# Active Database Systems Tore Risch **Active Databases** Dept. of Information Technology Uppsala University General principles of Conventional Database Systems Sweden SQL Schema Definitions Tore.Risch@it.uu.se SQL Query Results Queries and Updates DBMS ►

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# **Conventional (Passive) Databases**

- Data model, usually relational
- Transaction model
  - *Passive* update principle client controls DBMS updates

Example of real world problem not well suited for passive update principle:

- Inventory control
  - reordering items when quantity in stock falls below threshold.
- Travel waiting list
  - book ticket as soon as right kind is available
- Stock market
  - Buy/sell stocks when price below/above threshold





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# **Active Databases**

General idea

• ADBMS provides:

Regular DBMS primitives

- + definition of application-defined situations
- + triggering of application-defined reactions



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# **Active Databases**

Can be used for computation of derived data

### View materialization of derived data

e.g. incremental recomputation of view of sum of salaries per department, salsum(dno,total),

computed from employee(ssn,dno,salary)

or invalidation of materialized view when relevant update (e.g. salary) occurs

=> Rematerialize view when accessed next time if materialized view invalid

In Oracle materialized views can be specified declaratively as

```
create materialized view salsum
as select dno, sum(salary) as total
from employee
```

However, this is not standard SQL! Triggers provide an alternative.

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# **Active Databases**

Semantics of ECA rules

- Most common model presently
- Event Condition Action:

# **WHEN** event occurs

Usually update of single row in database table)

**IF** condition holds

Usually SQL query joining the triggered row with database table. Condition is considered true if query returns non-empty result)

**DO** execute action

Usually SQL update statements or call to stored procedure referencing the updated row

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# **Active Databases**

```
• Example, no condition part (EA-rule), SQL-99
 EMPLOYEE (SSN, DNO, SALARY)
 SALSUM(DNO, TOTAL) <= Materialized from EMPLOYEE
 CREATE TRIGGER EMPLOYEE SALARY MATERIALIZATION
   AFTER UPDATE OF SALARY ON EMPLOYEE<--- Event
   REFERENCING NEW ROW AS NROW, OLD ROW AS OROW
   FOR EACH ROW <--- per single updated row
                      <--- Action
   BEGIN
     UPDATE SALSUM S
        SET TOTAL = TOTAL - OROW. SALARY FROM OROW
        WHERE S.DNO = OROW.DNO
     UPDATE SALSUM S
        SET TOTAL = TOTAL + NROW.SALARY FROM NROW
        WHERE S.DNO = NROW.DNO
```

### END

This does not cover changes to DNO! More triggers may be needed.

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# **Active Databases (ECA)**

• Event:

Update of a single database record

Parameterized using pseudo tables with a single row (added, updated, or deleted) specified by REFERENCING clause.

• Condition:

Query on database state,

e.g. a database query

empty result => condition is FALSE

non-empty result => condition is TRUE

• Action:

Database update statement(s)

Call stored procedure

- Unconditioned (EA) rules, as in example:
   ON ... DO
- Condition/Action (CA) rules

Not used in databases

Difficult to identify situation when rule triggered both for user and DBMS.

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# **Active Databases**

 Example of triggers (ECA) for maintaining constraints, SQL:99: Department table with number and manager's SSN: DEPARTMENT (<u>DNO</u>, MGRSSN)
 CREATE TRIGGER SALARY\_SITUATION1
 AFTER UPDATE OF SALARY ON EMPLOYEE<--- Event
 REFERENCING NEW ROW AS NROW, OLD ROW AS OROW
 FOR EACH ROW <--- C and A per updated row
 IF NROW.SALARY > (SELECT M.SALARY <--- Condition
 FROM EMPLOYEE M, DEPARTMENT D, NROW
 WHERE
 NROW.DNO = D.DNO AND
 D.MGRSSN = M.SSN)</pre>

UPDATE EMPLOYEE E

SET SALARY = OROW.SALARY\*0.9 FROM OROW

END

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# **Active Databases**

NOTICE! SALARY\_CONSTRAINT needed for managers:
CREATE TRIGGER SALARY\_SITUATION2
AFTER UPDATE OF SALARY ON EMPLOYEE
REFERENCING NEW ROW AS NROW, OLD ROW AS OROW
FOR EACH ROW
IF NROW.SALARY < (SELECT E.SALARY</li>
FROM EMPLOYEE E, DEPARTMENT D, NROW
WHEREE.DNO = D.DNO AND
D.MGRSSN = NROW.SSN )

### THEN

### ROLLBACK

- NOTICE! SALARY\_SITUATION3 needed for departments too in case employee promoted to manager!
- Possible catch-all solution: Integrity constraints, assertions.

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# **Active Databases**

• Advanced level SQL:99 has *assertions* too:

CREATE ASSERTION SALARY\_CONSTRAINT CHECK(NOT EXISTS (SELECT \* FROM EMPLOYEE E, EMPLOYEE M, DEPARTMENT D WHERE E.SALARY > M.SALARY AND E.DNO = D.DNO AND D.MGRSSN = M.SSN))

**NOTICE:** Advanced assertions may not be supported by the DBMS or may be implemented very inefficiently! Check manual for when they are efficient.

Naive implementation would check above constraint after each update to any of the tables EMPLOYEE or DEPARTMENT, which is very inefficient (does not scale).

Assertions cannot make different compensating actions depending on situation, as triggers can!

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# **Active Databases**

Cautions:

• Very powerful mechanism:

Small statement => massive behavior changes.

Rope for programmer.

Requires careful design

• Trace consequences of rule specification/changes.

Make sure indefinite triggering or undesired cascading triggering cannot happen.

• Avoid using triggers unless really needed.

Use queries, view materialization statements, referential integrity constraints, or stored procedures instead if possible.

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# **Active Databases**

# SUMMARY

- Active DBMSs embed situation-action rules in database
- Support many functionalities:
  - E.g. Integrity control, derived data, change notification
- ADBMS functionality commercially available in SQL:99 as *triggers*: