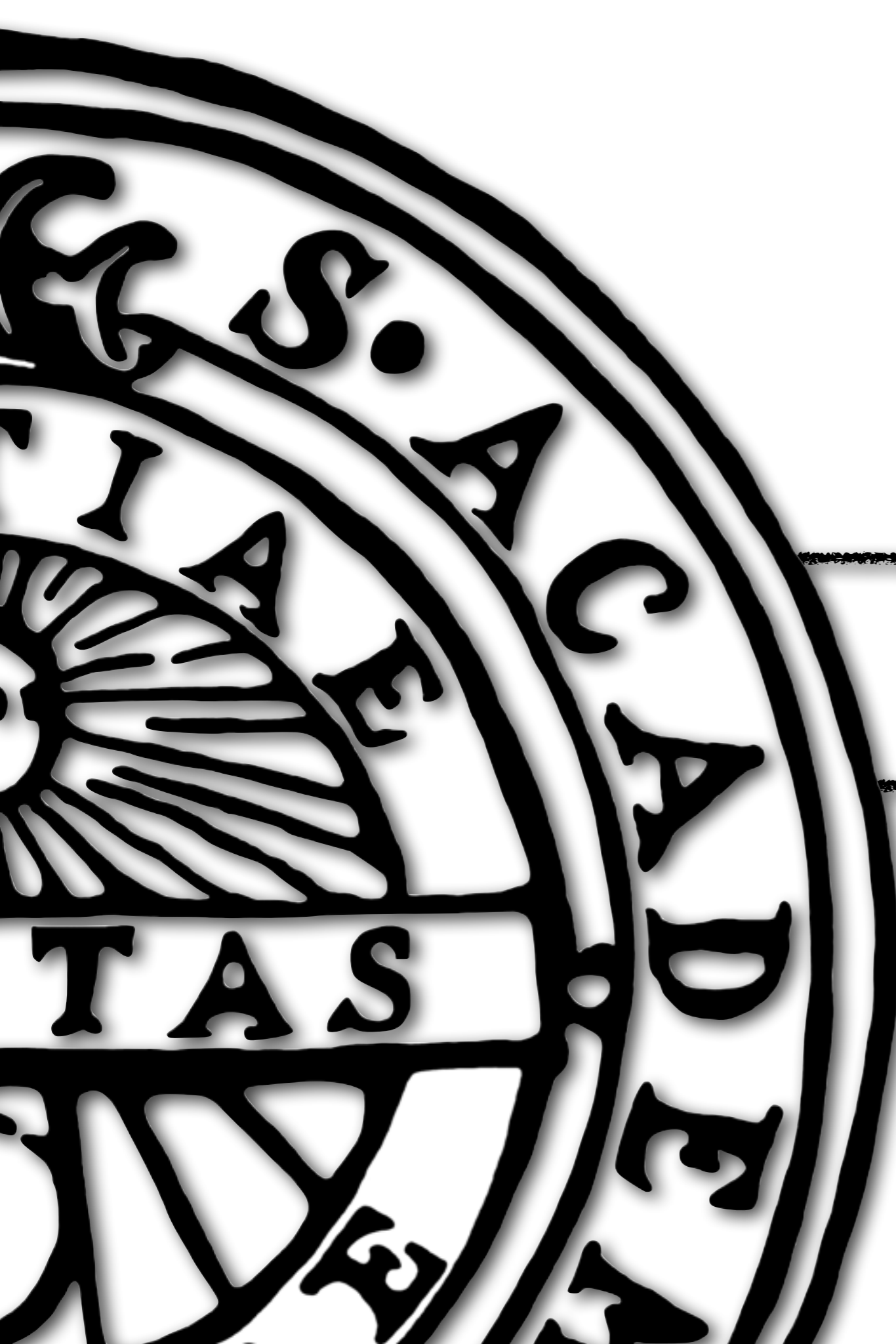


Verification of

# Directed Acyclic Ad-Hoc Networks

Othmane  
Rezine





Verification of

# Directed Acyclic Ad-Hoc Networks

Parosh  
Abdulla



Mohammed  
Faouzi Atig



Othmane  
Rezine





# Ad-Hoc Networks

Directed Acyclic



Ad-Hoc Networks

Directed Acyclic



# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

Directed Acyclic



# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

Directed Acyclic

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Wireless nodes: **laptop**



Direct

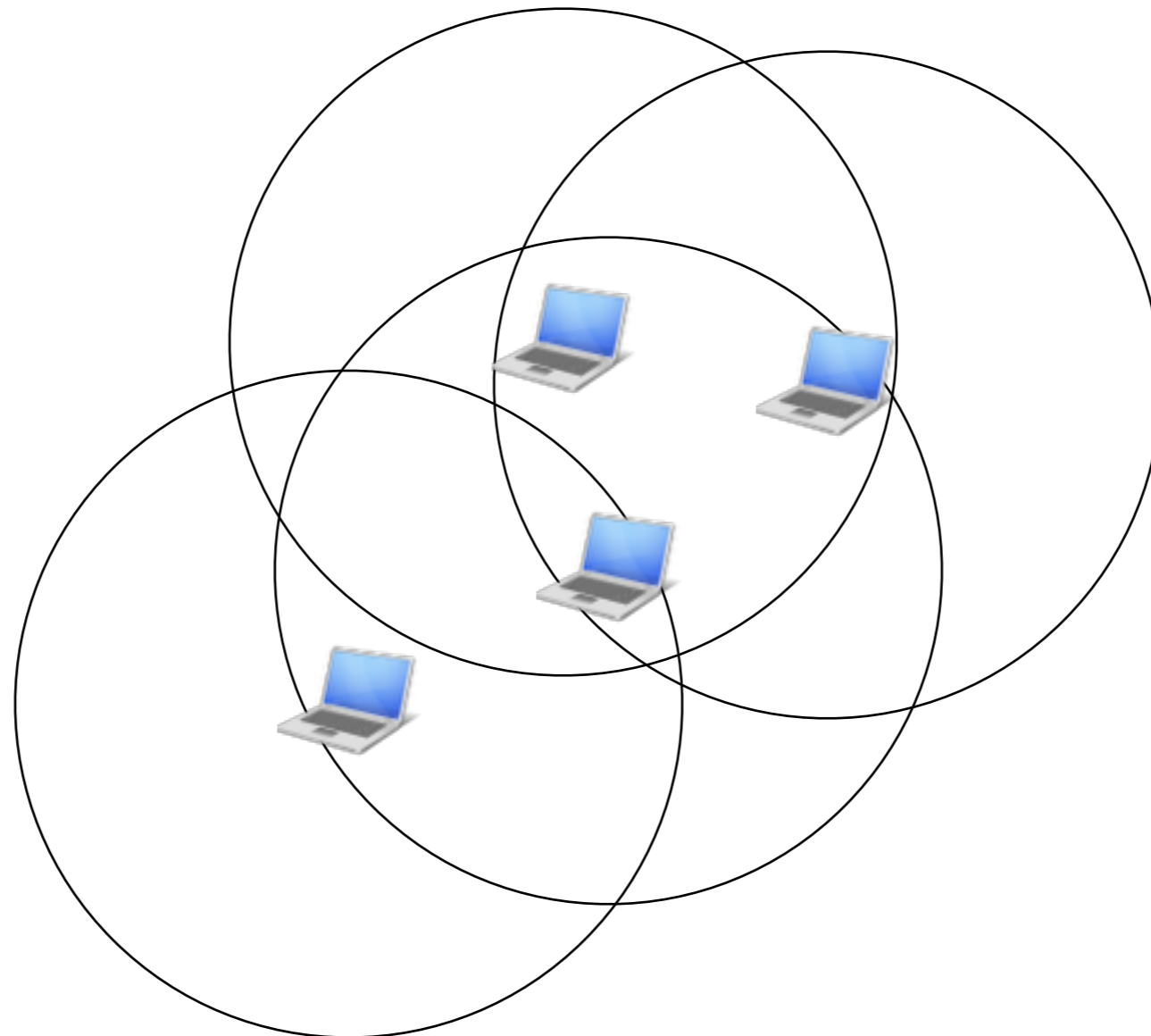


# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Wireless nodes: **laptop**
- ▶ Radio Range



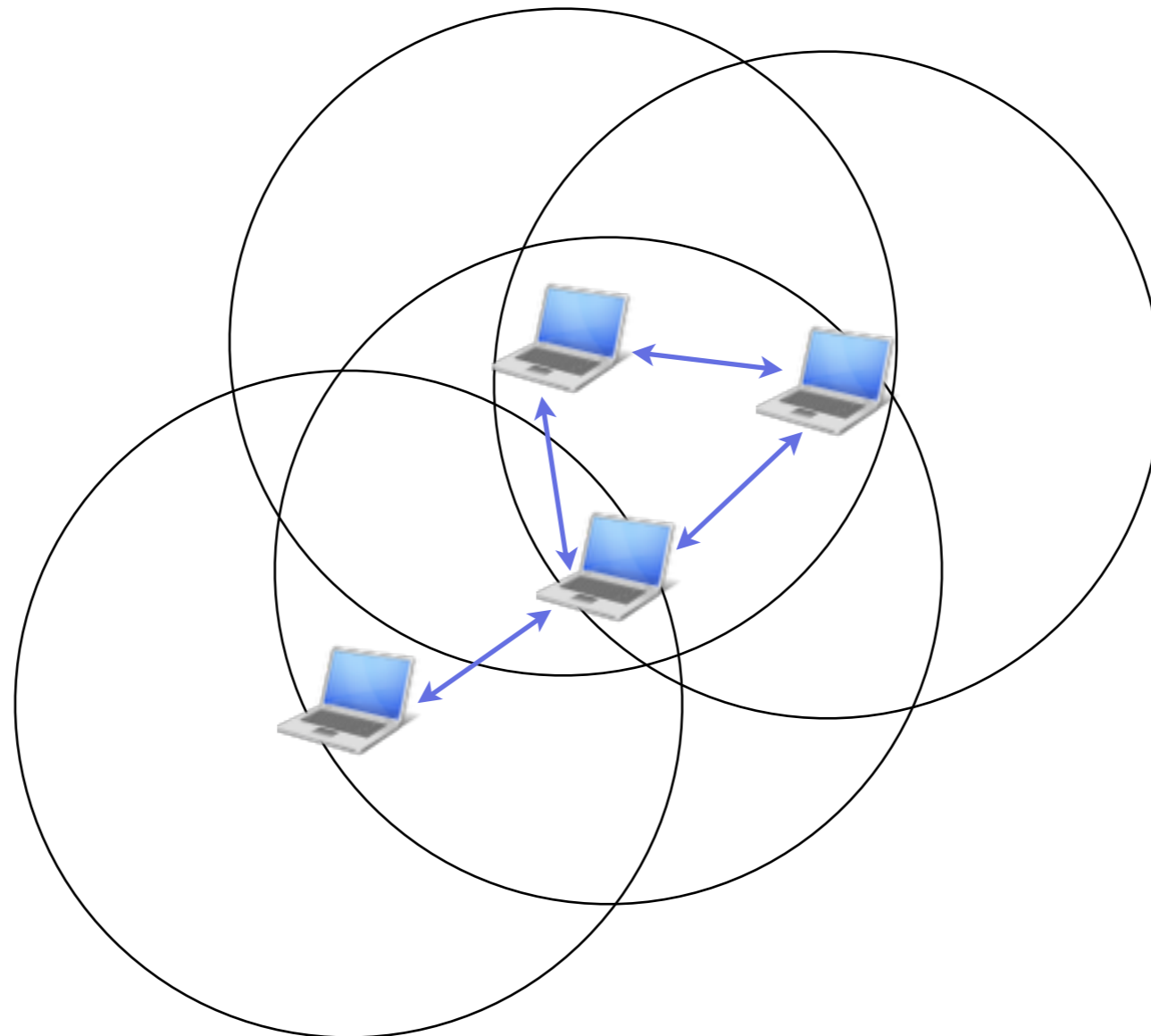
Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Wireless nodes: **laptop**
- ▶ Radio Range
- ▶ Links / Topology



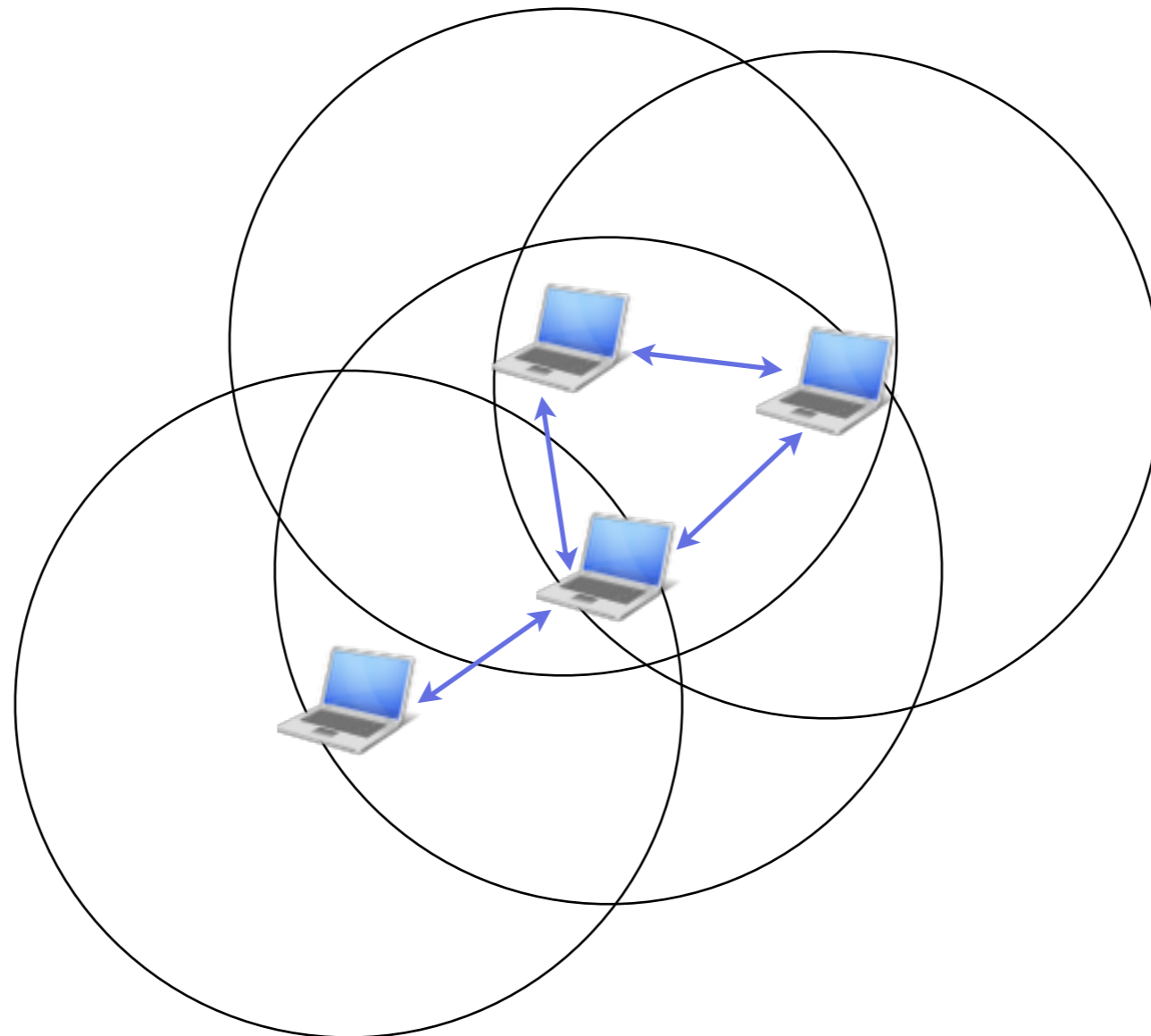
Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Wireless nodes: **laptop**
- ▶ Radio Range
- ▶ Links / Topology
- ▶ Distributed management of the network



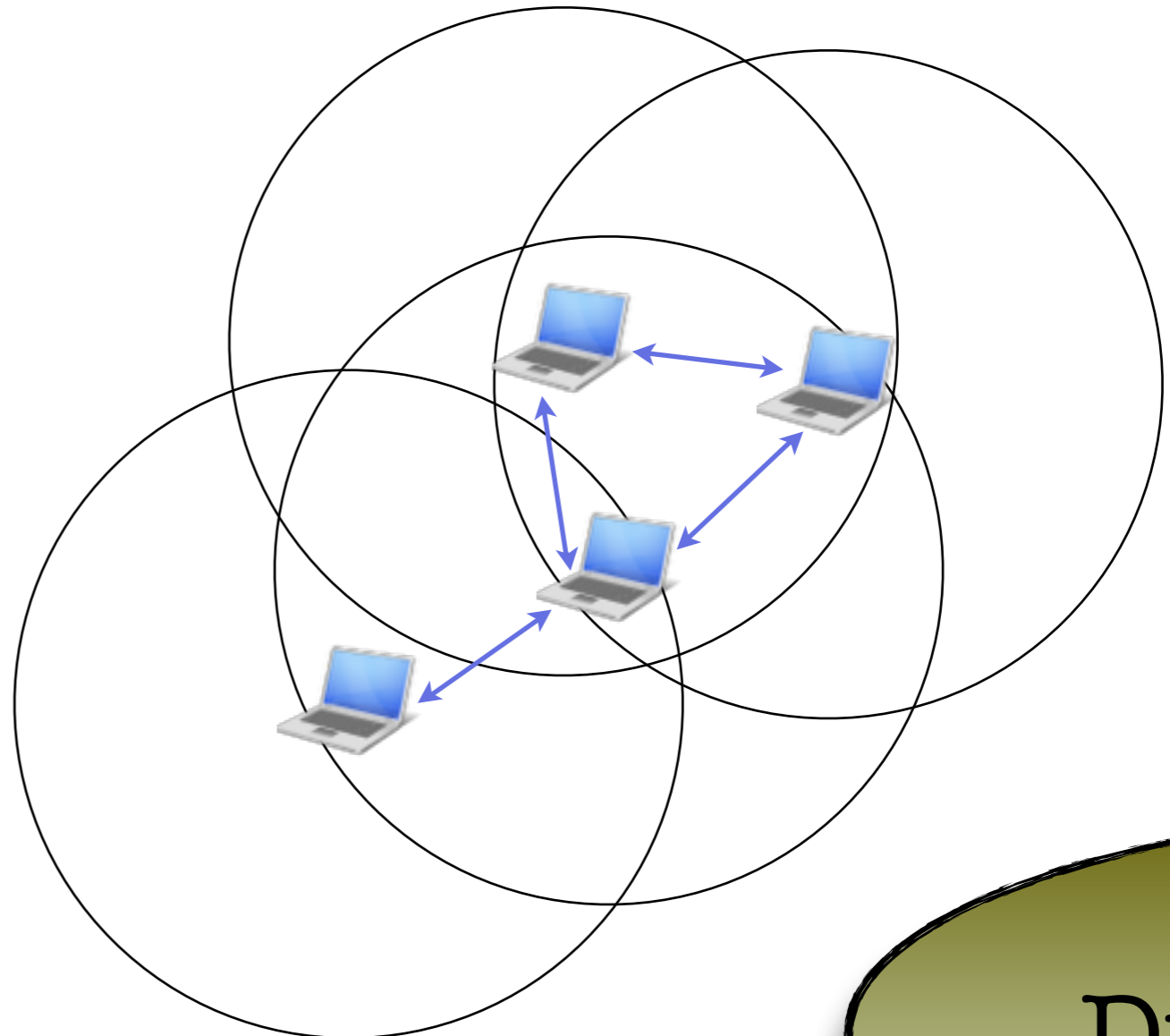
Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Wireless nodes: **laptop**
- ▶ Radio Range
- ▶ Links / Topology
- ▶ Distributed management of the network



Direct

# Ad-Hoc Networks

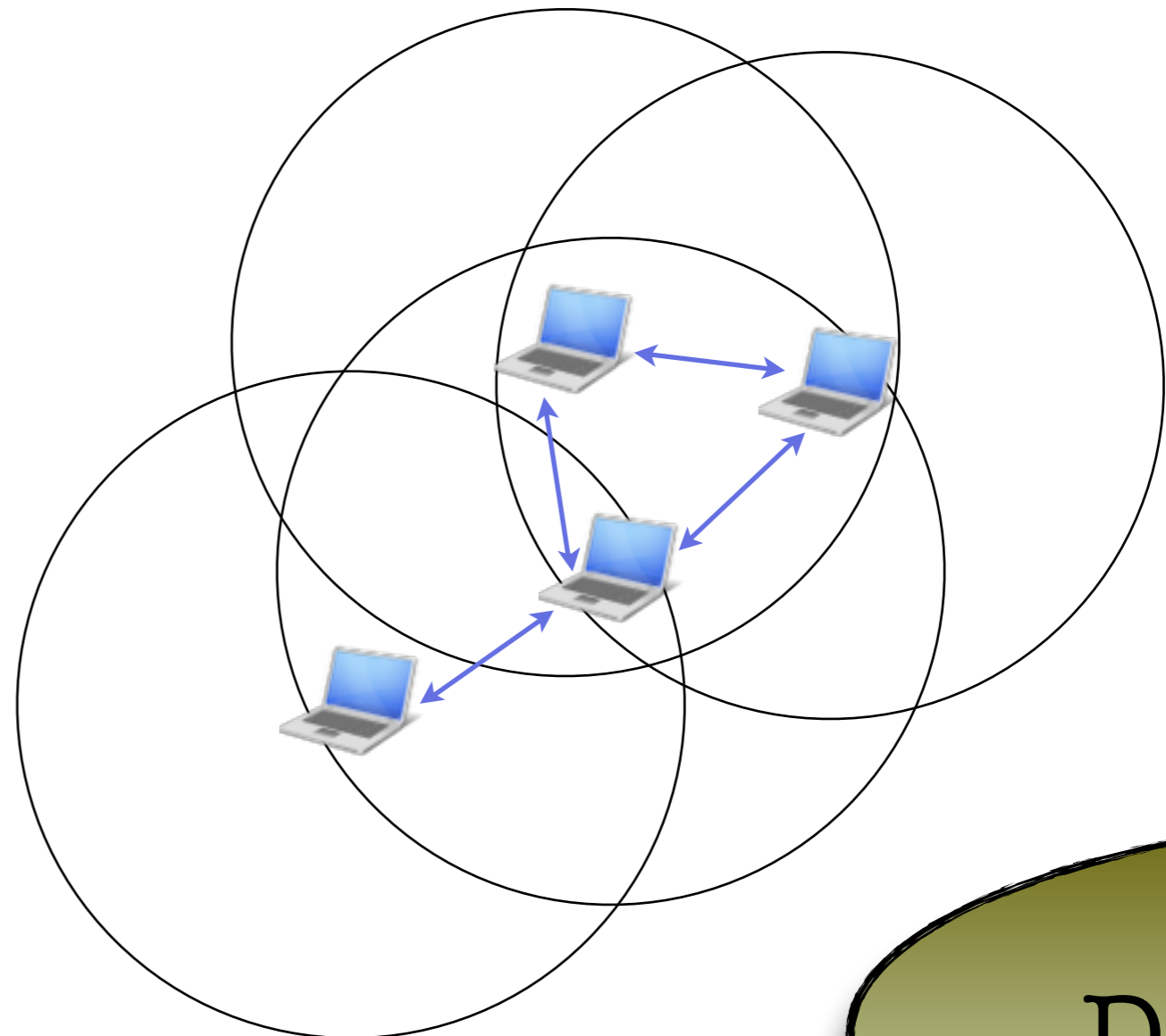
- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Wireless nodes: **laptop**
- ▶ Radio Range
- ▶ Links / Topology
- ▶ Distributed management of the network

## Applications

- ▶ Home area networks
- ▶ No telecom infrastructure



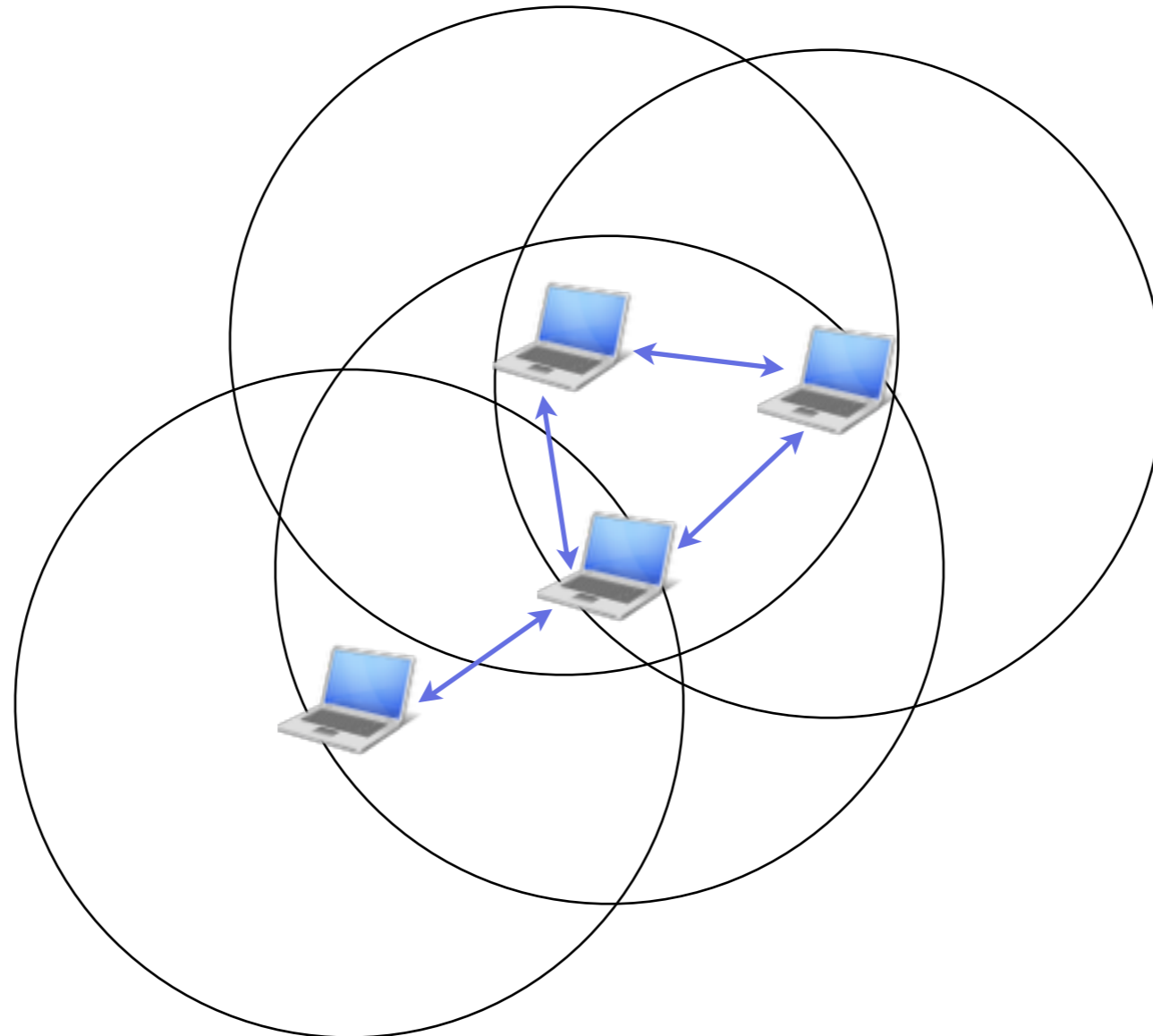
Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Wireless nodes: **laptop**
- ▶ Radio Range
- ▶ Links / Topology
- ▶ Distributed management of the network



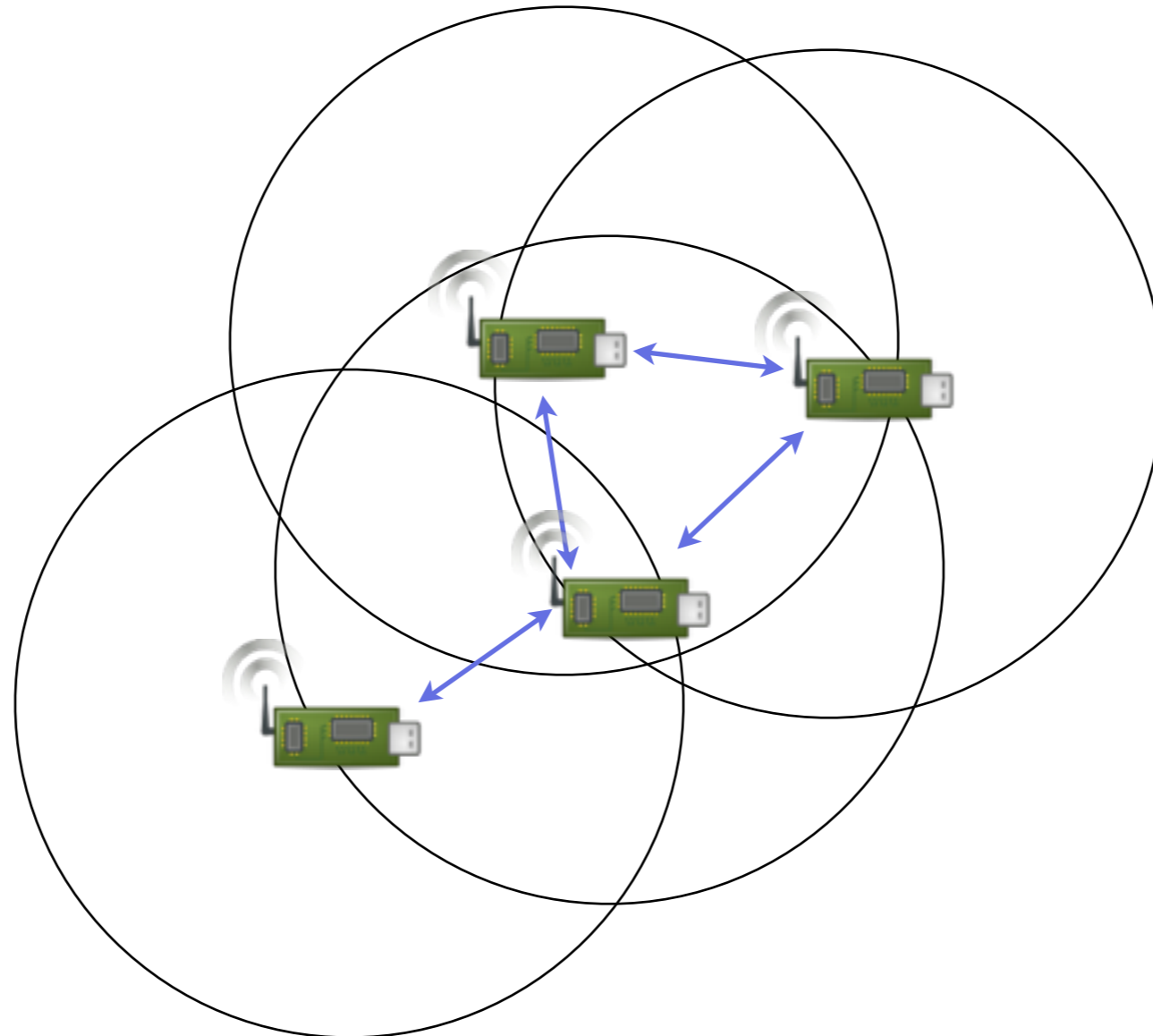
Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Wireless nodes: ~~laptop~~ sensors
- ▶ Radio Range
- ▶ Links / Topology
- ▶ Distributed management of the network

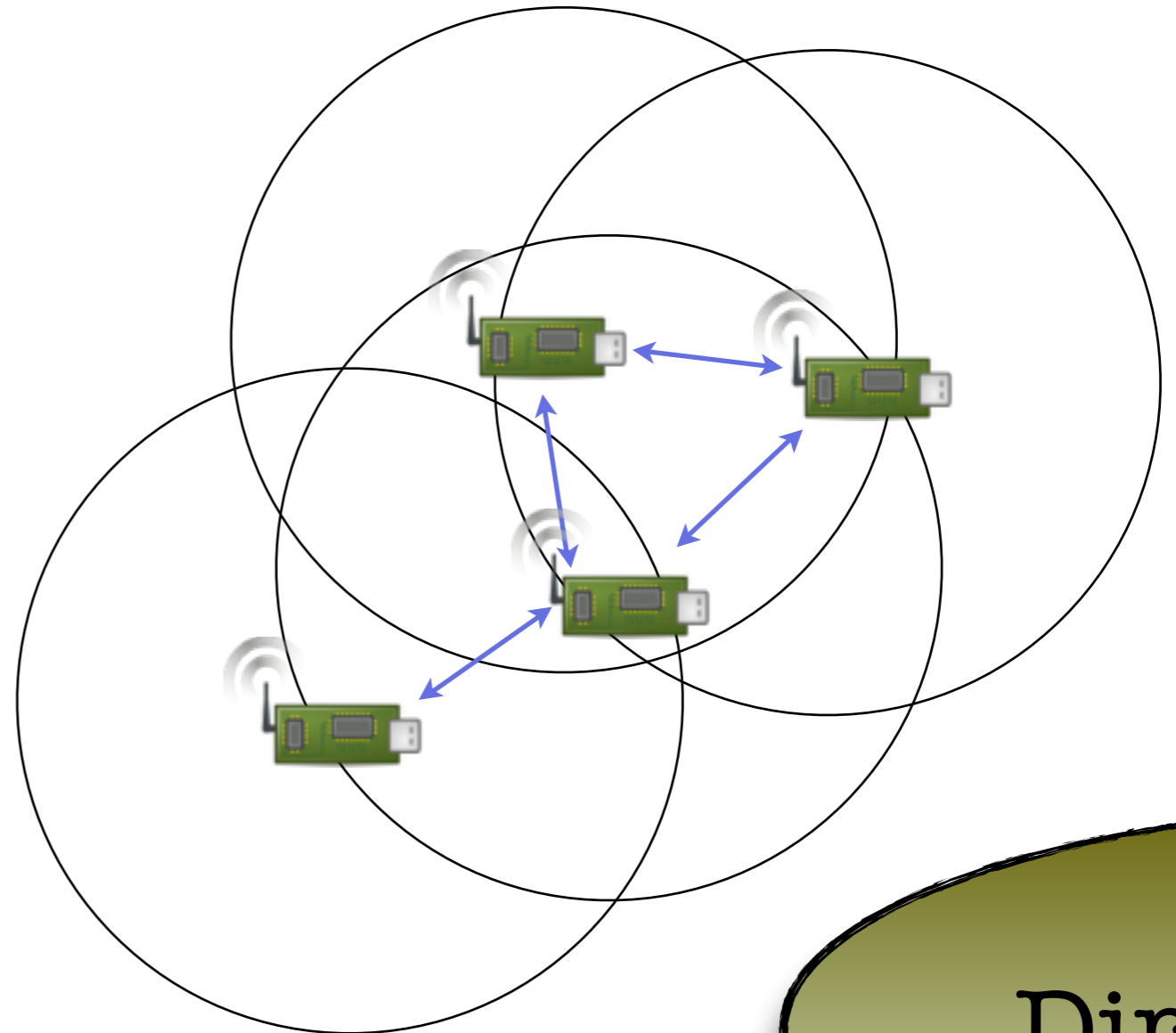


Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

- ▶ Wireless nodes: ~~laptops~~ sensors
- ▶ Radio Range
- ▶ Links / Topology
- ▶ Distributed management of the network



Direct



# Ad-Hoc Networks

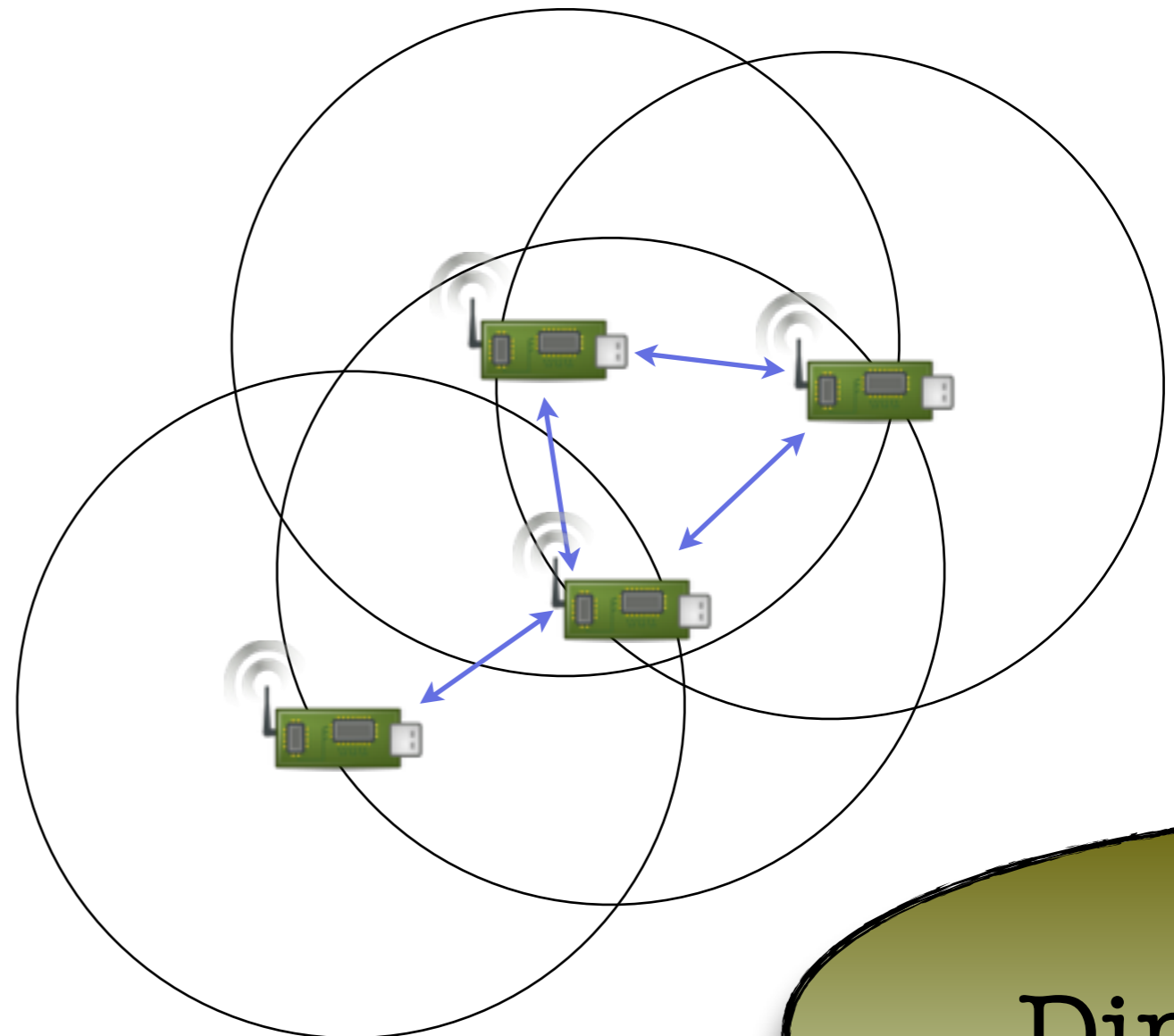
- ▶ Model
- ▶ Transition System
- ▶ Reachability

- ▶ Wireless nodes: ~~laptops~~sensors
- ▶ Radio Range
- ▶ Links / Topology
- ▶ Distributed management of the network

## Applications

Monitoring of

- ▶ Seismic activity
- ▶ Heat
- ▶ Pollution



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

CONCUR'10

Direct

# Ad-Hoc Networks

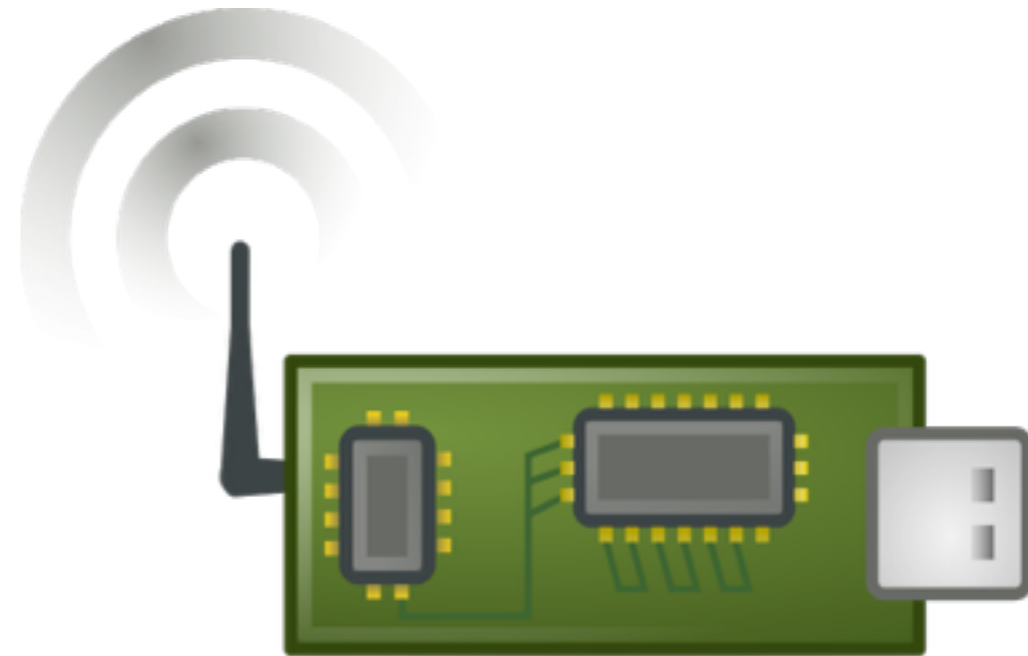
- ▶ Model
- ▶ Transition System
- ▶ Reachability



G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

CONCUR'10

## Model



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

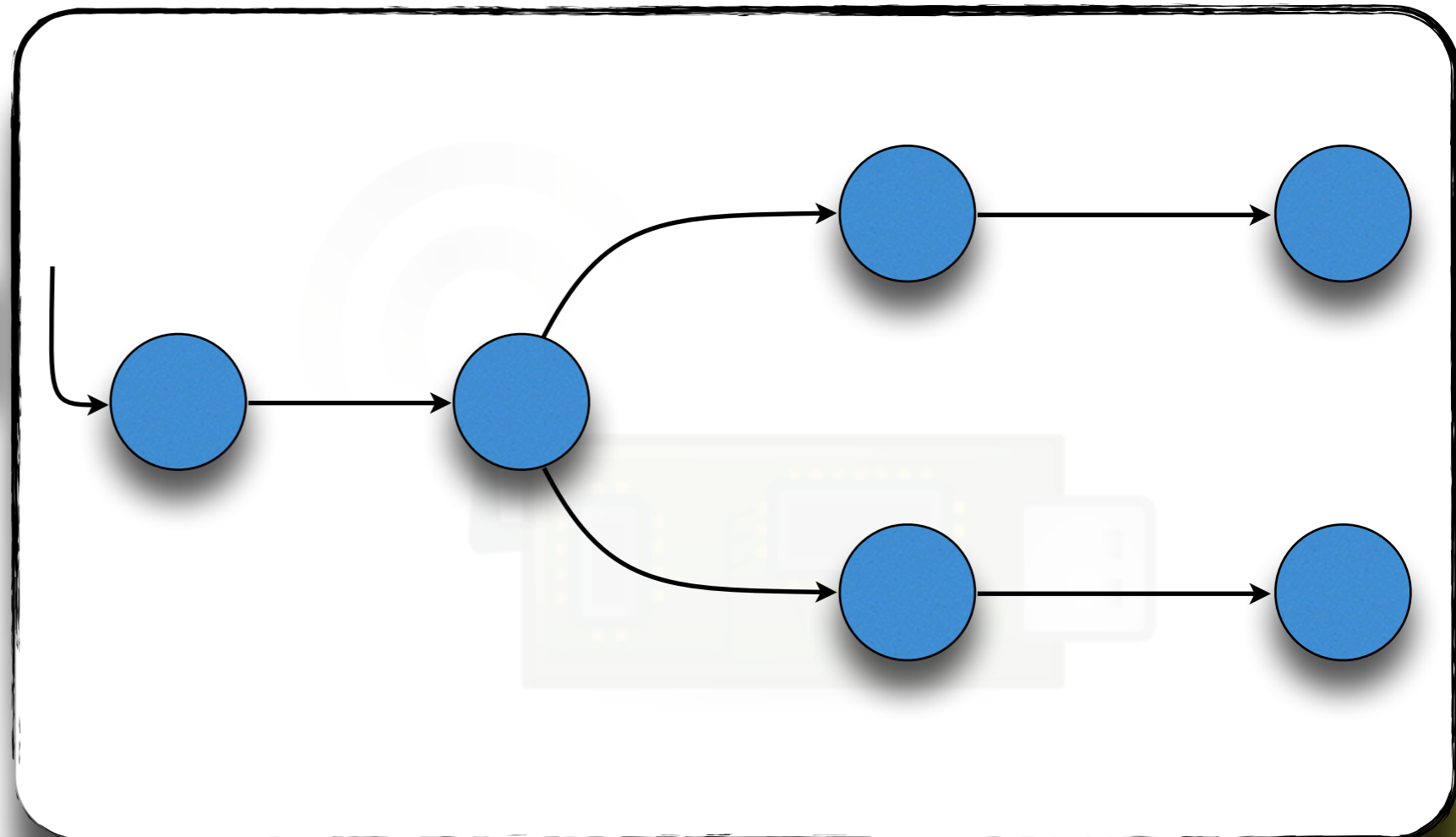


G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

CONCUR'10

## Model

Node:  
Process



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

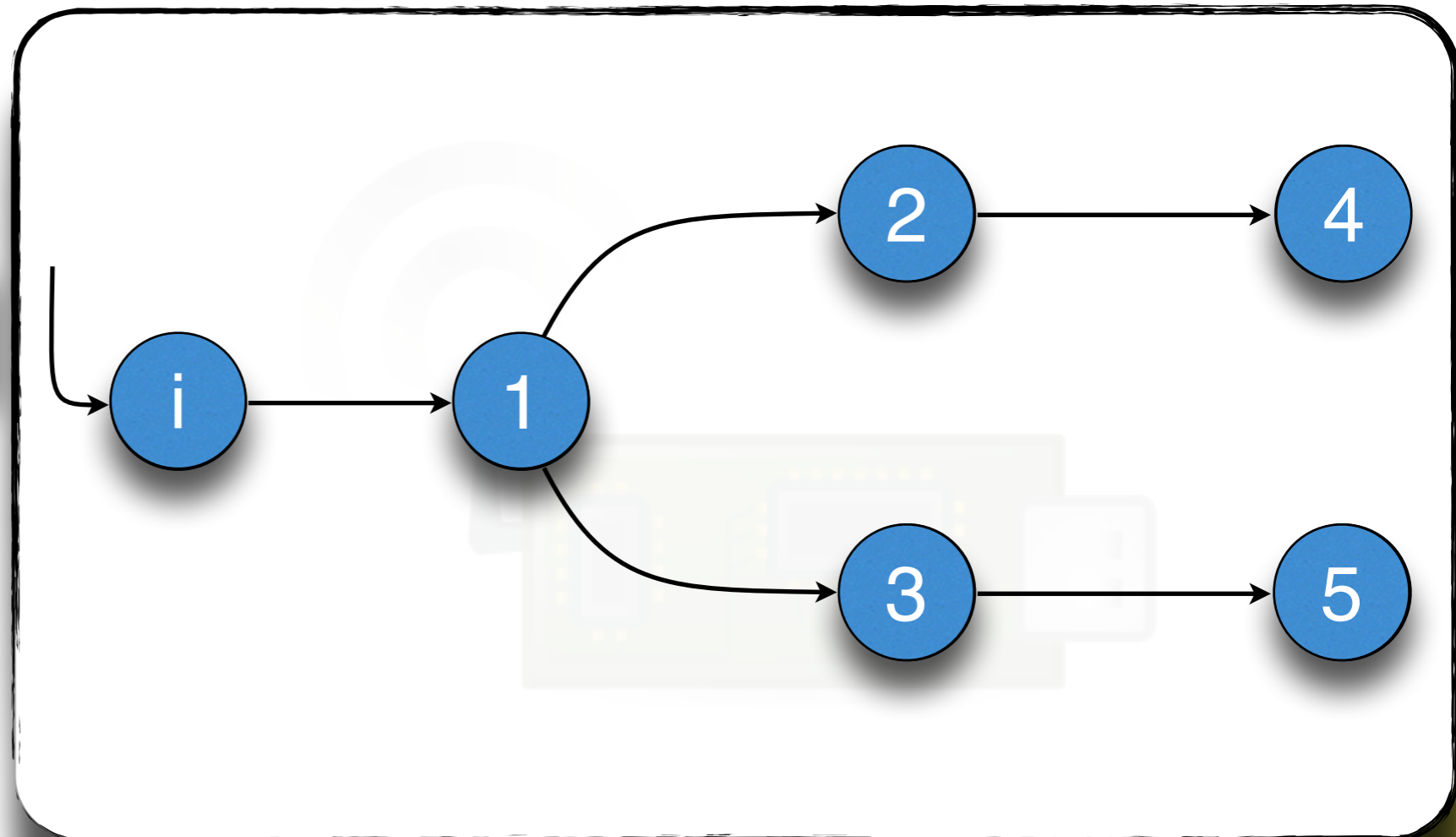


G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

CONCUR'10

## Model

Node:  
Process



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



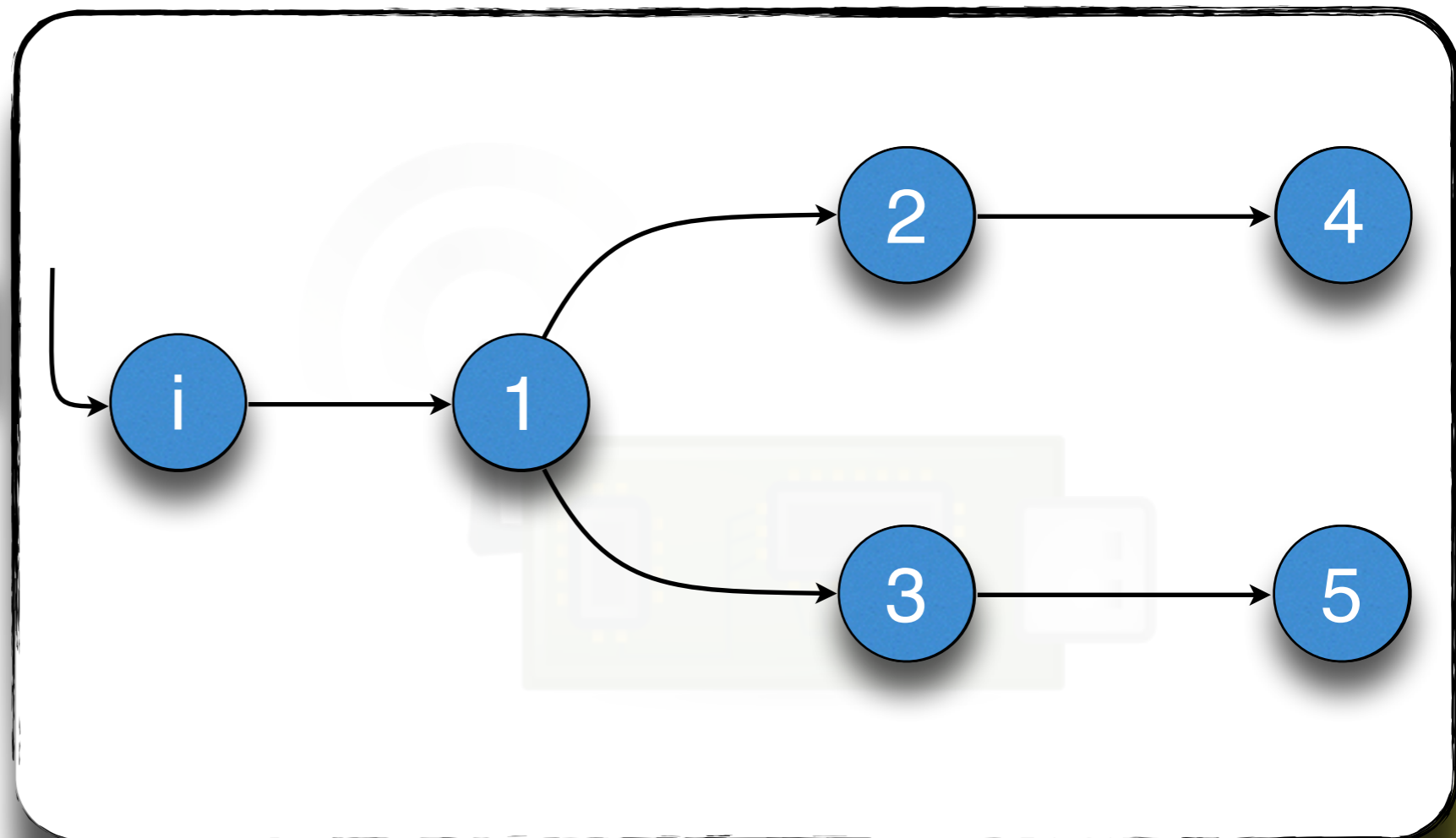
G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

CONCUR'10

## Model

Node:  
Process

Transitions:



Direct



# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

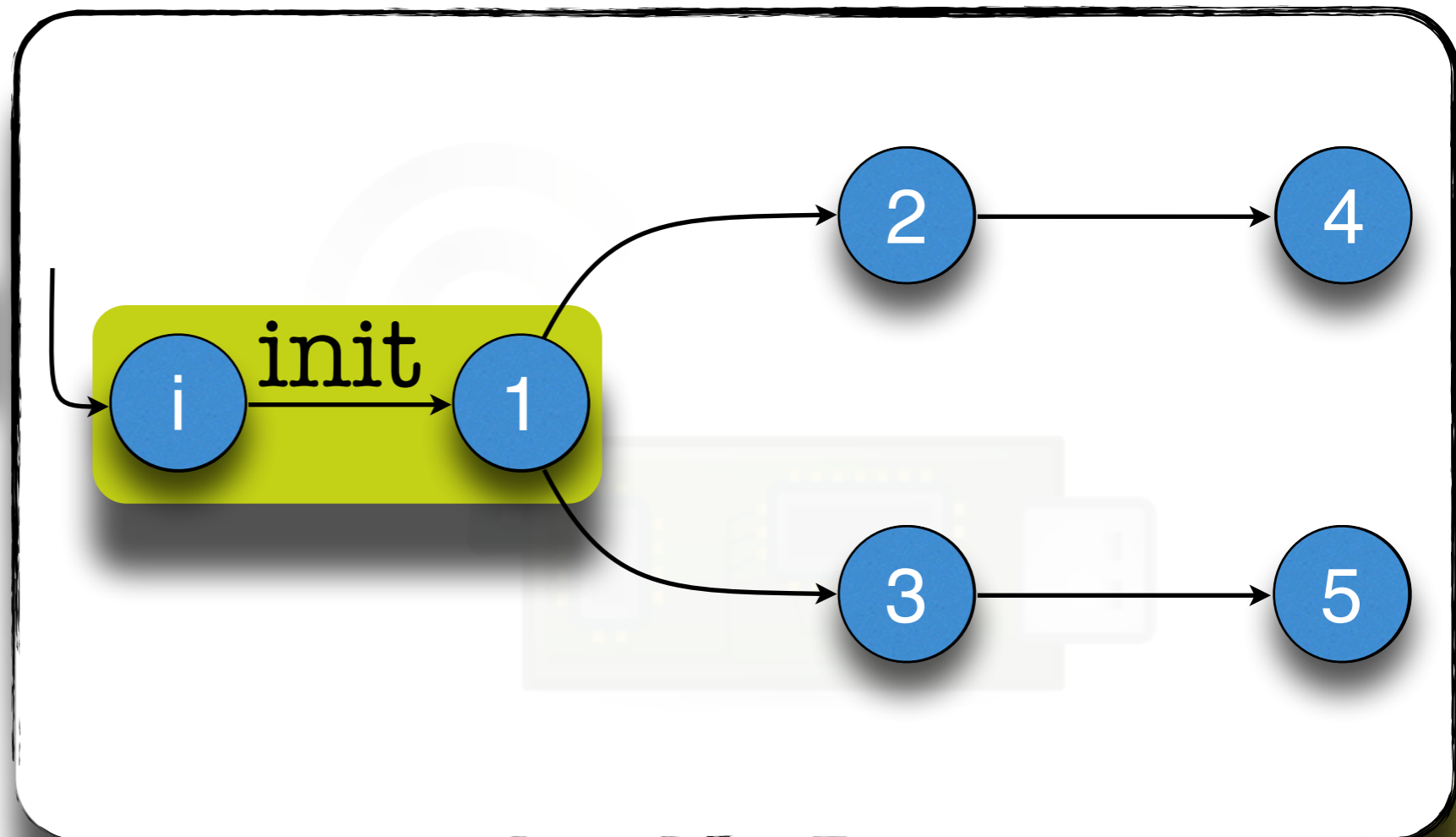
CONCUR'10

## Model

Node:  
Process

Transitions:

