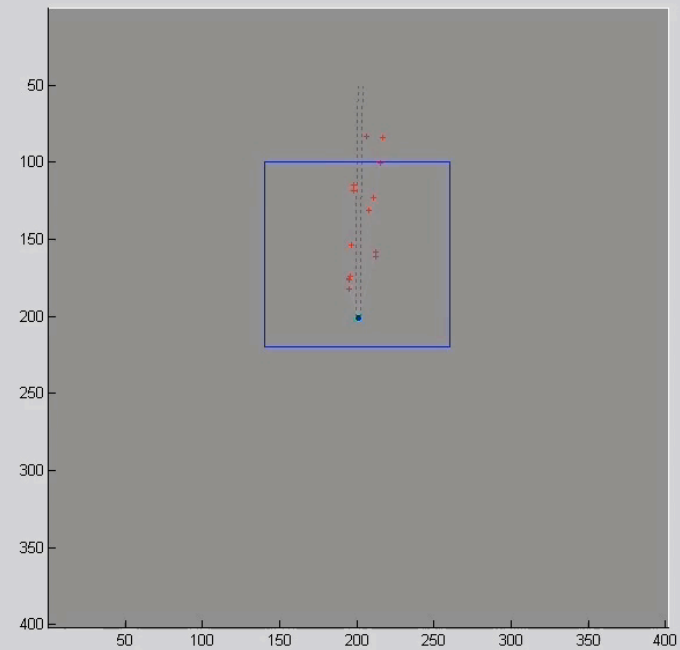
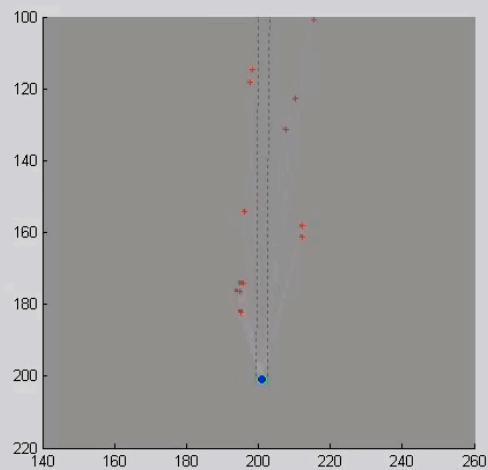
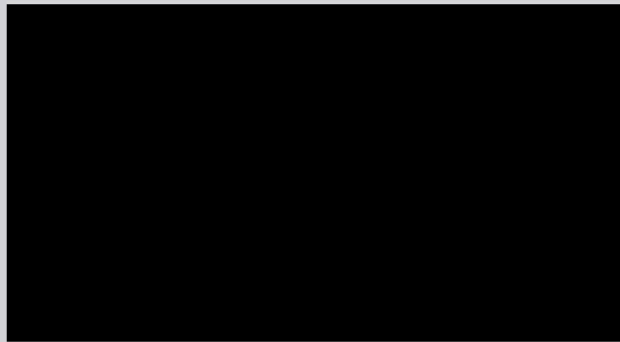


Thomas Schön  
Division of Automatic Control  
Linköping University  
Sweden

[users.isy.liu.se/rt/schon](http://users.isy.liu.se/rt/schon)

Joint work with (in alphabetical order): **Jonas Callmer** (LiU), **Andreas Eidehall** (Volvo cars), **David Forslund** (Autoliv), **Andreas Gising** (Cybaero), **Fredrik Gustafsson** (LiU), **Joel Hermansson** (Cybaero), **Jeroen Hol** (Xsens), **Johan Kihlberg** (Xdin), **Fredrik Lindsten** (LiU), **Henk Luinge** (Xsens), **Christian Lundquist** (LiU), **Johan Nordlund** (Saab), **Henrik Ohlsson** (Berkeley), **Jacob Roll** (Autoliv), **Simon Tegelid** (Xdin) and **David Törnqvist** (LiU).

# A first example - automotive sensor fusion



# The sensor fusion problem



- Inertial sensors
- Camera
- Barometer



- Inertial sensors
- Radar
- Barometer
- Map



- Inertial sensors
- Cameras
- Radars
- Wheel speed sensors
- Steering wheel sensor



- Inertial sensors
- Ultra-wideband

How do we combine the information from the different sensors?

---

Might all seem to be very different problems at first sight. However, the same strategy can be used in dealing with all of these applications.



## **Sensor fusion**

1. Dynamical systems
2. Sensors
3. World model
4. “Surrounding infrastructure”

## **Application examples**

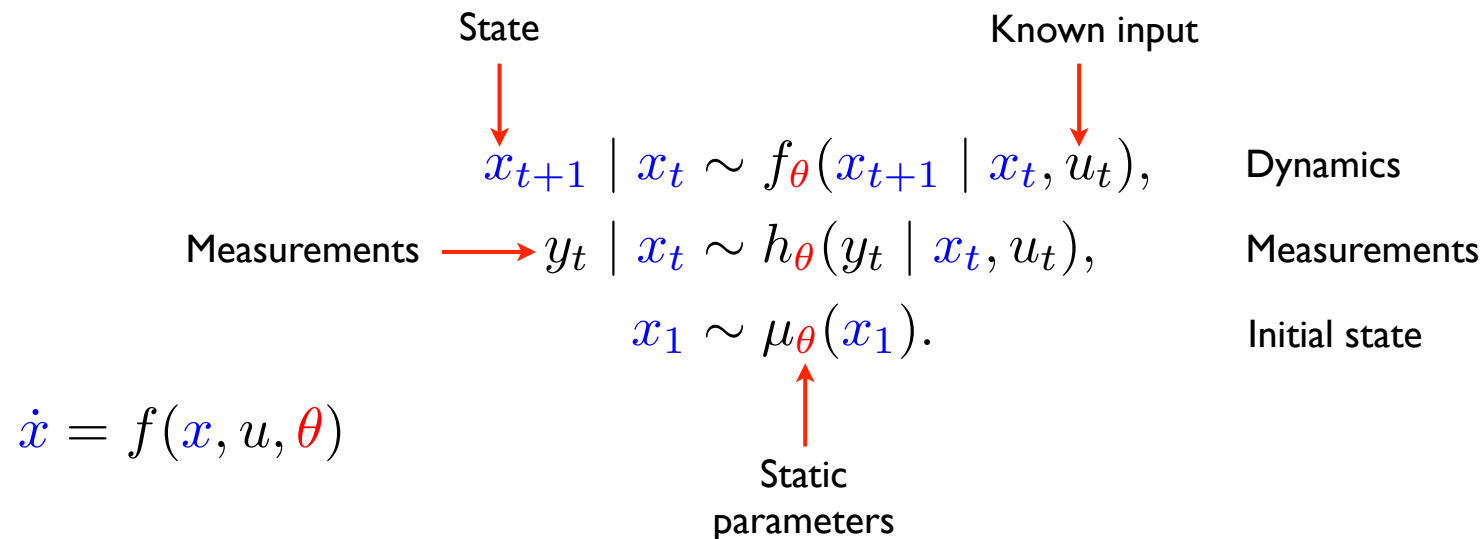
1. Vehicle motion estimation using night vision
2. Fighter aircraft navigation
3. Autonomous helicopter landing
4. Helicopter pose estimation using a map
5. Indoor positioning using a map
6. Indoor human motion estimation



# I. Dynamical systems - probabilistic models

We are dealing with **dynamical** systems!

We model a dynamical system using **probability density functions (PDFs)**



## Model = PDF

“The present state of a dynamical system depends on its history.”

The state process is hidden (latent) and it is observed indirectly via the measurement process.

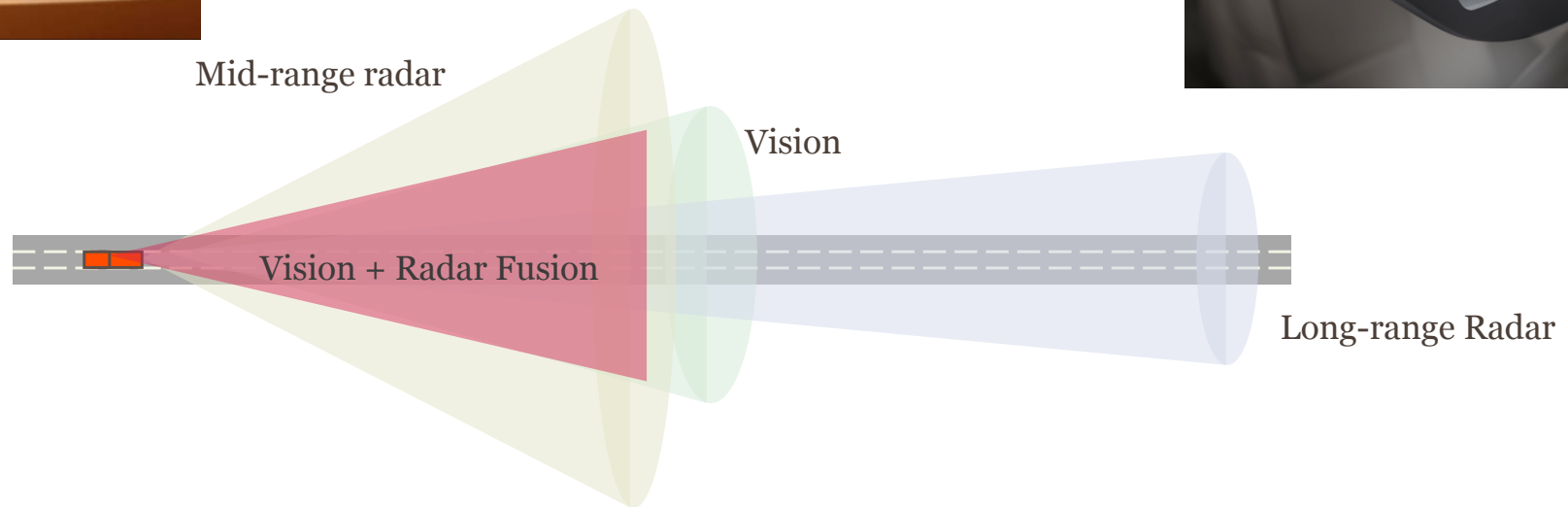
Often referred to as a **state space model (SSM)** or a **hidden Markov model (HMM)**.



## 2. Perception - sensors

The dynamical systems must be able to perceive their own (and others') motion, as well as the surrounding world.

