

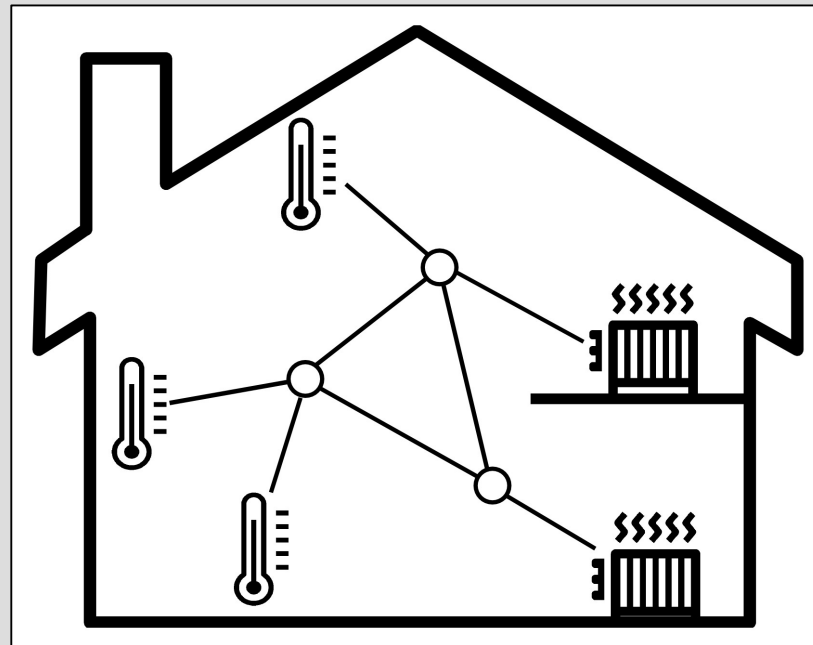
# Source-Node Selection to Increase the Reliability of Sensor Networks for Building Automation

**Atis Elsts**

SICS Swedish ICT

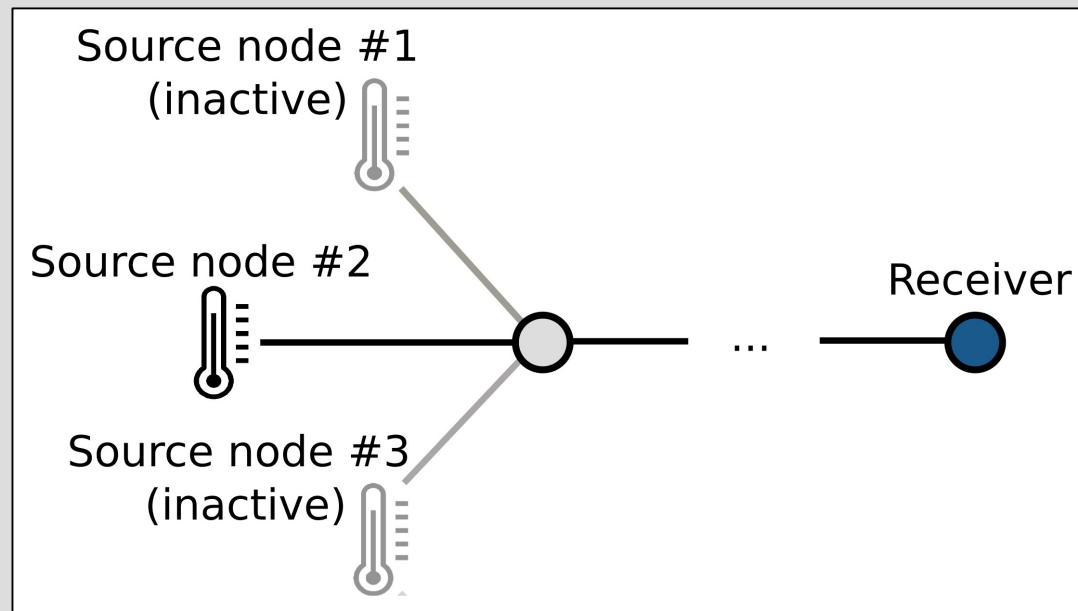
# Application area

- Smart buildings: monitoring + control for HVAC
- Low-power wireless networks:
  - Can be easier to setup than wired ones
  - More vulnerable to communication problems & component failures
- Maintenance is expensive!



# The idea

- Adaptively activate the minimally required number of source nodes
- Assumption: highly correlated measurements within each region
- Benefits:
  - From redundancy – better reliability
  - From adaptivity – longer lifetime:
    - Lower total energy consumption
    - Less likely to have network congestion

