

A Short Overview of Satisfiability Modulo Theories

or

How to build your own Symbolic Execution Tool in 90 Minutes

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Outline

- A very short overview of SAT and SMT
- Tutorial: how to apply an SMT solver to implement symbolic execution

Propositional **SAT**isfiability

Propositional logic

- Defined by grammar:

$$\phi ::= x \mid \phi \wedge \phi \mid \phi \vee \phi \mid \bar{\phi}$$

Negation,
often written

$$\neg \phi$$

where x is a
proposition or **Boolean variable**

- Further operators can be defined, e.g.:

$$\rightarrow, \leftrightarrow$$

Some important notions

$$(x \vee \bar{y}) \wedge (y \vee z) \quad \text{Sat} \quad \{x \mapsto \text{true}, z \mapsto \text{true}\}$$

$$(x \rightarrow (y \rightarrow z)) \rightarrow ((x \rightarrow y) \rightarrow (x \rightarrow z)) \quad \text{Valid}$$

Definition (Satisfiable, Unsatisfiable, Valid)

A formula C over n variables is *satisfiable* if there is an assignment of the variables that makes C evaluate to *true*; C is *unsatisfiable* if it evaluates to *false* for every assignment; C is *valid* (a *tautology*) if it evaluates to *true* for every assignment.