This requires **sensors**.



Traditionally each sensor has been associated with its own field, this is now changing. Hence, you should not be afraid to enter and learn new fields!

Sensor fusion is multi-disciplinary



# 3. World model

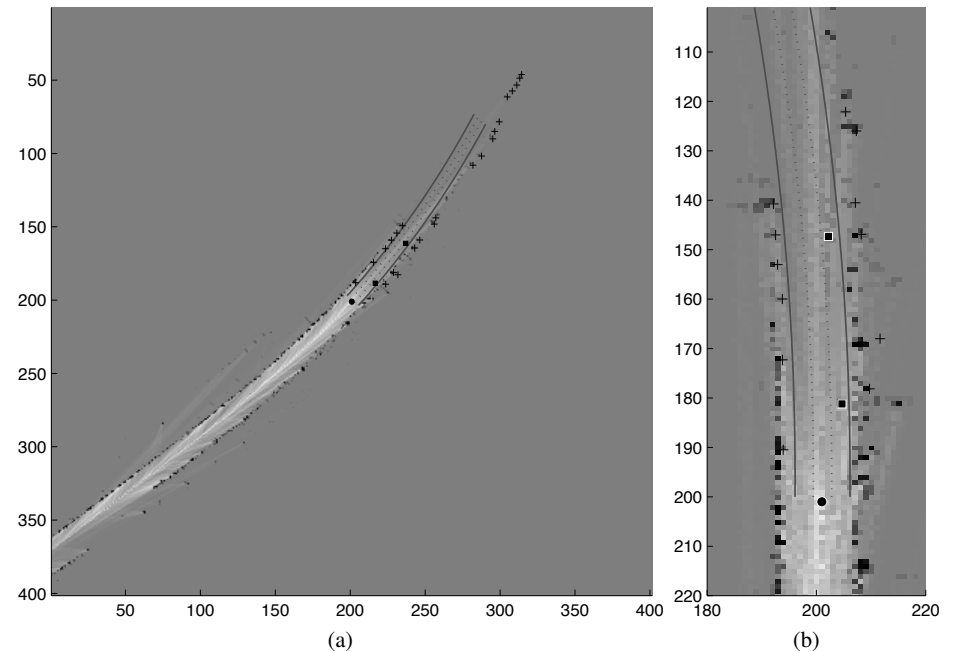
The dynamical systems exist in a context.

This requires a **world model**.

Valuable (indeed often necessary) source of information in computing situational awareness.

We will see two different uses of world models:

- Pre-existing world models, e.g., various maps
- Build world models on-line



## 4. The “surrounding infrastructure”

Besides models for dynamics, sensors and world, a successful sensor fusion solution heavily relies on a well functioning “surrounding infrastructure”.

This includes for example:

- Time synchronization of the measurements from the different sensors
- Mounting of the sensors and calibration
- Computer vision, radar processing
- Etc...

An example:



### Relative pose calibration:

Compute the relative translation and rotation of the camera and the inertial sensors that are rigidly connected.

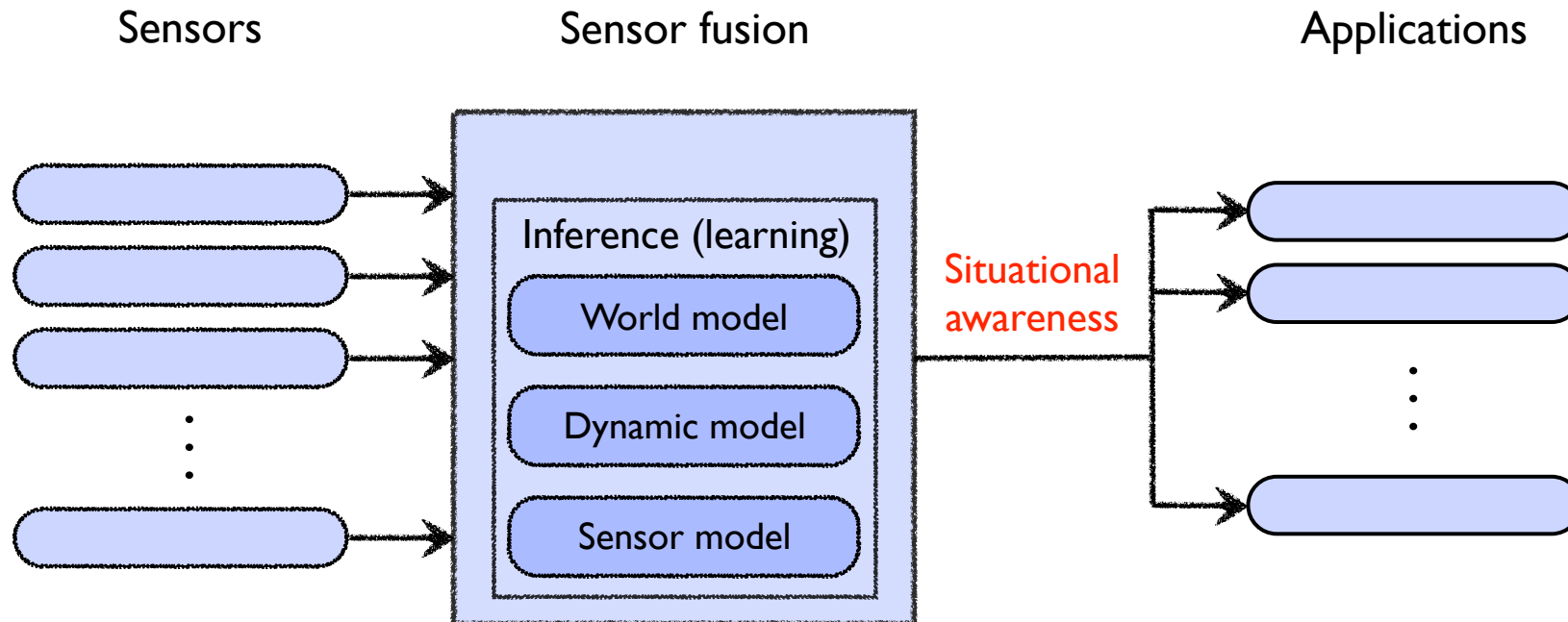
Jeroen D. Hol, Thomas B. Schön and Fredrik Gustafsson. **Modeling and Calibration of Inertial and Vision Sensors**. *International Journal of Robotics Research (IJRR)*, 29(2):231-244, February 2010.





## Definition (sensor fusion)

Sensor fusion is the process of using information from **several different** sensors to **infer (learn)** what is happening (this typically includes states of various dynamical systems and various static parameters).



The inference problem amounts to **combining** the knowledge we have from the models (dynamic, world, sensor) and from the measurements.

The **aim** is to compute

$$p(x_{1:t}, \theta \mid y_{1:t})$$

and/or some of its marginal densities,

$$p(x_t \mid y_{1:t})$$

$$p(\theta \mid y_{1:t})$$

These densities are then commonly used to form point estimates, **maximum likelihood** or **Bayesian**.

---

- Everything we do rests on a firm foundation of probability theory and mathematical statistics.
- If we have the wrong model, there is no estimation/learning algorithm that can help us.



# Inference - the filtering problem

$$p(x_t | y_{1:t}) = \frac{\overbrace{p(y_t | x_t)}^{\text{sensor model}} \overbrace{p(x_t | y_{1:t-1})}^{\text{prediction density}}}{p(y_t | y_{1:t-1})}$$
$$p(x_{t+1} | y_{1:t}) = \int \underbrace{p(x_{t+1} | x_t)}_{\text{dynamical model}} \underbrace{p(x_t | y_{1:t})}_{\text{filtering density}} dx_t$$

In the application examples these equations are solved using particle filters (PF), Rao-Blackwellized particle filters (RBPF), extended Kalman filters (EKF) and various optimization based approaches.

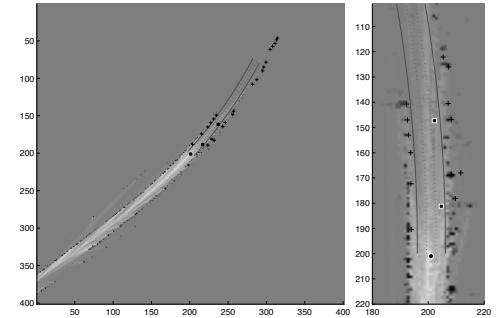


# The story I am telling



1. We are dealing with dynamical systems  
This requires a **dynamical model**.

2. The dynamical systems exist in a context.  
This requires a **world model**.



3. The dynamical systems must be able to perceive their own (and others') motion, as well as the surrounding world.

This requires sensors and **sensor models**.

4. We must be able to transform the information from the sensors into knowledge about the dynamical systems and their surrounding world.

This requires **sensor fusion**.



## **Sensor fusion**

1. Dynamical systems
2. Sensors
3. World model
4. “Surrounding infrastructure”

## **Application examples**

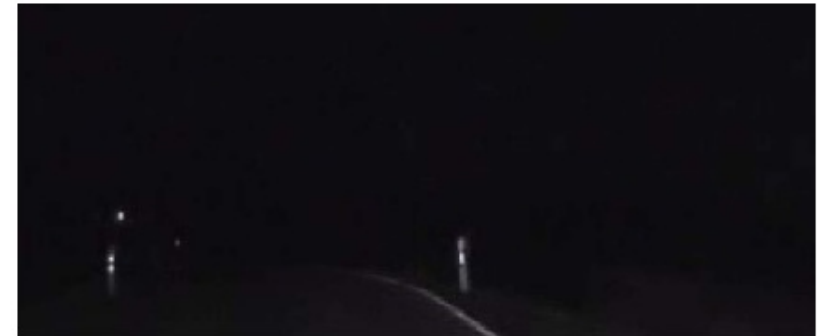
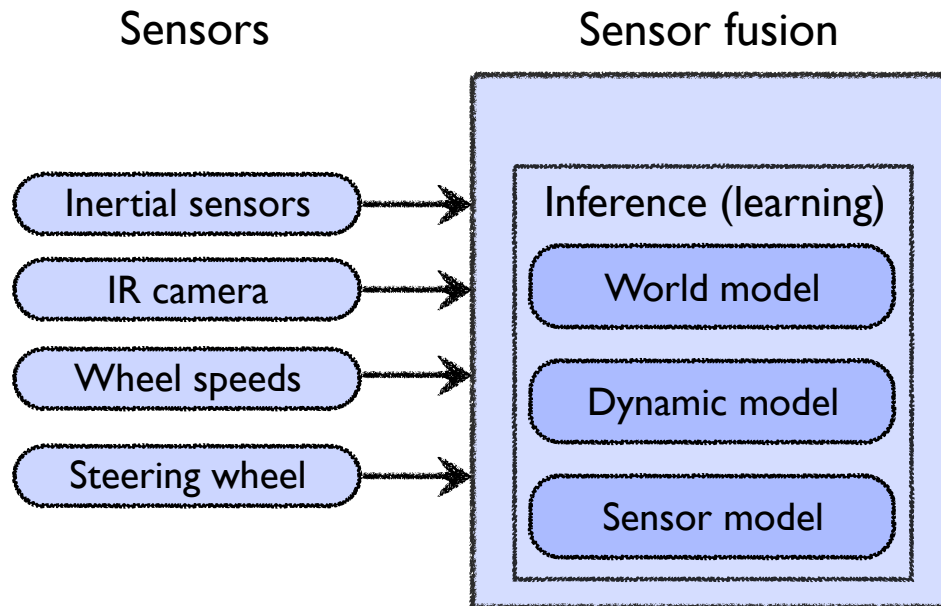
1. Vehicle motion estimation using night vision
2. Fighter aircraft navigation
3. Autonomous helicopter landing
4. Helicopter pose estimation using a map
5. Indoor positioning using a map
6. Indoor human motion estimation



# I. Vehicle motion estimation using night vision

**Aim:** Show how images from an infrared (IR) camera can be used to obtain better estimates of the ego-vehicle motion and the road geometry in 3D.

**Industrial partner:** Autoliv Electronics



Road scene, as seen with a standard camera.



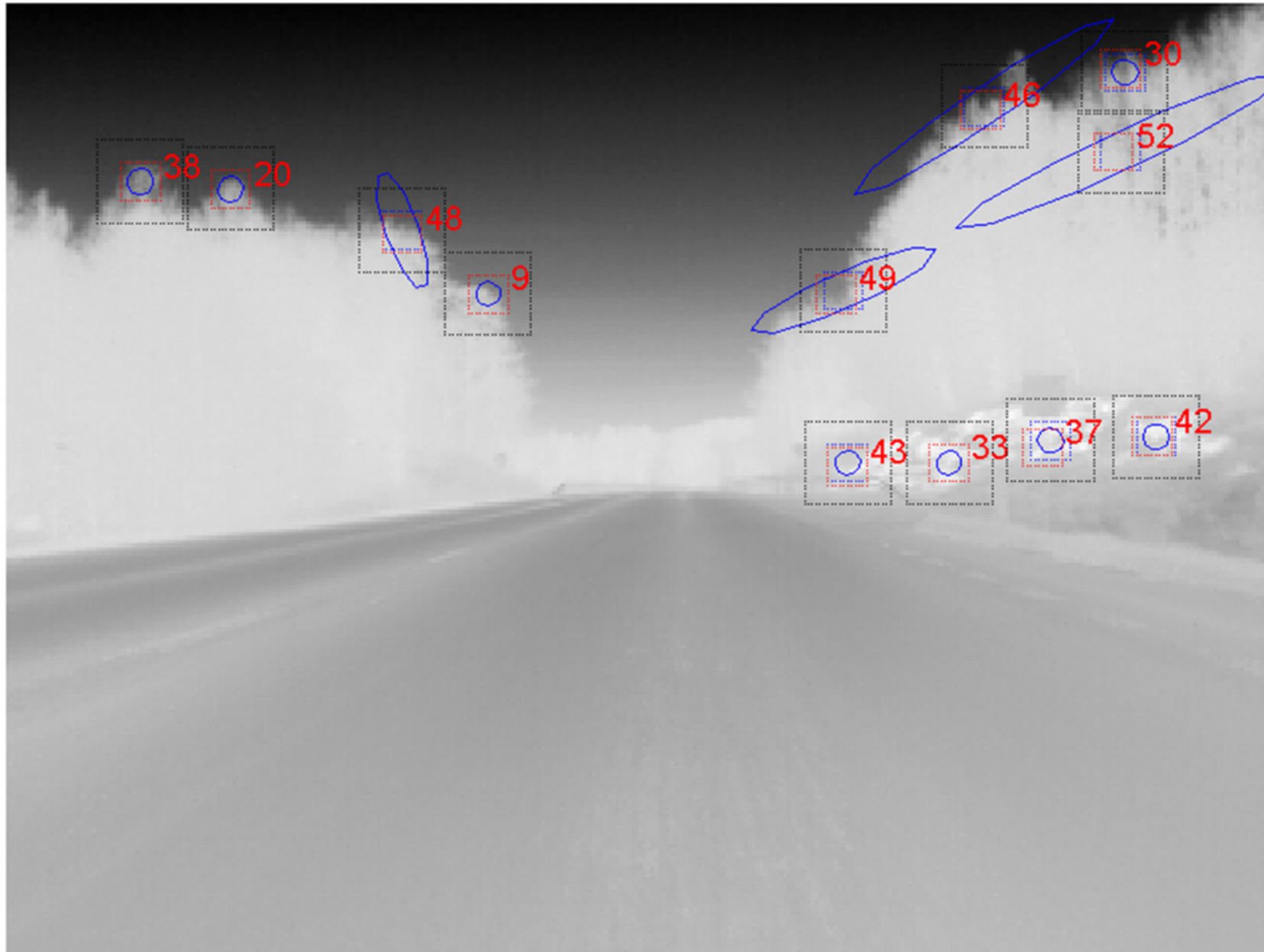
Same road scene as above, seen with the IR camera



FIR camera

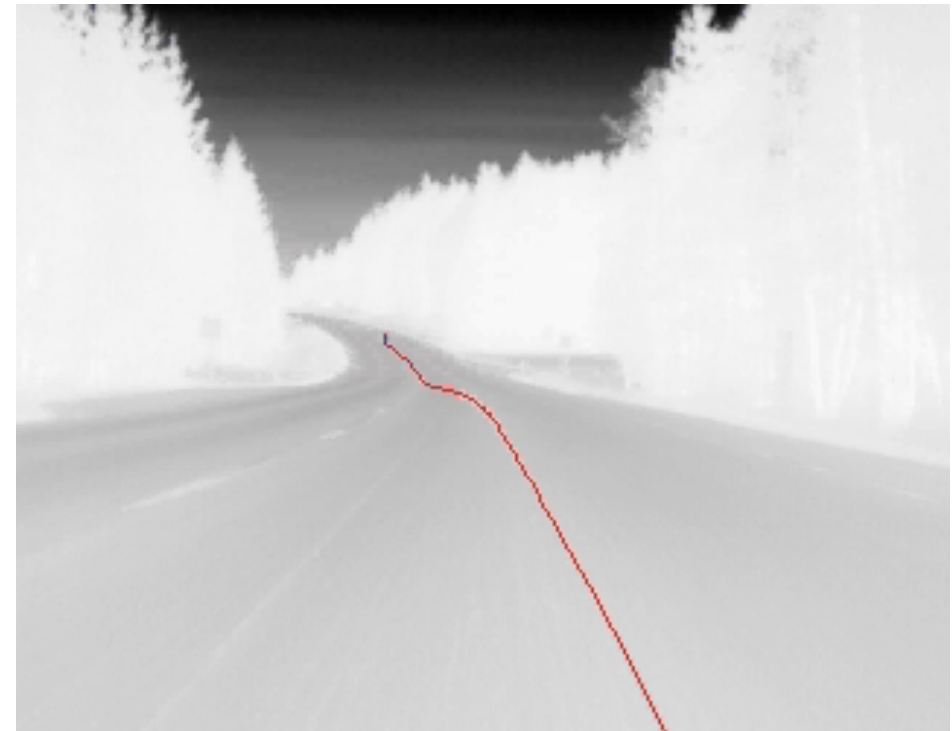
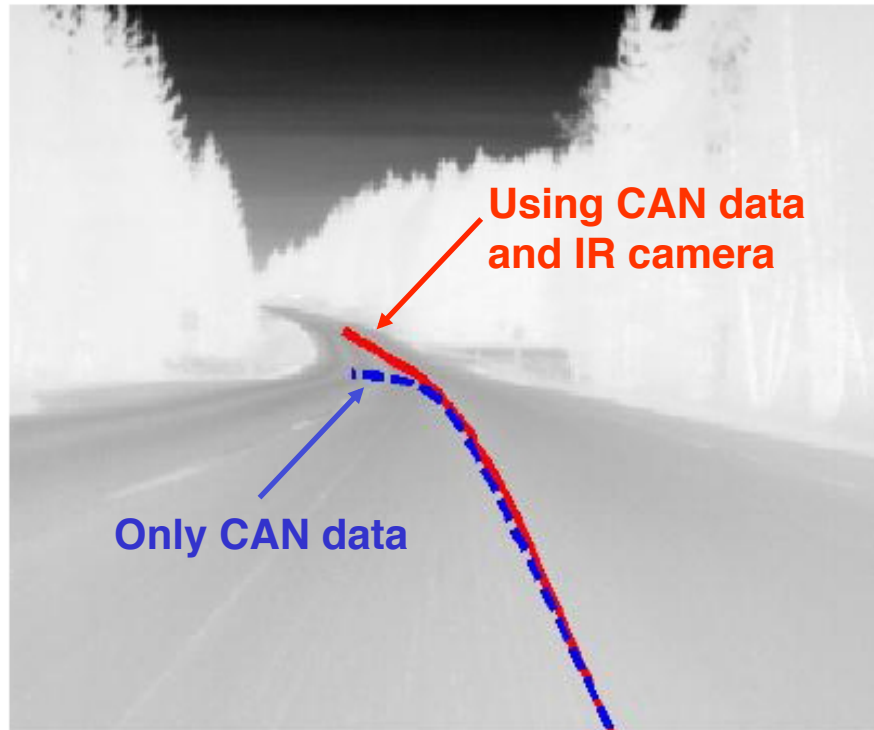


# I. Vehicle motion estimation using night vision



# I. Vehicle motion estimation using night vision - experiments

Results using measurements recorded during night time driving on rural roads in Sweden.



Showing the ego-motion estimates reprojected onto the images.