▶ Local



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

CONCUR'10

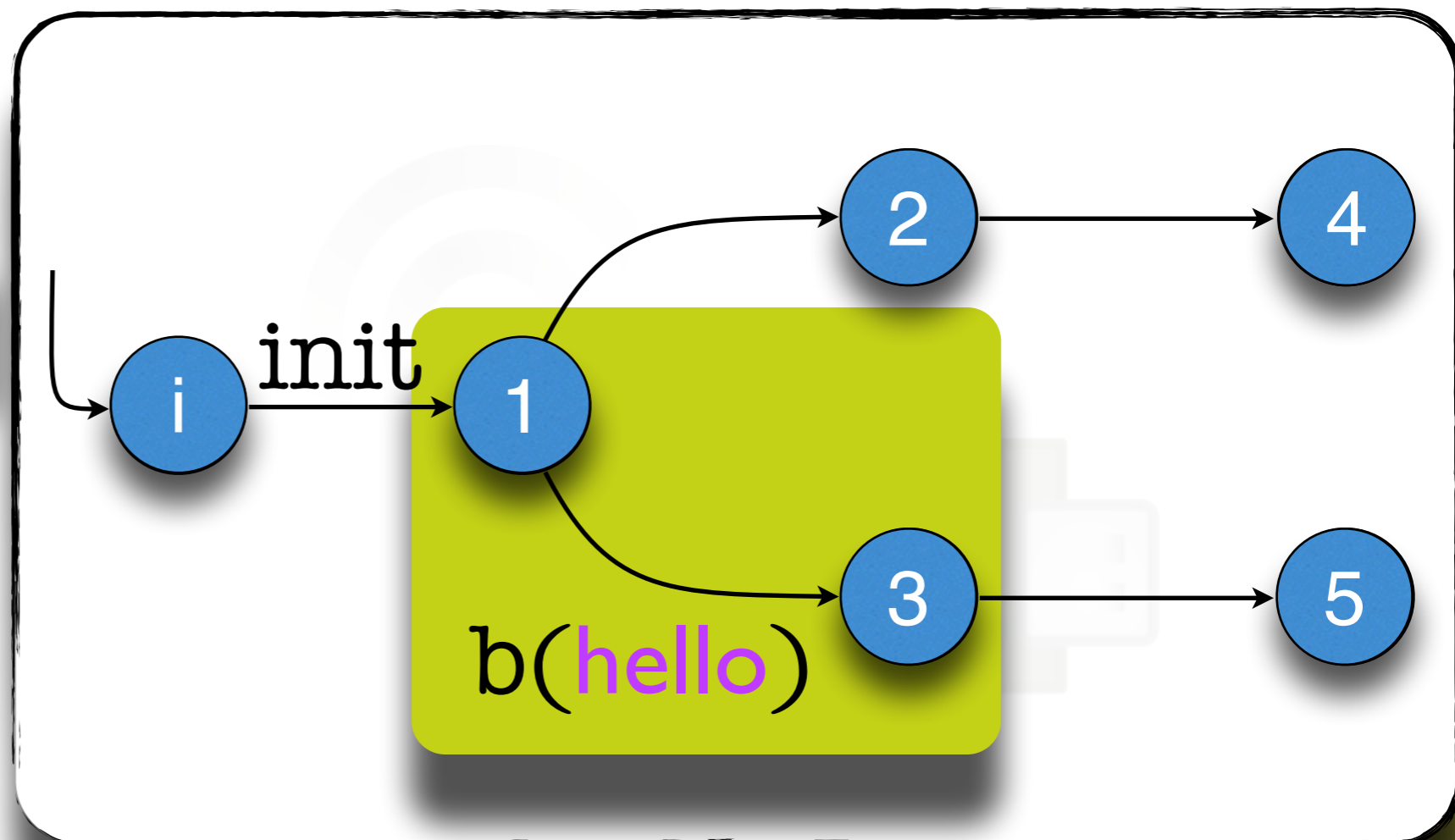
## Model

Node:  
Process

Transitions:

▶ Local

▶ Broadcast



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

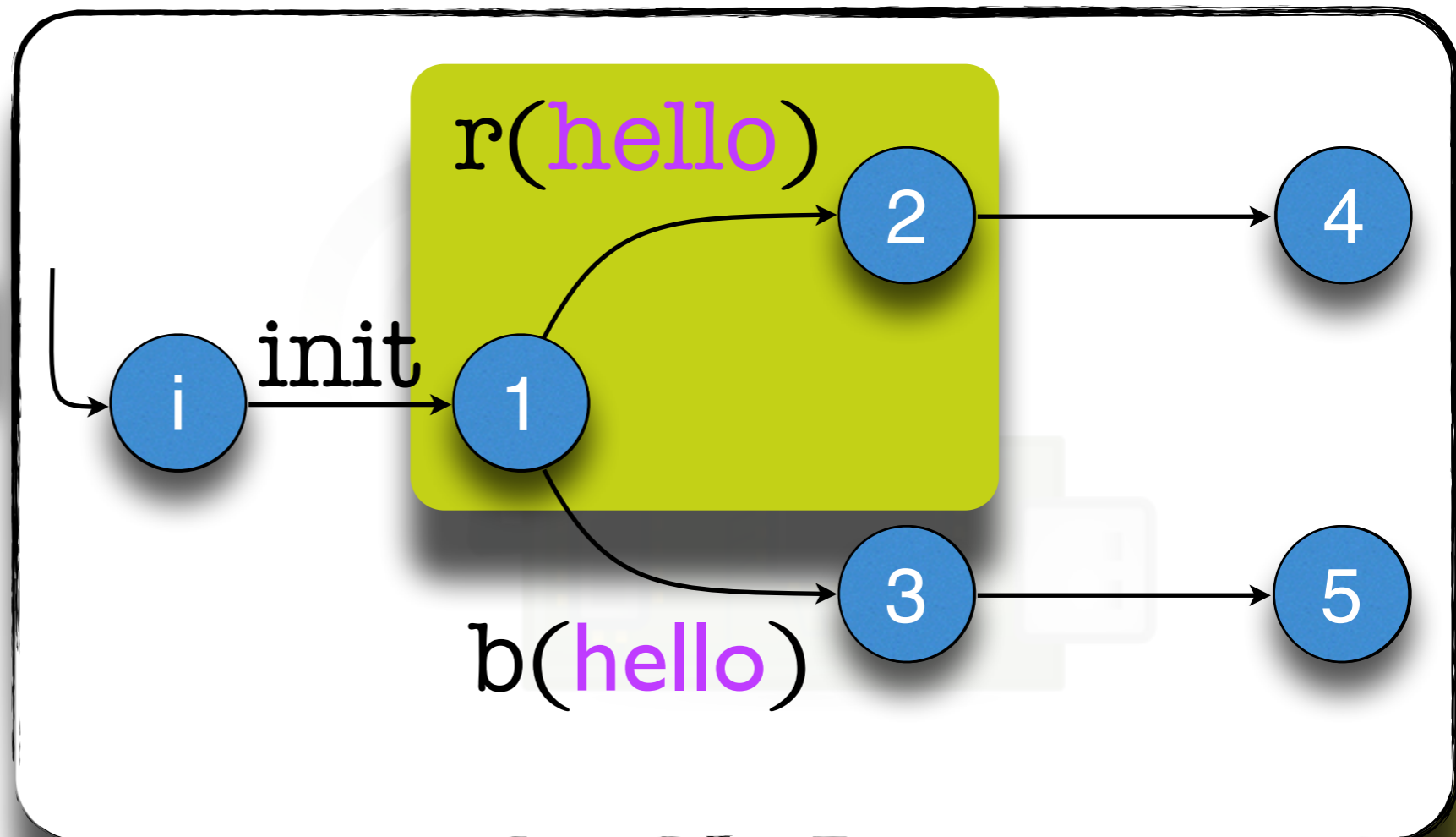
CONCUR'10

## Model

Node:  
Process

Transitions:

- ▶ Local
- ▶ Broadcast
- ▶ Receive



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



G. Delzanno, A. Sangnier, G. Zavattaro  
Parameterized verification of ad-hoc networks

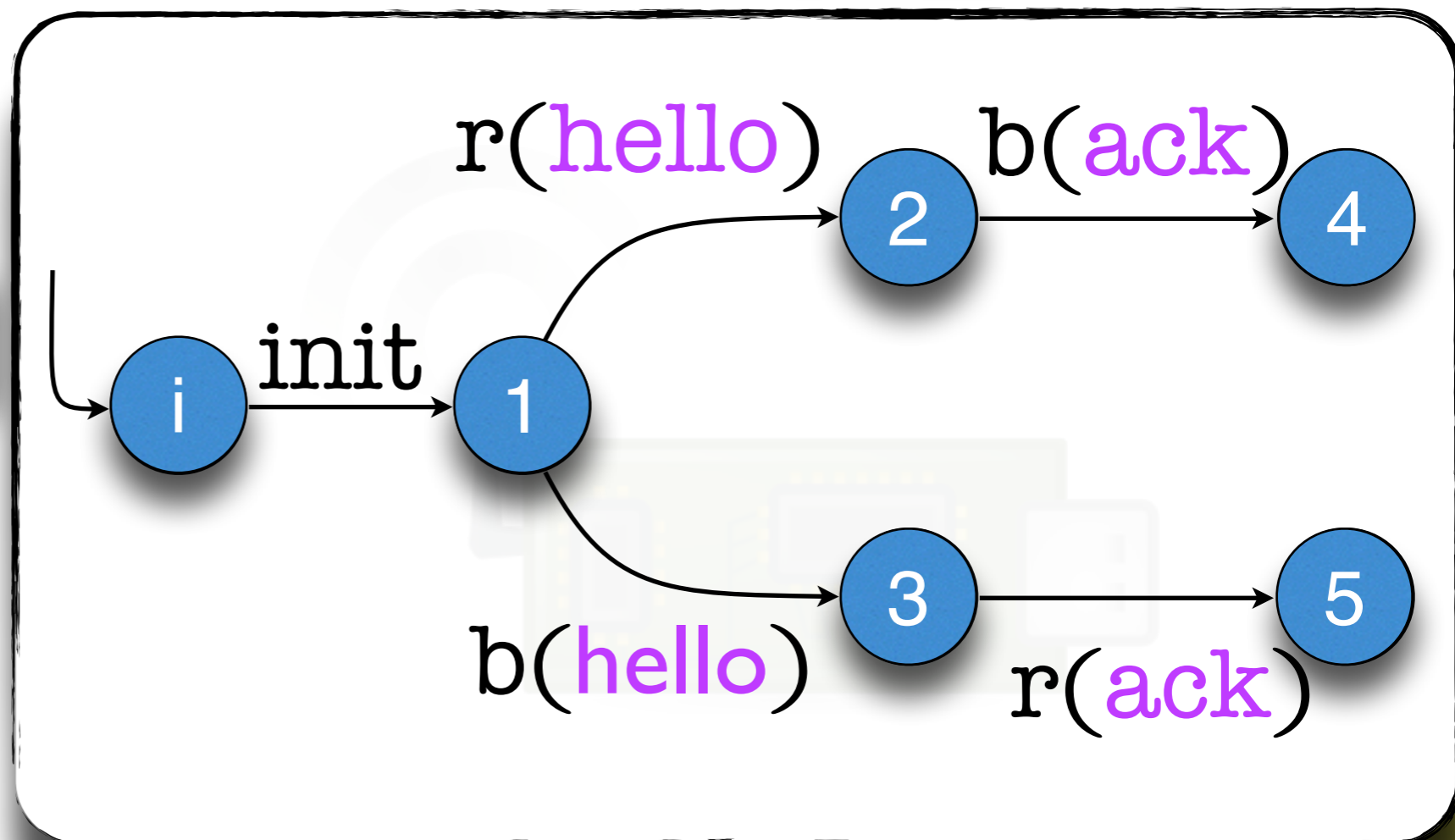
CONCUR'10

## Model

Node:  
Process

Transitions:

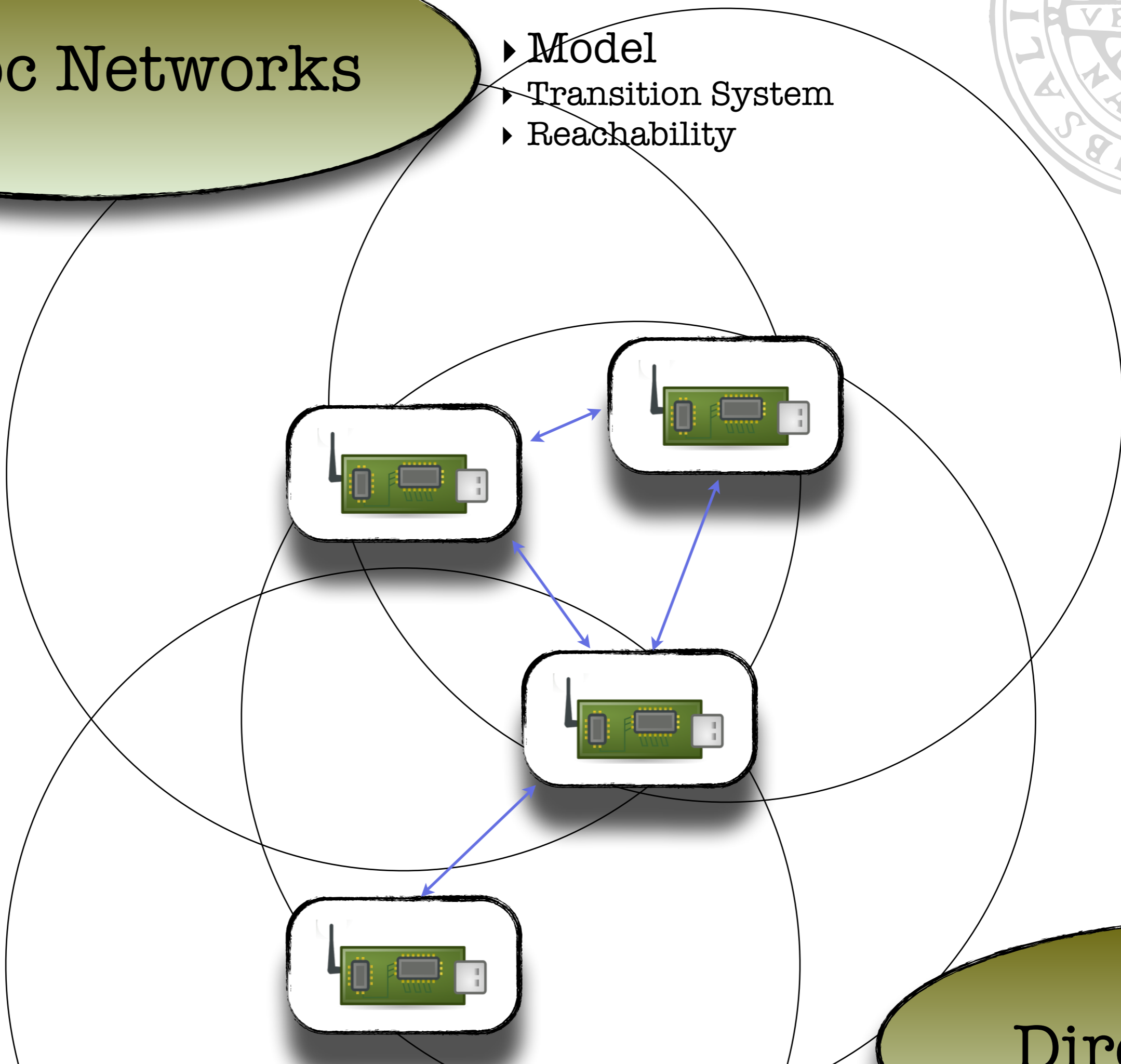
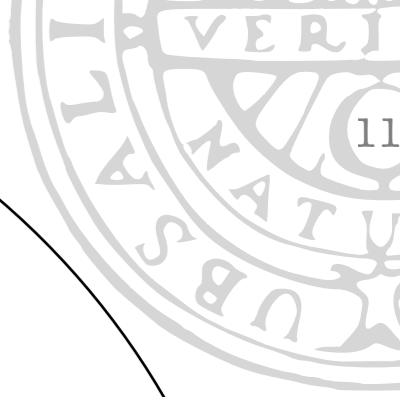
- ▶ Local
- ▶ Broadcast
- ▶ Receive



Direct

# Ad-Hoc Networks

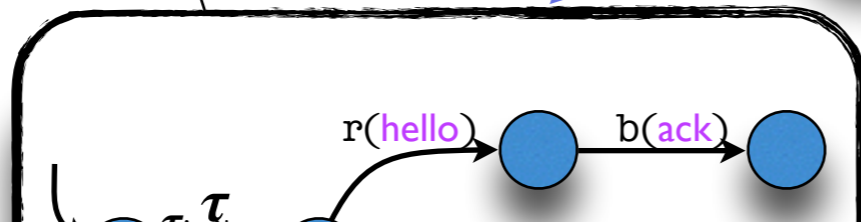
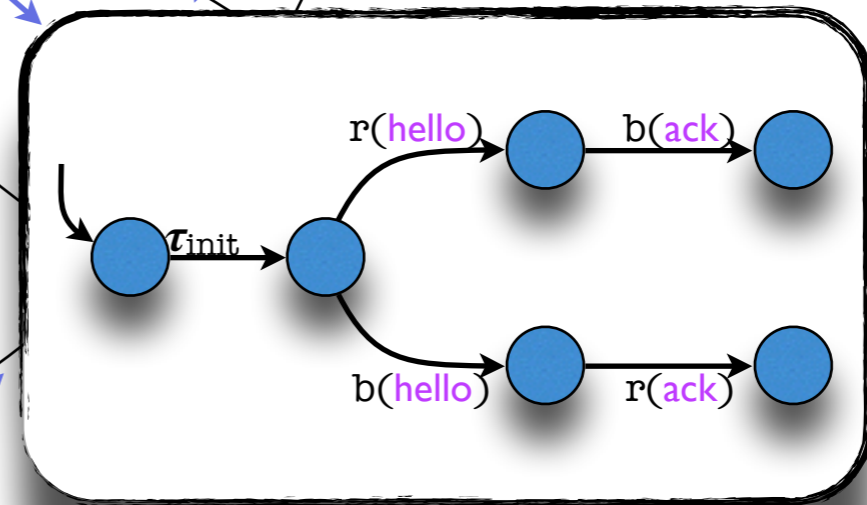
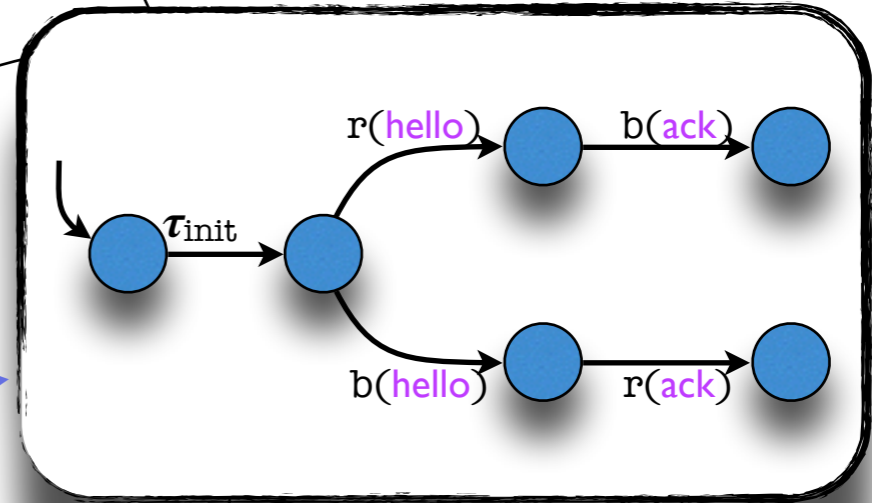
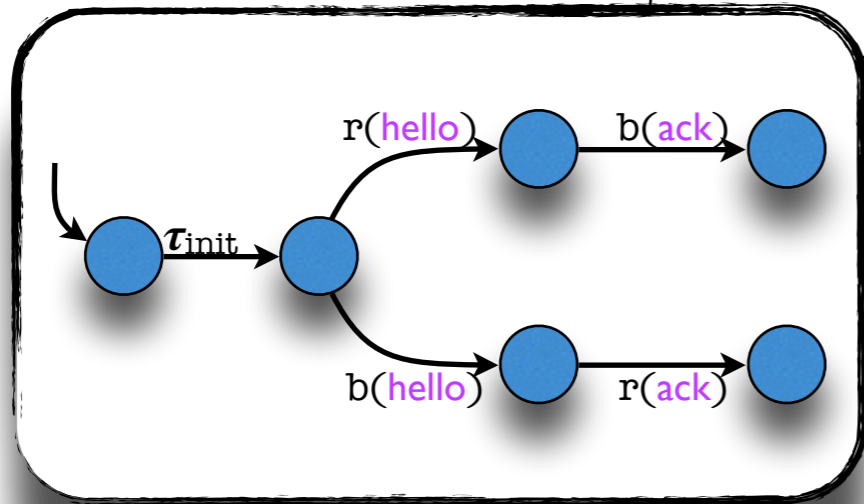
- ▶ Model
- ▶ Transition System
- ▶ Reachability



Direct

# Ad-Hoc Networks

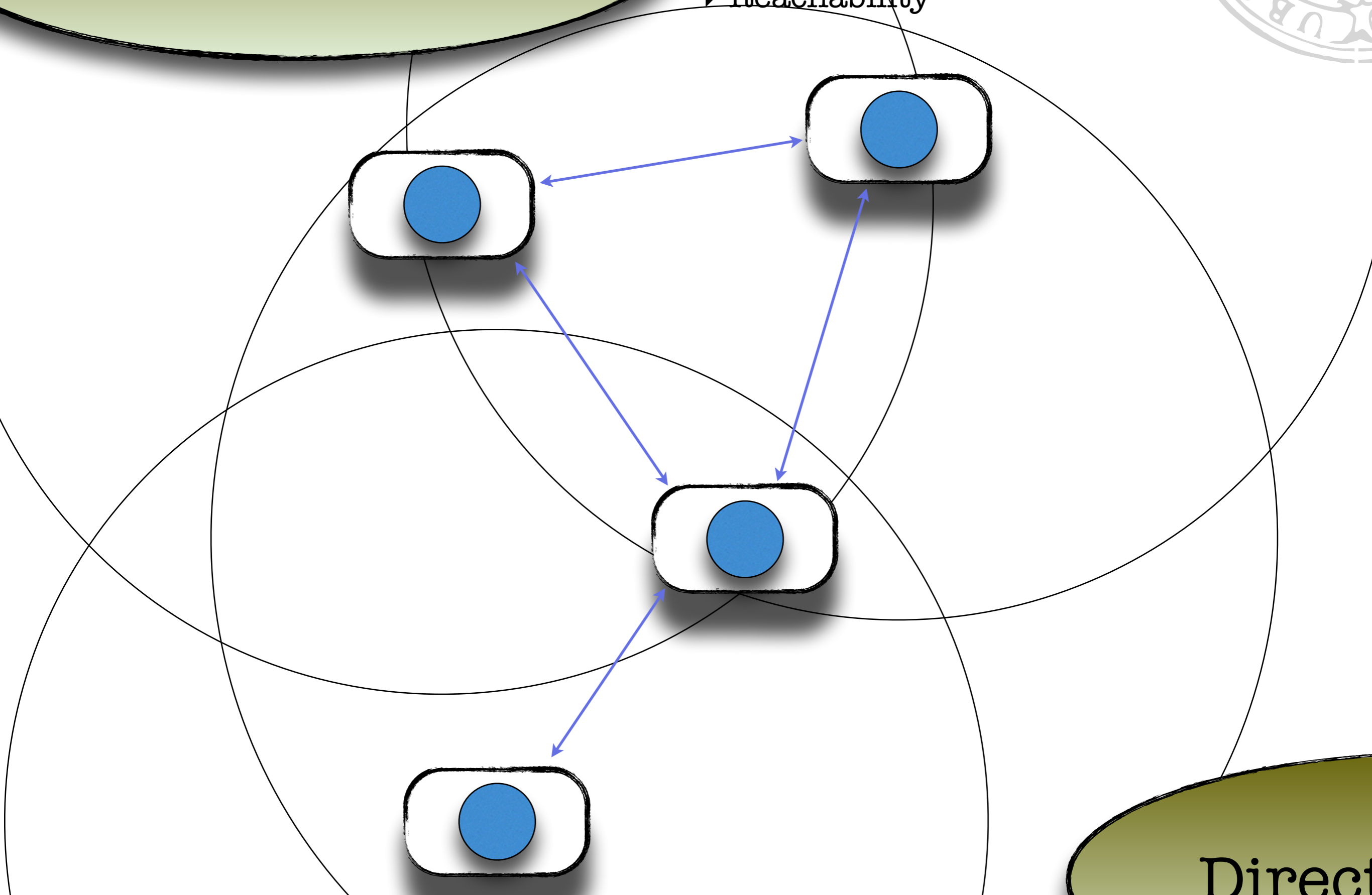
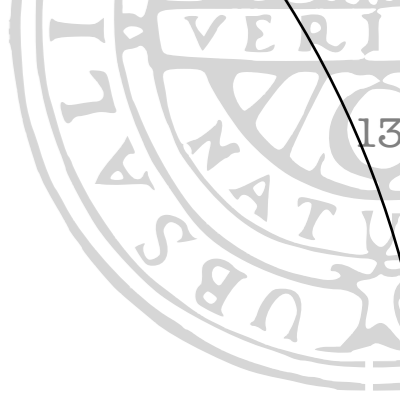
- ▶ Model
- ▶ Transition System
- ▶ Reachability



Direct

# Ad-Hoc Networks

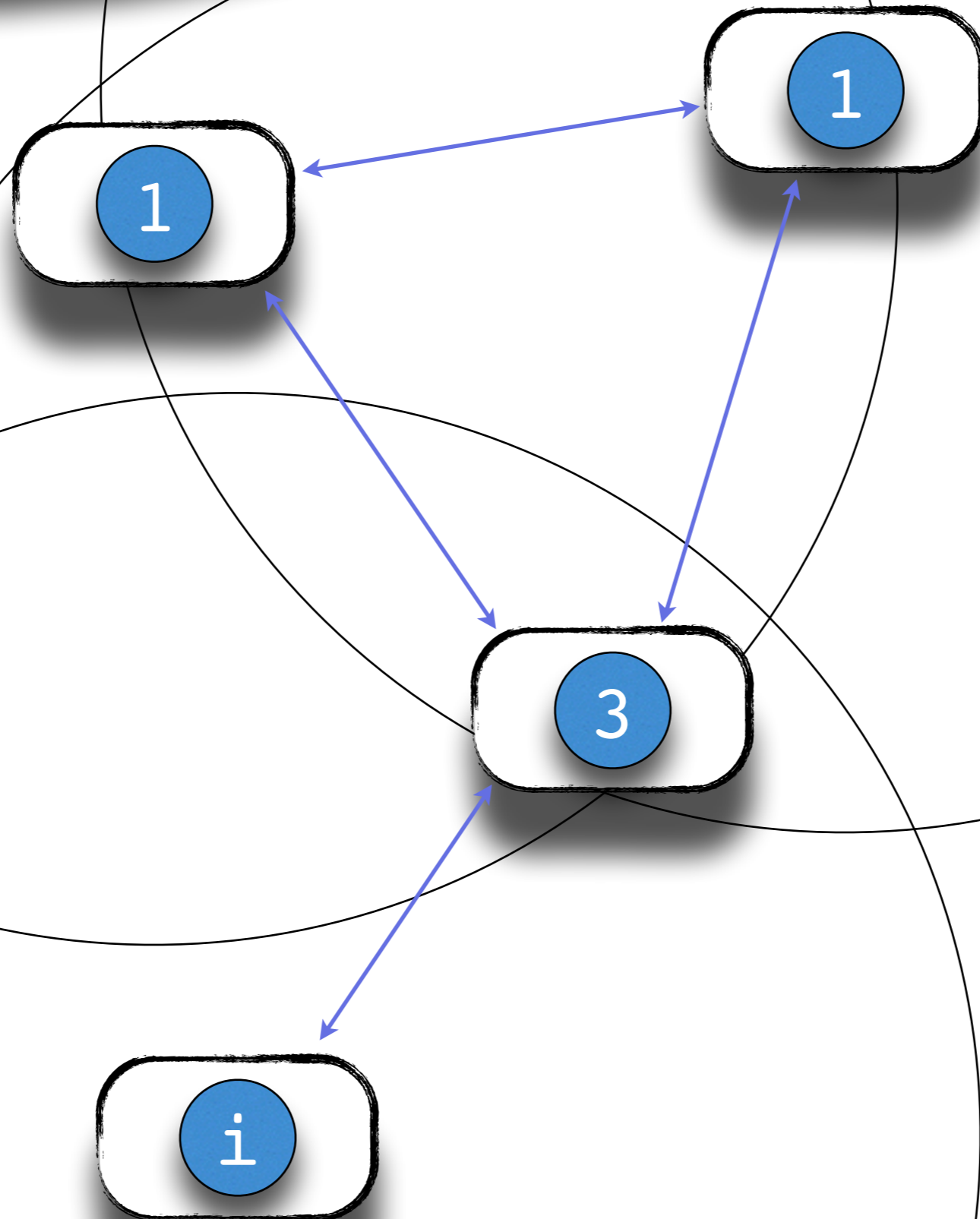
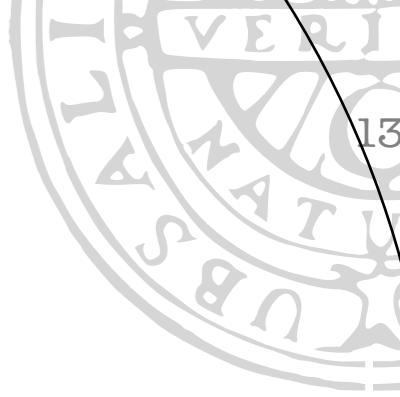
- ▶ Model
- ▶ Transition System
- ▶ Reachability



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



Direct



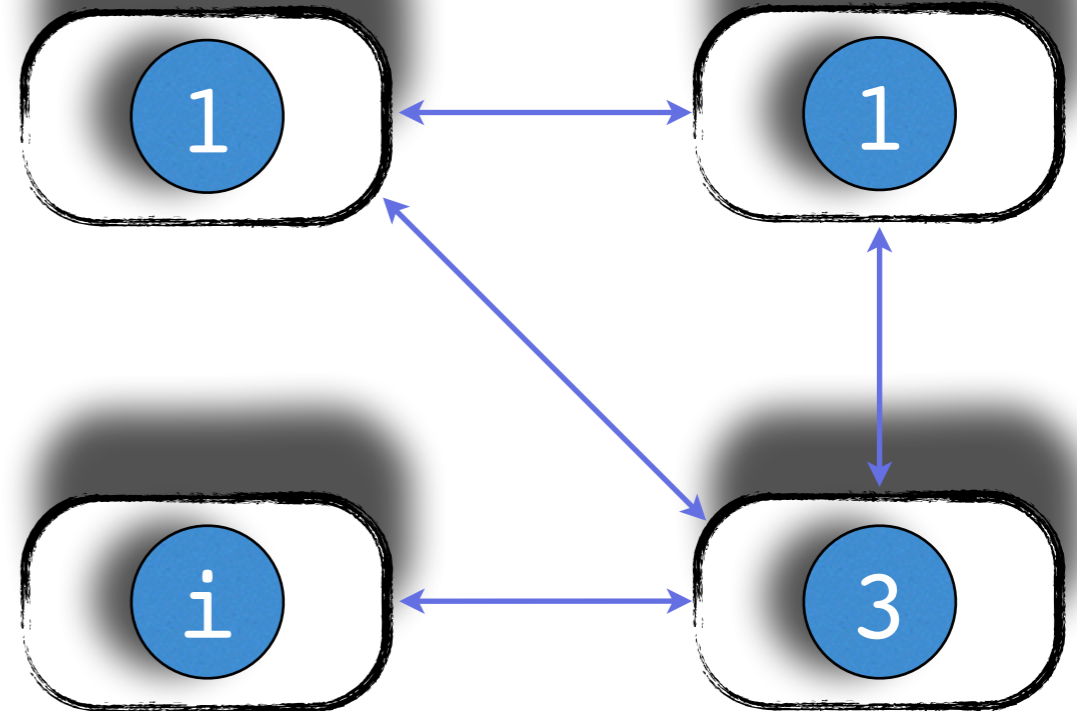
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



## Model

Node:  
Process



Direct

# Ad-Hoc Networks

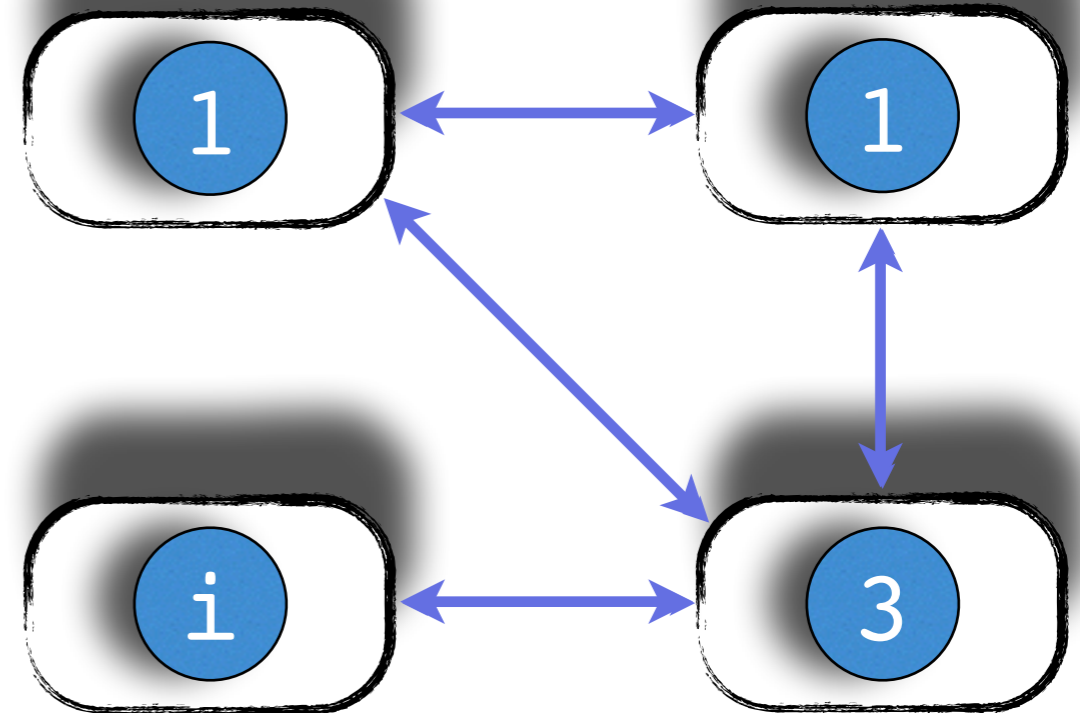
- ▶ Model
- ▶ Transition System
- ▶ Reachability



## Model

Node:  
Process

Topology:  
Symmetric graph



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

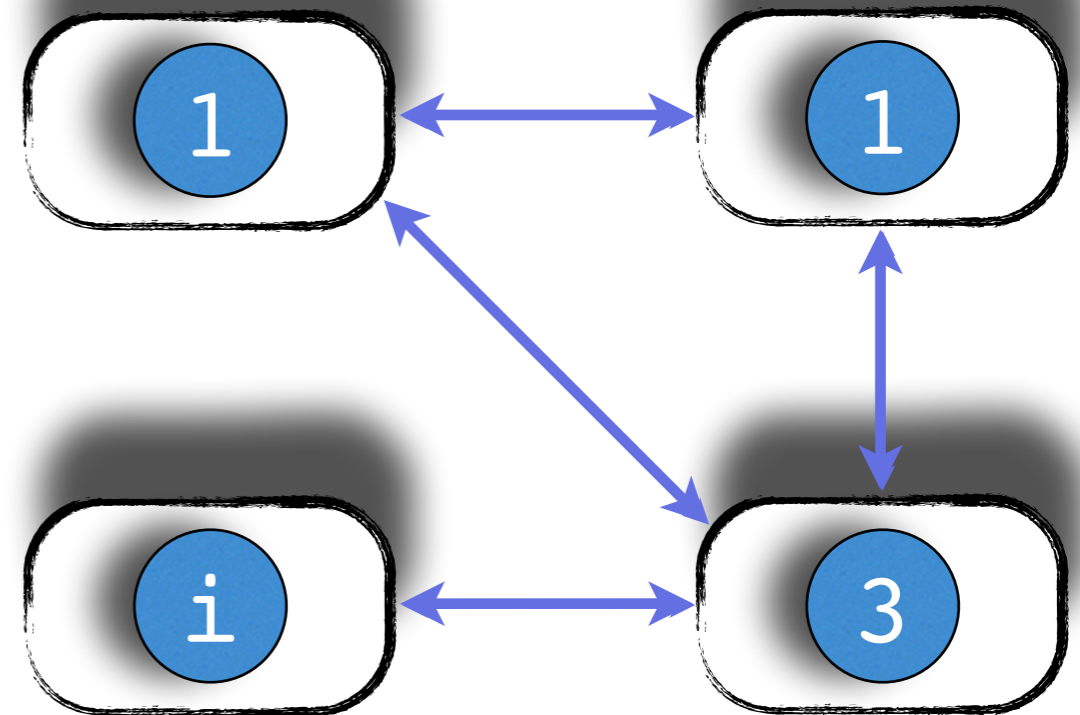


## Model

Node:  
Process

Topology:  
Symmetric graph

Configuration:  
Graph, state mapping



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



$\langle \Gamma, \longrightarrow \rangle$

Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



$\langle \Gamma, \longrightarrow \rangle$

Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

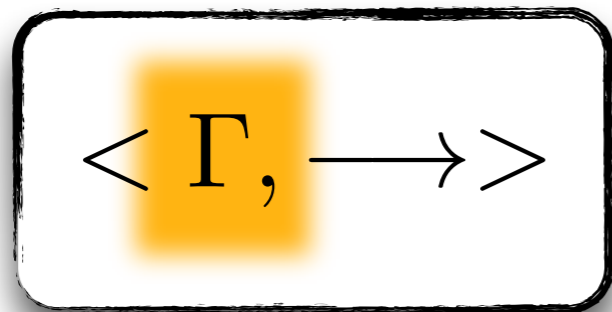
$\langle \Gamma, \rightarrow \rangle$

- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

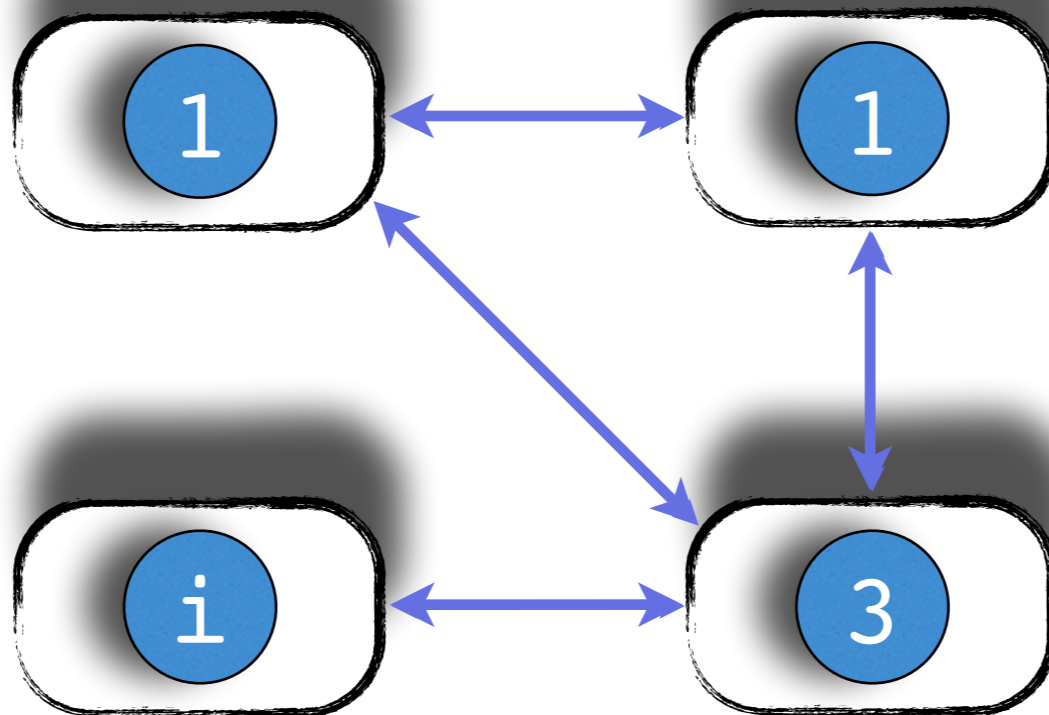


# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



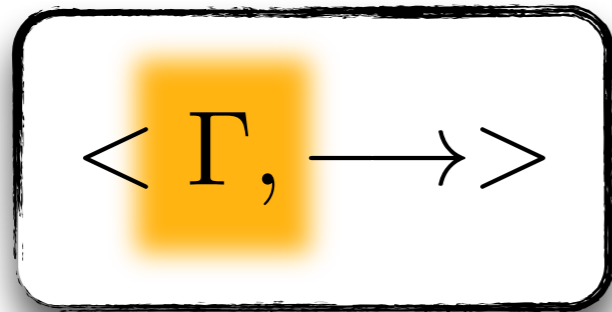
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace



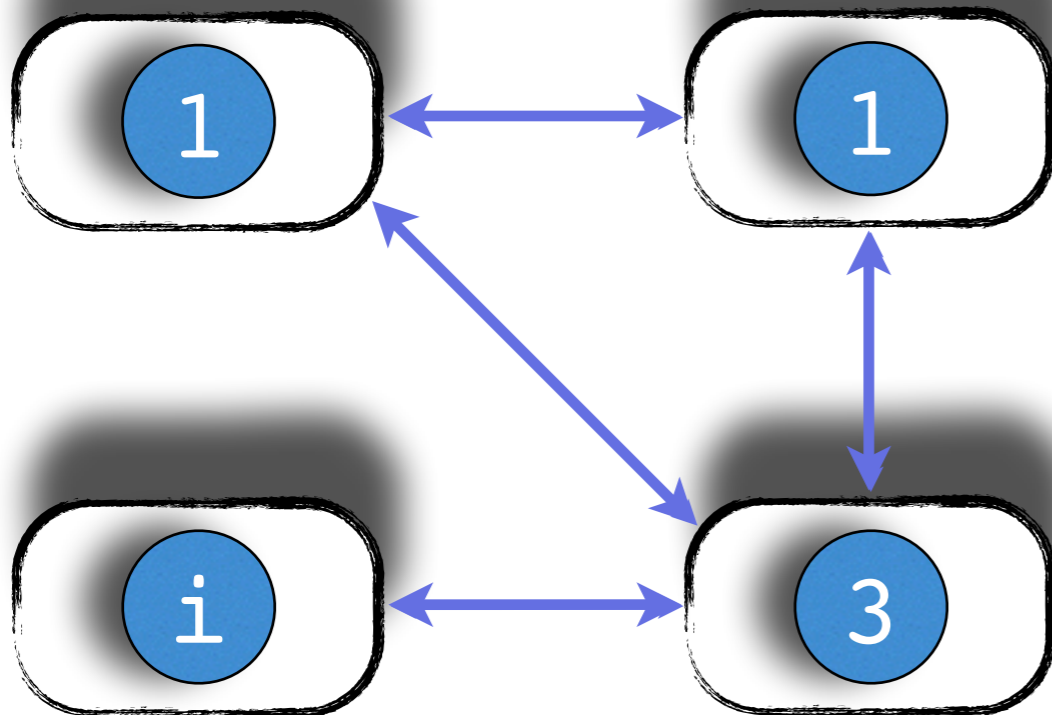
Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace



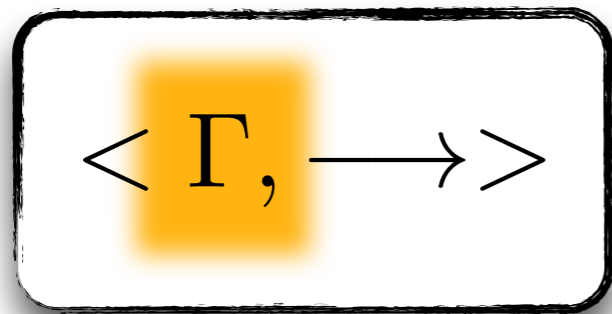
- ▶ Any Symmetric Graph

Direct

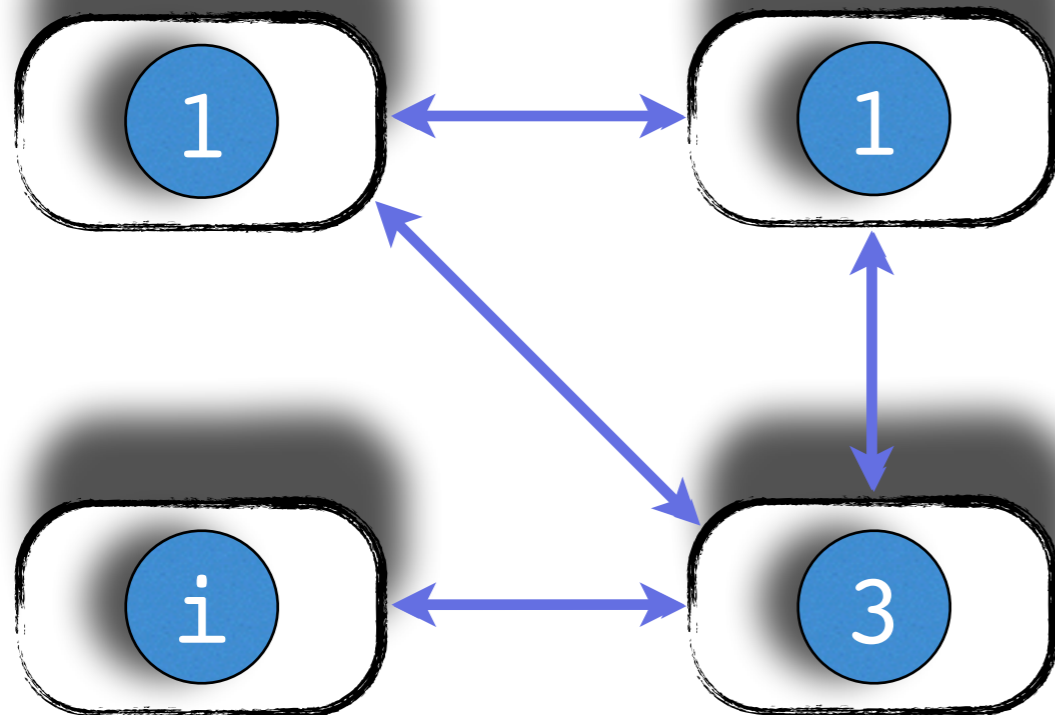


# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

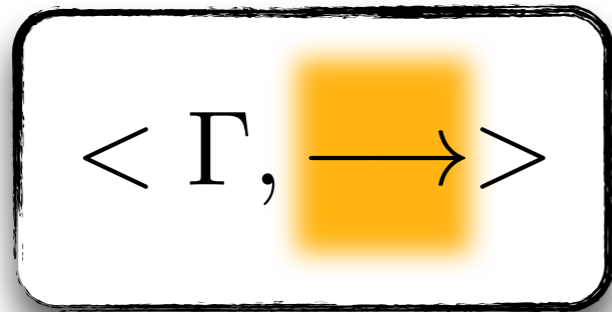


- ▶ Any Symmetric Graph
- ▶ Unbounded # of nodes

Direct

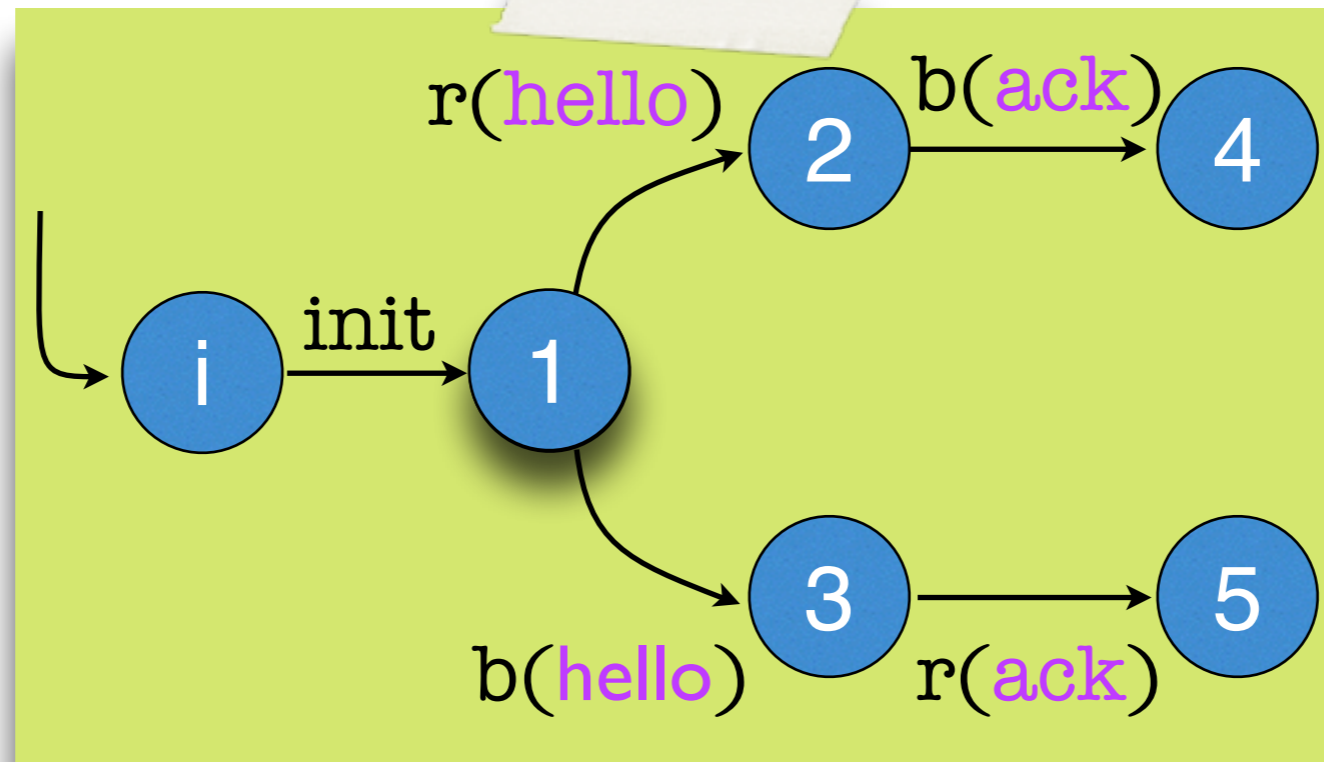
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



Direct

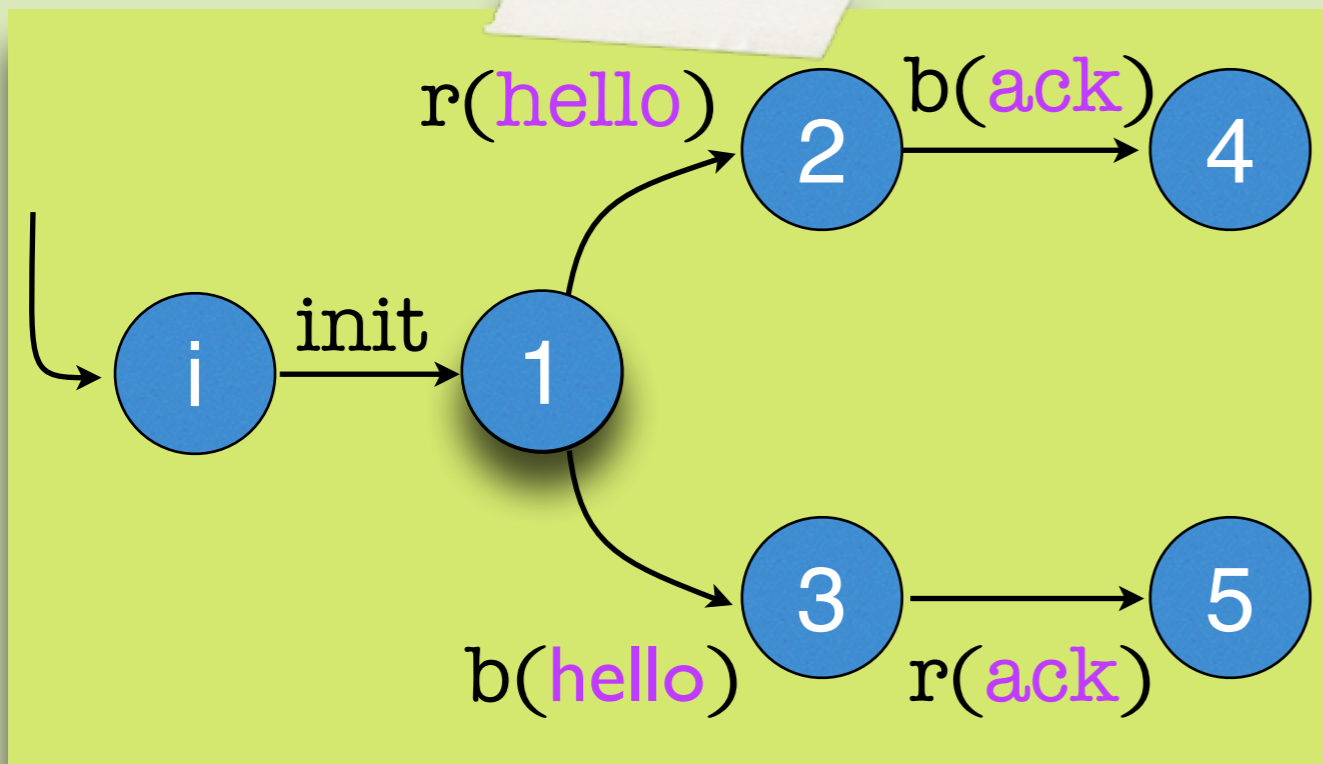
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

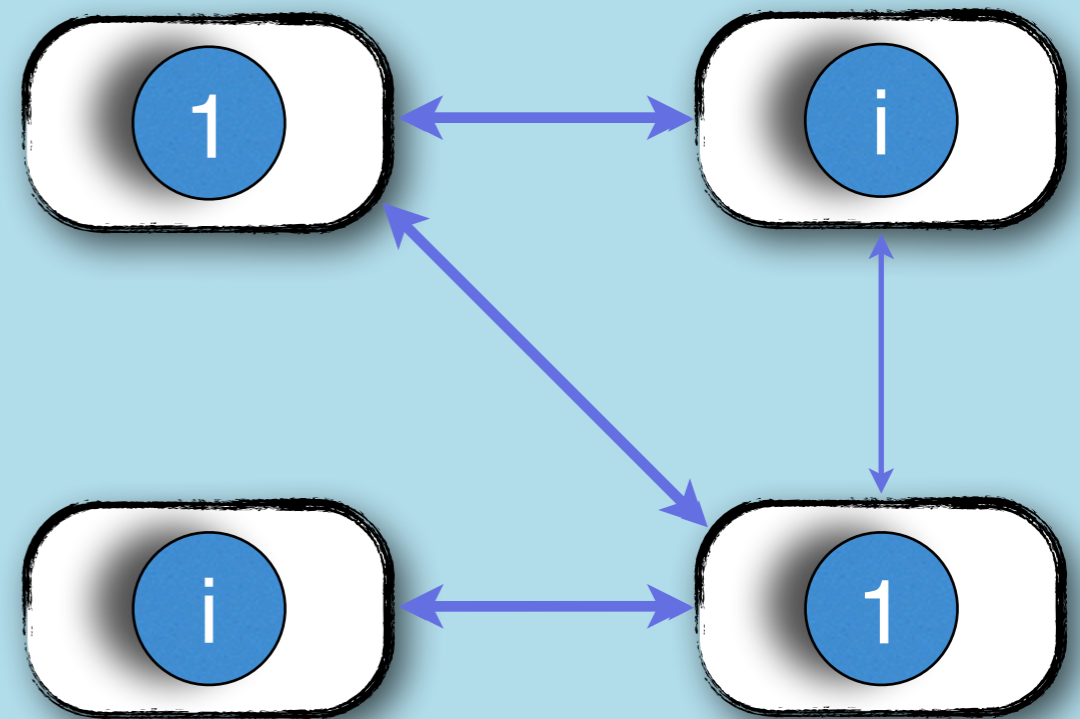
$\langle \Gamma, \longrightarrow \rangle$

- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



## Configuration



Direct

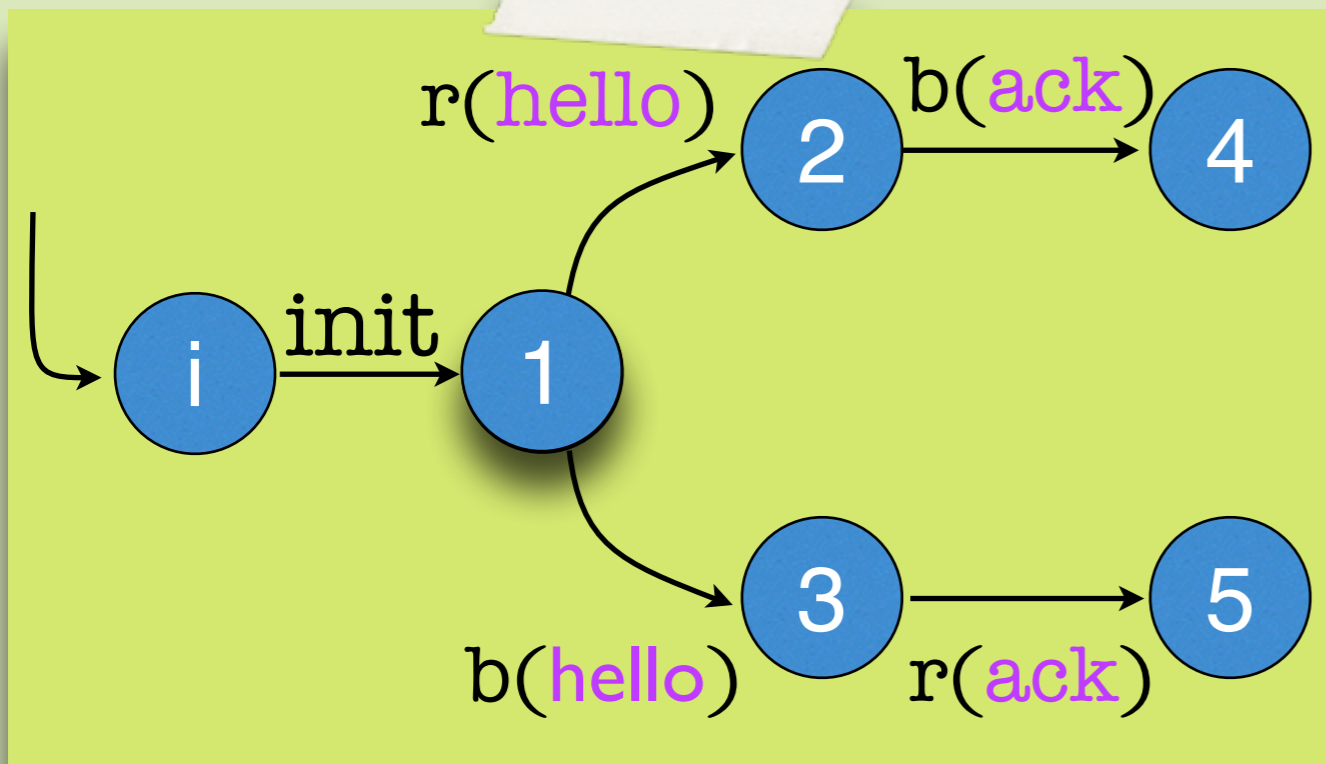
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$\langle \Gamma, \longrightarrow \rangle$