The SAT Problem

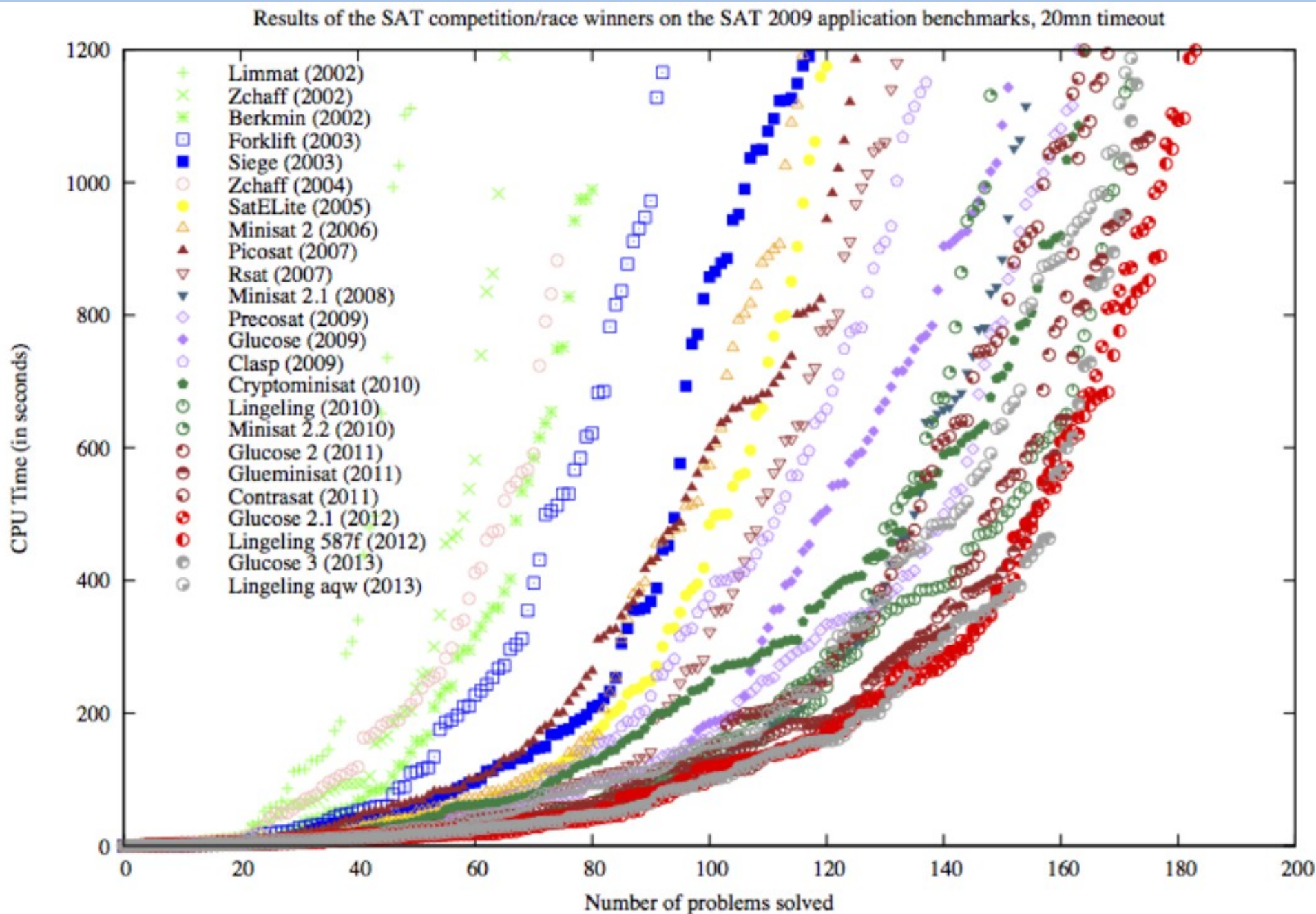
Def.: SAT Solver

Input: **Propositional** formula C
 in n variables

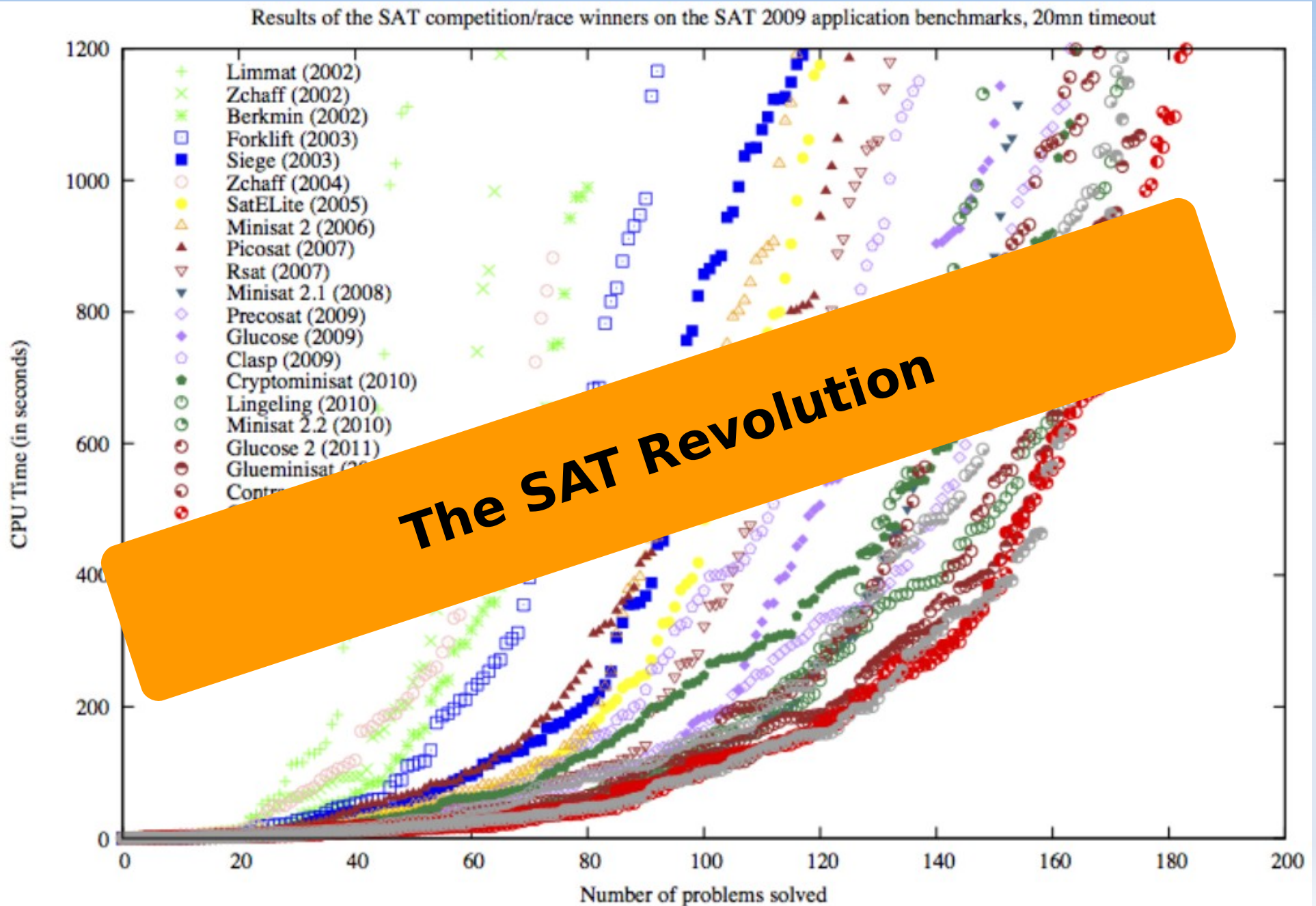
Output: **C sat** + satisfying assignment (model)
 C unsat [+ Proof]

- Canonical NP-complete problem
[Cook, 1971]

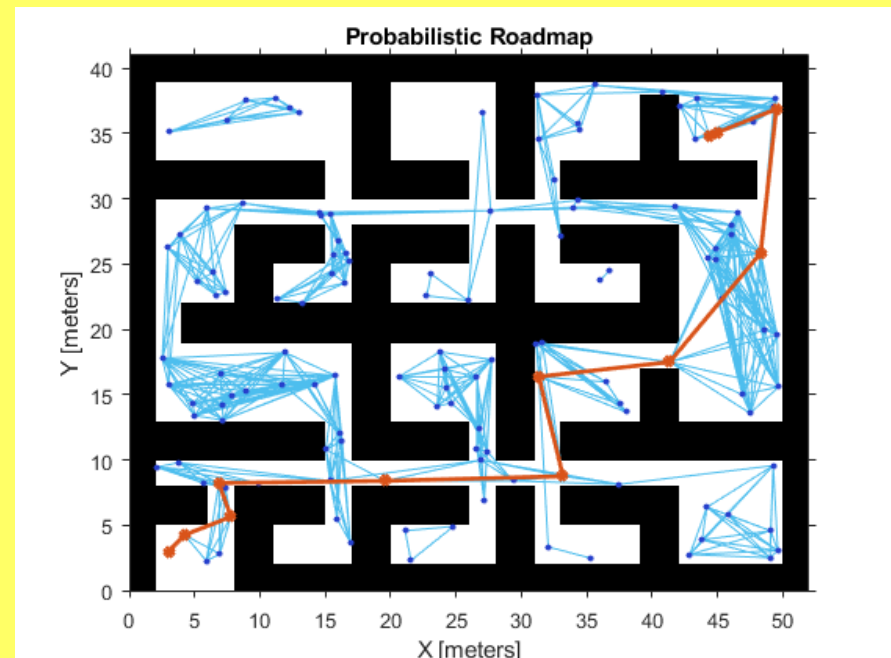
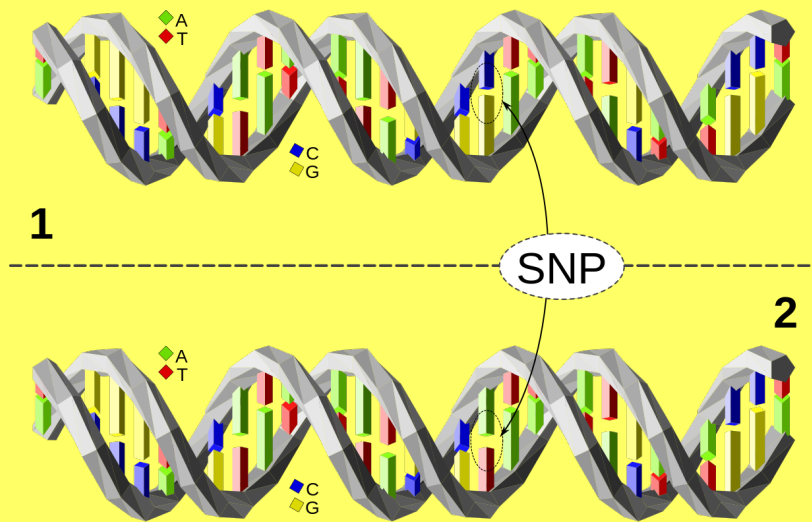
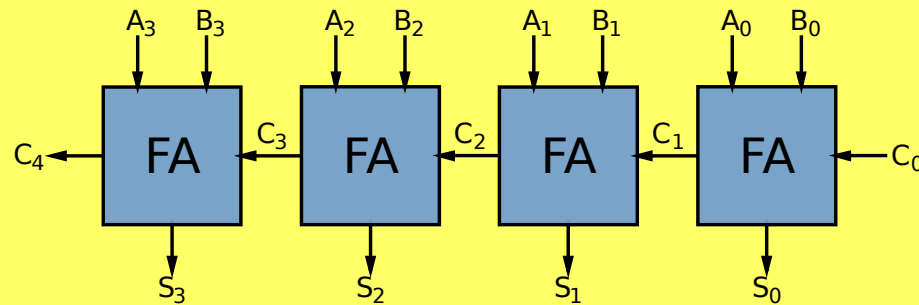
Progress in SAT



Progress in SAT



Applications of SAT



Analysing programs ...