Emil Nilsson, Christian Lundquist, Thomas B. Schön, David Forslund and Jacob Roll, **Vehicle Motion Estimation Using an Infrared Camera**. *Proceedings of the 18th World Congress of the International Federation of Automatic Control (IFAC)*, Milan, Italy, August-September 2011.

Thomas B. Schön and Jacob Roll, **Ego-Motion and Indirect Road Geometry Estimation Using Night Vision**. *Proceedings of the IEEE Intelligent Vehicle Symposium (IV)*, Xi'an, Shaanxi, China, June 2009.

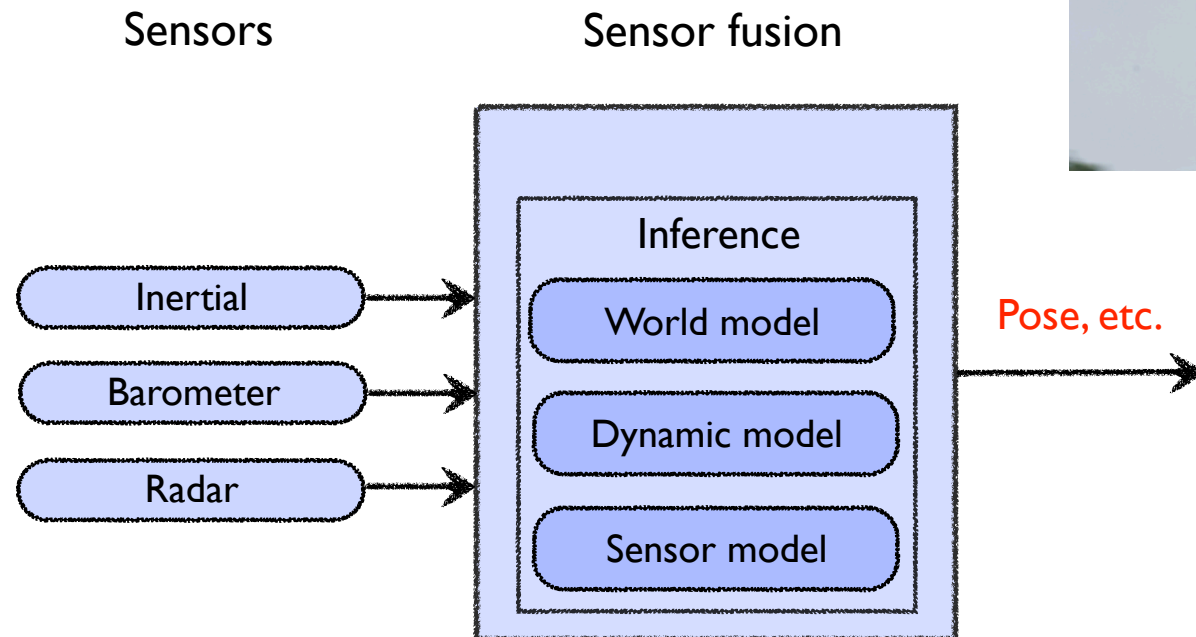




## 2. Fighter aircraft navigation

**Aim:** Find the position, velocity and orientation of a fighter aircraft.

**Industrial partner:** Saab



# Particle filter - very brief introduction (I/II)

The particle filter provides an approximation of the filter PDF

$$p(\mathbf{x}_t \mid y_{1:t})$$

when the state evolves according to an SSM

$$\begin{aligned}\mathbf{x}_{t+1} \mid \mathbf{x}_t &\sim f(\mathbf{x}_{t+1} \mid \mathbf{x}_t, u_t), \\ y_t \mid \mathbf{x}_t &\sim h(y_t \mid \mathbf{x}_t, u_t), \\ \mathbf{x}_1 &\sim \mu(\mathbf{x}_1).\end{aligned}$$

The particle filter maintains an empirical distribution made up N samples (particles) and corresponding weights

$$\hat{p}(\mathbf{x}_t \mid y_{1:t}) = \sum_{i=1}^N w_t^i \delta_{\mathbf{x}_t^i}(\mathbf{x}_t)$$

This approximation converge to the true filter PDF,

Xiao-Li Hu, Thomas B. Schön and Lennart Ljung. **A Basic Convergence Result for Particle Filtering.** *IEEE Transactions on Signal Processing*, 56(4):1337-1348, April 2008.



# Particle filter - very brief introduction (II/II)

The weights and the particles in

$$\hat{p}(x_t | y_{1:t}) = \sum_{i=1}^N w_t^i \delta_{x_t^i}(x_t)$$

are updated as new measurements becomes available. This approximation can for example be used to compute an estimate of the mean value,

$$\hat{x}_{t|t} = \int x_t p(x_t | y_{1:t}) dx_t \approx \int x_t \sum_{i=1}^N w_t^i \delta_{x_t^i}(x_t) dx_t = \sum_{i=1}^N w_t^i x_t^i$$

---

The theory underlying the particle filter has been developed over the past two decades and the theory and its applications are still being developed at a very high speed. For a timely tutorial, see

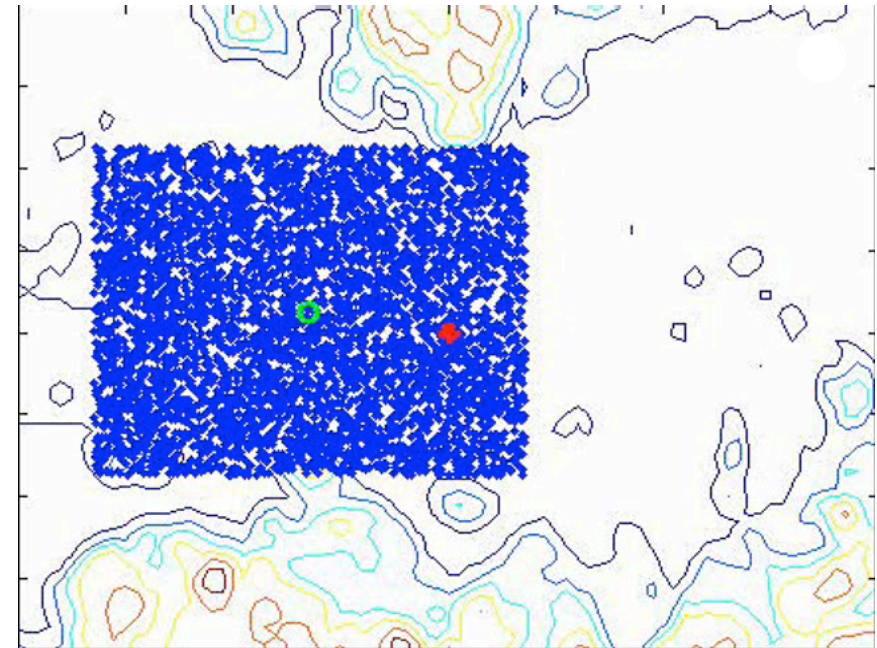
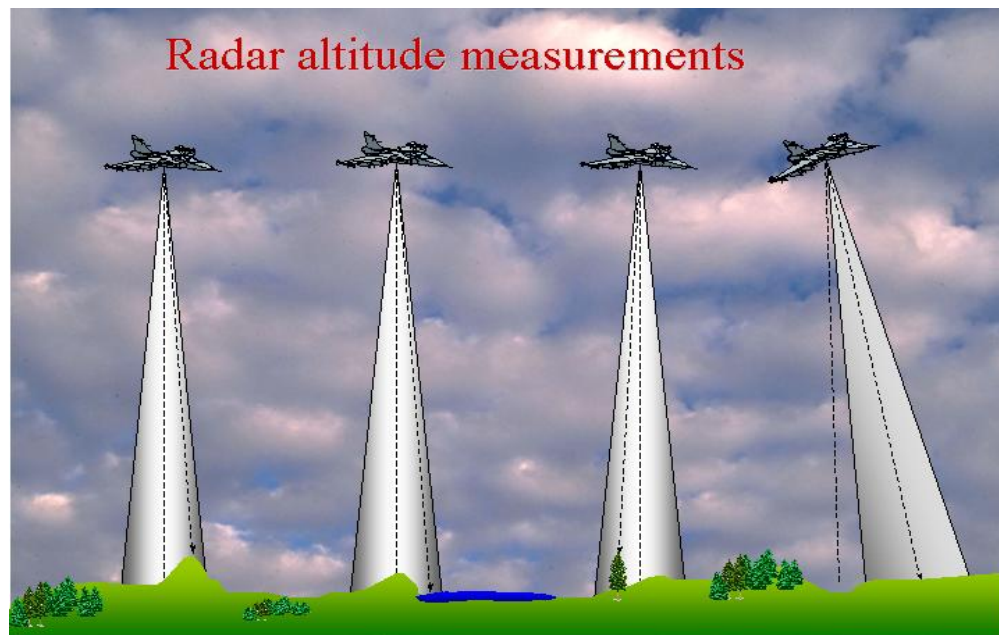
A. Doucet and A. M. Johansen. **A tutorial on particle filtering and smoothing: fifteen years later**. In *Oxford Handbook of Nonlinear Filtering*, 2011, D. Crisan and B. Rozovsky (eds.). Oxford University Press.

or my new PhD course on computational inference in dynamical systems

[users.isy.liu.se/rt/schon/course\\_CIDS.html](http://users.isy.liu.se/rt/schon/course_CIDS.html)