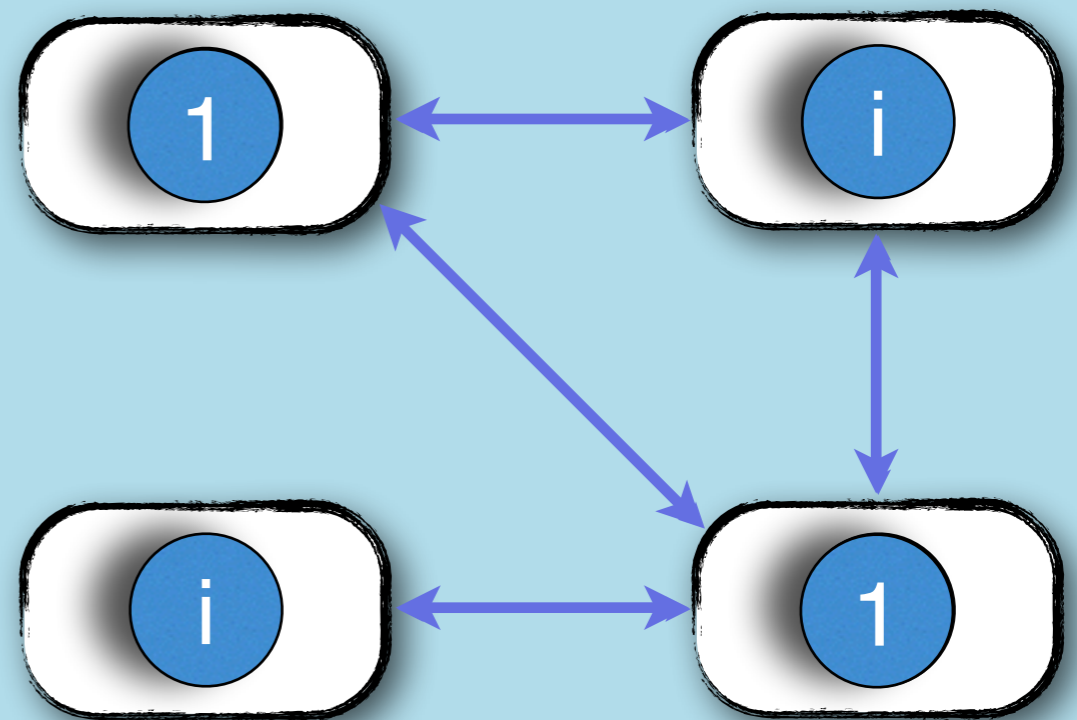
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



▶ local

## Configuration



▶ local

Direct

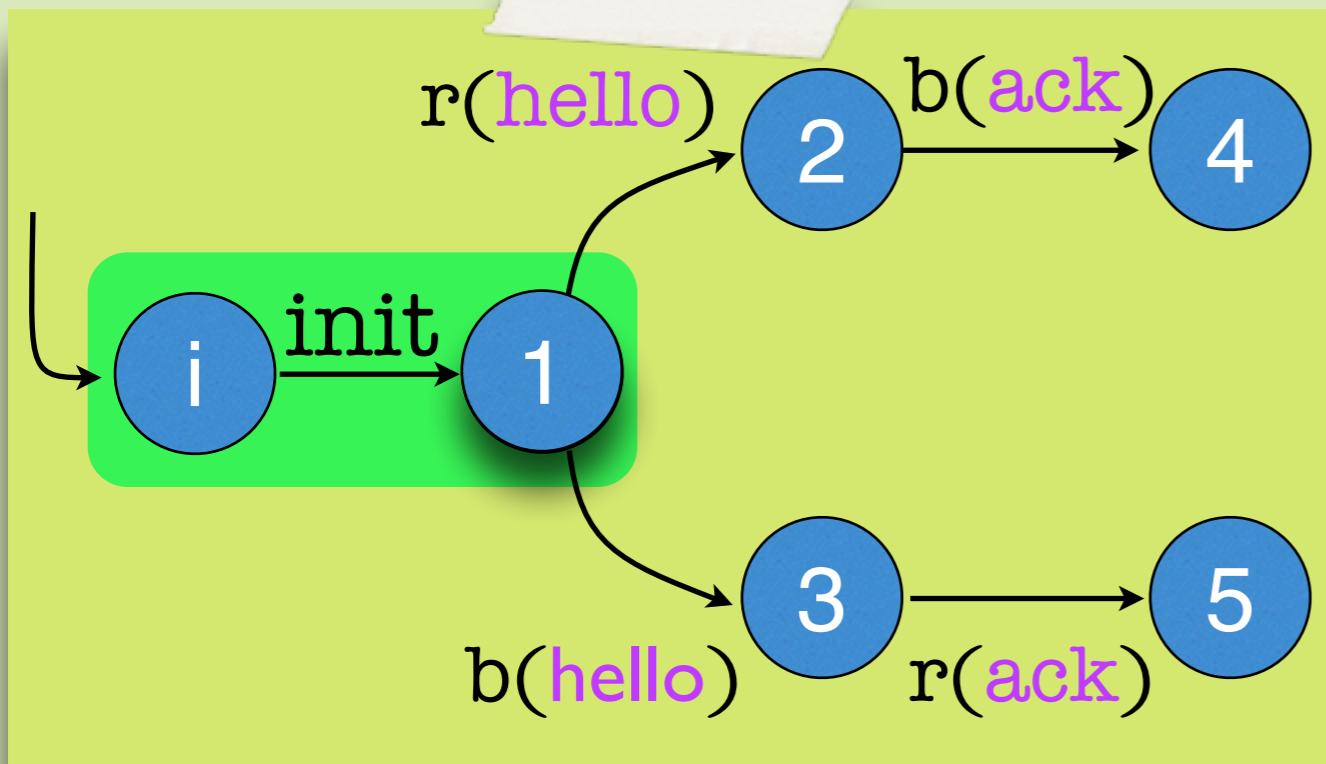
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$\langle \Gamma, \longrightarrow \rangle$

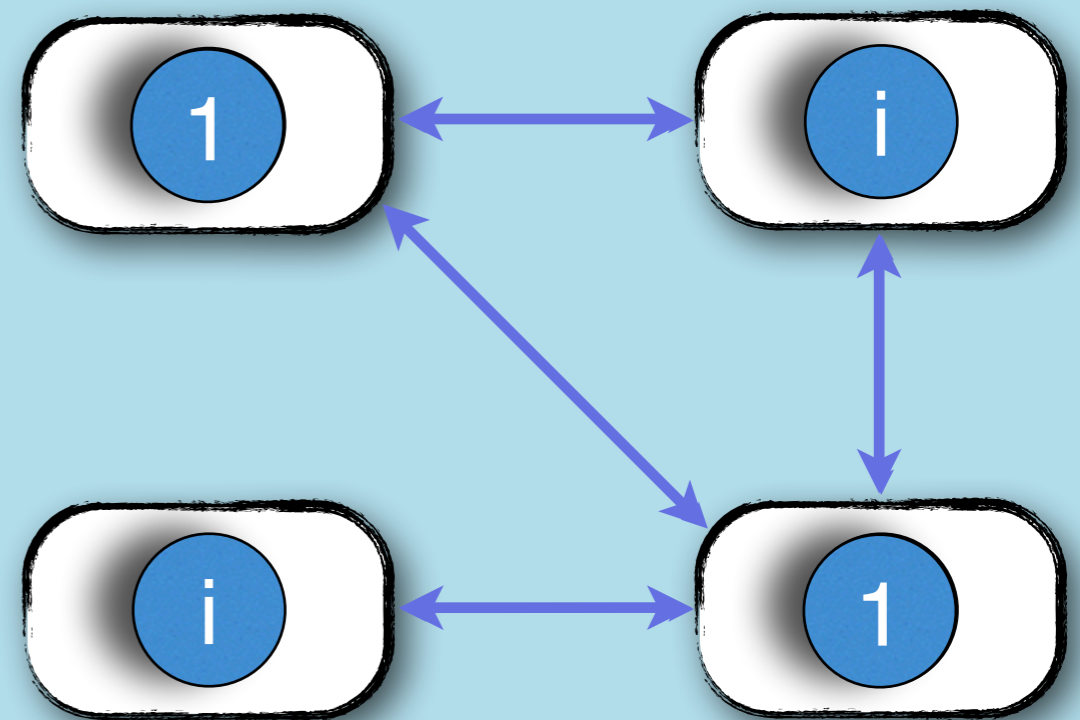
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



▶ local

## Configuration



▶ local

Direct

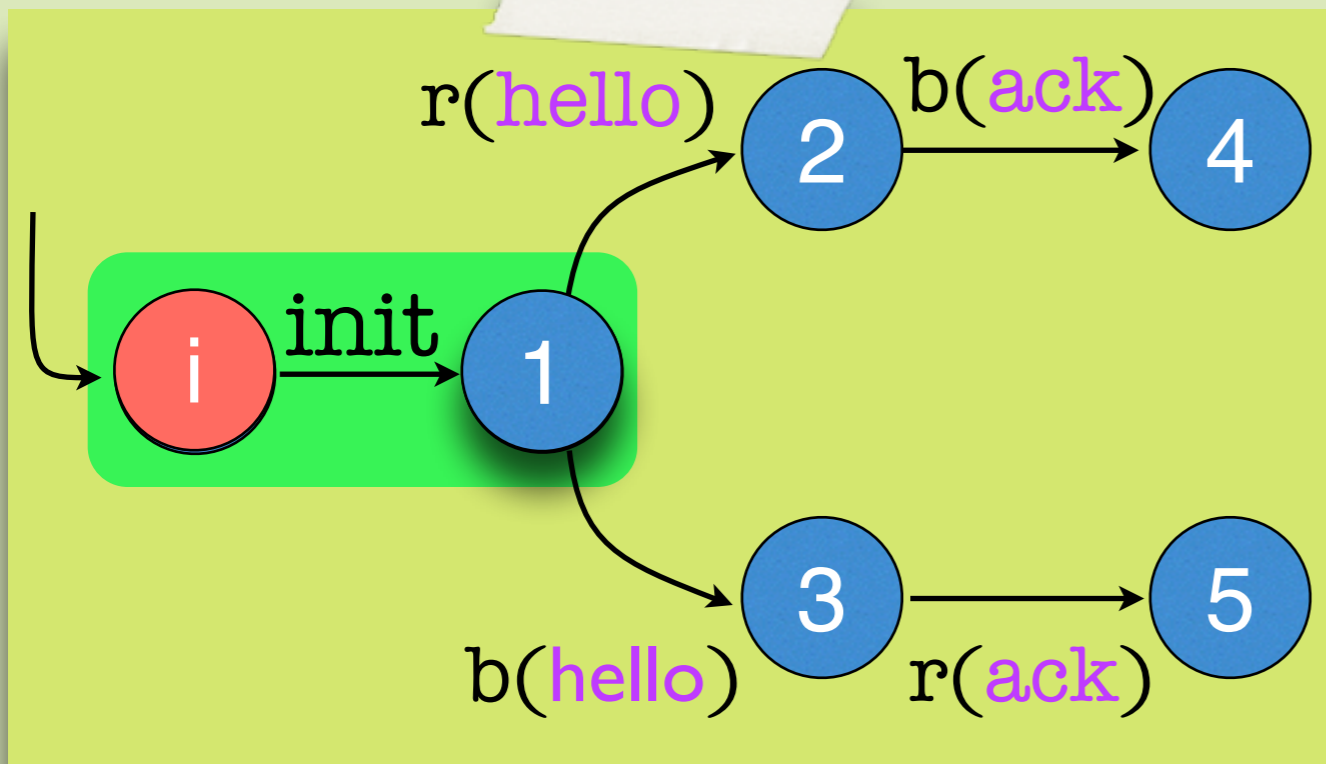
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$\langle \Gamma, \longrightarrow \rangle$

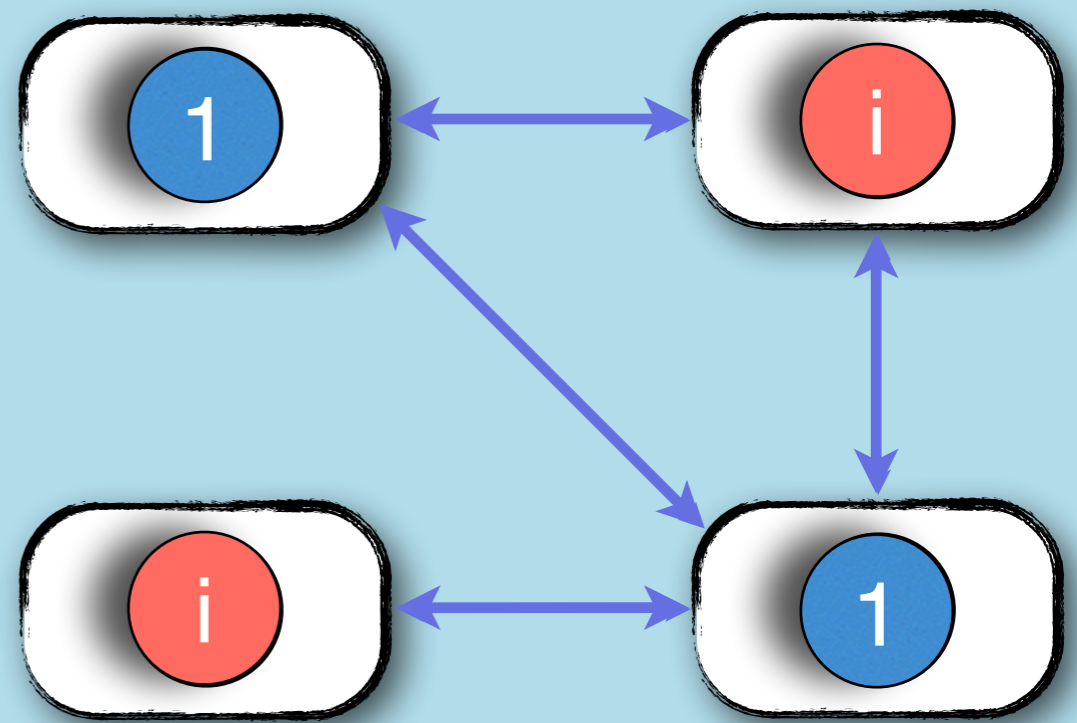
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



▶ local

## Configuration



▶ local

Direct

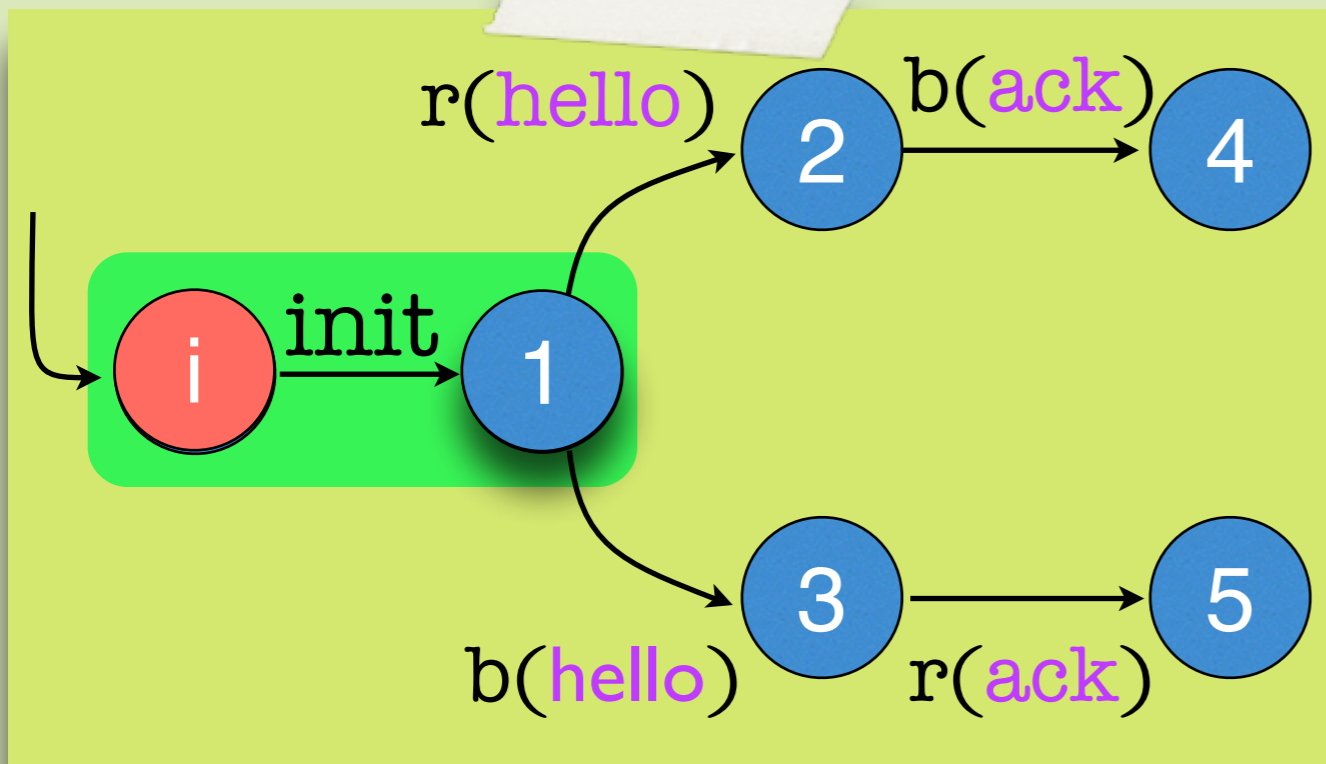
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$\langle \Gamma, \longrightarrow \rangle$

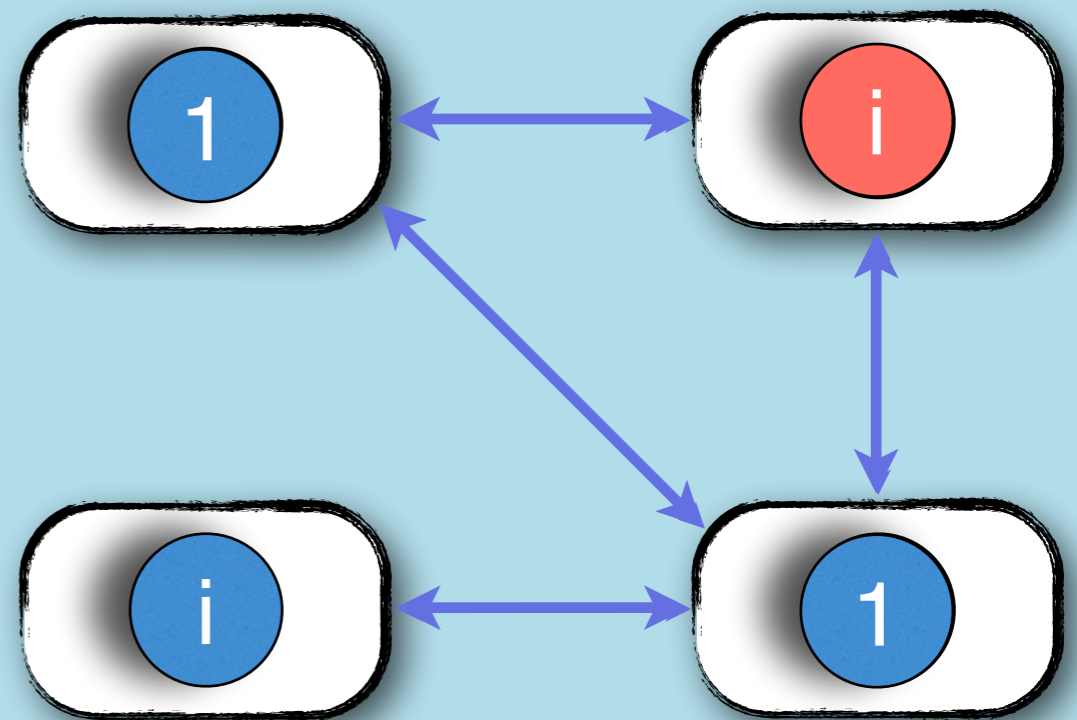
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



▶ local

## Configuration



▶ local

Direct

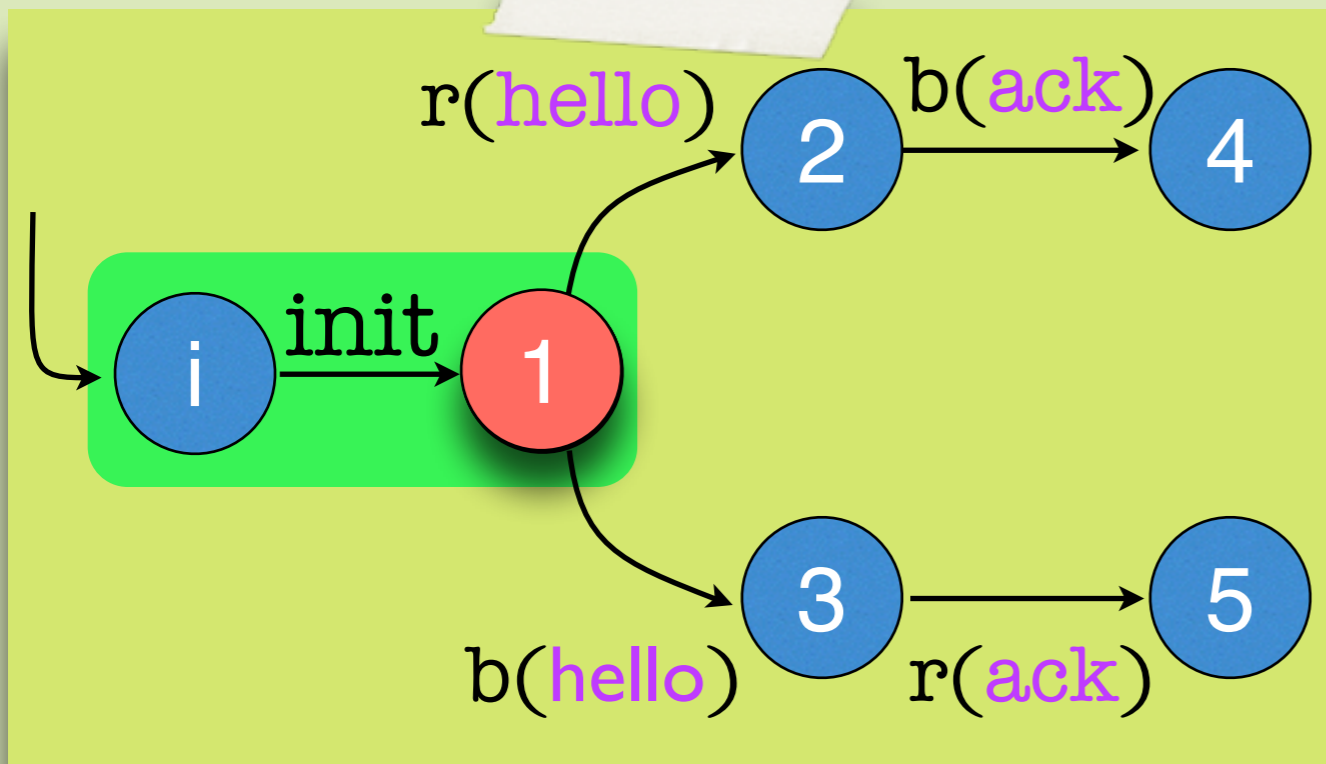
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$\langle \Gamma, \longrightarrow \rangle$

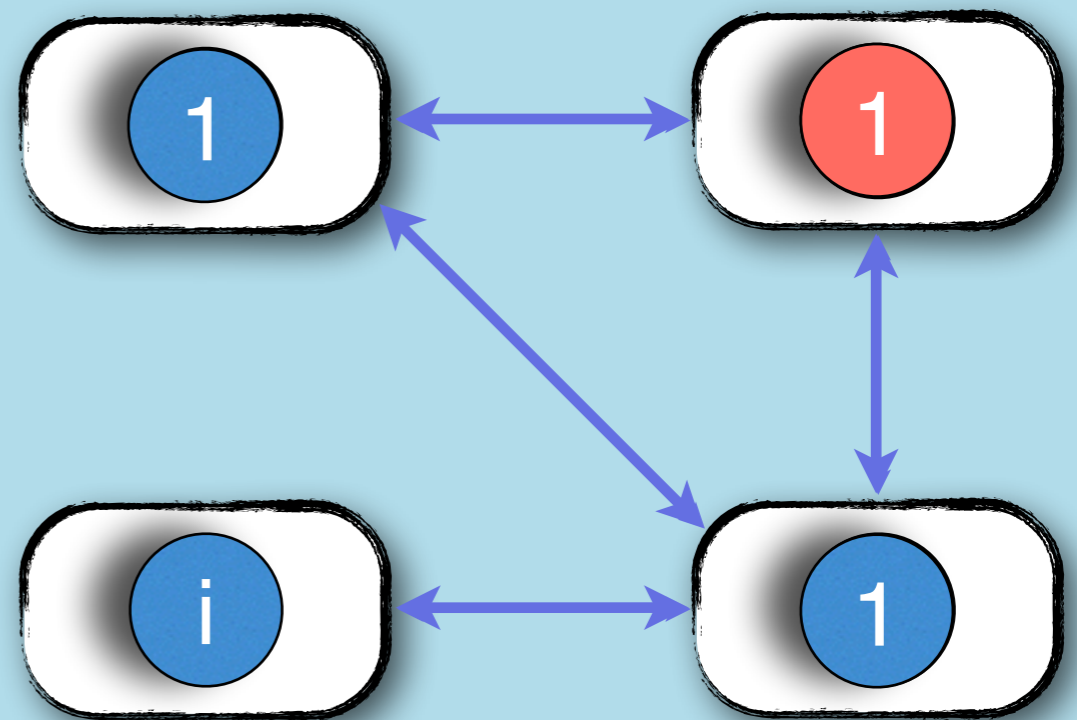
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



▶ local

## Configuration



▶ local

Direct



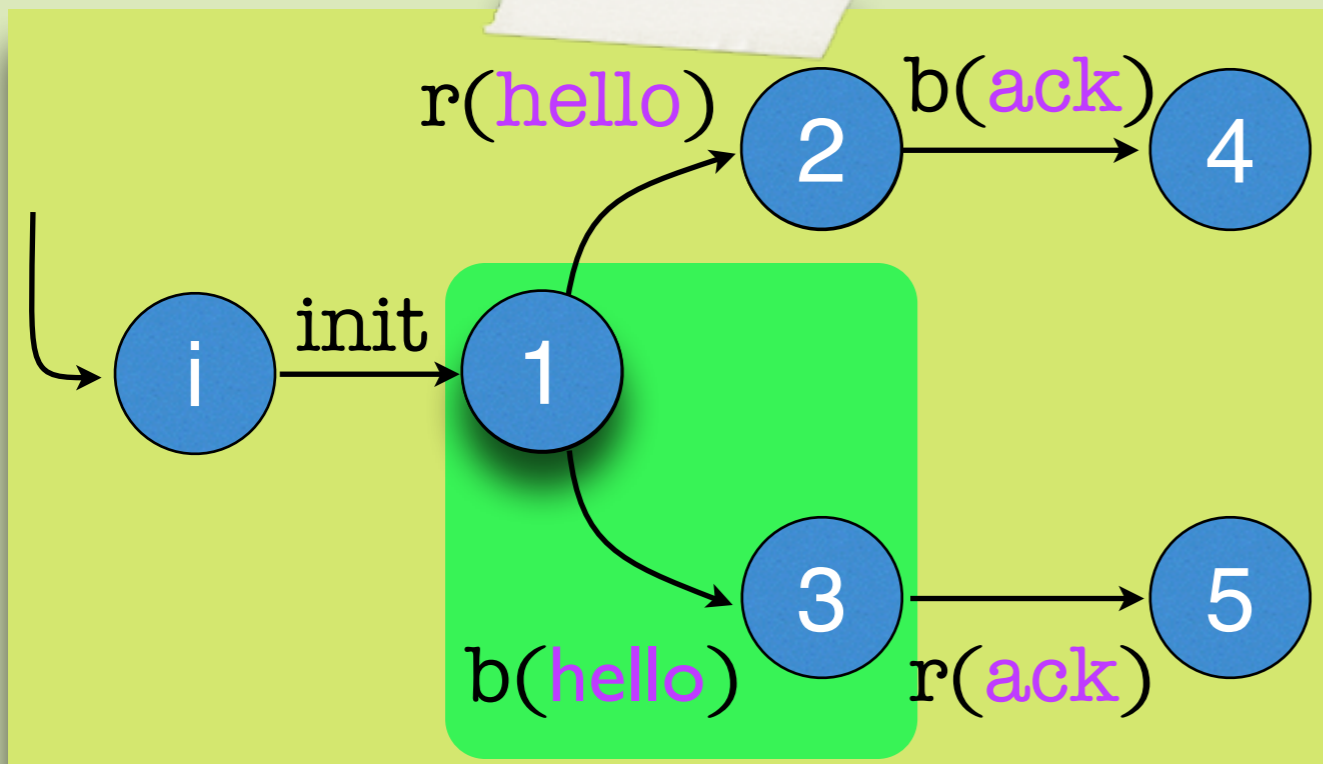
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$\langle \Gamma, \longrightarrow \rangle$

- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process

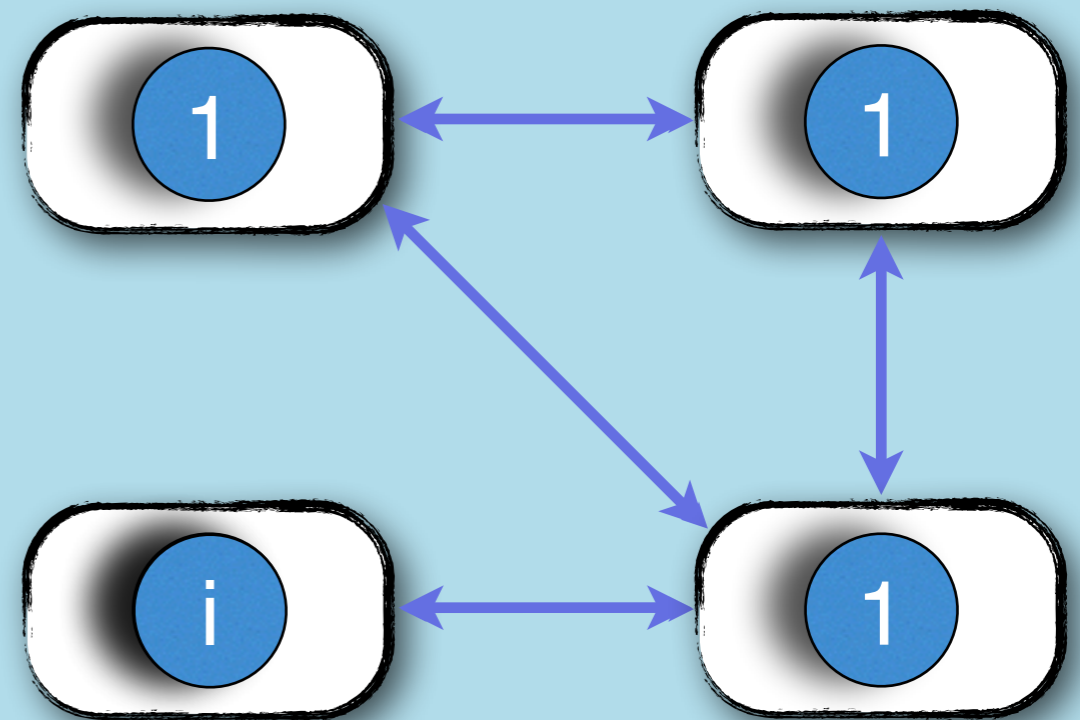


▶ local

▶ broadcast

▶ receive

## Configuration



▶ local

▶ selective broadcast



Direct

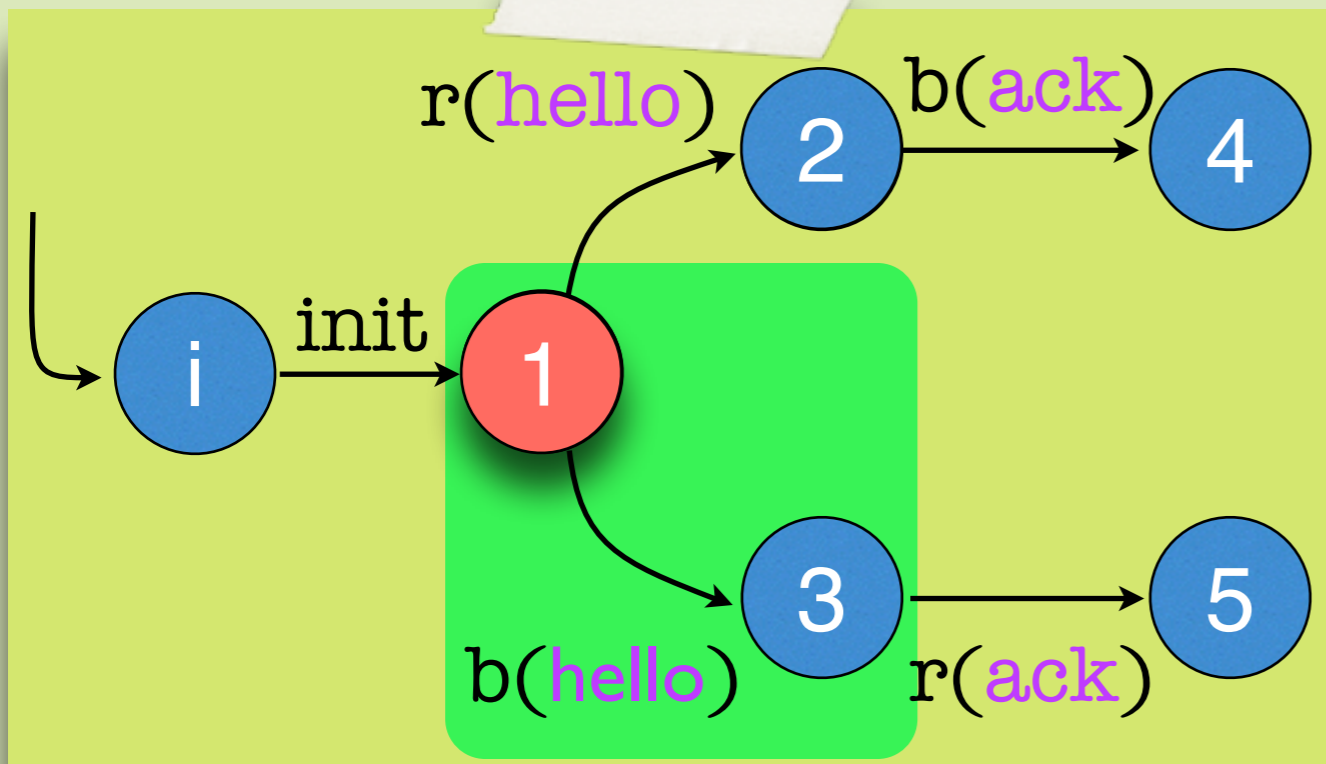
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$$\langle \Gamma, \longrightarrow \rangle$$

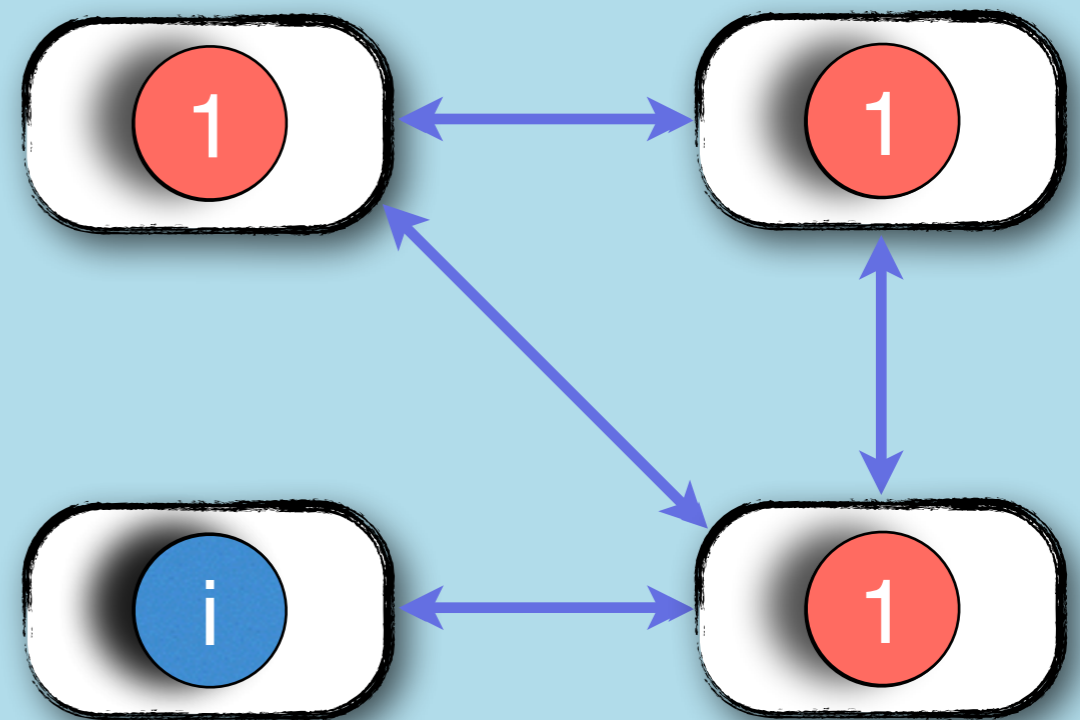
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration



- ▶ local
- ▶ selective broadcast



Direct

# Ad-Hoc Networks

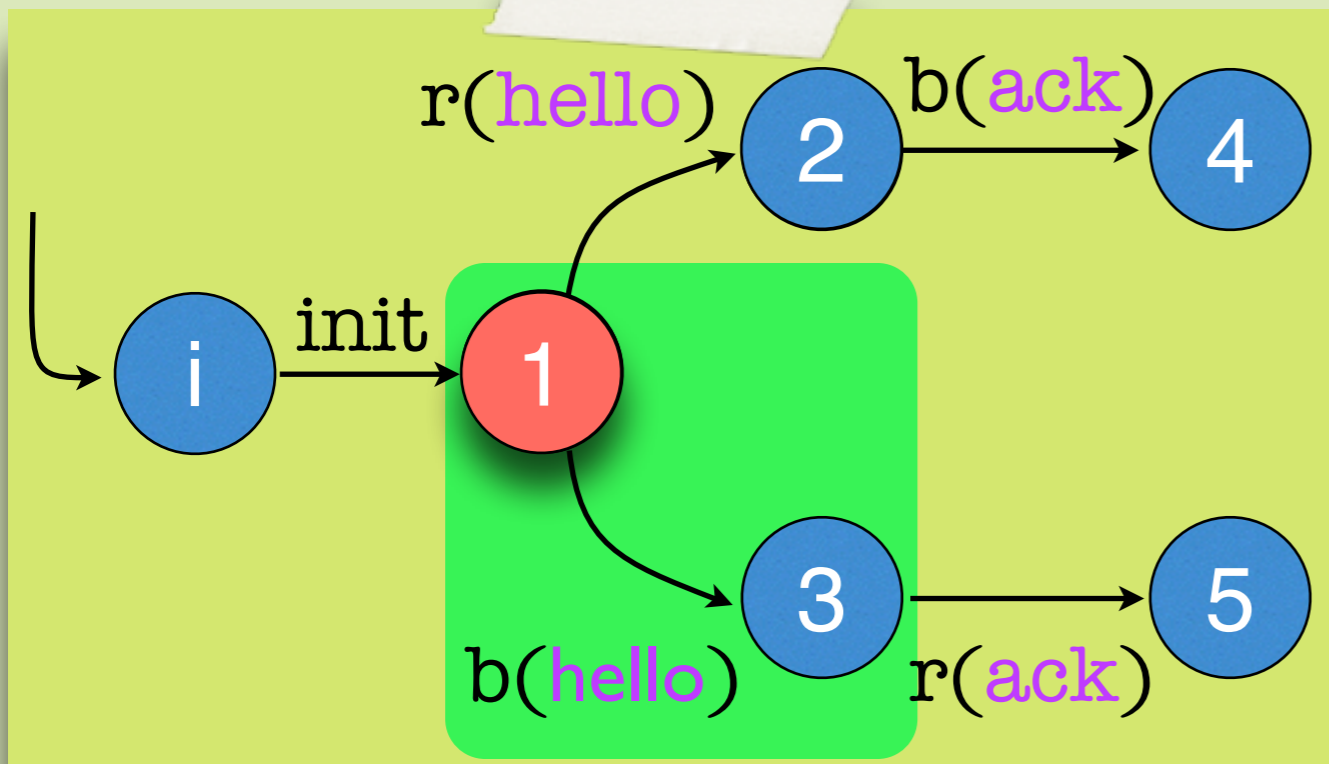


- ▶ Model
- ▶ Transition System
- ▶ Reachability

$$\langle \Gamma, \longrightarrow \rangle$$

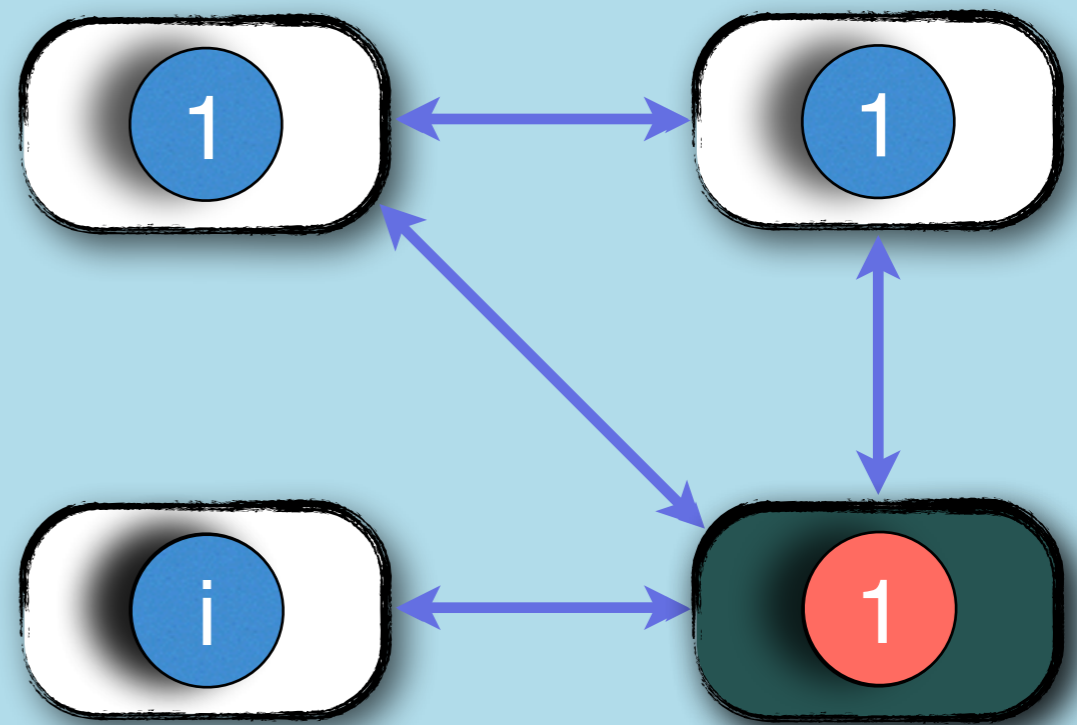
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration



- ▶ local
- ▶ broadcaster
- ▶ selective broadcast

Direct

# Ad-Hoc Networks

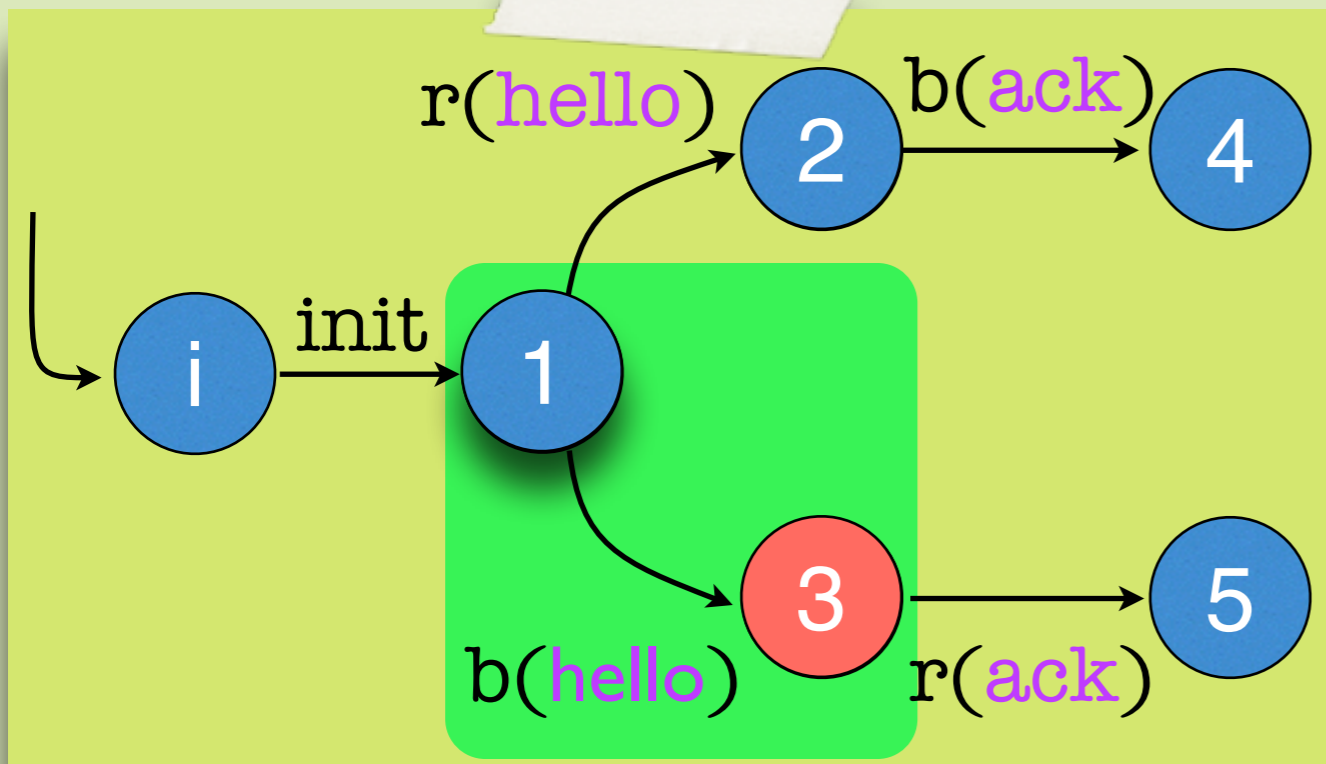


- ▶ Model
- ▶ Transition System
- ▶ Reachability

$$\langle \Gamma, \longrightarrow \rangle$$

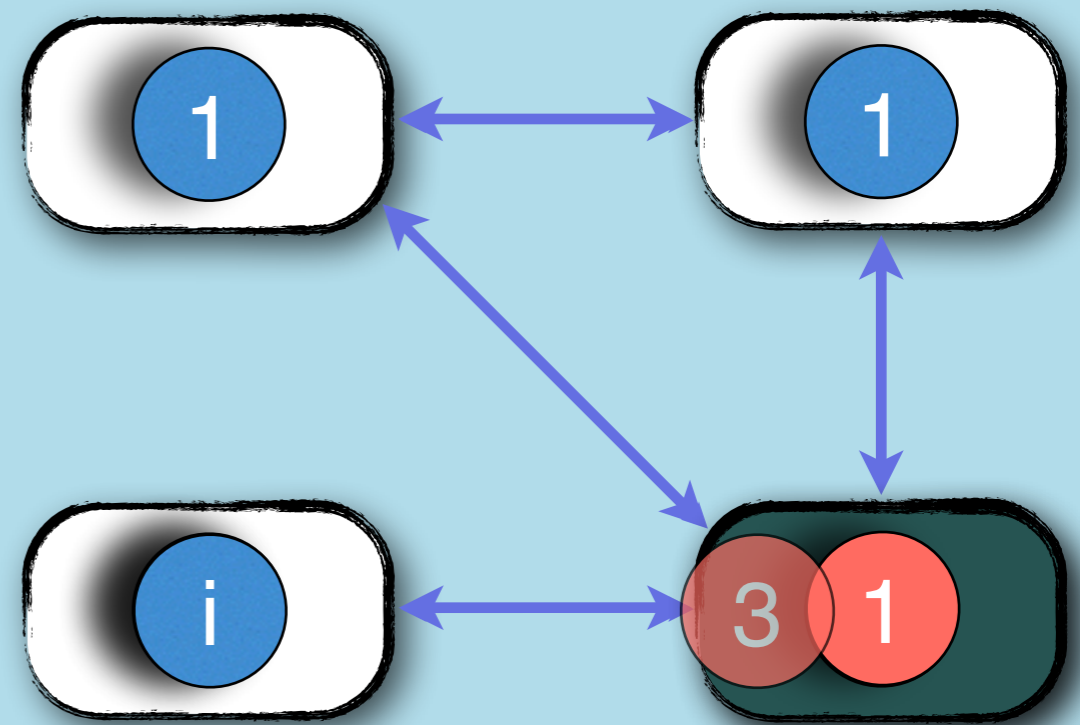
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration



- ▶ local
- ▶ broadcaster
- ▶ selective broadcast

Direct

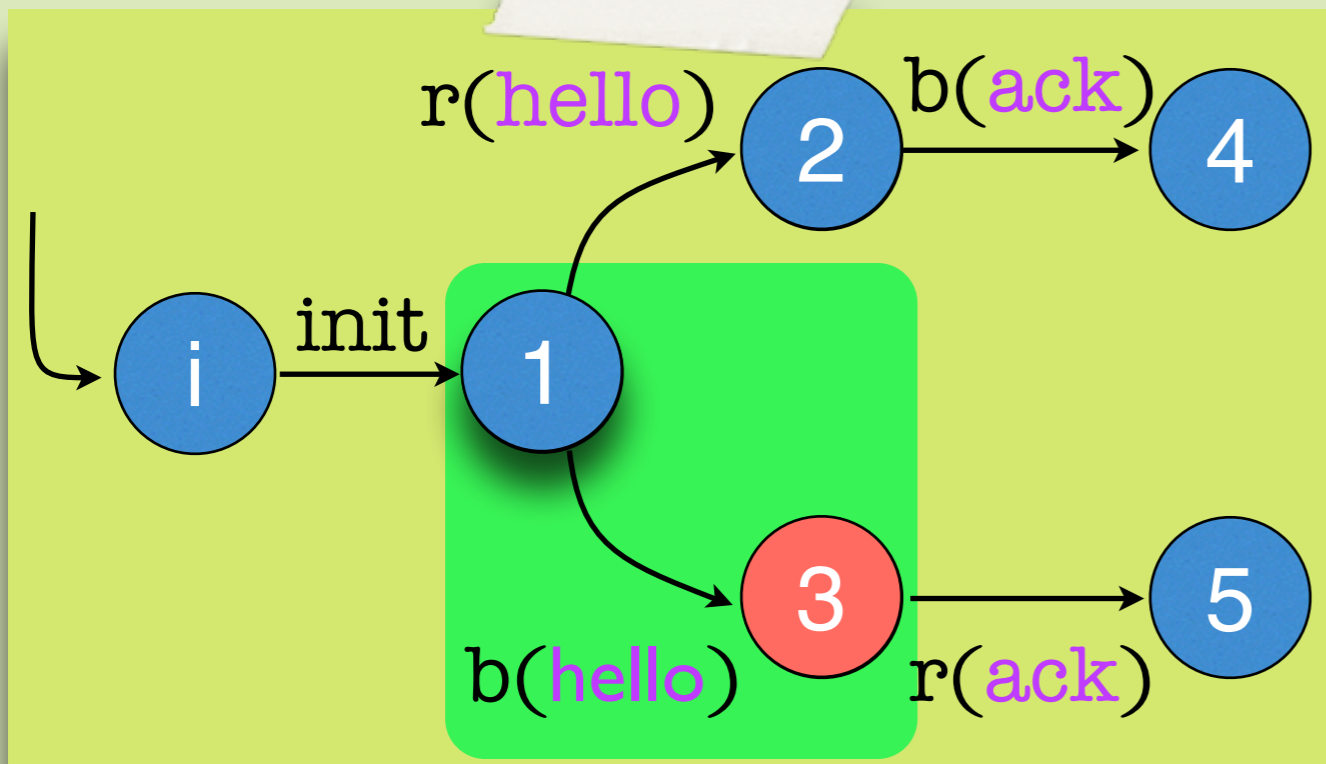
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$\langle \Gamma, \longrightarrow \rangle$

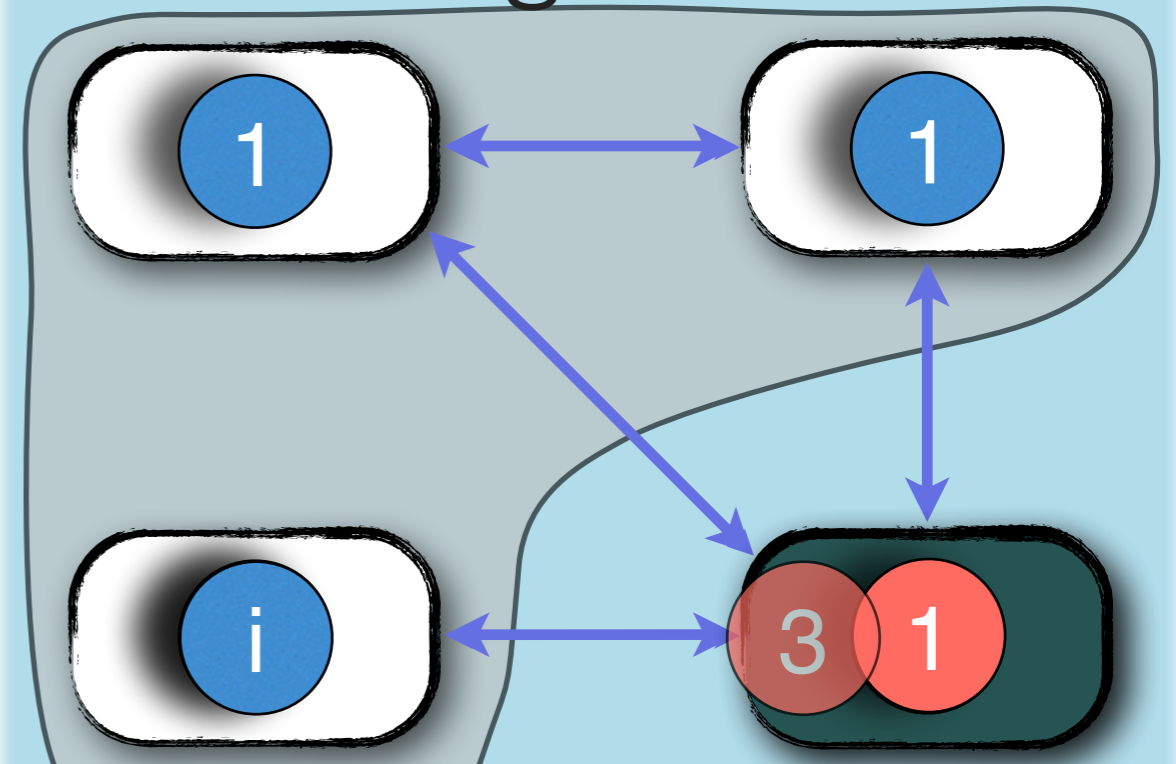
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration



- ▶ local
- ▶ selective broadcast



Direct

# Ad-Hoc Networks

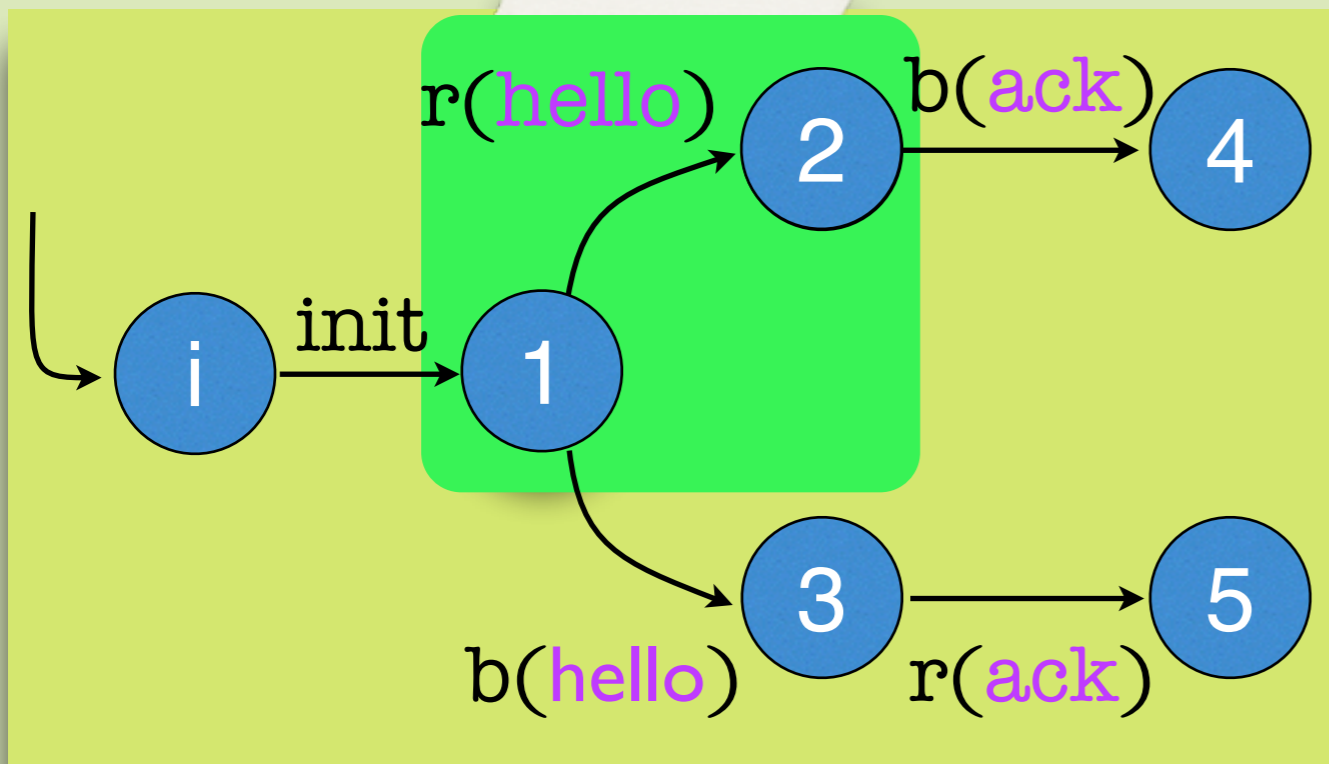


- ▶ Model
- ▶ Transition System
- ▶ Reachability

$$\langle \Gamma, \longrightarrow \rangle$$

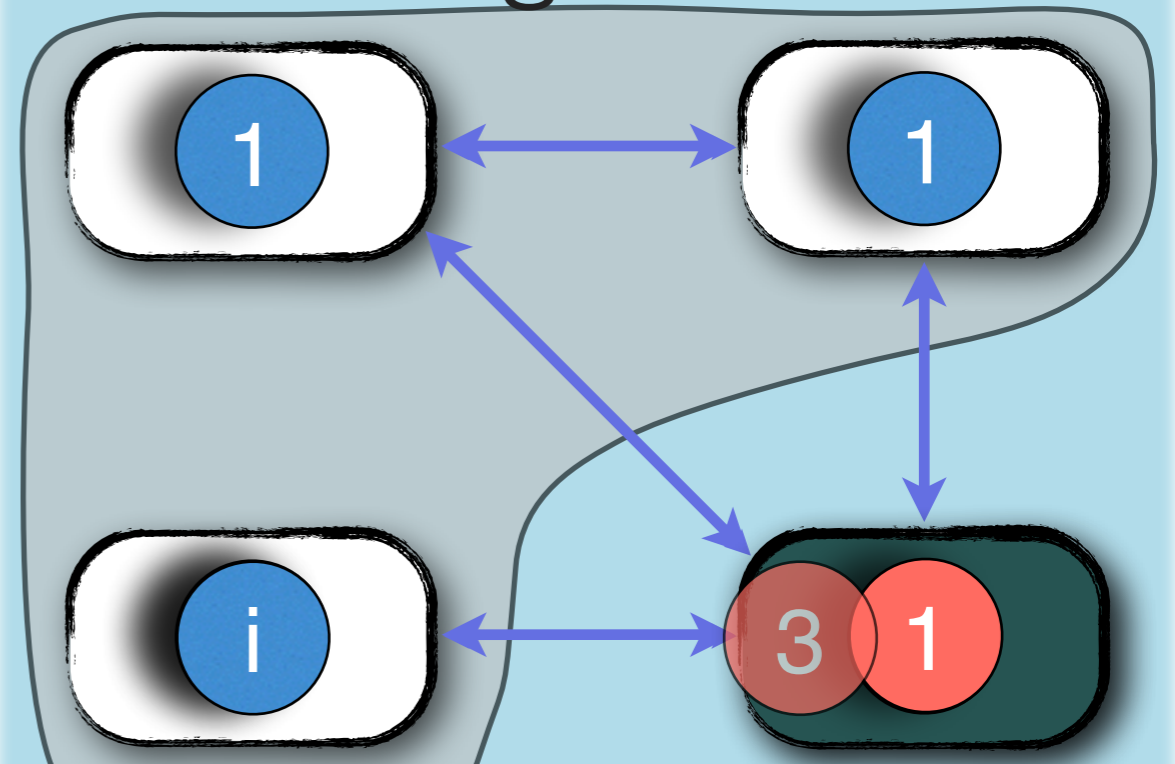
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration

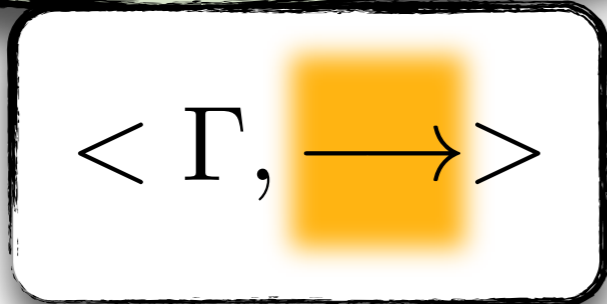


- ▶ local
- ▶ selective broadcast

Direct

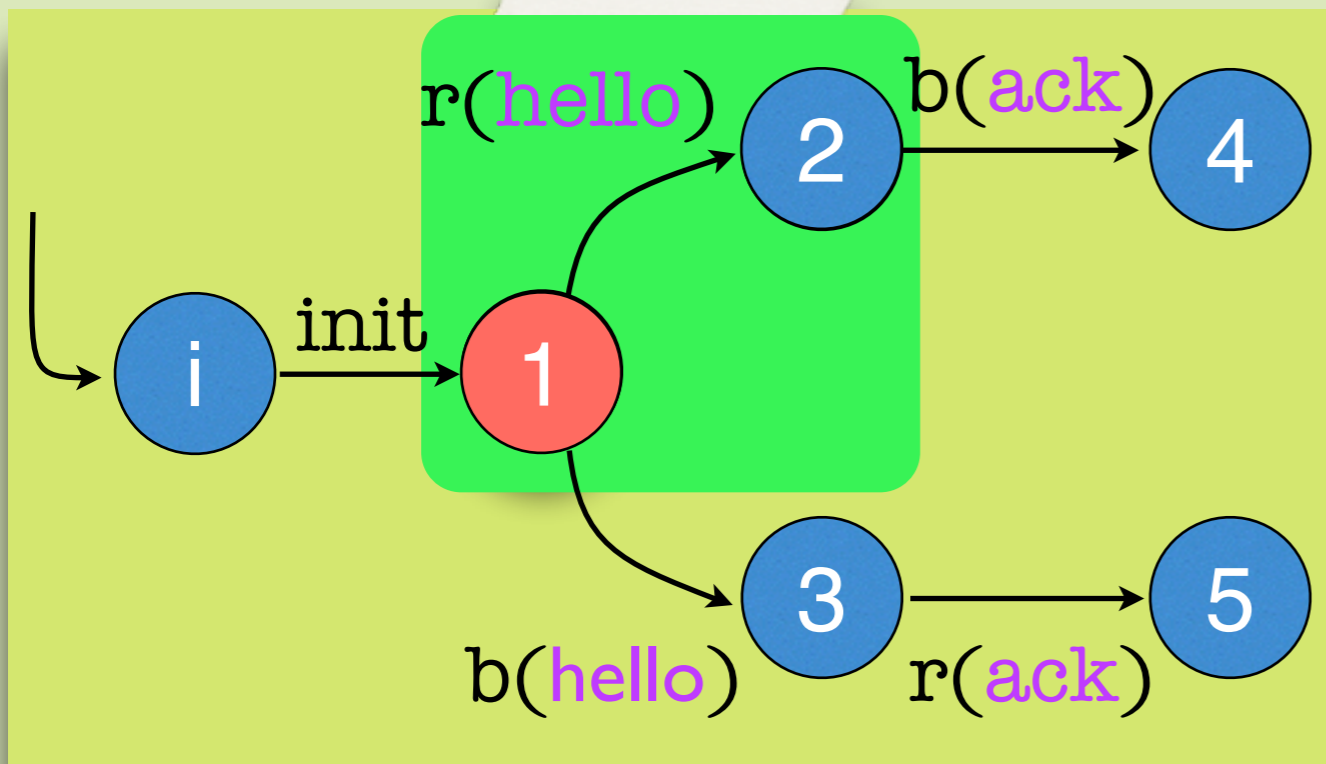
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



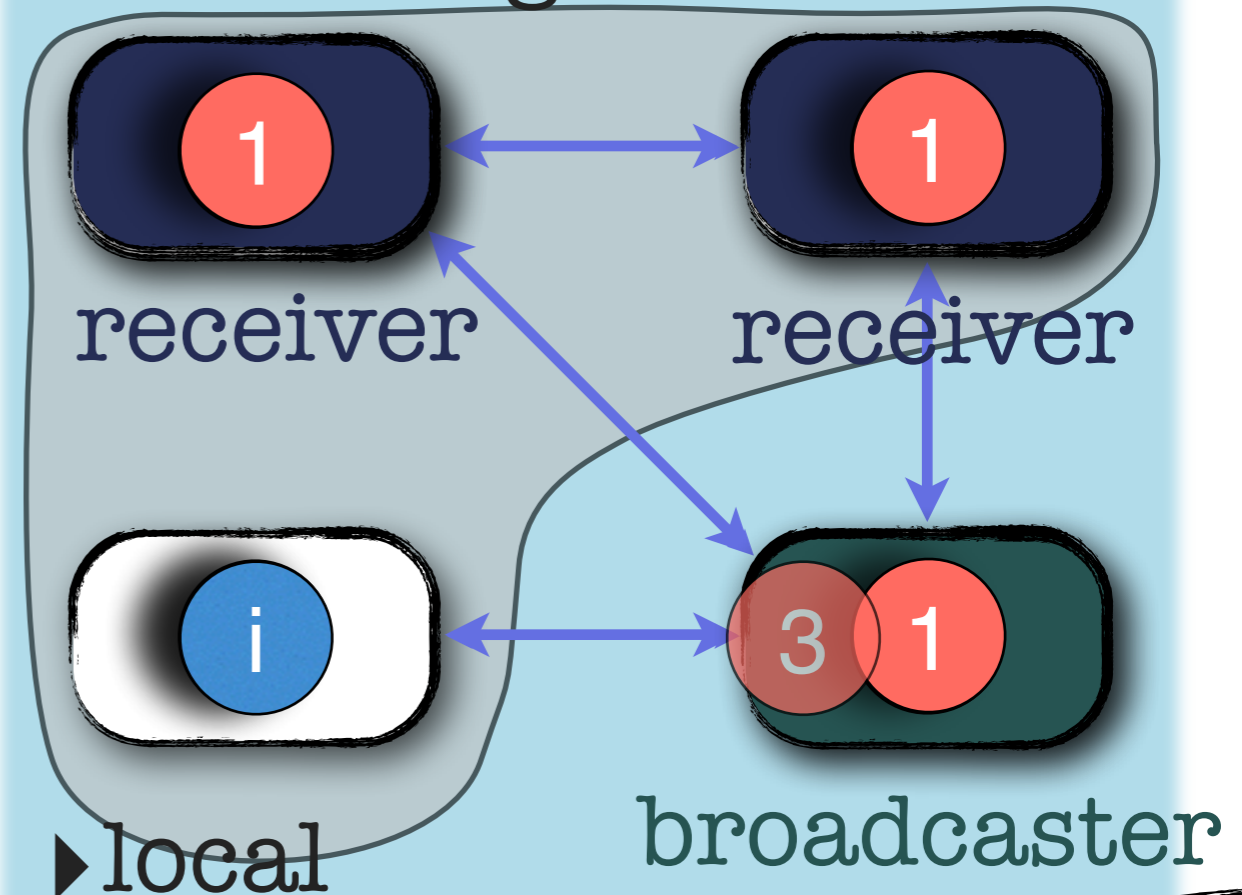
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration



- ▶ local
- ▶ selective broadcast



Direct

# Ad-Hoc Networks

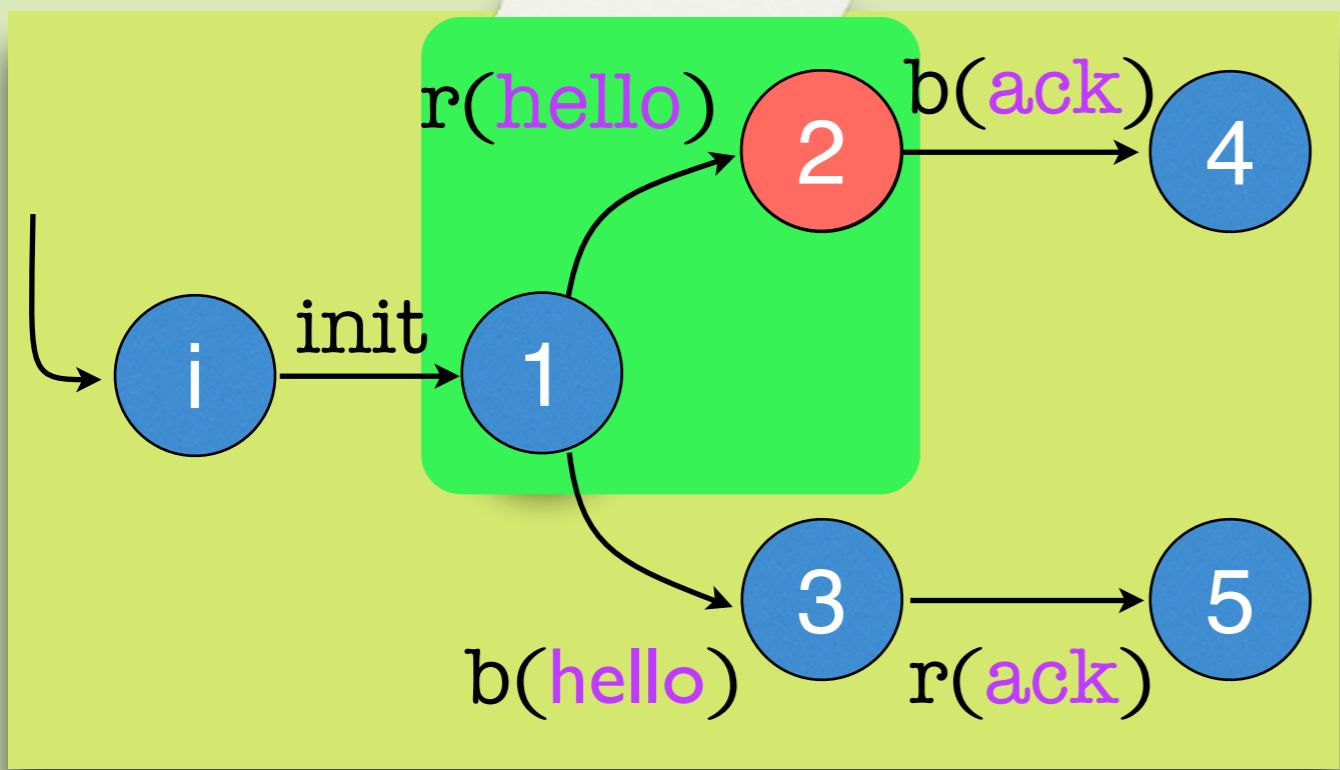


- ▶ Model
- ▶ Transition System
- ▶ Reachability

$$\langle \Gamma, \longrightarrow \rangle$$

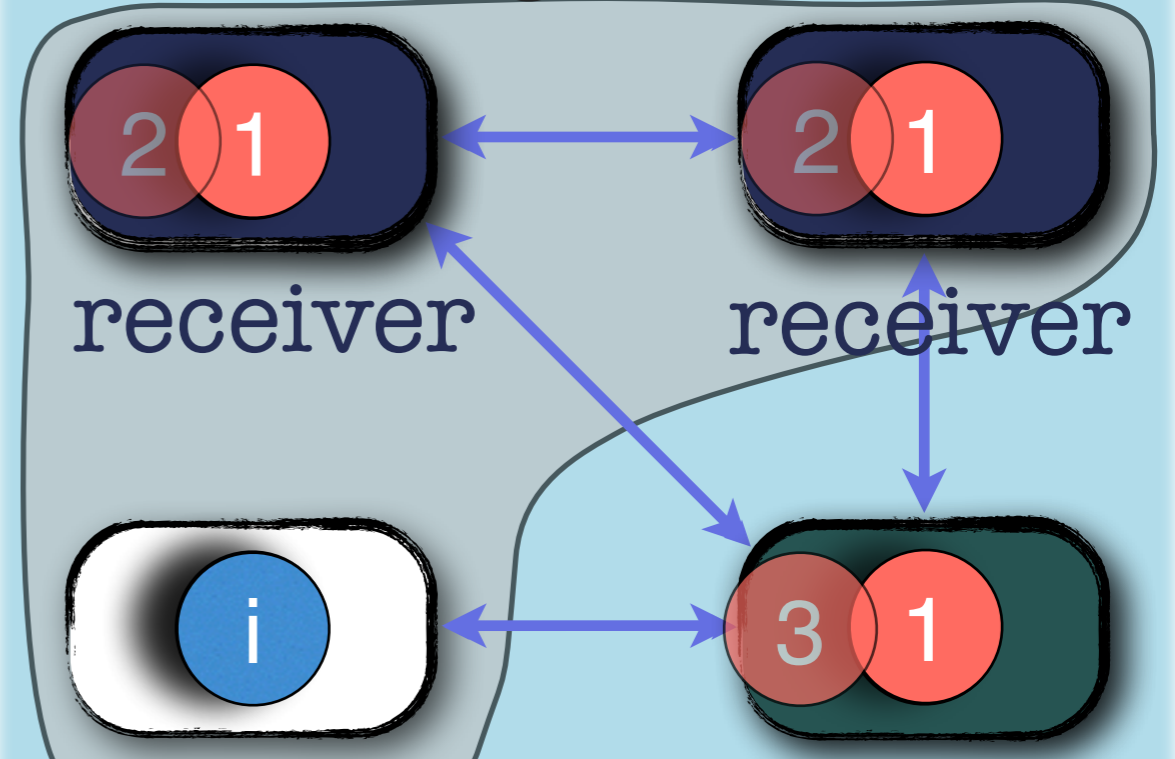
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration



- ▶ local
- ▶ selective broadcast

Direct



# Ad-Hoc Networks

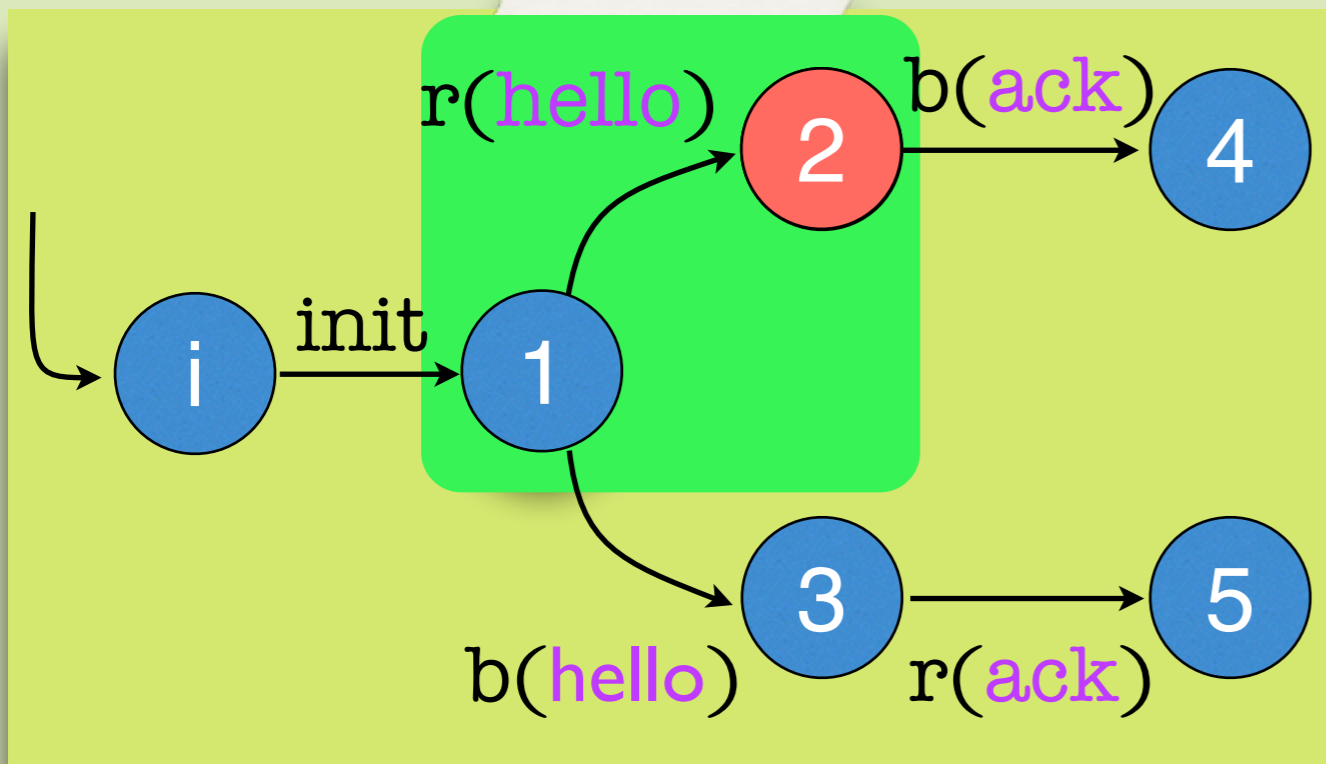


- ▶ Model
- ▶ Transition System
- ▶ Reachability

$$\langle \Gamma, \longrightarrow \rangle$$

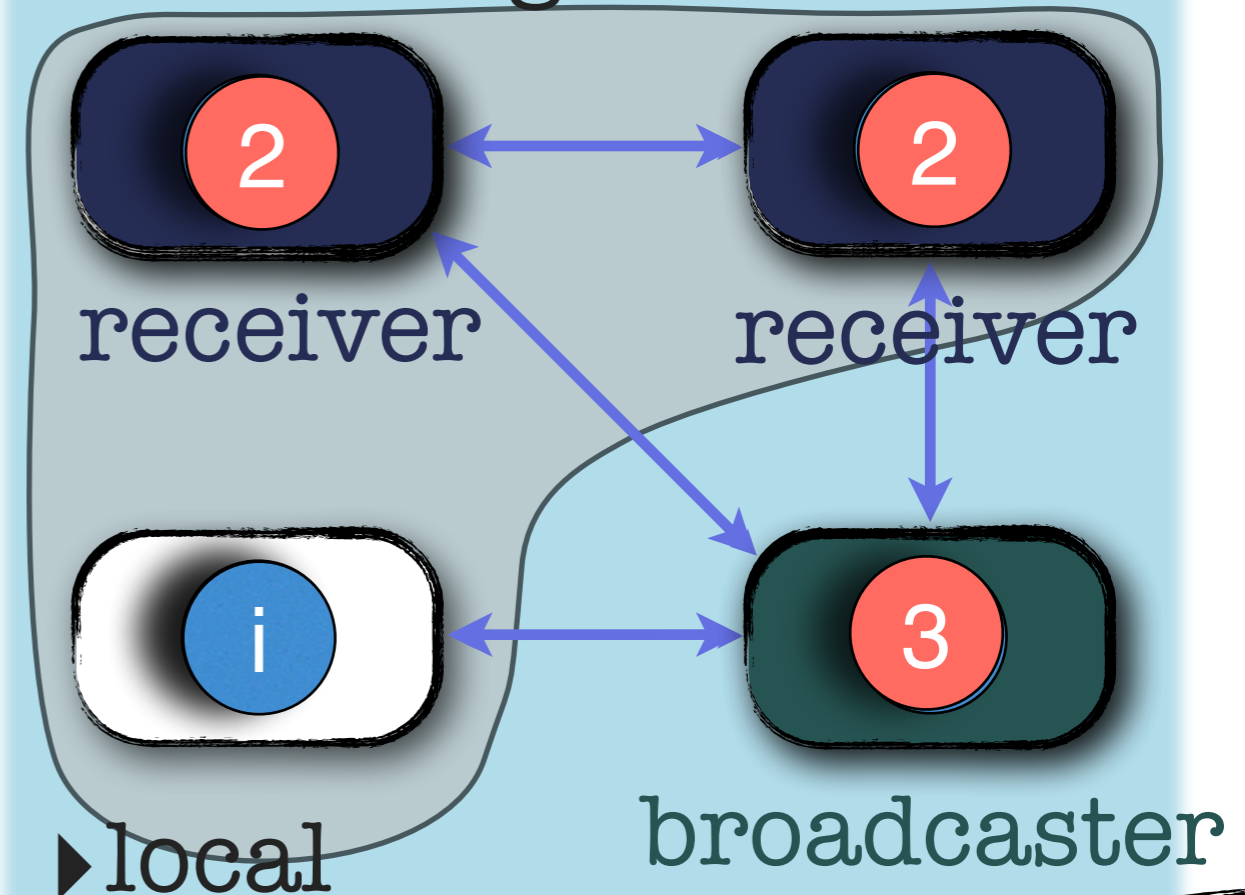
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration



- ▶ local
- ▶ selective broadcast

Direct

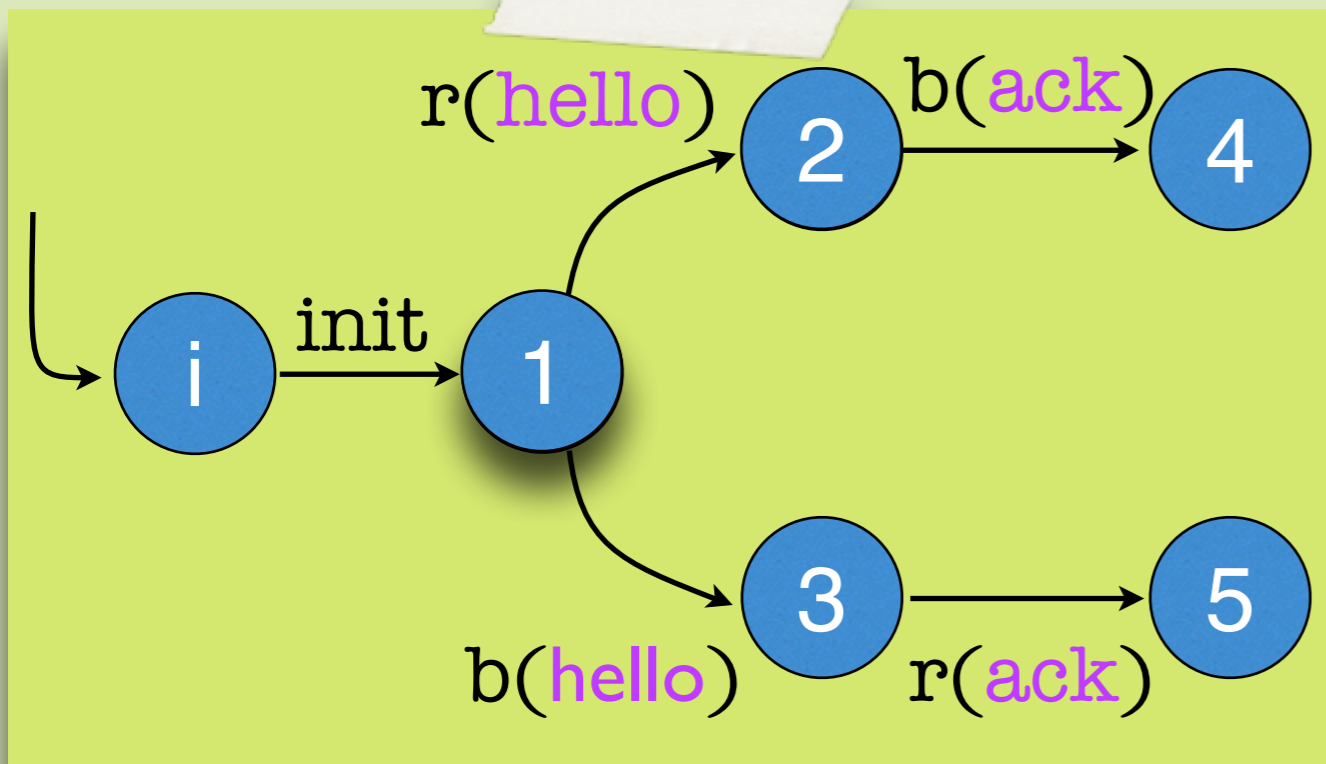
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

$$\langle \Gamma, \longrightarrow \rangle$$

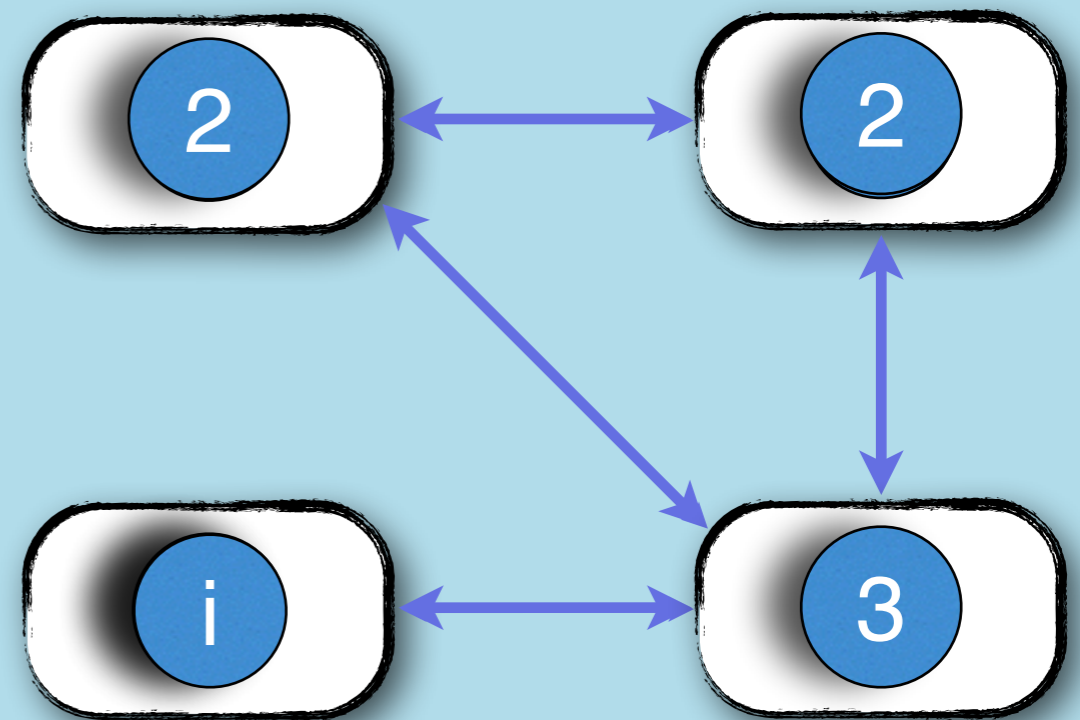
- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

## Process



- ▶ local
- ▶ broadcast
- ▶ receive

## Configuration



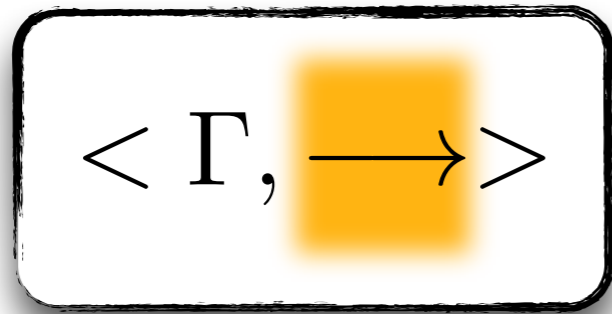
- ▶ local
- ▶ selective broadcast



Direct

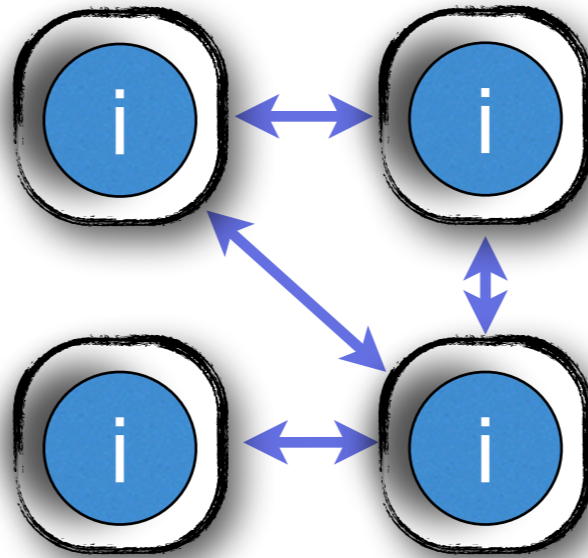
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

Conf

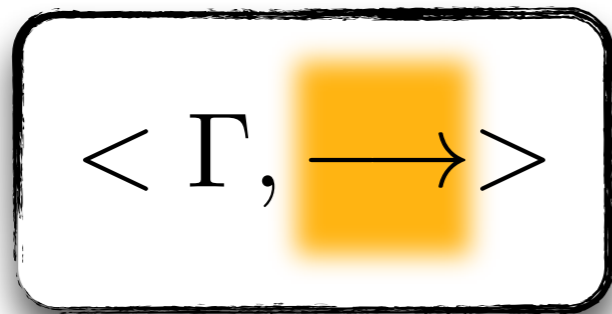


Direct



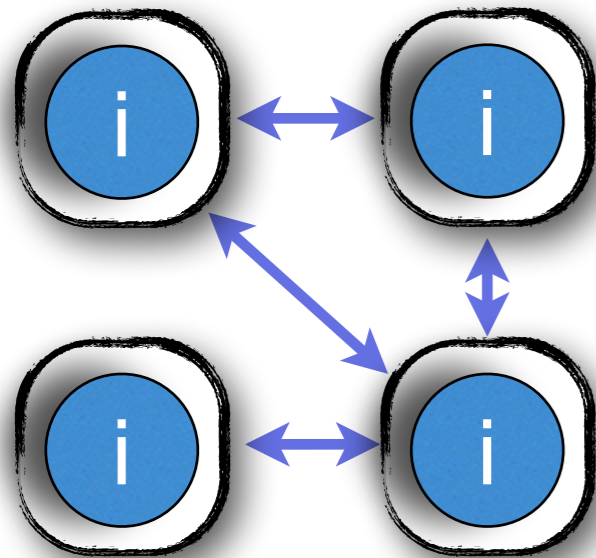
# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

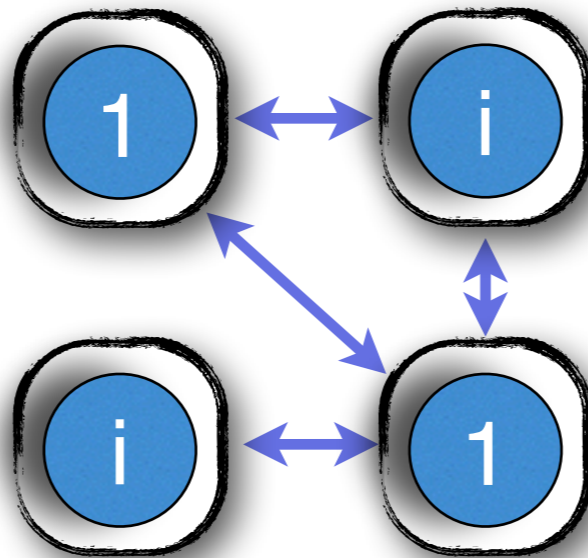


- ▶ Set of configurations
- ▶ Transition Relation
- ▶ Trace

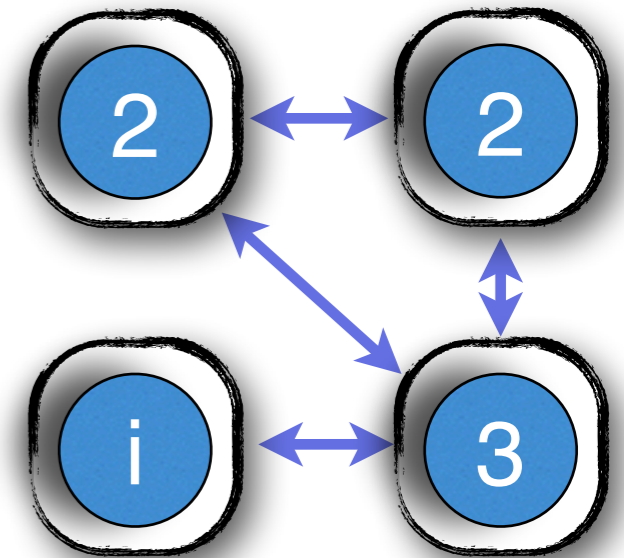
Conf



Conf'



Conf''



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



## **Control State Reachability (COVER)**

Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



## **Control State Reachability (COVER)**

Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



## **Control State Reachability (COVER)**

Given

Direct



# Ad-Hoc Networks

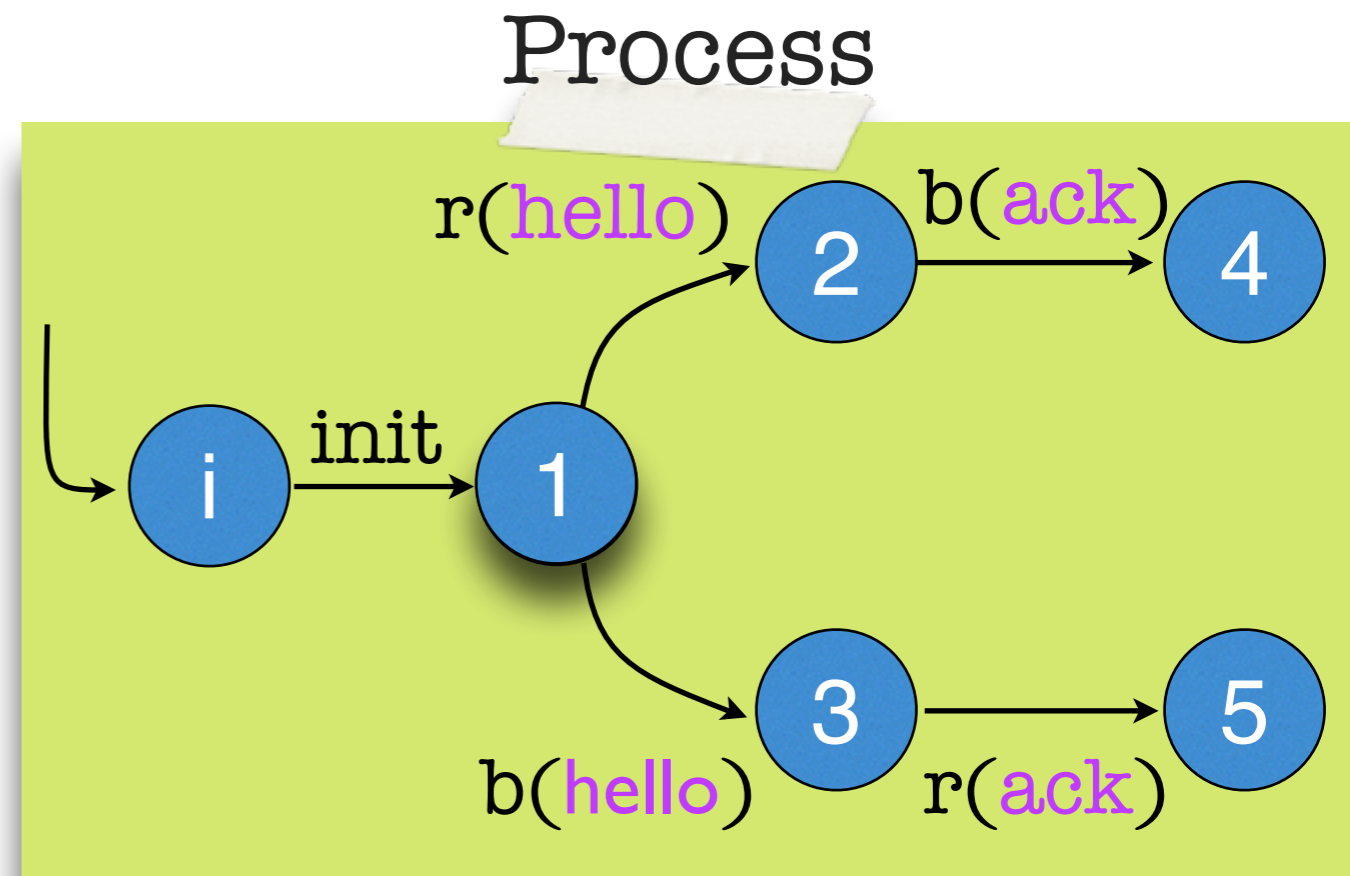
- ▶ Model
- ▶ Transition System
- ▶ Reachability



## Control State Reachability (COVER)

▶ Process P

Given



Direct

# Ad-Hoc Networks

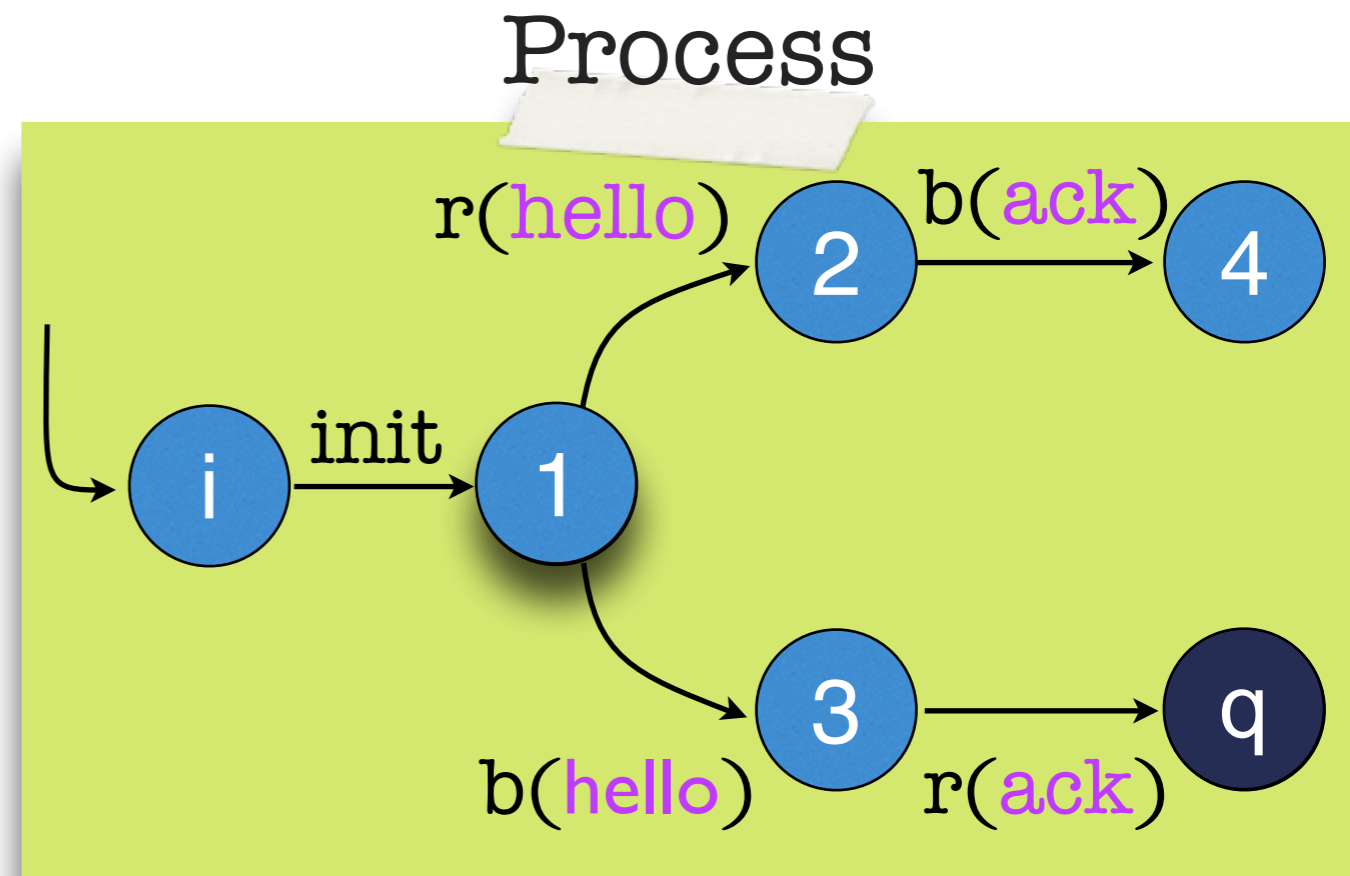
- ▶ Model
- ▶ Transition System
- ▶ Reachability



## Control State Reachability (COVER)

Given

- ▶ Process P
- ▶ Control State q



Direct

# Ad-Hoc Networks

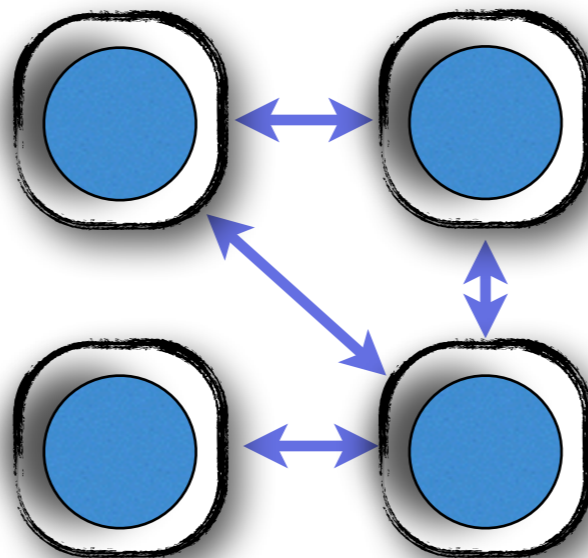
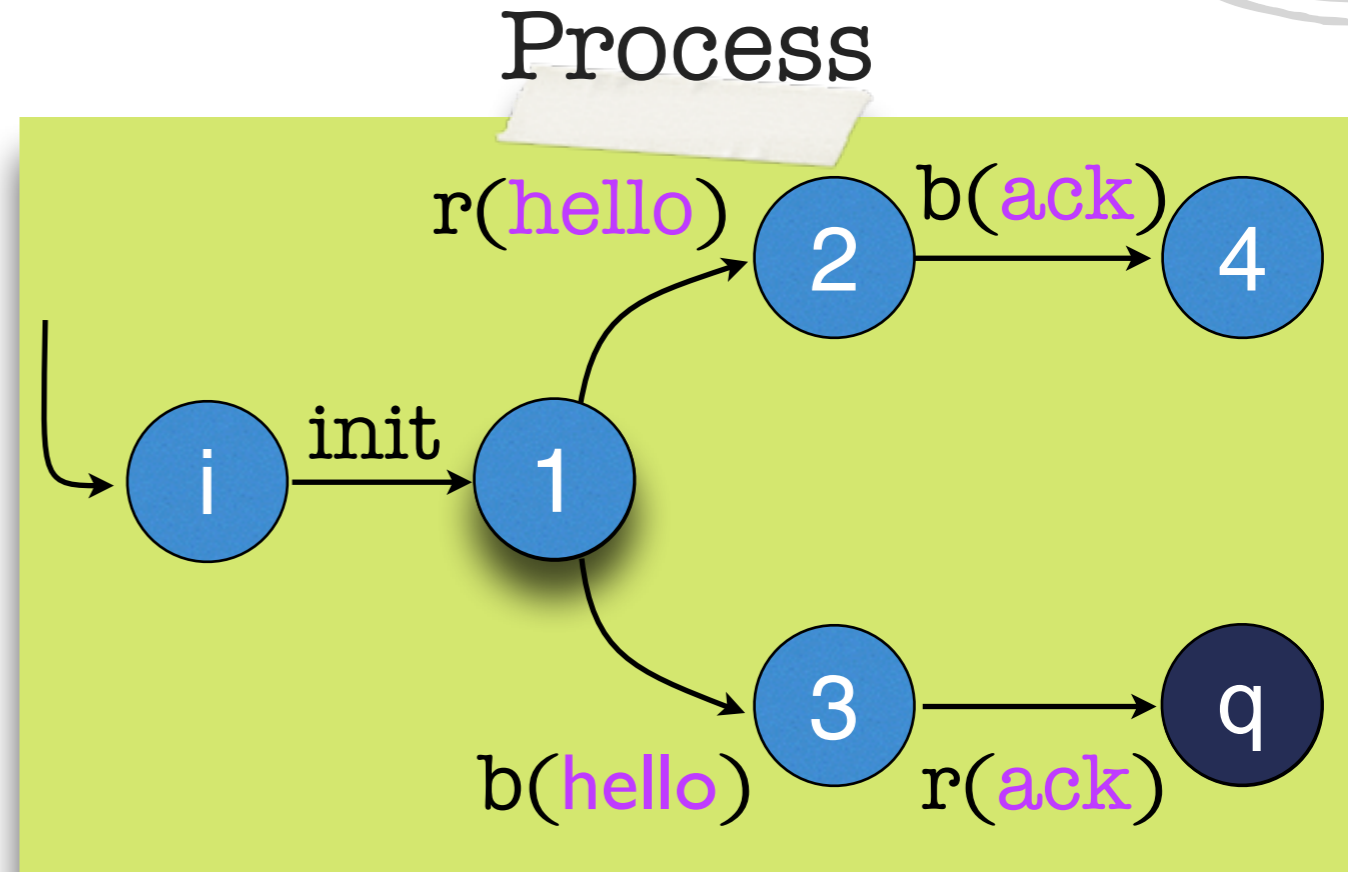
- ▶ Model
- ▶ Transition System
- ▶ Reachability



## Control State Reachability (COVER)

- ▶ Process P
- ▶ Control State q

Given



Direct

# Ad-Hoc Networks

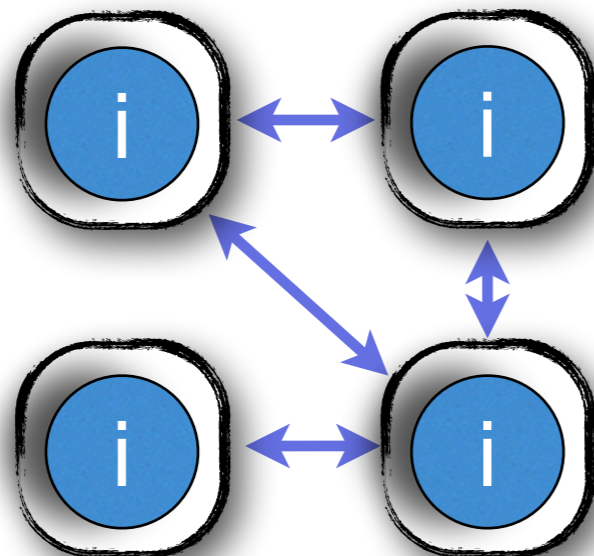
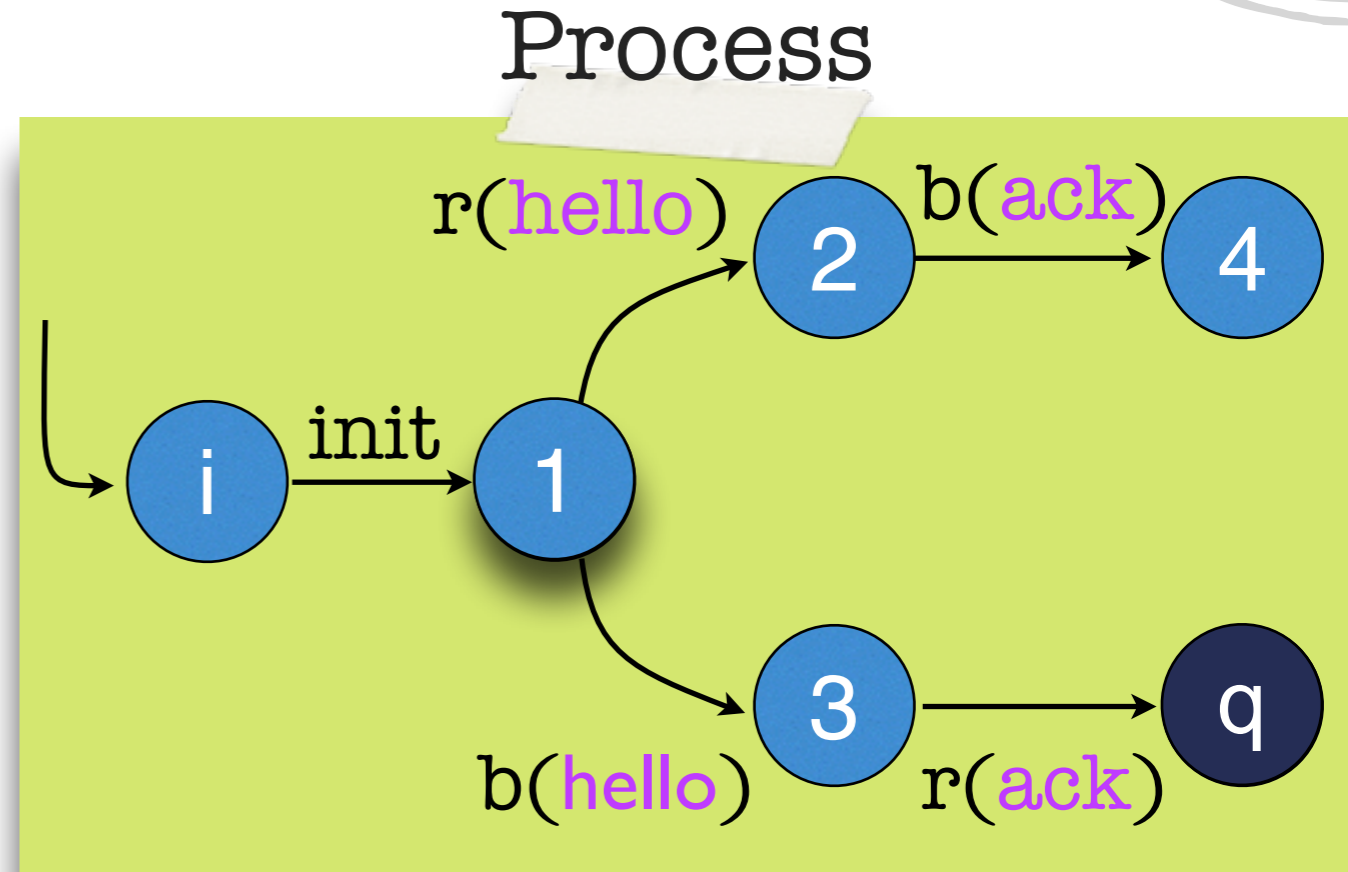
- ▶ Model
- ▶ Transition System
- ▶ Reachability



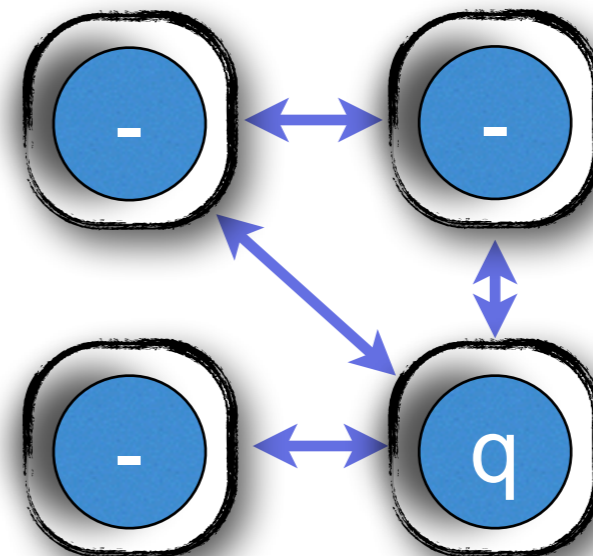
## Control State Reachability (COVER)

- ▶ Process P
- ▶ Control State q

Given



\*



Direct

# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability



**Control State Reachability (COVER)**

Undecidable

Direct



Ad-Hoc Networks

Directed Acyclic



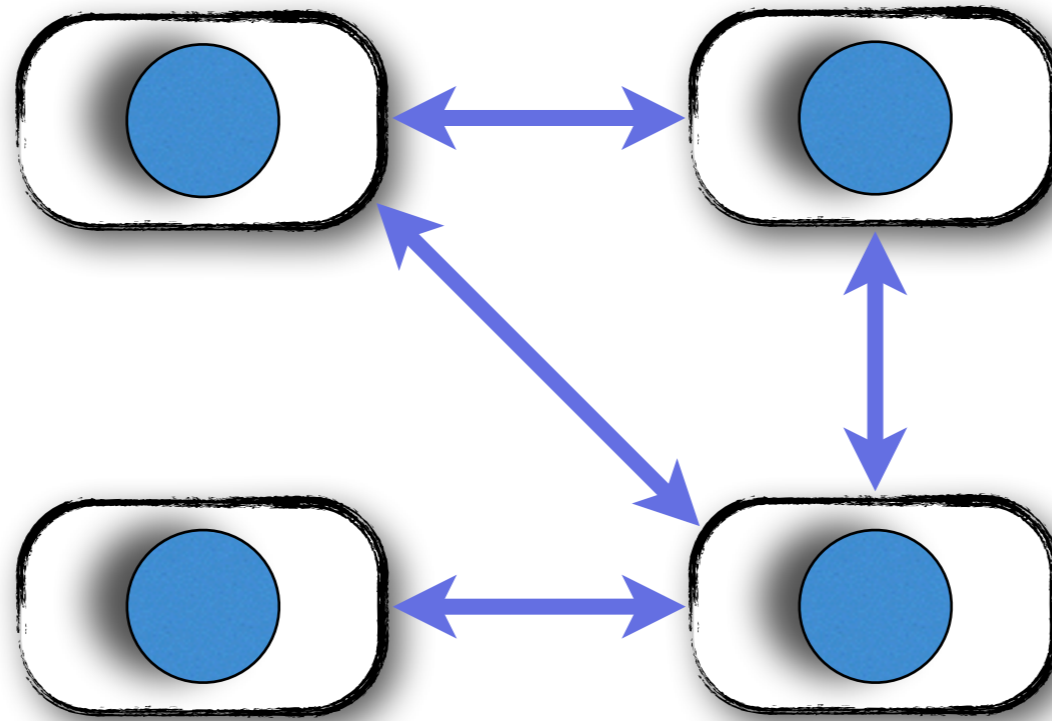
# Ad-Hoc Networks

## Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

# Directed Acyclic

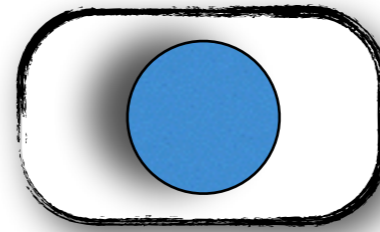
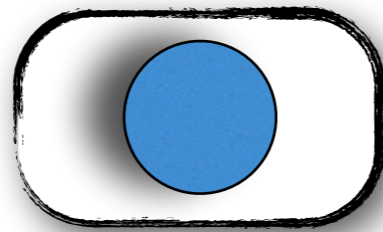
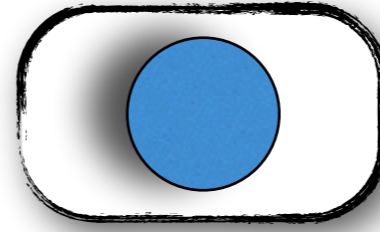
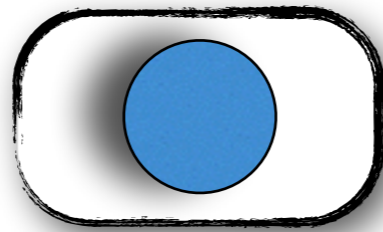
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability





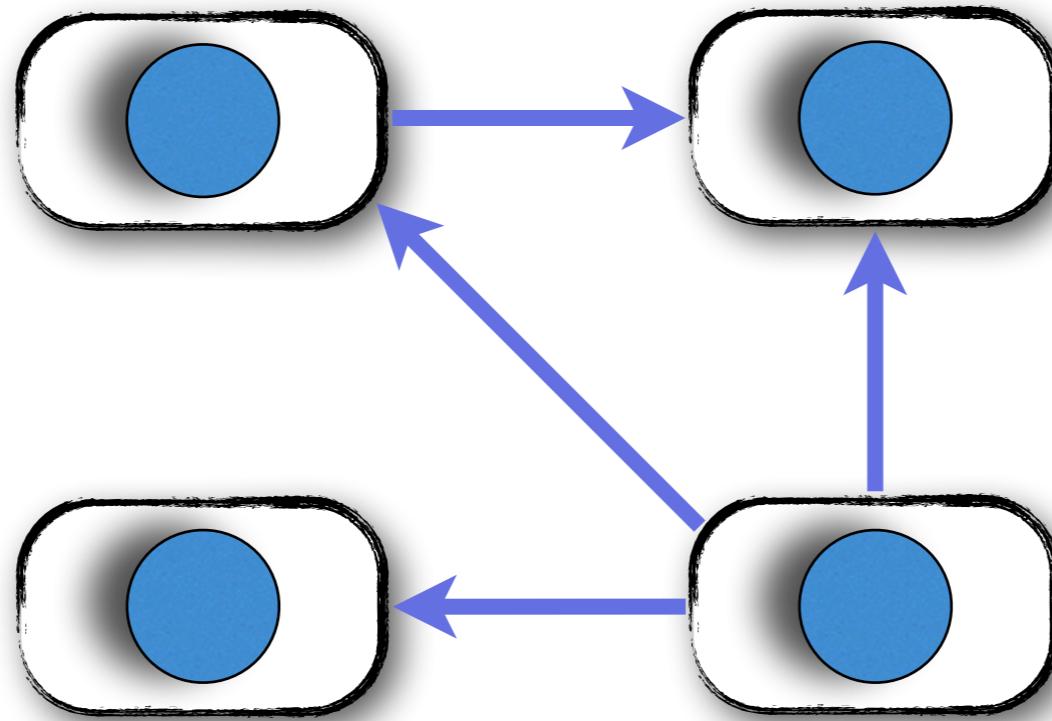
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Wireless Sensor Networks

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Wireless Sensor Networks

Phases:

**sens<sub>1</sub>**

**sens<sub>2</sub>**

**sink**

**sens<sub>3</sub>**

# Directed Acyclic

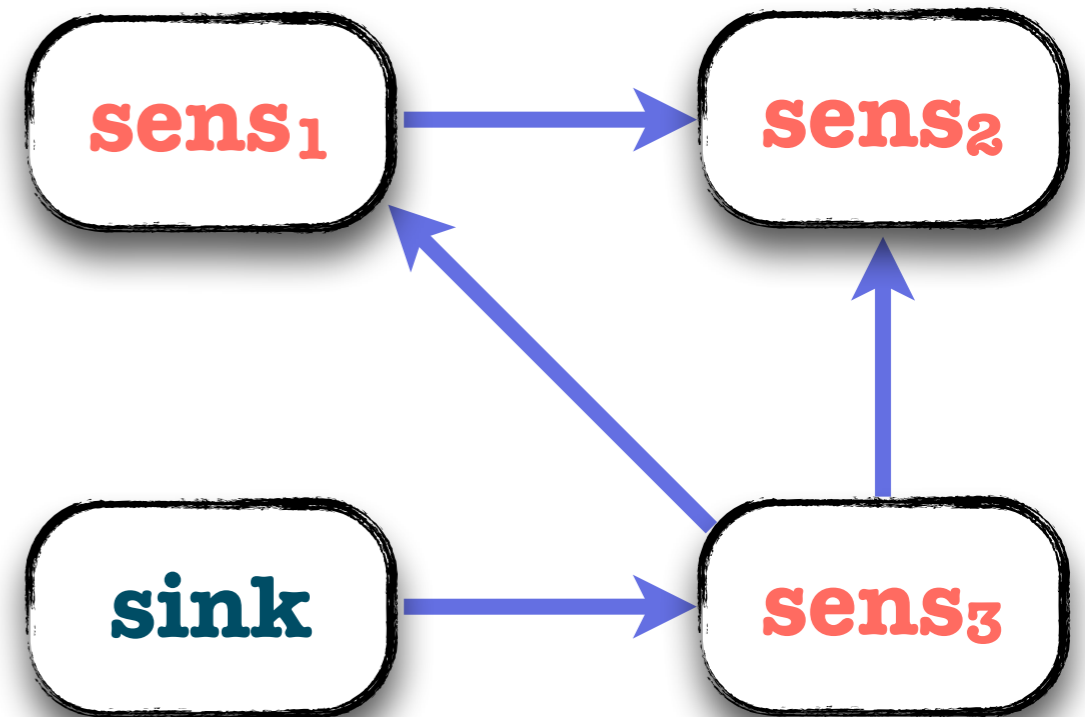
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Wireless Sensor Networks

### Phases:

- Sink  $\rightarrow$  Sensors:
  - ▶ Data request
  - ▶ Software updates
- Sensors  $\rightarrow$  Sink:  
Data collection.