- Just Boolean operations are insufficient, we also need datatypes/-structures
- Arithmetic, functions, arrays, etc.

(and possibly quantifiers)

Theories

- Define a library of common operations, reuse it everywhere

Definition (theory)

A (first-order) theory T is specified by a signature Σ_T of operations (sorts, functions, predicates), and a class \mathcal{S}_T of intended interpretations of the symbols in Σ_T .

Theories

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- Resulting notion:
Satisfiability modulo $T \rightarrow$ **SMT**

Satisfiability **M**odulo **T**heories

SAT and SMT

Def.: SAT Solver

Input: **Propositional** formula C
in n variables

Output: **C sat** + satisfying assignment (model)
C unsat [+ Proof]

Def.: SAT Modulo Theories Solver

Input: **First-order** formula C
in n variables and **theories** T_1, \dots, T_m

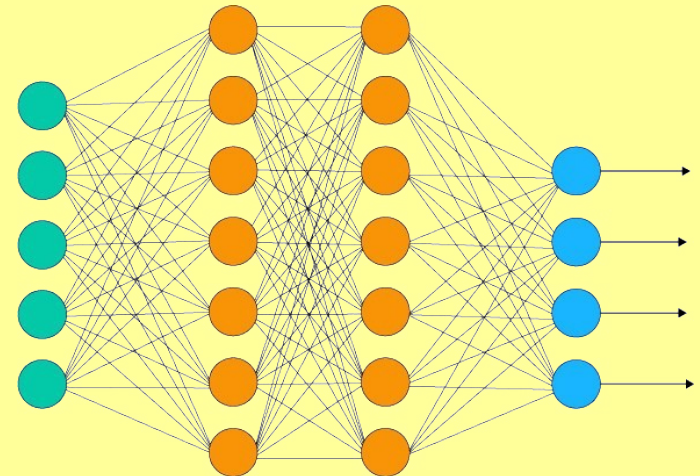
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Applications of SMT

$$(x > 3.0 \vee y < 2.0) \wedge \\ (x = y \vee x \neq y - 1.0) \wedge \\ y < 1.0$$



```
i = 0;  
x = j;  
while (i < 50) {  
    i++;  
    x++;  
}  
if (j == 0)  
    assert (x >= 50);
```

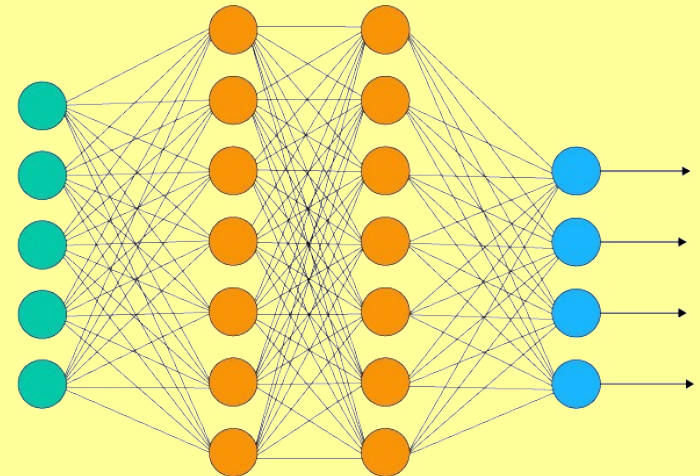


Applications of SMT

$(\text{[redacted]} \vee \text{[redacted]}) \wedge$
 $(\text{[redacted]} \vee \text{[redacted]}) \wedge$
 [redacted]



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```



High-level DPLL(T)

Formula

Satisfying assignment

SAT Solver

Boolean Skeleton

Theory Solvers

UNSAT

Conflict clauses

SAT

Satisfiability **M**odulo **T**heories in Practice

Example: LRA/LIA

Linear Rational
Arithmetic

Linear Integer
Arithmetic

$$\begin{aligned}2y - z &> 2 \vee x = 1 \\3x - z &> 6 \vee x \neq 1 \\2z - 4y &> 5 \vee x = 1 \\y - x &\not> 6 \vee x \neq 1\end{aligned}$$