## 2. Fighter aircraft navigation



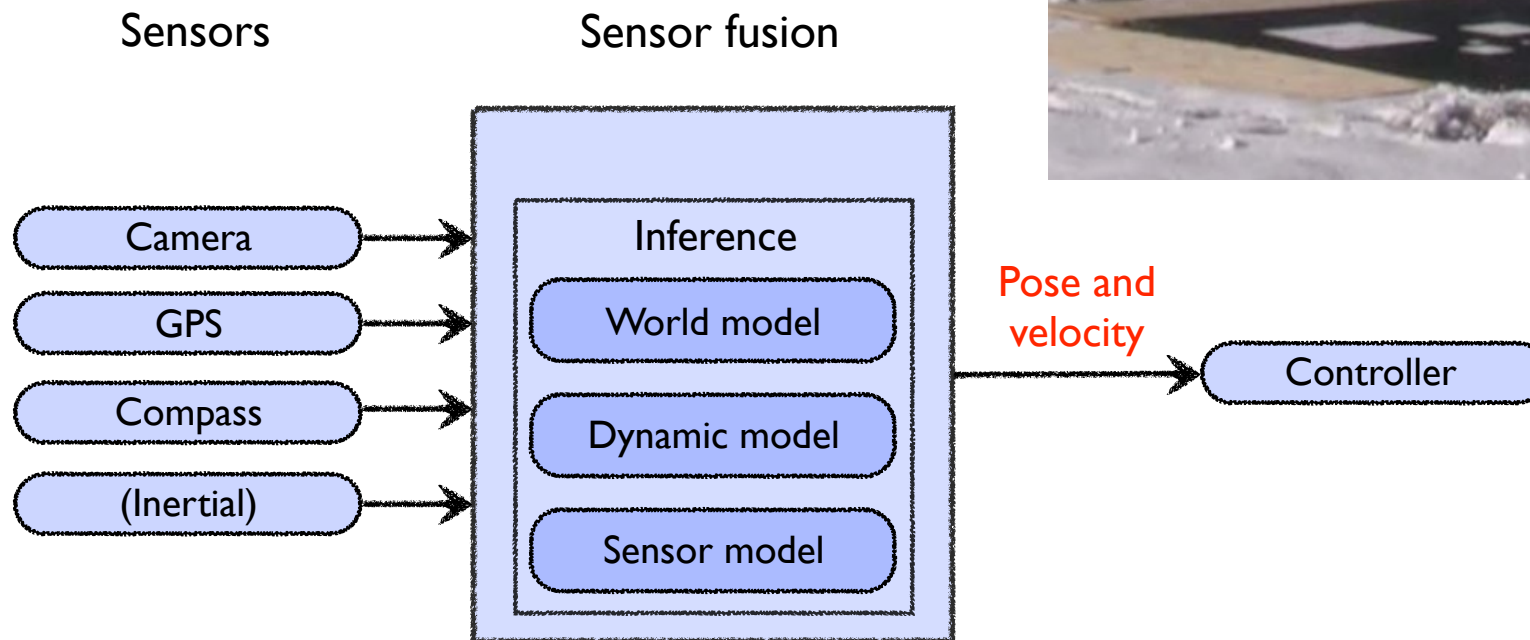
*“Think of each particle as one simulation of the system state (in the movie, only the horizontal position is visualized). Only keep the good ones.”*

Thomas Schön, Fredrik Gustafsson, and Per-Johan Nordlund. **Marginalized Particle Filters for Mixed Linear/Nonlinear State-Space Models**. *IEEE Transactions on Signal Processing*, 53(7):2279-2289, July 2005.

# 3. Autonomous helicopter landing

**Aim:** Land a helicopter autonomously using information from a camera, GPS, compass and inertial sensors.

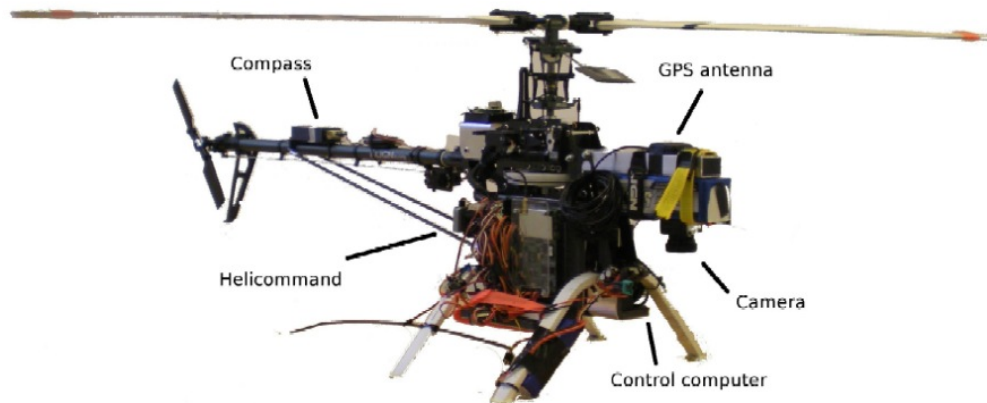
**Industrial partner:** Cybaero



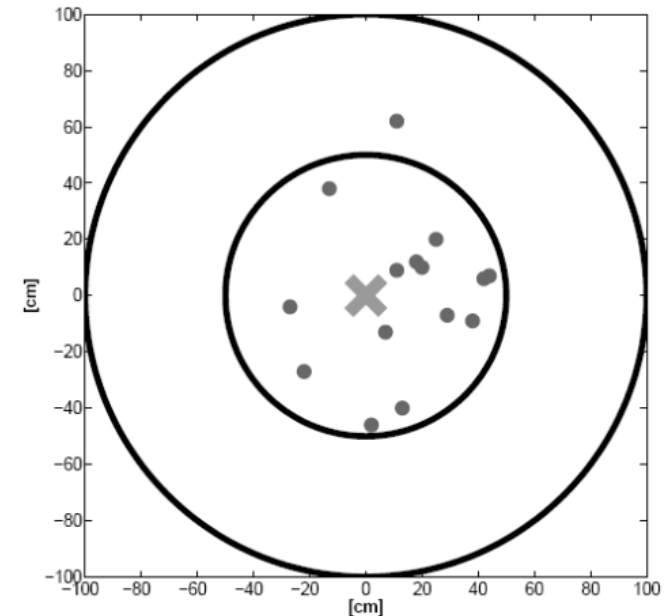
# 3. Autonomous helicopter landing

## Experimental helicopter

- Weight: 5kg
- Electric motor



## Results from 15 landings



The two circles mark 0.5m and 1m landing error, respectively.

Dots = achieved landings  
Cross = perfect landing

Joel Hermansson, Andreas Gising, Martin Skoglund and Thomas B. Schön. **Autonomous Landing of an Unmanned Aerial Vehicle.** *Reglermöte (Swedish Control Conference)*, Lund, Sweden, June 2010.

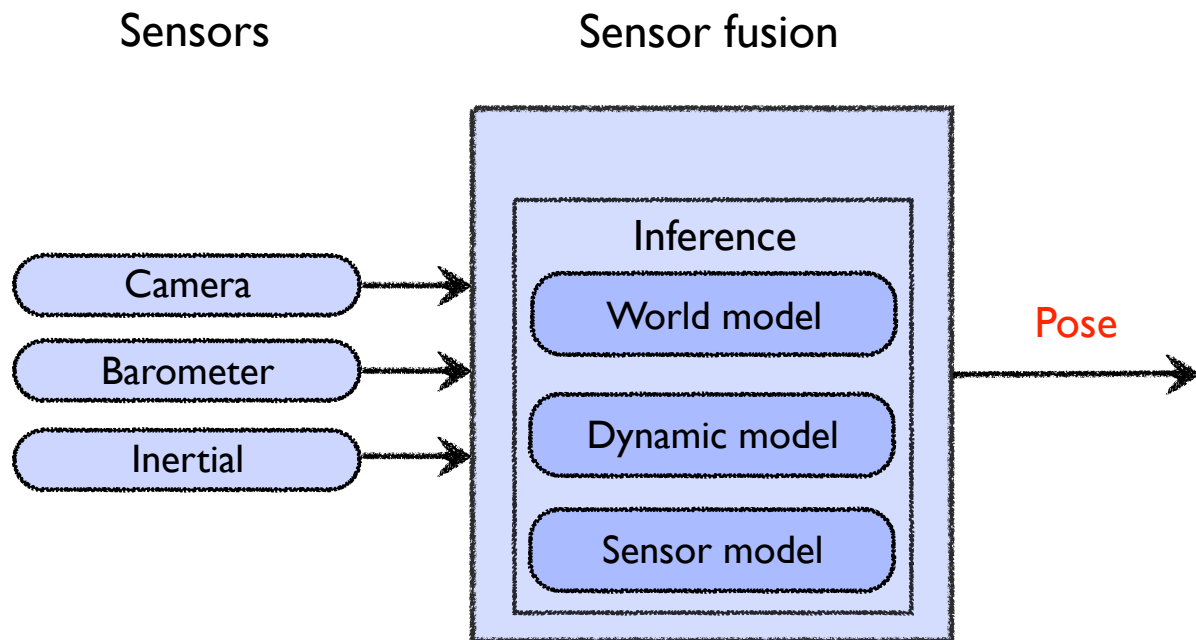


# 3. Autonomous helicopter landing



## 4. Helicopter pose estimation using a map

**Aim:** Compute the position and orientation of a helicopter by exploiting the information present in Google maps images of the operational area.





# 4. Helicopter pose estimation using a map



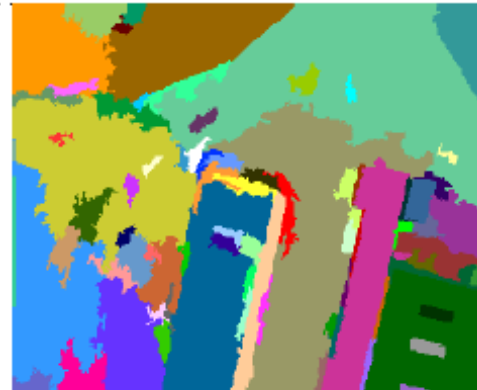
Map over the operational environment obtained from Google Earth.



Manually classified map with grass, asphalt and houses as pre-specified classes.