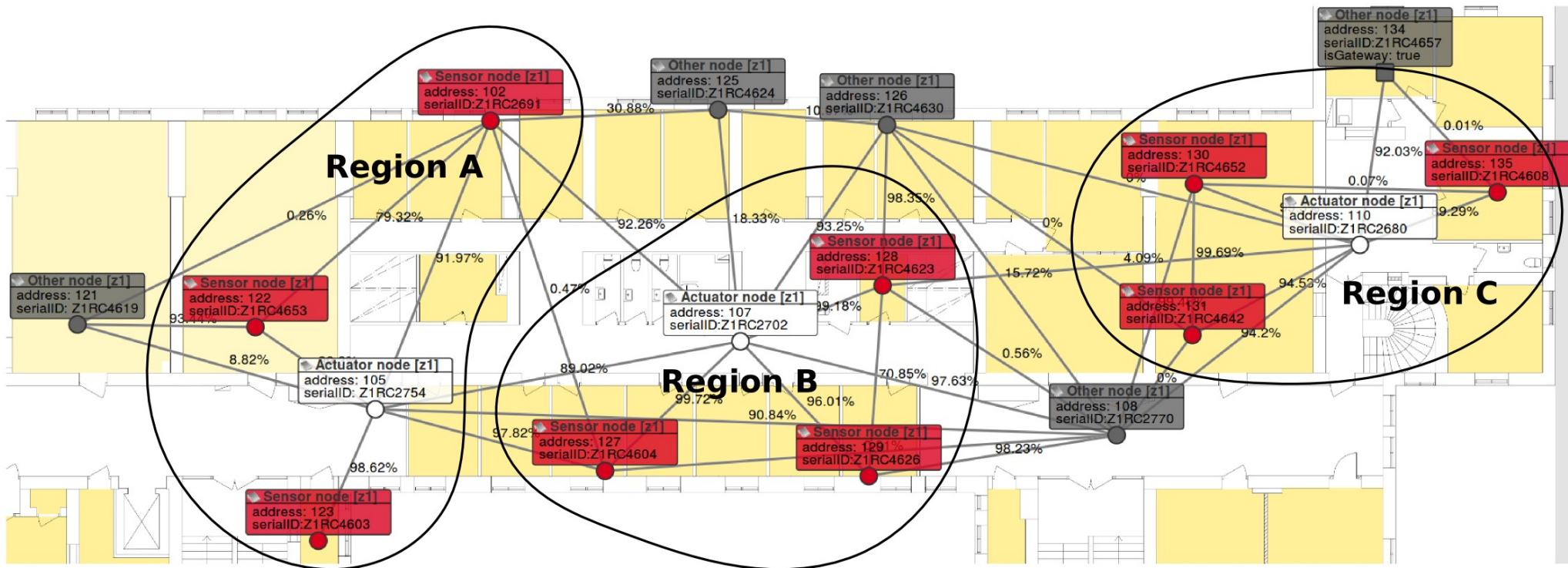


# Existing approaches

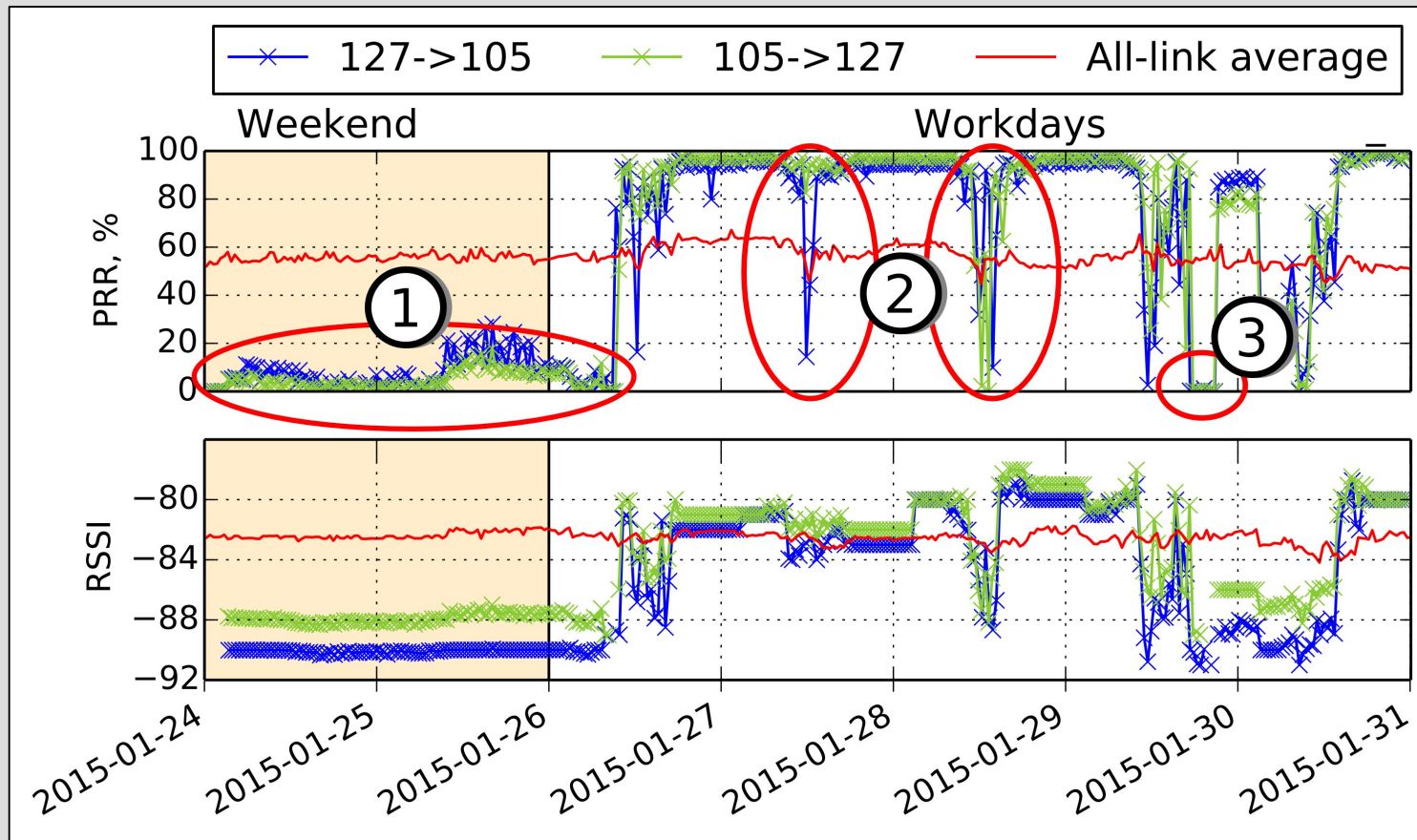
- Methods to increase network reliability:
  - Multichannel communication
  - Multipath & opportunistic routing
  - Network flooding
  - Forward error correction and network coding
- Limits:
  - Limited help when the **source node** breaks down or becomes disconnected

# Preliminary measurements

- Low-power wireless network (17 Z1 nodes) in an office building
- Measure four IEEE 802.15.4 channels (12, 15, 18, and 21)
- Measure in several periods (January, April and September, 2015)
- <http://rabbit.it.uu.se:12000/profun/> - test network (@ “Network” tab)