In SMT-LIB

```
(set-logic QF_LIA)

(declare-const x Int)
(declare-const y Int)
(declare-const z Int)

(assert (or (> (- (* 2 y) z) 2) (= x 1)))
(assert (or (> (- (* 3 x) z) 6) (not (= x 1))))
(assert (or (> (- (* 2 z) (* 4 y)) 5) (= x 1)))
(assert (or (not (> (- y z) 6)) (not (= x 1))))

(check-sat)
(get-model)
```

The SMT-LIB Standard

Version 2.6

Clark Barrett

Pascal Fontaine

Cesare Tinelli

Release: 2017-07-18

Most Important Commands

- Declaration of variables/symbols:
 `declare-const`
 `declare-fun`
- Assertion of constraints/formulas:
 `assert`
- Checking satisfiability of assertions:
 `check-sat`
 `get-model`

Some Common Theories

- LIA, NIA: integer arithmetic
- LRA, NRA: real arithmetic
- FP: floating-point arithmetic
- BV: bitvectors
- EUF: equality + uninterpr. functions
- Arrays
- ADTs: algebraic data-types
- Strings

Some Known SMT solvers

- Z3
- CVC4
- MathSAT
- Yices
- OpenSMT
- Boolector, Bitwuzla
- SMTInterpol
- UU: Norn, TRAU, Sloth, Ostrich; Princess

SMT for Symbolic Execution

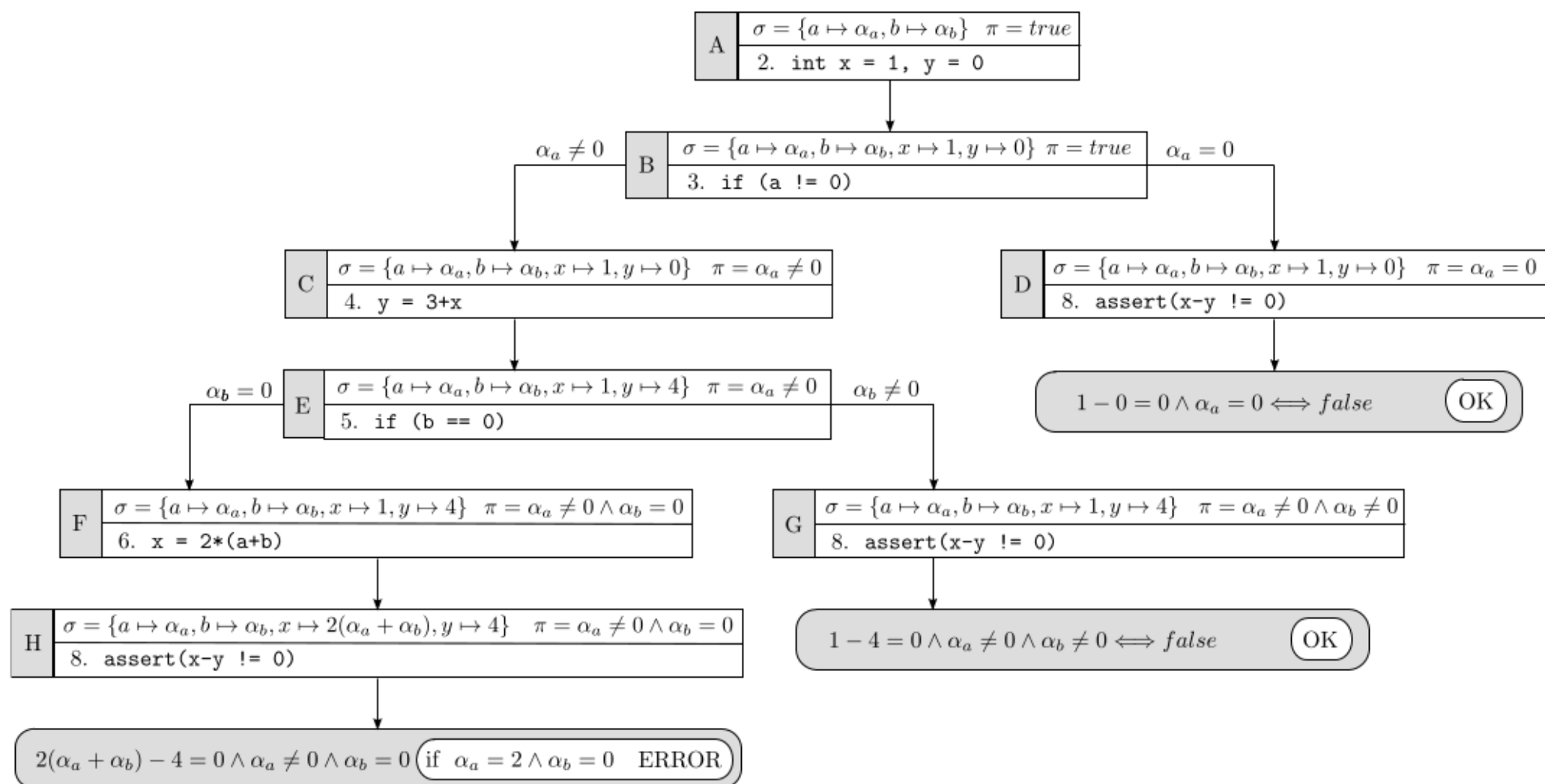
Example

```
1. void foobar(int a, int b) {  
2.     int x = 1, y = 0;  
3.     if (a != 0) {  
4.         y = 3+x;  
5.         if (b == 0)  
6.             x = 2*(a+b);  
7.     }  
8.     assert(x-y != 0);  
9. }
```