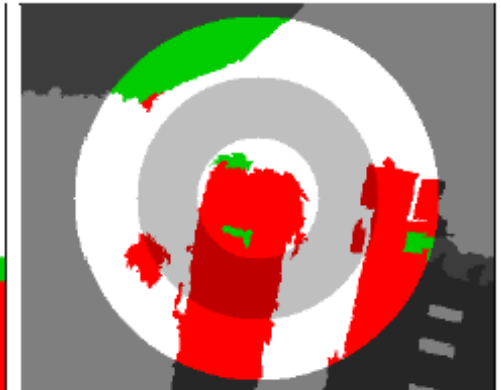
Image from on-board camera



Extracted superpixels



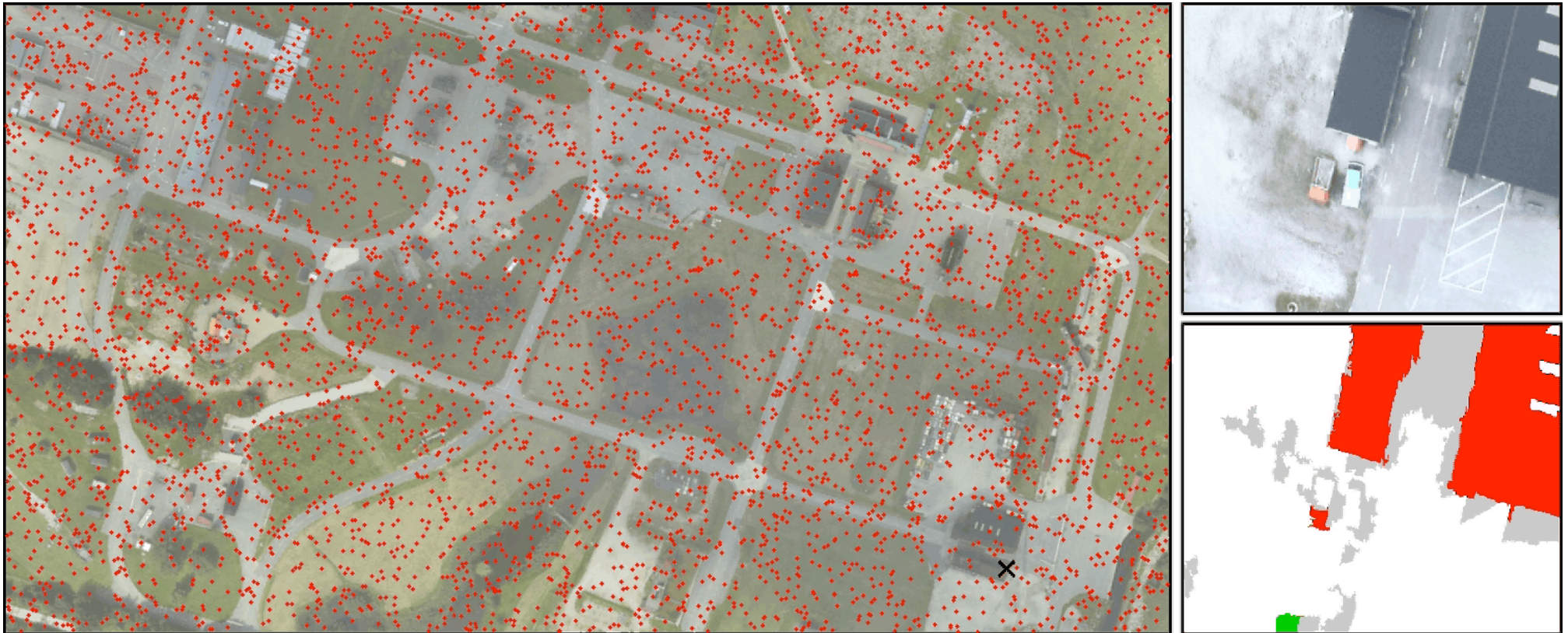
Superpixels classified as grass, asphalt or house



Three circular regions used for computing class histograms



## 4. Helicopter pose estimation using a map



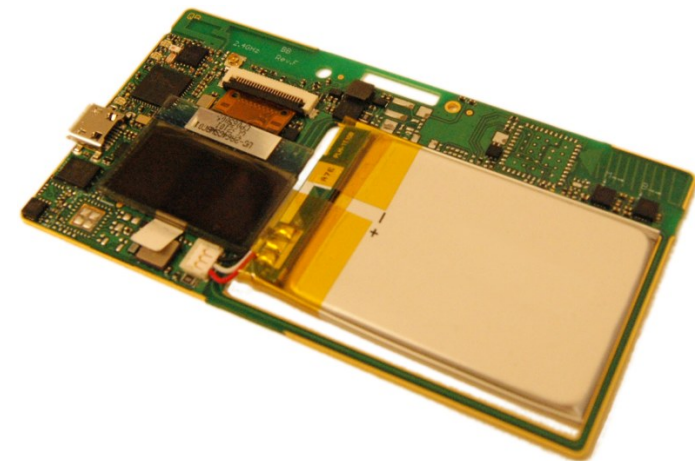
*“Think of each particle as one simulation of the system state (in the movie, only the horizontal position is visualized). Only keep the good ones.”*

Fredrik Lindsten, Jonas Callmer, Henrik Ohlsson, David Törnqvist, Thomas B. Schön, Fredrik Gustafsson, **Geo-referencing for UAV Navigation using Environmental Classification**. *Proceedings of the International Conference on Robotics and Automation (ICRA)*, Anchorage, Alaska, USA, May 2010.

## 5. Indoor positioning using a map

**Aim:** Compute the position of a person moving around indoors using sensors (inertial, magnetometer and radio) located in an ID badge and a map.

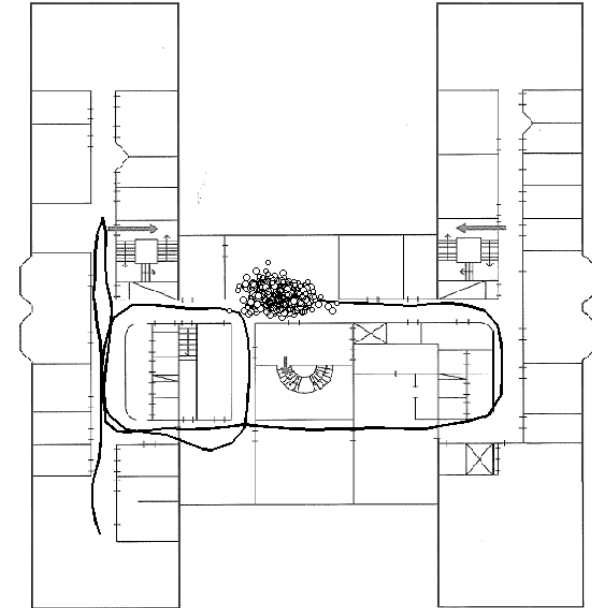
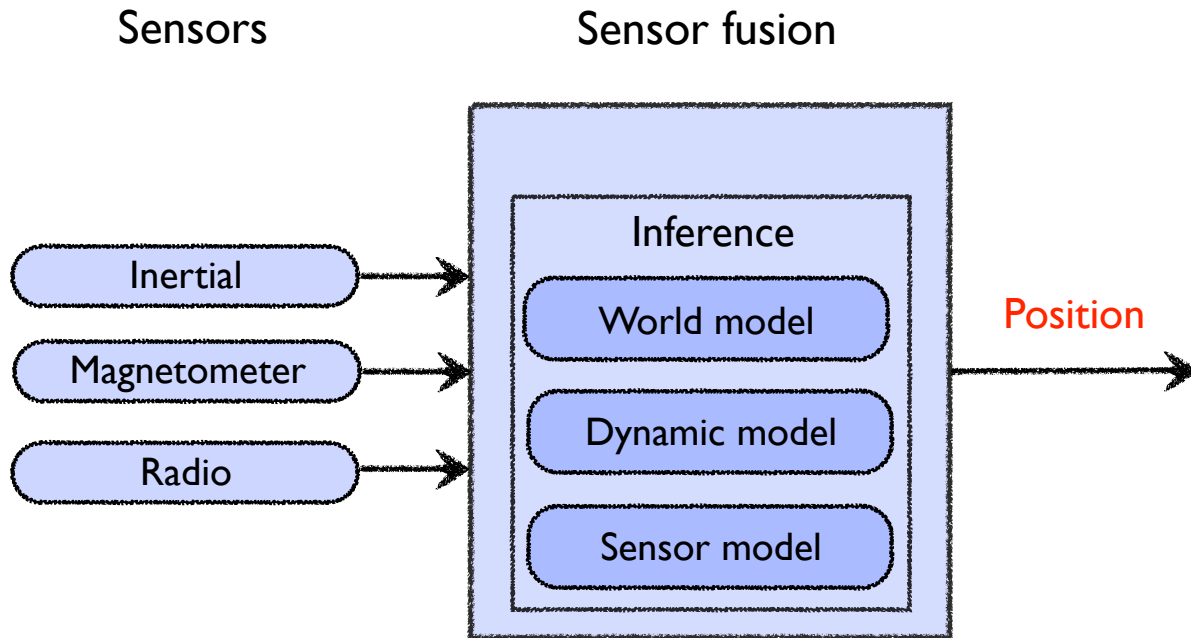
**Industrial partner:** Xdin



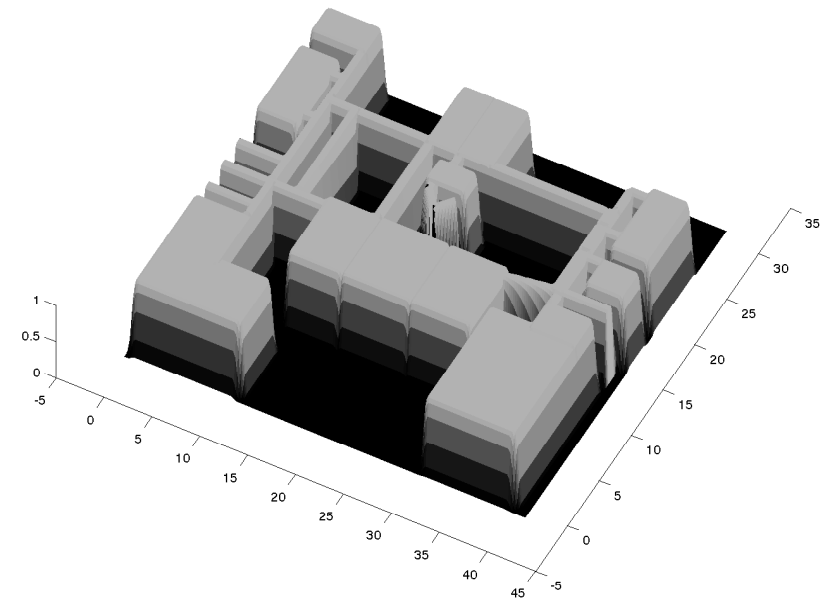
The inside of the ID badge.