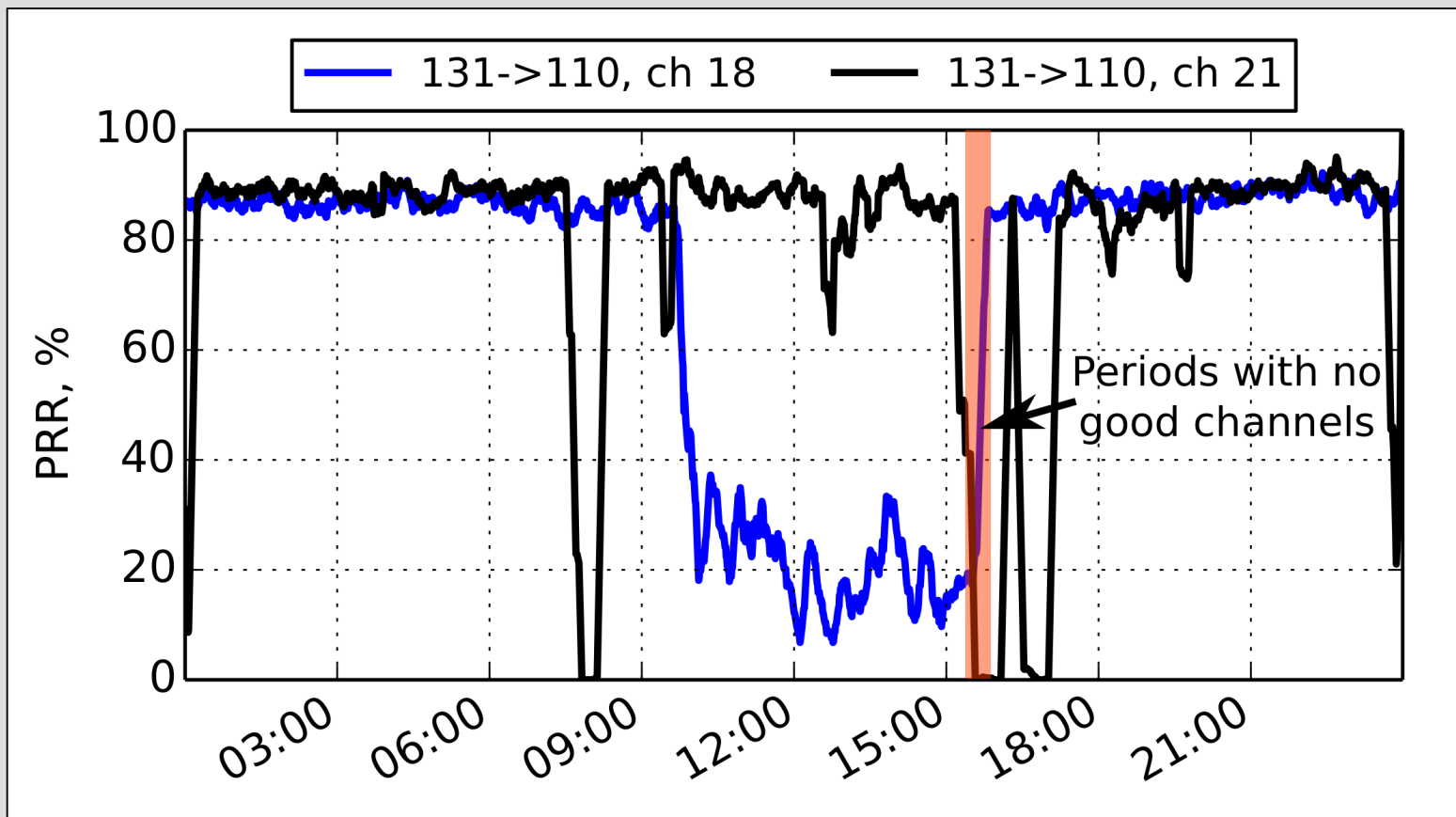


# Multiple causes of bad performance

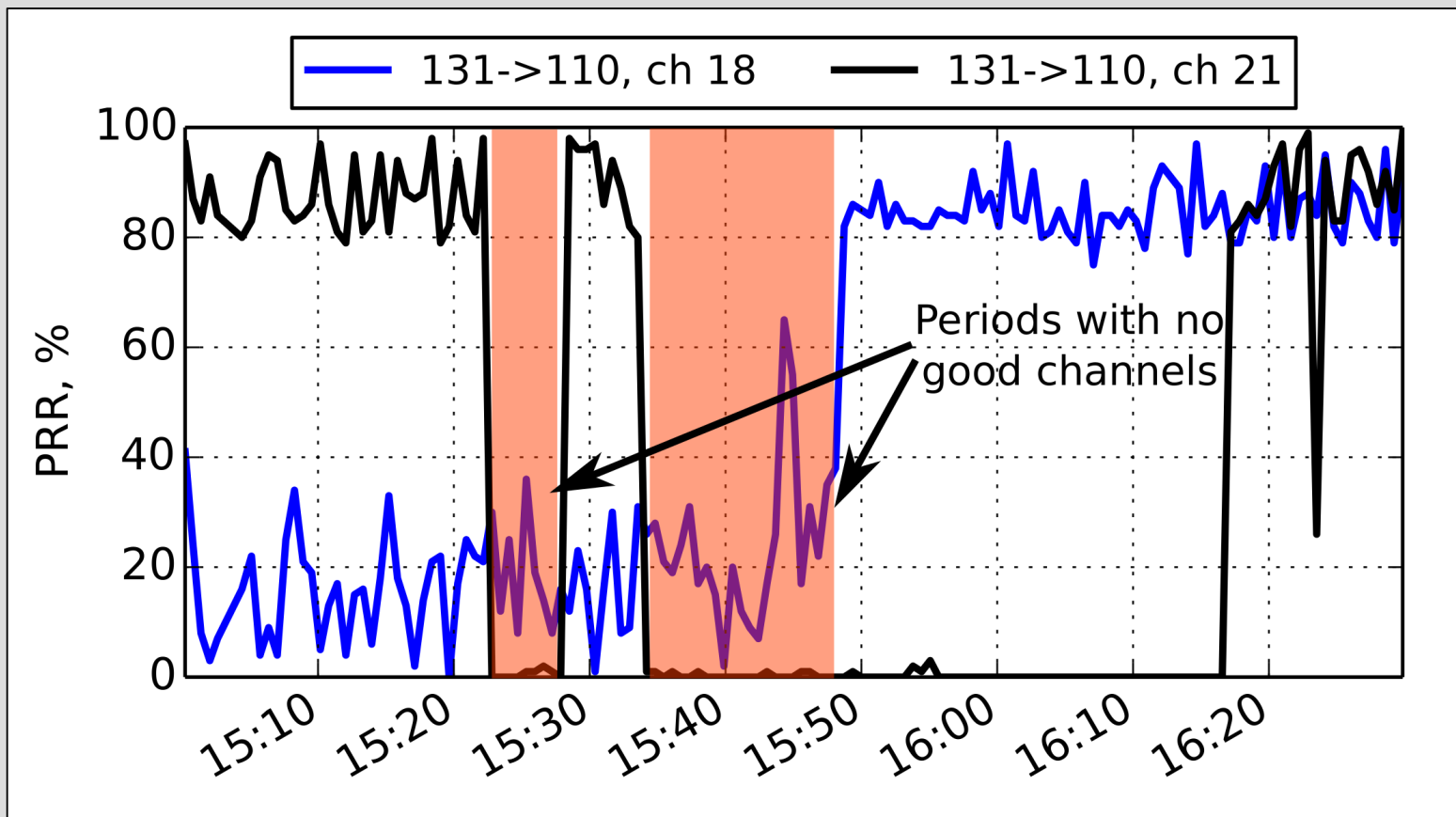


- Causes: (1) weak links; (2) WiFi interference
- (3) shows long (minutes to hours) periods with very low performance

# Multichannel is not enough

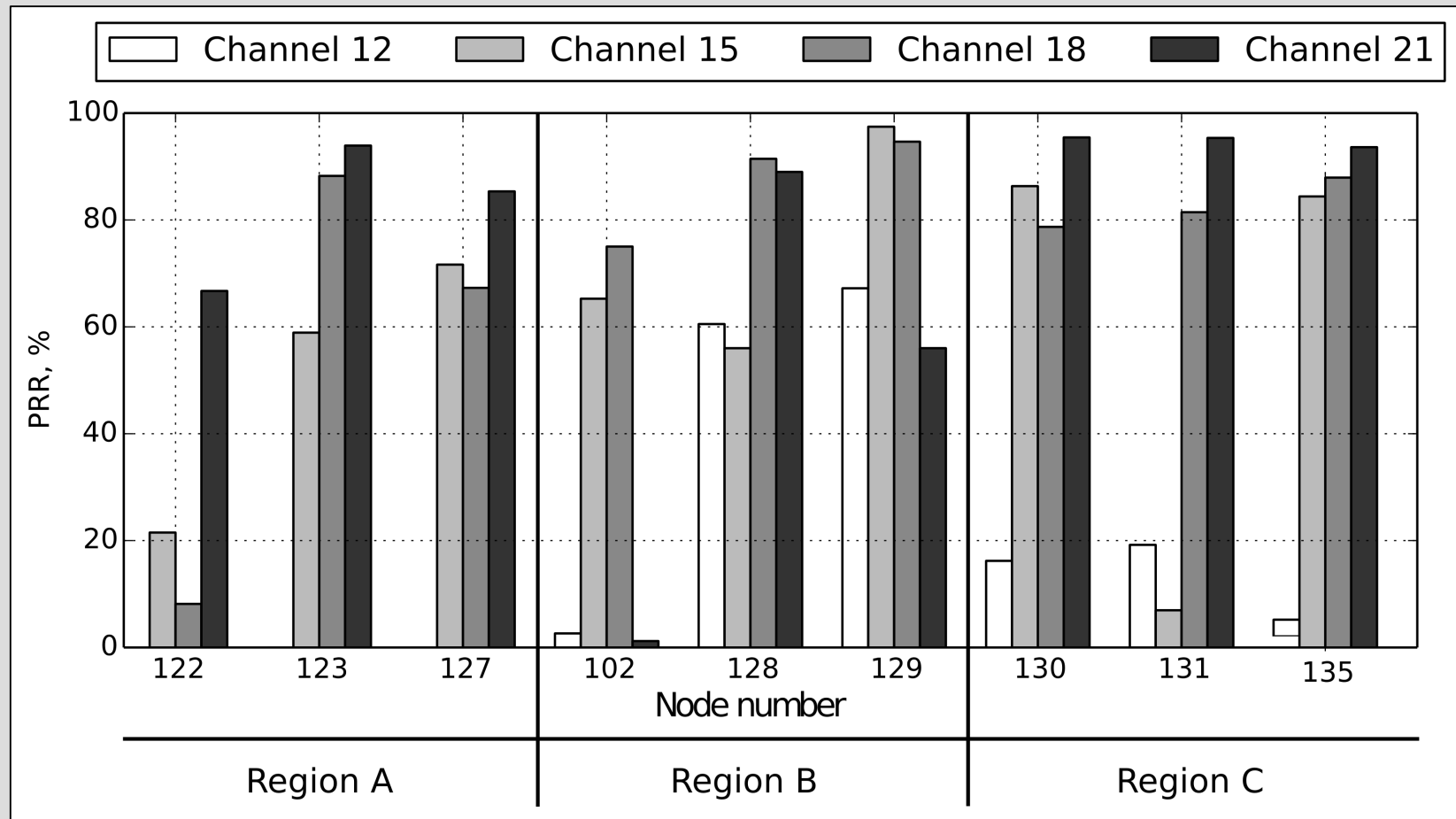


# Multichannel is not enough





# Node performance is diverse



- No channels are good on all nodes
- All nodes have some good channels (long term)

# The target application

- Building climate monitoring/control with distributed temperature sensing
- Assumptions:
  - redundant source nodes
  - correlated measurements
  - link and node failures are probable
- *Time with no recent information* as the metric to minimize
  - Operational decisions should be based on recent information
  - Derived from *age of information* metric on receiver nodes:

“*Age of information* at time  $t$  on node  $n$  is the difference between  $t$  and the origination time of the message with most recent origination time among the source node messages received on the node  $n$ .”