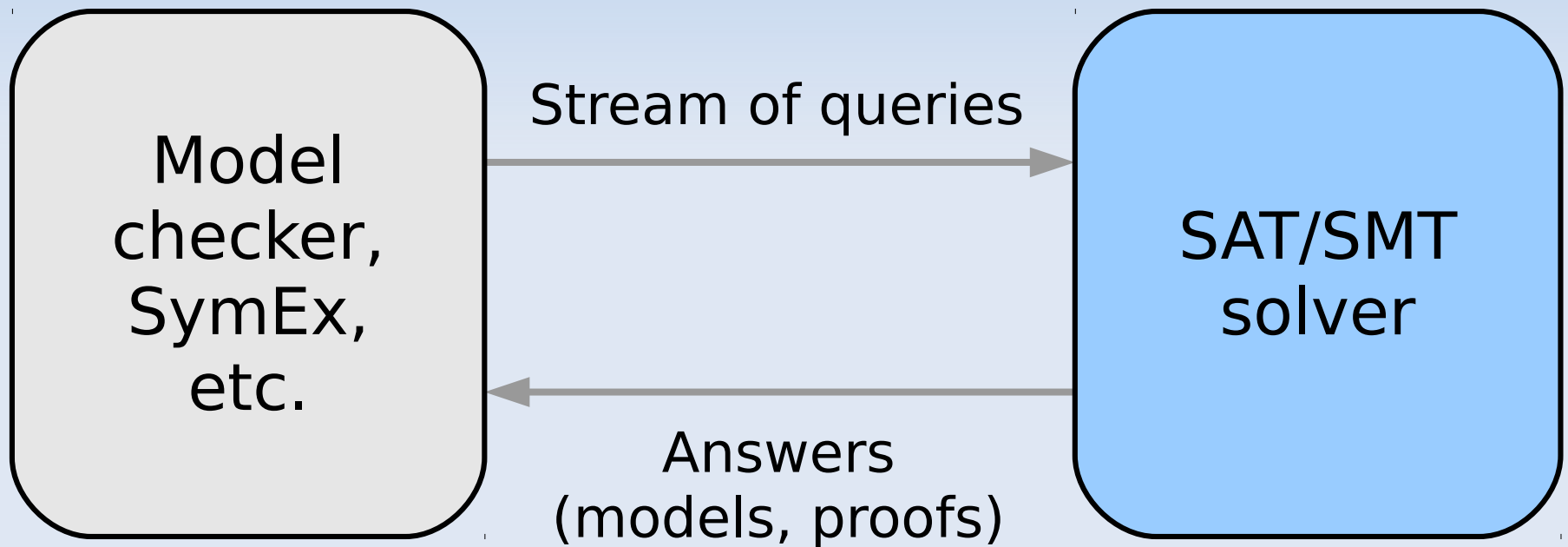
The goal is to find the inputs that make the assertion fail.