# Directed Acyclic

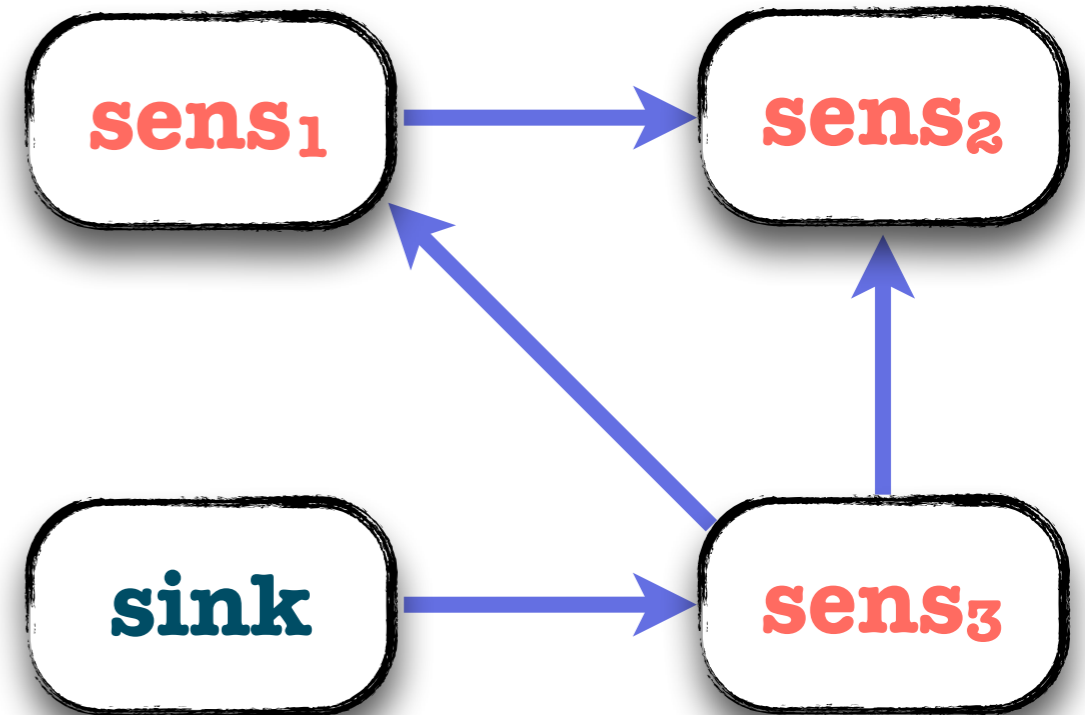
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Wireless Sensor Networks

### Phases:

- Sink  $\rightarrow$  Sensors:
  - ▶ Data request
  - ▶ Software updates
- Sensors  $\rightarrow$  Sink:  
Data collection.





# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Wireless Sensor Networks

### Phases:

- Sink  $\rightarrow$  Sensors:
  - ▶ Data request
  - ▶ Software updates

- Sensors  $\rightarrow$  Sink:  
Data collection.

**sens<sub>1</sub>**

**sens<sub>2</sub>**

**sink**

**sens<sub>3</sub>**

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

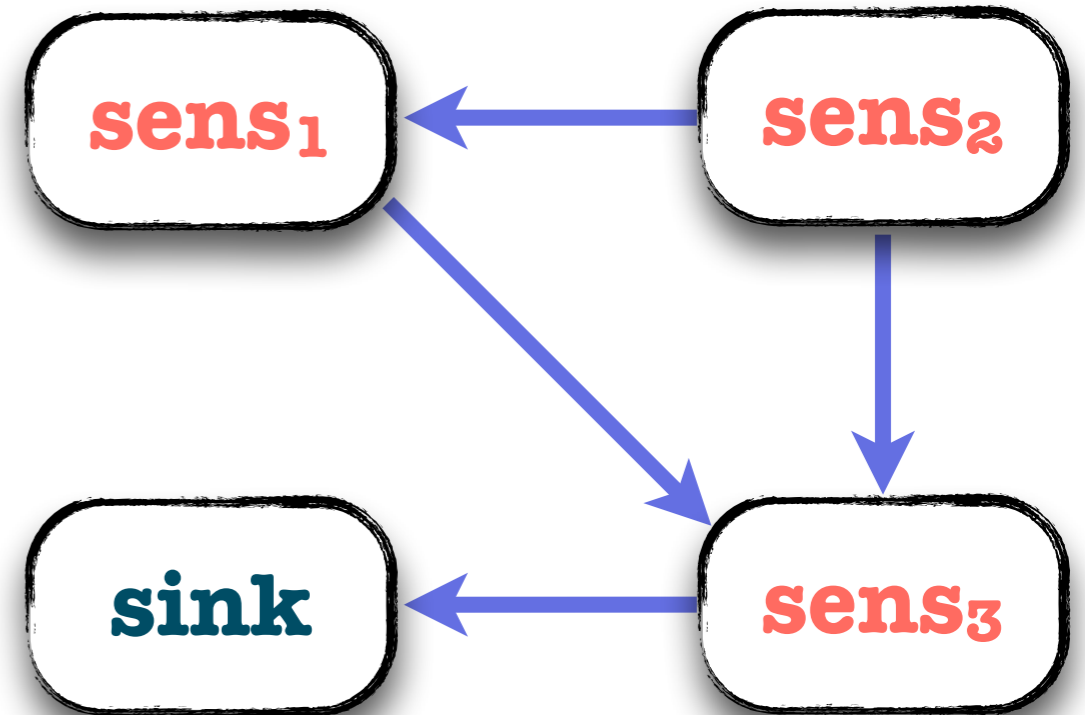


## Wireless Sensor Networks

### Phases:

- Sink  $\rightarrow$  Sensors:
  - ▶ Data request
  - ▶ Software updates

- Sensors  $\rightarrow$  Sink:  
Data collection.



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

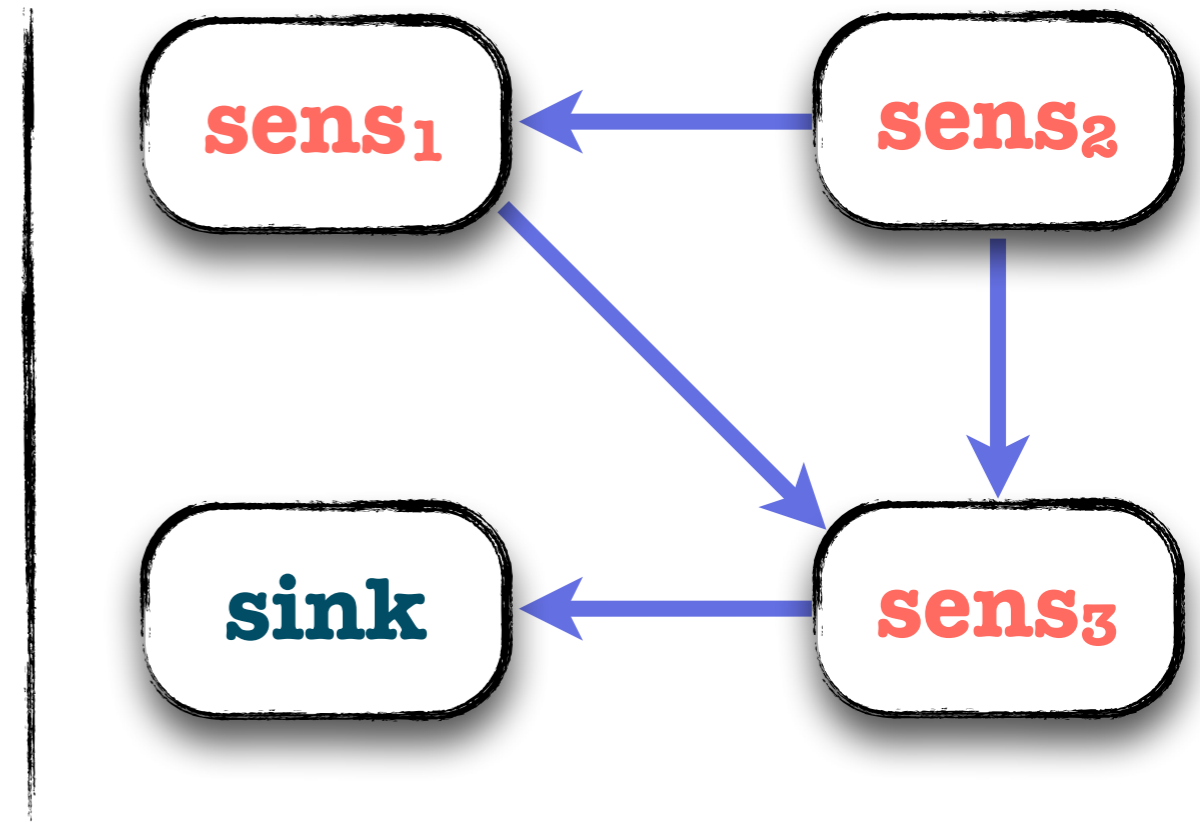


## Wireless Sensor Networks

### Phases:

- Sink  $\rightarrow$  Sensors:
  - ▶ Data request
  - ▶ Software updates

- Sensors  $\rightarrow$  Sink:  
Data collection.



Root Discovery Protocol

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



# Directed Acyclic

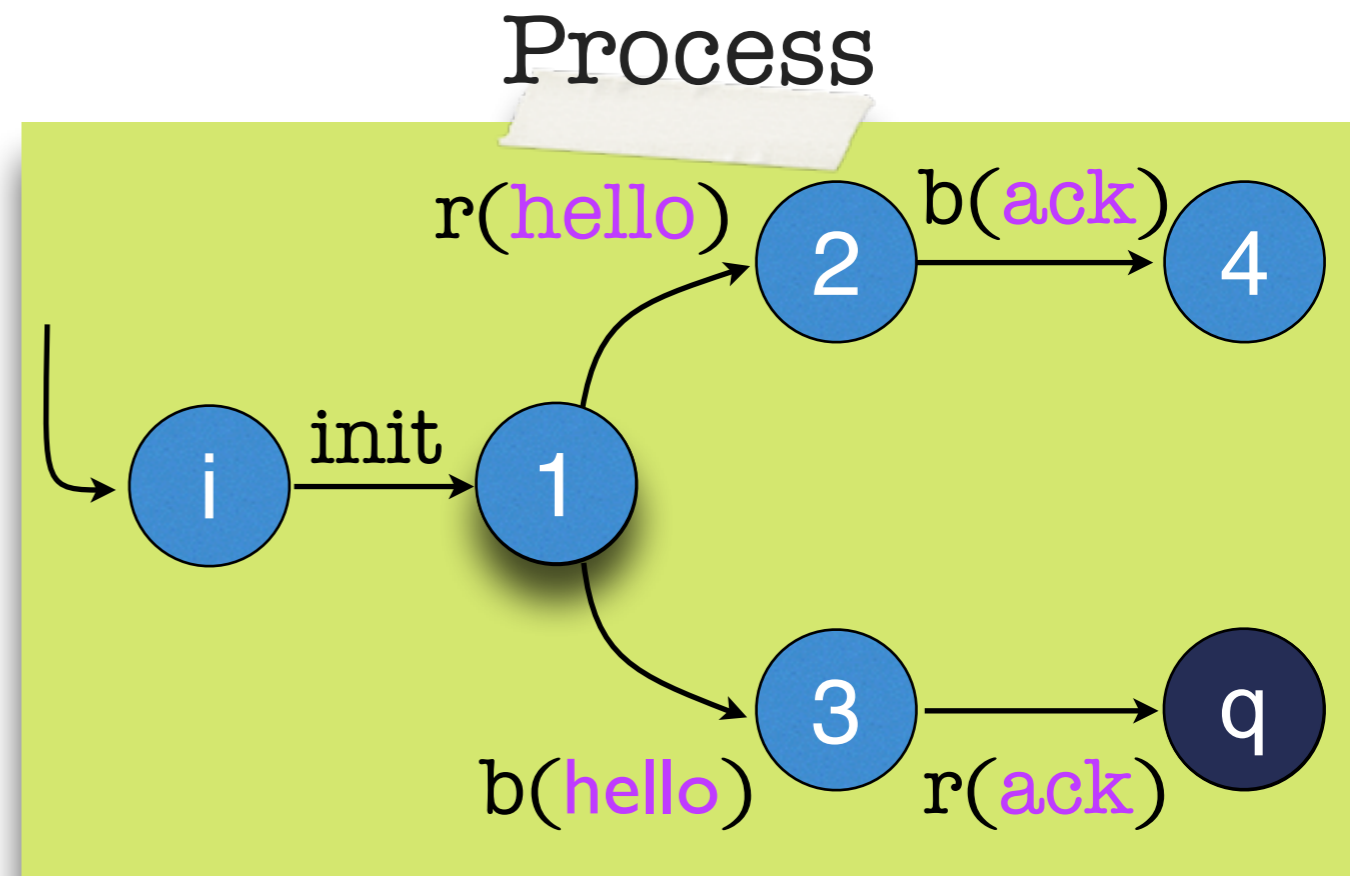
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Control State Reachability (COVER)

Given

- ▶ Process P
- ▶ Control State q



# Directed Acyclic

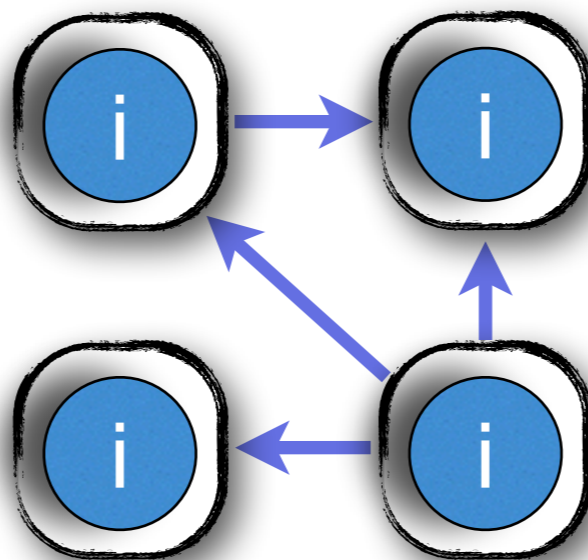
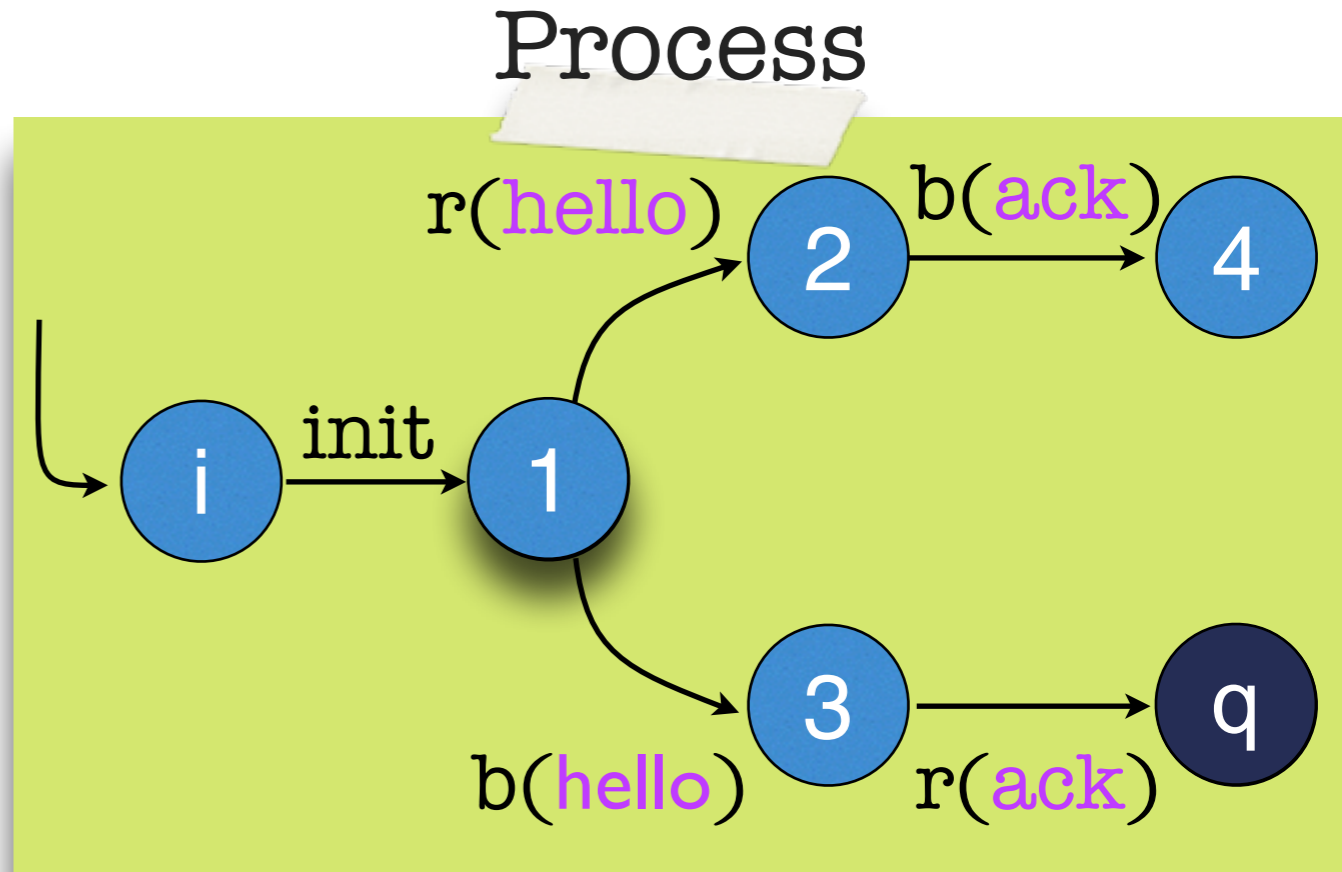
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Control State Reachability (COVER)

- ▶ Process P
- ▶ Control State q

Given



# Directed Acyclic

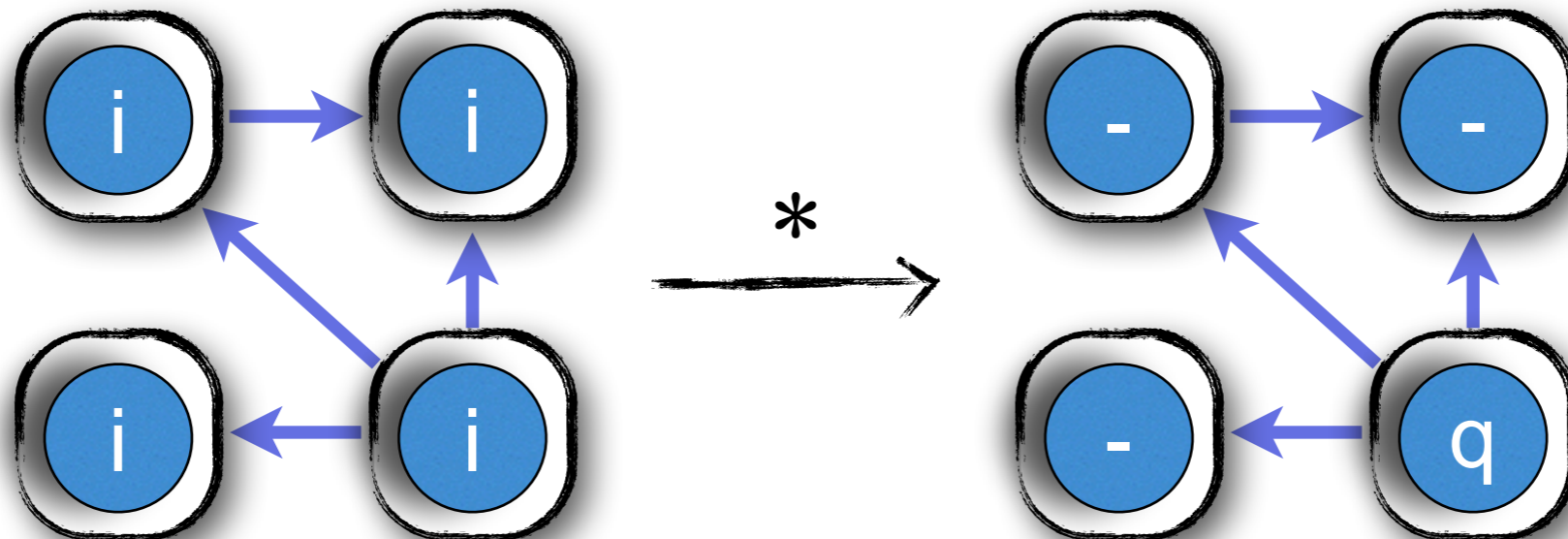
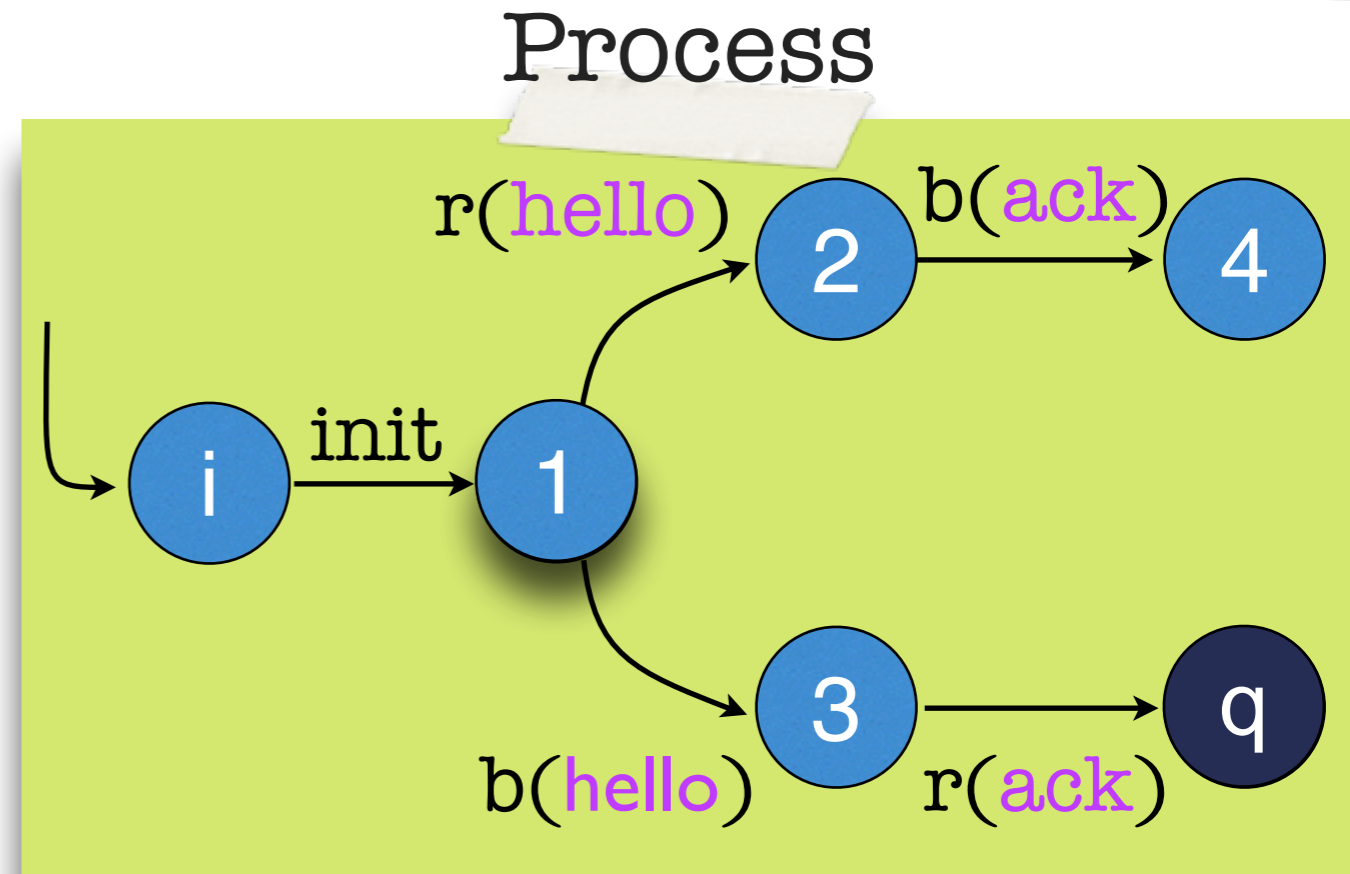
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Control State Reachability (COVER)

- ▶ Process P
- ▶ Control State q

Given





# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## **Control State Reachability (COVER)**

Is still **Undecidable**

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Control State Reachability (COVER)

Is still **Undecidable**

Given  $A$ ,  $B$  and  $T$ , is there  $k$

$$T^k(L_A) \cap L_B \neq \emptyset$$

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

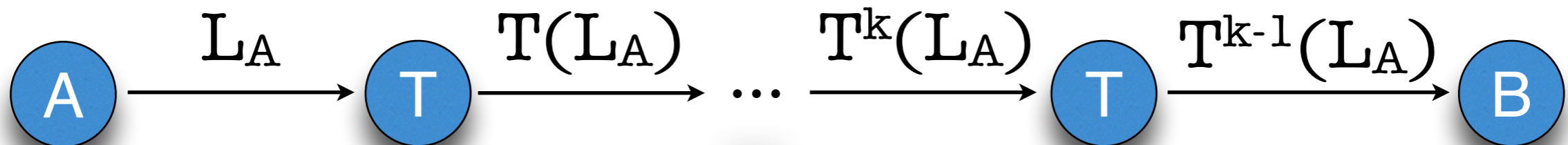


## Control State Reachability (COVER)

Is still **Undecidable**

Given  $A$ ,  $B$  and  $T$ , is there  $k$

$$T^k(L_A) \cap L_B \neq \emptyset$$



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

## **Control State Reachability (COVER)**

Is still **Undecidable**

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

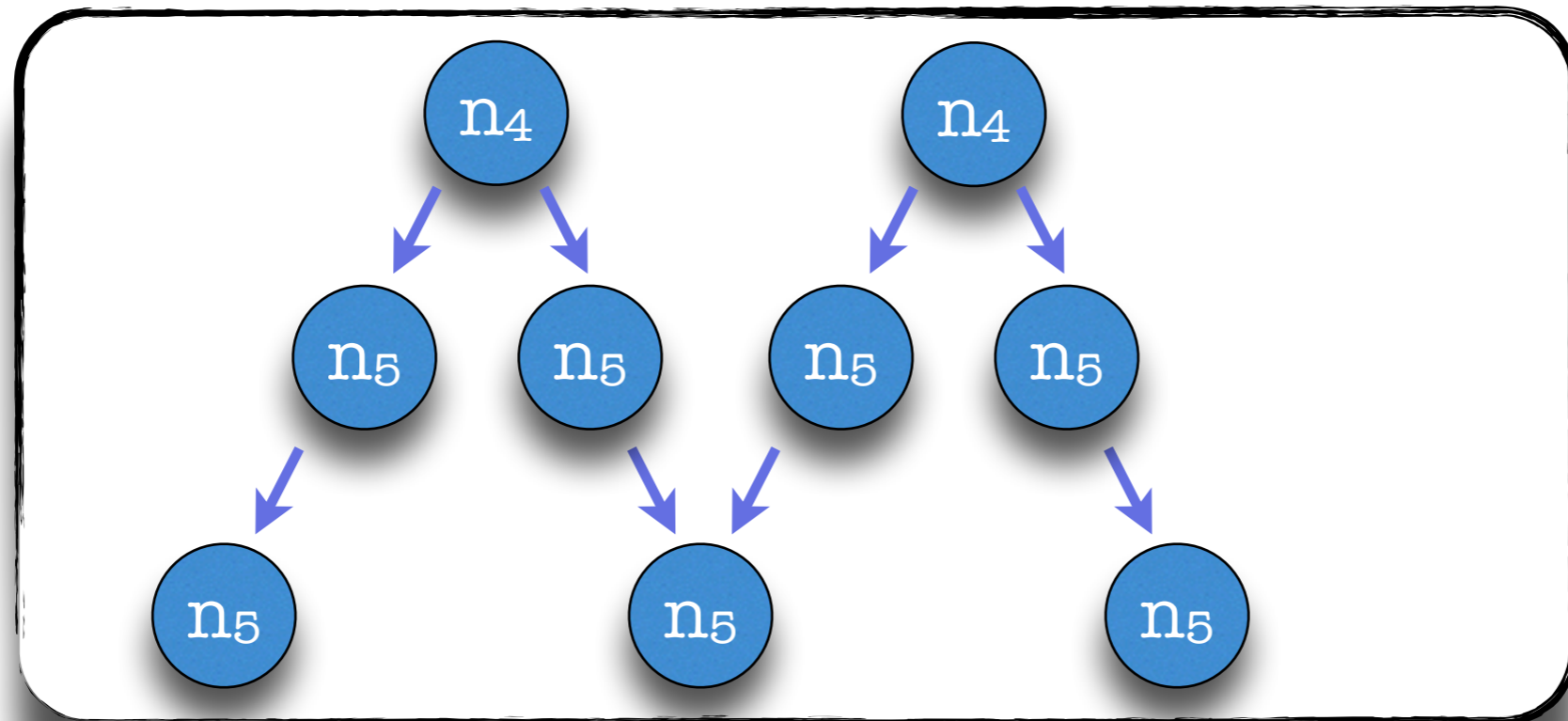
## **Bounded Depth Control State Reachability**

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Bounded Depth Control State Reachability



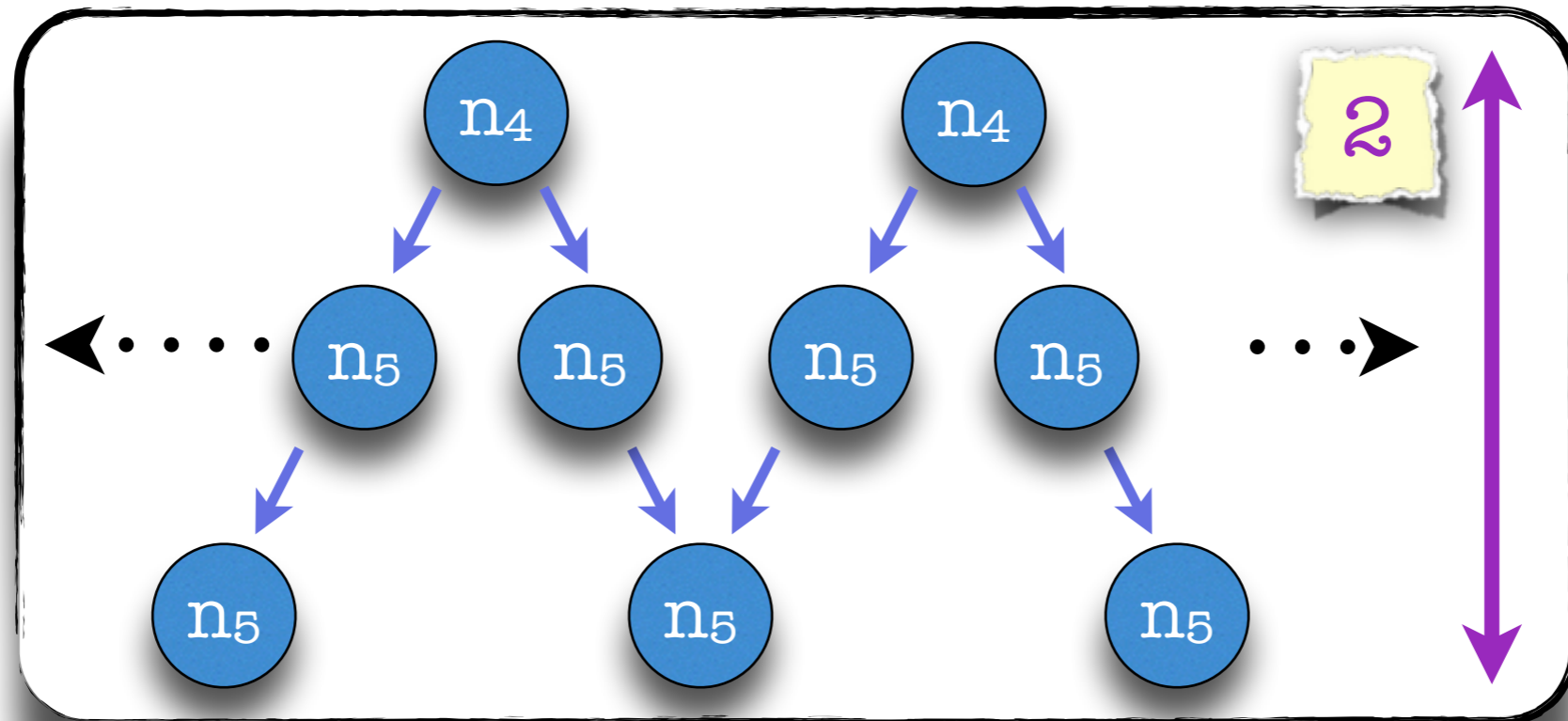


# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Bounded Depth Control State Reachability



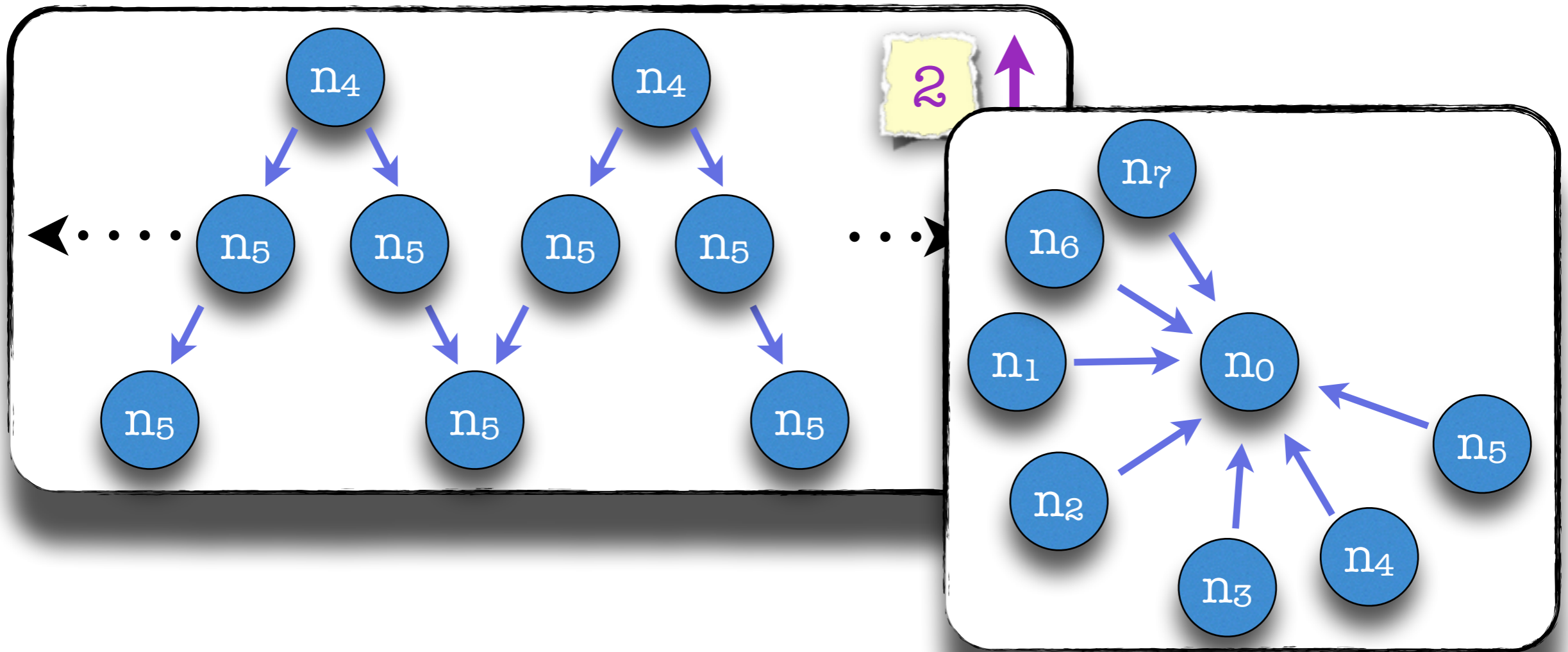
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Bounded Depth

## Control State Reachability

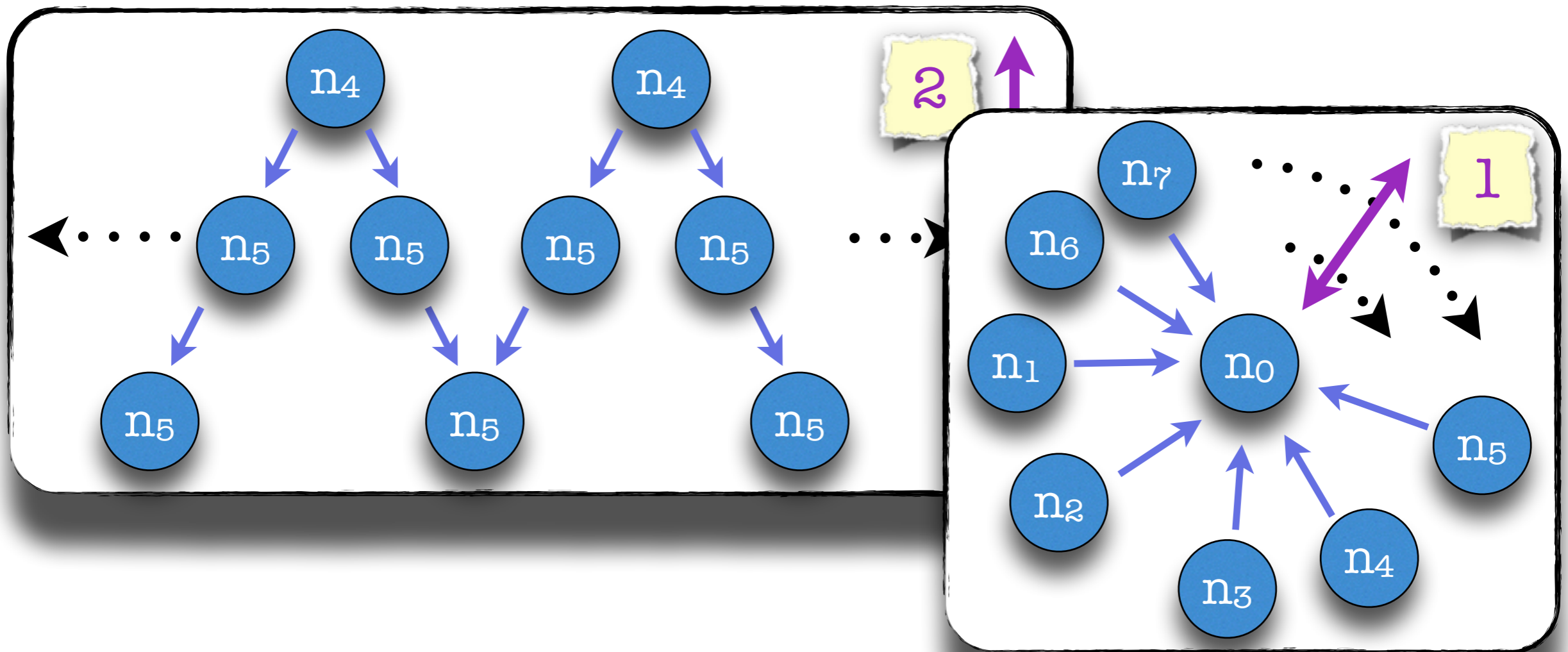


# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Bounded Depth Control State Reachability

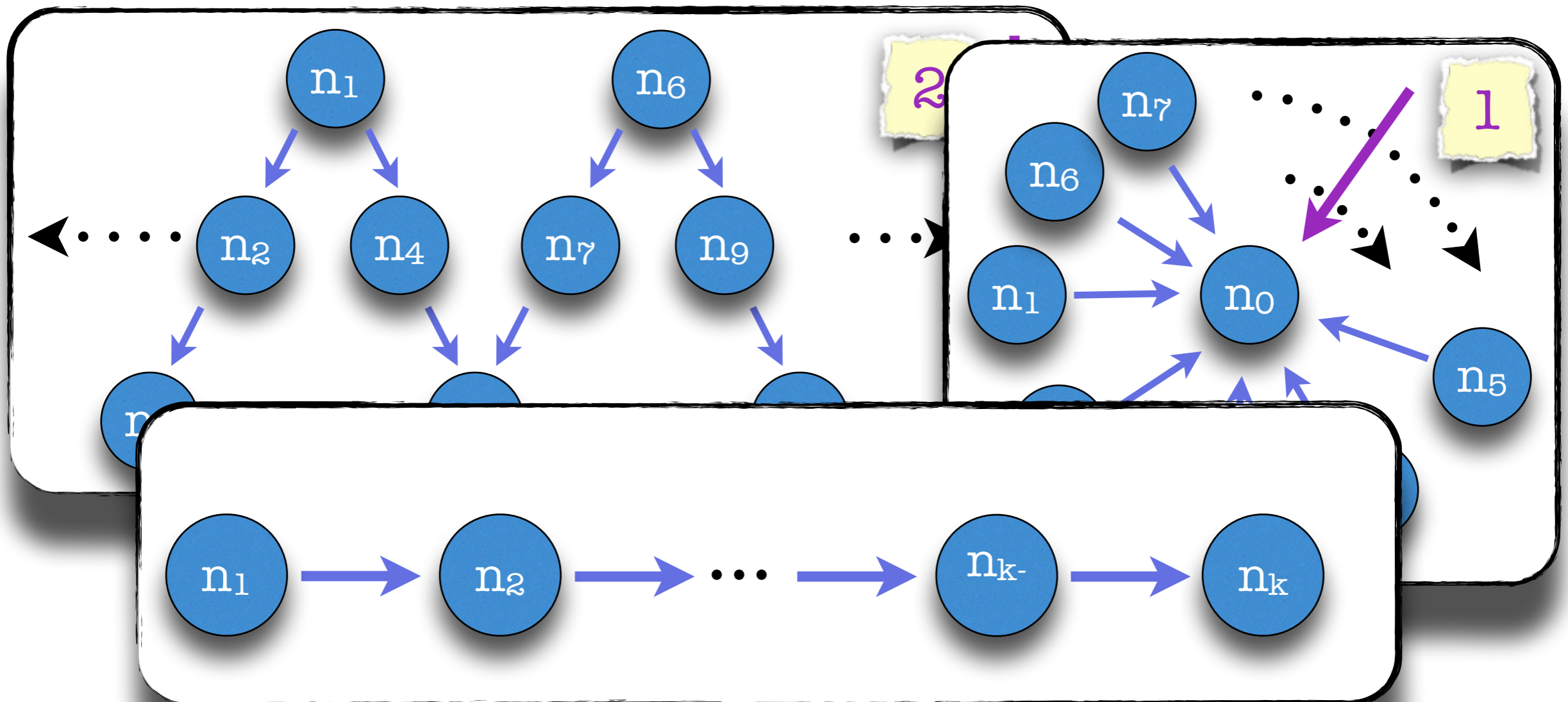


# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Bounded Depth Control State Reachability

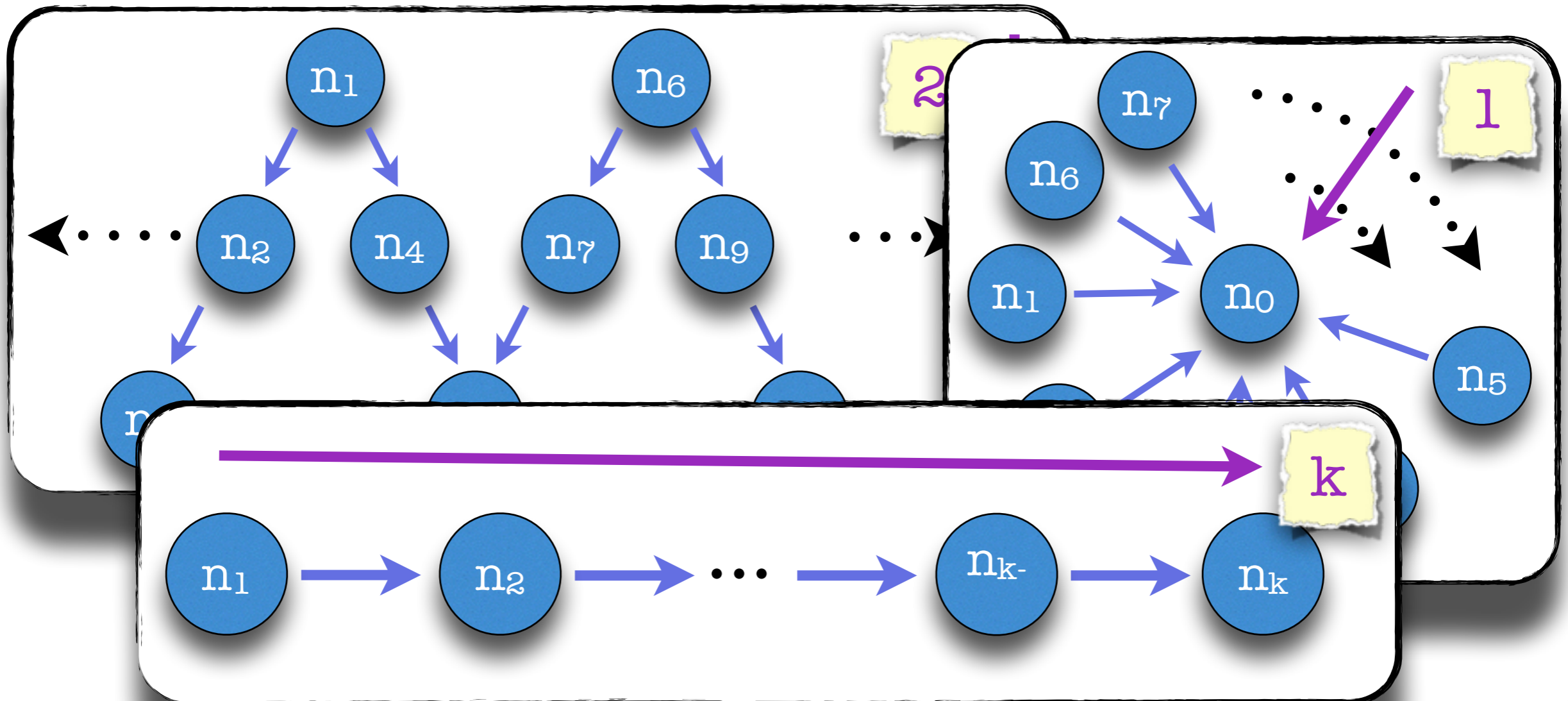


# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## $k$ Bounded Depth Control State Reachability



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

$k$

**Bounded Depth Control State Reachability**

Given

# Directed Acyclic

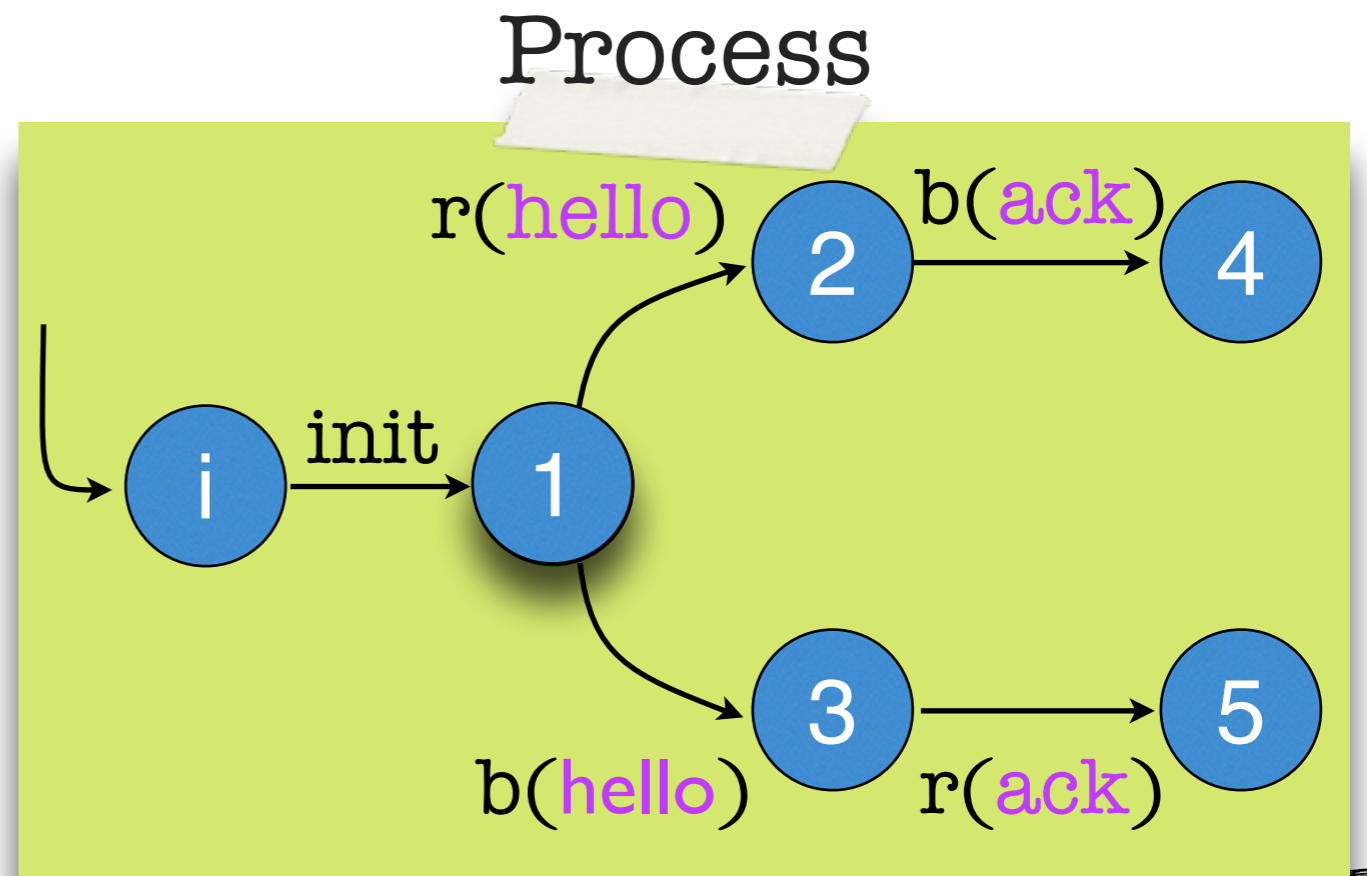
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## $k$ Bounded Depth Control State Reachability