# Design ideas

- Adaptively activate the minimal number of required source nodes
- Adapt:
  - ◊ using (possibly) distributed decision making
  - ◊ reactively
- Always keep the system within a safety margin
- Include hopping over multiple radio channels
- Don't introduce additional traffic for link quality measurements

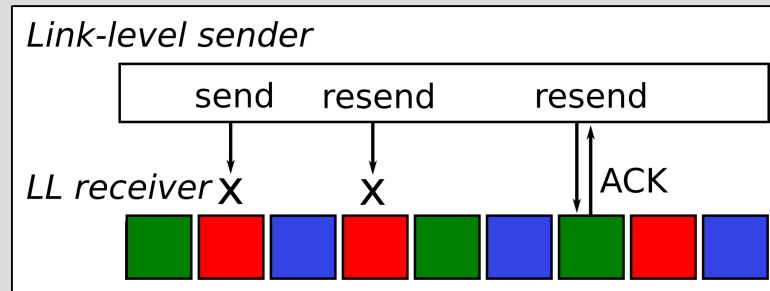
# Ranking source nodes

- Use ETX (estimated transmission count) metric
- Apply EWMA filter to incorporate history
- Apply these enhancements to ETX:
  - Hysteresis, to reduce network churn
  - Temporal decay towards the default starting value
- Update ETX based on data packets:
  - Packet **received**: update ETX based on the number of retransmissions
  - Packet **expected & not received**: increase ETX
  - Packet **not expected & not received**: move ETX towards a default value

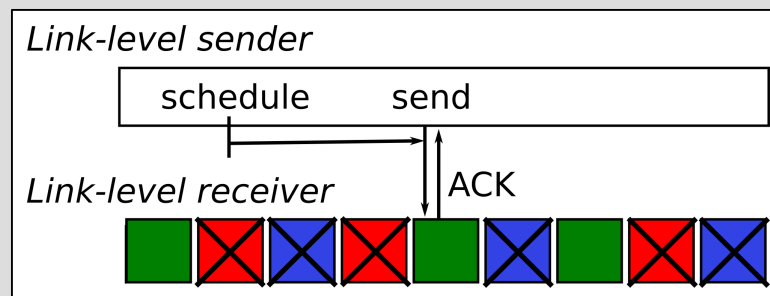
# Exploiting multiple channels

- Build on ContikiMAC protocol with channel hopping (MiCMAC)
  - Hop channels pseudorandomly
  - Use network-wide channel sequence
- Add link-level blacklisting to handle regional variation
- Let the sensor stream receiver node learn the number of blacklisted channels on each source node

Without blacklisting:



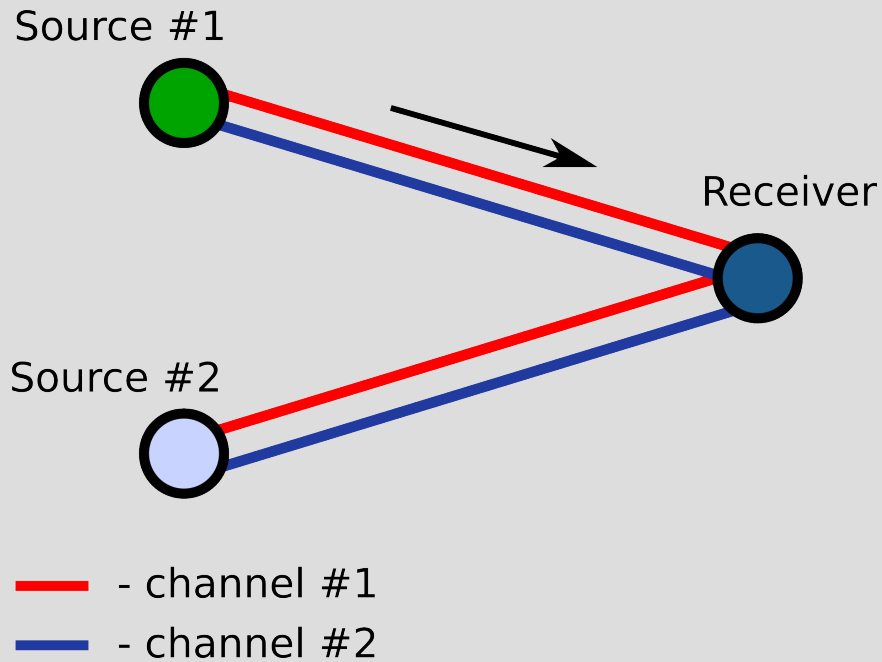
With blacklisting:



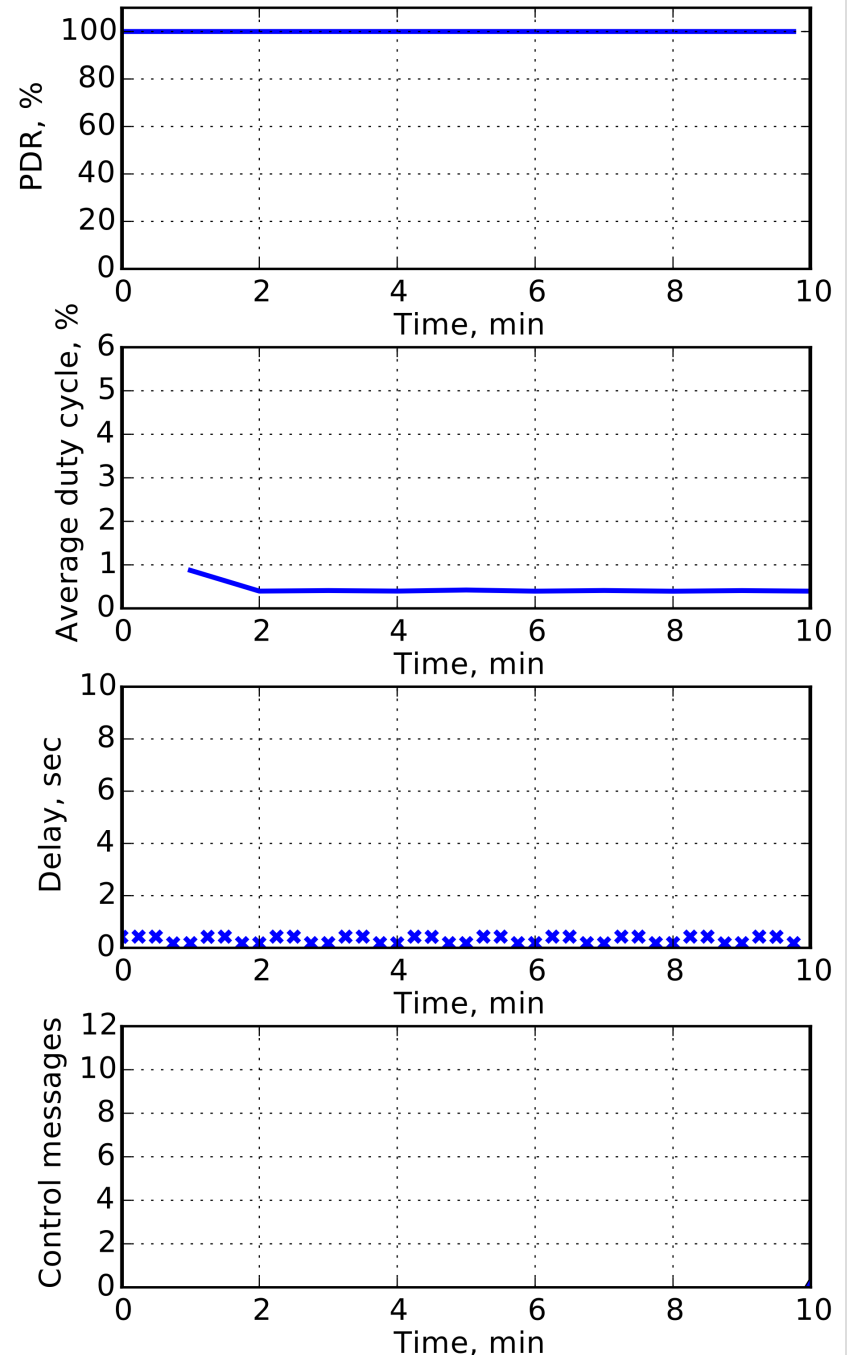
# Number of active source nodes

- If the best of nodes is in a “good state”, use this **single** node
  - Good state: node has low ETX & several nonblacklisted channels
- Otherwise keep at least **two** nodes active
- While the system does not deliver acceptable PDR, **keep activating** nodes
  
- Deactivate nodes “lazily”
  - Use only negative ACKs, not immediate deactivation messages

# Example



“Good” channels: 90% PRR  
“Bad” channels: 10% PRR  
Initially all channels are good