- Random testing with concrete values unlikely generate the inputs.
- Symbolic execution overcomes the limitation of random testing by reasoning on *classes of inputs*, rather than single input values.

Symbolic Execution Tree



Typical Architecture



The Master Plan

- (1) SMT interface layer
- (2) ASTs to represent expressions/program
- (3) Encoders from expressions to SMT
- (4) Depth-first traversal of programs

$\text{Expr} ::= 0 \mid 1 \mid 2 \mid \dots \mid -1 \mid \dots$

$\mid x$

$x \in X$

$\mid \text{Expr } op \text{ Expr}$

$op \in \{+, *\}$

$\text{B Expr} ::= \text{Expr} = \text{Expr}$

$\mid \text{Expr} \leq \text{Expr}$

$\mid \neg \text{B Expr}$

$\mid \text{B Expr } bop \text{ B Expr} \quad bop \in \{\wedge, \vee\}$

$\text{Prog} ::= \text{Skip}$

$\mid x := \text{Expr}$

$\mid \text{assert}(\text{B Expr})$

$\mid \text{Prog}; \text{Prog}$

$\mid \text{if}(\text{B Expr}) \text{ Prog } \text{else} \text{ Prog}$

$\mid \text{while}(\text{B Expr}) \text{ Prog}$

SMT-LIB Operators

- `(and ...), (or ...), (not ...), (=> ...)`
- `(= b c)`
- `(ite (= b c) #b101 #b011)`
- `(let ((a #b001) (b #b010)) (= a b))`
- `(exists ((x (_ BitVec 2))) (= #b101 x))
(forall ...)`
- `(! (= b c) :named X)`

SMT-LIB Bit-vector Operators

http://smtlib.cs.uiowa.edu/logics-all.shtml#QF_BV

- `(_ BitVec 8)`
- `#b1010, #xff2a, (_ bv42 32)`
- `(= (concat #b1010 #b0011) #b10100011)`
- `(= ((_ extract 1 3) #b10100011) #b010)`
- *Unary:* `bvnot, bvneg`
- *Binary:* `bvand, bvor, bvadd, bvmul, bvudiv, bvurem, bvshl, bvlsr`
- `(bvult #b0100 #b0110), (bvsle ...)`
- *And many more derived operators ...*

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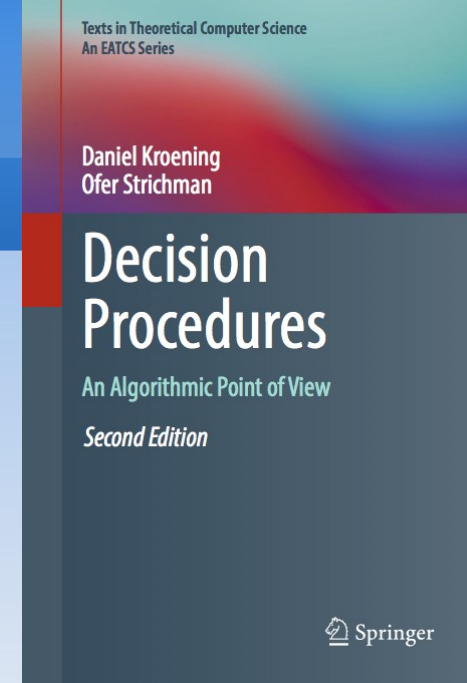
Unsigned

Signed

The Assertion Stack

- Holds both assertions and declarations, but no options
- Important for incremental use of solver
- `(push n)` → add n new frames to the stack
- `(pop n)` → pop n frames from the stack

Outlook



- More material:
 - “Decision procedures” book
 - <http://ssa-school-2016.it.uu.se/>
 - <http://www.sc-square.org/CSA/school/>
 - <http://ssa-school-2018.cs.manchester.ac.uk/>
 - <https://alexeyignatiev.github.io/ssa-school-2019/>
- Implementation:
<https://github.com/pruemmer/nano-symex>

Questions?



More SMT-LIB Commands

- `(set-logic QF_LIA)`
`(set-option ...)`
- `(declare-const b (_ BitVec 8))`
`(declare-fun f ((x (_ BitVec 2))) Bool)`
- `(assert (= b #b10100011))`
- `(check-sat)`
- `(get-value (b)), (get-model)`
- `(get-unsat-core)`
- `(push 1), (pop 1)`
- `(reset), (exit)`

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Z3, and many
solvers don't
care ...