# 5. Indoor positioning using a map



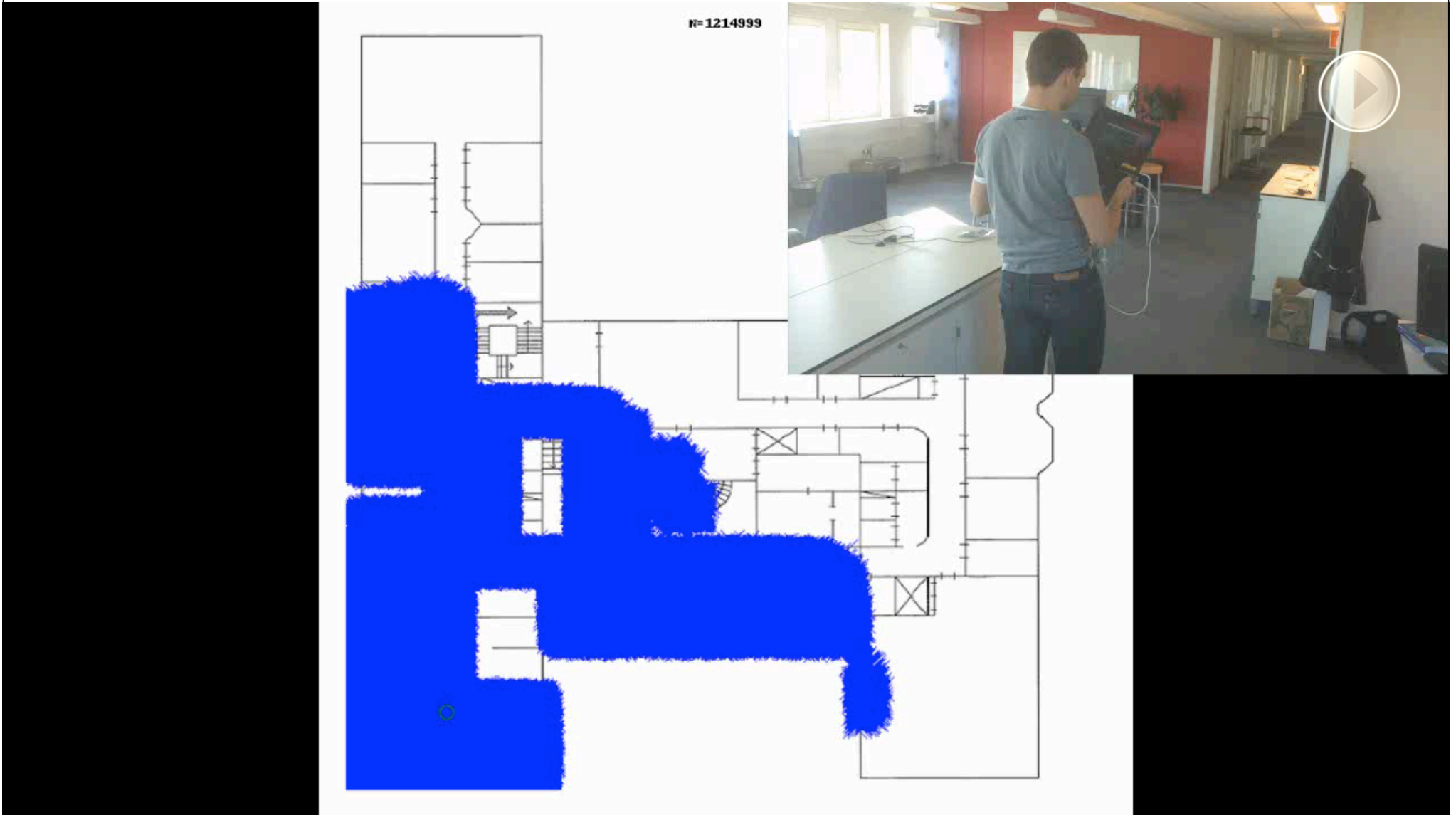
PDF of an office environment, the bright areas are rooms and corridors (i.e., walkable space).



J. Kihlberg and S. Tegelid. **Map aided indoor positioning**. Master's thesis LiTH-ISY-EX--12/4572--SE. Department of Electrical Engineering, Linköping University,



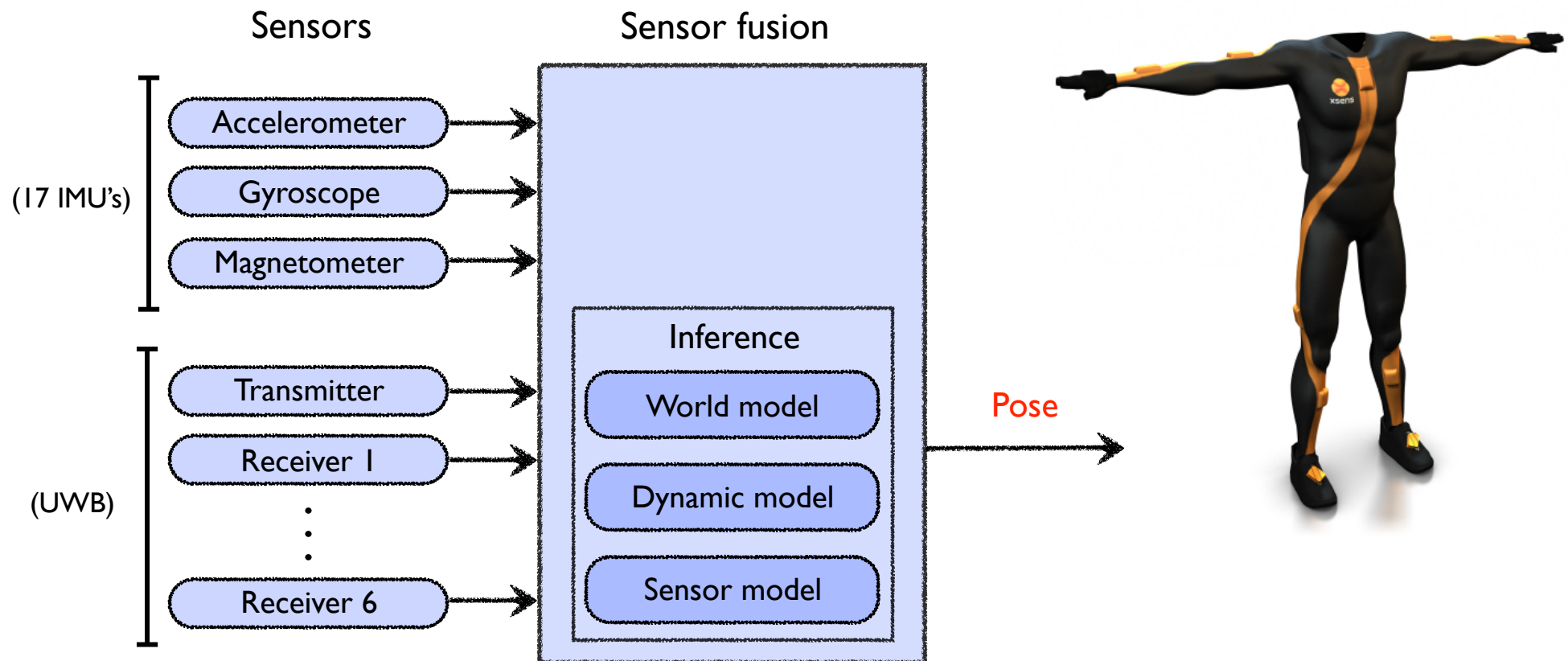
# 5. Indoor positioning using a map



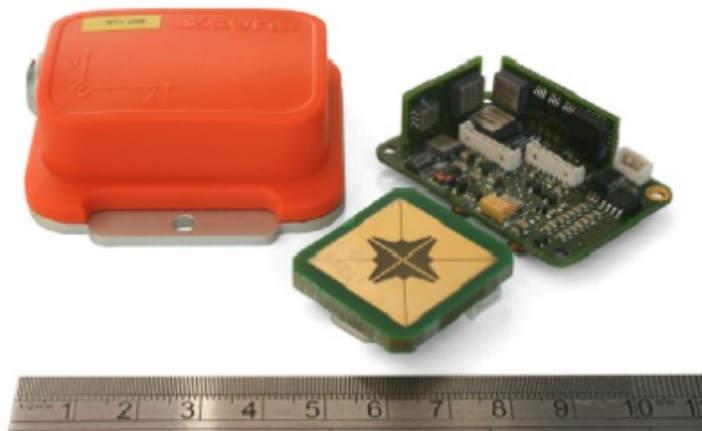
## 6. Indoor human motion estimation

**Aim:** Estimate the position and orientation of a human (i.e. human motion) using measurements from inertial sensors and ultra-wideband (UWB).

**Industrial partner:** Xsens Technologies



## 6. Indoor human motion estimation - sensors



Sensor unit integrating an IMU and a UWB transmitter into a single housing.



UWB - impulse radio using very short pulses ( $\sim$  1ns)

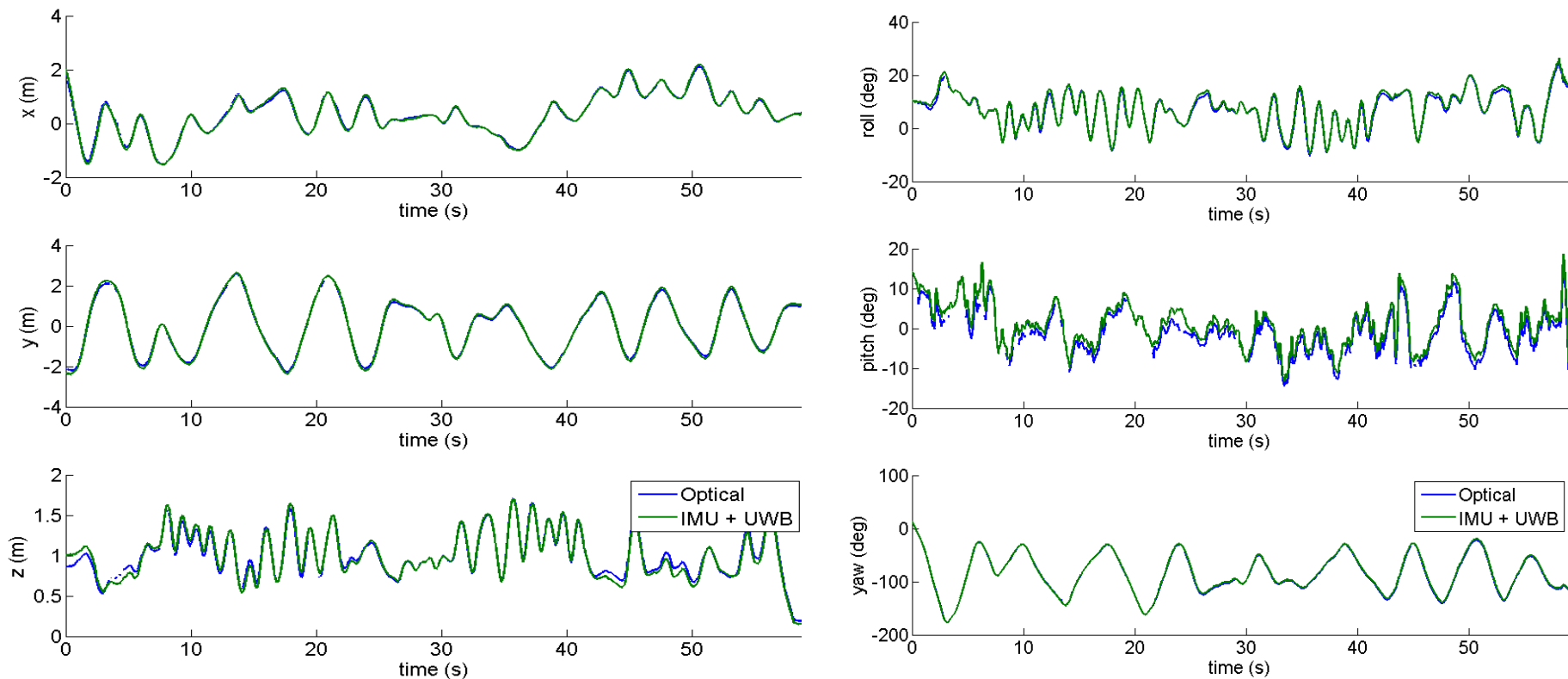
- Low energy over a wide frequency band
- High spatial resolution
- Time-of-arrival (TOA) measurements
- Mobile transmitter and 6 stationary, synchronized receivers at known positions.