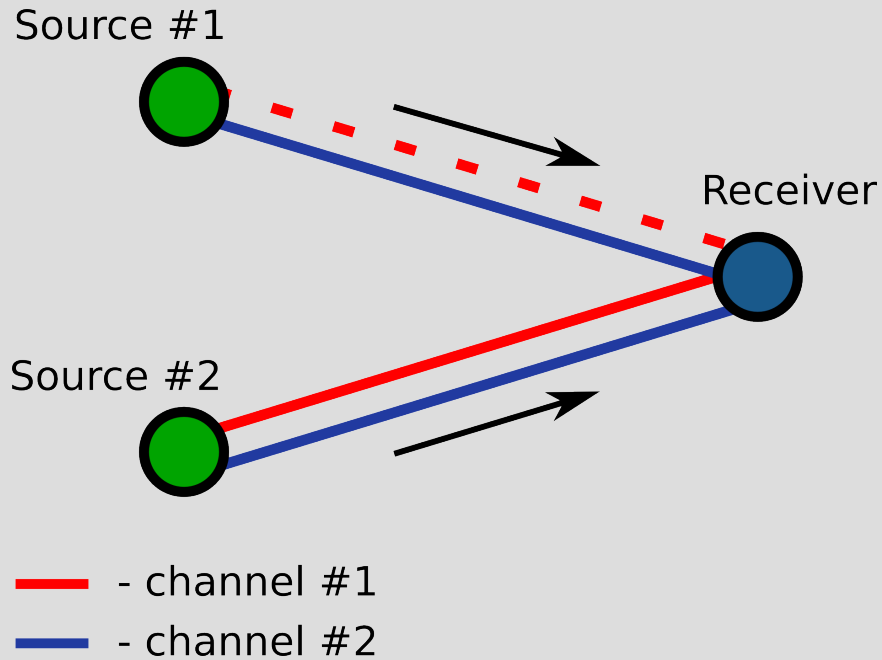


Active nodes:

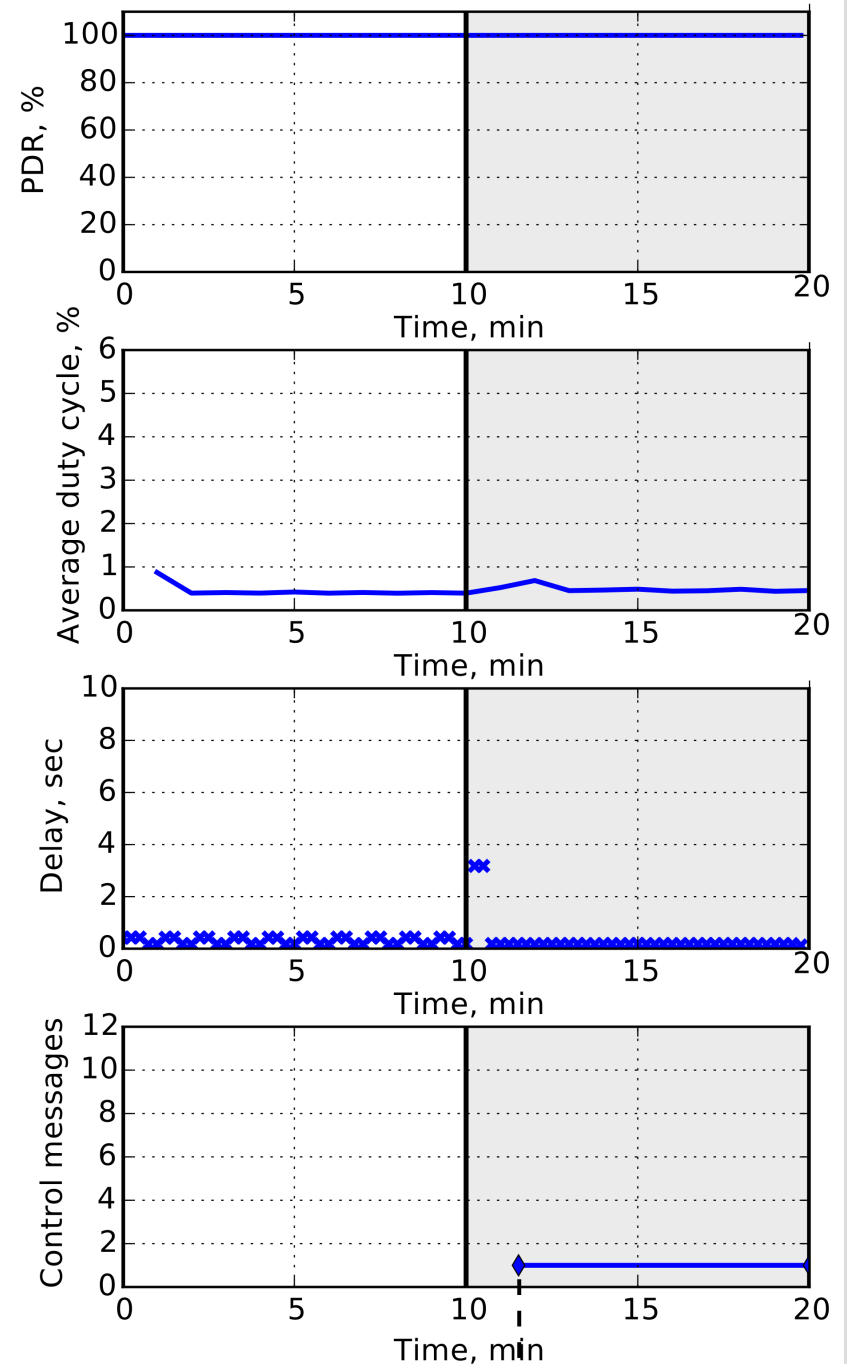
Node #1 

Node #2 

# Example



Red channel quality on *source #1* dropped to 10% PRR

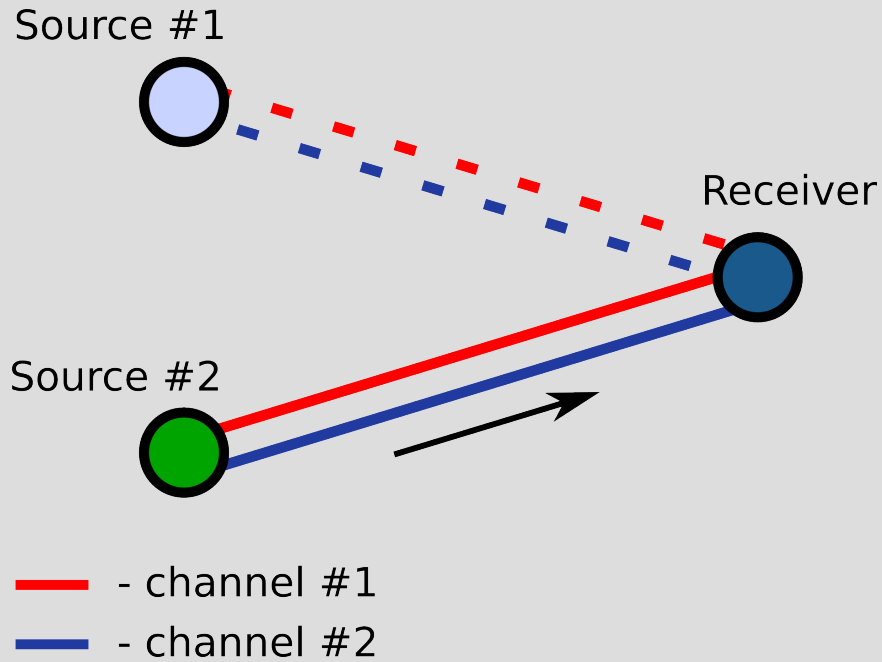


Active nodes:

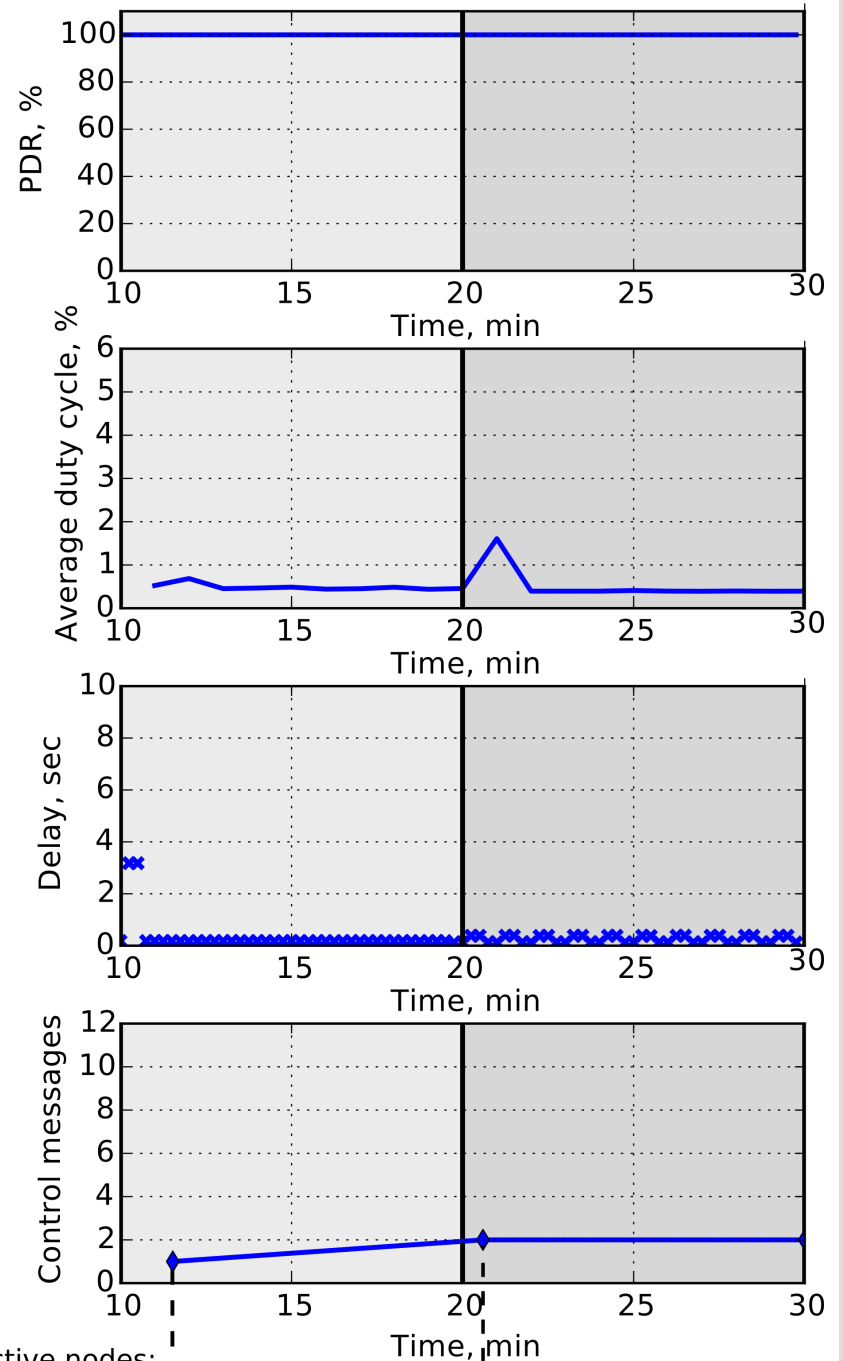




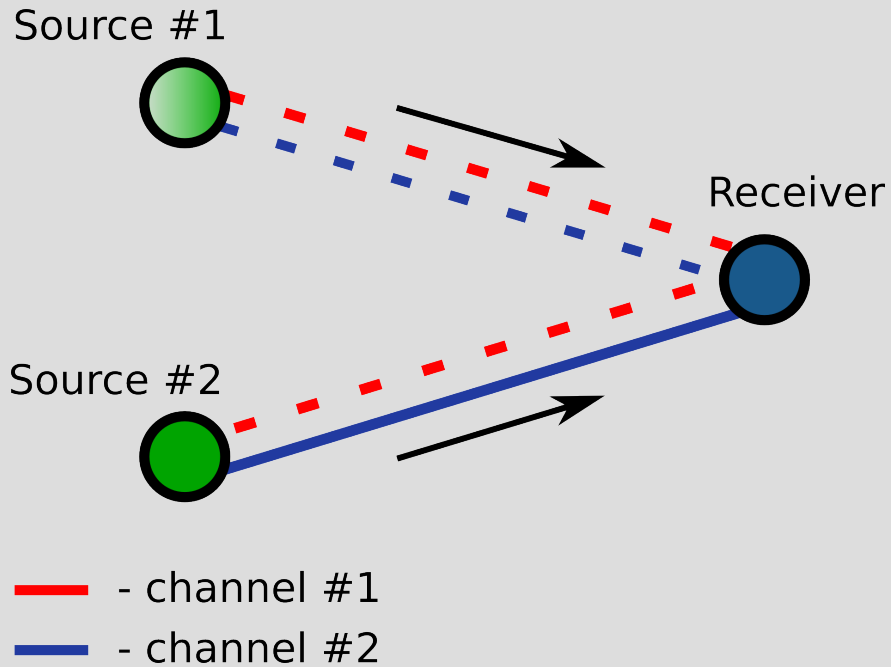
# Example



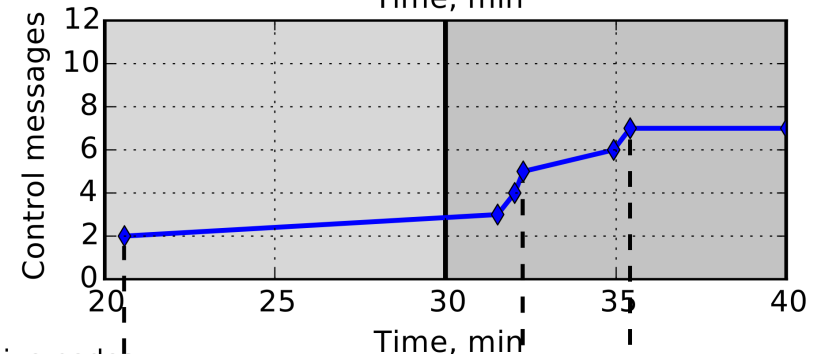
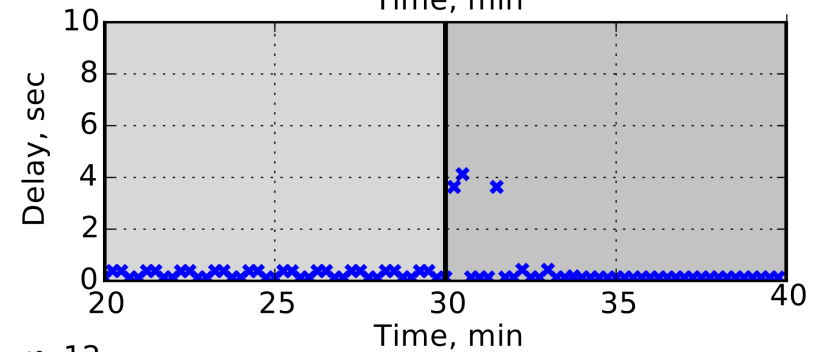
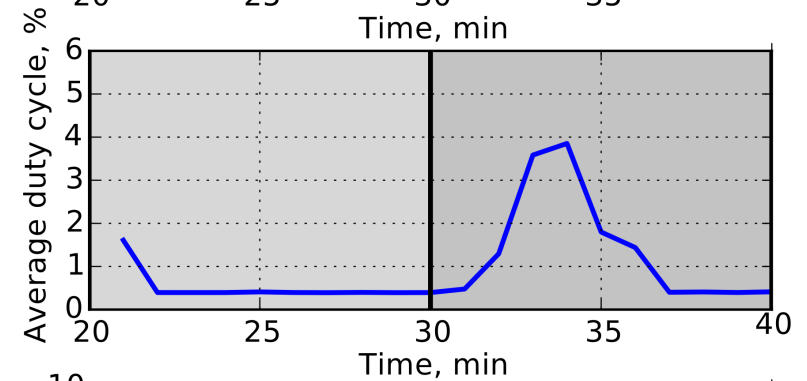
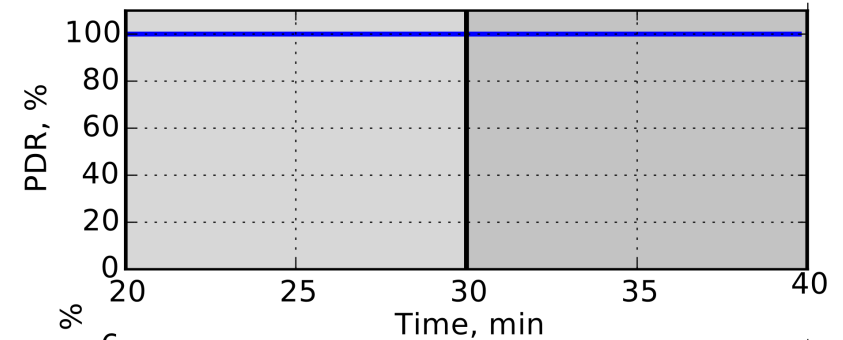
Blue channel quality on *source #1* dropped to 10% PRR