Given

▶ Process P



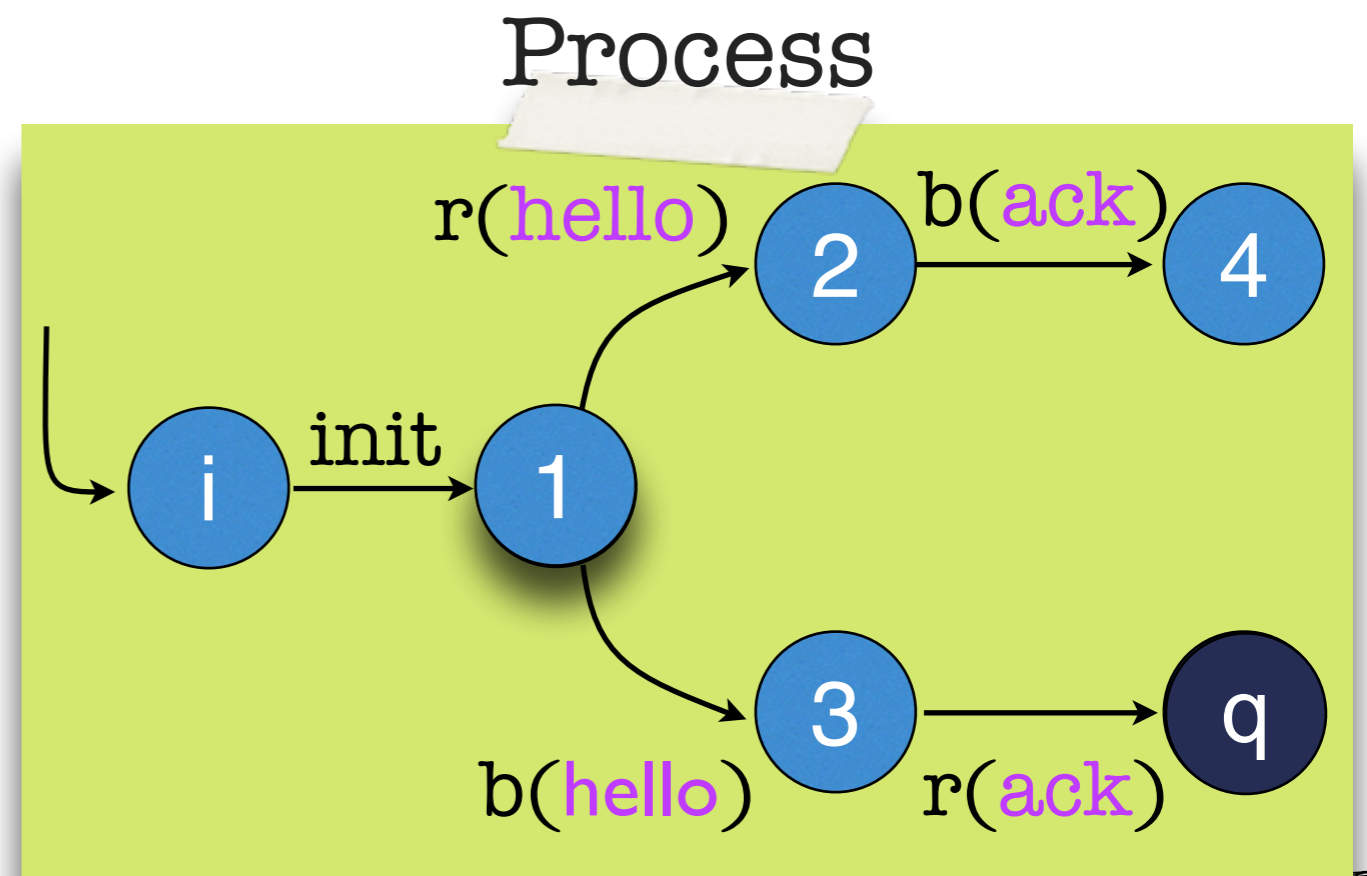
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

## $k$ Bounded Depth Control State Reachability

Given

- ▶ Process  $P$
- ▶ Control State  $q$





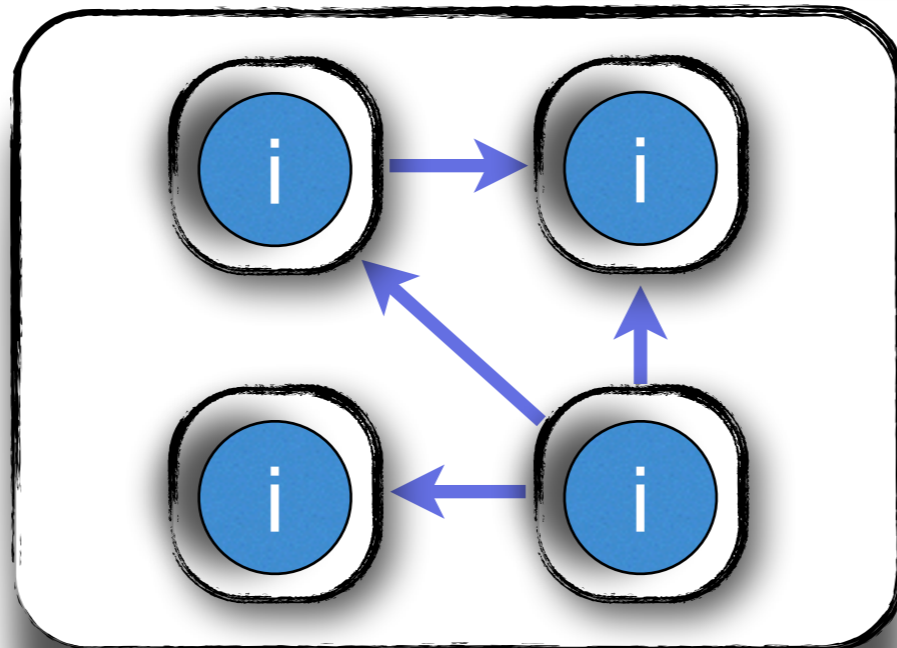
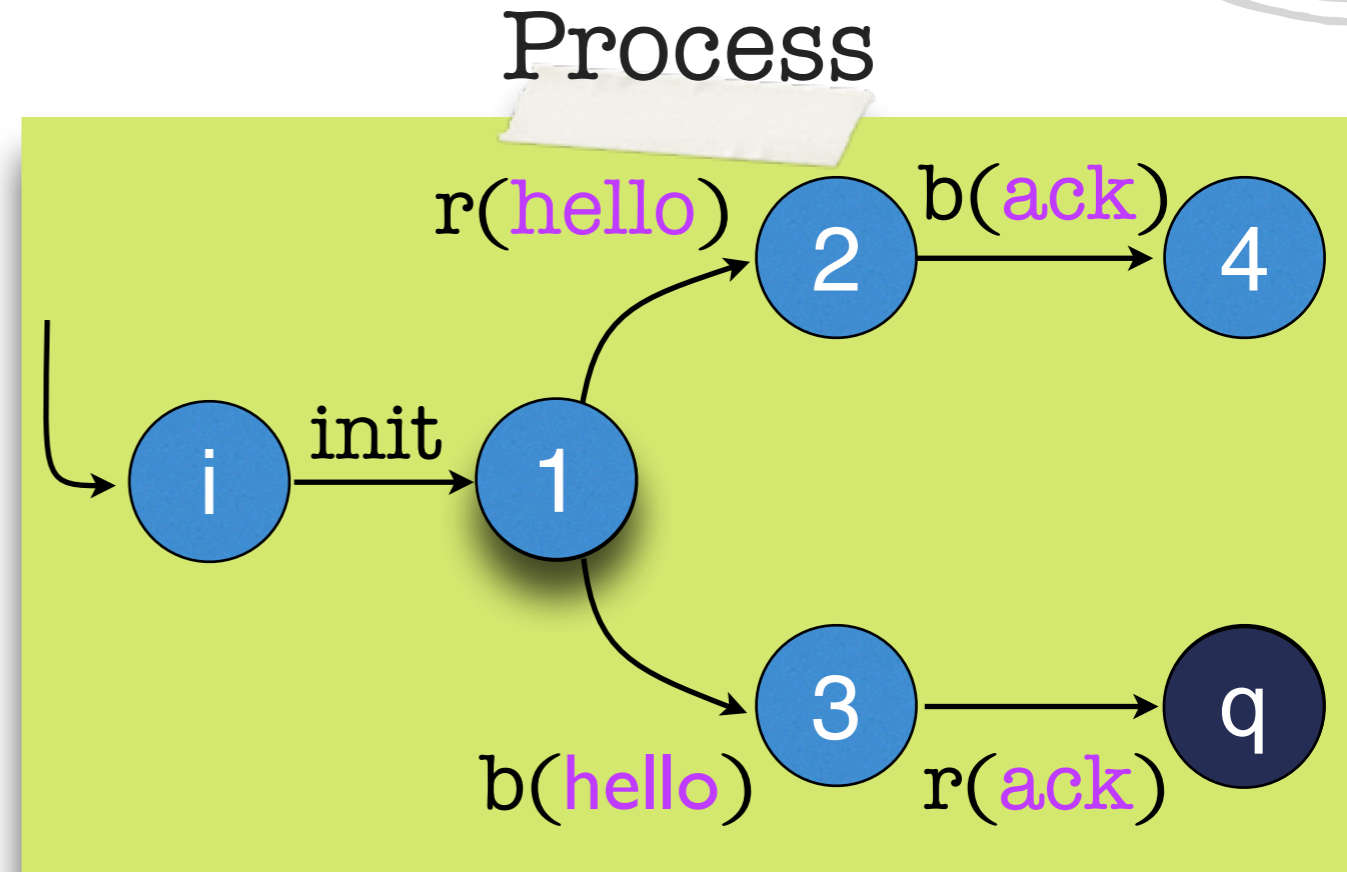
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## $k$ Bounded Depth Control State Reachability (BOUNDED-COVER)

- Given
- ▶ Process P
  - ▶ Control State  $q$



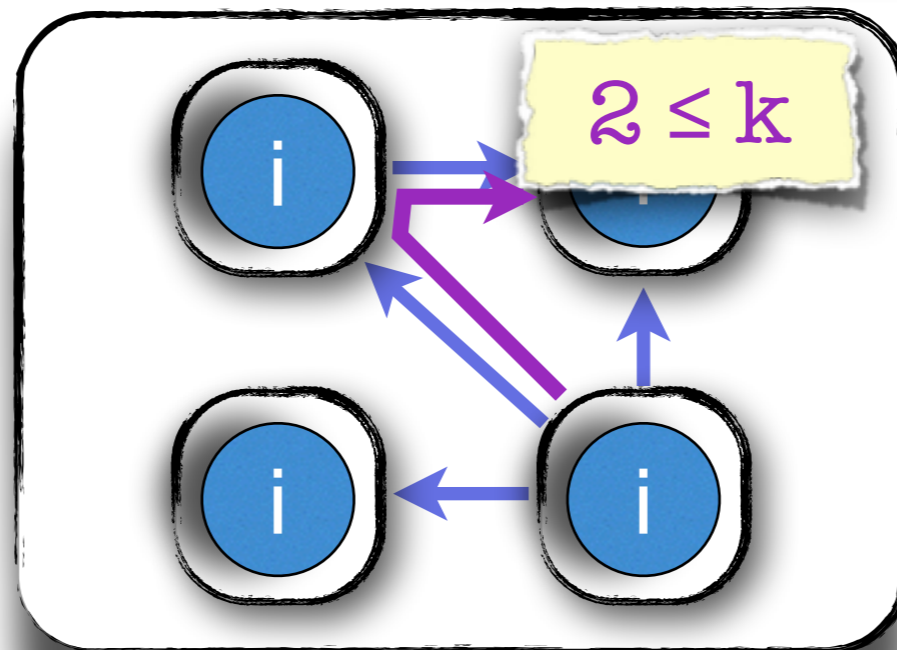
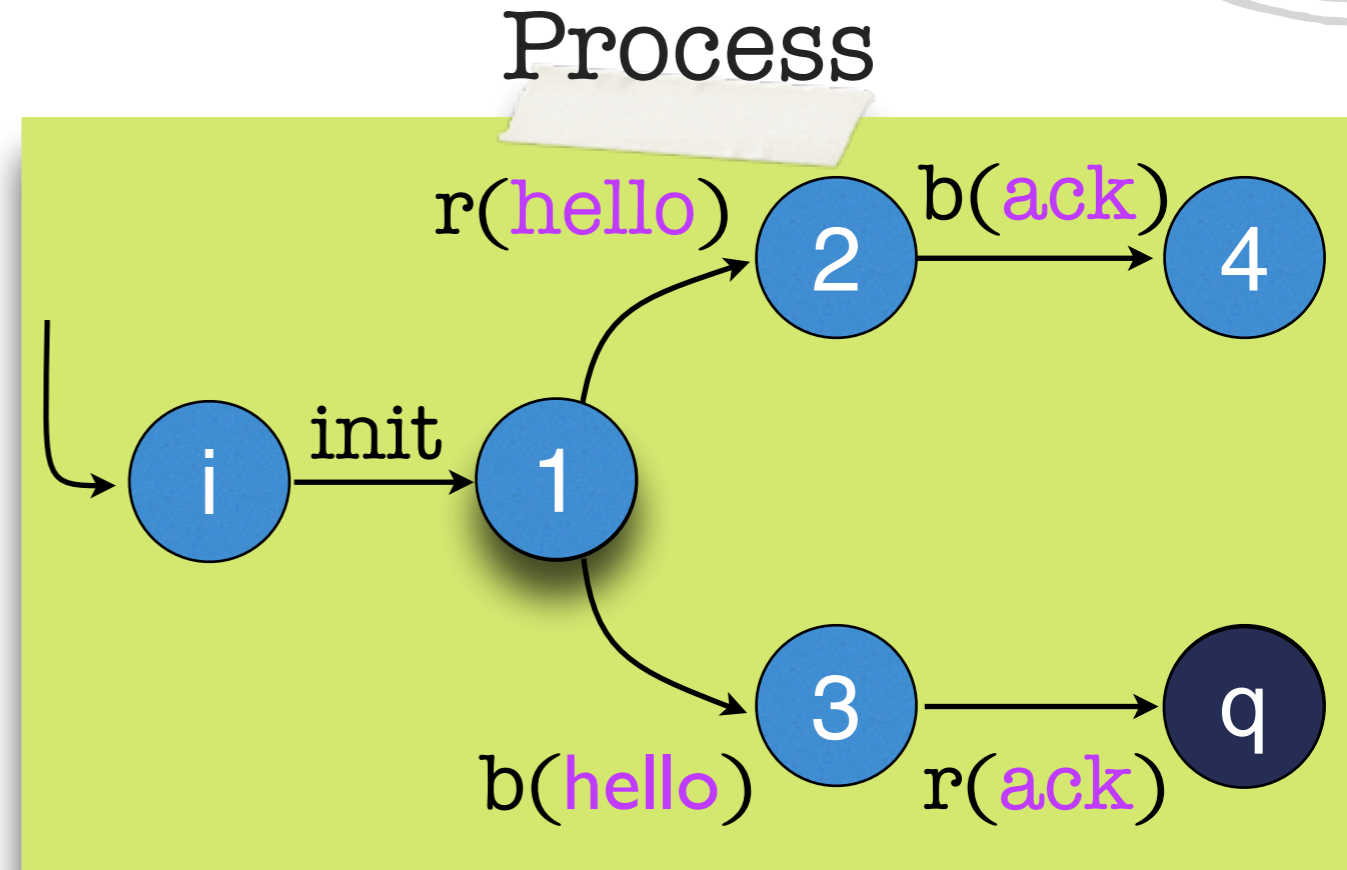
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## $k$ Bounded Depth Control State Reachability (BOUNDED-COVER)

- Given
- ▶ Process P
  - ▶ Control State q



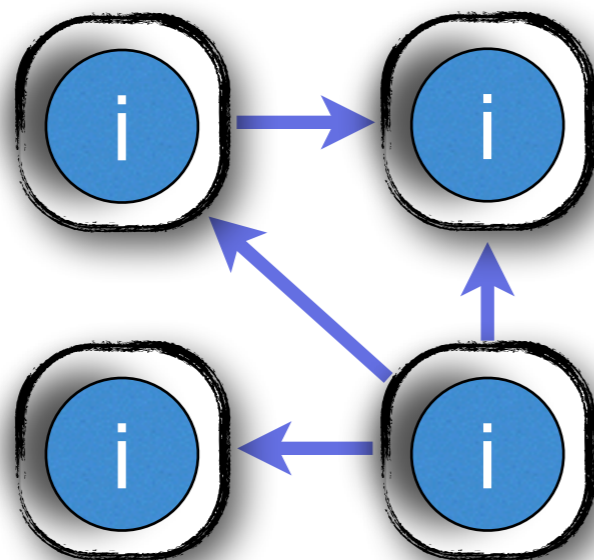
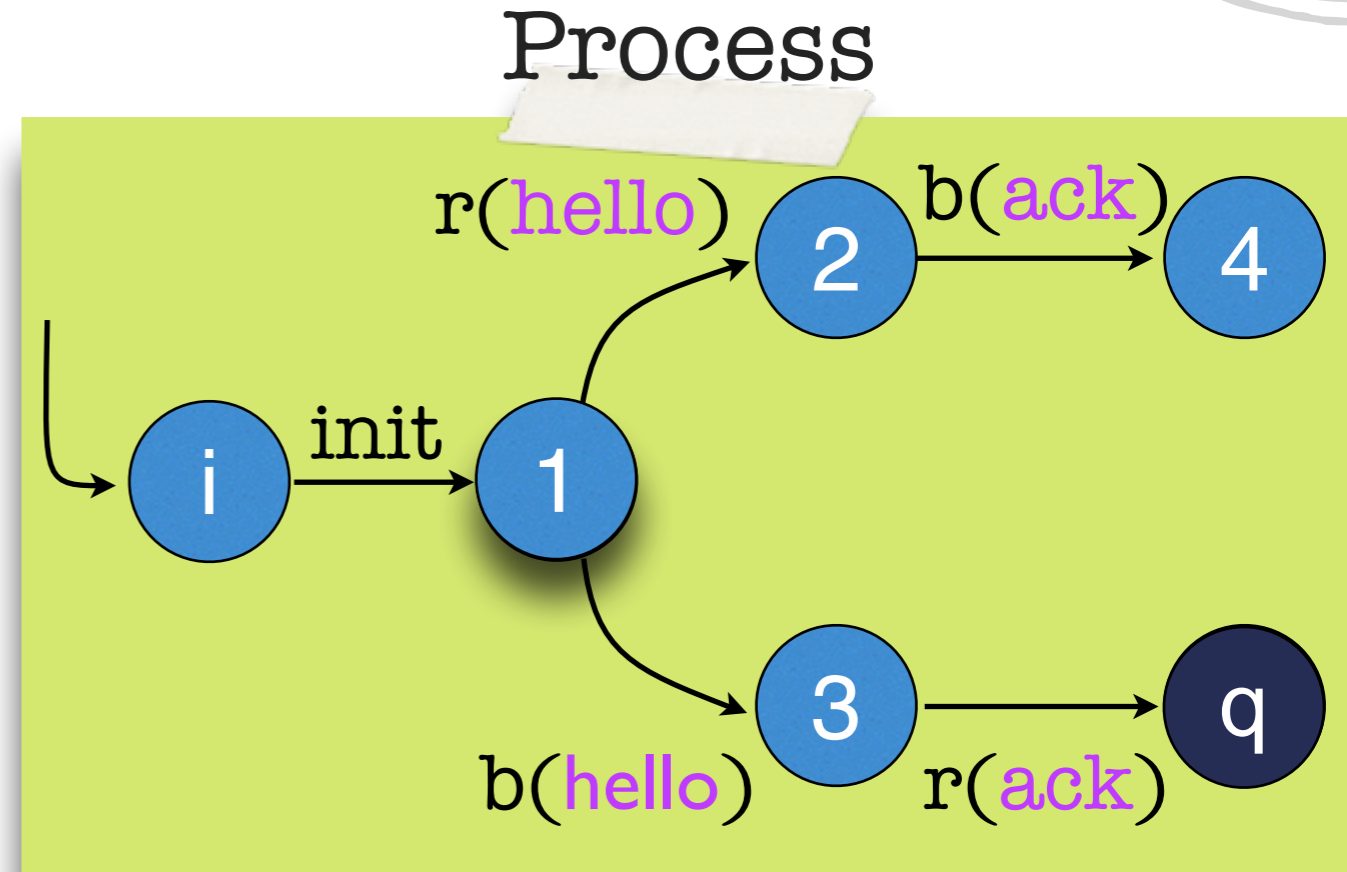
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

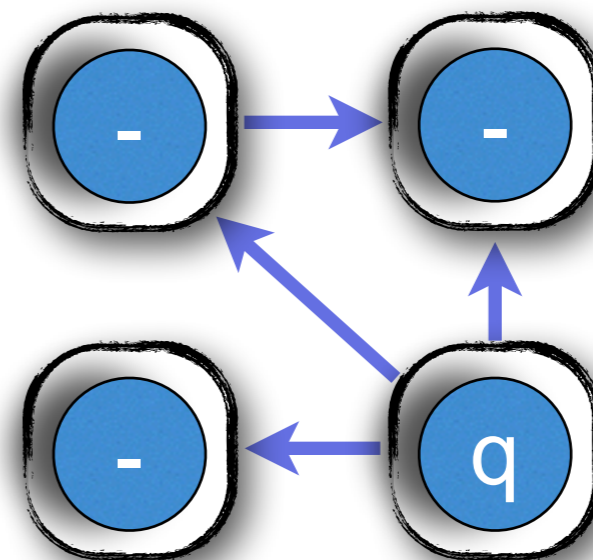


## $k$ Bounded Depth Control State Reachability (BOUNDED-COVER)

- Given
- ▶ Process P
  - ▶ Control State q



$*$



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

**(BOUNDED-COVER)**

**DECIDABLE**



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(1) The WSTS framework

(2) Reduce **(BOUNDED-COVER)** **(TREE-BOUNDED-COVER)**

(3) Define an ordering on configurations

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(1) The WSTS framework

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order
- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



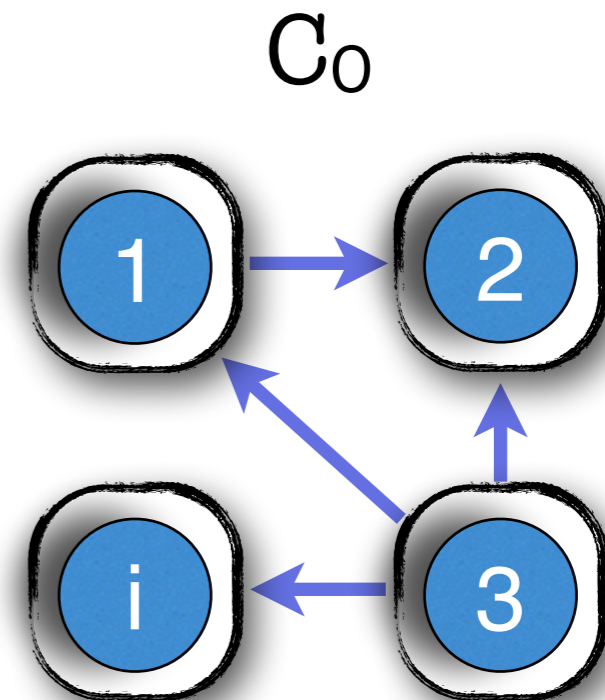
## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order
- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$





# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order
- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

$$\forall (C_i)_{i \geq 0}$$
$$C_0 \longrightarrow C_1 \longrightarrow \dots$$

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

▶  $\sqsubseteq$  is a Well-Quasi Order

▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

$$\forall (C_i)_{i \geq 0}$$
$$C_0 \longrightarrow C_1 \longrightarrow \dots$$

$$\exists i < j ; C_i \sqsubseteq C_j$$

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER)**

**DECIDABLE**

Theory of Well Structured Transition Systems

(1) The WSTS framework

Pre-requisites

▶  $\sqsubseteq$  is a Well-Quasi Order

▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order

- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

$C_3$

$\sqcup$

$C_1 \longrightarrow C_2$

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

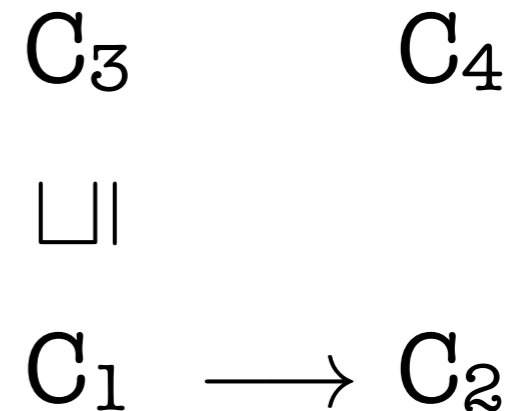
### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order

- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

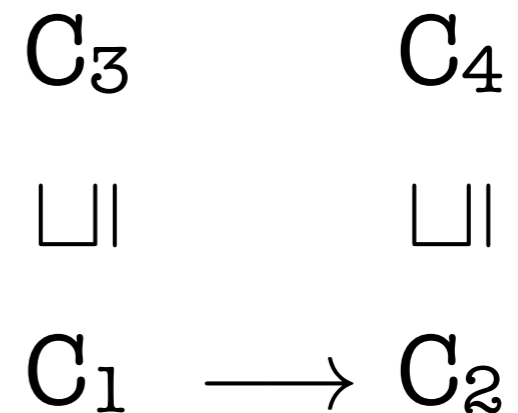
### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order

- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order

- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

$$C_3 \longrightarrow C_4$$

$$\sqcup \quad \sqcup$$

$$C_1 \longrightarrow C_2$$

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order
- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

##### WSTS framework Algorithm:



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order
- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

##### WSTS framework Algorithm:

- ▶ Symbolic Representation of Infinite Sets

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (1) The WSTS framework

##### Pre-requisites

- ▶  $\sqsubseteq$  is a Well-Quasi Order
- ▶  $\longrightarrow$ : Monotonic wrt.  $\sqsubseteq$

##### WSTS framework Algorithm:

- ▶ Symbolic Representation of Infinite Sets
- ▶ Backward Analysis

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

**(BOUNDED-COVER)** DECIDABLE

Theory of Well Structured Transition Systems

(1) The WSTS framework

(2) Reduce **(BOUNDED-COVER)** **(TREE-BOUNDED-COVER)**

(3) Define an ordering on configurations

# Directed Acyclic

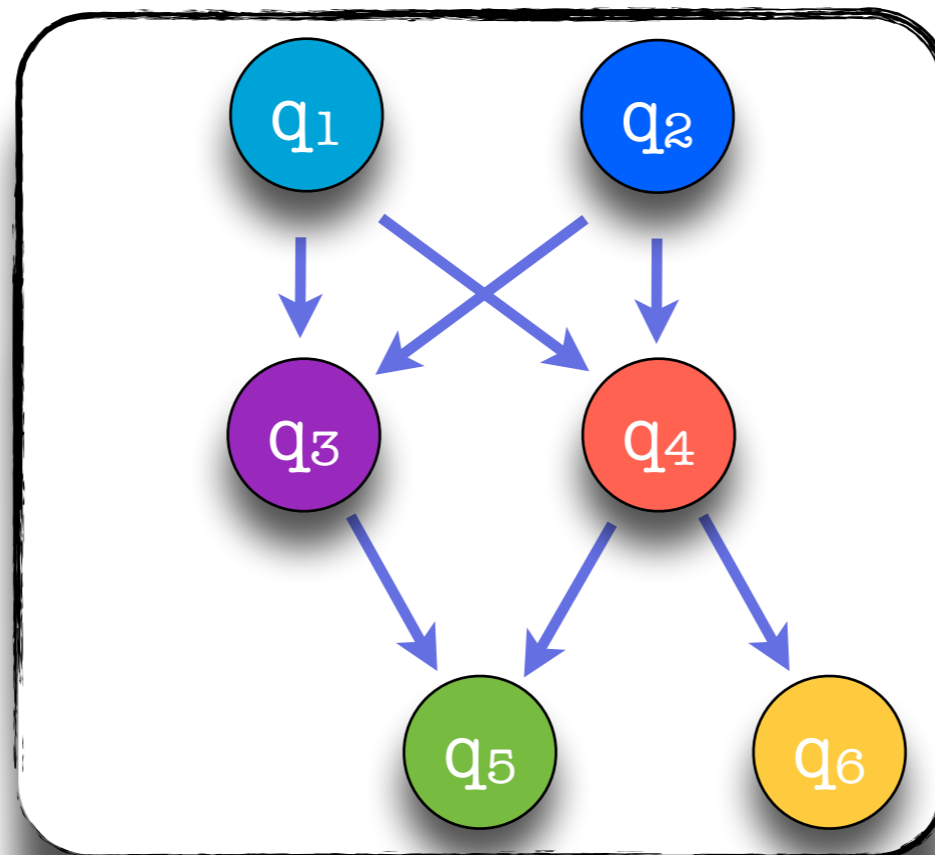
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER) (TREE-BOUNDED-COVER)**



# Directed Acyclic

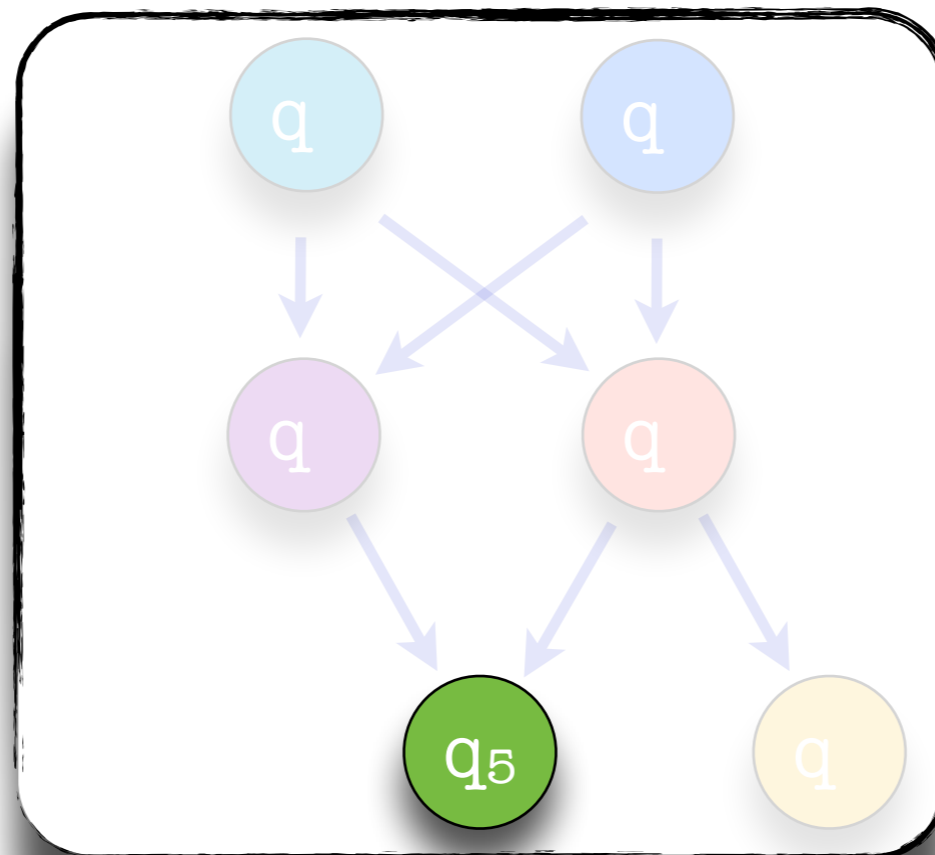
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER) (TREE-BOUNDED-COVER)**



# Directed Acyclic

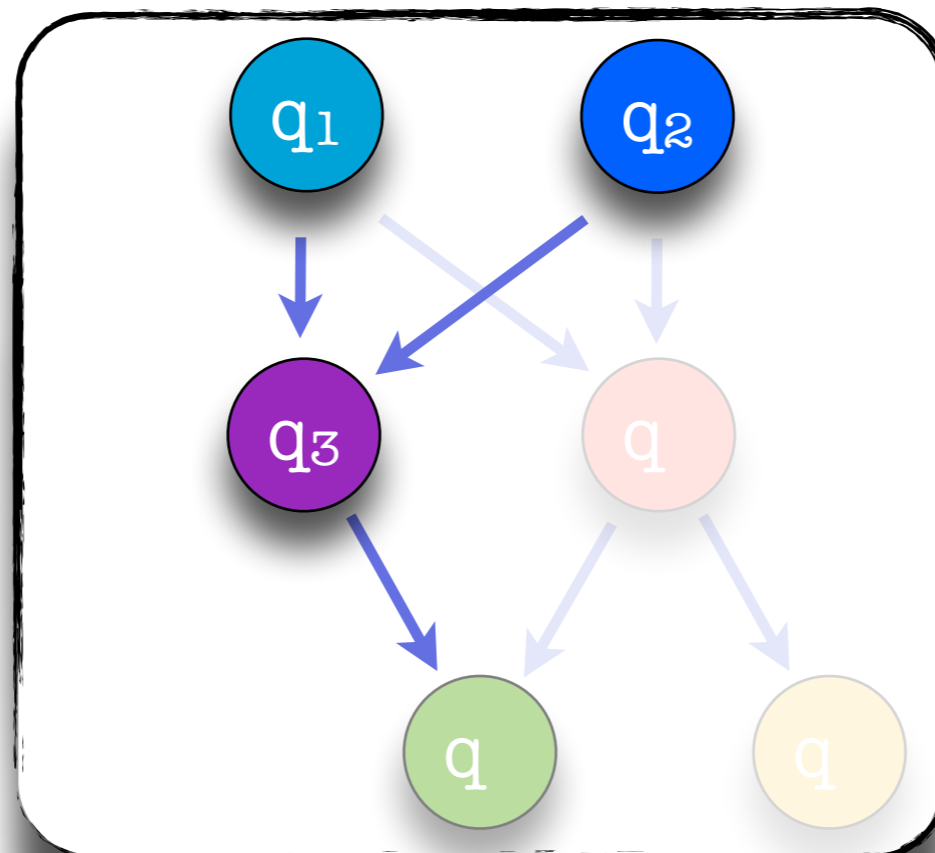
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER) (TREE-BOUNDED-COVER)**



# Directed Acyclic

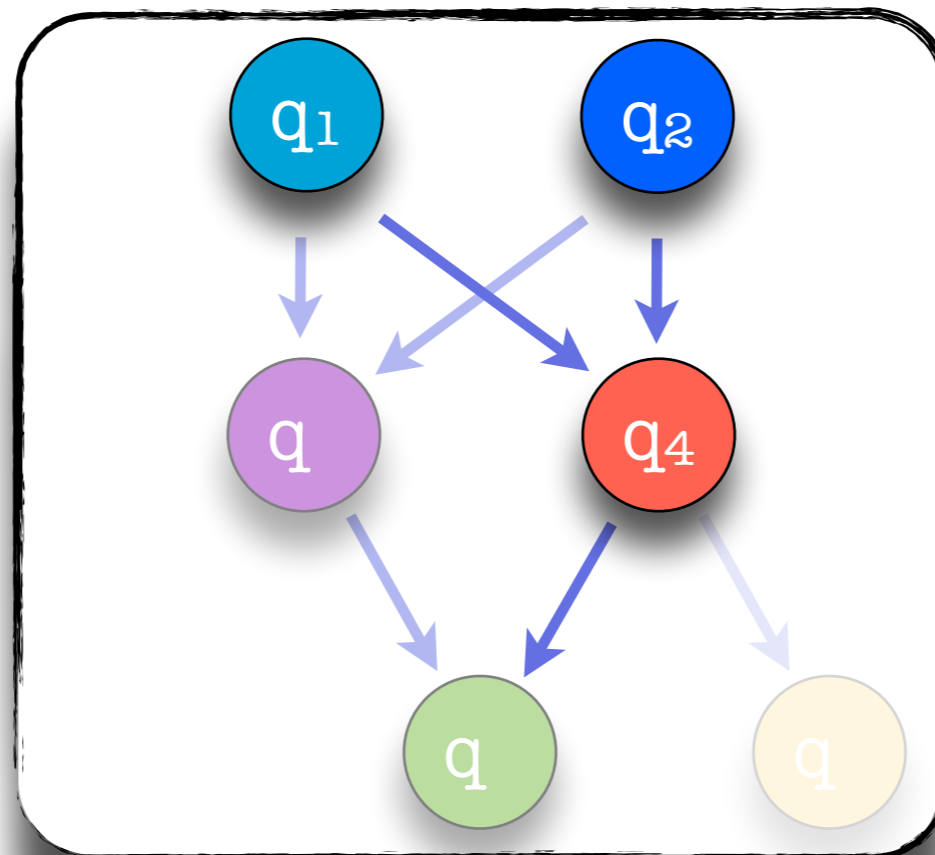
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER) (TREE-BOUNDED-COVER)**



# Directed Acyclic

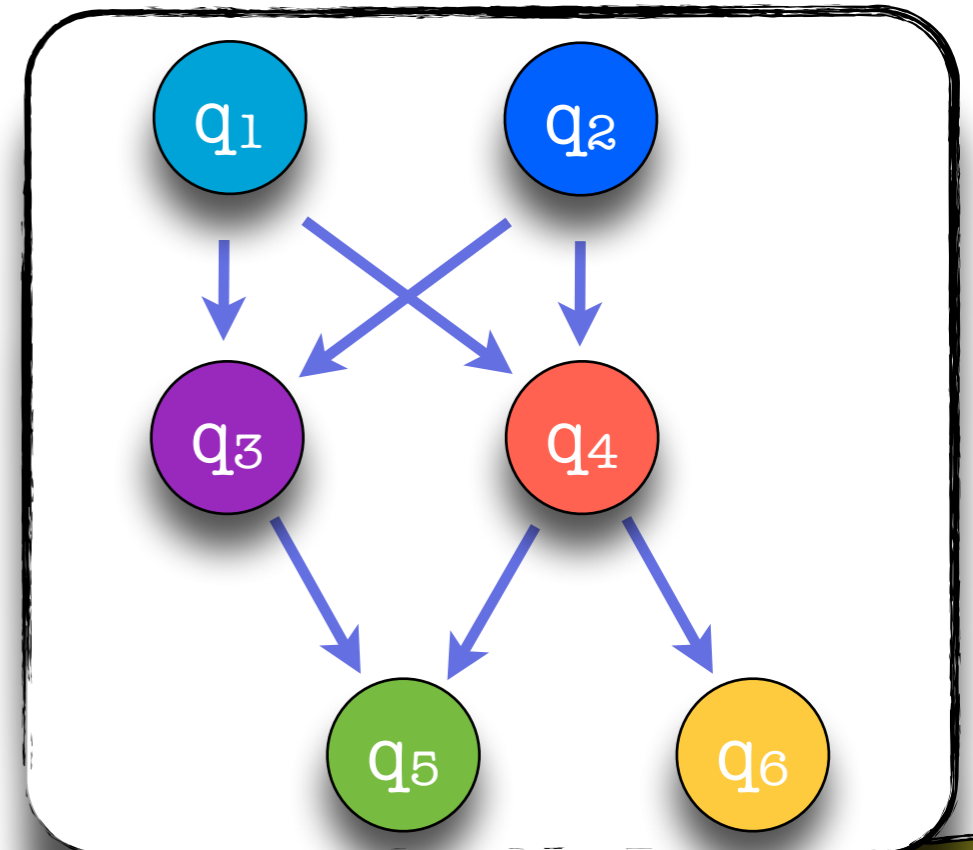
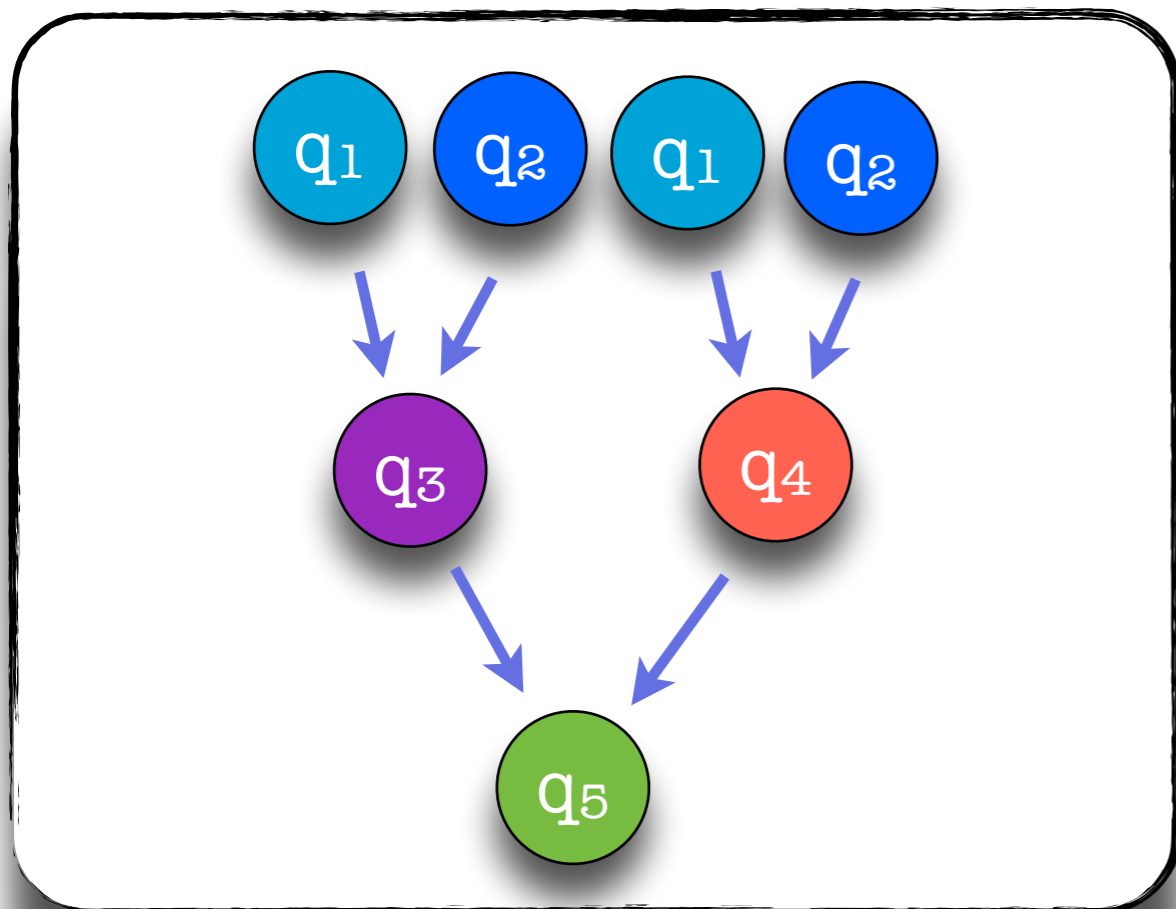
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER) (TREE-BOUNDED-COVER)**





# Directed Acyclic

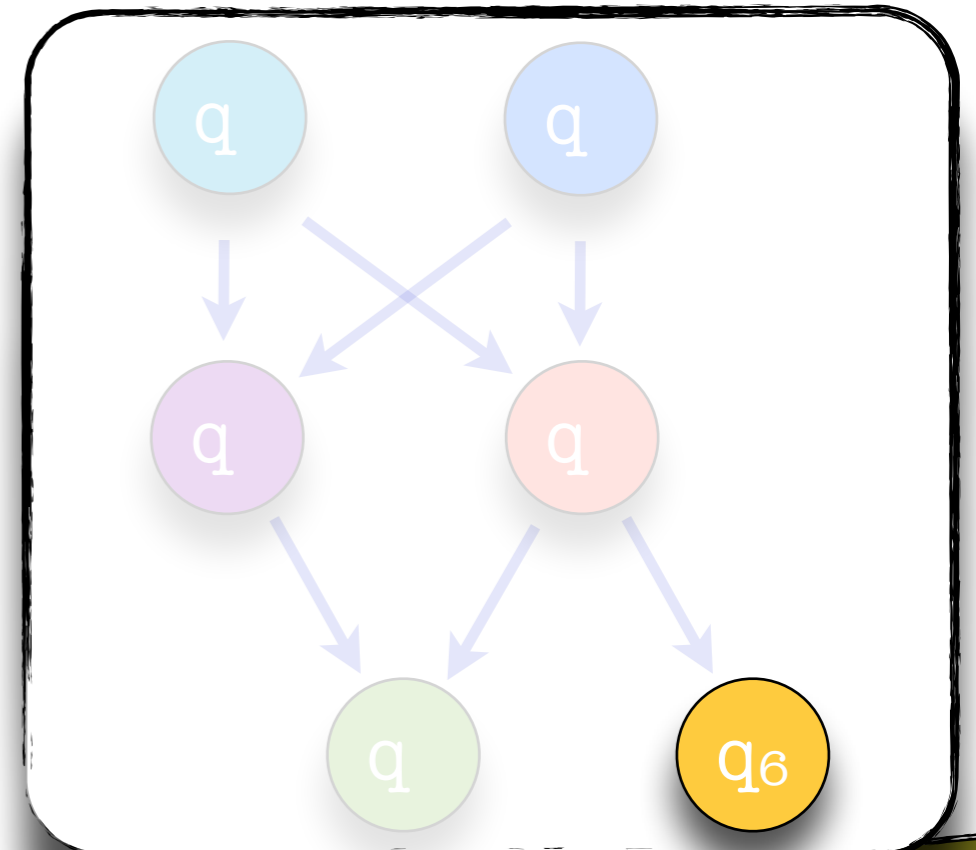
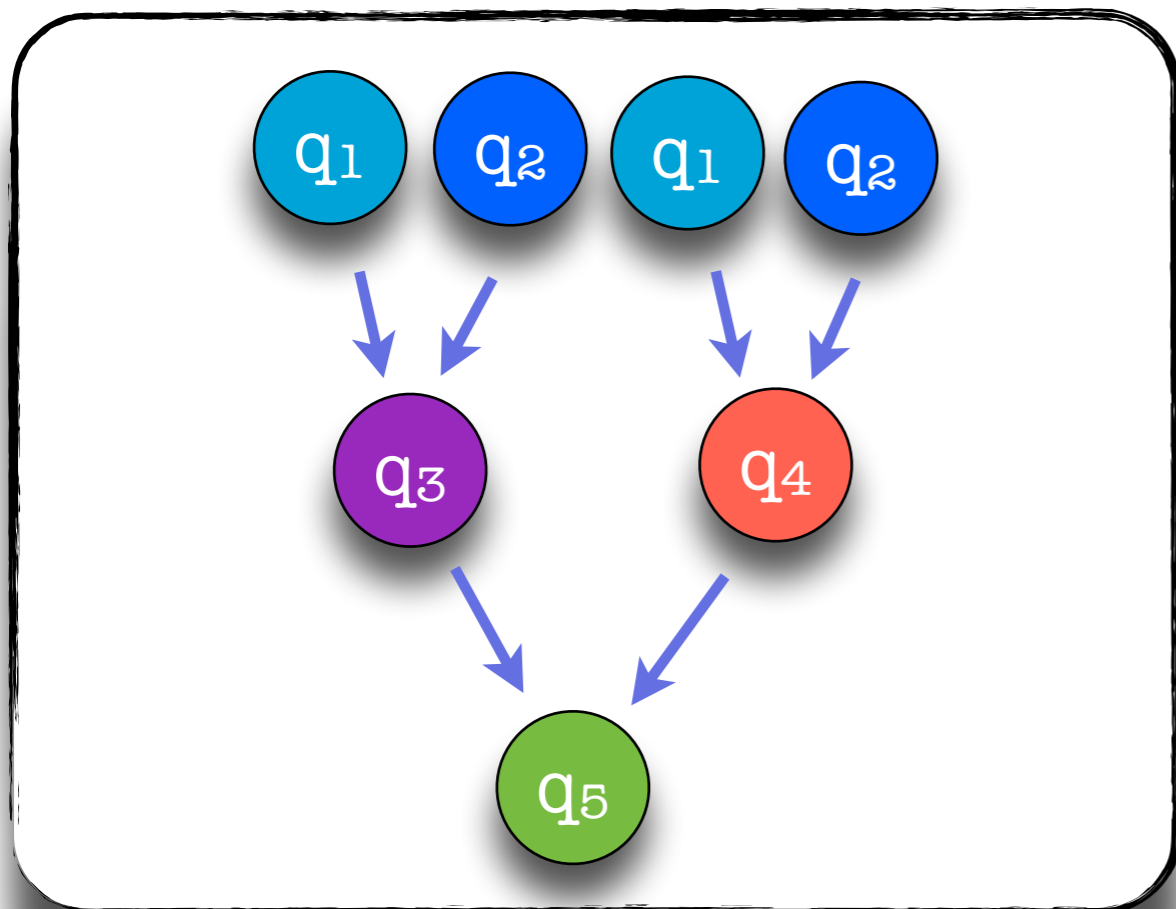
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER) (TREE-BOUNDED-COVER)**



# Directed Acyclic

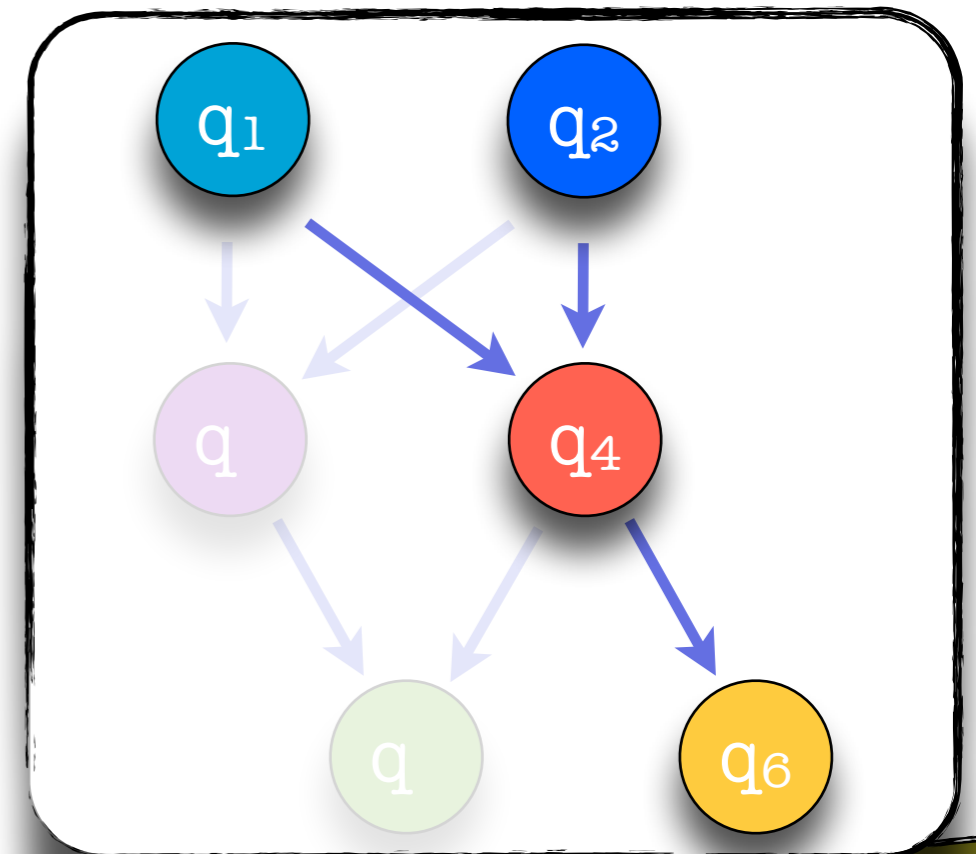
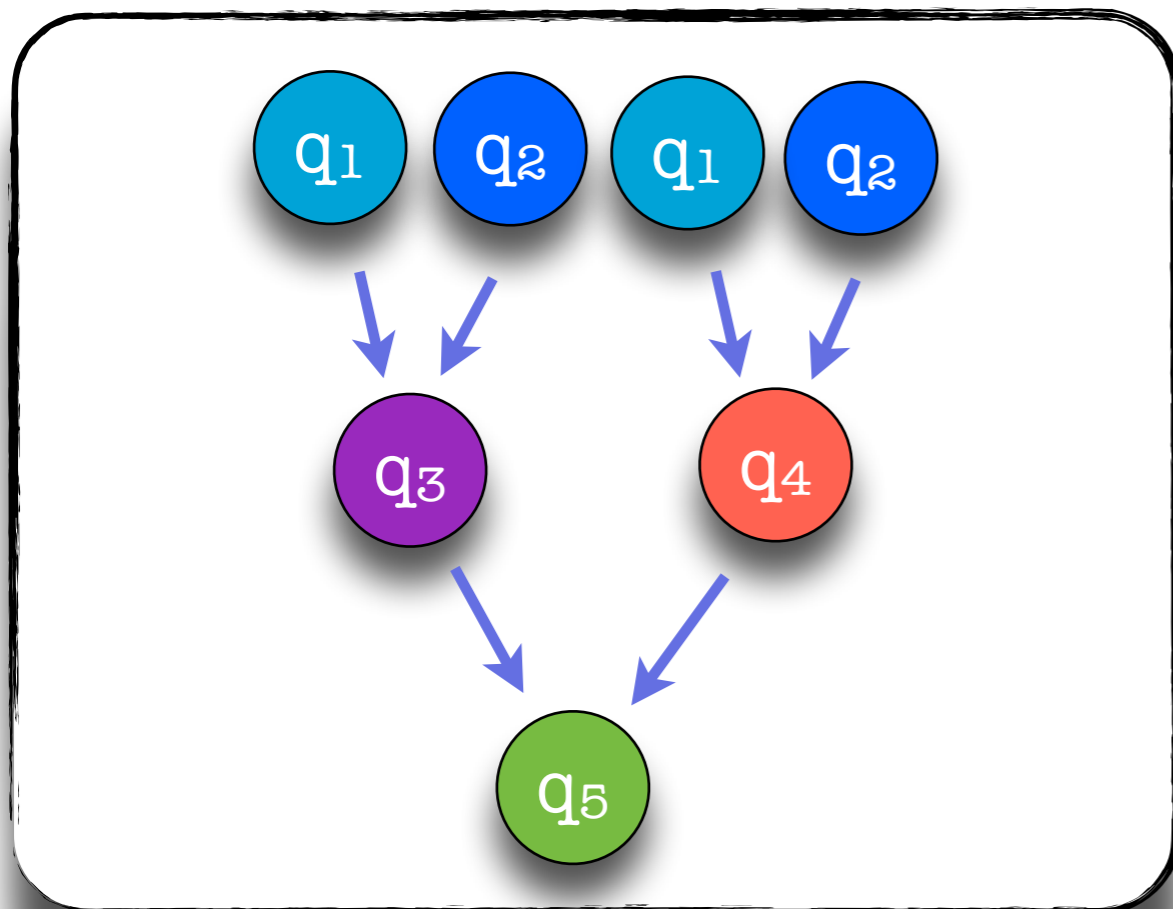
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER)** **(TREE-BOUNDED-COVER)**