- Inertial measurements @ 200 Hz
- UWB measurements @ 50 Hz

Excellent for indoor positioning



## 6. Indoor human motion estimation - experimental results



Performance evaluation using a camera-based reference system (Vicon).

RMSE: 0.6 deg. in orientation and 5 cm in position.

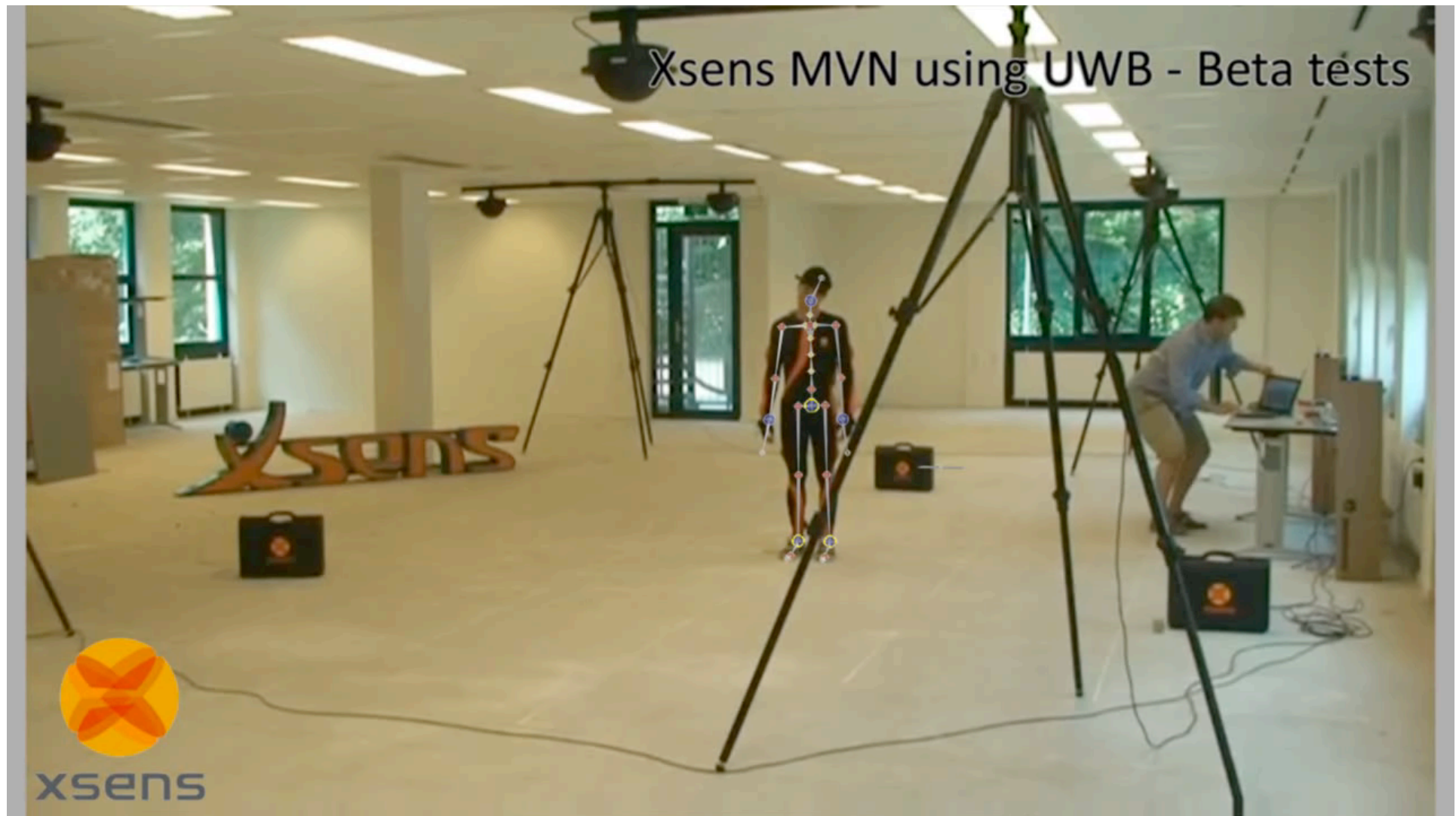
Jeroen Hol, Thomas B. Schön and Fredrik Gustafsson, **Ultra-Wideband Calibration for Indoor Positioning**. *Proceedings of the IEEE International Conference on Ultra-Wideband (ICUWB)*, Nanjing, China, September 2010.

Jeroen Hol, Fred Dijkstra, Henk Luinge and Thomas B. Schön, **Tightly Coupled UWB/IMU Pose Estimation**. *Proceedings of the IEEE International Conference on Ultra-Wideband (ICUWB)*, Vancouver, Canada, September 2009.





## 6. Indoor human motion estimation - experiment



## 6. Indoor human motion estimation - experiment



# Sensor fusion - research challenges

- **Enable simple use of world models**

- Representations, standards
- Automatic reuse of already existing world models (includes everything from very simple to complex 3D photorealistic models)
- Automatic building of world models
- Collaborative (distributed) modeling of the world



Map over the operational

Manually classified map with grass, asphalt and

- **Surrounding infrastructure - “plug-and-playing”**

- Calibration, synchronization, etc.

- **New and better inference methods**

- **Cultural aspects**, sensor fusion is by definition a multi-disciplinary activity, collaboration and respect are important.

- **Computational power is steadily increasing**, enables us to work with richer models and better inference methods.

- **Scalability**, how can we leverage and use the fact that everyone is becoming a sensor?

$$p(x_t | y_{1:t}) = \frac{h(y_t | x_t)p(x_t | y_{1:t-1})}{p(y_t | y_{1:t-1})}$$

$$p(x_{t+1} | y_{1:t}) = \int f(x_{t+1} | x_t)p(x_t | y_{1:t})dx_t$$



# Take home message

Quite a few different applications from different areas, all solved using the **same underlying sensor fusion strategy**

- **Model** the dynamics
- **Model** the sensors
- **Model** the world
- Solve the resulting **inference** problem

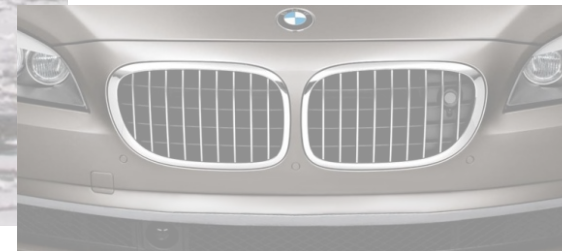
**and**, do not underestimate the “surrounding infrastructure”!

- There is a lot of **interesting research** that remains to be done!
- The number of available sensors is currently skyrocketing
- The **industrial utility** of this technology is **growing** as we speak!



# Thank you for your attention!!

$$Q(\theta, \hat{\theta}_k) = E_{\theta_k} \{ \log p_{\theta}(Z, Y) | Y \}$$
$$\theta_{k+1} = \arg \max_{\theta} Q(\theta, \theta_k)$$



Nonlinear state-space model

$$x_{t+1} = f_t(x_t, u_t) + w_t$$

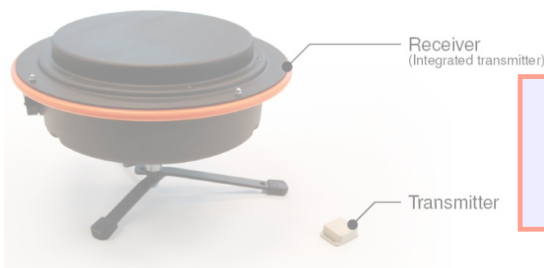
$$y_t = h_t(x_t, u_t) + e_t$$

$$x_{t+1} \sim p(x_{t+1}|x_t)$$

$$y_t \sim p(y_t|x_t)$$

$$p(x_t|y_{1:t}) = \frac{p(y_t|x_t)p(x_t|y_{1:t-1})}{p(y_t|y_{1:t-1})}$$

$$p(x_{t+1}|y_{1:t}) = \int p(x_{t+1}|x_t)p(x_t|y_{1:t})dx_t$$



Joint work with (in alphabetical order): **Jonas Callmer** (LiU), **Andreas Eidehall** (Volvo cars), **David Forslund** (Autoliv), **Andreas Gising** (Cybaero), **Fredrik Gustafsson** (LiU), **Joel Hermansson** (Cybaero), **Jeroen Hol** (Xsens), **Johan Kihlberg** (Xdin), **Fredrik Lindsten** (LiU), **Henk Luinge** (Xsens), **Christian Lundquist** (LiU), **Johan Nordlund** (Saab), **Henrik Ohlsson** (Berkeley), **Jacob Roll** (Autoliv), **Simon Tegelid** (Xdin) and **David Törnqvist** (LiU).