# Example



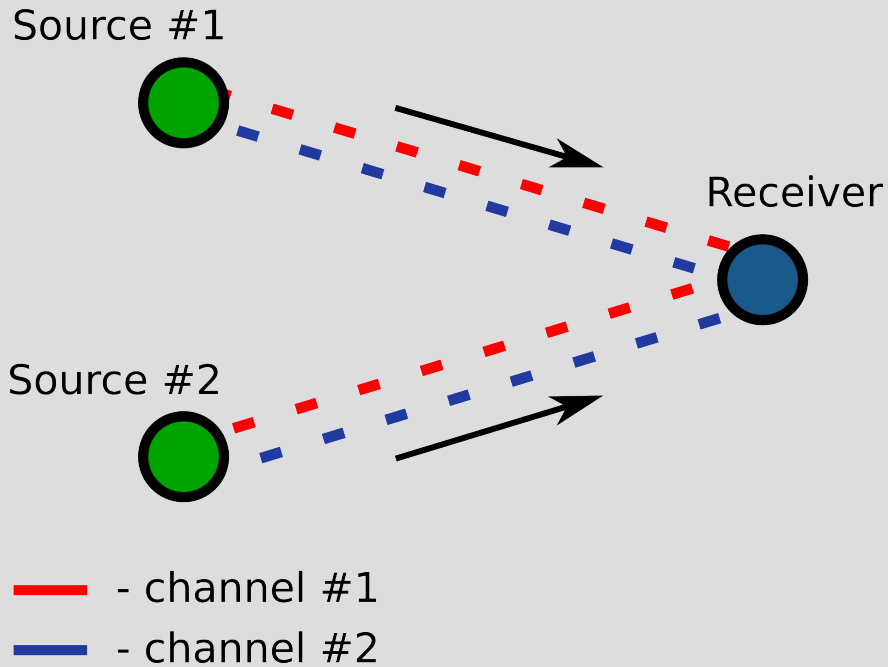
Red channel quality on *source #2* dropped to 10% PRR



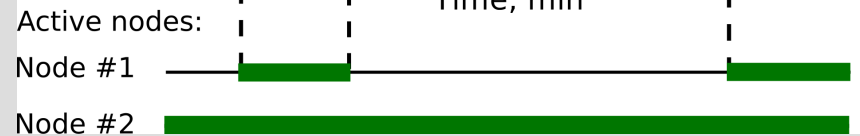
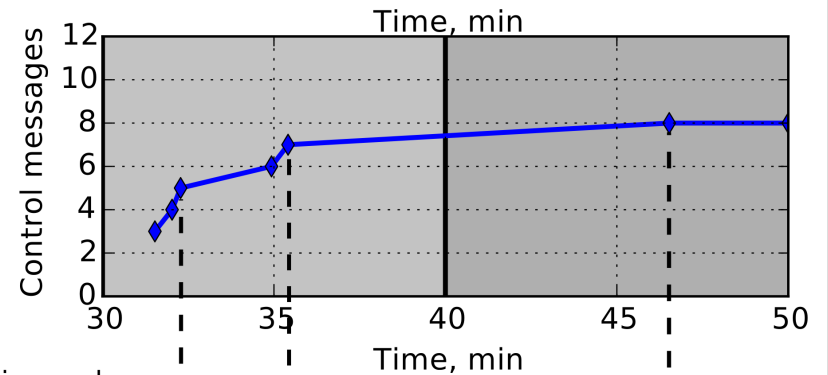
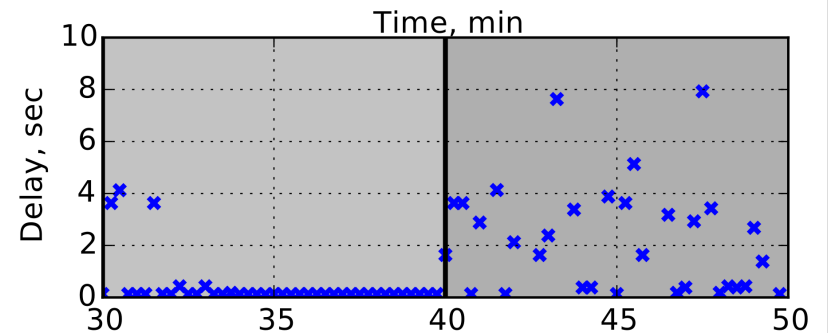
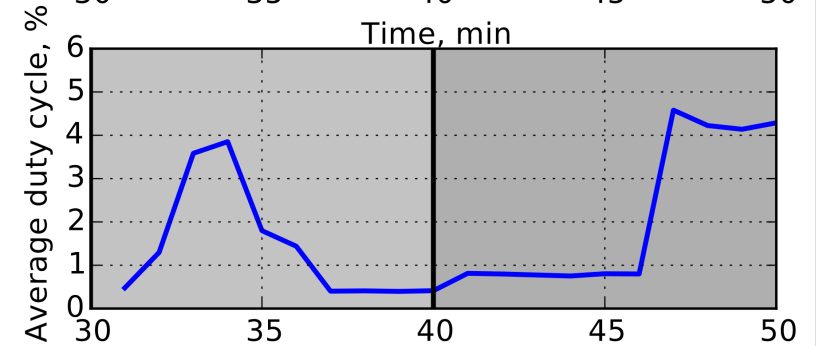
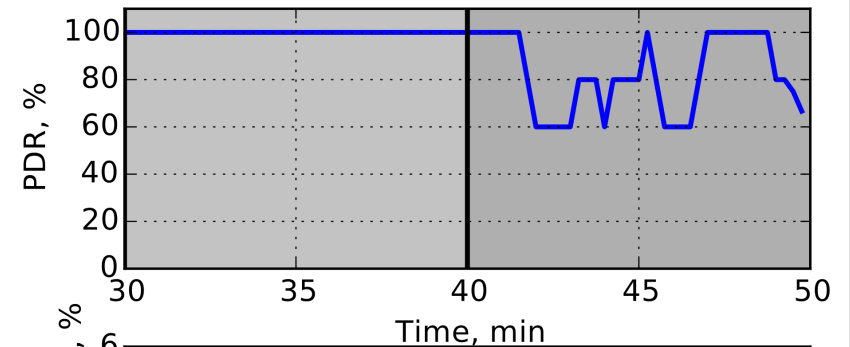
Active nodes:



# Example

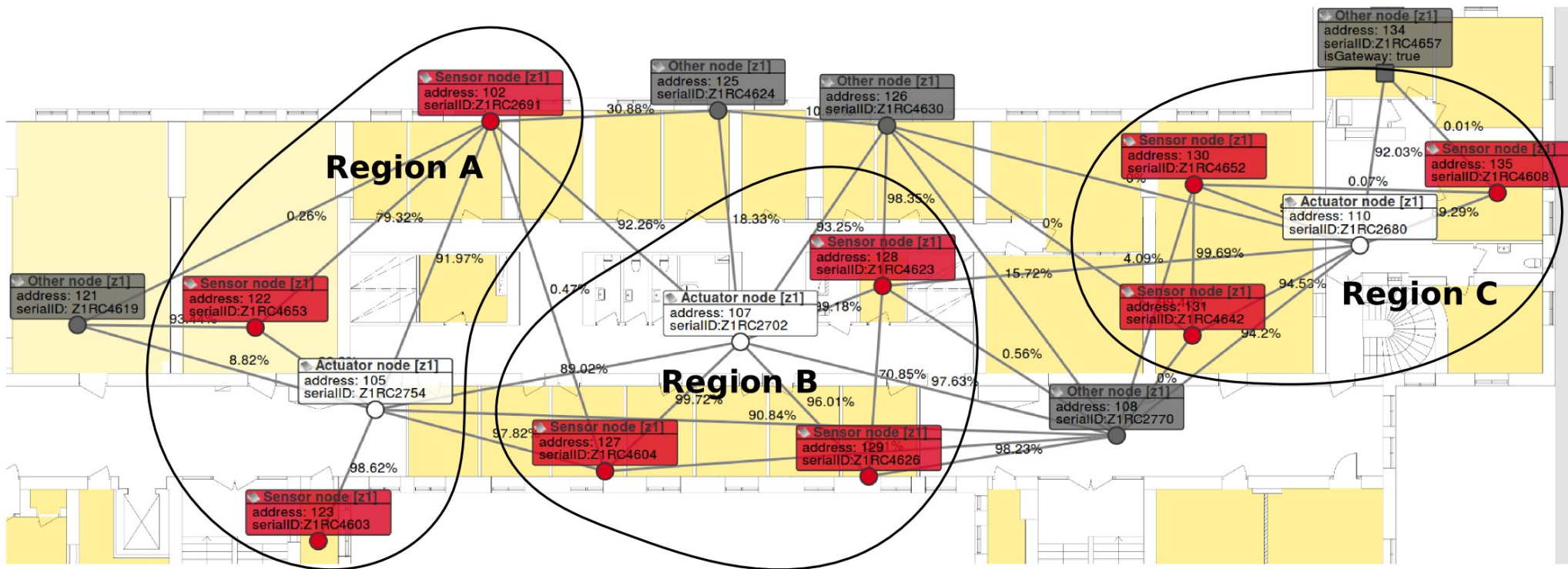


All channels at 10% PRR



# Experimental setup

- Three data-sink nodes in the network
- Three data-source nodes for each sink
- Mimics a smart building network with decentralized collection/control
- Single hop: pictured; multihop: flows from regions A and B to single receiver @ region C

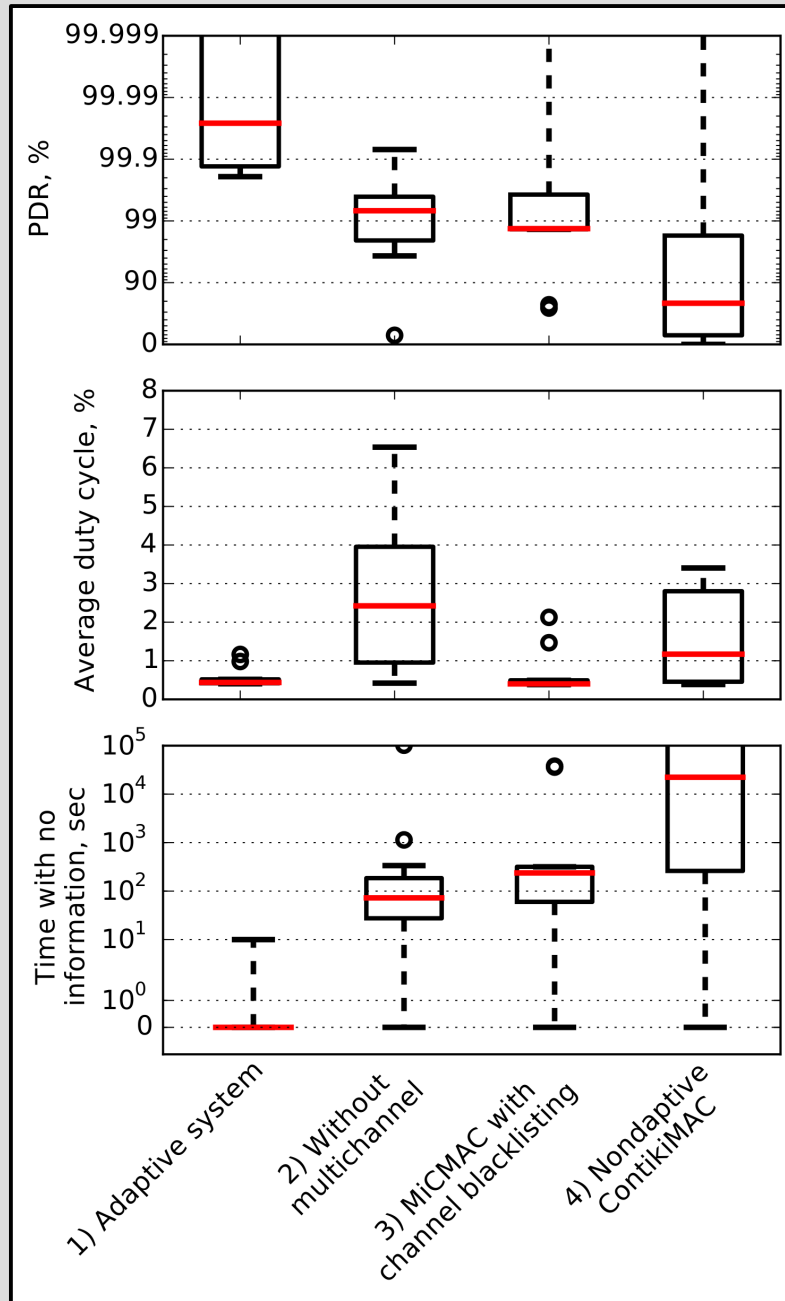


# Simulation setup

- Cooja + RealSim for network simulation
- Experiments on 48 h long packet traces describing 4 channels
- 5760 h total simulation time
- Compare:
  - ◊ The complete adaptive system
  - ◊ Only source node selection (no multichannel)
  - ◊ Only multichannel
  - ◊ Default ContikiMAC

# Simulation results

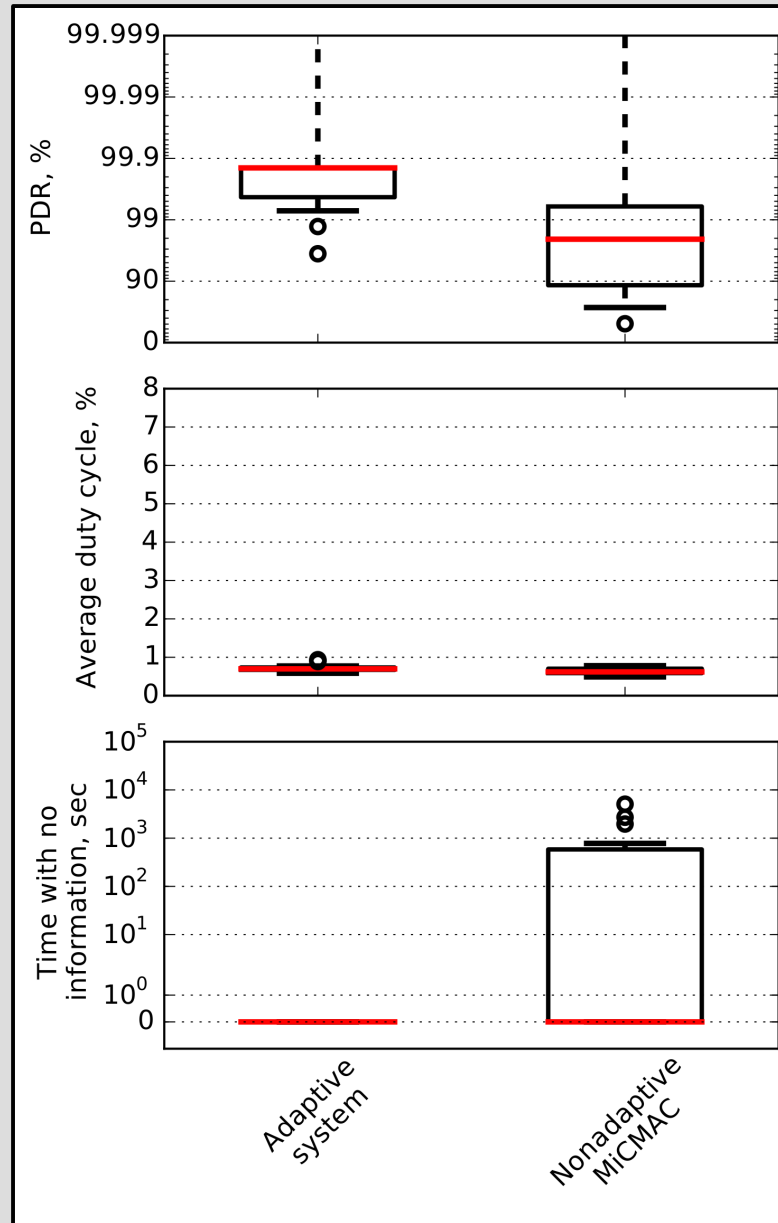
higher is better ↑  
 ↓ lower is better



- Each point is a separate 48 hour experiment
- 8 – 32 experiments for each method

# Testbed results

higher is better ↑  
↓ lower is better



- Each point is a separate 3 hour experiment
- 18 – 21 experiments for each method
- Methods were temporarily interleaved for fairness

# Conclusion

- A simple mechanism to increase reliability
- Can handle node and link failures
- 99.86 % median PDR with < 1% radio duty cycle in the testbed
- Future work:
  - Node selection based on other metrics (e.g., remaining energy)
  - Comparison with a centralized solution (*Profun TG*)



# Questions?

Thank you!

*Thanks to Uppsala University for partially funding this work, including the construction of the testbed*