# Directed Acyclic

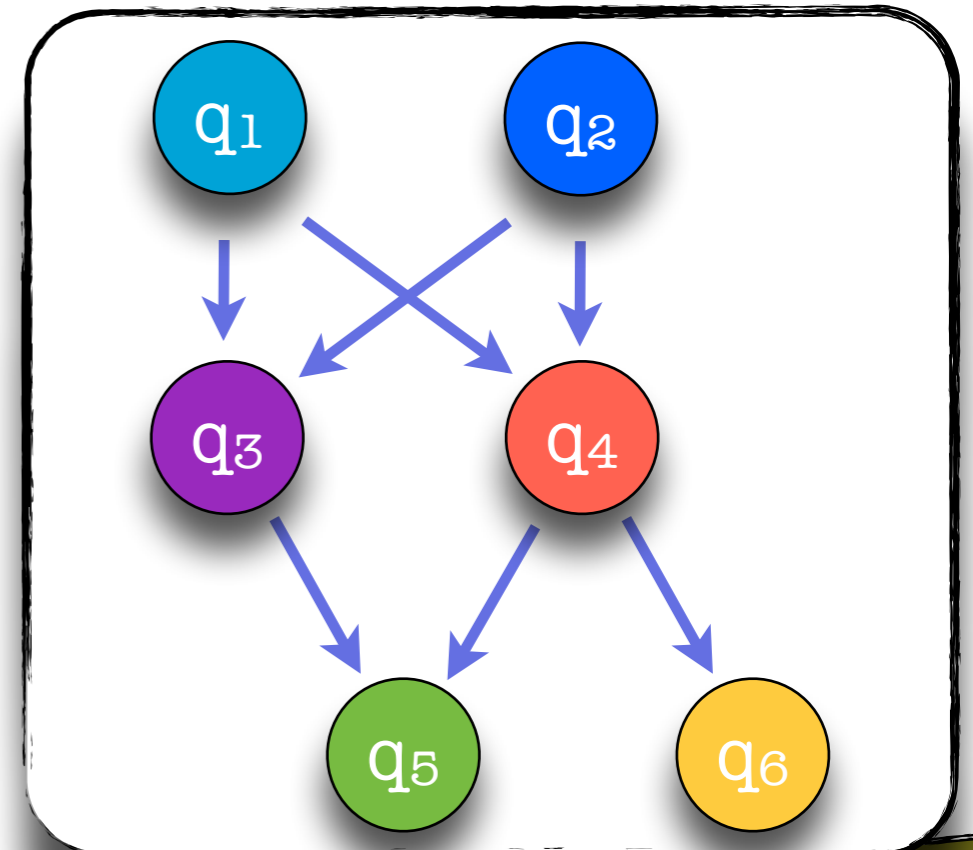
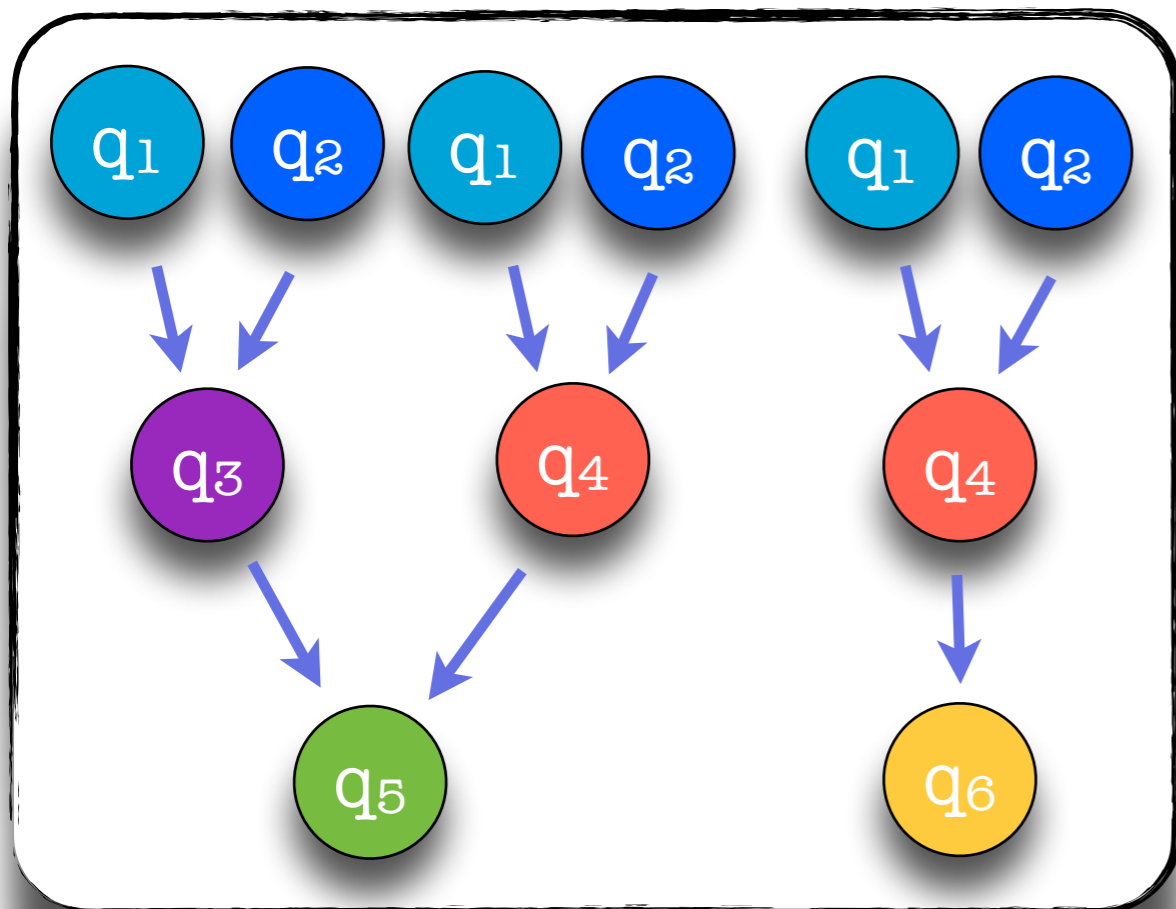
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER) (TREE-BOUNDED-COVER)**



# Directed Acyclic

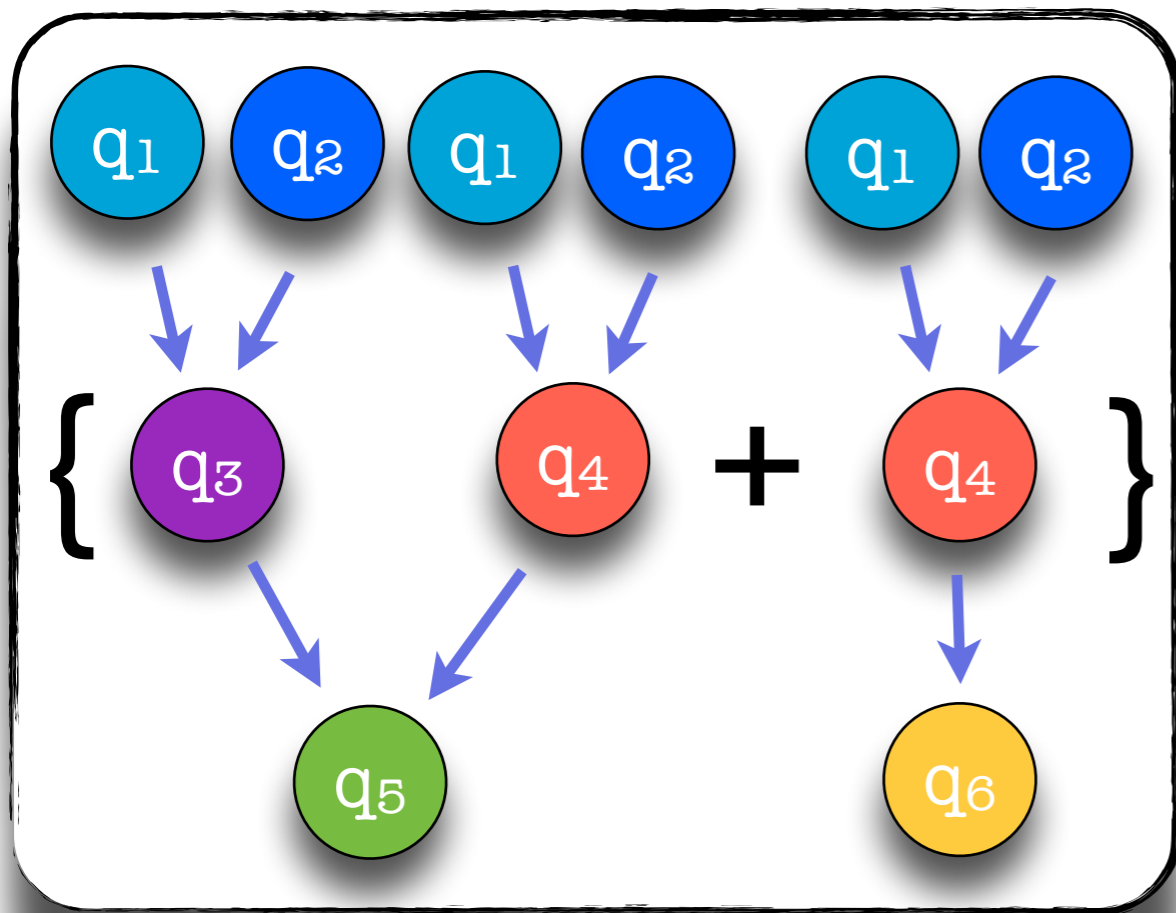
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



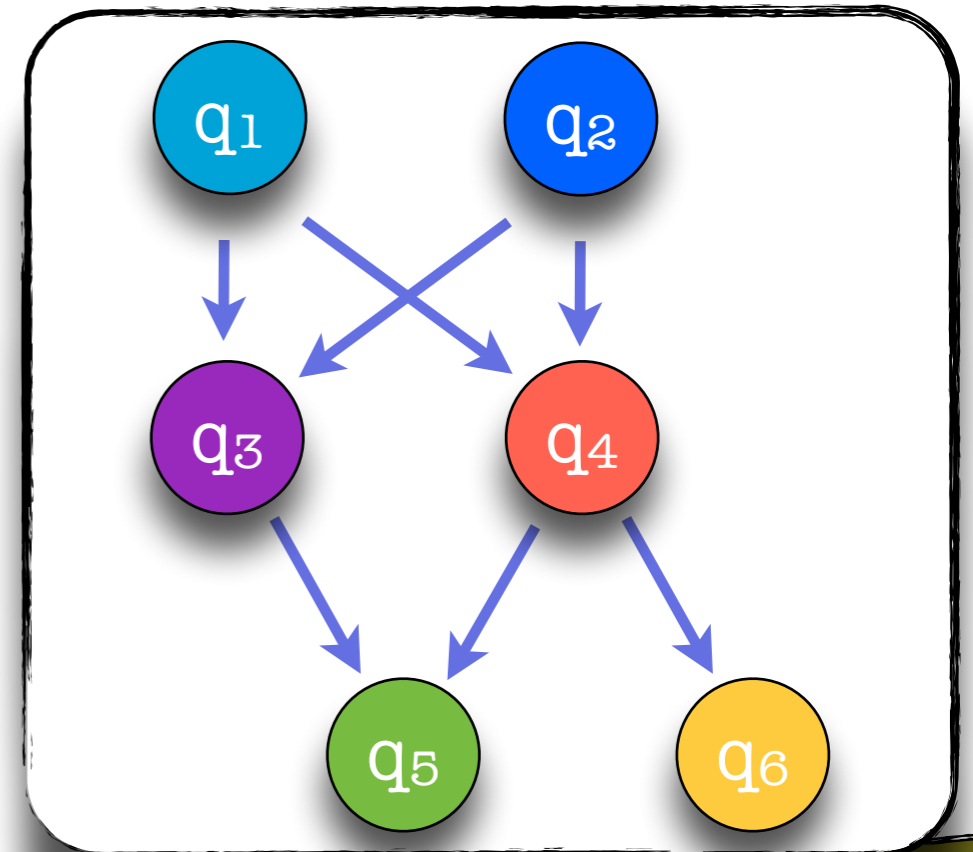
**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(2) Reduce **(BOUNDED-COVER)** **(TREE-BOUNDED-COVER)**



$\equiv$



# Directed Acyclic

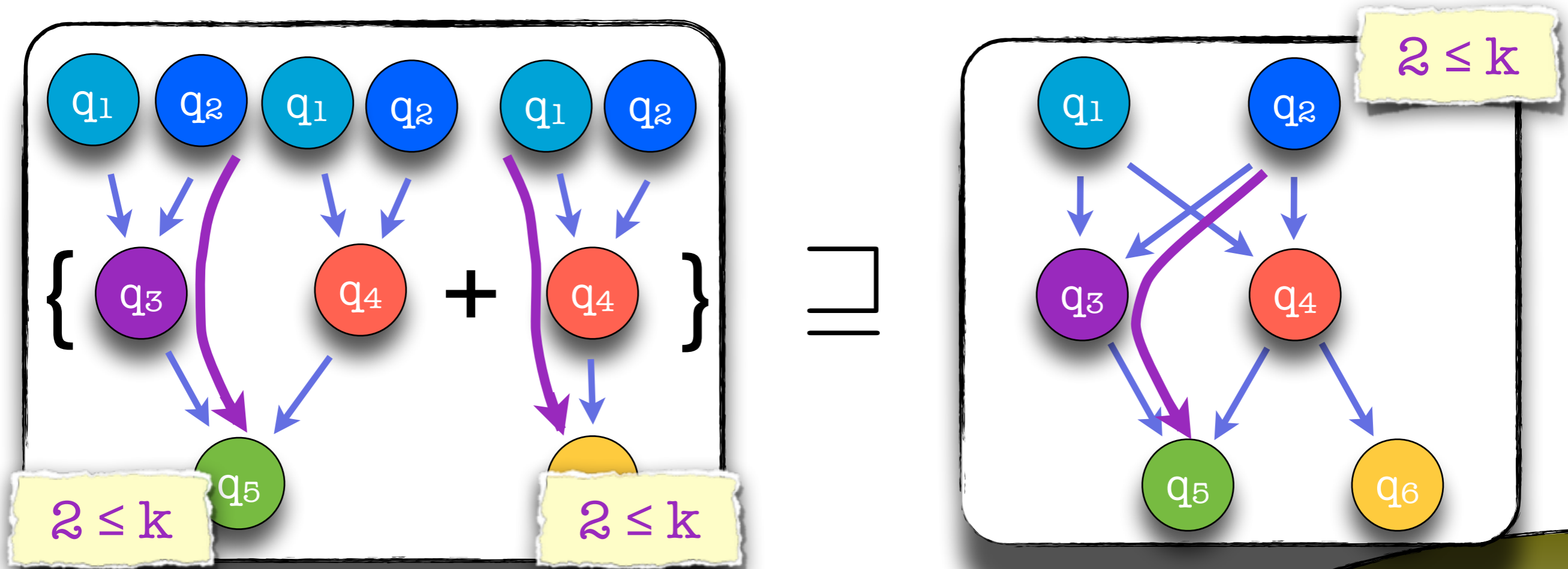
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(2) Reduce (BOUNDED-COVER) (TREE-BOUNDED-COVER)



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

**(BOUNDED-COVER)** DECIDABLE

Theory of Well Structured Transition Systems

(1) The WSTS framework

(2) Reduce **(BOUNDED-COVER)** **(TREE-BOUNDED-COVER)**

(3) Define an ordering on configurations

# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Define an ordering on configurations

# Directed Acyclic

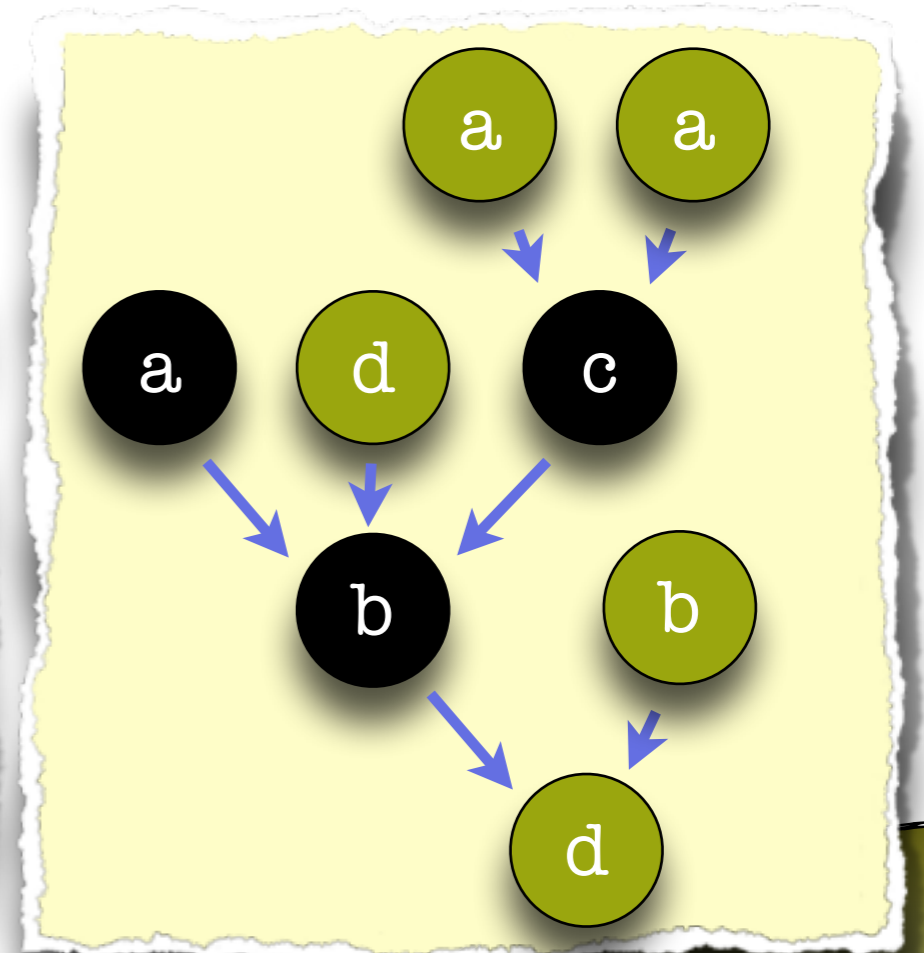
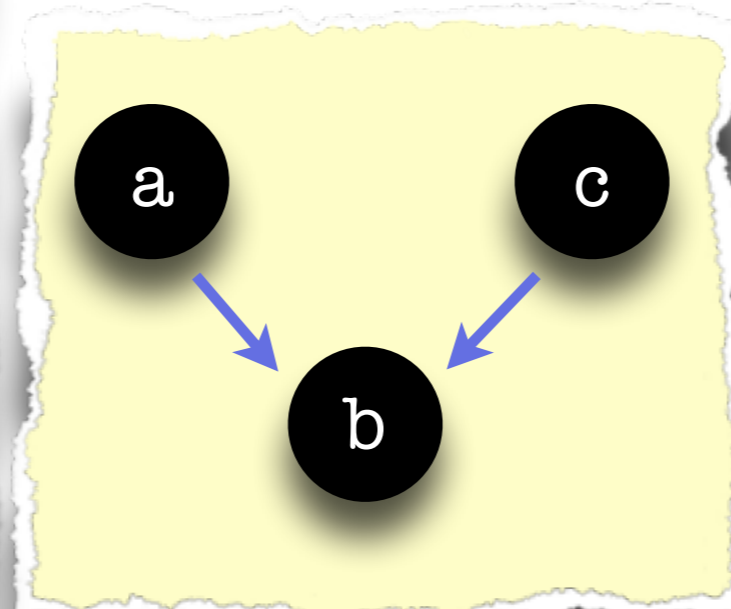
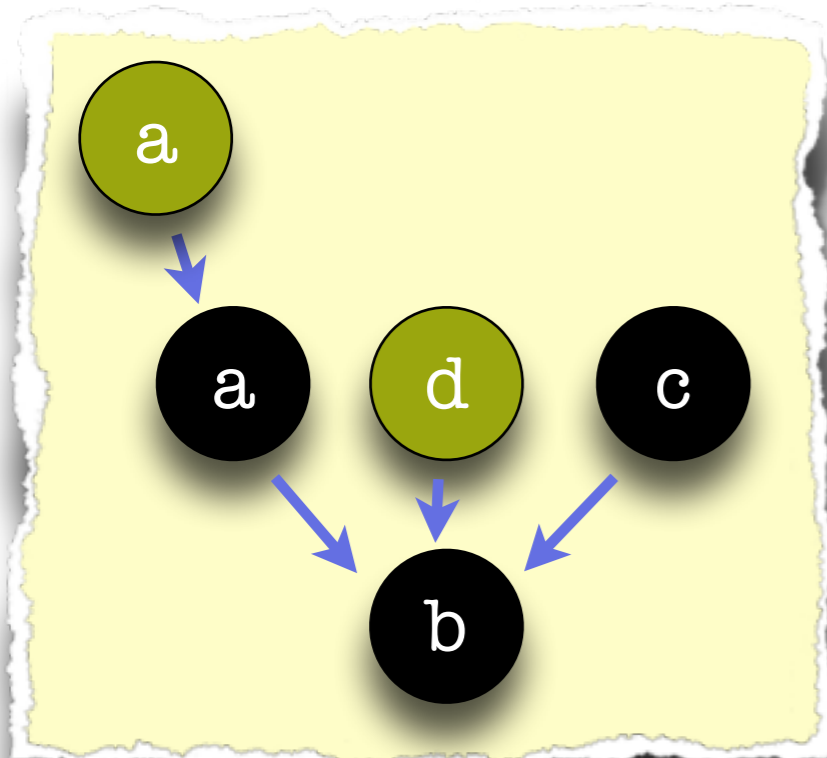
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

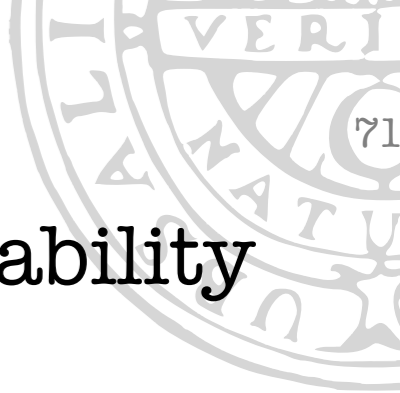
(3) Define an ordering on configurations





# Directed Acyclic

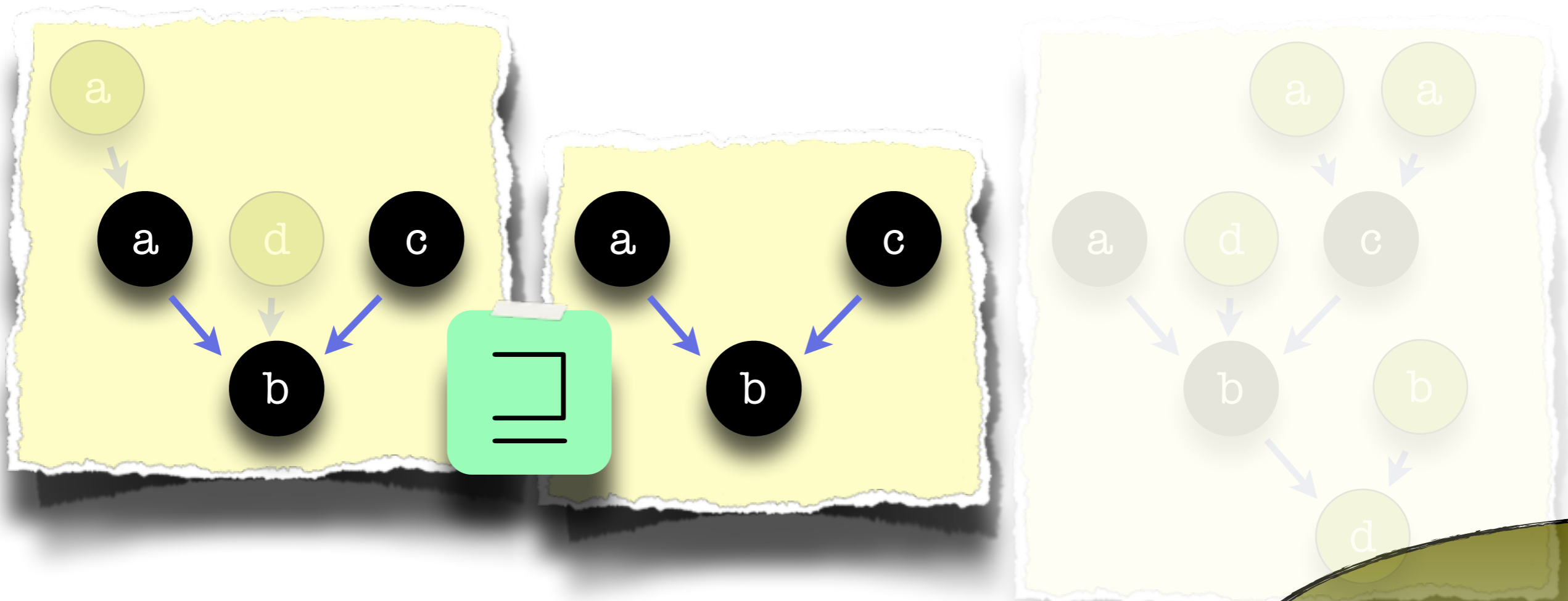
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Define an ordering on configurations



# Directed Acyclic

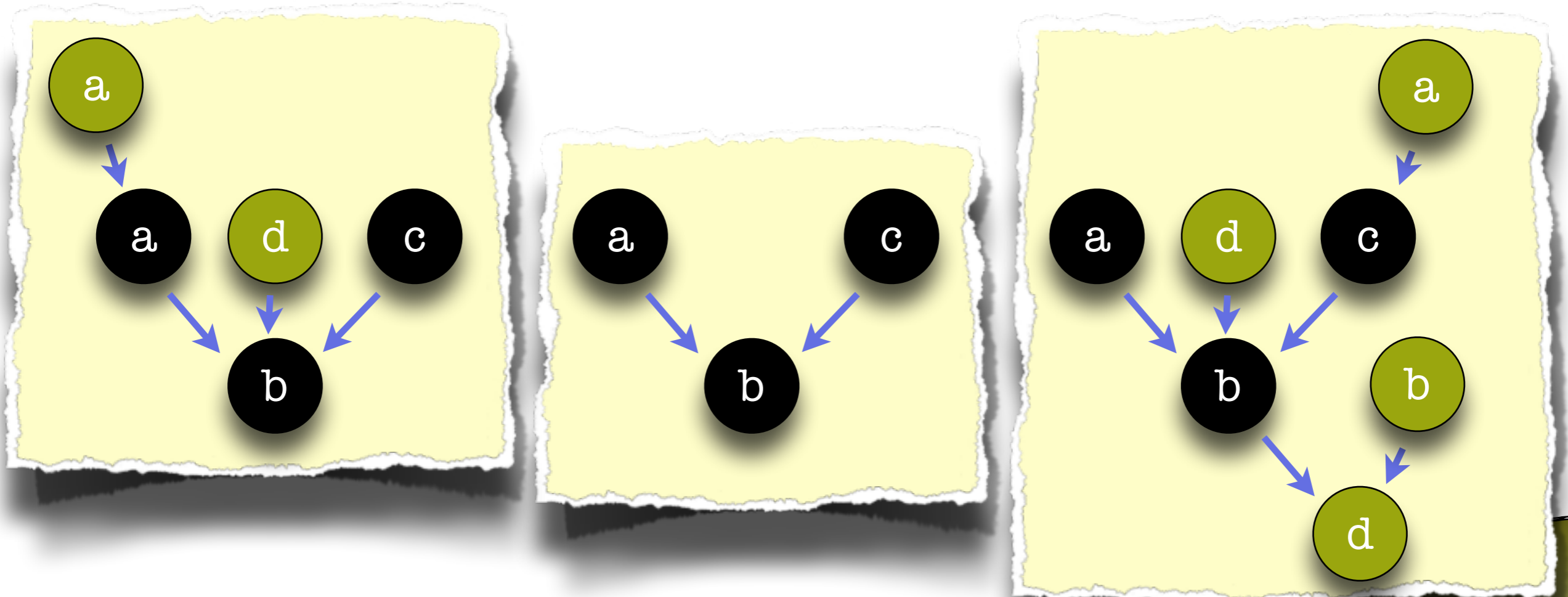
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Define an ordering on configurations



# Directed Acyclic

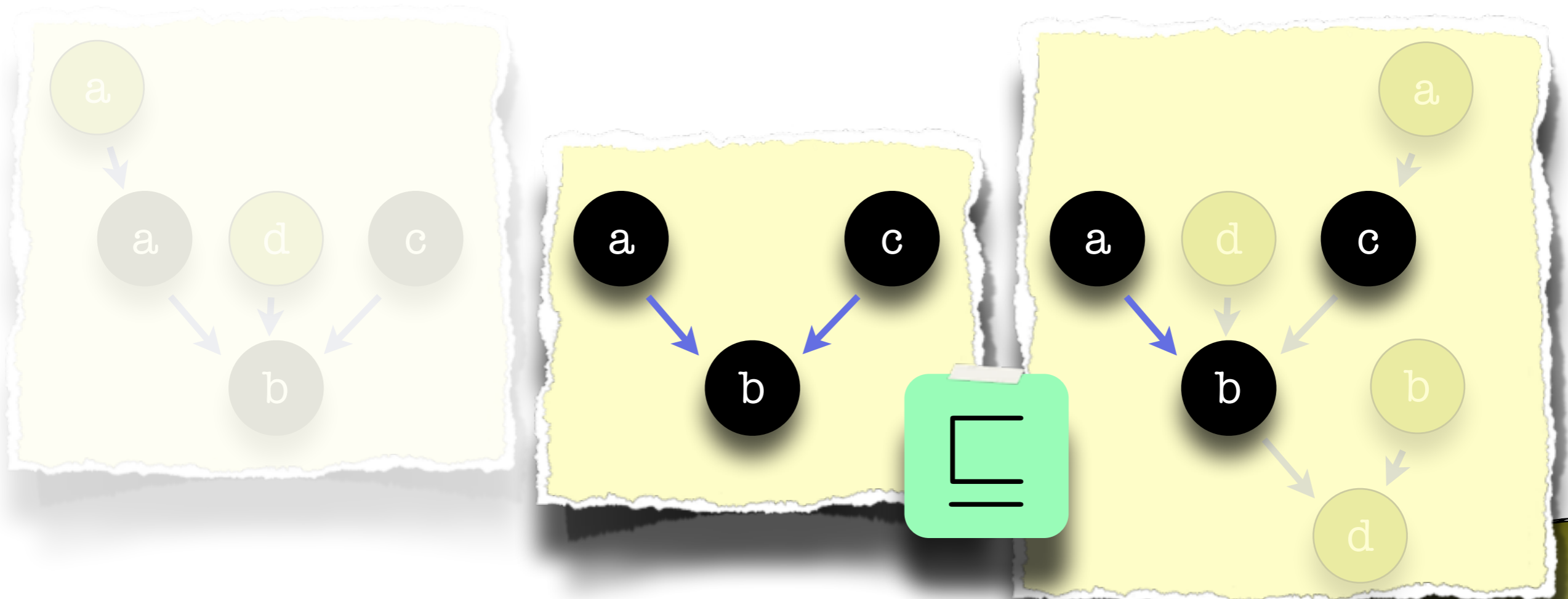
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Define an ordering on configurations



# Directed Acyclic

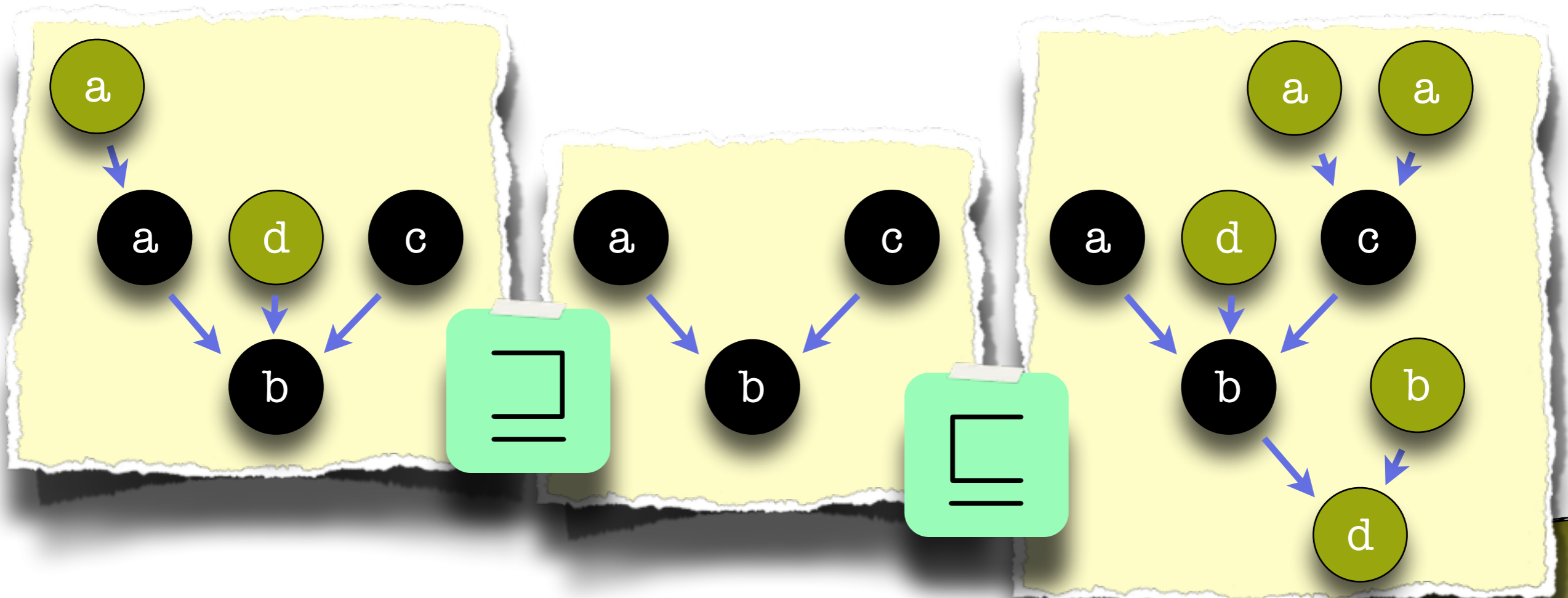
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Define an ordering on configurations



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

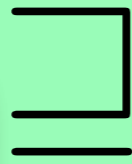


## (BOUNDED-COVER) DECIDABLE

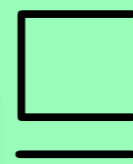
### Theory of Well Structured Transition Systems

(3) Define an ordering on configurations

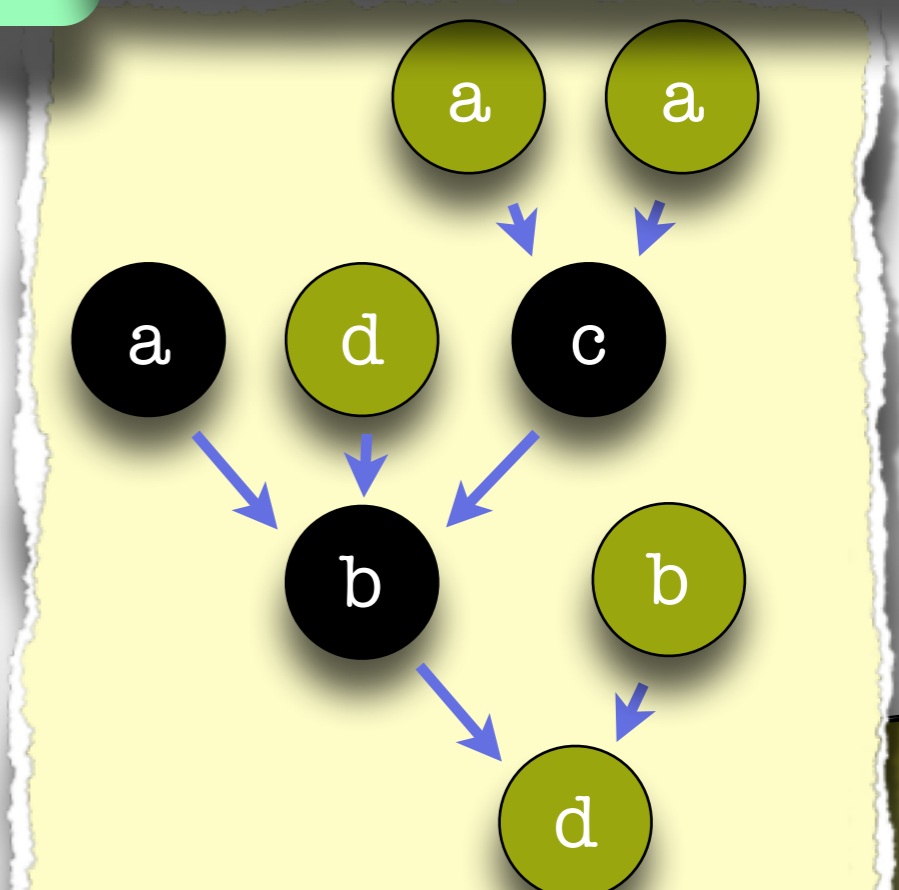
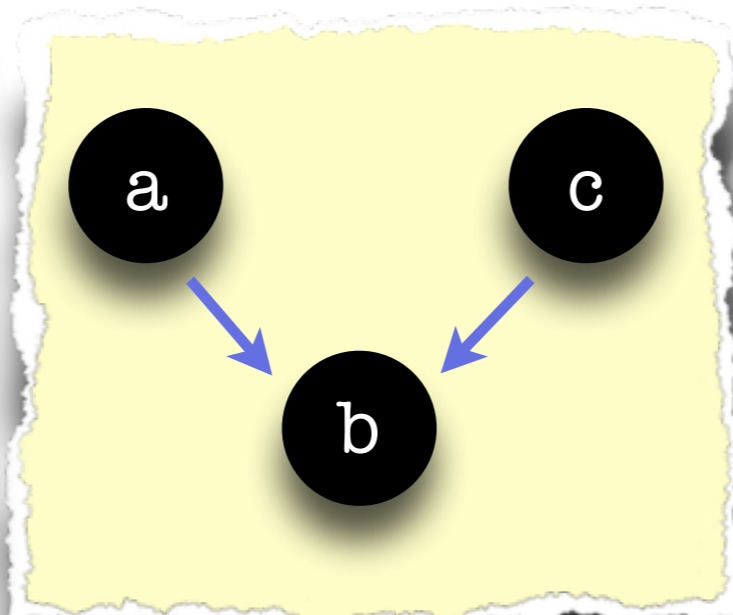
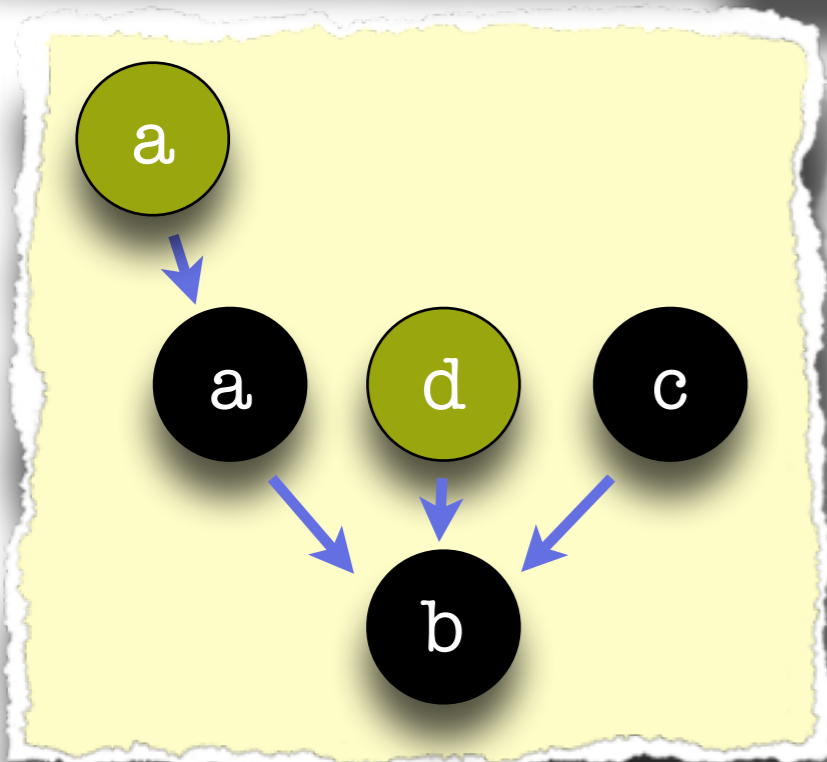
$\langle b, [a[a], d, c] \rangle$



$\langle b, [a, c] \rangle$



$\langle d, [b[a, d, c[a^2]], b] \rangle$



# Directed Acyclic

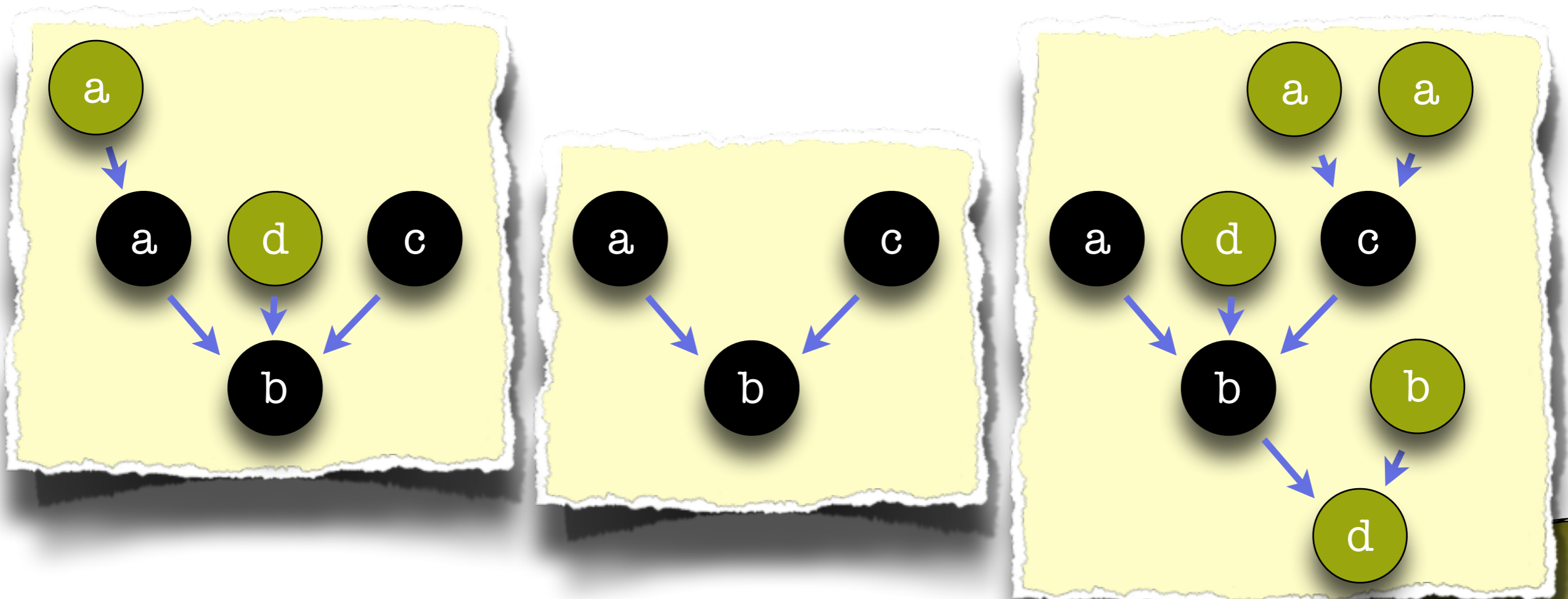
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Define an ordering on configurations



# Directed Acyclic

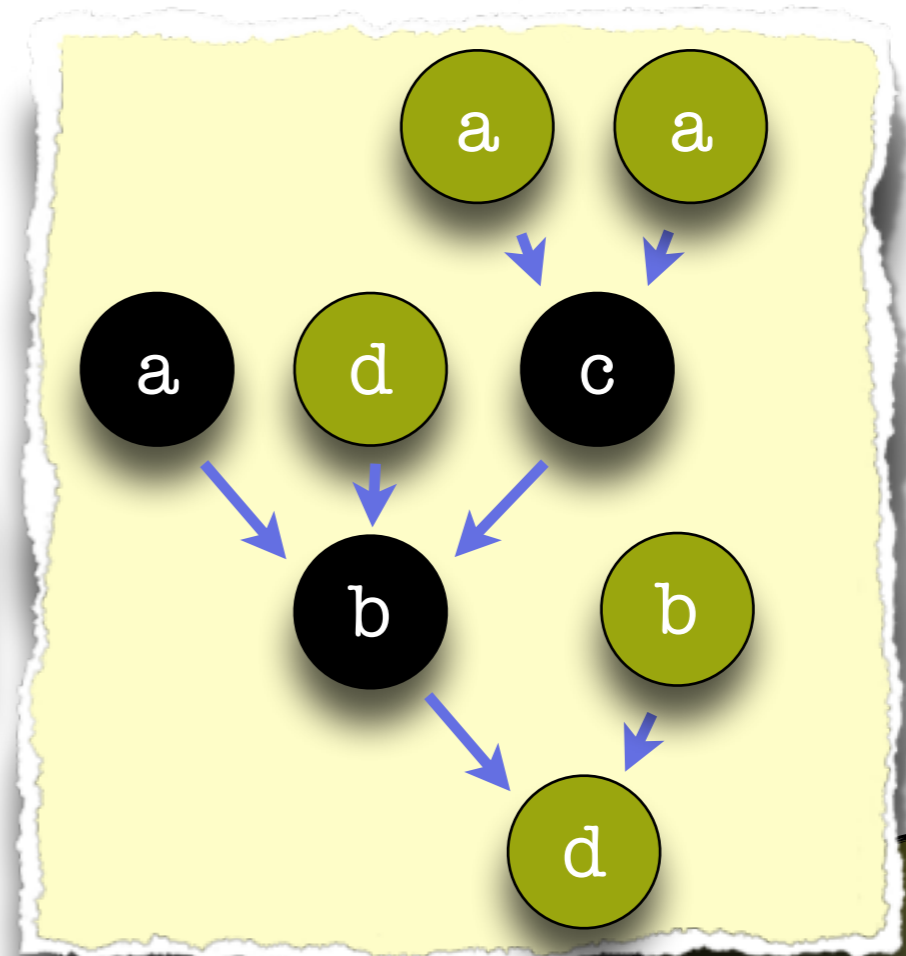
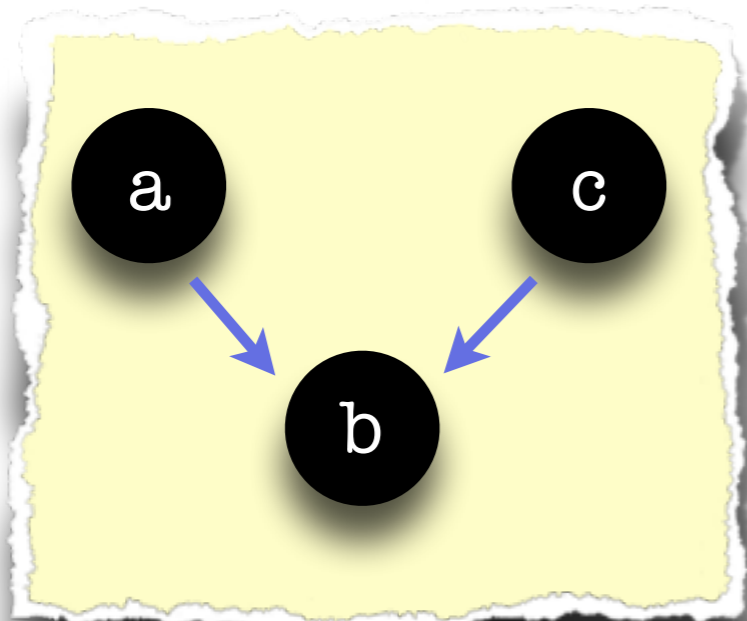
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Monotonicity (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Define an ordering on configurations



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

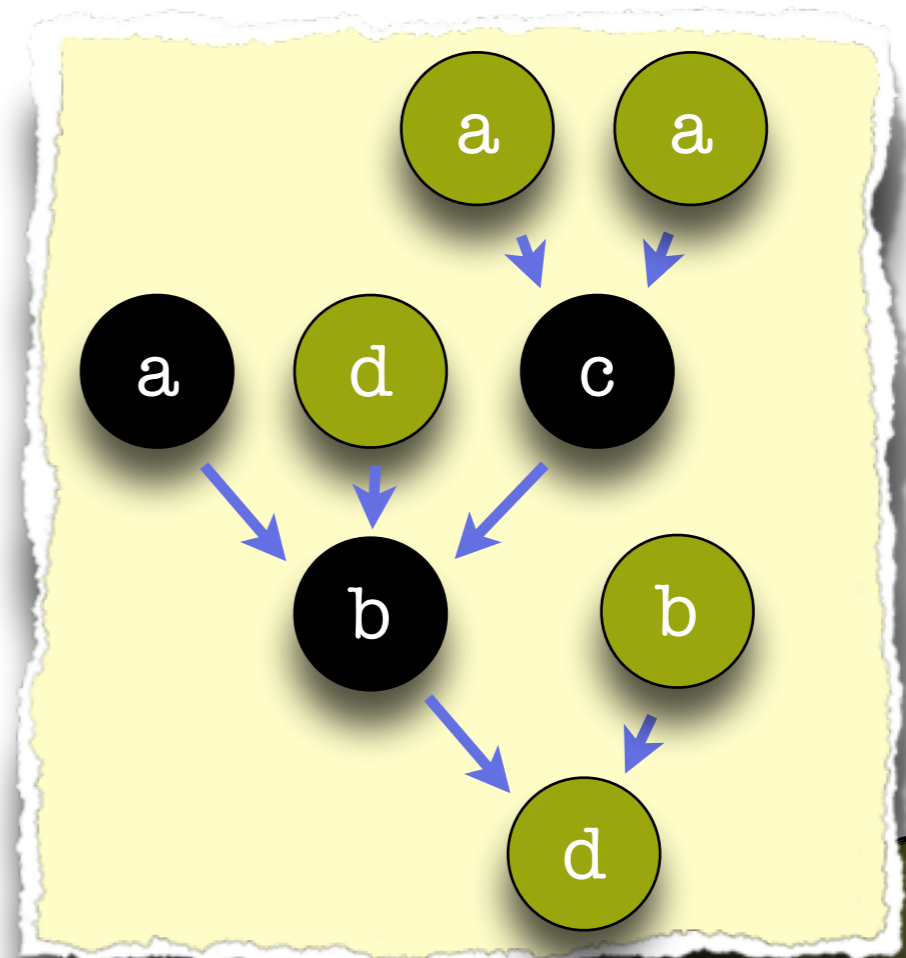
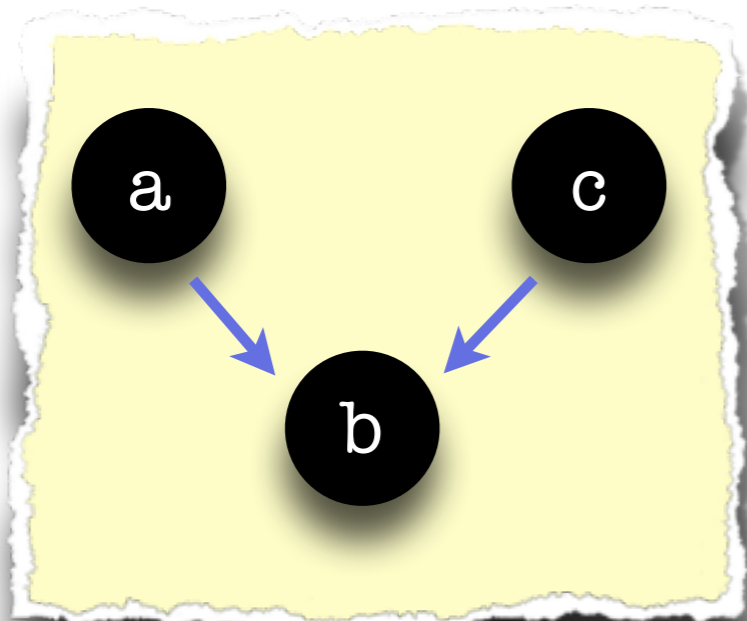


Monotonicity

**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Define an ordering on configurations





# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

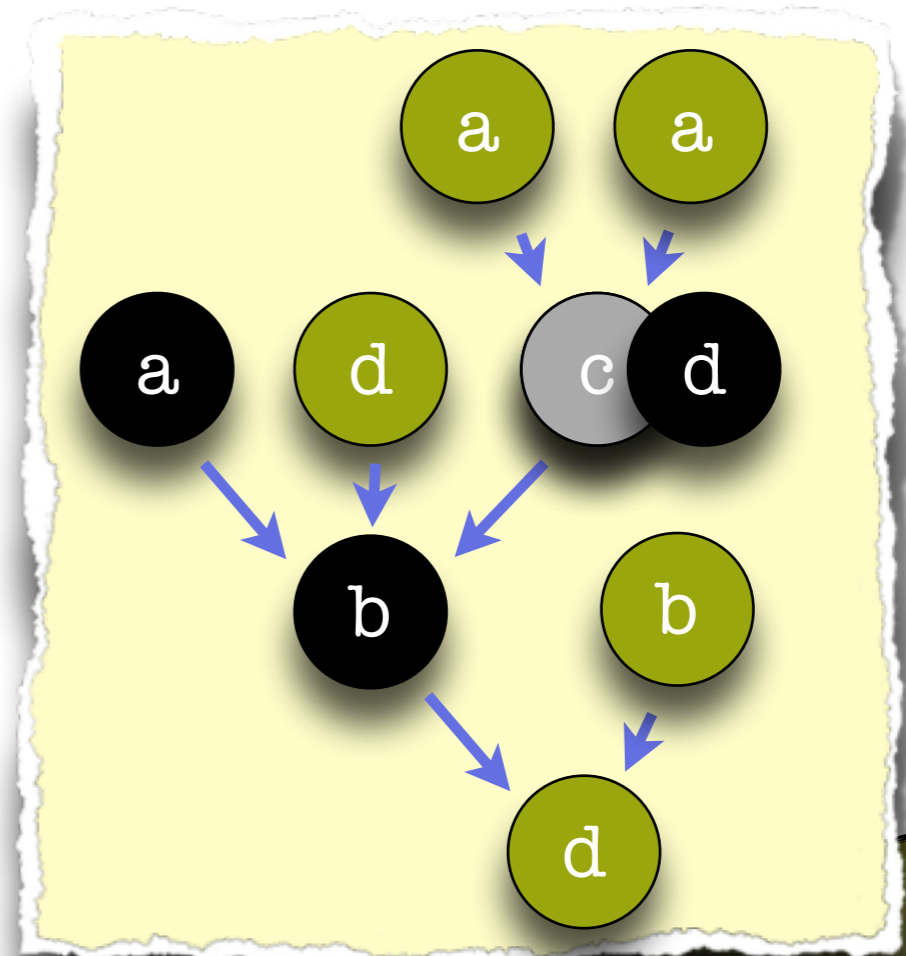
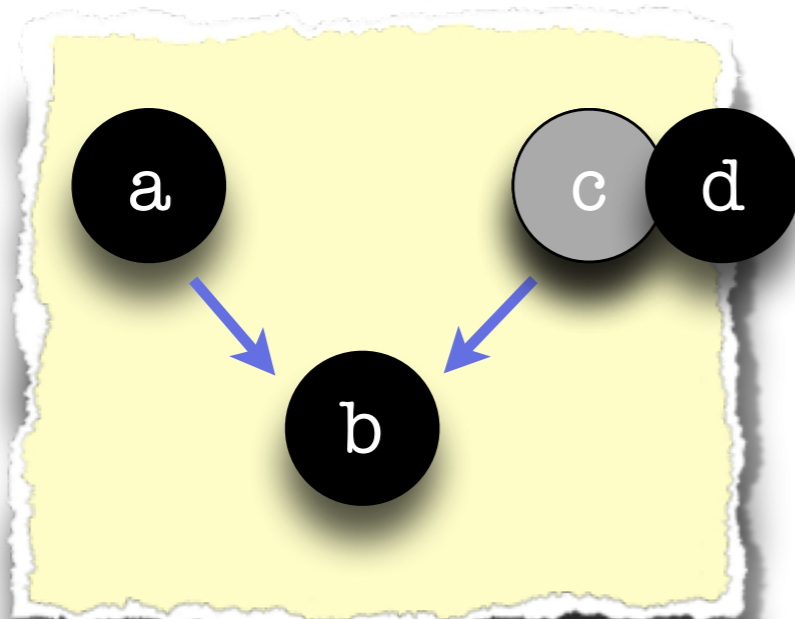


## Monotonicity (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Define an ordering on configurations

- ▶ Broadcast:  $c \rightarrow d$



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



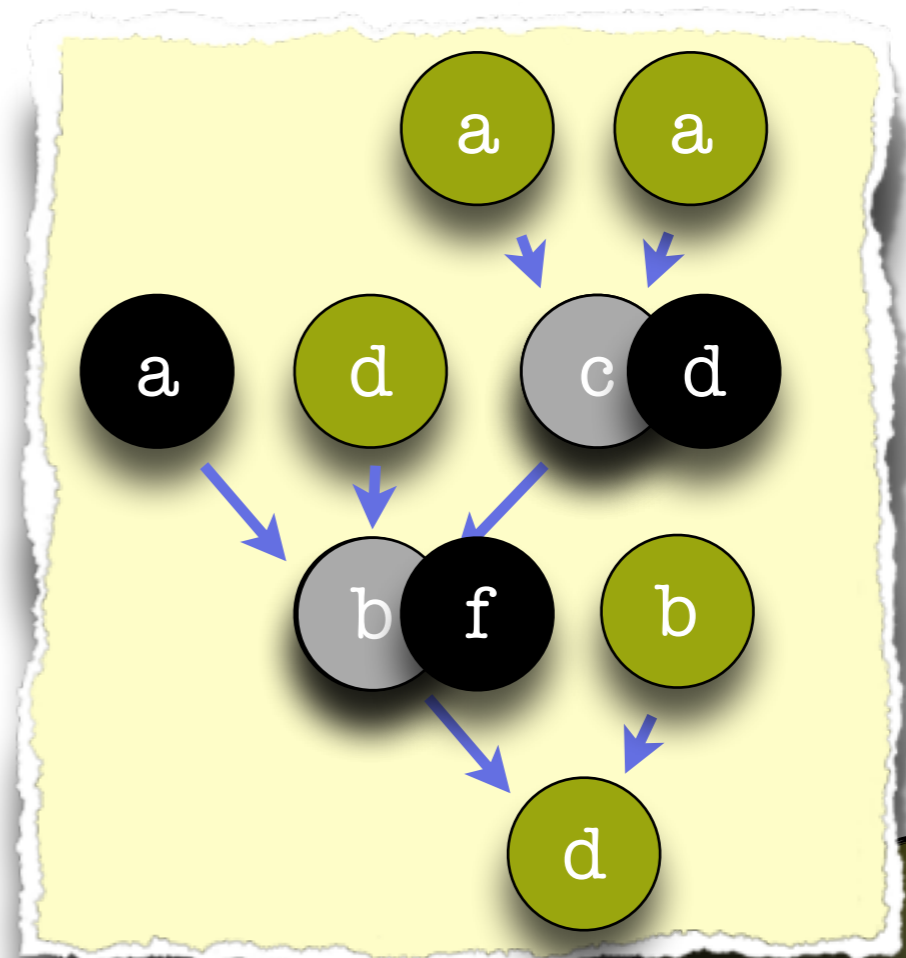
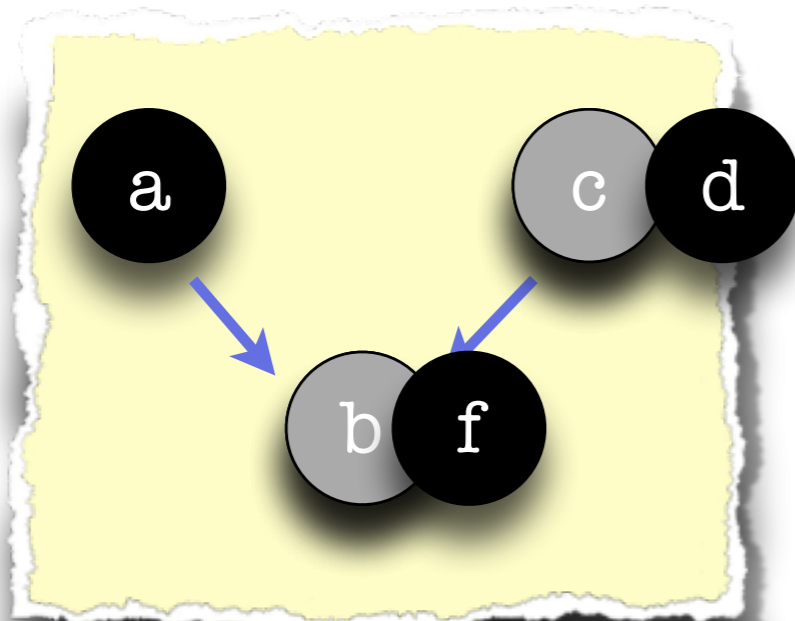
Monotonicity

**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Define an ordering on configurations

- ▶ Broadcast:  $c \rightarrow d$
- ▶ Receive:  $b \rightarrow f$



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



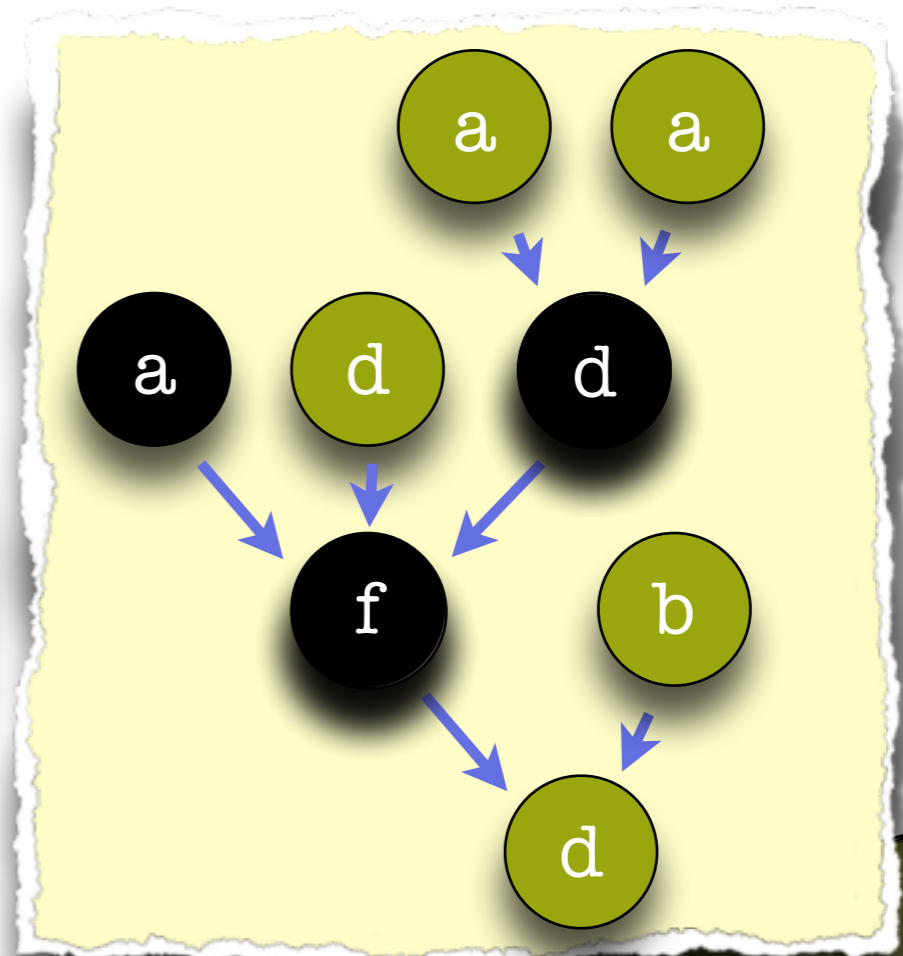
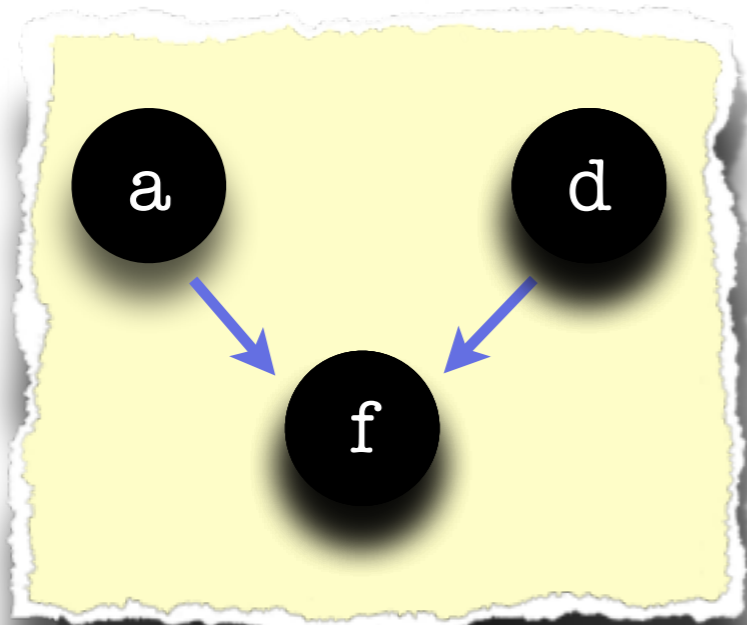
Monotonicity

**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Define an ordering on configurations

- ▶ Broadcast:  $c \rightarrow d$
- ▶ Receive:  $b \rightarrow f$



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

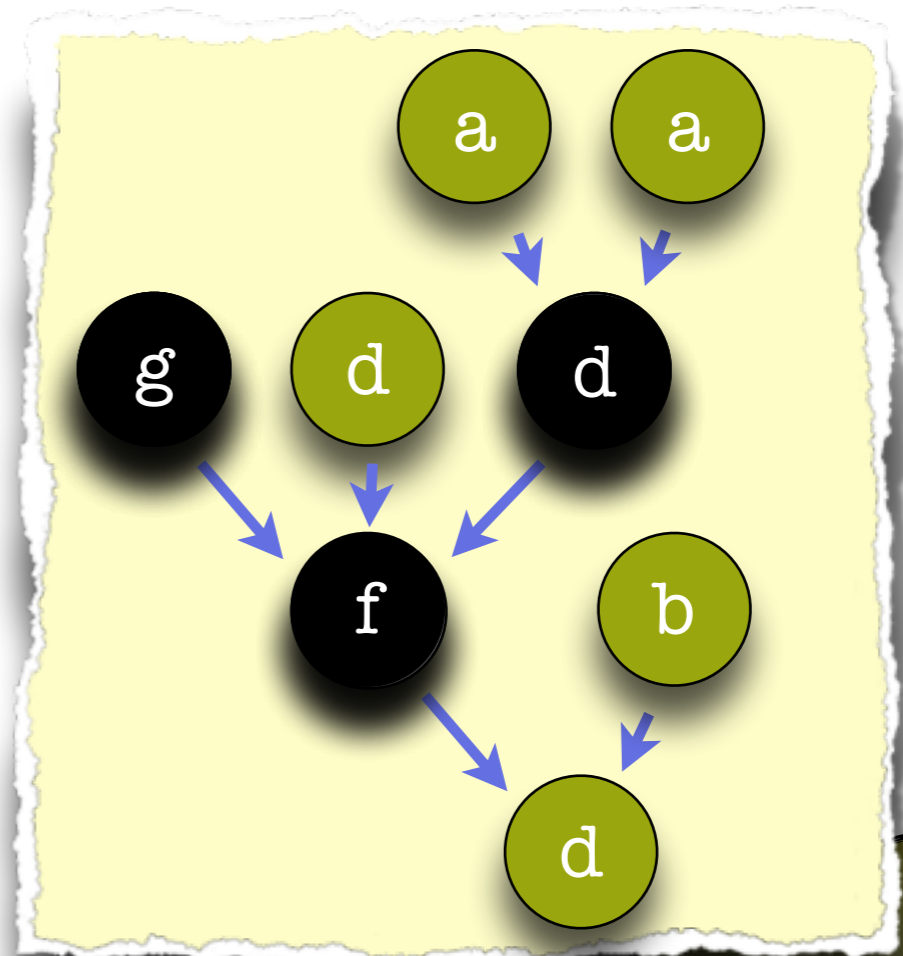
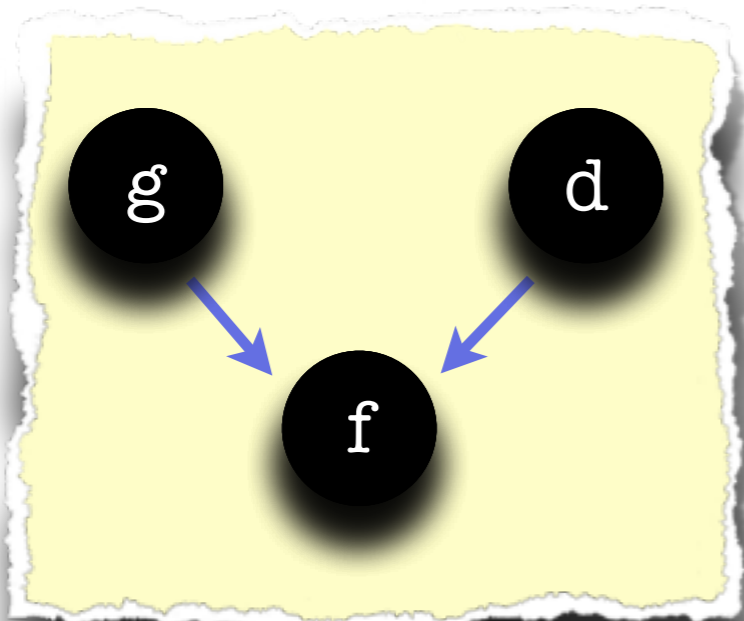


## Monotonicity (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Define an ordering on configurations

- ▶ Broadcast:  $c \rightarrow d$
- ▶ Receive:  $b \rightarrow f$
- ▶ Local:  $a \rightarrow g$



# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

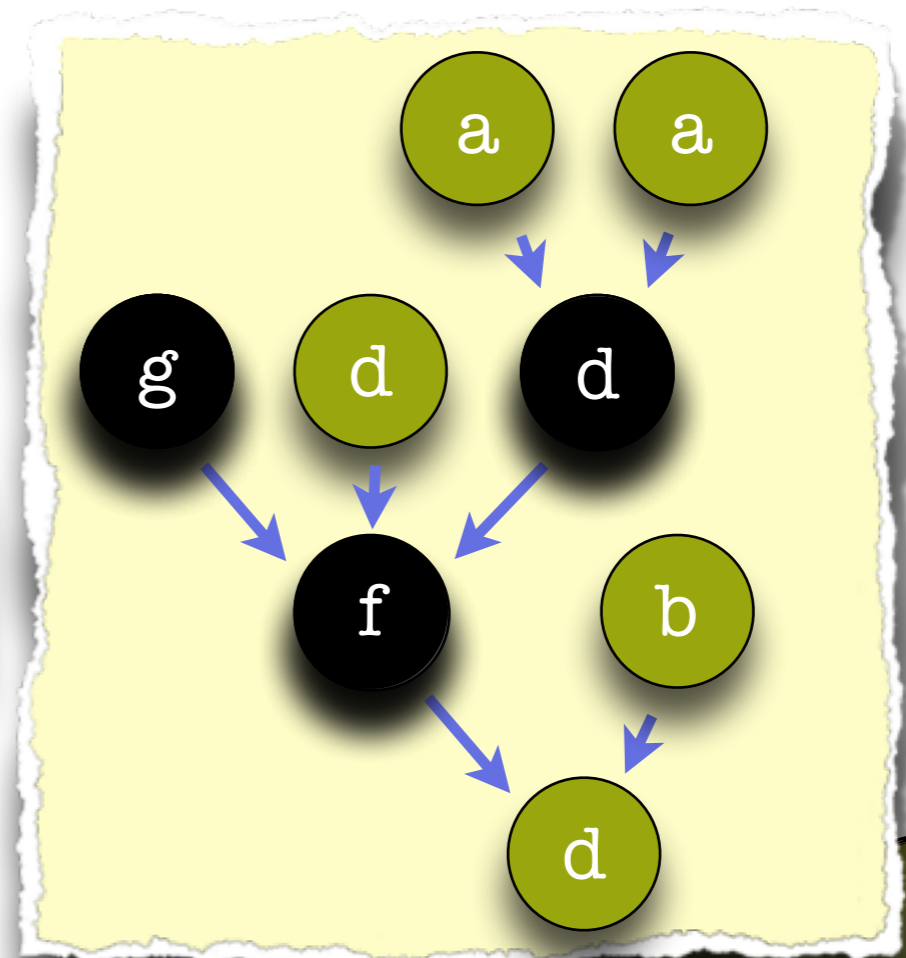
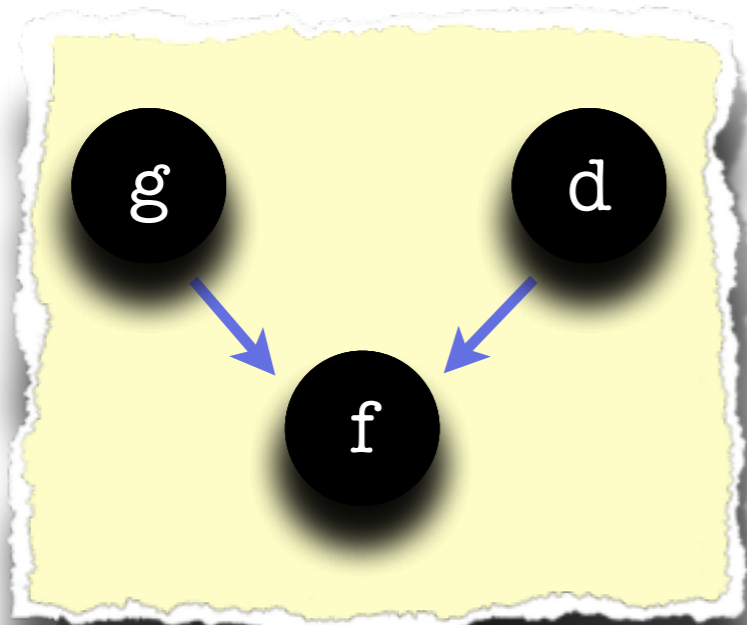


## Monotonicity (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Define an ordering on configurations

- ▶ Broadcast:  $c \rightarrow d$
- ▶ Receive:  $b \rightarrow f$
- ▶ Local:  $a \rightarrow g$





# Ad-Hoc Networks

- ▶ Model
- ▶ Transition System
- ▶ Reachability

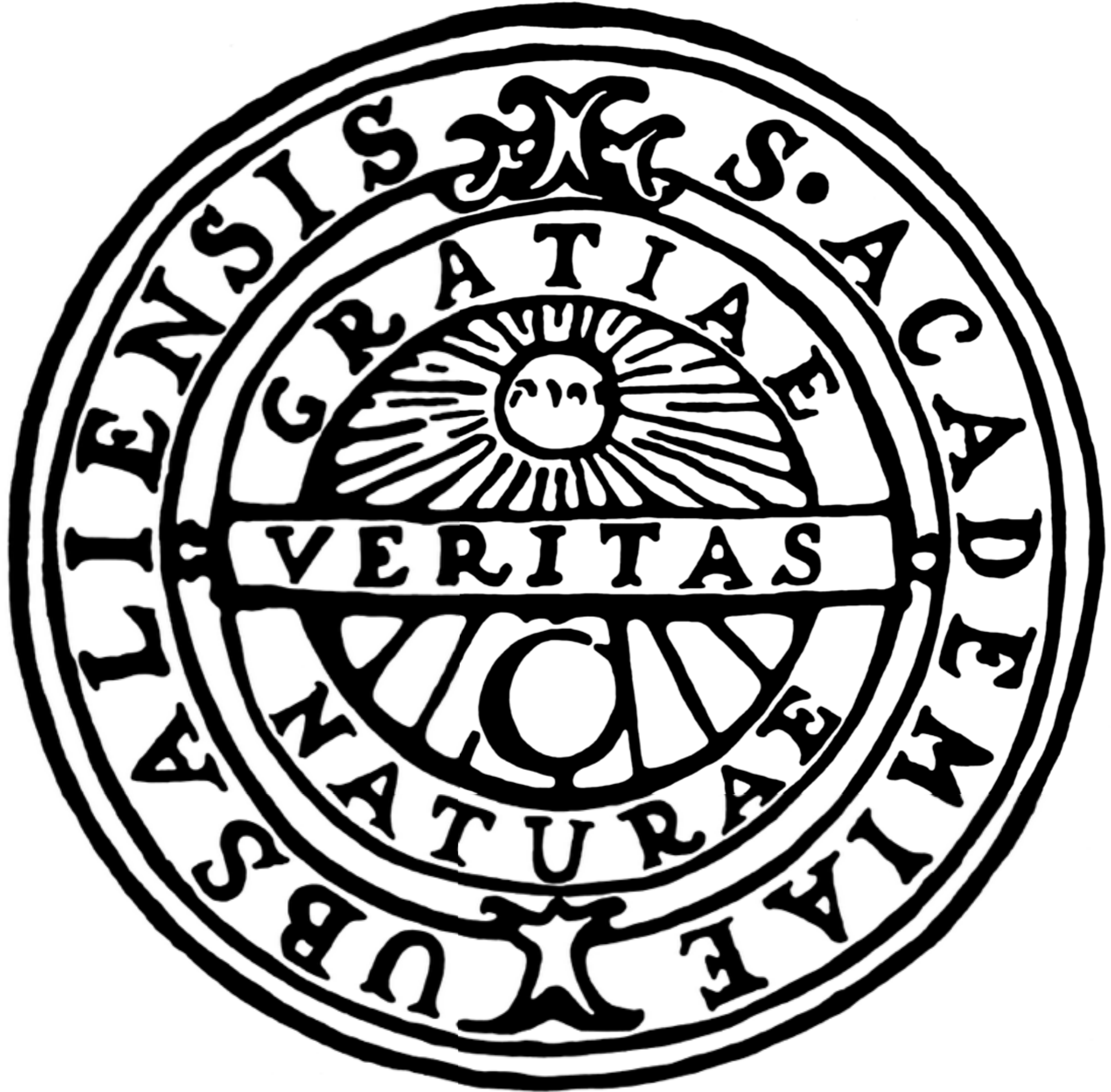
- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

# Directed Acyclic



## FUTURE WORK

- Consider:
  - ▶ REPEATED-COVER
  - ▶ Bounded number of Phases
- Dynamic Communicating Automata



UNIVERSITAS VIENNAE ACADEMIA GRATIAE S. ROMANAE IMPERII



VERITAS





# Directed Acyclic

▶ TRANSD proof





Directed Acyclic

▶ TRANSD proof

**Control State Reachability (COVER)**

Undecidable



# Directed Acyclic

▶ TRANSD proof



Cover is **Undecidable**

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD  
into COVER

# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER

T



# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

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T



# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER

T



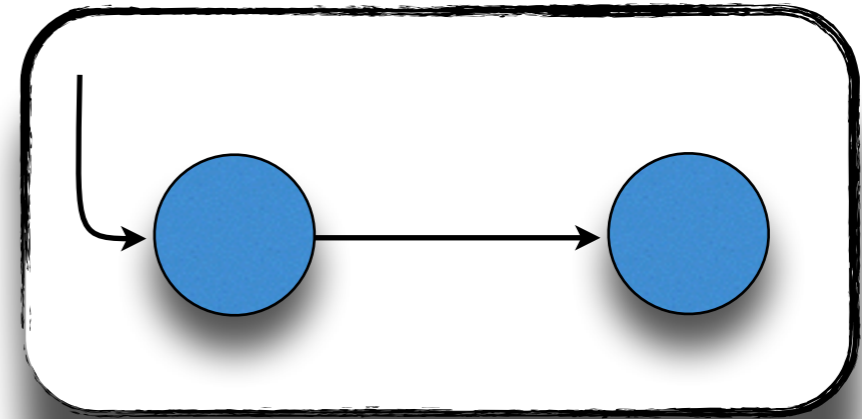
# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER



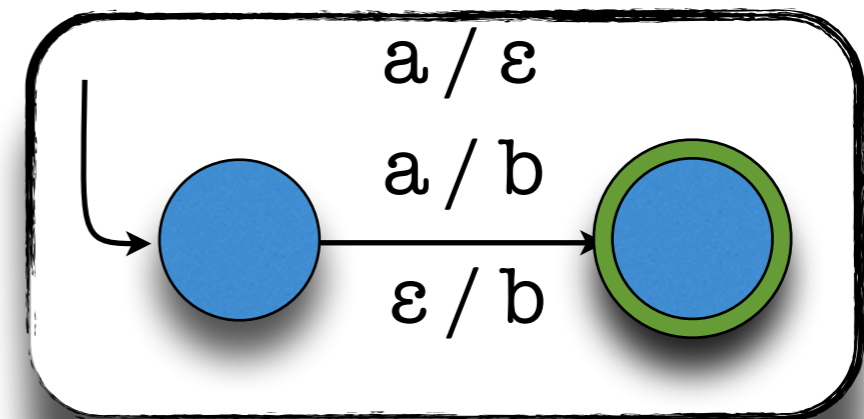
# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

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Input / Output Language



# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

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- TRANSD Undecidable
- Encode TRANSD into COVER

T



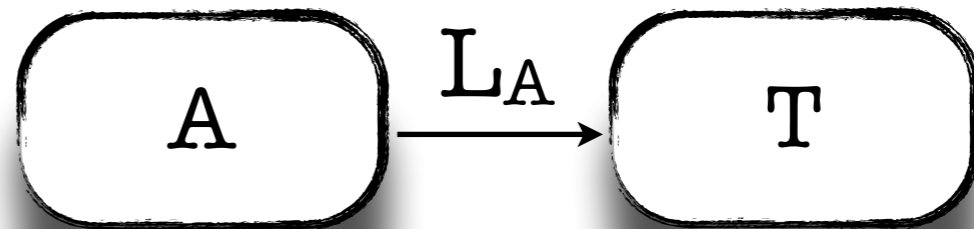
# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

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- Encode TRANSD into COVER



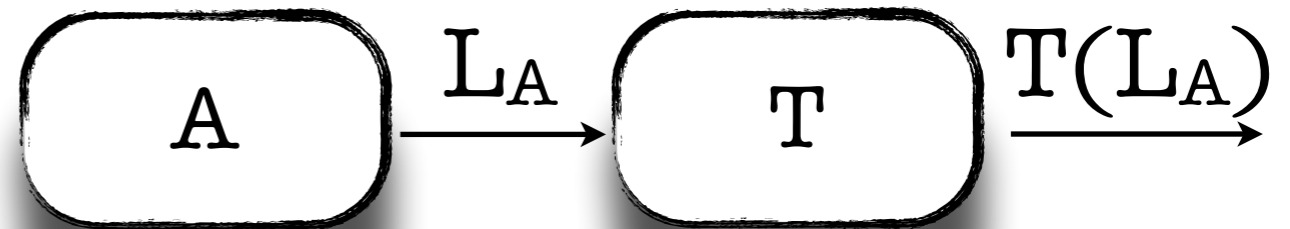
# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER



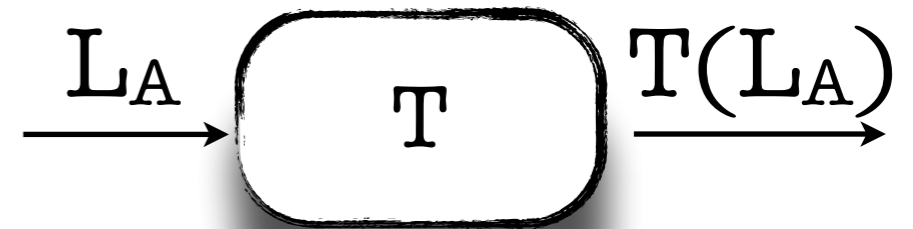
# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER



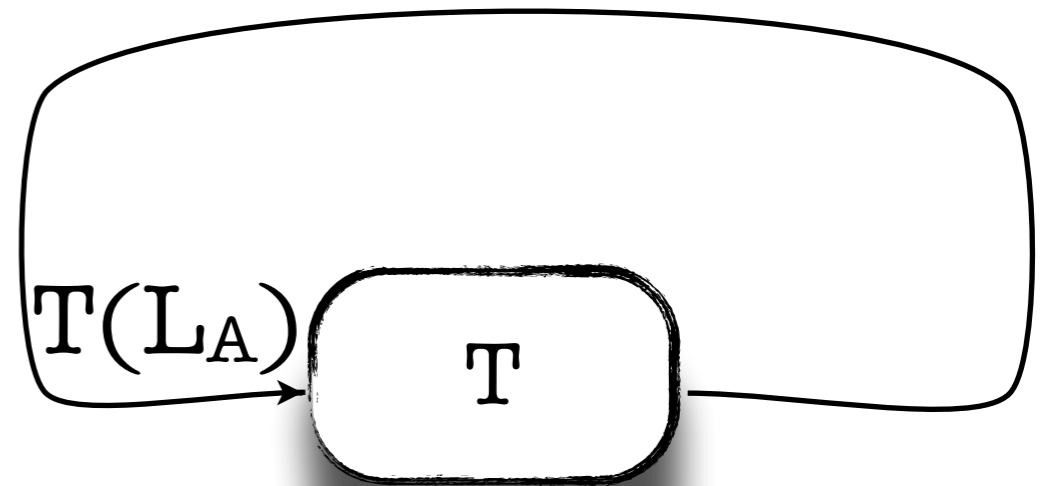
# Directed Acyclic

► TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER



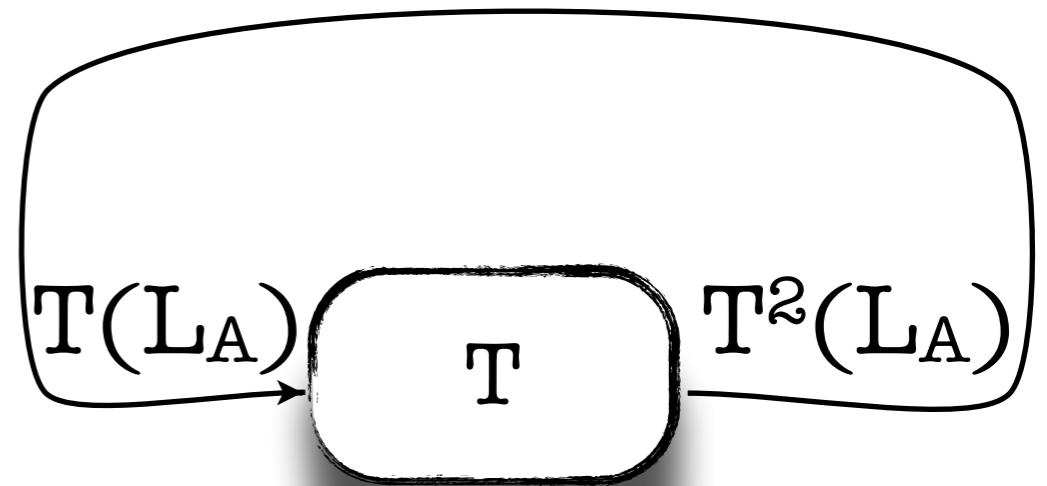
# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER



# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER

$T^2(L_A)$



# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER

$T^k(L_A)$





# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER

$T^k(L_A)$



# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER

Given  $A$ ,  $B$  and  $T$ , is there  $k$

$$T^k(L_A)$$



# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER

Given  $A$ ,  $B$  and  $T$ , is there  $k$

$$T^k(L_A) \cap L_B \neq \emptyset$$

# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- **TRANSD Undecidable**
- Encode TRANSD into COVER



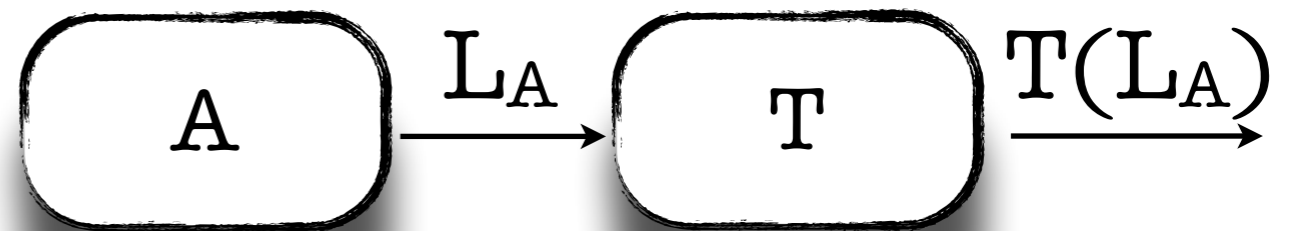
# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER



# Directed Acyclic

▶ TRANSD proof

## Undecidable

Sketch of the proof:

- TRANSD Problem
- TRANSD Undecidable
- Encode TRANSD into COVER



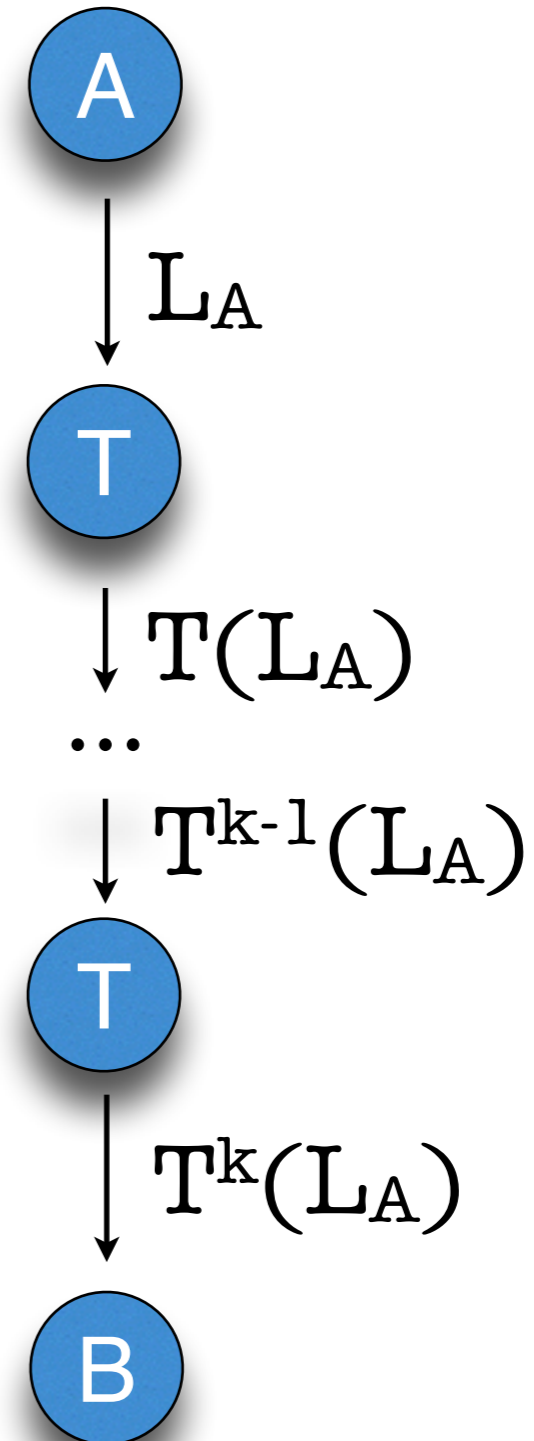
# Directed Acyclic

▶ TRANSD proof

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Sketch of the proof:

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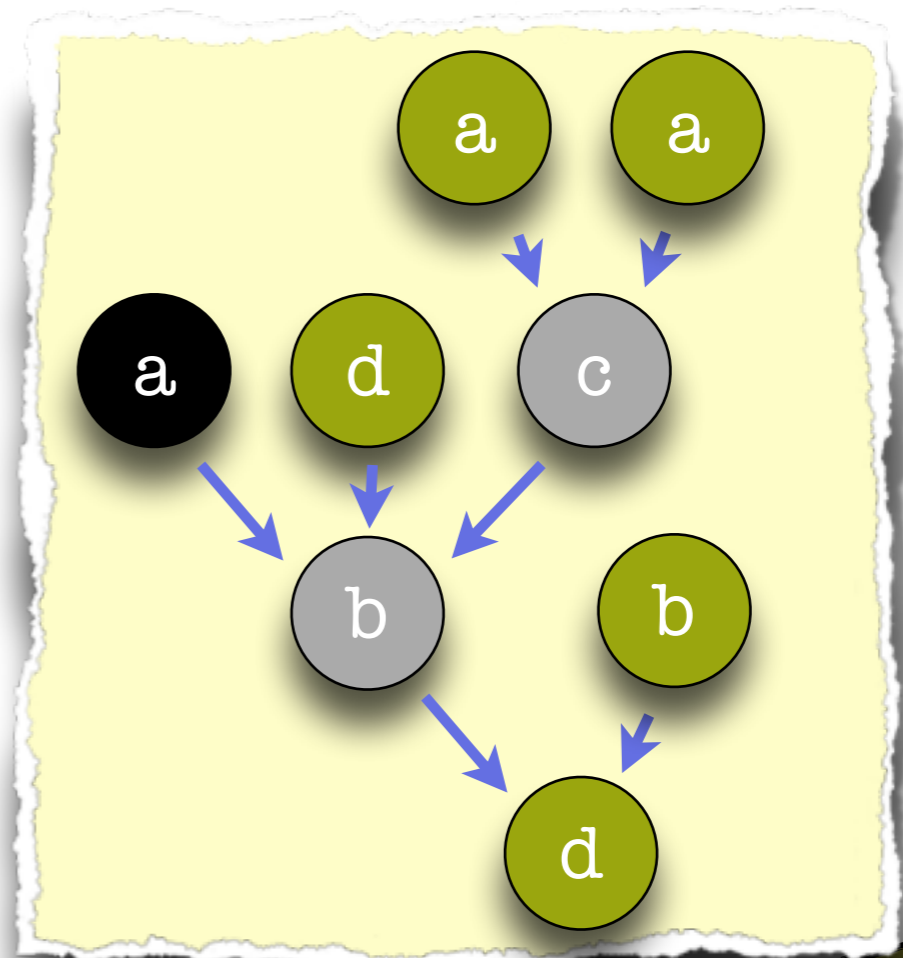
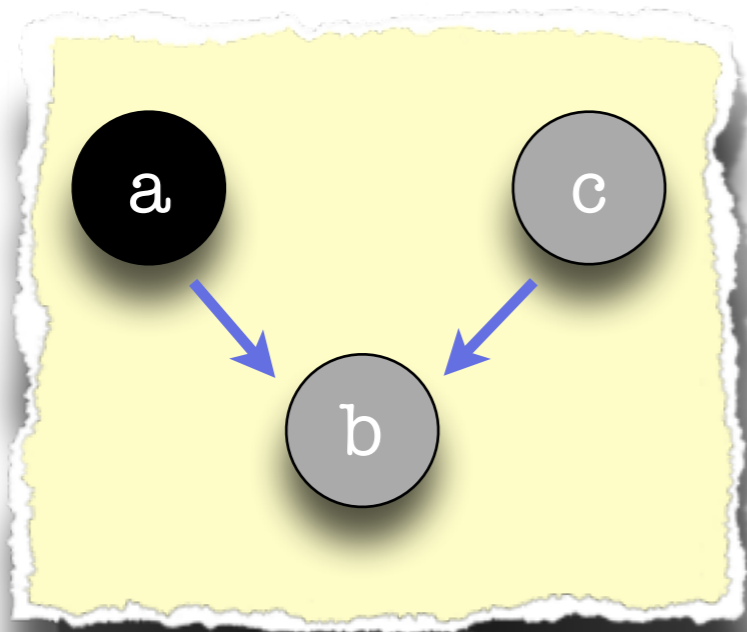
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability



## Monotonicity

Process transitions:





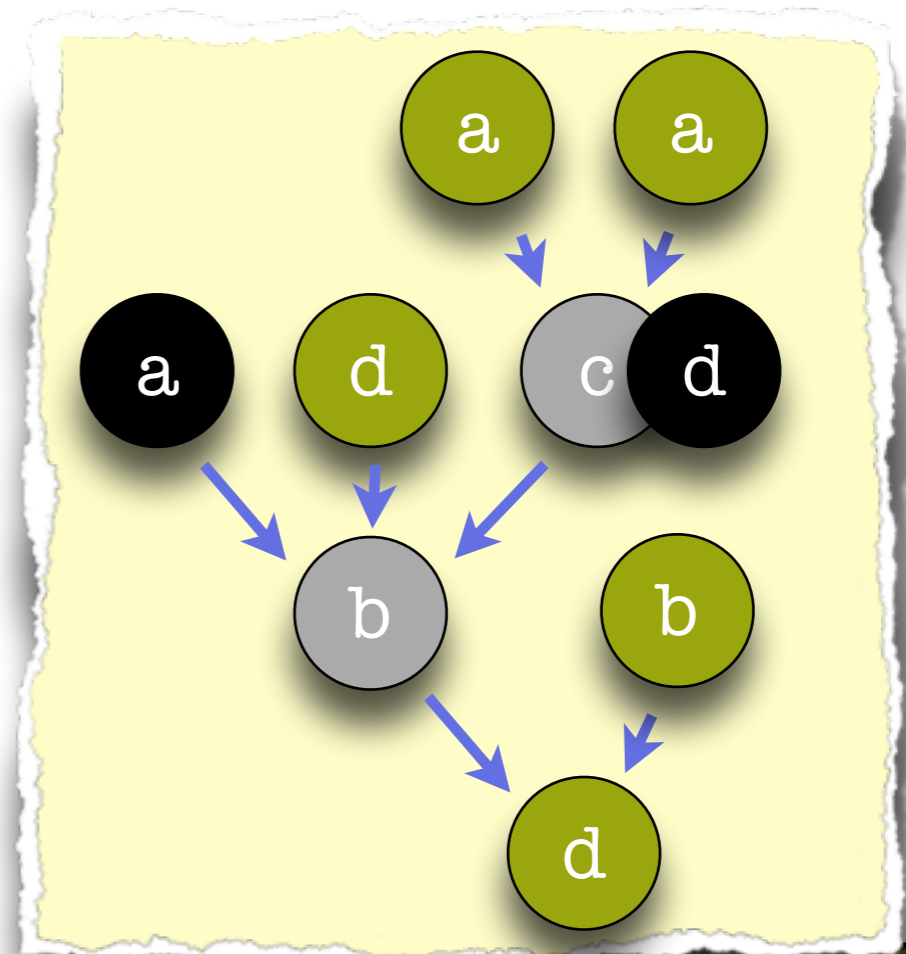
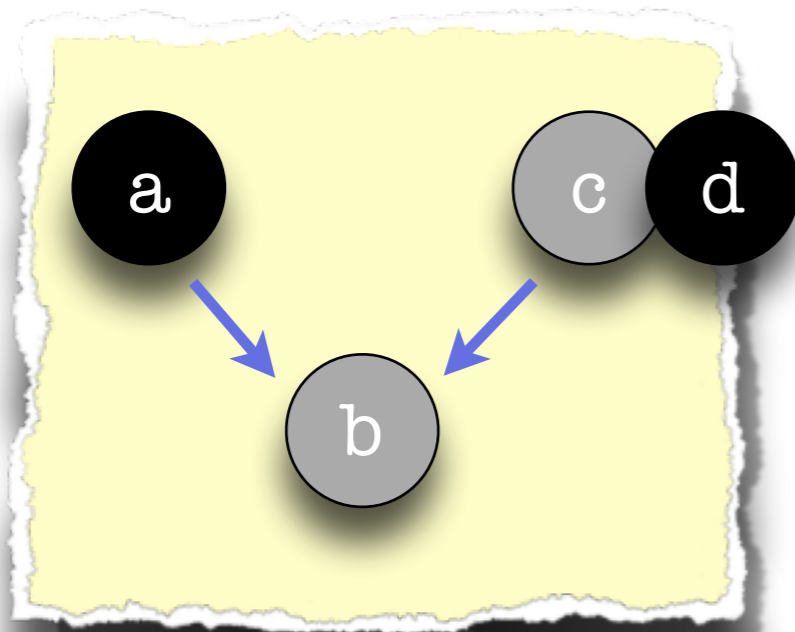
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

## Monotonicity

Process transitions:

- ▶ Broadcast:  $c \rightarrow d$



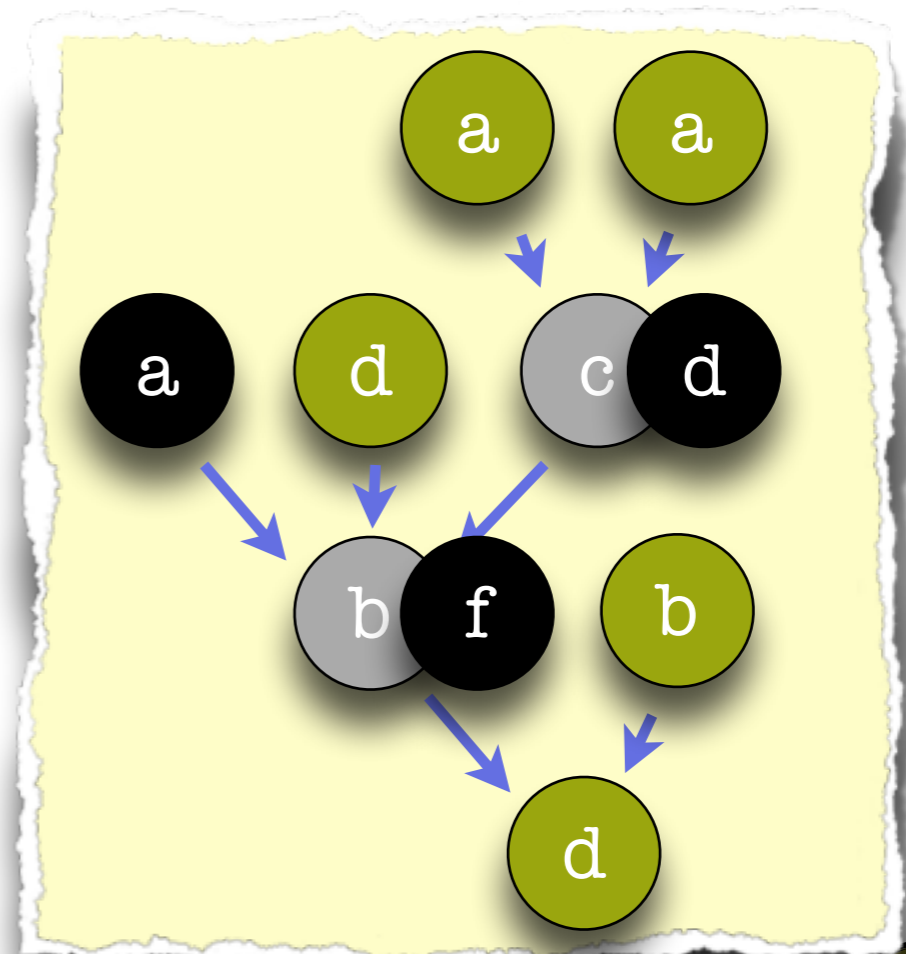
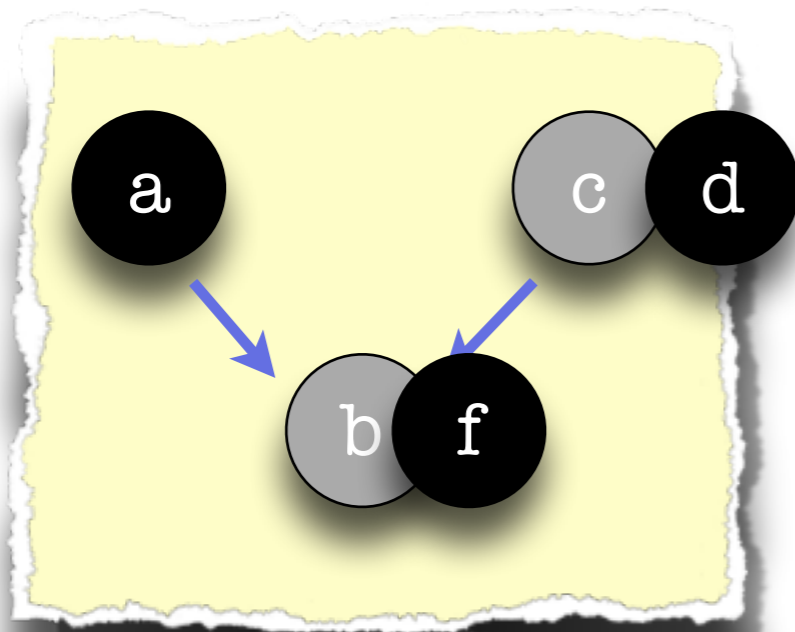
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

## Monotonicity

Process transitions:

- ▶ Broadcast:  $c \rightarrow d$
- ▶ Receive:  $b \rightarrow f$



# Directed Acyclic

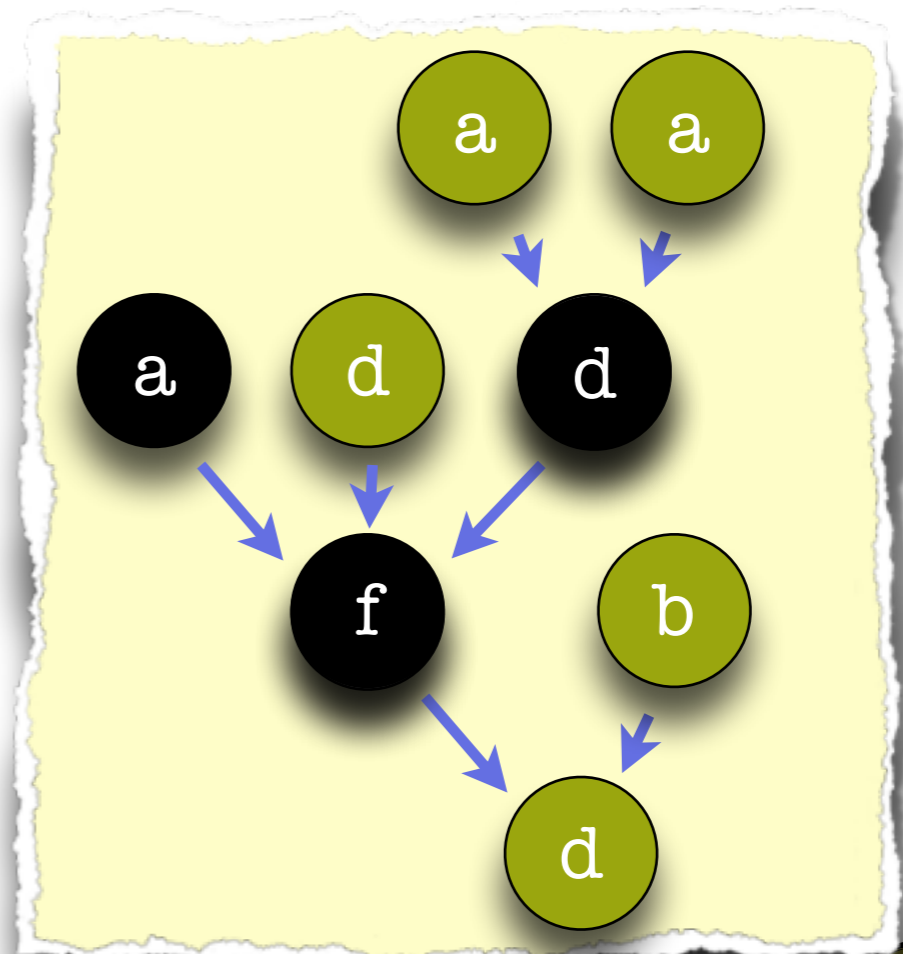
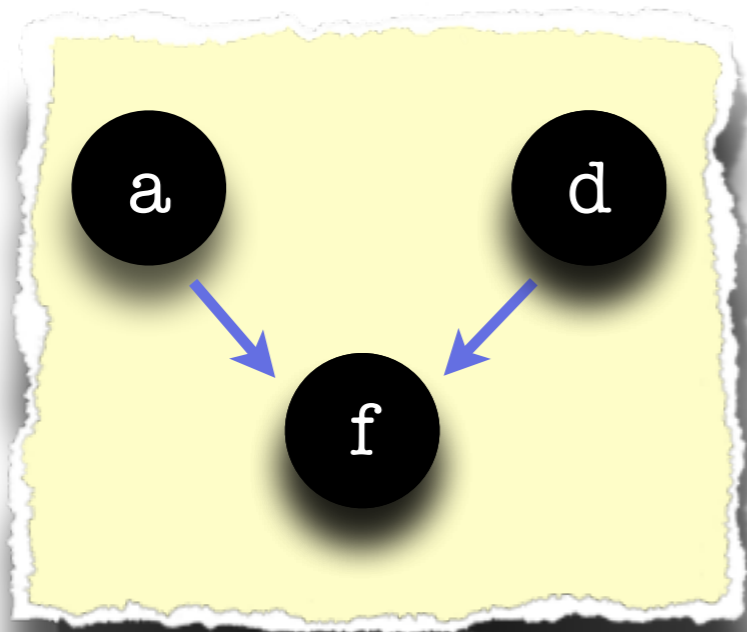
- ▶ Motivation
- ▶ Reachability
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## Monotonicity

Process transitions:

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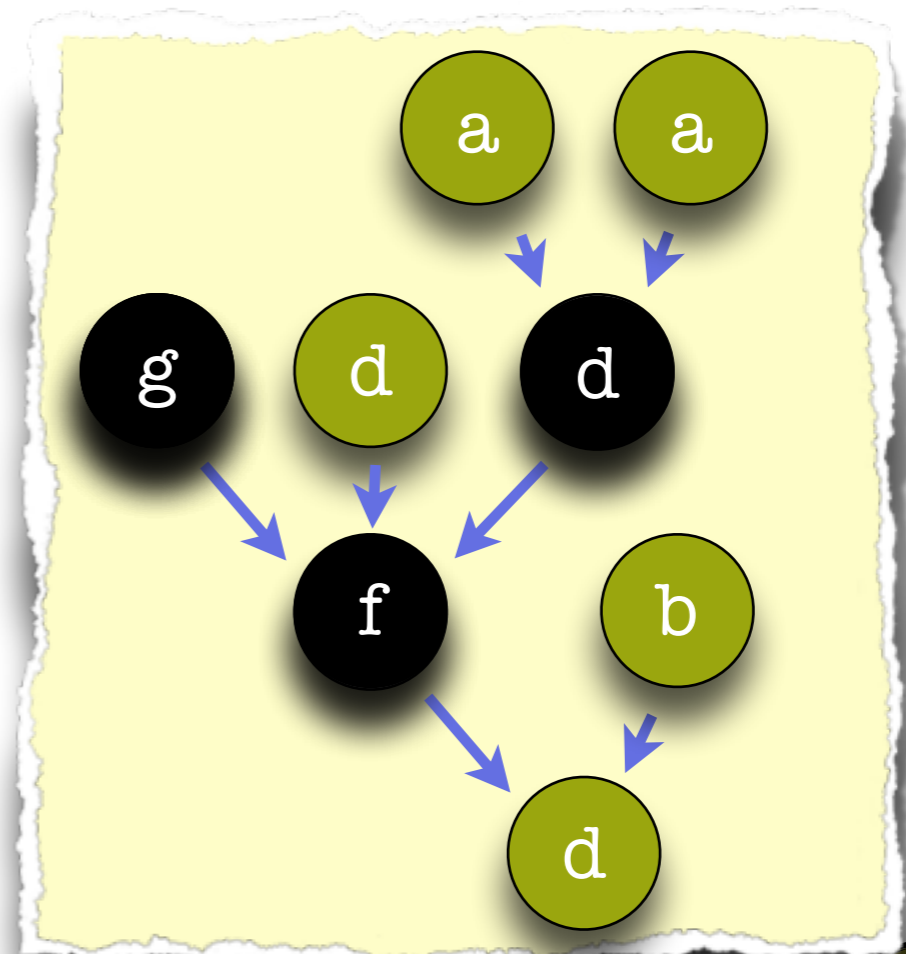
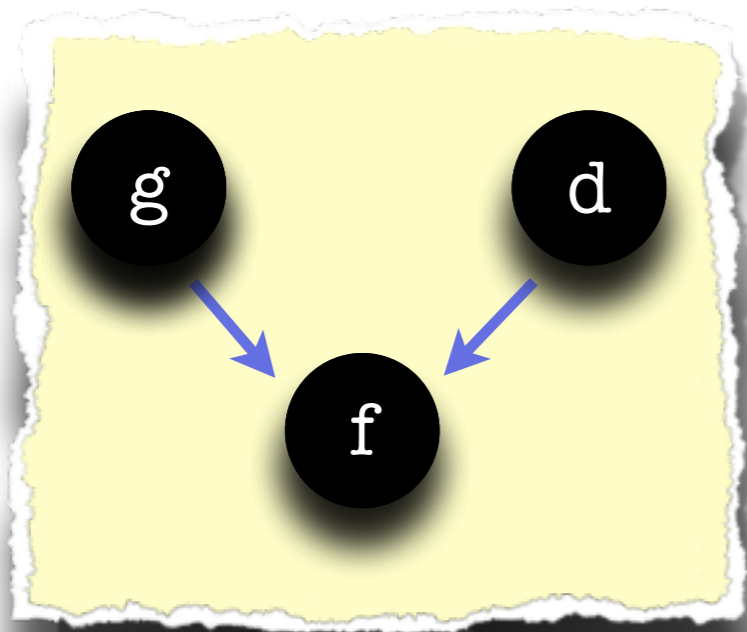
# Directed Acyclic

- ▶ Motivation
- ▶ Reachability
- ▶ Bounded Depth Reachability

## Monotonicity

Process transitions:

- ▶ Broadcast:  $c \rightarrow d$
- ▶ Receive:  $b \rightarrow f$
- ▶ Local:  $a \rightarrow g$



# Directed Acyclic

- ▶ Definition
- ▶ Motivation
- ▶ COVER
- ▶ BOUNDED-COVER



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Use the WSTS framework

- ▶  $\Gamma$  : Inverted Tree Configurations  $\gamma | height(\gamma) = q_0$

# Directed Acyclic

- ▶ Definition
- ▶ Motivation
- ▶ COVER
- ▶ BOUNDED-COVER



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Use the WSTS framework

- ▶  $\Gamma$  : Inverted Tree Configurations  $\gamma | height(\gamma) = q_0$
- ▶  $\Gamma_{init}$  :  $\gamma \in \Gamma | States(\gamma) = q_0$

# Directed Acyclic

- ▶ Definition
- ▶ Motivation
- ▶ COVER
- ▶ BOUNDED-COVER



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Use the WSTS framework

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- ▶  $\sqsubseteq$  : Higher Order Multiset Ordering. Computable and is a Well-Quasi Order

# Directed Acyclic

- ▶ Definition
- ▶ Motivation
- ▶ COVER
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## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Use the WSTS framework

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- ▶  $\sqsubseteq$  : Higher Order Multiset Ordering. Computable and is a Well-Quasi Order
- ▶  $\longrightarrow$  : Monotonic wrt.  $\sqsubseteq$



# Directed Acyclic

- ▶ Definition
- ▶ Motivation
- ▶ COVER
- ▶ BOUNDED-COVER



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

#### (3) Use the WSTS framework

- ▶  $\Gamma$  : Inverted Tree Configurations  $\gamma | height(\gamma) = q_0$
- ▶  $\Gamma_{init}$  :  $\gamma \in \Gamma | States(\gamma) = q_0$
- ▶  $\sqsubseteq$  : Higher Order Multiset Ordering. Computable and is a Well-Quasi Order
- ▶  $\longrightarrow$  : Monotonic wrt.  $\sqsubseteq$
- ▶  $U$  : Upward closed set; minimal element  $\{q\}$

# Directed Acyclic

- ▶ Definition
- ▶ Motivation
- ▶ COVER
- ▶ BOUNDED-COVER



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Use the WSTS framework

Reachability is decidable if, for any  $\gamma \in \Gamma$

# Directed Acyclic

- ▶ Definition
- ▶ Motivation
- ▶ COVER
- ▶ BOUNDED-COVER



**(BOUNDED-COVER) DECIDABLE**

Theory of Well Structured Transition Systems

(3) Use the WSTS framework

Reachability is decidable if, for any  $\gamma \in \Gamma$

- ▶ We can check if  $\gamma \in \Gamma_{init}$

# Directed Acyclic

- ▶ Definition
- ▶ Motivation
- ▶ COVER
- ▶ BOUNDED-COVER



## (BOUNDED-COVER) DECIDABLE

### Theory of Well Structured Transition Systems

(3) Use the WSTS framework

Reachability is decidable if, for any  $\gamma \in \Gamma$

- ▶ We can check if  $\gamma \in \Gamma_{init}$
- ▶ We can compute the minimal set of  $Pre(\gamma)$ , and it's finite

